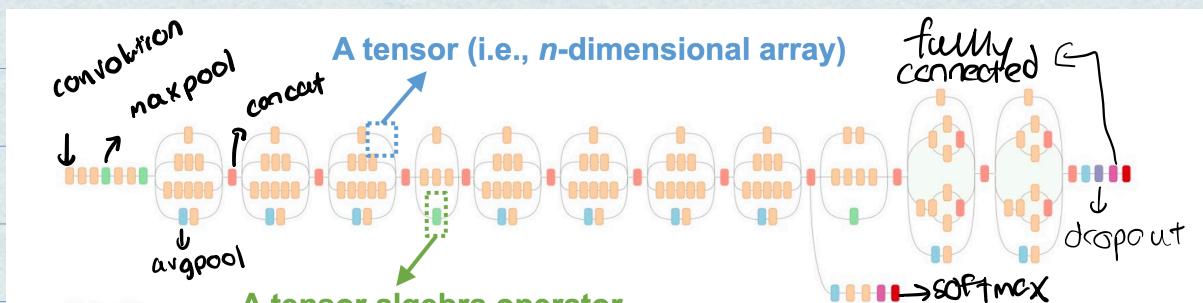


Agenda:

- 1) Review of Deep Learning, SGD, Backprop
- 2) Automatic Differentiation
- 3) Autograd in pytorch
- 4) CNNs / AlexNet + challenges
- 5) Basic intro to parallel training
- 6) Intro to Project O

Part 1: Review of DNNs and Backprop

- What is a DNN? Collection of simple trainable mathematical units that work together to solve complex tasks

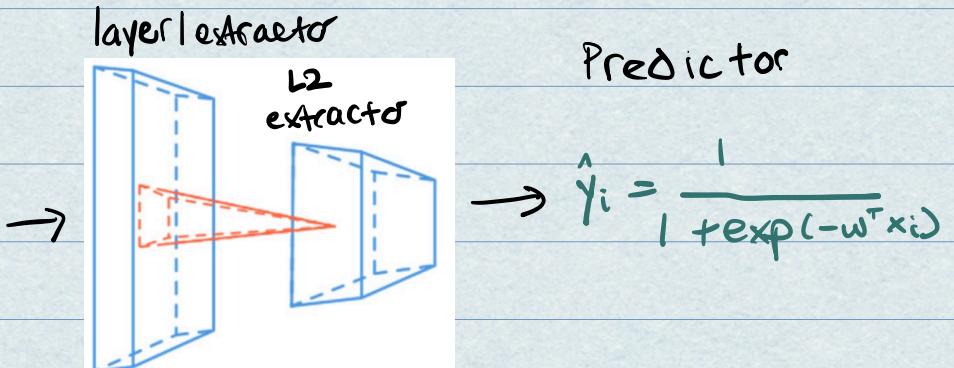


- DNNs are a series of TENSOR

ALGEBRA OPERATORS (e.g. convolution or matrix mul) over tensors (n-d arrays)

- DNN Training overview

Input Data



Objective: $L(w) = \sum_{i=1}^n l(y_i, \hat{y}_i) + \lambda \|w\|^2$

Training update: $w \leftarrow w - \eta \nabla_w L(w)$

gradient update

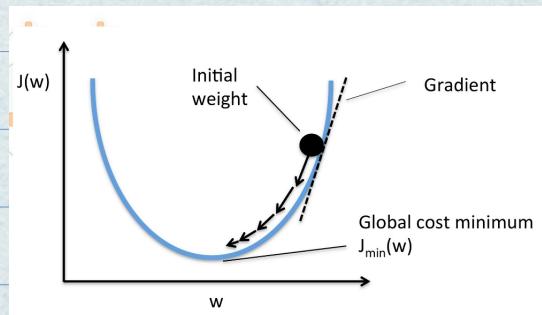
- General Training Loop for DNNs

- 1) • Forward Propagation: apply model to batch of inputs, run calculations through ops
- 2) • Backward prop: run model in reverse to produce error for each trainable weight
- 3). weight update: use loss to update model weight for next iter.

