

Participatory Networking

Rodrigo Fonseca

Join work with Andrew Ferguson, Arjun Guha, Jordan Place



Networking in the Cloud



Networking in the Cloud

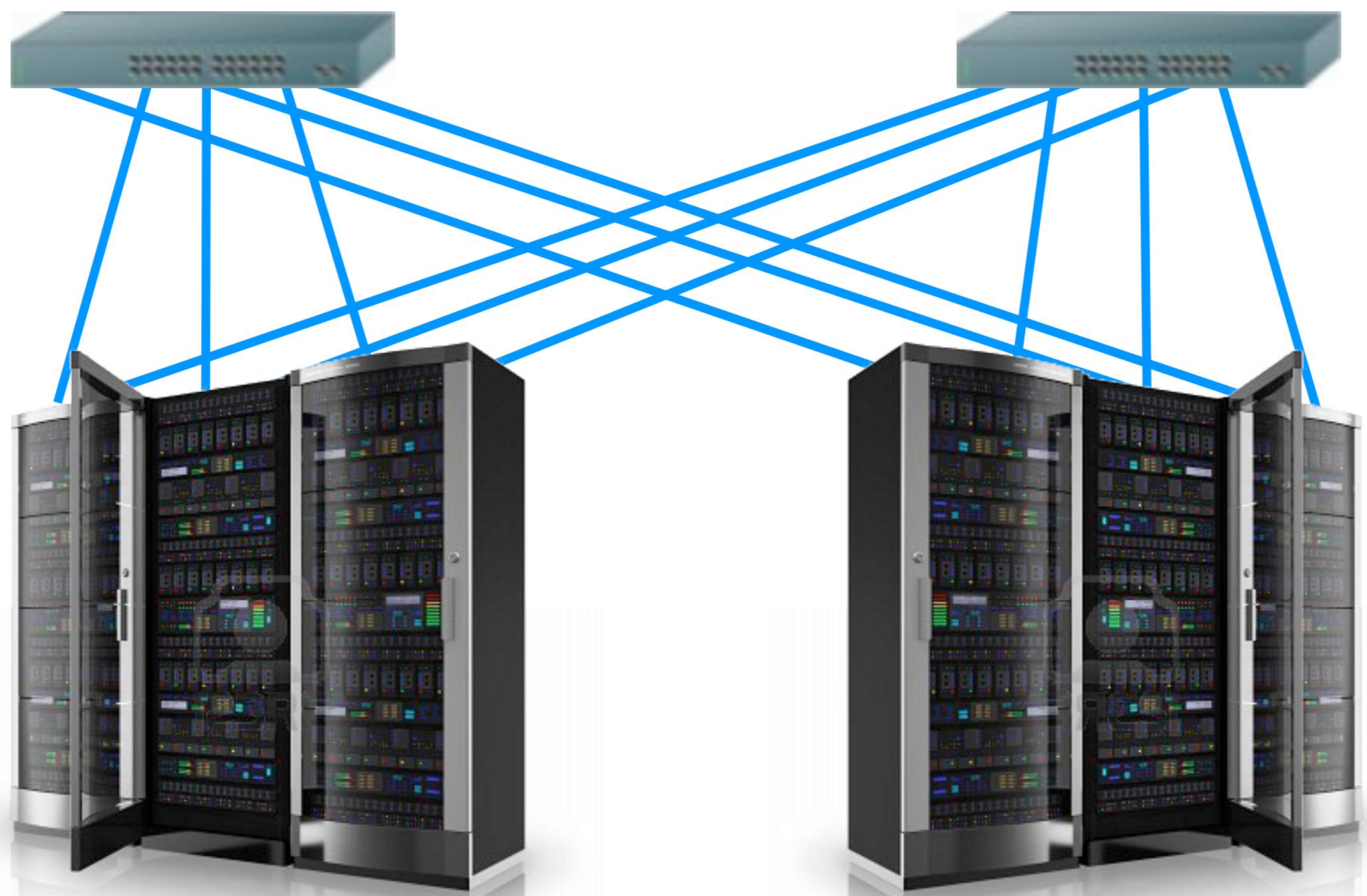


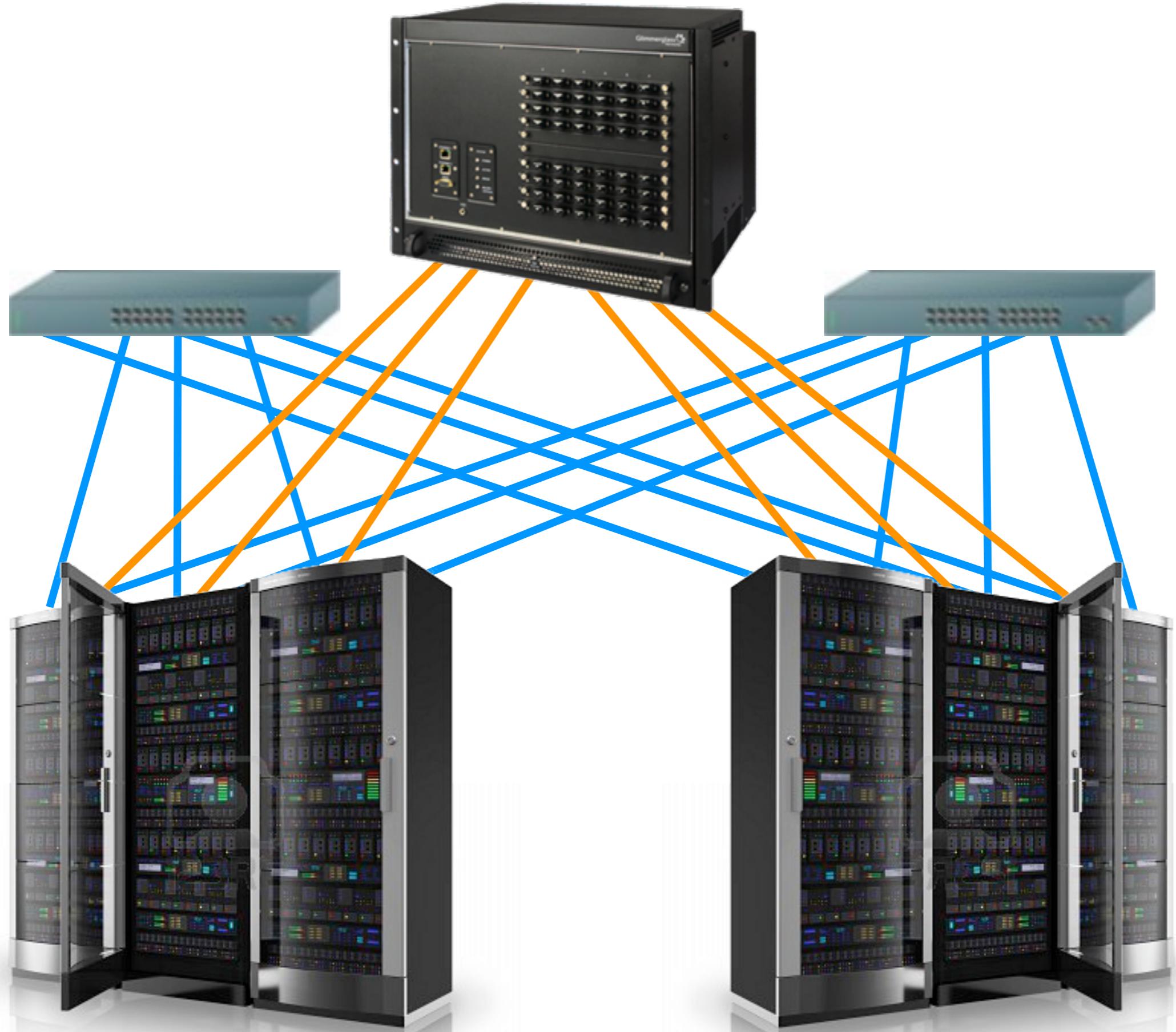
Can the cloud provider get **help** in
configuring the network?

