

Sort
primera

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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| ArrayList< T > | 3 |
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Chapter 2

Class Documentation

2.1 ArrayList< T > Class Template Reference

Public Member Functions

- [ArrayList \(\)](#)
- [ArrayList \(int theSize\)](#)
- [ArrayList \(const ArrayList< T > &list\)](#)
- [ArrayList \(const ArrayList< T > &list, int theCapacity\)](#)
- [~ArrayList \(\)](#)
- void [add](#) (const T &element)
- void [add](#) (const T &element, int index)
- bool [agrega_ordena](#) (const T &element)
- void [add](#) (const ArrayList< T > &list, int index)
- void [add](#) (const ArrayList< T > &list)
- bool [eliminar_elemento](#) (const T &element)
- const T * [eliminar](#) (int index)
- void [eliminar_todo](#) ()
- void [eliminar_todo](#) (int newCapacity)
- bool [move](#) (int index1, int index2)
- const T * [get](#) (int index) const
- const [ArrayList< T > & subList](#) (int index1, int index2) const
- T * [getArray](#) () const
- T * [getSubArray](#) (int index1, int index2) const
- int [binarySearch](#) (const T &element) const
- void [quickSort](#) ()
- void [SelectionSort](#) ()
- void [mergeSort](#) ()
- void [shuffle](#) ()
- int [Obt_tamano](#) () const
- int [Obt_capacidad](#) () const
- std::string [toString](#) () const

2.1.1 Constructor & Destructor Documentation

2.1.1.1 ArrayList() [1/4]

```
template<class T >
ArrayList< T >::ArrayList ( )
```

Default constructor, creates a 20 element [ArrayList](#), of type T.

2.1.1.2 ArrayList() [2/4]

```
template<class T >
ArrayList< T >::ArrayList (
    int theSize )
```

Creates an [ArrayList](#) of type T of size theSize.

Parameters

| | |
|----------------|--------------------------------------|
| <i>theSize</i> | the size to initialize the array to. |
|----------------|--------------------------------------|

2.1.1.3 ArrayList() [3/4]

```
template<class T >
ArrayList< T >::ArrayList (
    const ArrayList< T > & list )
```

Creates an [ArrayList](#) of type T that is twice the size of the passed in [ArrayList](#), and adds all elements from the passed `ArrayList<T>` list, to this [ArrayList](#).

Runs in O(n) time, where n = the size of the passed list.

Parameters

| | |
|-------------|---|
| <i>list</i> | the ArrayList to use as a seed for this ArrayList . |
|-------------|---|

2.1.1.4 ArrayList() [4/4]

```
template<class T >
ArrayList< T >::ArrayList (
    const ArrayList< T > & list,
    int theCapacity )
```

Creates an [ArrayList](#) of type T that has a capacity equal to the passed in theCapacity parameter. This [ArrayList](#) starts with the passed [ArrayList](#).

Note: If the passed in capacity is smaller than the size of the passed in [ArrayList](#), then the capacity is set to twice the size of the passed [ArrayList](#).

Runs in O(n) time where n is the size of the passed list.

Parameters

| | |
|--------------------|---|
| <i>list</i> | the ArrayList to use as a seed for this ArrayList . |
| <i>theCapacity</i> | the capacity for this ArrayList . |

2.1.1.5 ~ArrayList()

```
template<class T >
ArrayList< T >::~~ArrayList ( )
```

General destructor, deallocates the array.

2.1.2 Member Function Documentation

2.1.2.1 add() [1/4]

```
template<class T >
void ArrayList< T >::add (
    const T & element )
```

Adds the passed in element to the end of the [ArrayList](#).

Runs in O(n) in worst case, where reallocate is called. O(1) for most cases.

Parameters

| | |
|----------------|----------------------------------|
| <i>element</i> | the element to add to the array. |
|----------------|----------------------------------|

2.1.2.2 add() [2/4]

```
template<class T >
void ArrayList< T >::add (
    const T & element,
    int index )
```

Adds the passed in element to the specified index. Provided that the index is valid.

A valid index is: 0 <= index <= size

Runs in O(n) where n is either the number of elements that must be shifted to fit element in index, or the size of the array if the array has to be reallocated.

Parameters

| | |
|----------------|---|
| <i>element</i> | the element to add to the ArrayList . |
| <i>index</i> | the index to add the element to. |

2.1.2.3 add() [3/4]

```
template<class T >
void ArrayList< T >::add (
    const ArrayList< T > & list,
    int index )
```

Adds an ArrayList<T> to this ArrayList<T> at the specified index.

Note: If index is larger than the capacity of the [ArrayList](#), the [ArrayList](#) is enlarged to a size that is two times the index plus the size of the arraylist. If you want a check on the index size, use `Obt_tamano()` to check.

Runs in O(n) time where n is the size of the passed in list, or the number of elements which are shifted in this list. Whichever one is larger.

Parameters

| | |
|--------------|---|
| <i>list</i> | the ArrayList<T> to add to this one. |
| <i>index</i> | the index to add the passed in ArrayList<T> at. |

2.1.2.4 add() [4/4]

```
template<class T >
void ArrayList< T >::add (
    const ArrayList< T > & list )
```

Adds an ArrayList<T> to the end of this [ArrayList](#).

Runs in O(n) time, where n = the size of the passed list.

Parameters

| | |
|-------------|--------------------------------------|
| <i>list</i> | the ArrayList<T> to add to this one. |
|-------------|--------------------------------------|

2.1.2.5 agrega_ordena()

```
template<class T >
bool ArrayList< T >::agrega_ordena (
    const T & element )
```

Takes in an element of type T and adds it to the correct point in the [ArrayList](#) such that the sort is preserved.

NOTE: If the [ArrayList](#) is NOT sorted, the element is not inserted, and false is returned.

Runs in O(n) time where n is the number of elements that must be shifted to accommodate the inserted element.

Parameters

| | |
|----------------|------------------------|
| <i>element</i> | the element to insert. |
|----------------|------------------------|

Returns

true if [ArrayList](#) was sorted (meaning the element was inserted), false if the [ArrayList](#) was NOT sorted (the element was NOT inserted)

2.1.2.6 eliminar()

```
template<class T >
const T * ArrayList< T >::eliminar (
    int index )
```

Removes the element at the passed in index.

Runs in O(n) time where n is the number of elements that must be shifted.

Parameters

| | |
|--------------|---------------------------------------|
| <i>index</i> | the index of the element to eliminar. |
|--------------|---------------------------------------|

Returns

eliminard a pointer to the eliminard element, or NULL/0 if the index is not valid.

2.1.2.7 eliminar_elemento()

```
template<class T >
bool ArrayList< T >::eliminar_elemento (
    const T & element )
```

Removes the passed in element from the [ArrayList](#) if it's present. Returns a boolean value indicating if the element was present in the array.

Runs in O(n) time where n is the number of elements that must be shifted to fill the hole.

Parameters

| | |
|----------------|---|
| <i>element</i> | the element to eliminar from the array. |
|----------------|---|

Returns

value true if the element was present, false otherwise.

The documentation for this class was generated from the following files:

- ArrayList.h
- binarysearch.h
- mergesort.h
- quicksort.h

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