- Gradient Descent:

- For each learnable parameter, we calculate:

$$\frac{\partial L(w)}{\partial w_i}$$



updates gradually lead weight to value minimizing

cost

- update step:

$$w_i = w_i - \eta \frac{\partial L(w)}{\partial w_i} = w_i - \frac{\eta}{N} \sum_{j=1}^N \boxed{\frac{\partial l_j(w)}{\partial w_i}}$$

↗ gradients of individual samples
 ↘ all training samples

- Stochastic Gradient Descent (SGD):

- Too expensive to compute gradients for each training sample
- Imagenet - 22K has 14 mil. images

* SGD: divide dataset into BATCHES

$$w_i - \frac{\eta}{N} \sum_{j=1}^N \frac{\partial l_j(w)}{\partial w_i} \approx w_i - \frac{\eta}{b} \sum_{j=1}^b \frac{\partial l_j(w)}{\partial w_i}$$

↗ batchsize

- instead of making each update correspond
to an iteration of ENTIRE DATASET-
update per batch

- Reminder of BACKPROP:

- sum rule:

$$\frac{\partial (f(x) + g(x))}{\partial x} = \frac{\partial f(x)}{\partial x} + \frac{\partial g(x)}{\partial x}$$

- product rule:

$$\begin{aligned} \frac{\partial (f(x)g(x))}{\partial x} &= \frac{\partial f(x)}{x} \cdot g(x) \\ &\quad + \frac{\partial g(x)}{\partial x} \cdot f(x) \end{aligned}$$

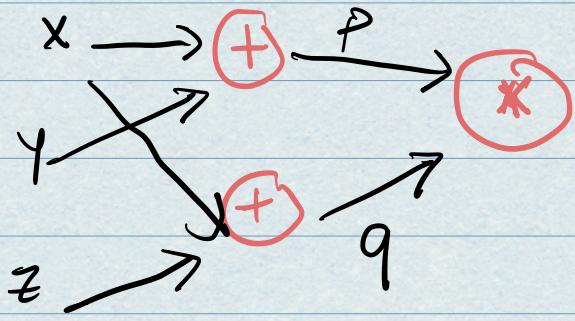
- chain rule:

$$\frac{\partial F(g(x))}{\partial x} = \frac{\partial F(y)}{y} \cdot \frac{\partial g(x)}{\partial x}$$

- Example:

$$D \quad a$$

$$f(x, y, z) = (x+y) \cdot (x+z)$$



→ each node
is an intermediate
variable
→ DAG will have
some kind of
topological sort

- simple example of backprop

$$x = -2 \quad y = 5 \quad z = -4 \quad (\text{compute } \frac{\partial f}{\partial x})$$

$$p = x + y = 3 \quad \frac{\partial p}{\partial x} = 1$$

$$q = x + z = -6 \quad \frac{\partial q}{\partial x} = 1$$

$$f = p \cdot q \rightarrow \frac{\partial f}{\partial x} = \frac{\partial p}{\partial x} \cdot q + \frac{\partial q}{\partial x} \cdot p$$

$$= 1 \cdot (-6) + 1 \cdot (3) = -3$$

compute $\frac{\partial f}{\partial y}$:

$$p = x + y \quad : \quad \frac{\partial p}{\partial y} = 1$$

$$q = x + z \quad : \quad \frac{\partial q}{\partial y} = 0$$

$$f = (p \cdot q) \rightarrow \frac{\partial f}{\partial y} = \frac{\partial p}{\partial y} \cdot q + \frac{\partial q}{\partial y} \cdot p$$

$$= 1(-6) + 0(3) = -6$$

compute $\partial F / \partial z$:

$$p = x + y \quad : \quad \frac{\partial p}{\partial z} = 0$$

$$q = x + z \quad : \quad \frac{\partial q}{\partial z} = 1$$

$$\begin{aligned} f = p \cdot q \rightarrow \frac{\partial F}{\partial z} &= \frac{\partial p}{\partial z} \cdot q + \frac{\partial q}{\partial z} \cdot p \\ &= 0(-6) + 1(3) = 3 \end{aligned}$$

