# **Eric Browning**

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Skills	User Interface Design	UX Strategy	Prototyping
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User Research Product Design UX Advocacy

#### LEADERSHIP TECHNICAL

MentorshipFigmaDesign SystemsCritique/ReviewsSketchHTML/ CSS

Project Ownership Adobe Creative Suite Agile Development

#### Bloomfilter

### **Product Design Lead**

2023

Directed UX and design for a B2B SaaS startup in the software development space.

- Led end to end research, planning, and design for major AI-driven features in financial planning and strategic initiatives.
- Collaborated with product leadership to build high fidelity interactive prototypes for roadmap, sales and marketing efforts.
- Implemented a streamlined design system for the platform and digital brand, resulting in a 50% reduction in color palette size and a ~70% decrease in type styles for improved performance, consistency, and scalability.

#### Tanium

# Senior UX Designer

2018-2023

Core member of the UX team, with ownership over several major products and responsibility for a variety of early stage and internal projects.

- Worked as primary design resource for new joint product partnership with Salesforce in IT Service Management. Leveraged both Tanium and SFDC design systems to launch ITSC product in 6 months with a large cross functional team.
- Owned UX efforts for popular Patch and Deploy modules (>20m endpoints under management) through significant feature expansion, customer growth, and design improvements.
- Initiated a project to brainstorm, design, test and launch a navigation redesign, leading a team with a graduate-level intern and a junior designer/researcher.
- Served in leadership roles including direct mentorship, assisting in new hire onboarding, and creating/leading a UX champions group for ~25 engineers.

Coffee and Code Design Lead 2014-2018

Led interface design and user experience work at a boutique software consulting firm. Managed projects from initial pitch through completion.

- Won over stakeholders at multiple companies by introducing data-driven design workflows to increase efficiency and enable smarter decisions.
- Leveraged expert research to build a usable therapy application for people with Alzheimers and dementia and their caregivers.
- Helped increase company revenue by 40% over a single year, and 70% over a two-year period.

Blue Frog Gaming

**Art Director** 

2010-2014

Joined as the first creative team member, building interfaces and art for games. Hired and directly managed a team of 5 full time artists.

Digital Day Creative Group

# **Interactive Designer**

2007-2010

Created user-focused web designs and online marketing pieces for Fortune 1000 clients, primarily in the consumer packaged goods segment.

# Professional Speaking

Design Feedback for Everyone

Flight Conference Columbus Web Group Stir Trek

Akron OH Columbus, OH Columbus OH

Personas/Empathy Mapping Workshop

Akron Women in Tech UX Akron Akron, OH Kent, OH

No More Static Comps: Modern Design Process

CodemashStir TrekRosetta Tech TalksSandusky OHColumbus OHCleveland OH

#### Education

Bowling Green State University

Bachelor of Science in Visual Communication, Minor in Marketing