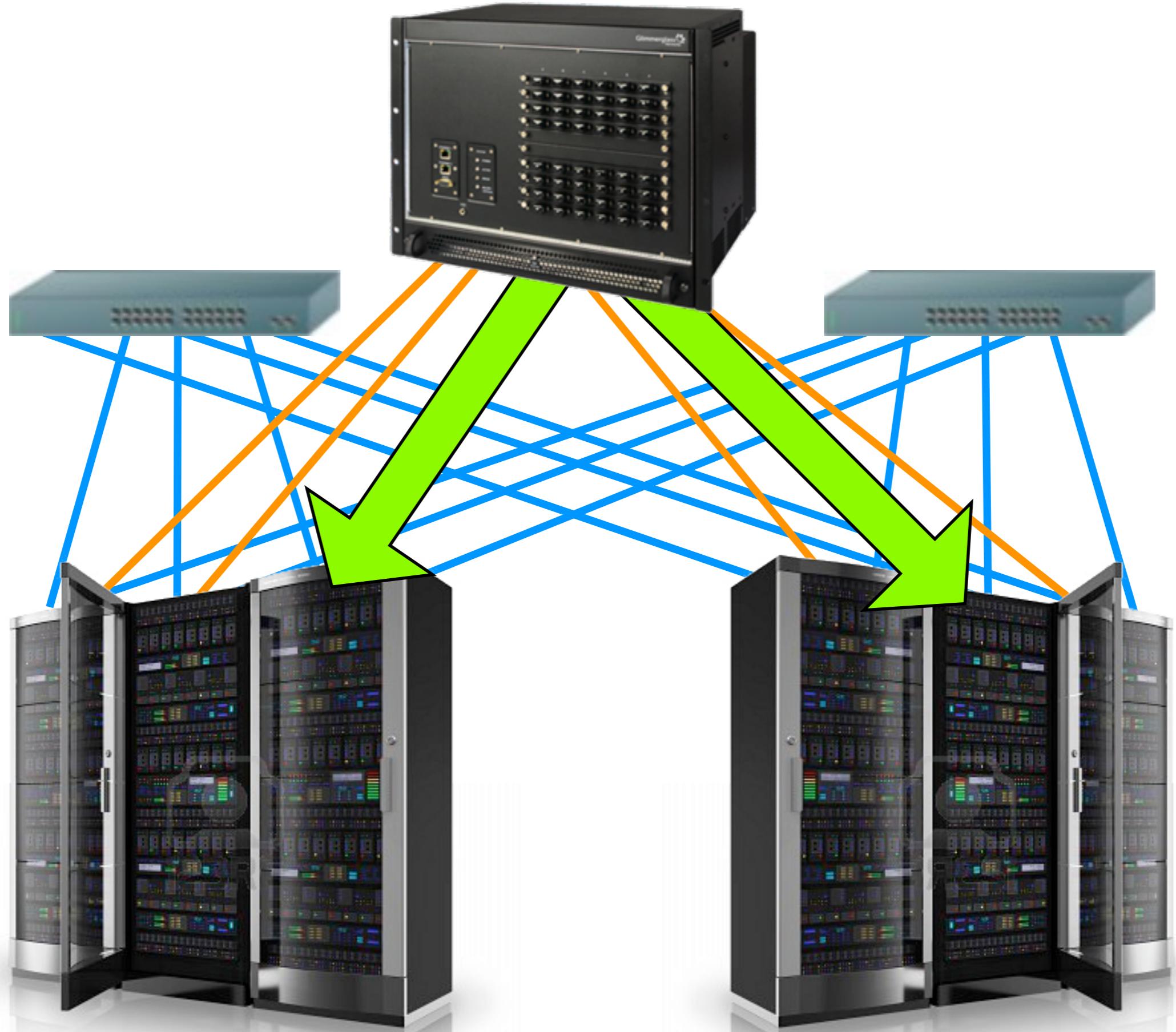
A few motivating examples

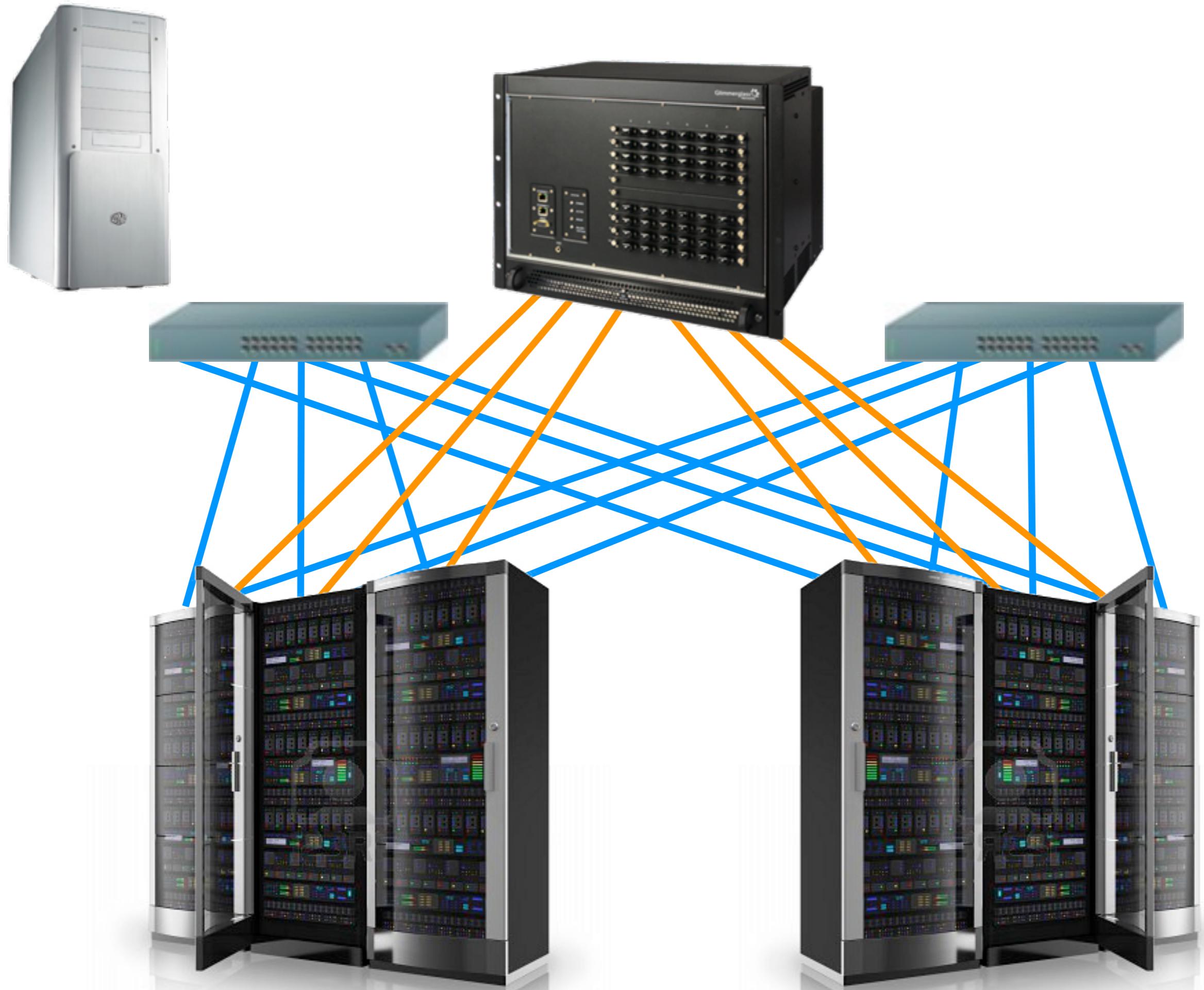
Large-scale processing

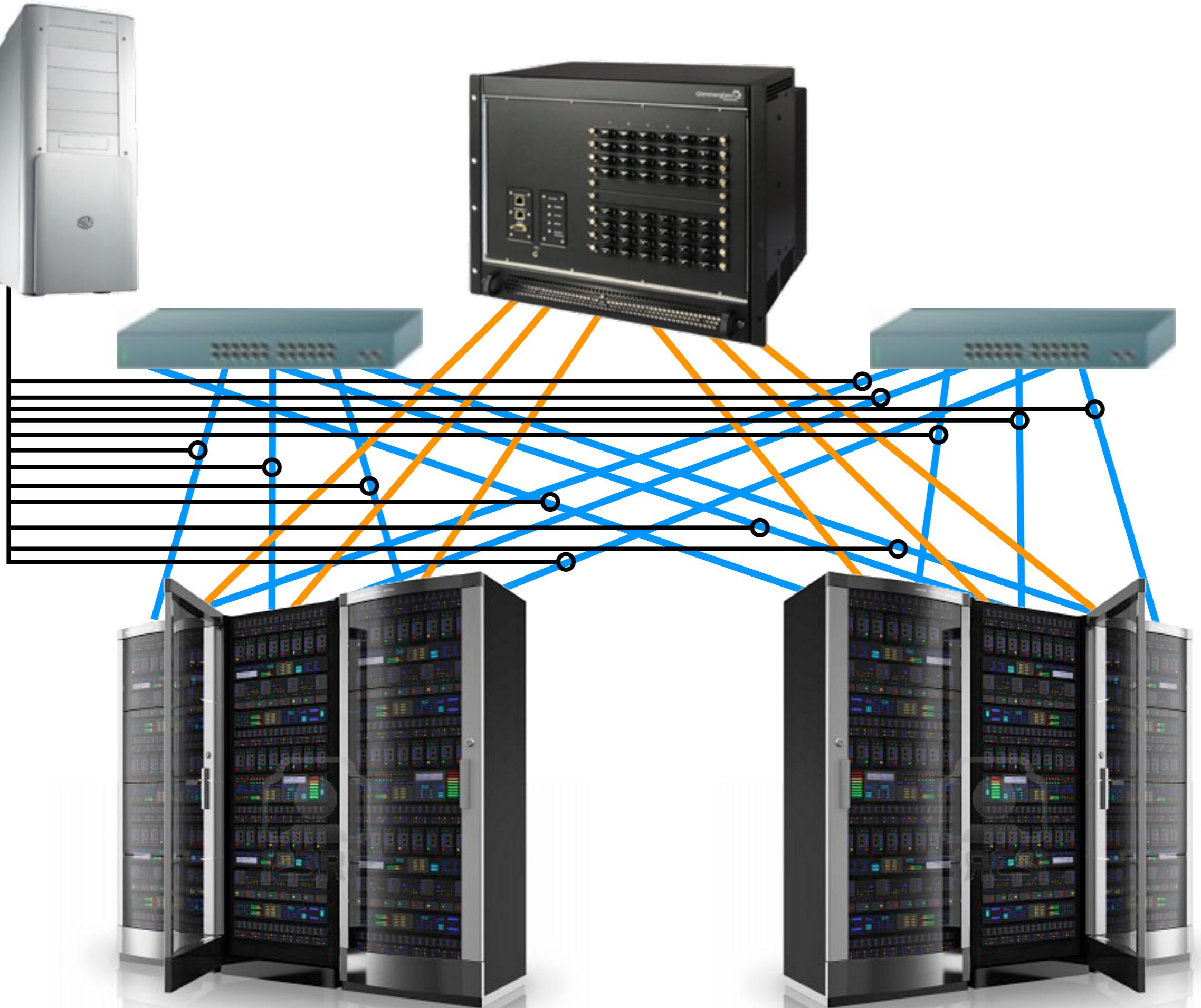


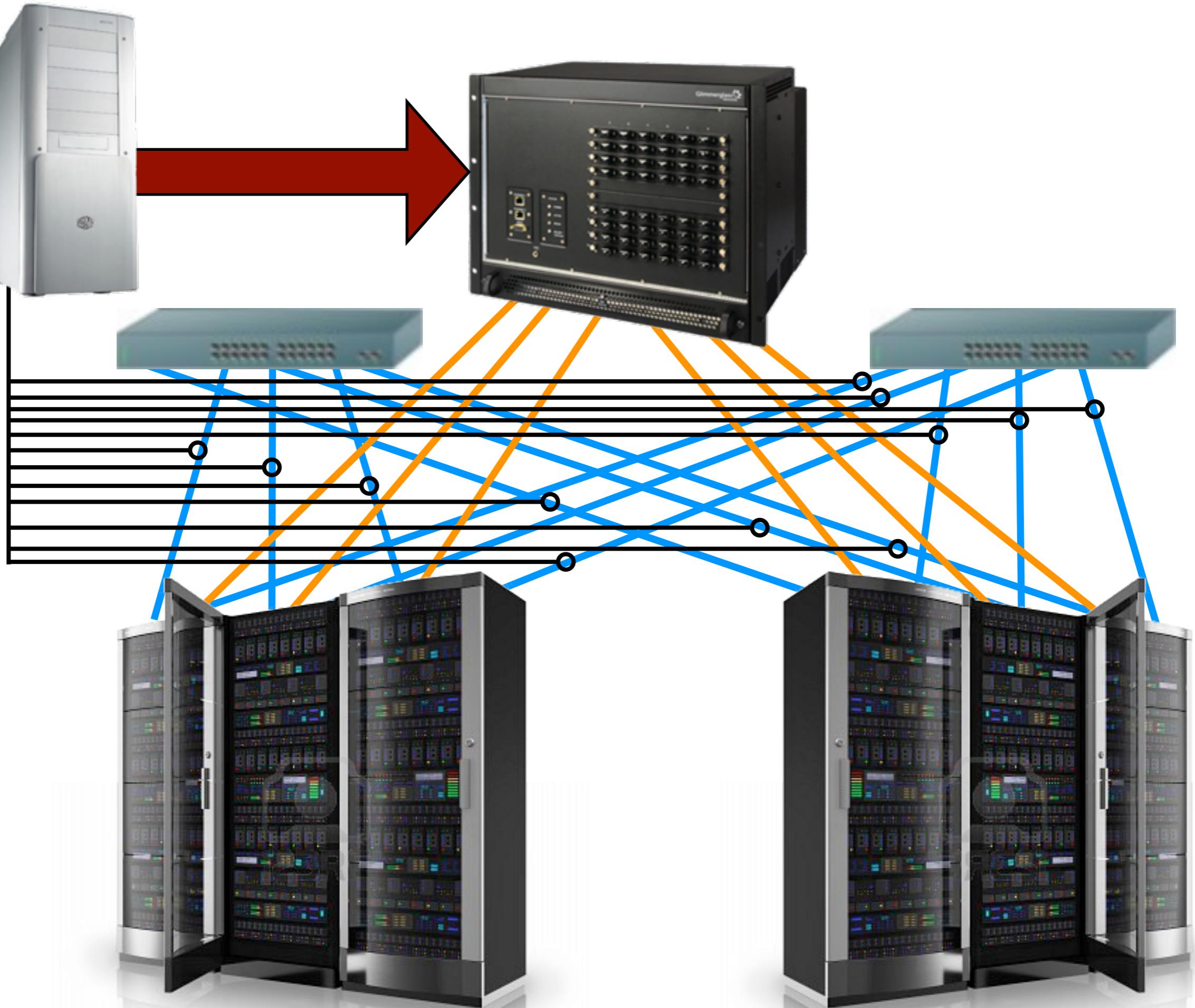




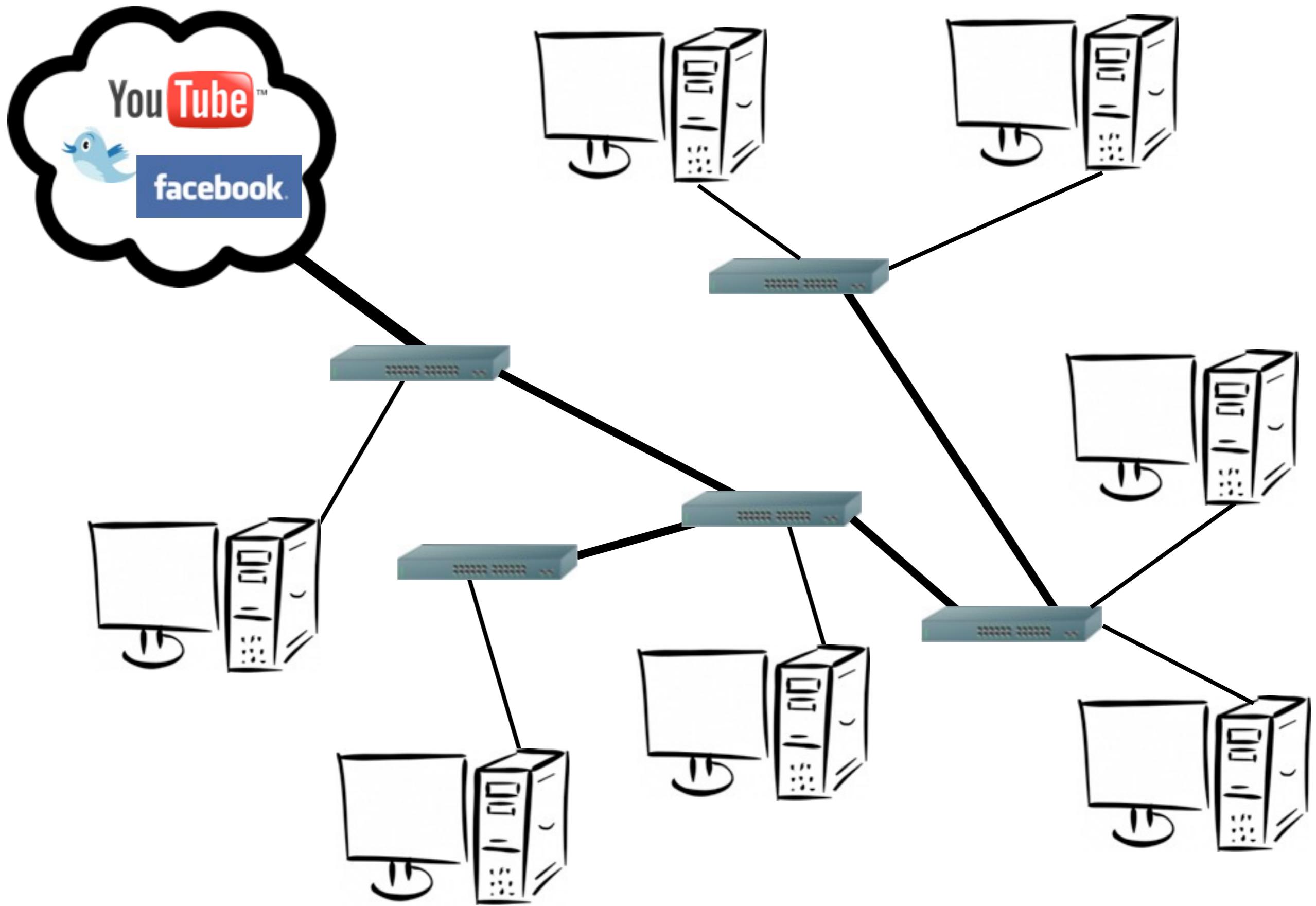


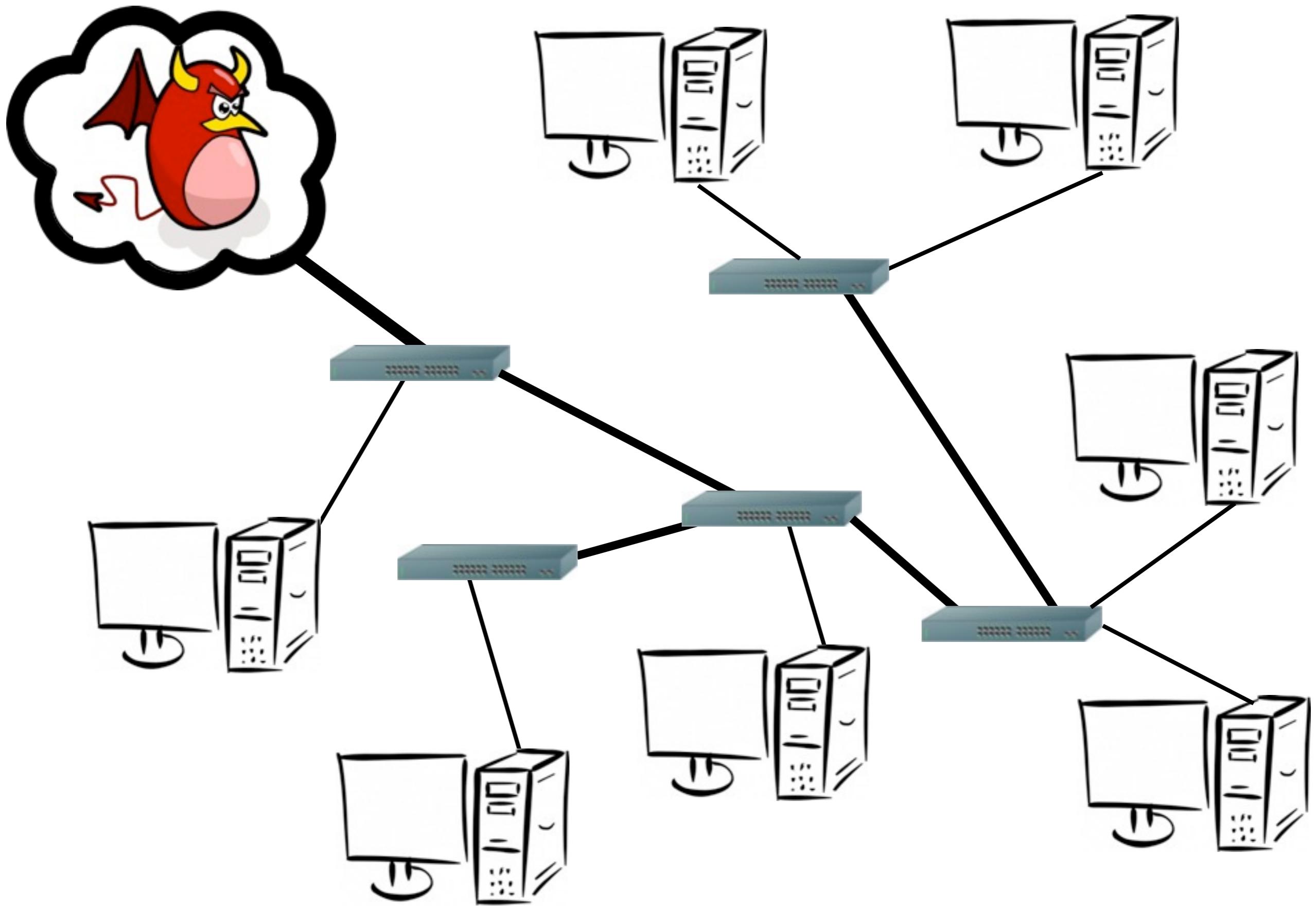


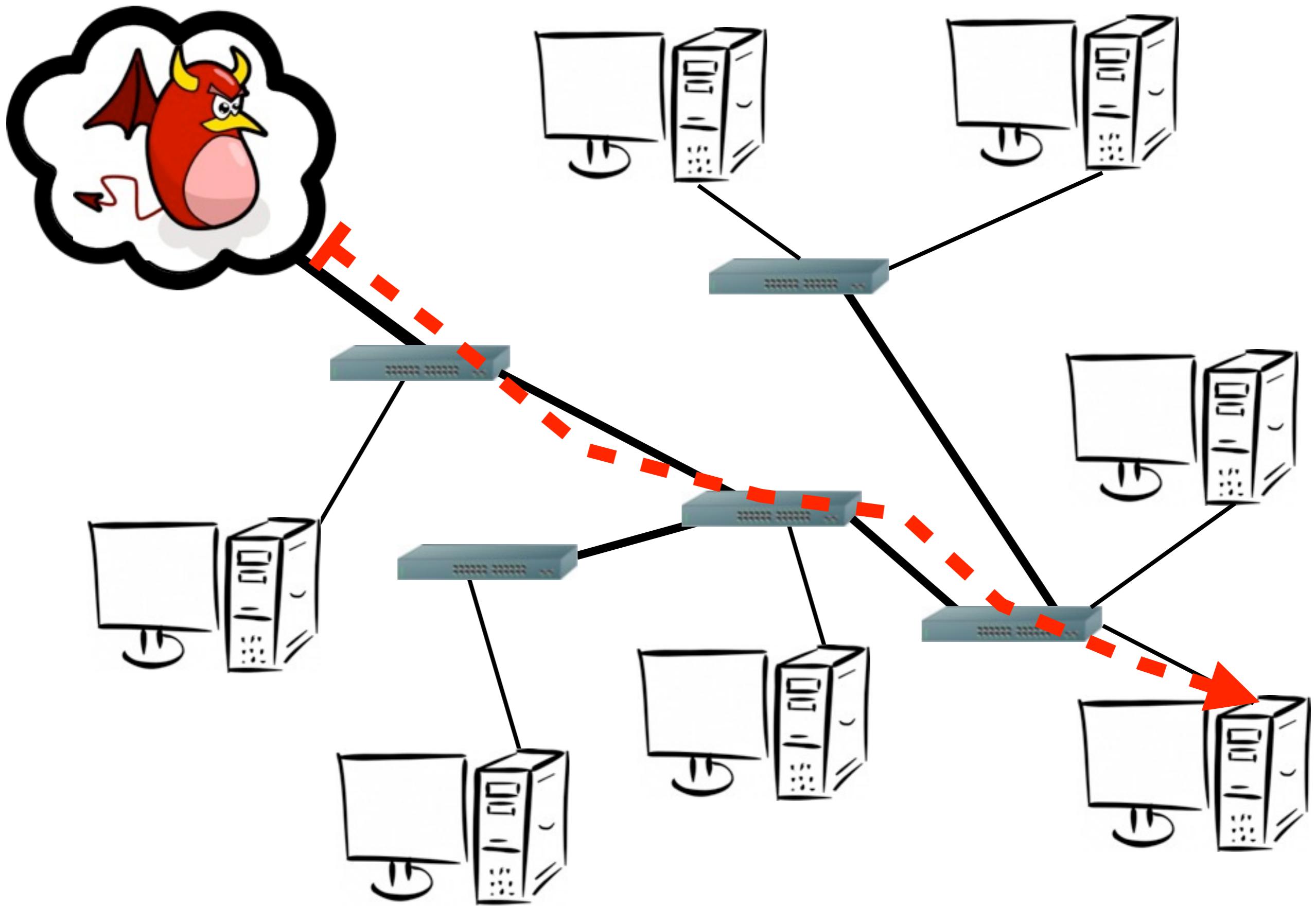


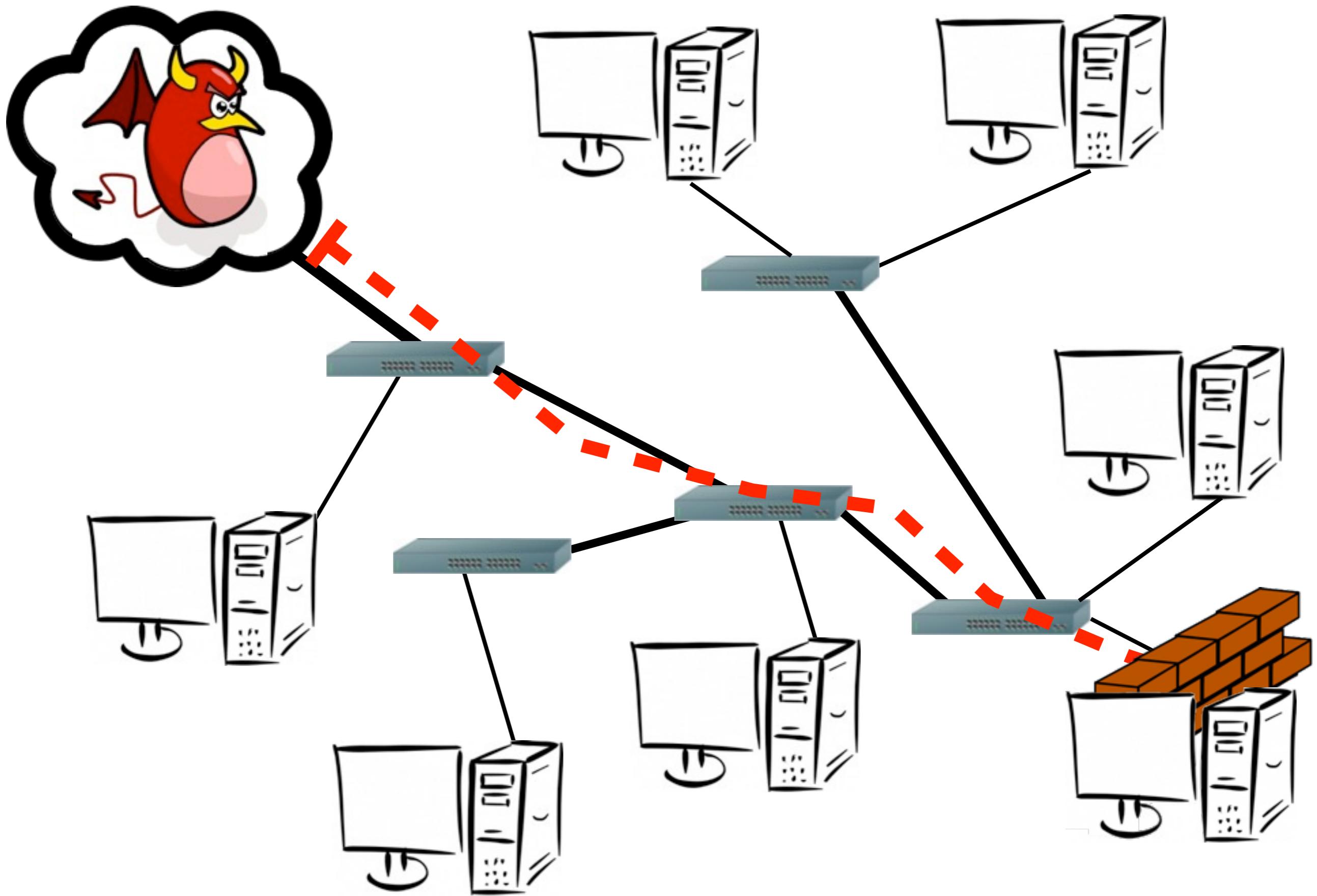


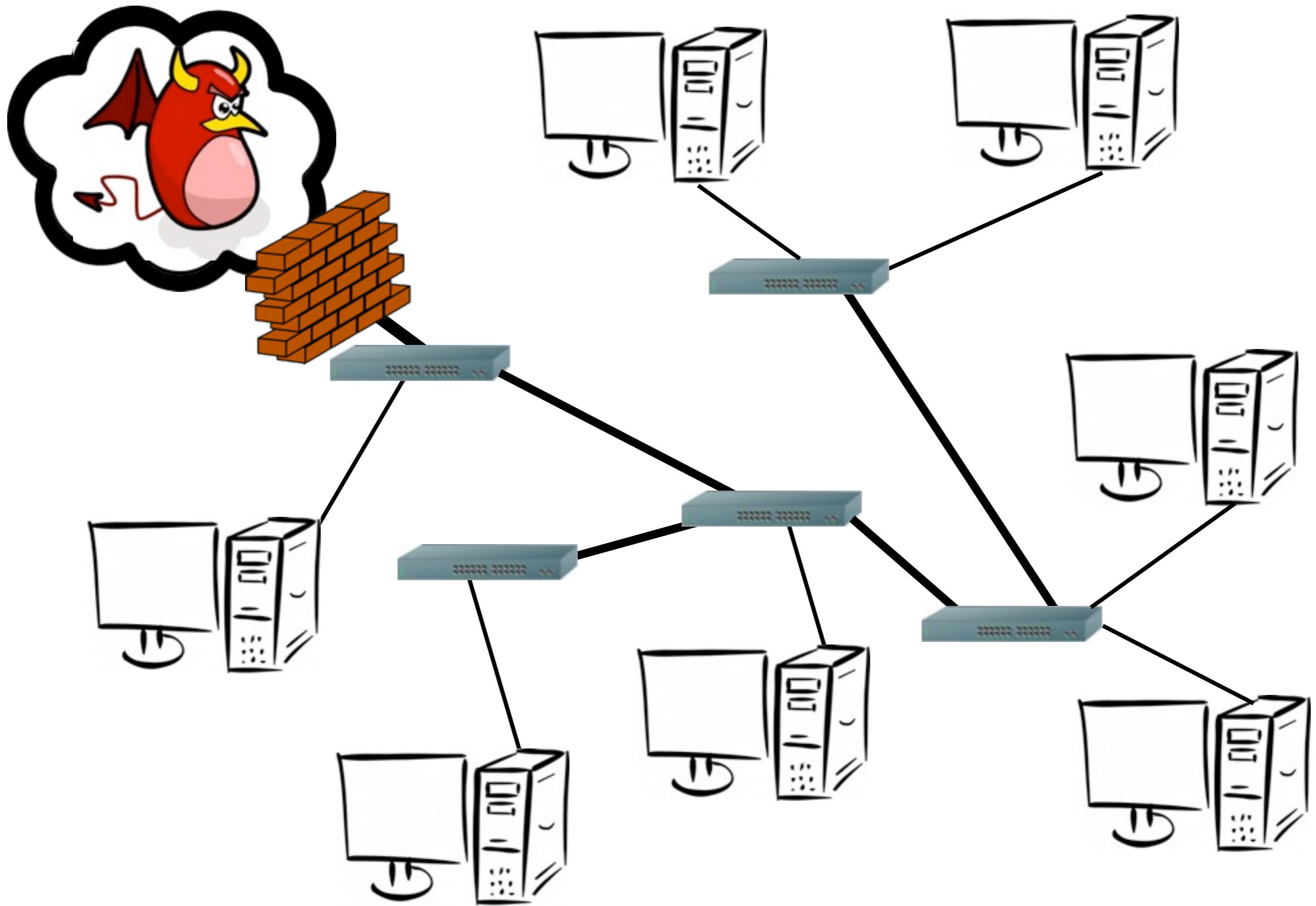
Defending from attacks









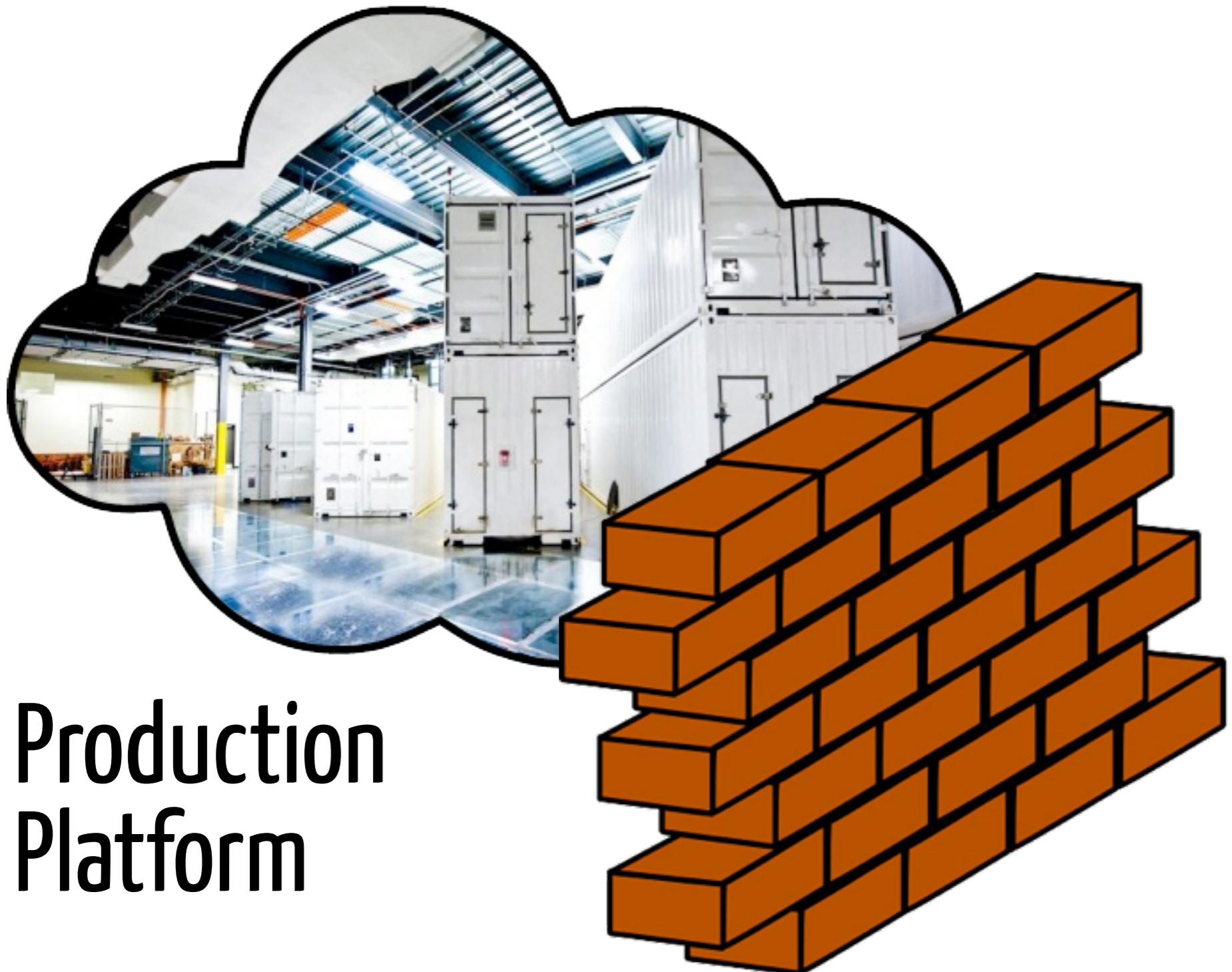


Untrusted VMs



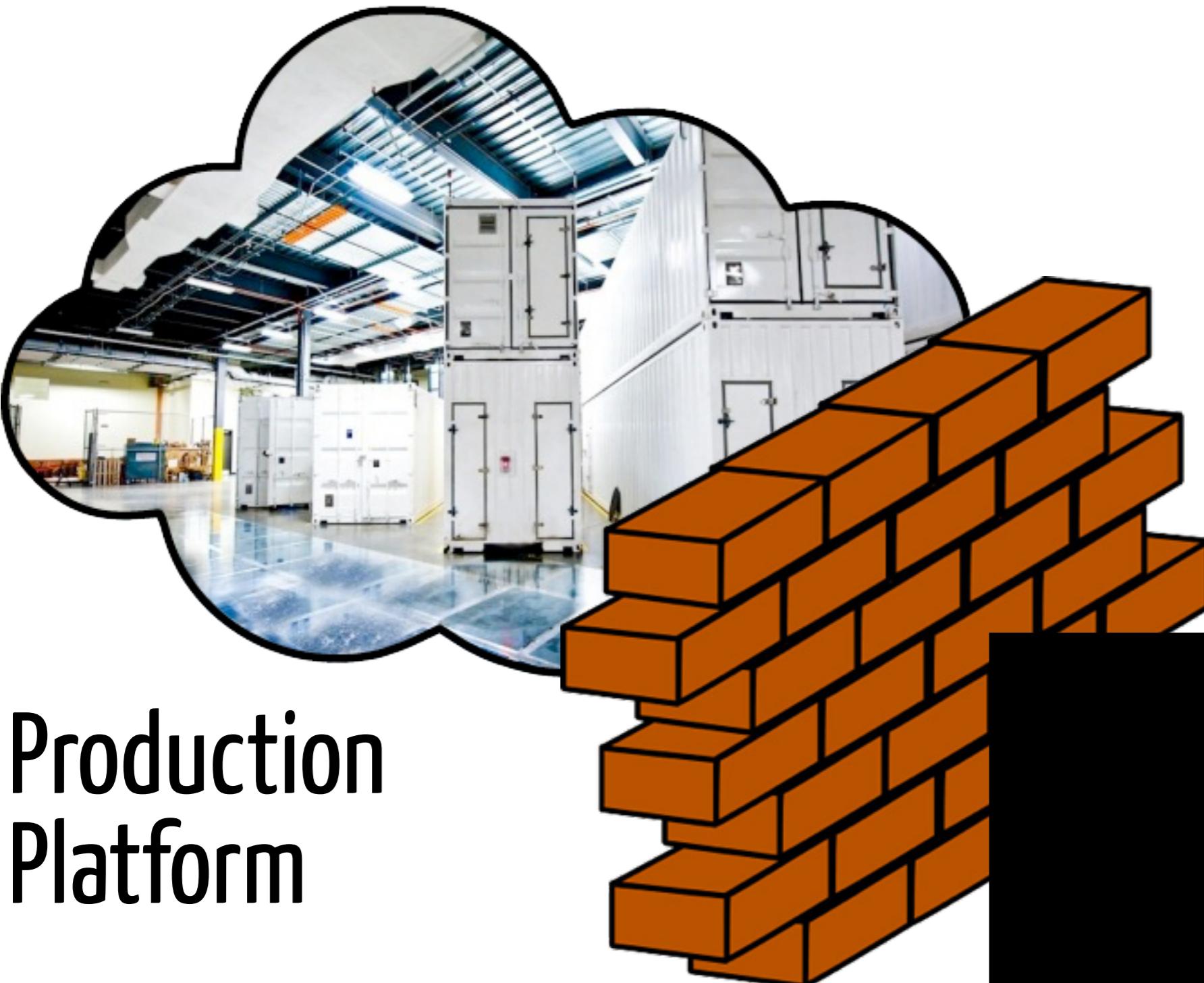
Production Platform

Based on “Delusional Boot: Securing Cloud Hypervisors without Massive Re-Engineering” (EuroSys 2012)