- Problems:

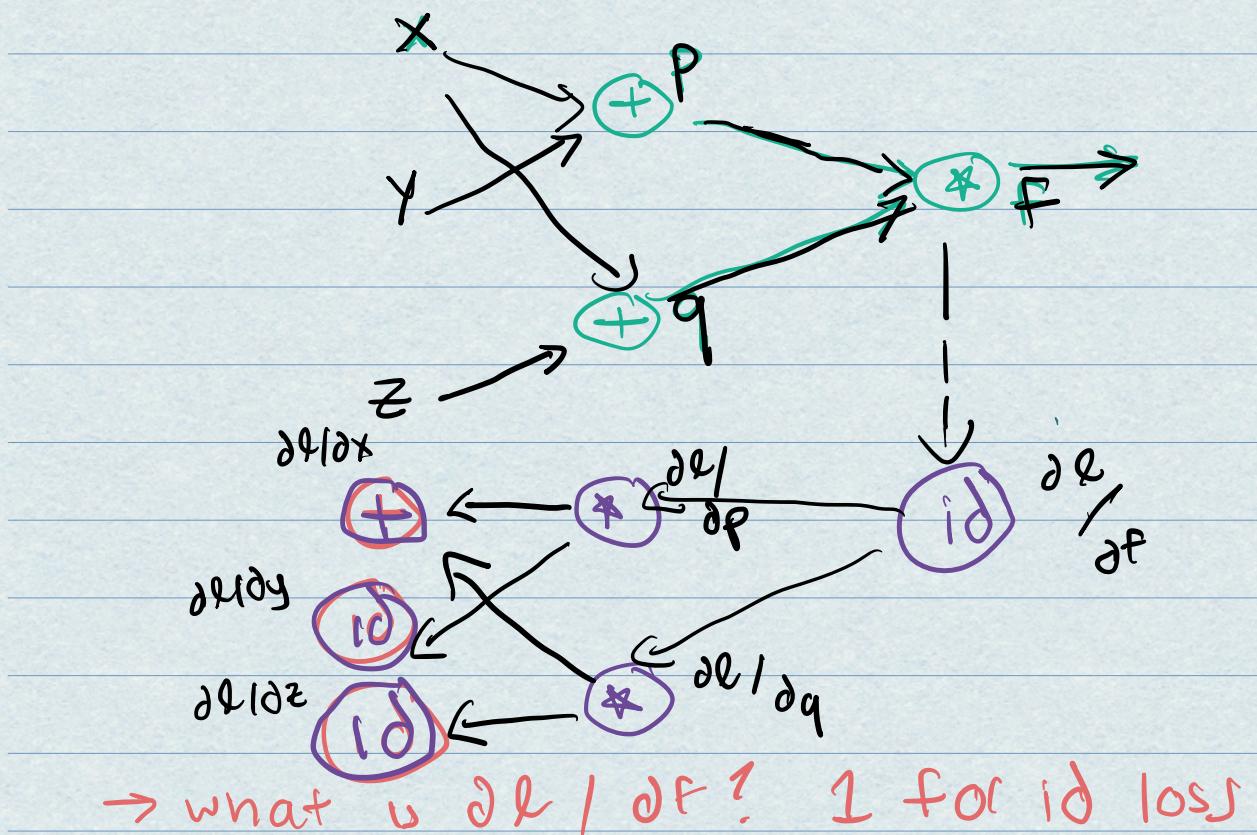
- If there are n input variables - we need n forward passes to compute gradient w.r.t each input
- DL models have BILLIONS - TRILLIONS

-solution: AUTODIFF

• idea: for each node v , introduce adjoint node \bar{v} corresponding to gradient of output to this node: $\frac{\partial F}{\partial v}$

• compute gradients in reverse topo order to save computation

→ let's recompute $\partial F / \partial x$, $\partial F / \partial y$, $\partial F / \partial z$



→ $\frac{\partial L}{\partial q}?$

$$\frac{\partial L}{\partial q} = \frac{\partial L}{\partial F} \cdot \frac{\partial F}{\partial q} = 1 \cdot p = 3$$

