

John Sullivan

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Objective

A software development internship that involves responsibilities and freedoms normally found in a full time position.

Technologies

Here are some technologies that I have had a strong history with, and would love to work professionally with in the future. Listed in no particular order.

Languages Python, C, C++, C#, JavaScript

Libraries Flask, WPF, SDL, jQuery, mongoose, Requests

Work History

- **JetHead Development: Software Engineer (Summers of 2012 and 2013)**

During my two internships at JetHead I was responsible for designing and implementing a new closed captioning implementation for their set top boxes, as well as helping with bug fixes and various new features.

Reference Teeto Cheema (Software Lead), tcheema@jetheaddev.com

- **UC Riverside: Supplemental Instruction Leader (Jan 2011 to Present)**

As an SI Leader I have had the opportunity to convince Freshman college students that Computer Science is an amazing discipline while helping them learn their craft. I am now a Mentor and therefore responsible for training my fellow SI Leaders to engage and support students in addition to my normal duties.

Reference Ali Sadaat (SI Program Coordinator), ali.saadat@ucr.edu

Education

- **University of California, Riverside**

I am currently attending as a 4th-year Junior in Computer Science.
3.155 Cumulative GPA.

- **Self-Taught**

I began programming in 3rd grade and I have been actively exploring software engineering ever since. See johnsullivan.name/about.htm for the full story.