Production Platform

Based on “Delusional Boot: Securing Cloud Hypervisors without Massive Re-Engineering” (EuroSys 2012)



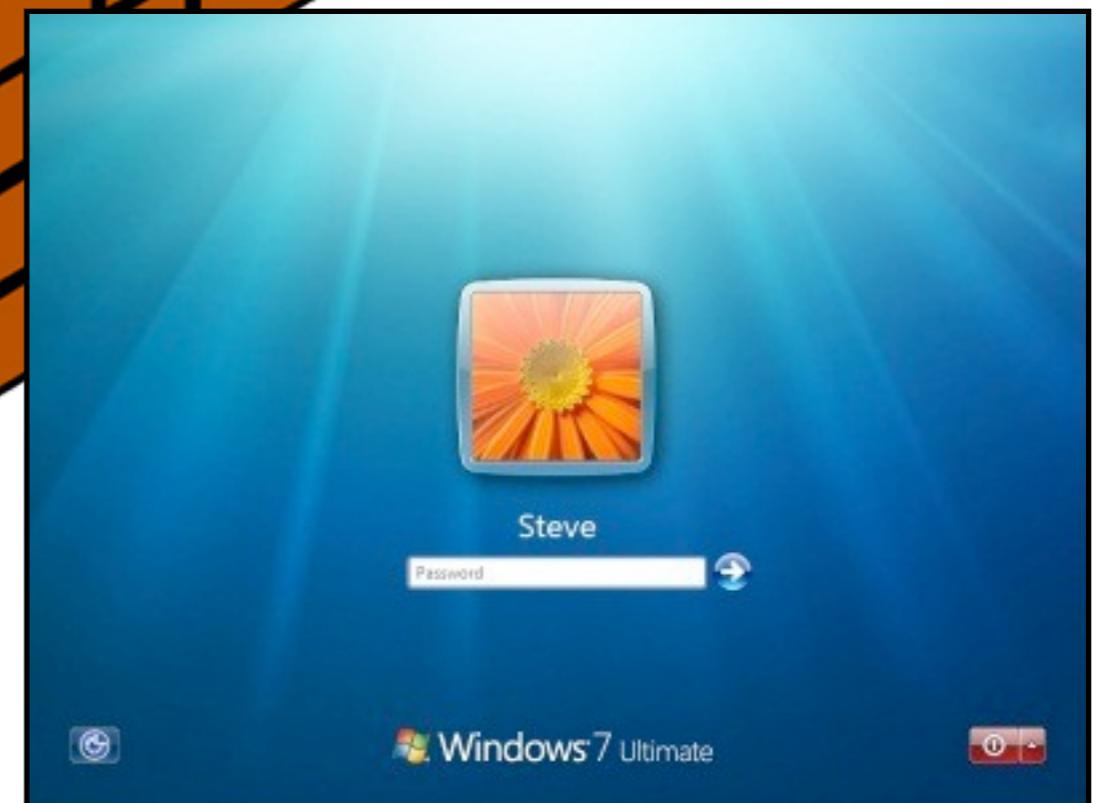
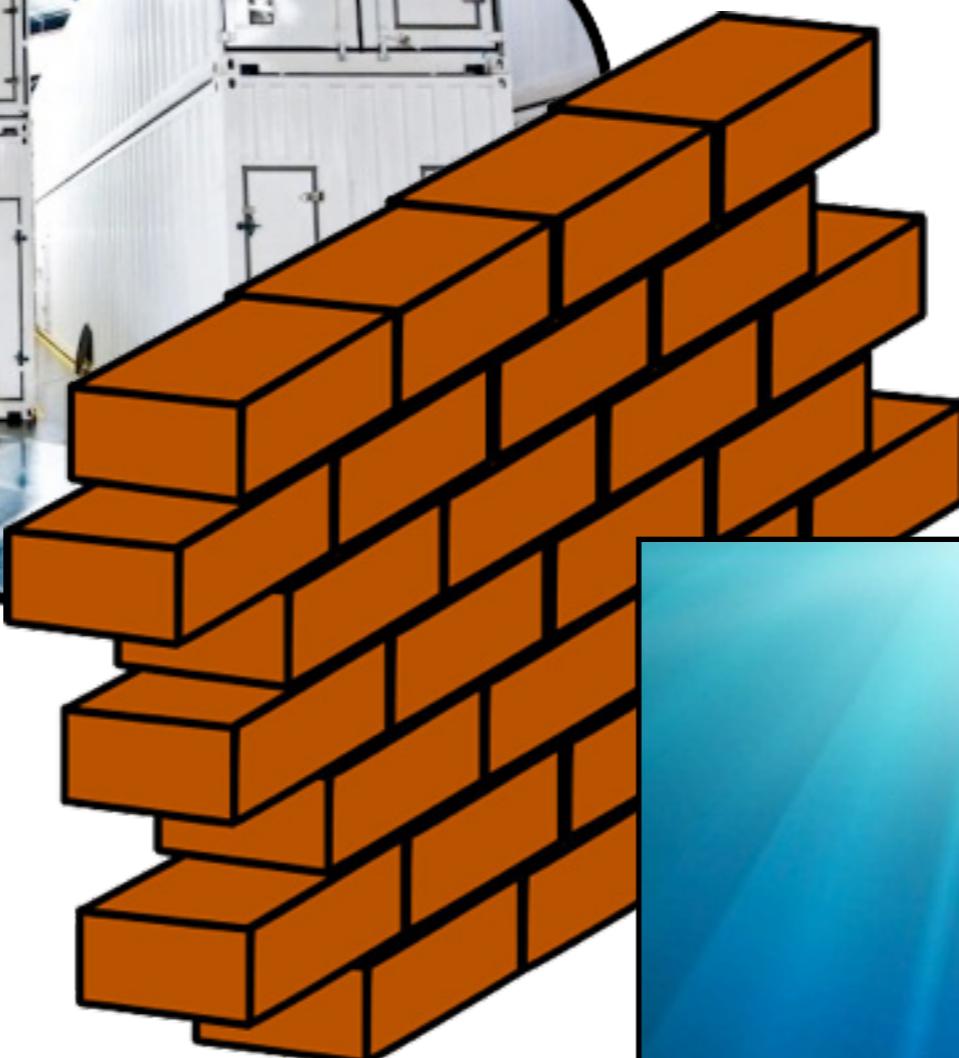
Production
Platform

Boot
Service





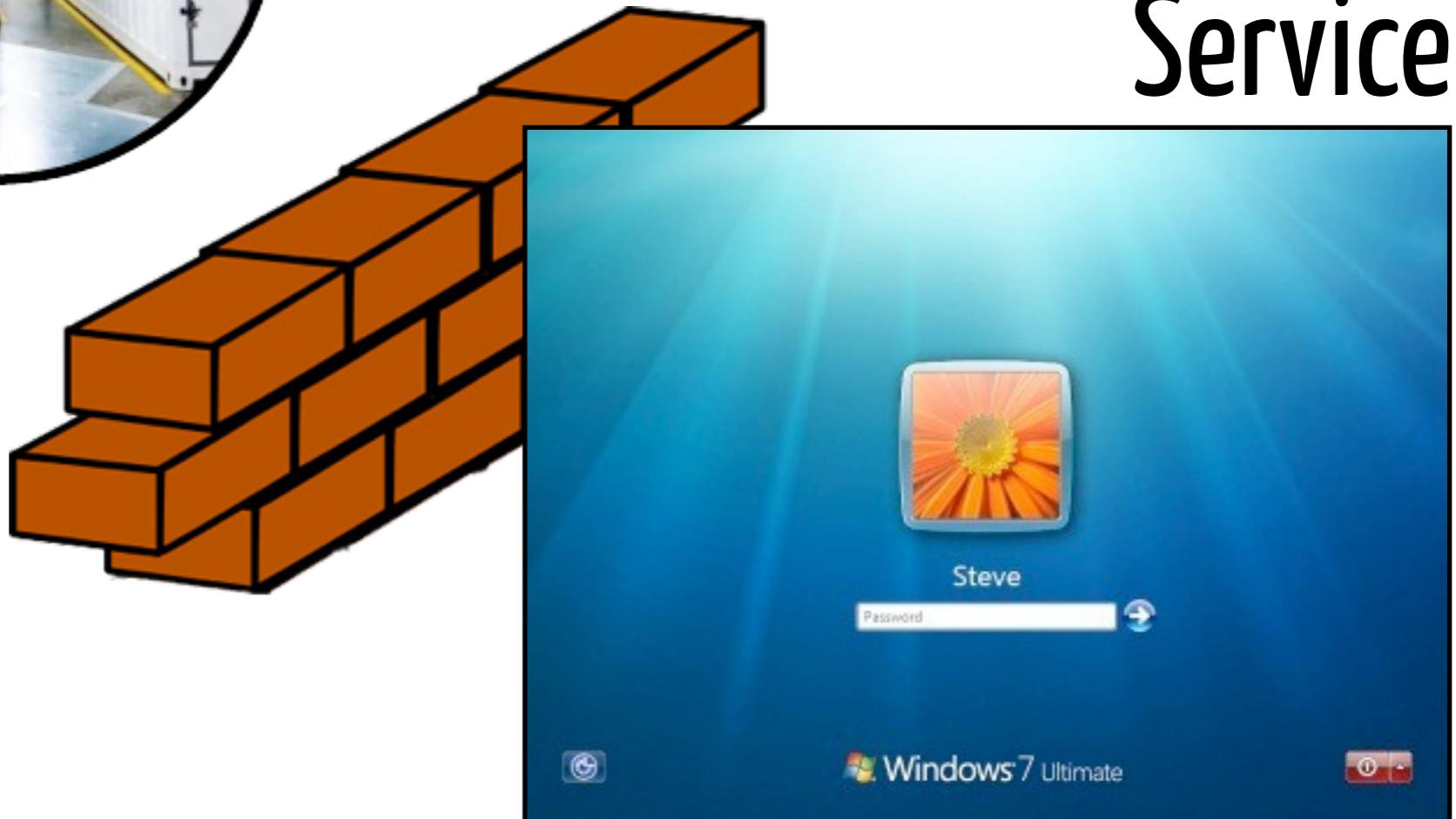
Production Platform



Boot Service

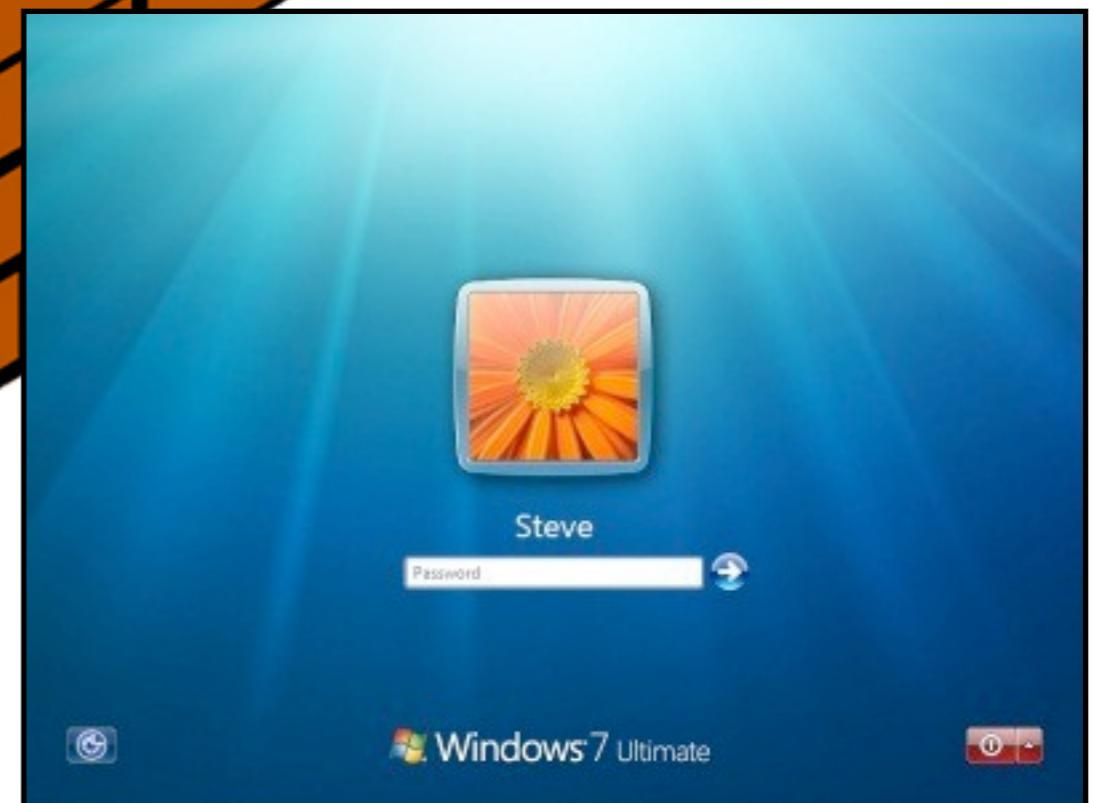
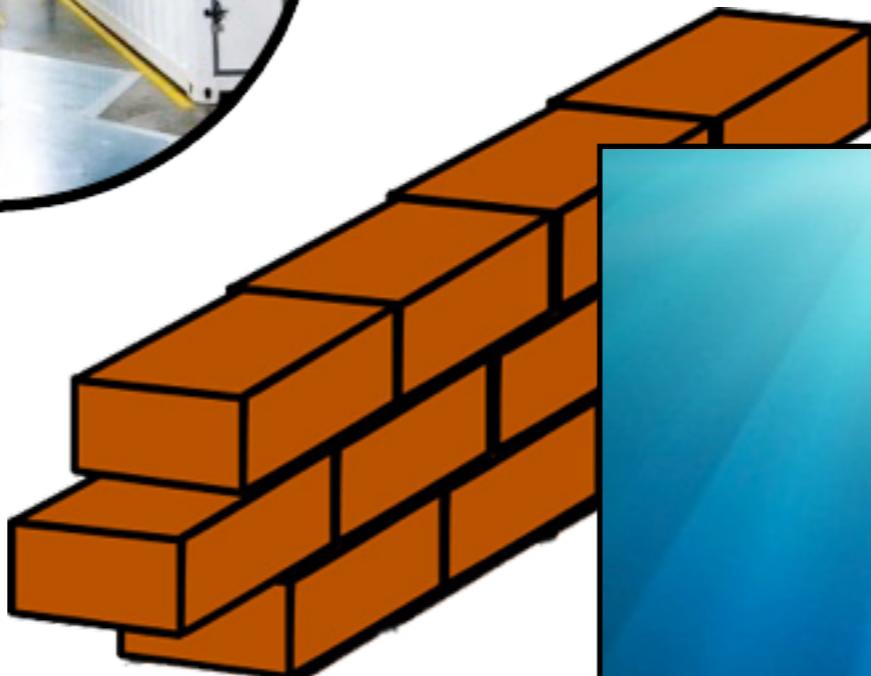