→ $\frac{\partial L}{\partial p}?$

$$\frac{\partial L}{\partial p} = \frac{\partial L}{\partial F} \cdot \frac{\partial F}{\partial p} = 1 \cdot q = -6$$

$$\rightarrow \frac{\partial L}{\partial x}$$

$$\frac{\partial L}{\partial x} = \frac{\partial L}{\partial p} \cdot \frac{\partial p}{\partial x} + \frac{\partial L}{\partial q} \cdot \frac{\partial q}{\partial x}$$

$$= \frac{\partial L}{\partial p} + \frac{\partial L}{\partial q} = 3 - 6 = -3$$

$$\rightarrow \frac{\partial L}{\partial y}$$

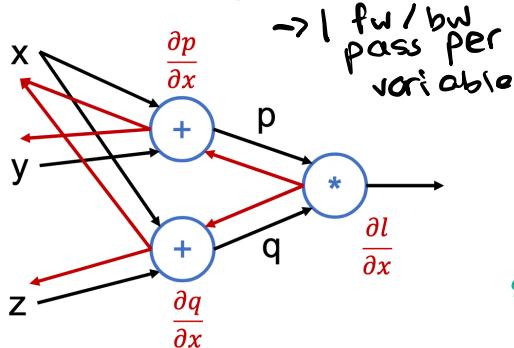
$$\frac{\partial L}{\partial y} = \frac{\partial L}{\partial p} \cdot \frac{\partial p}{\partial y} = -6 \cdot 1 = -6$$

$$\rightarrow \frac{\partial L}{\partial z}$$

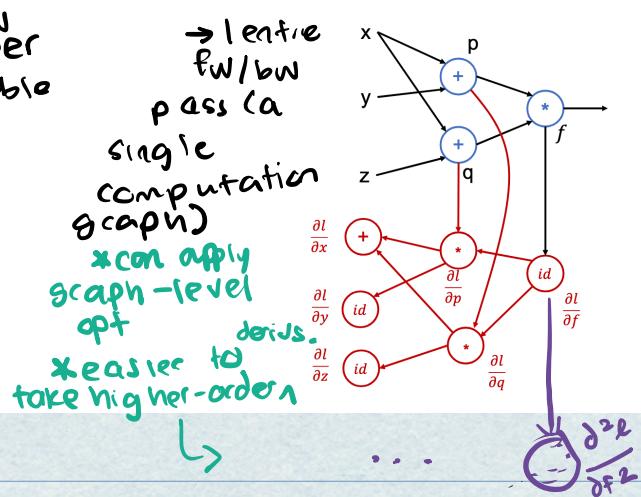
$$\frac{\partial L}{\partial z} = \frac{\partial L}{\partial q} \cdot \frac{\partial q}{\partial z} = 3 \cdot 1 = 3$$

- MAIN DIFFERENCES b/w backprop and Autodiff?

Backpropagation



Reverse AutoDiff

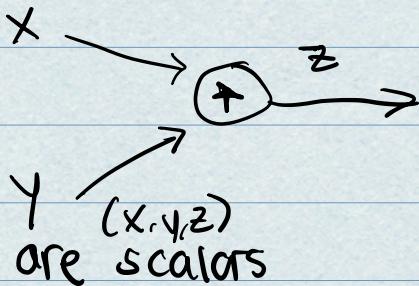


- Pseudocode for autograd?

```
class ComputationalGraph(object):
    #...
    def forward(inputs):
        # 1. [pass inputs to input gates...]
        # 2. forward the computational graph:
        for gate in self.graph.nodes_topologically_sorted():
            gate.forward()
        return loss # the final gate in the graph outputs the loss
    def backward():
        for gate in reversed(self.graph.nodes_topologically_sorted()):
            gate.backward() # little piece of backprop (chain rule applied)
        return inputs_gradients
```

+Topological sort allows you to avoid recomputation

- Example multiply gate:



```
class MultiplyGate(object):
    def forward(x,y):
        z = x*y
        self.x = x # must keep these around!
        self.y = y
        return z
    def backward(dz):
        dx = self.y * dz # [dz/dx * dL/dz]
        dy = self.x * dz # [dz/dy * dL/dz]
        return [dx, dy]
```