Production Platform





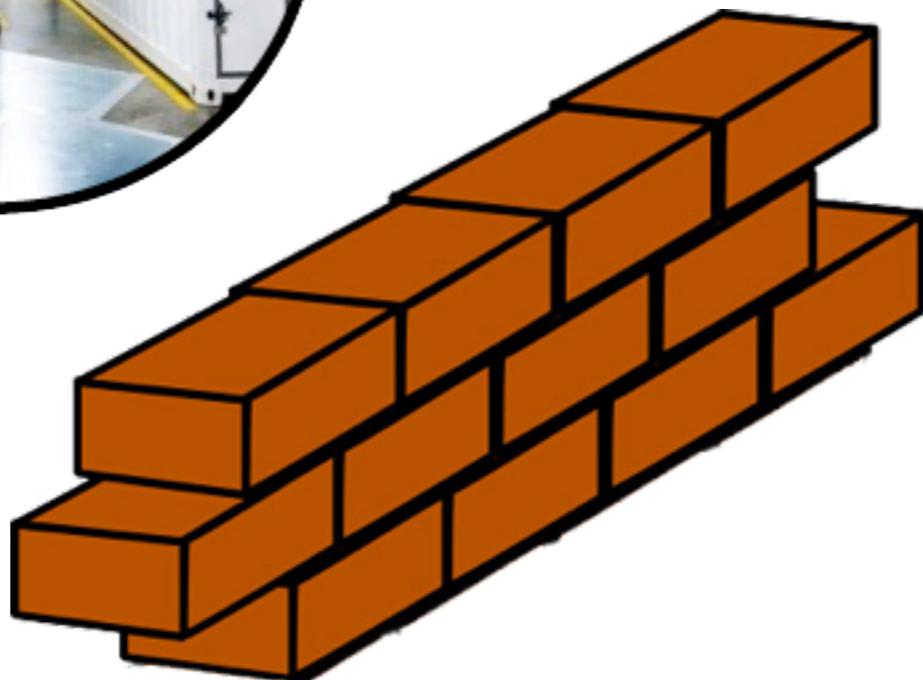
Production Platform



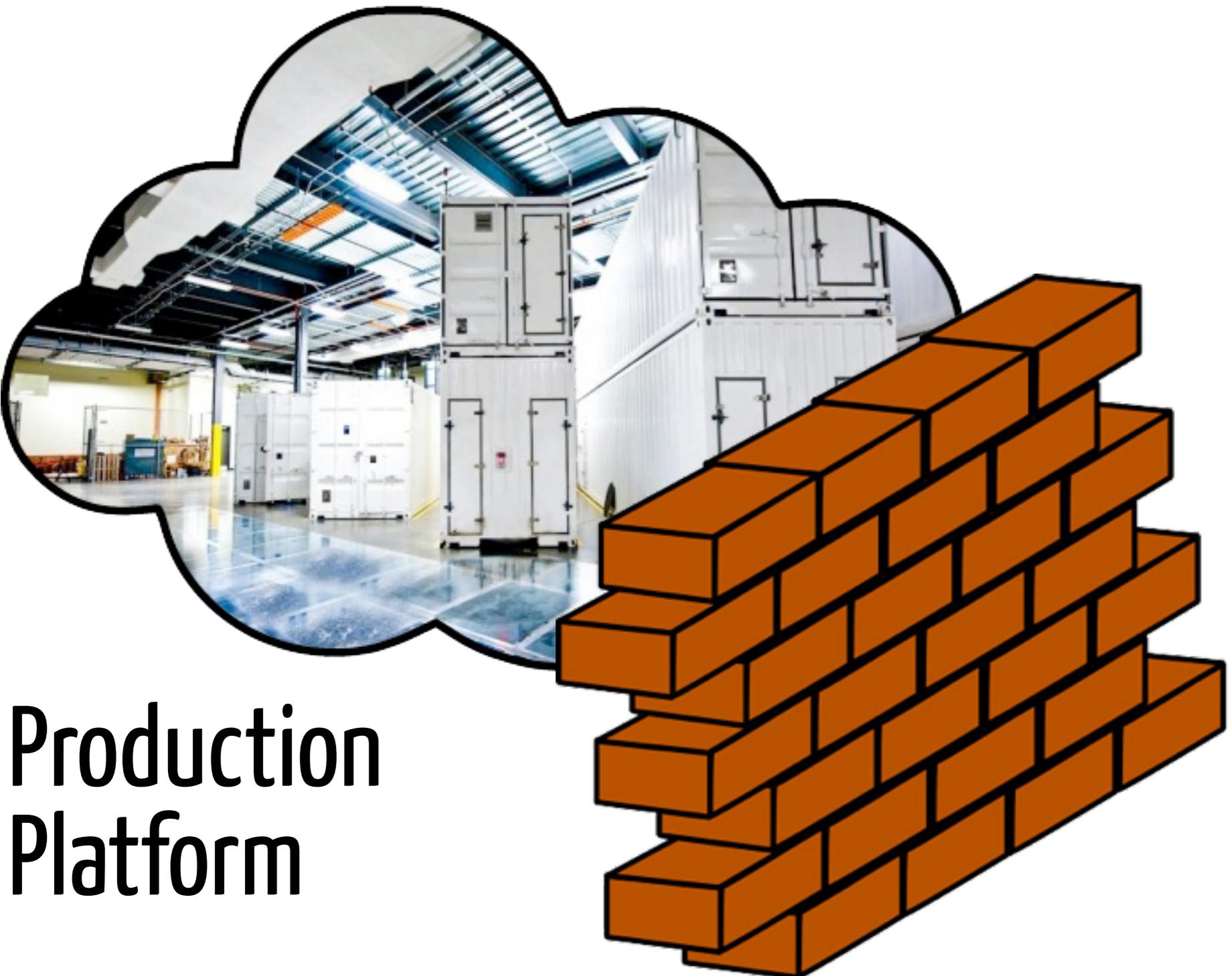
Boot Service



Production Platform



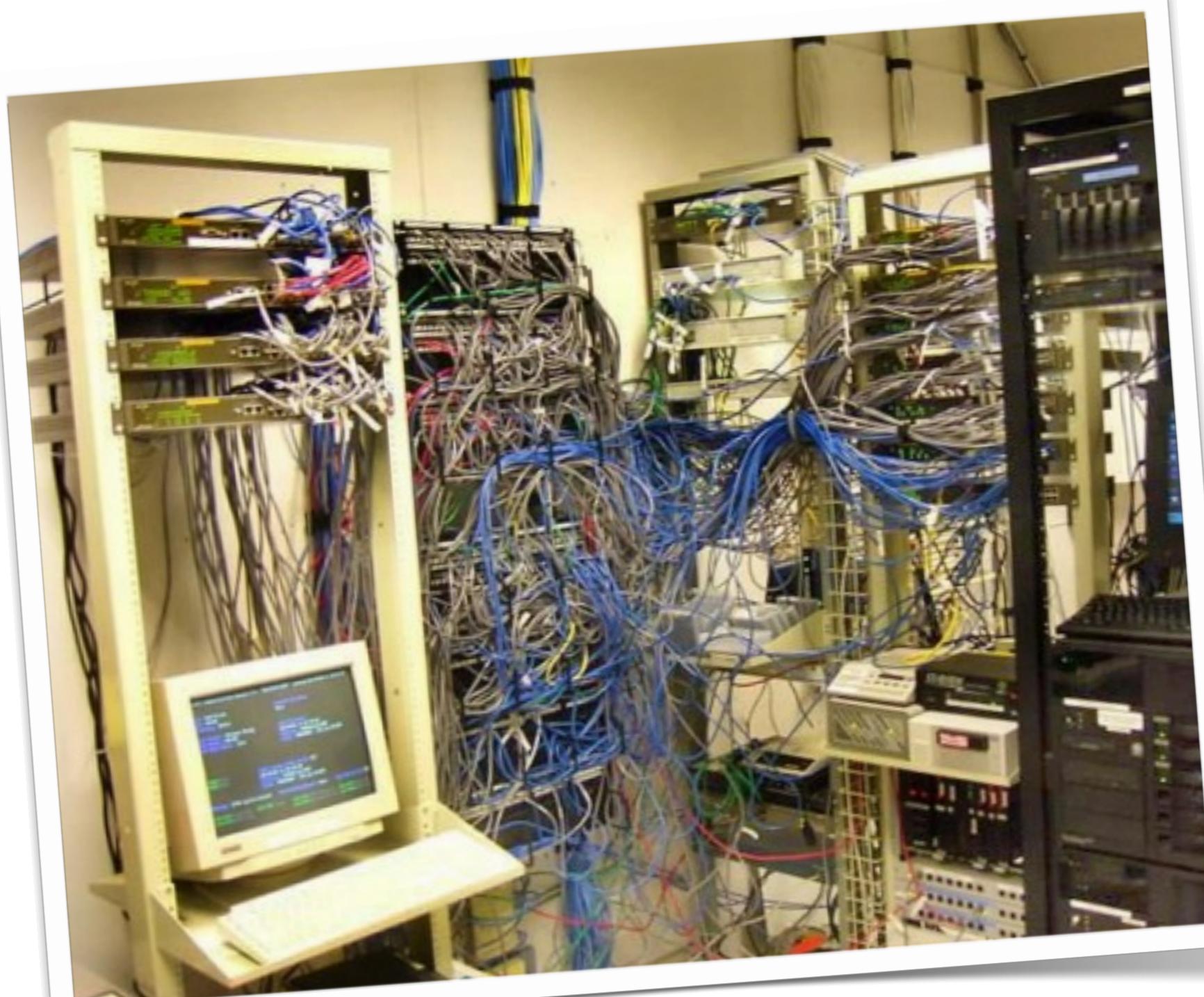
Boot Service



Production
Platform

Boot
Service

Proposal



Participatory Networking

Participatory Networking

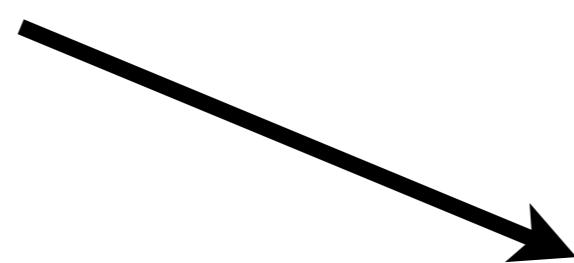
Participatory Networking



PANE

Participatory Networking

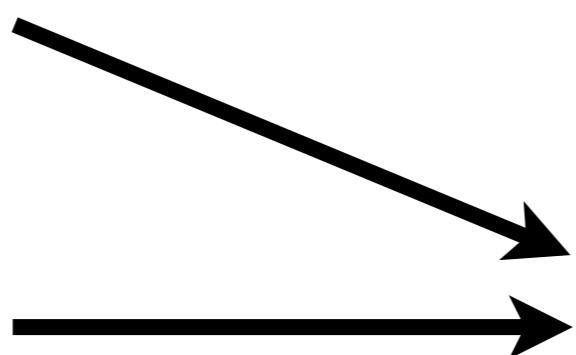
1. Requests



PANE

Participatory Networking

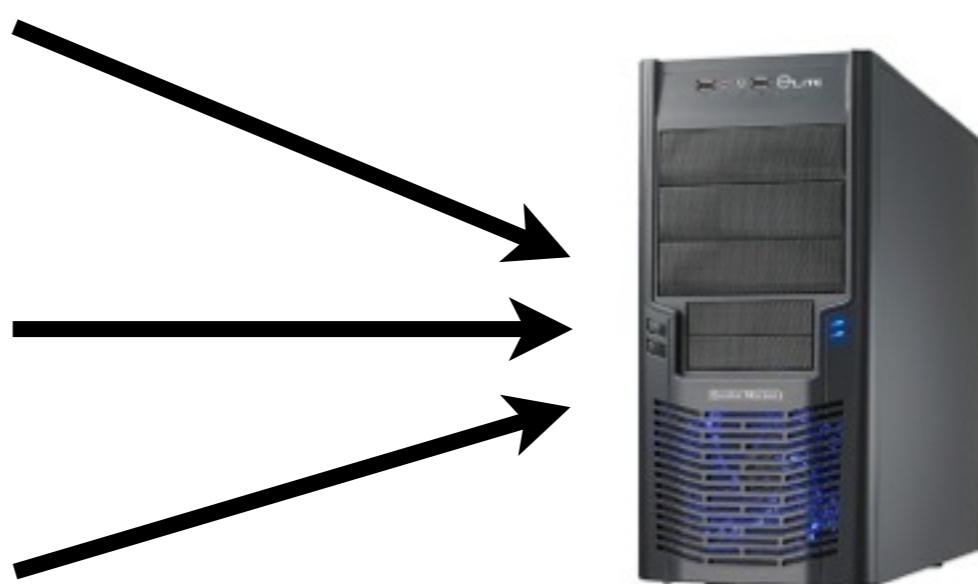
1. Requests
2. Hints



PANE

Participatory Networking

1. Requests
2. Hints
3. Queries



Participatory Networking

Participatory Networking

Safe?

Participatory Networking

Safe?

Secure?

Participatory Networking

Safe?

Secure?

Fair?

Participatory Networking

Safe?

Secure?

Fair?

Practical?

Participatory Networking

Safe?

Secure?

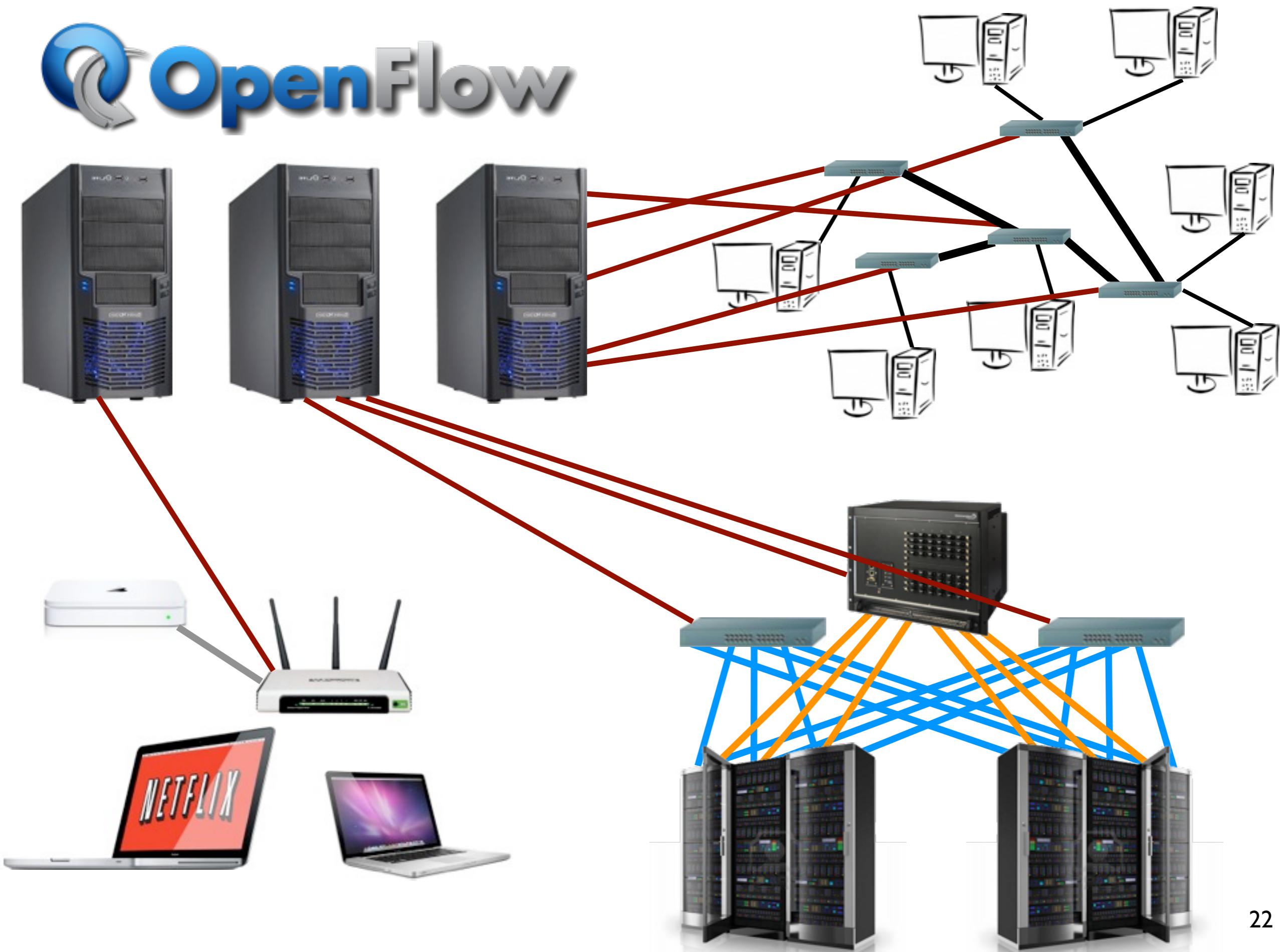
Fair?

Practical?

Efficient?



OpenFlow



Participatory Networking

Participatory Networking

- End-user API for SDNs

Participatory Networking

- End-user API for SDNs
- Exposes existing mechanisms

Participatory Networking

- End-user API for SDNs
- Exposes existing mechanisms
- No effect on unmodified applications

Outline of PANE

1. Privilege Delegation Semantics

Outline of PANE

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2. Protocol Sketch

Outline of PANE

1. Privilege Delegation Semantics
2. Protocol Sketch
3. Dynamic Flow Processing

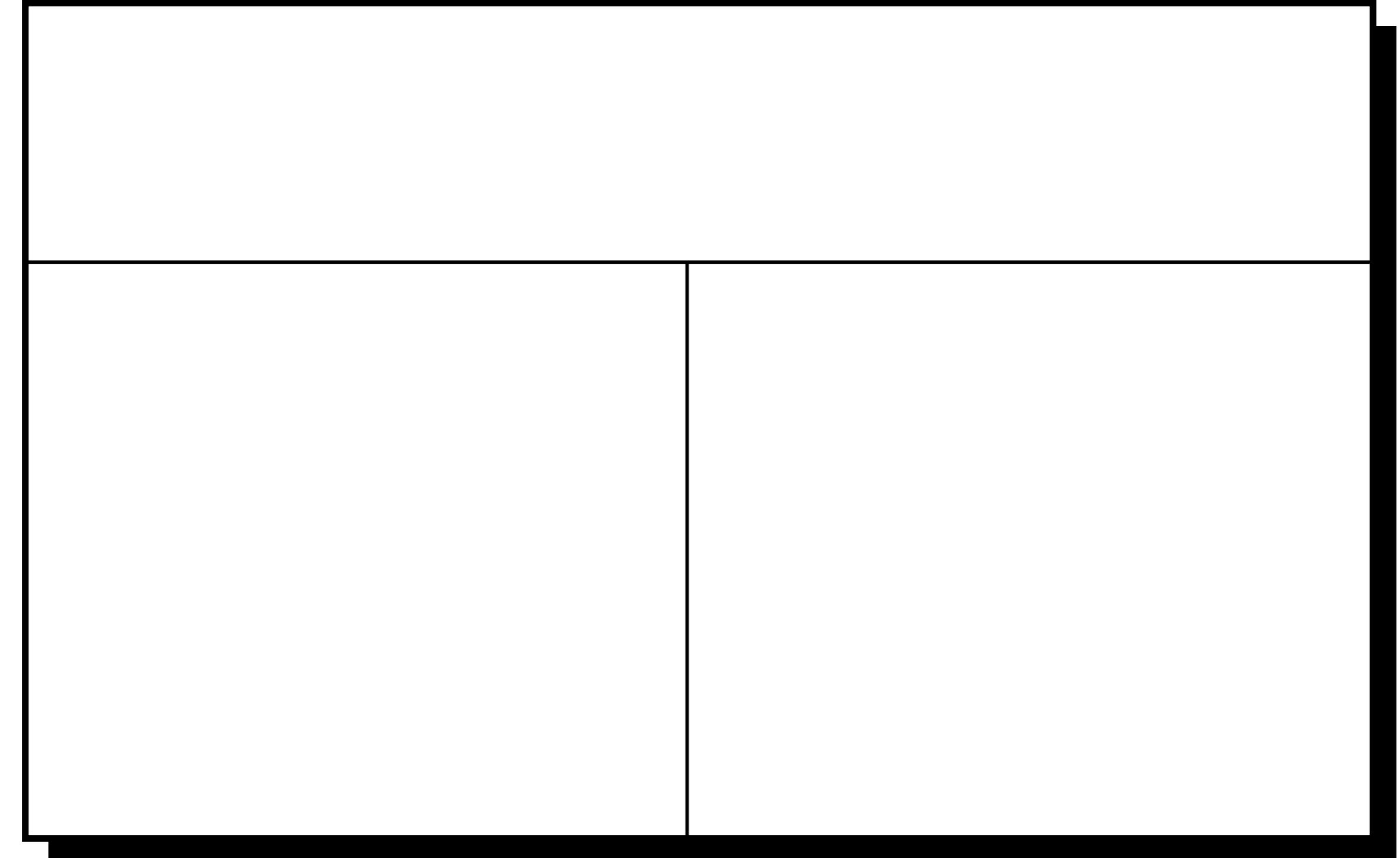
Outline of PANE

1. Privilege Delegation Semantics
2. Protocol Sketch
3. Dynamic Flow Processing
4. Current Status

Outline of PANE

Privilege Delegation Semantics

Shares



Shares

Flowgroup

Shares

Flowgroup

src=128.12/16

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Privileges

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Privileges
deny, allow

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Privileges
deny, allow
bandwidth: 5Mb/s
limit: 10Mb/s

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Privileges
deny, allow
bandwidth: 5Mb/s
limit: 10Mb/s
hint
query

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Privileges
deny, allow
bandwidth: 5Mb/s
limit: 10Mb/s
hint
query

Shares

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice

Bob

Privileges

deny, allow

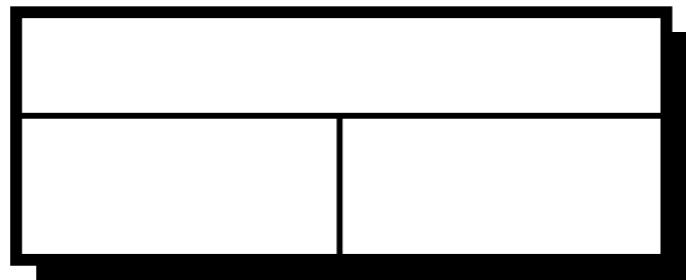
bandwidth: 5Mb/s

limit: 10Mb/s

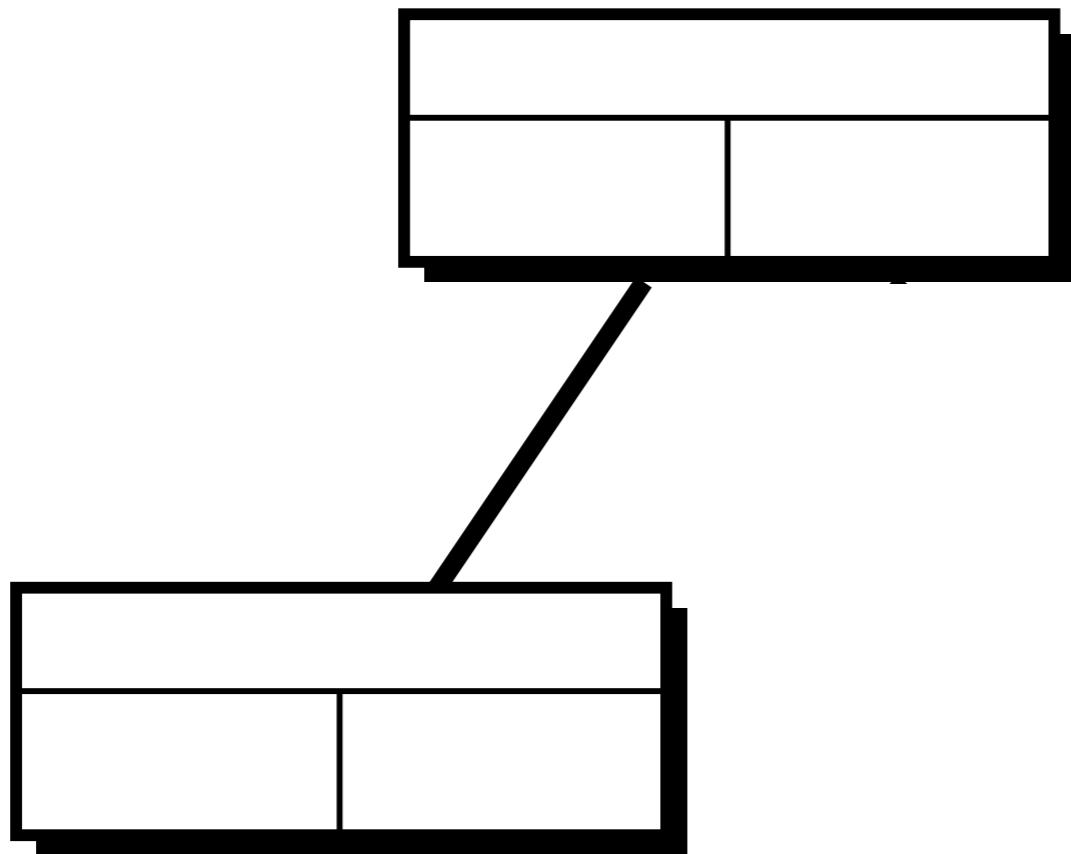
hint

query

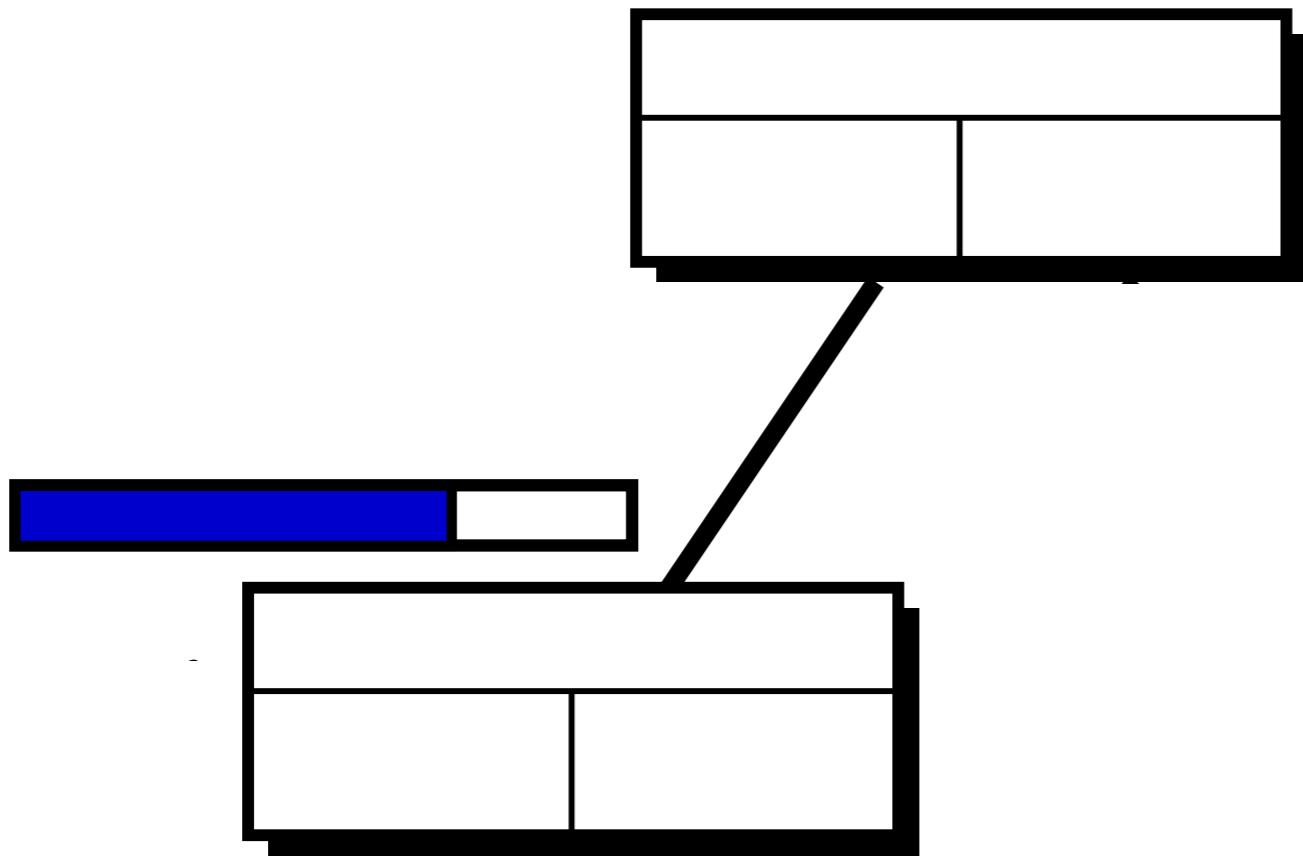
Shares



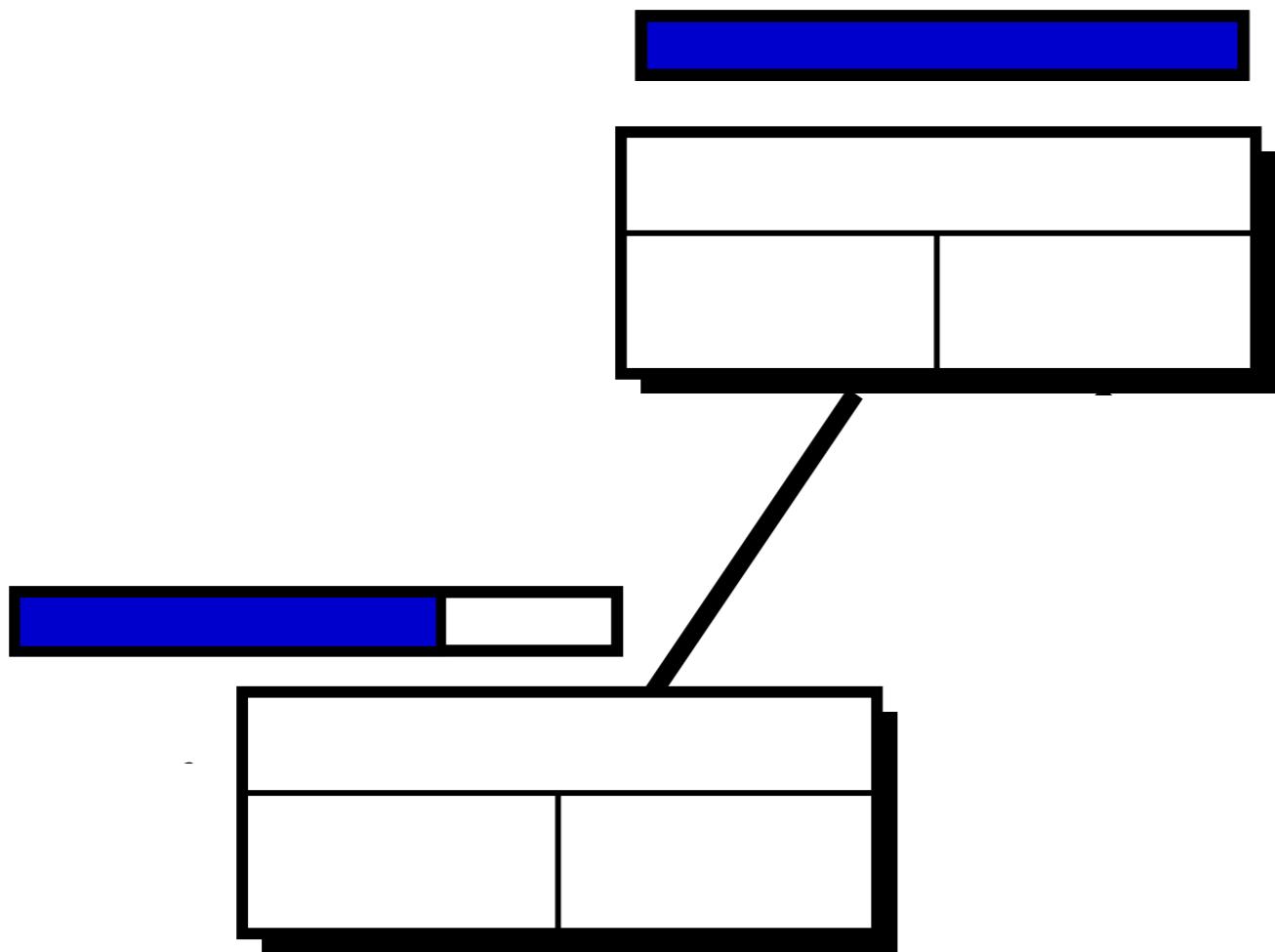
Delegation



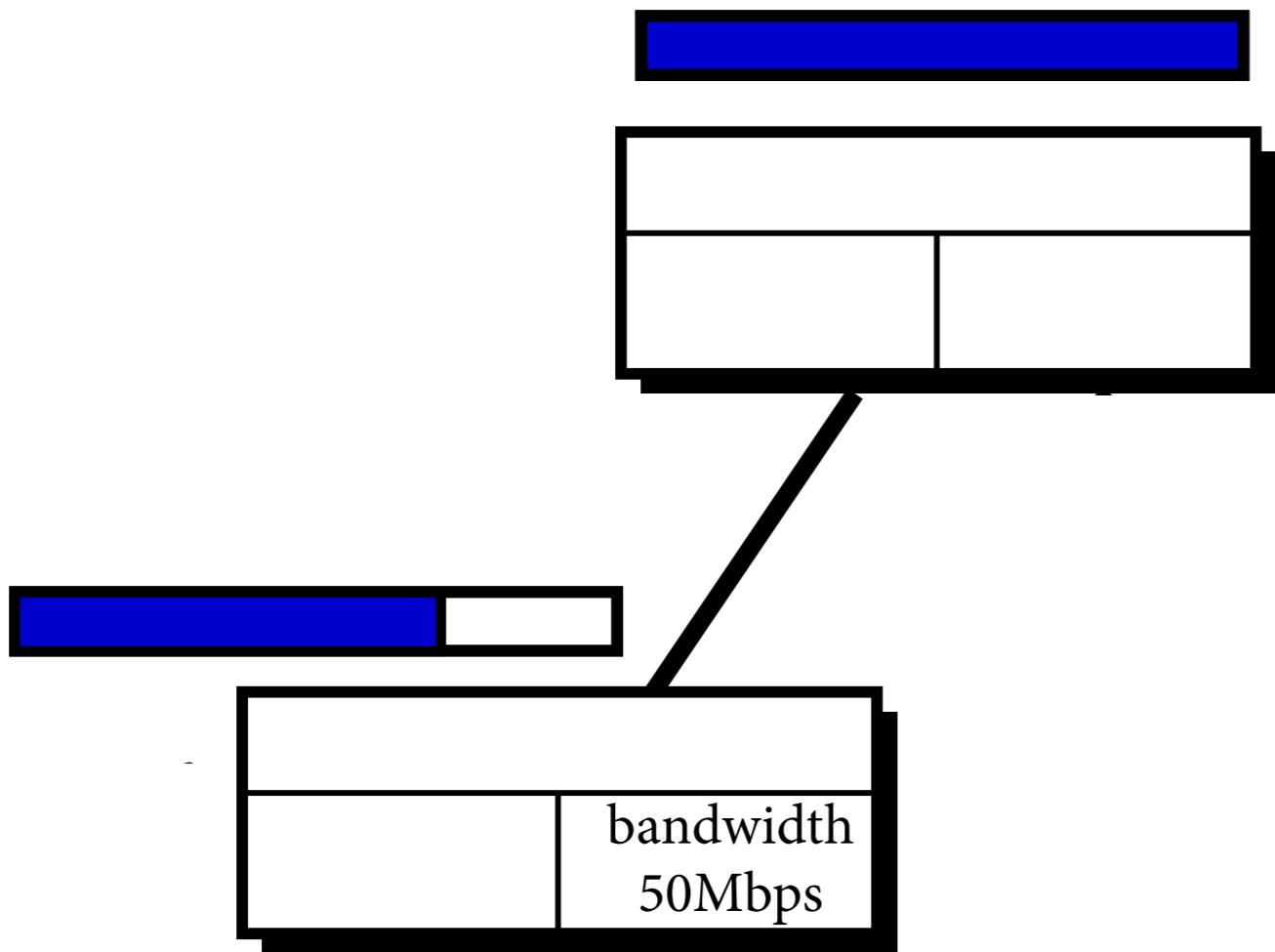
Delegation



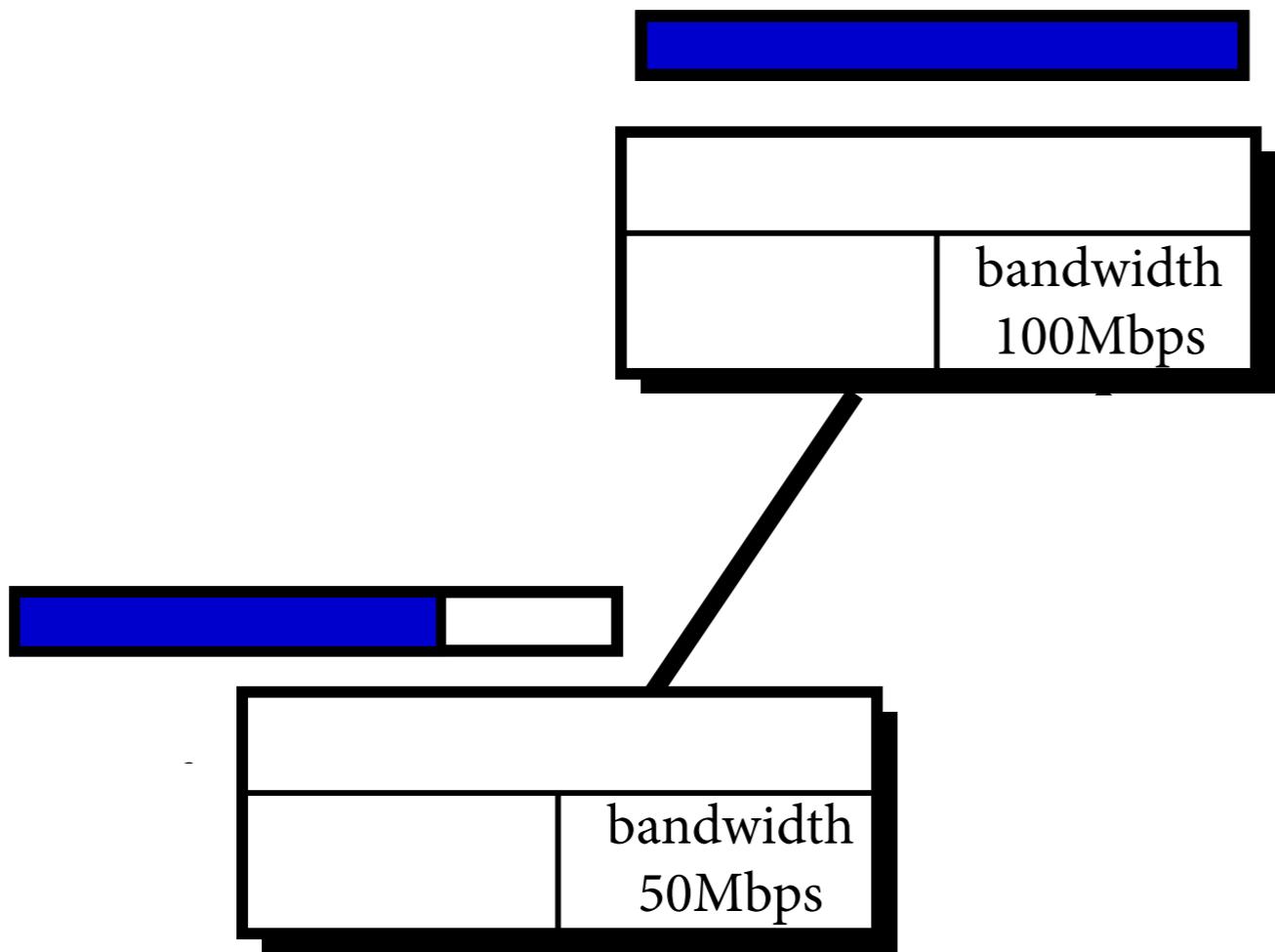
Delegation



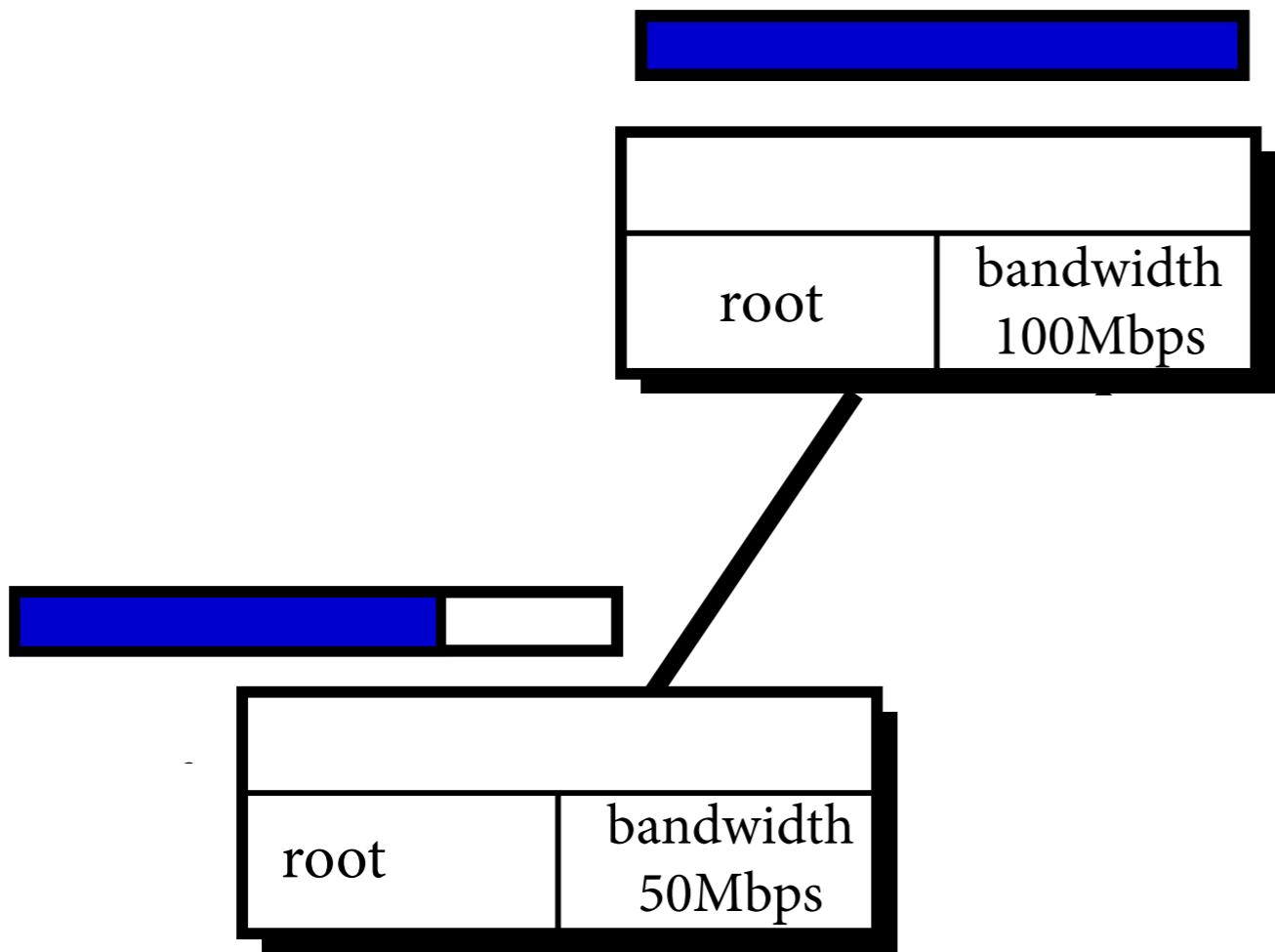
Delegation



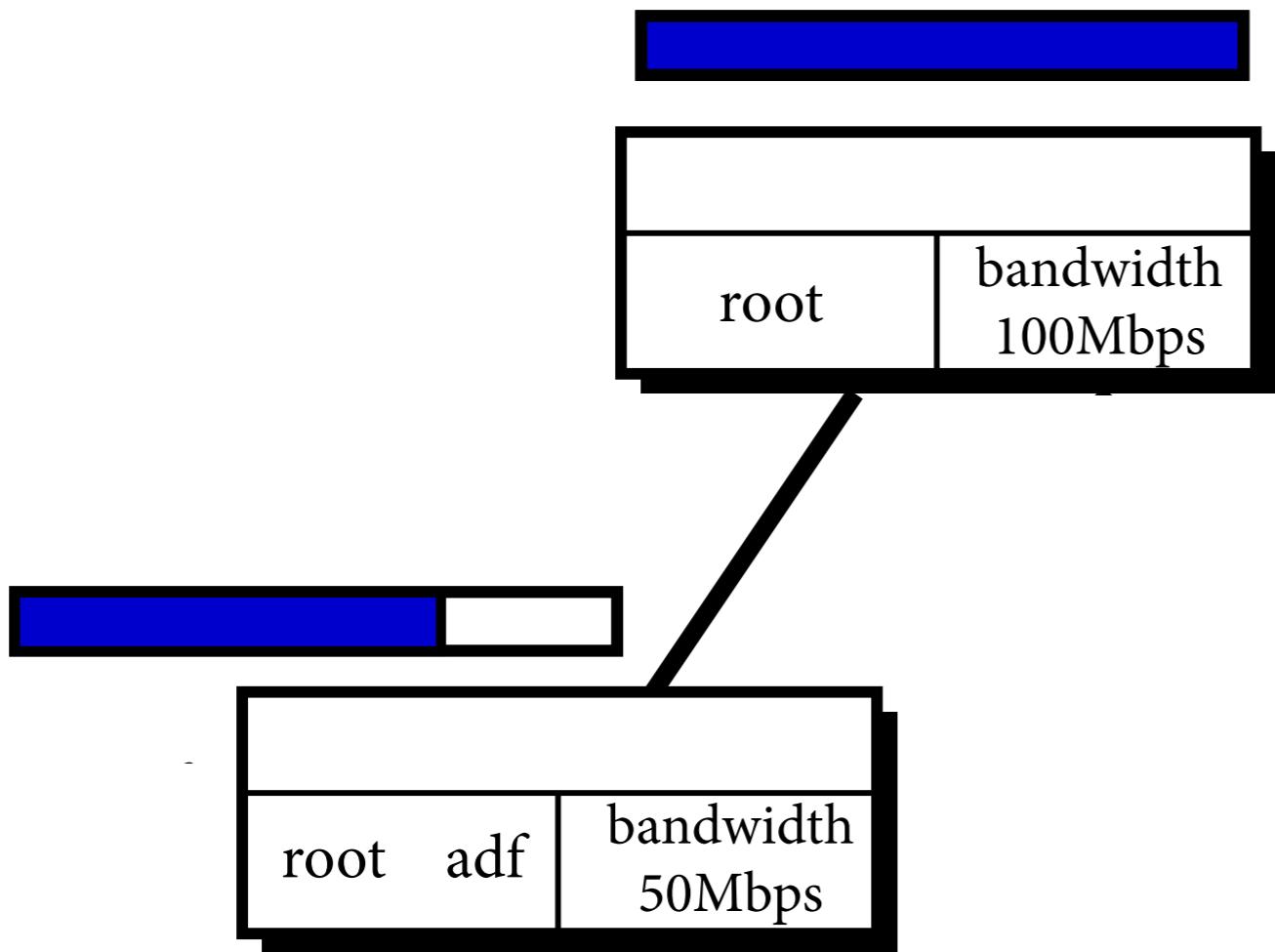
Delegation



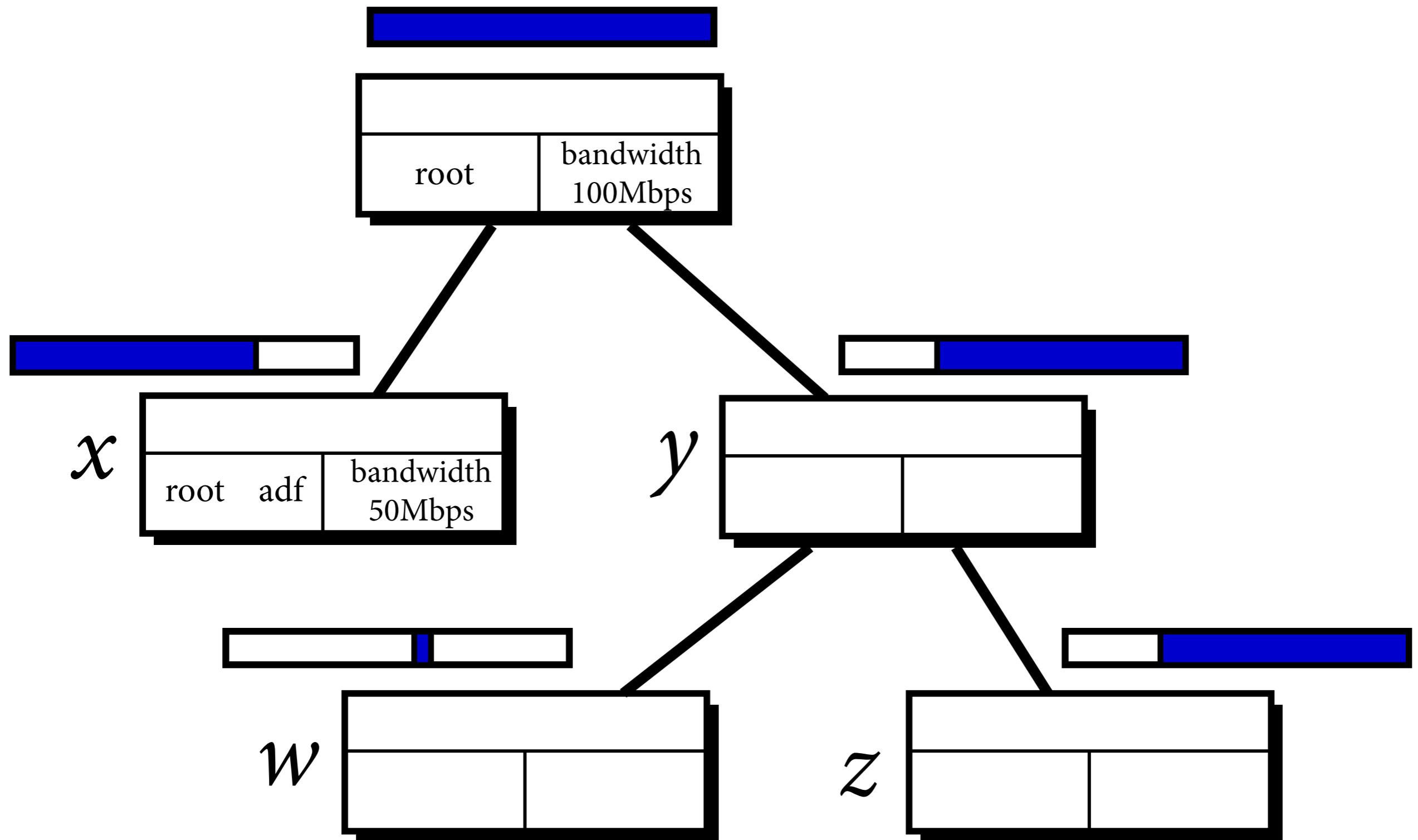
Delegation



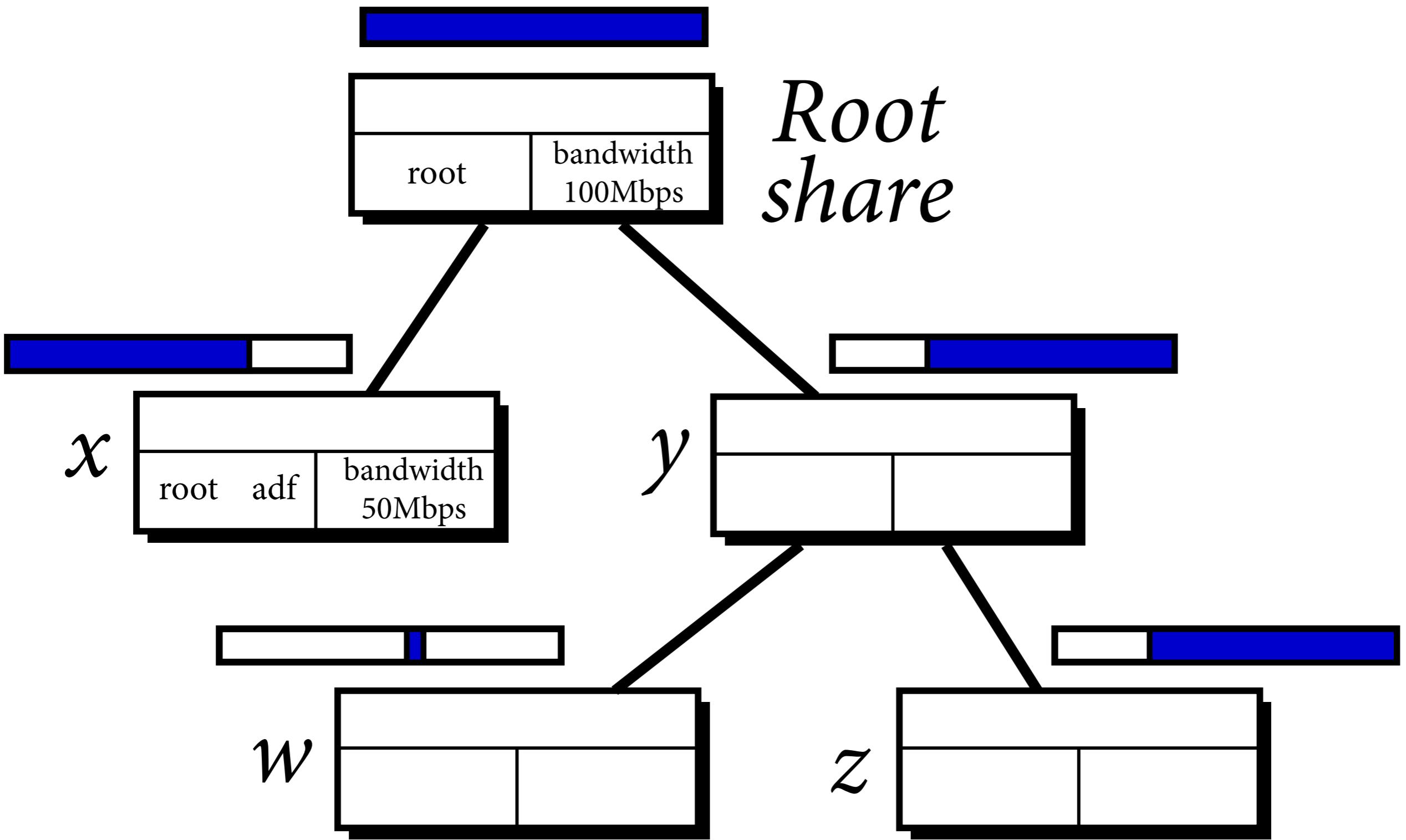
Delegation



Delegation



Delegation



Delegation

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

hint
query

Dynamic Context

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

hint
query

Dynamic Context



PANE

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

*hint
query*

Reserve 2 Mbps
from now to +5min?

Dynamic Context



PANE

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

hint
query

Yes

Dynamic Context



PANE

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow
bandwidth: 5Mb/s
limit: 10Mb/s
hint
query



PANE

Dynamic Context

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

hint
query

Dynamic Context



OK

PANE

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

*hint
query*

How much web traffic
in the last hour?