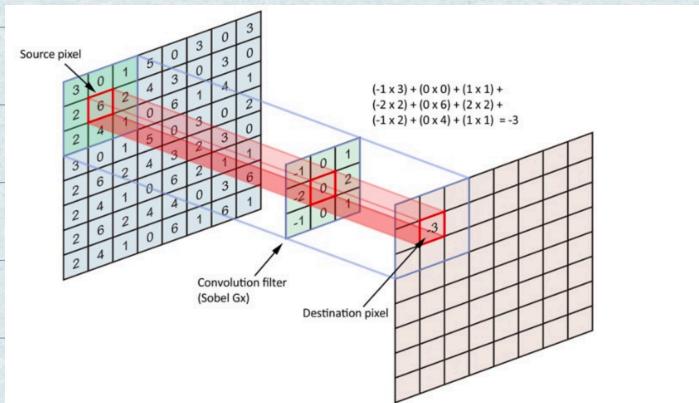
-short demo of Autograd in Python.

CNNs / AlexNet

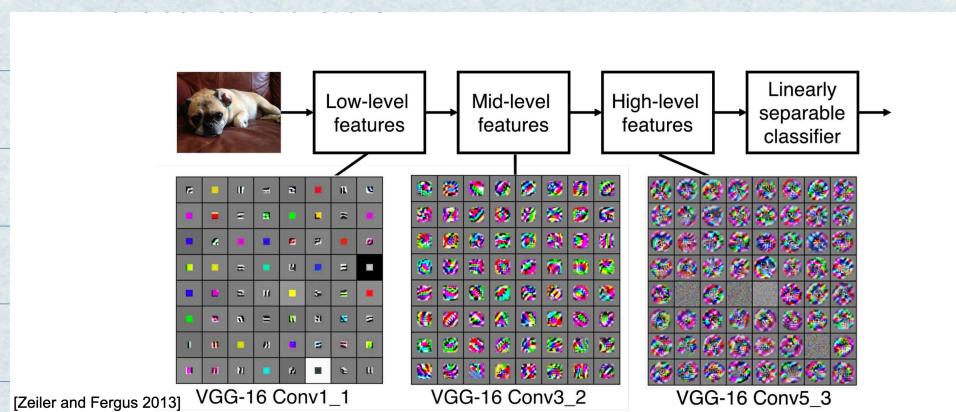
- classification, segmentation
self-driving, synthesis

- Recap of convolution

- convolve filter w/ image: slide over image spatially and compute dot product



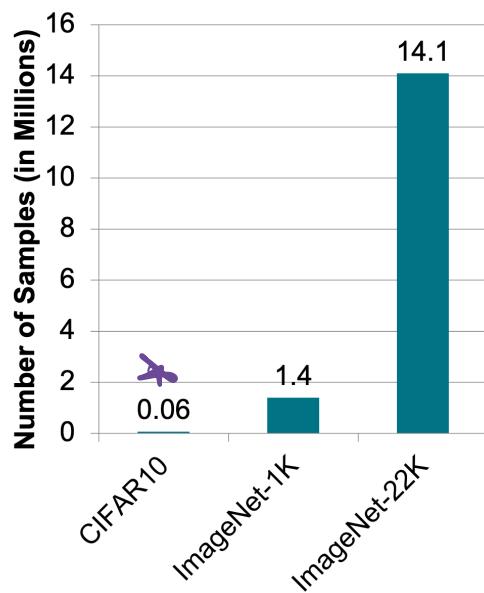
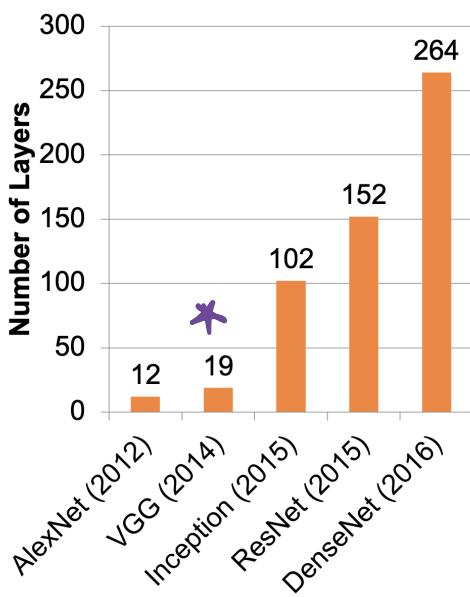
- CNNs = sequence of convolutional layers - interspersed by pooling, normalization and activations