Dynamic Context



PANE

Flowgroup

src=128.12/16 \wedge dst.port \leq 1024

Speakers

Alice
Bob

Privileges

deny, allow

bandwidth: 5Mb/s
limit: 10Mb/s

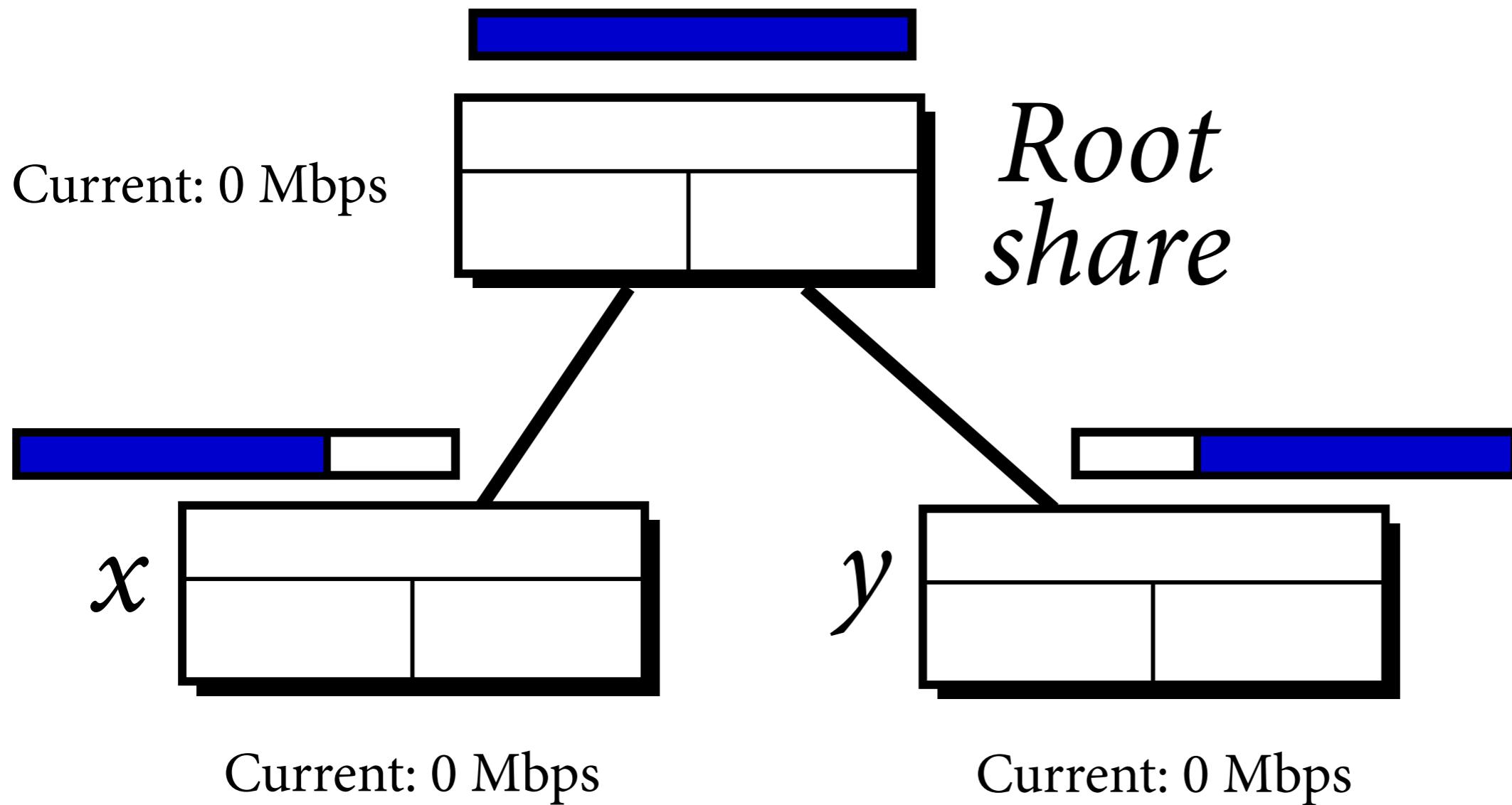
hint
query

67,560 bytes

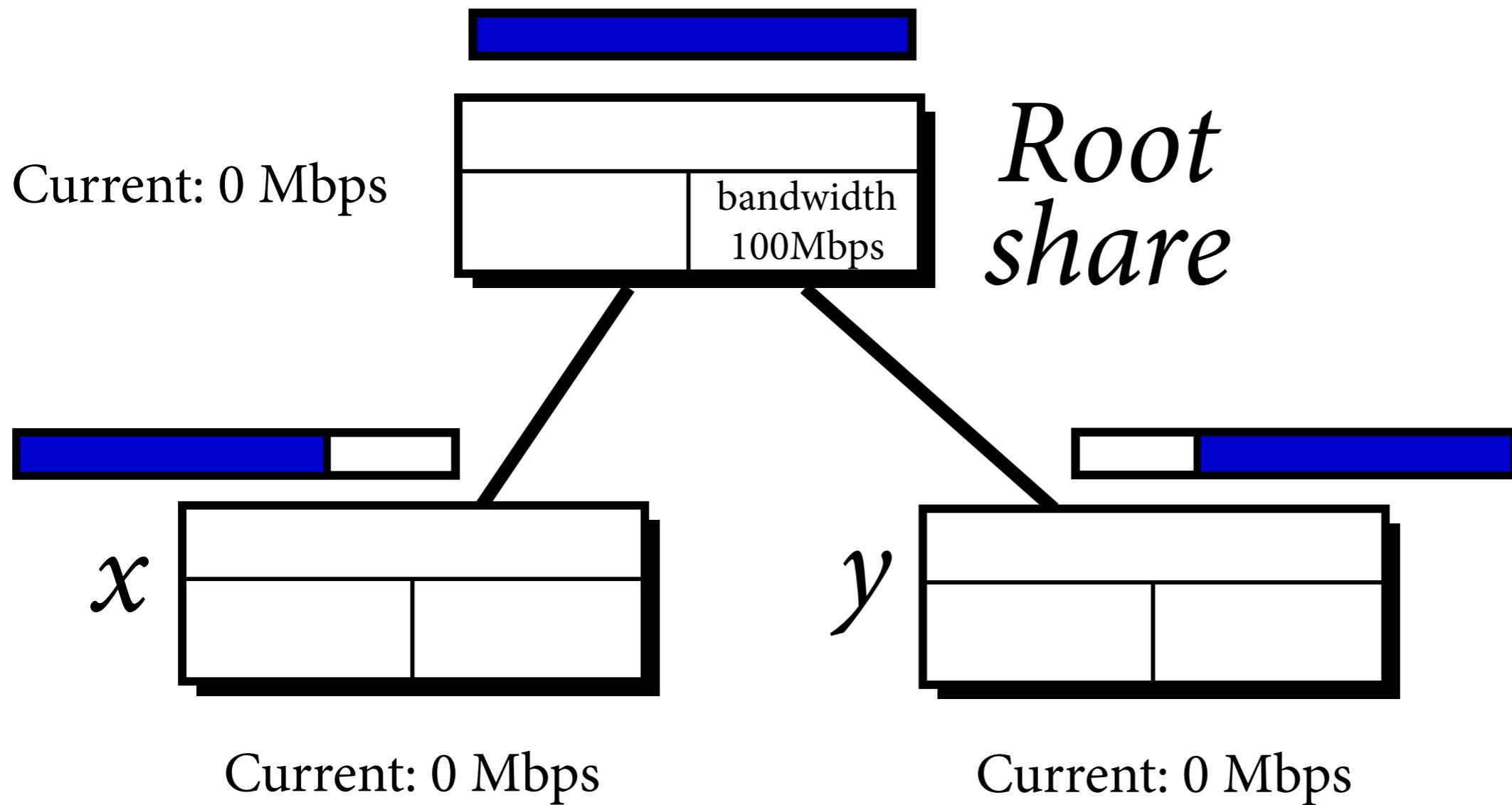
Dynamic Context



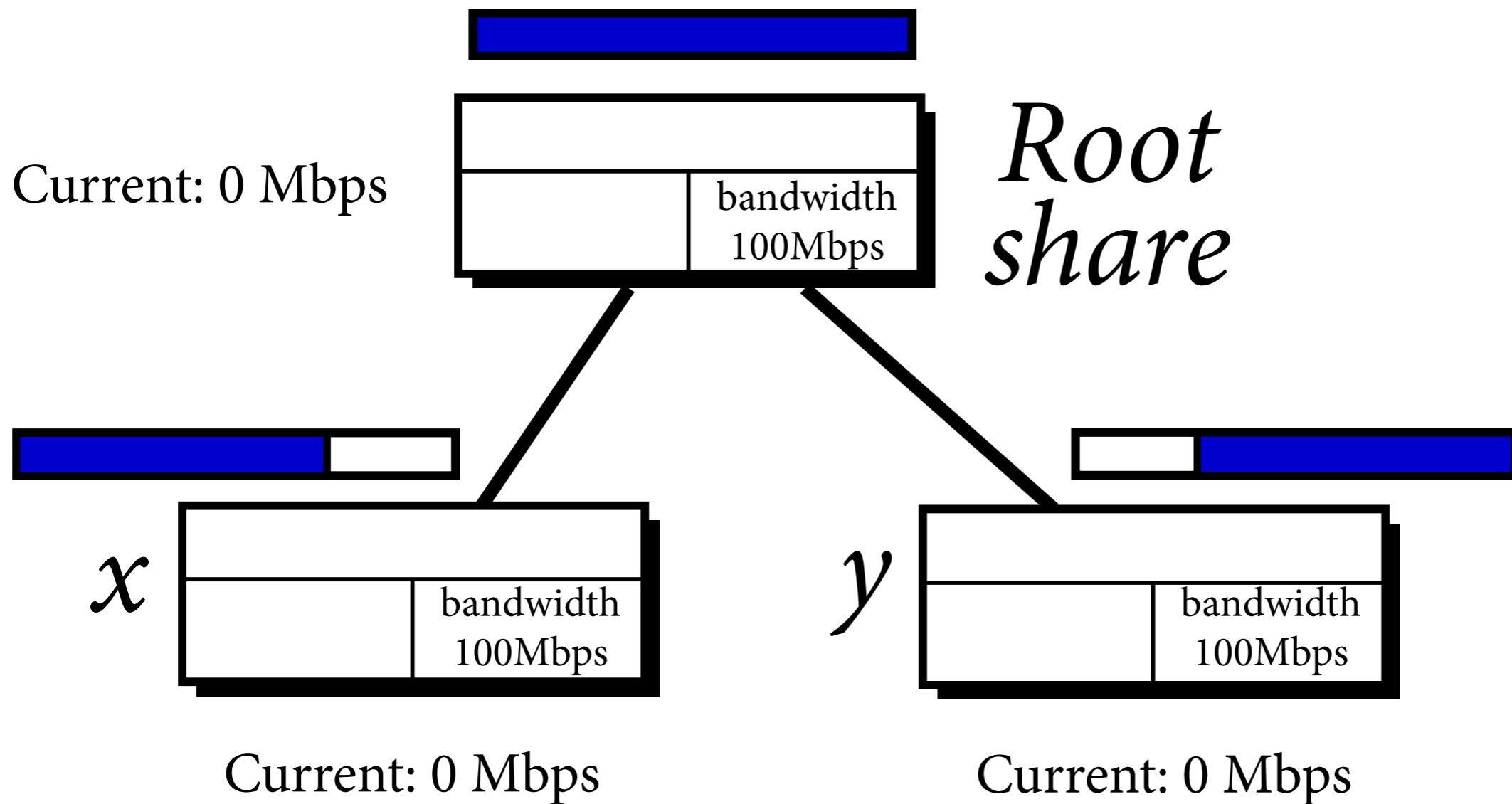
PANE



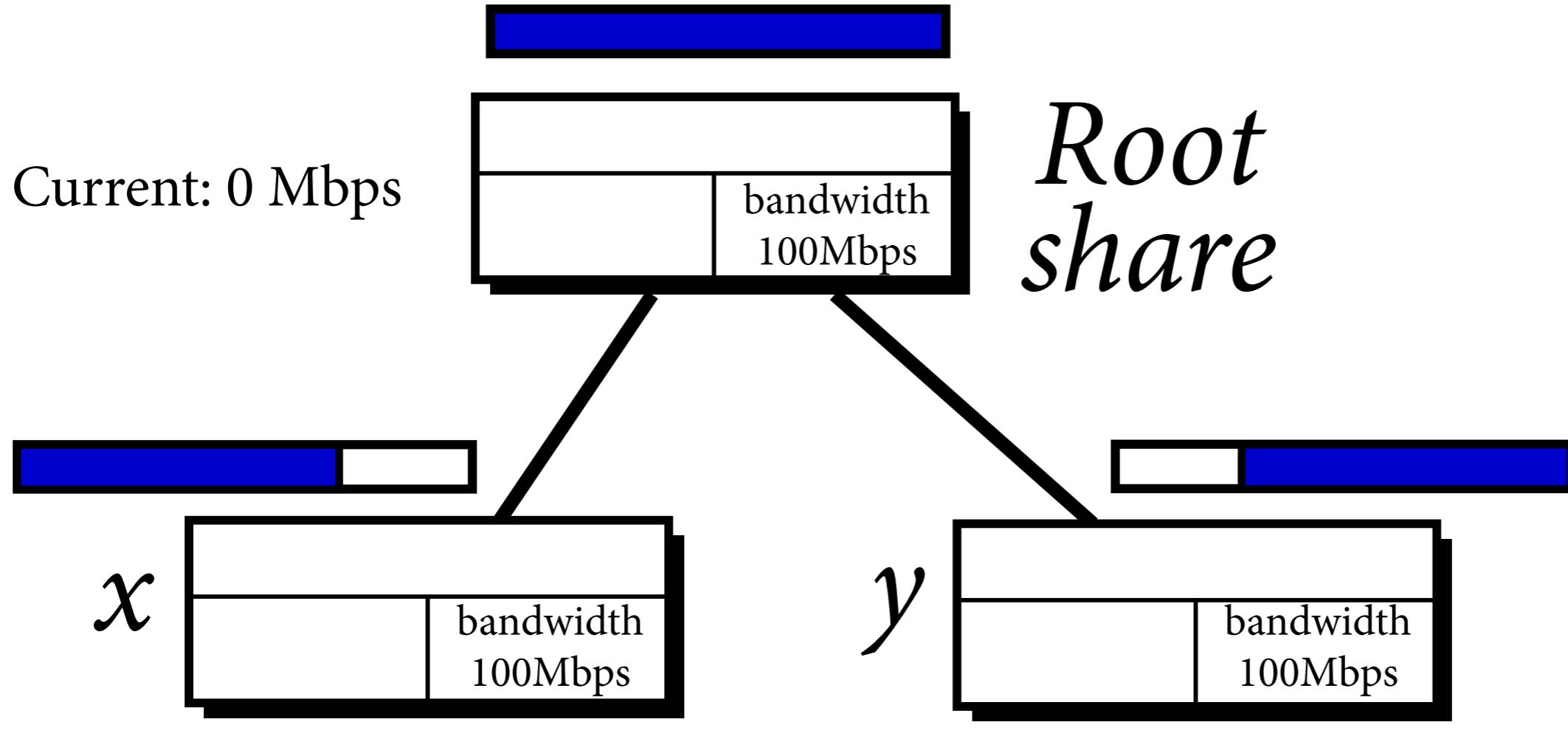
PANE



PANE



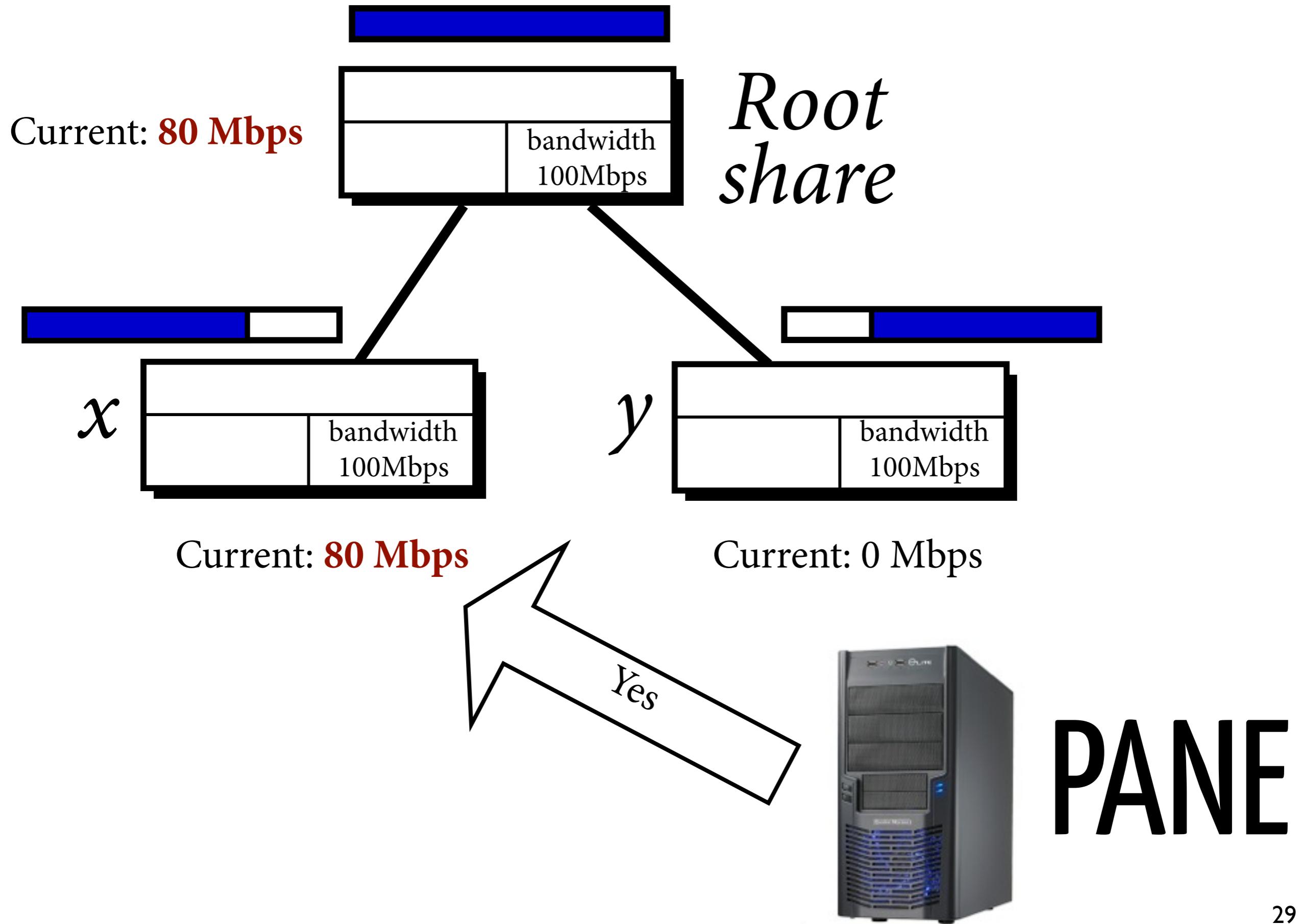
PANE

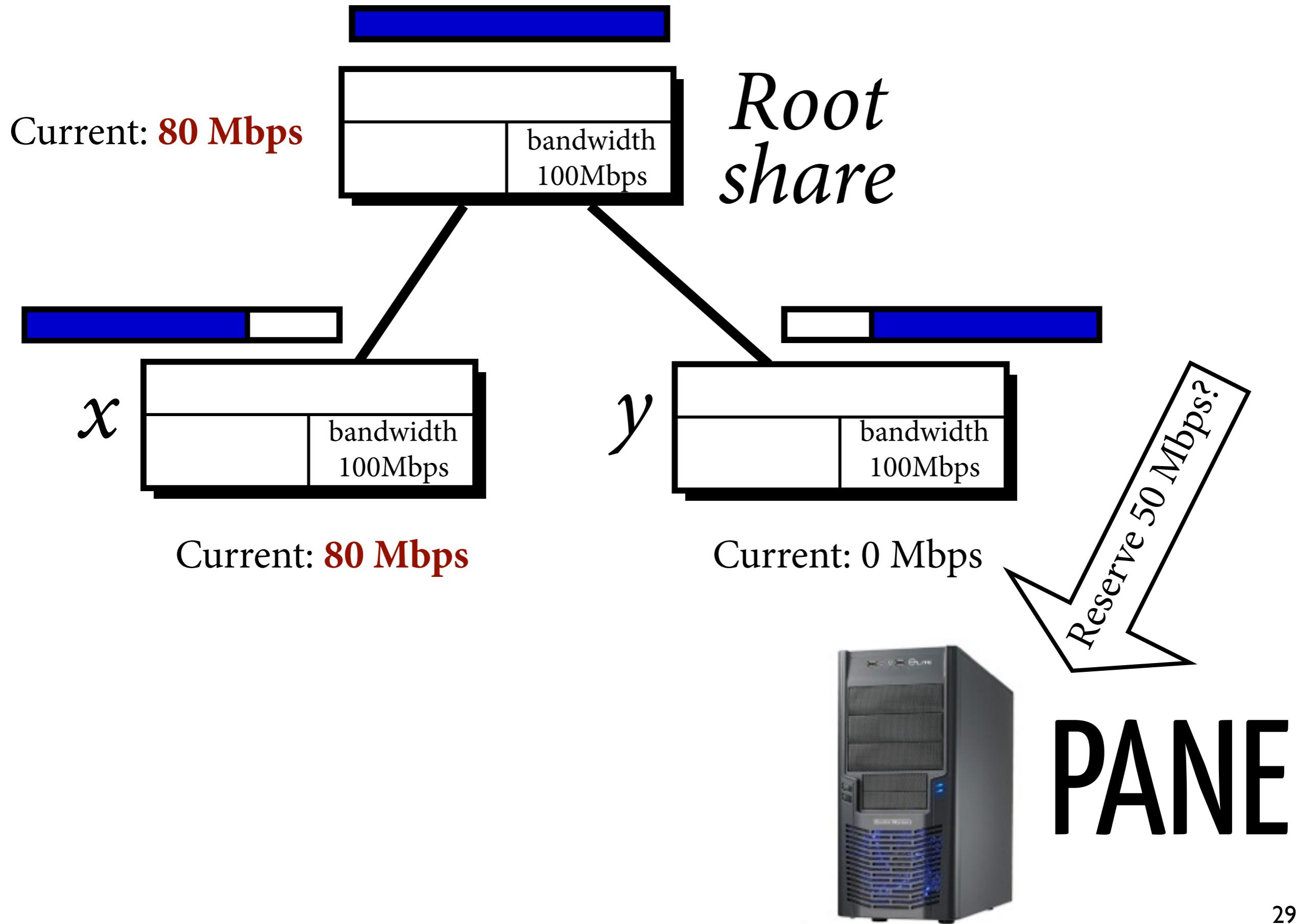


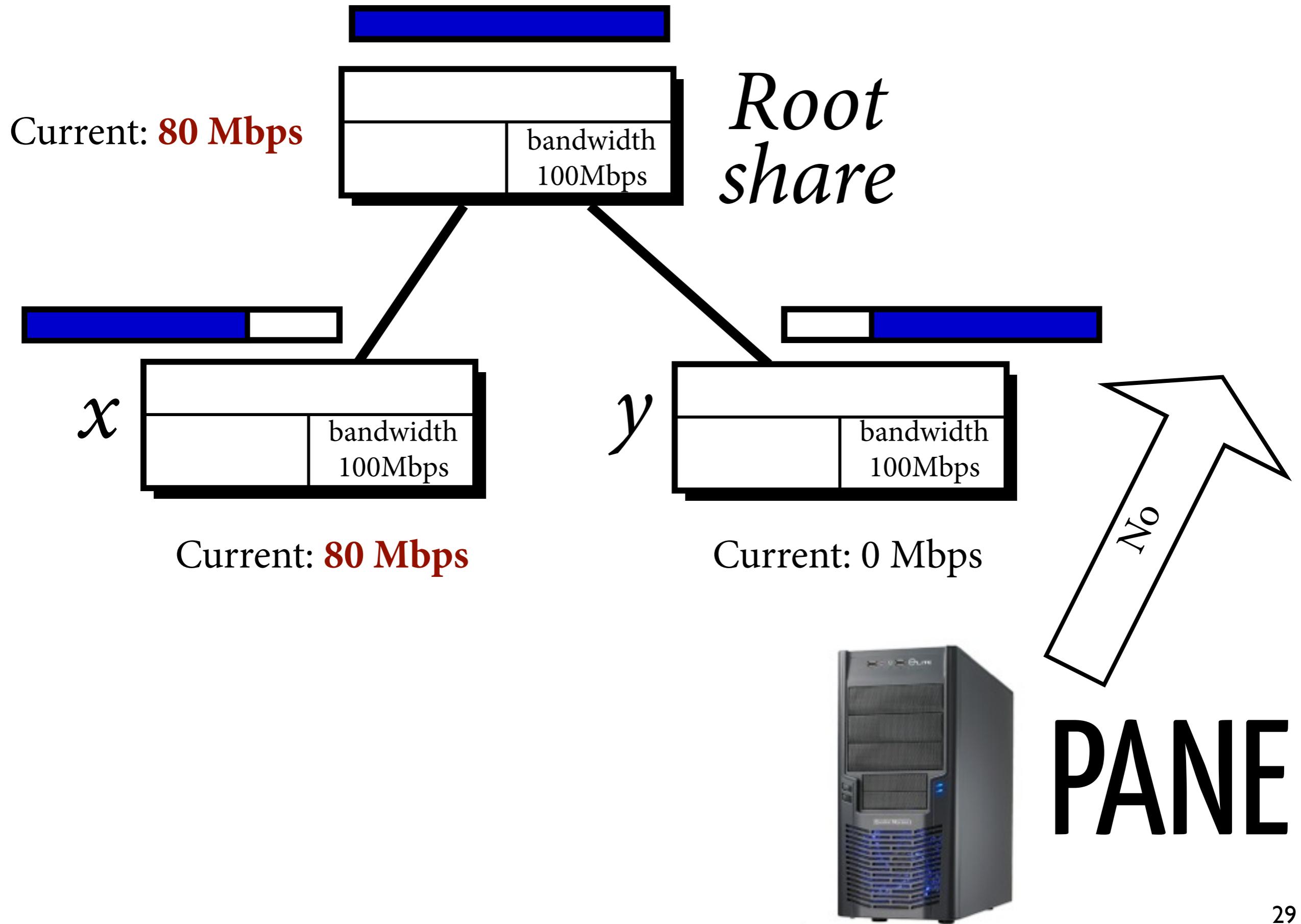
Reserve 80 Mbps?