- MLSys challenges for CNN:

- higher and higher computational costs - convolutions are extremely compute-intensive

- memory: high-res images cannot fit on a single GPU



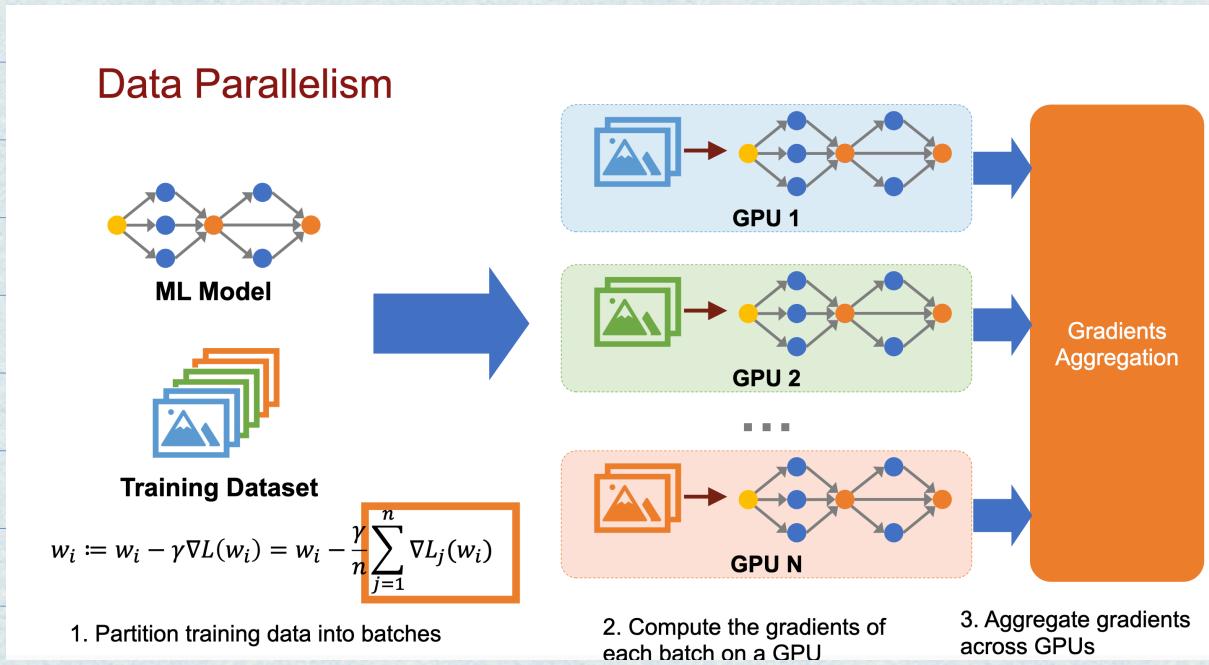
~ AlexNet:

- 90 epochs of 1.2 million training images

- 5-6 days on NVIDIA GTX 580 3GB GPUs

cfor10

- short intro to H.W: training vgg 16 on



Credits for this lecture (figures and content):

- “Intro to Deep Learning Lecture” from CMU’s 15-849: <https://www.cs.cmu.edu/~zhihaoj2/15-849/slides/02-deep-neural-networks.pdf>
- Parallelism image from “Intro to Deep Learning Systems” from CMU 15-849: <https://www.cs.cmu.edu/~zhihaoj2/15-849/slides/03-deep-learning-systems.pdf>