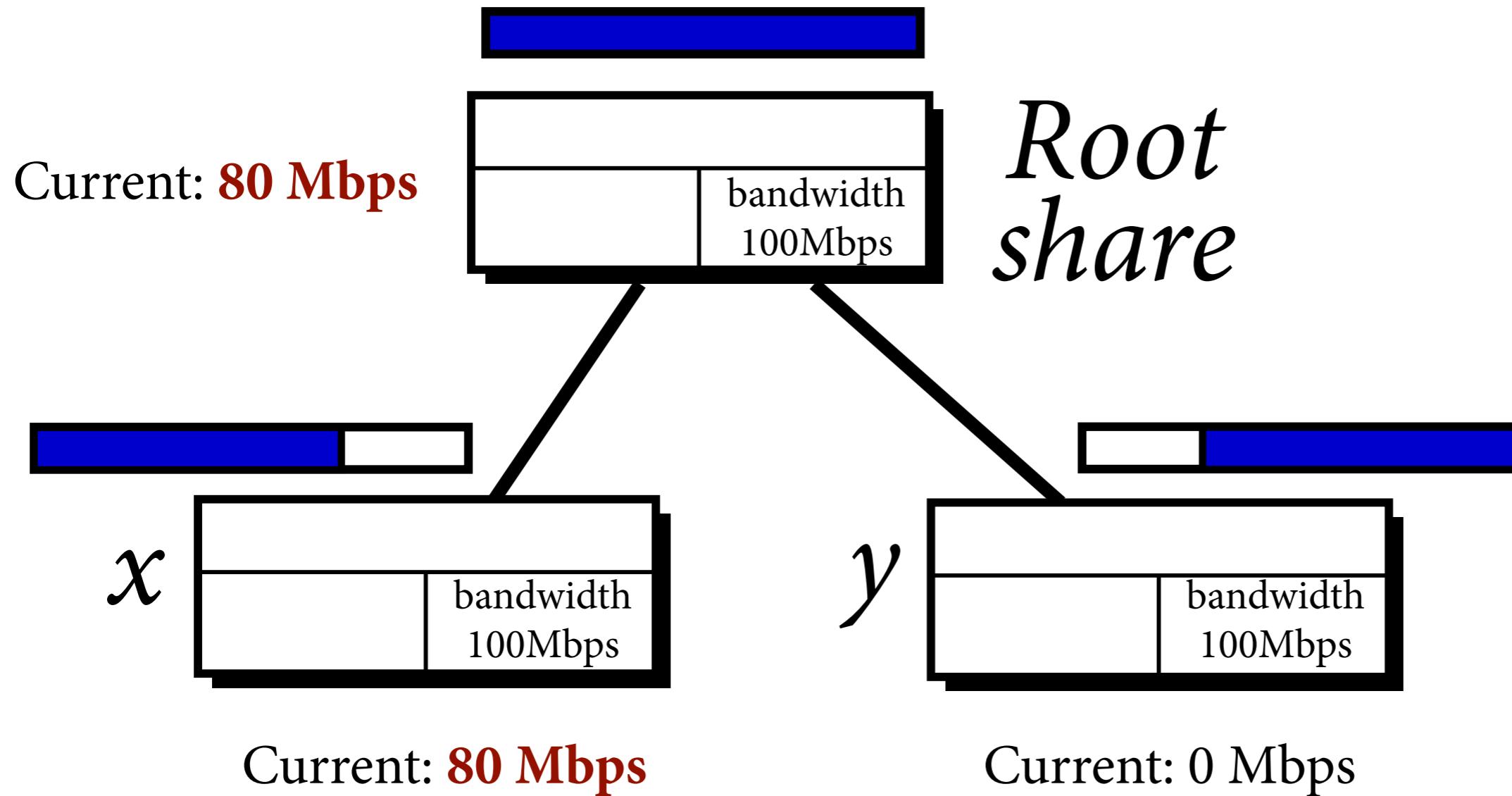


PANE





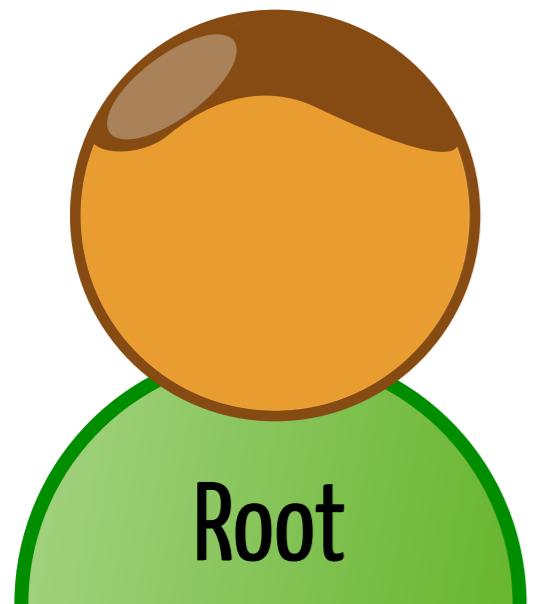




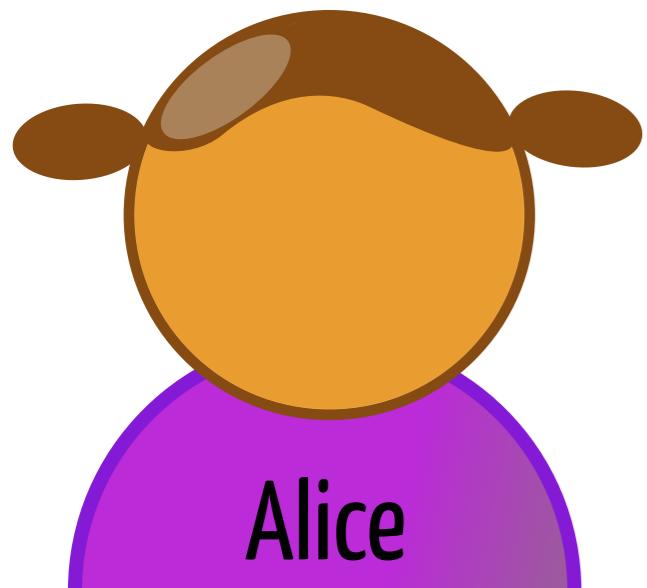
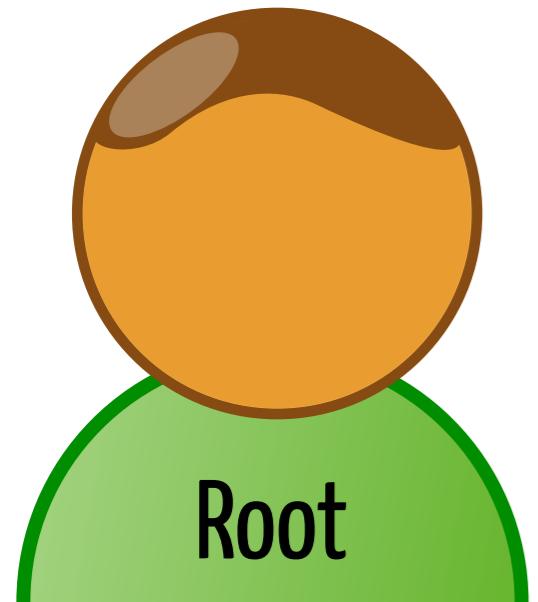
Protocol Sketch



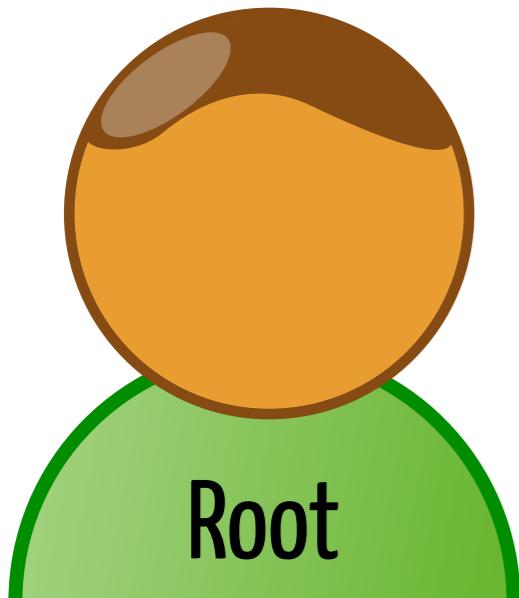
PANE



PANE



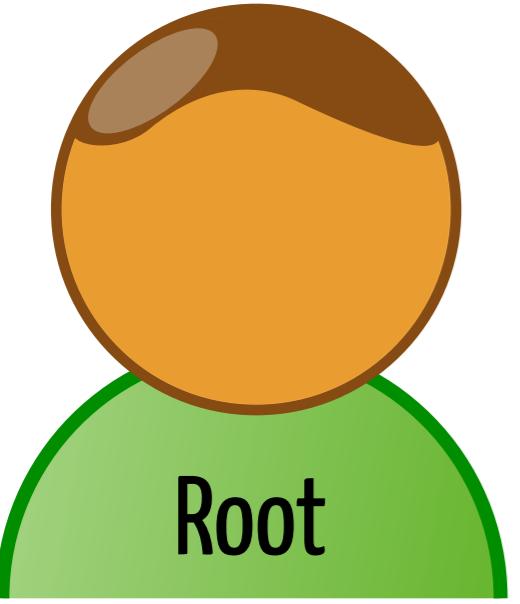
PANE



NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

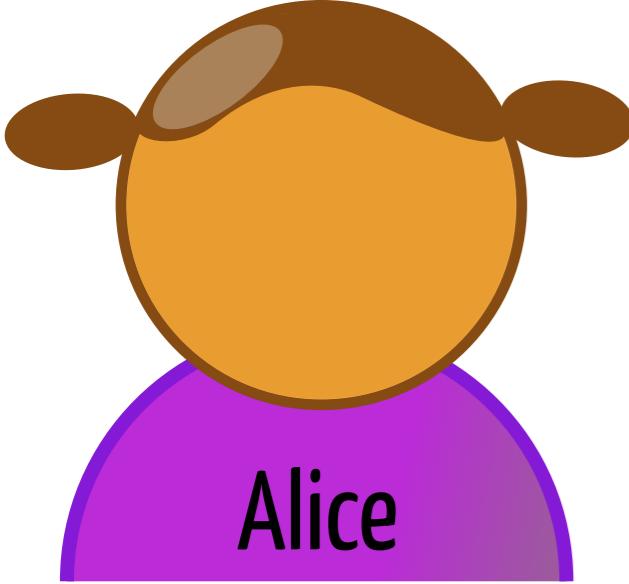


PANE



NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

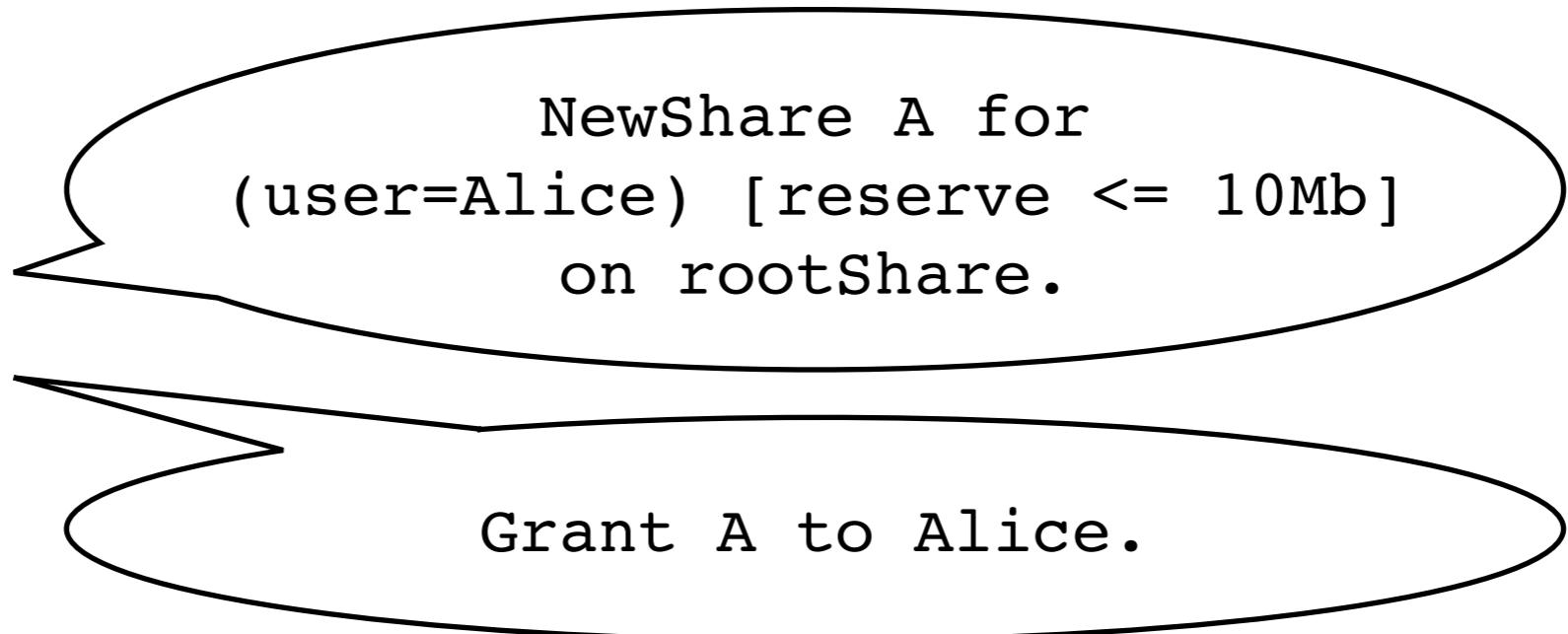
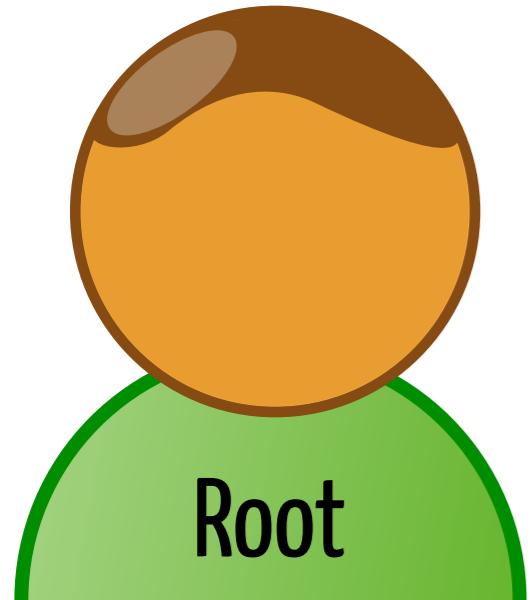


Root

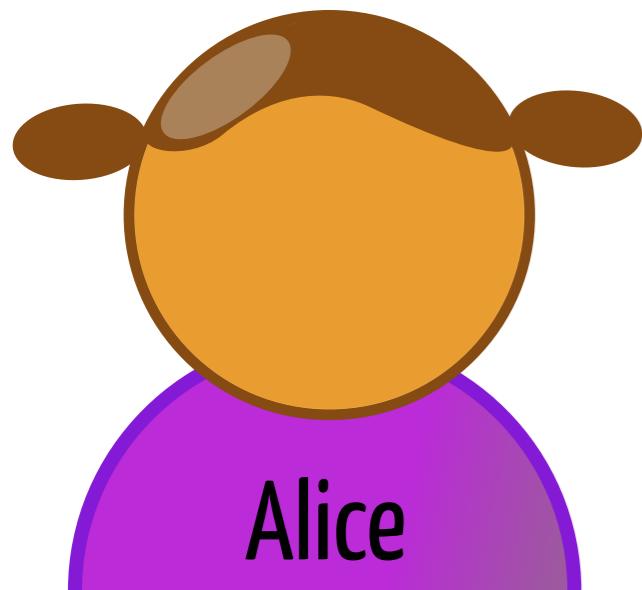
Alice



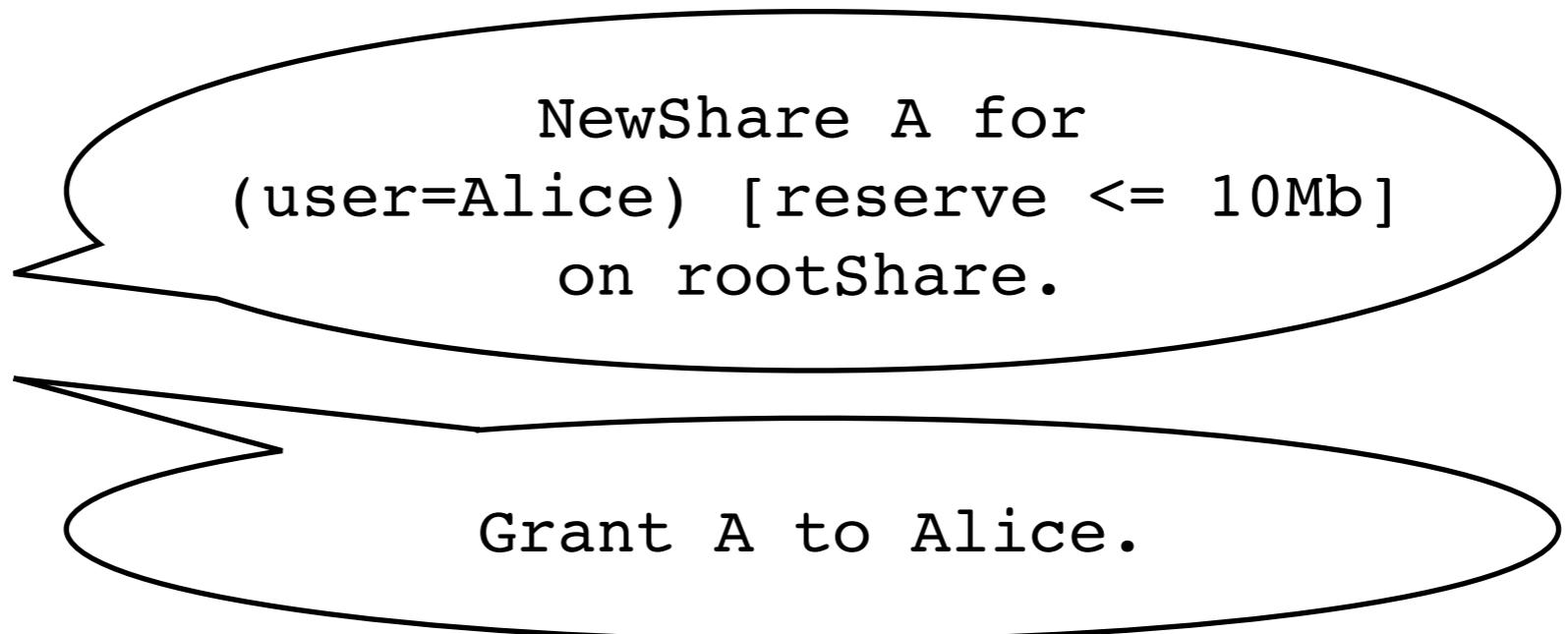
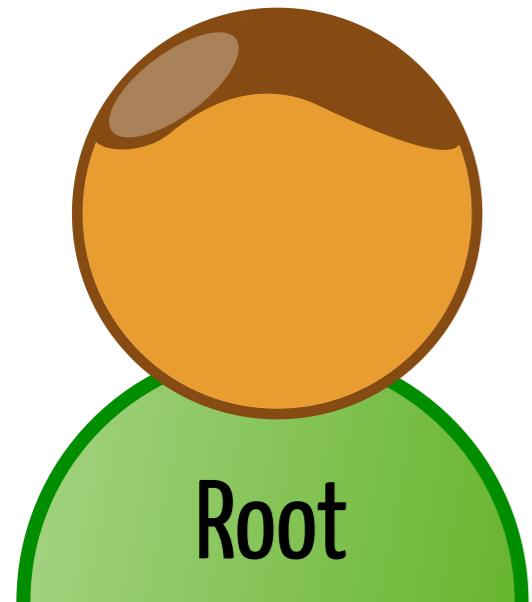
PANE



OK

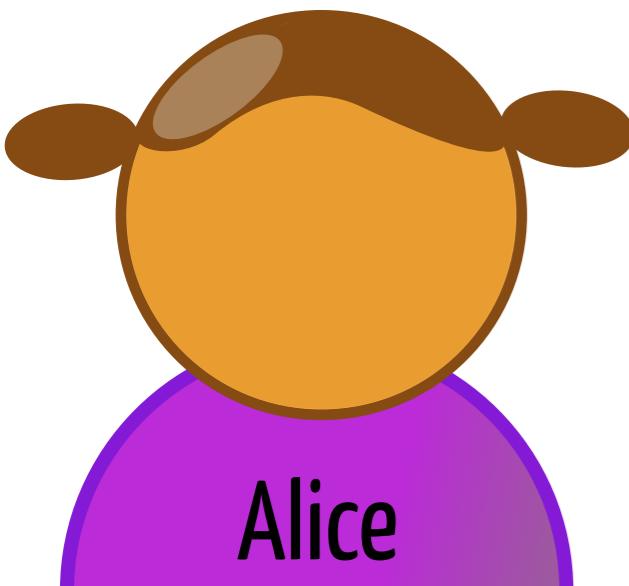


PANE

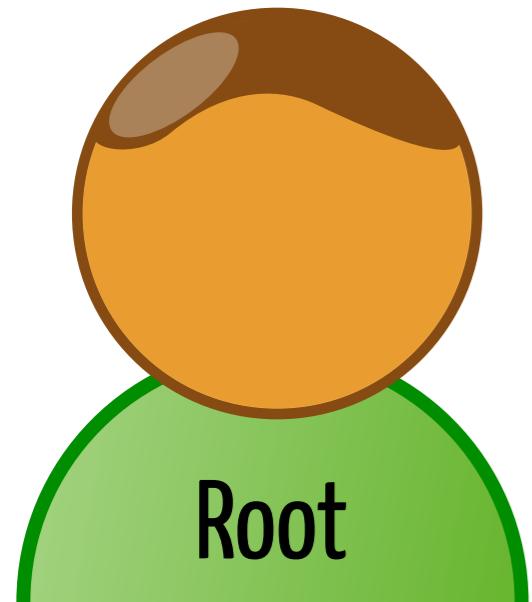


OK

OK



PANE

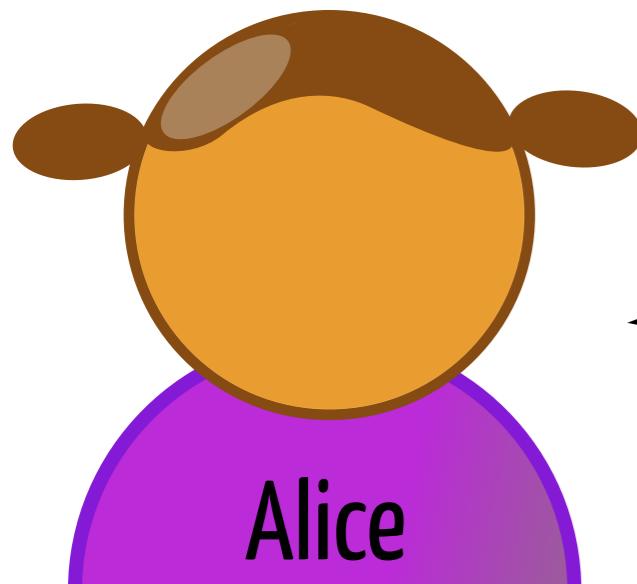


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.

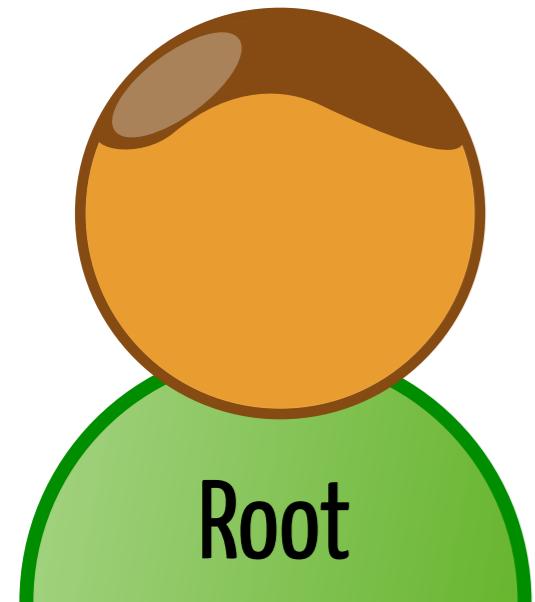
OK



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



PANE

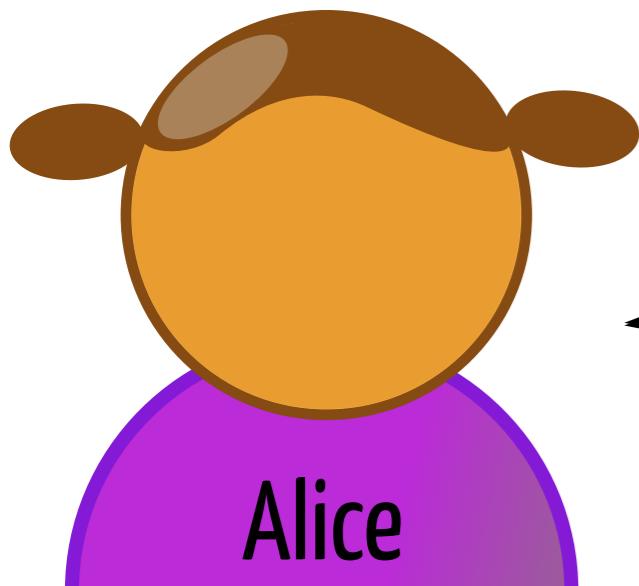


NewShare A for
(user=Alice) [reserve <= 10Mb]
on rootShare.

OK

Grant A to Alice.

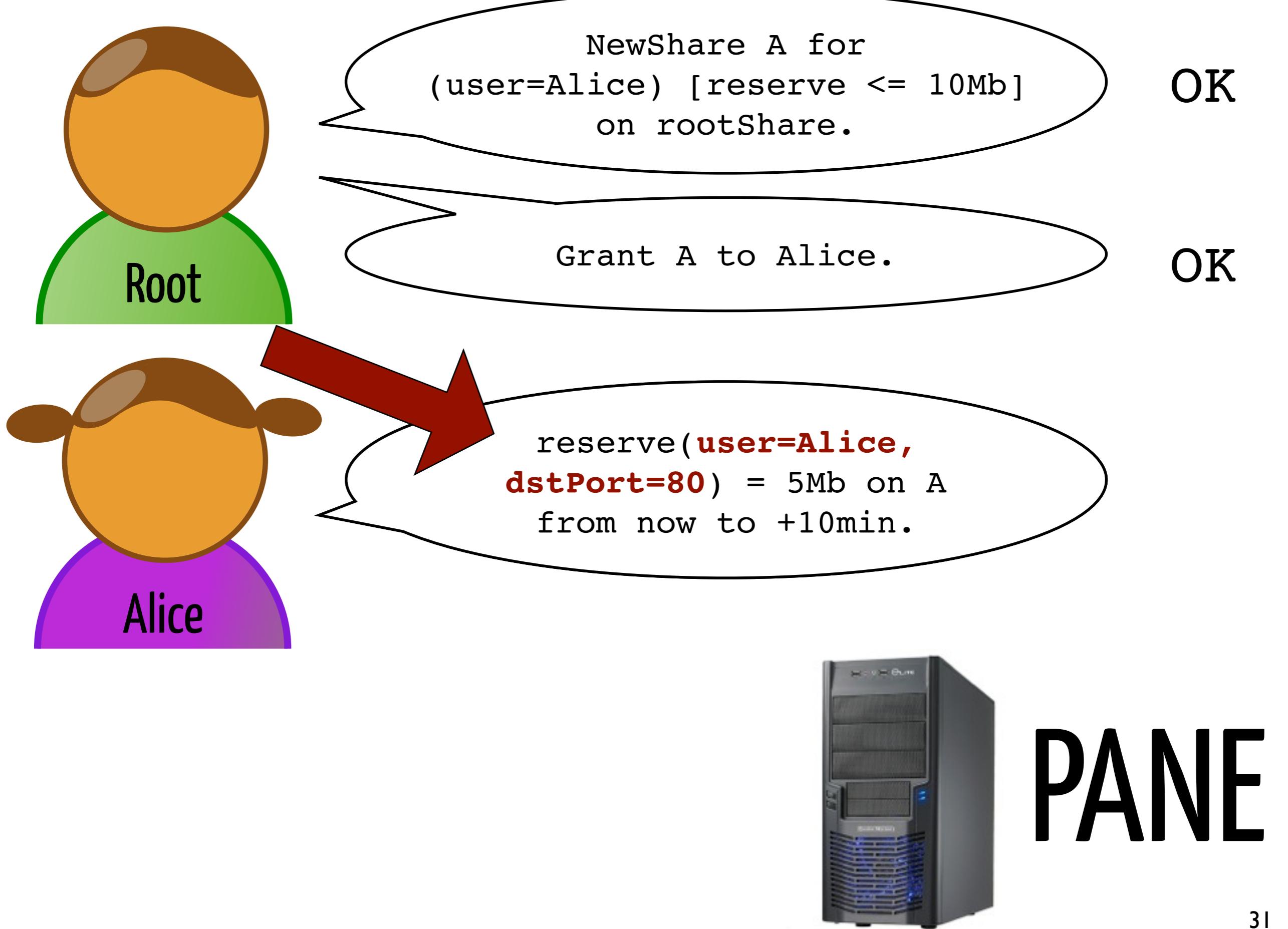
OK

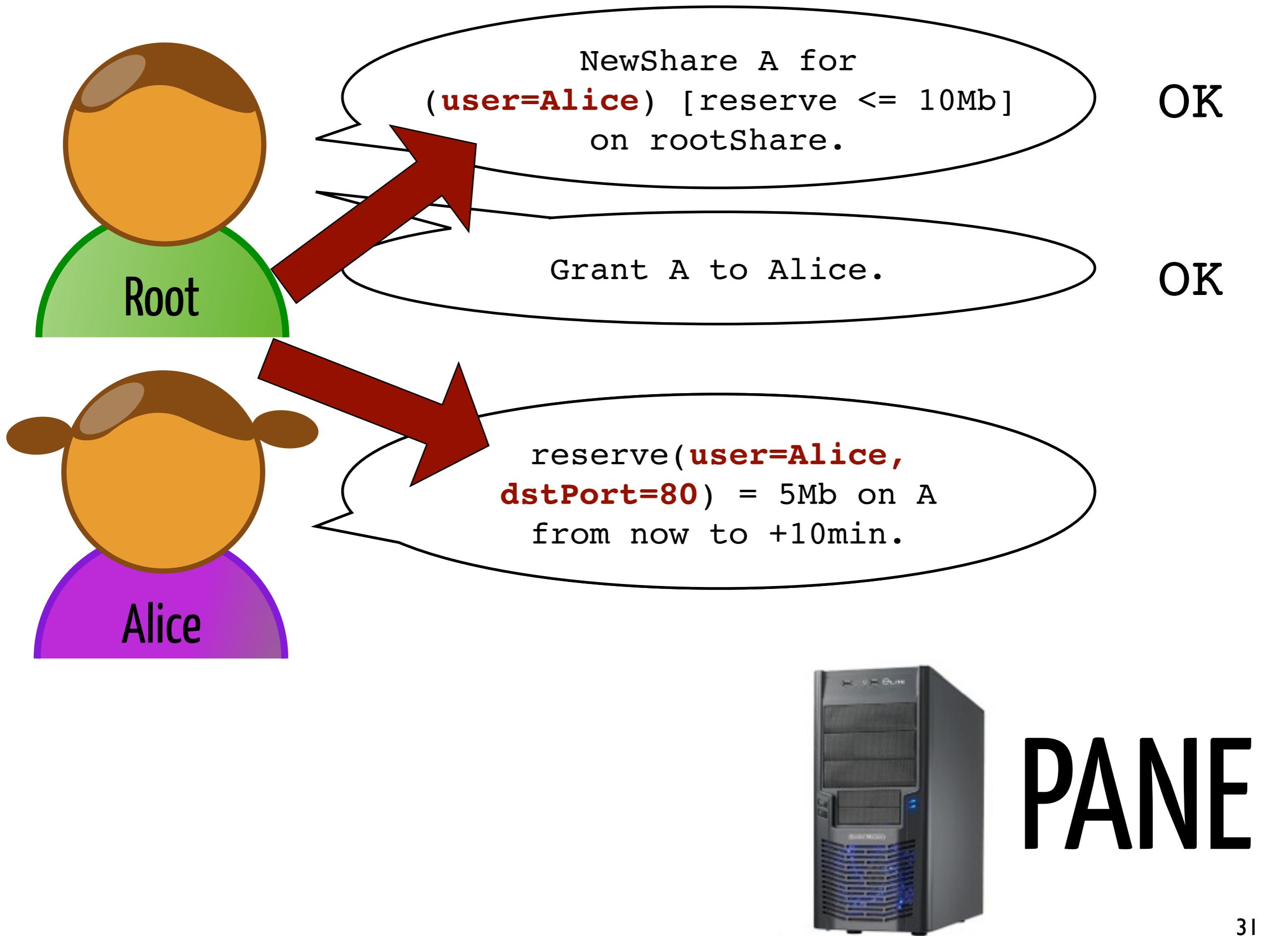


reserve(user=Alice,
dstPort=80) = 5Mb on **A**
from now to +10min.



PANE

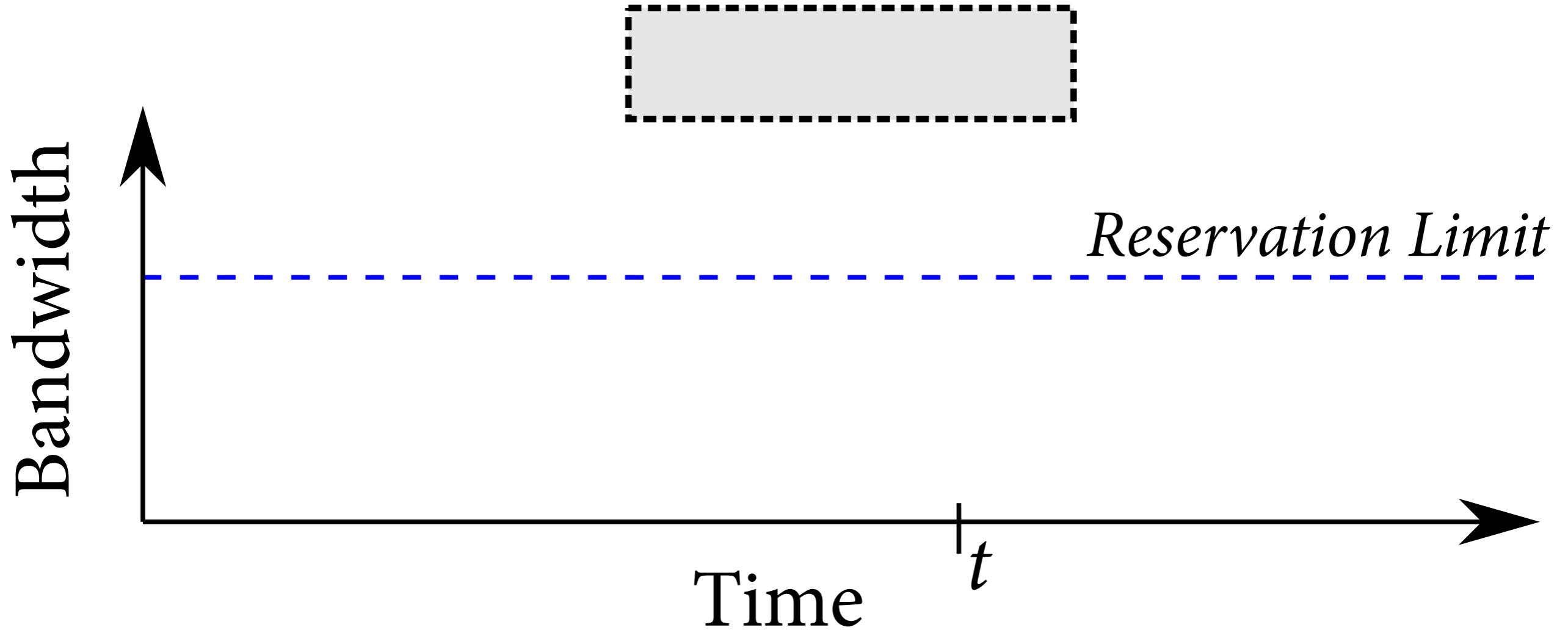




reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



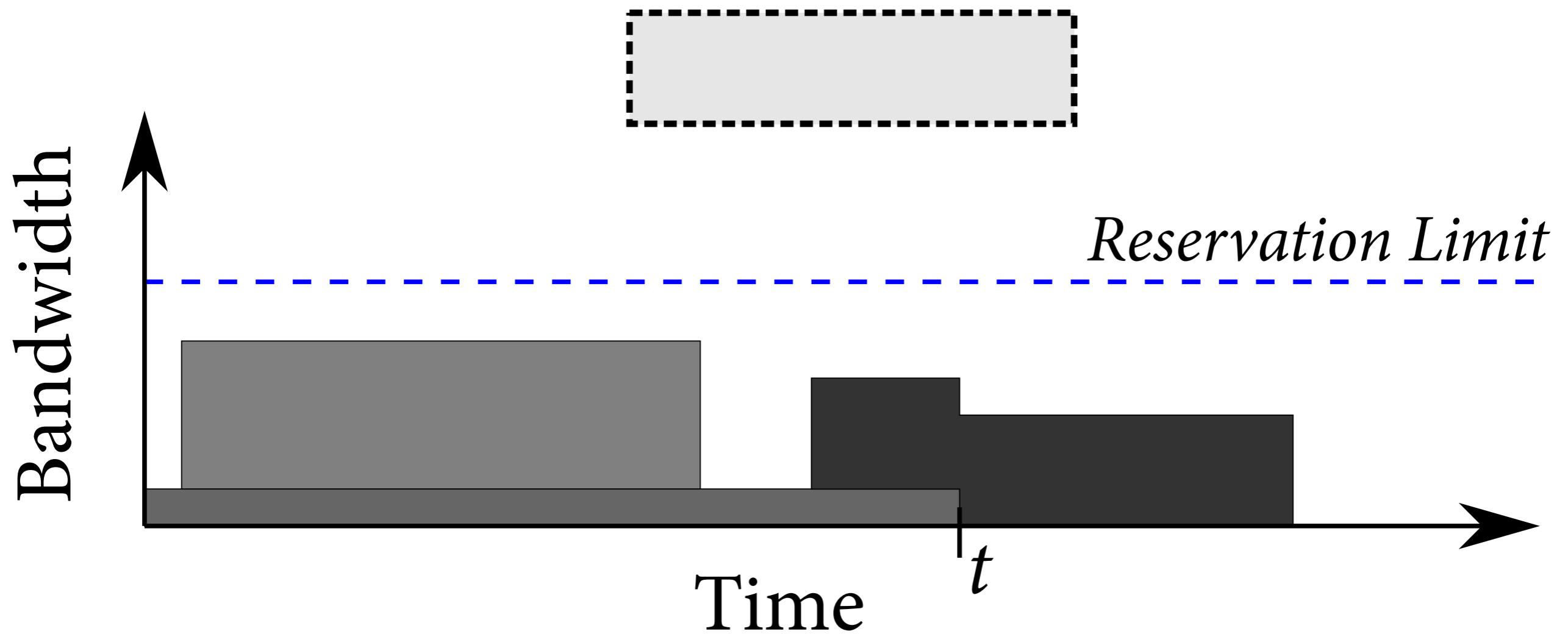
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



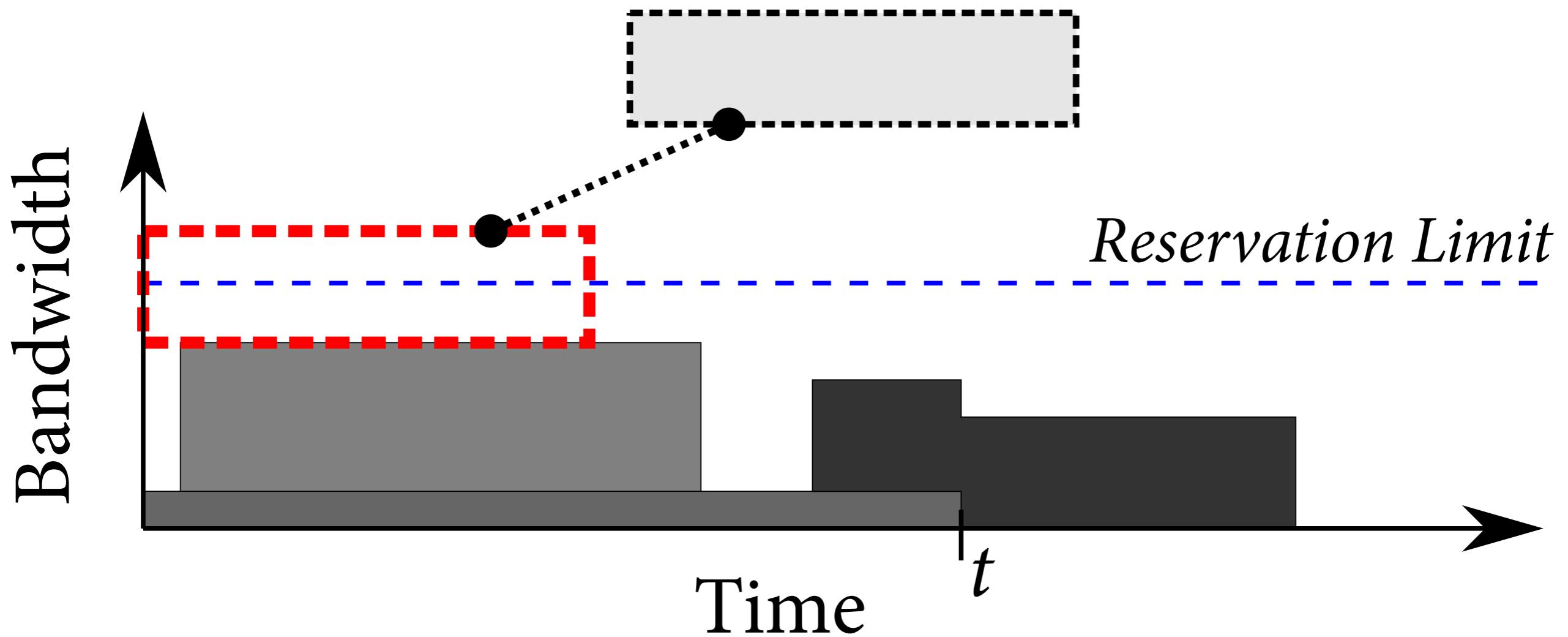
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



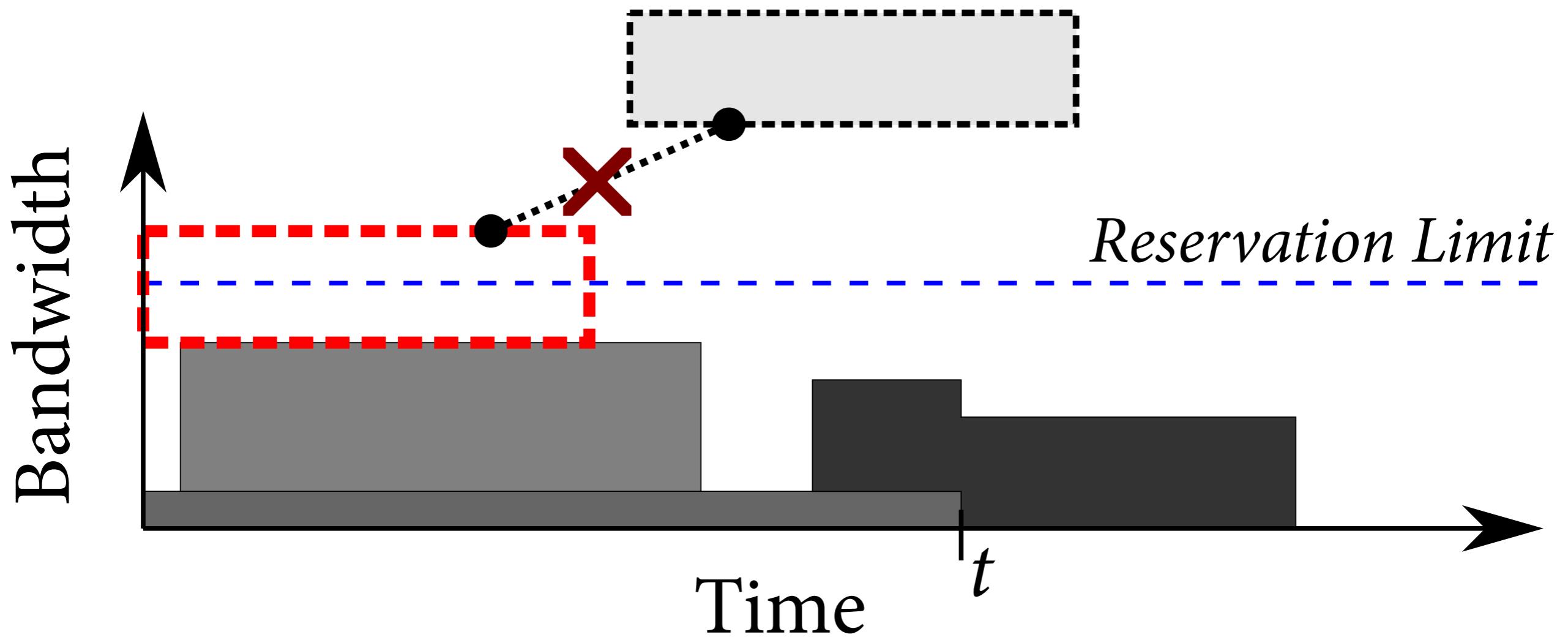
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



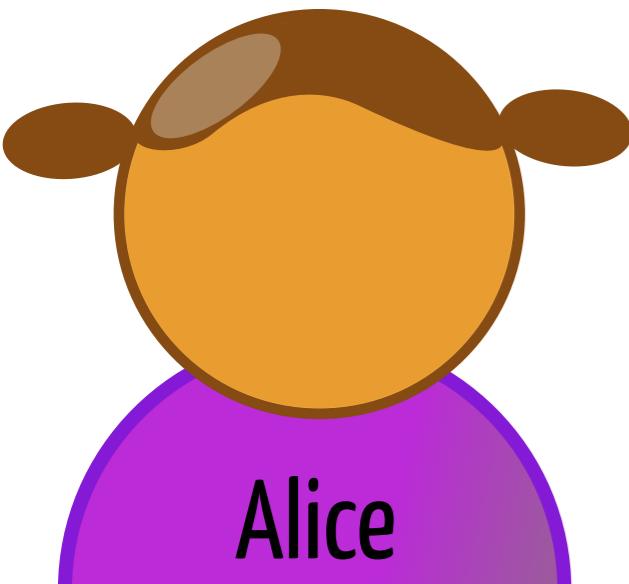
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.



PANE



Alice

reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.

NO



PANE

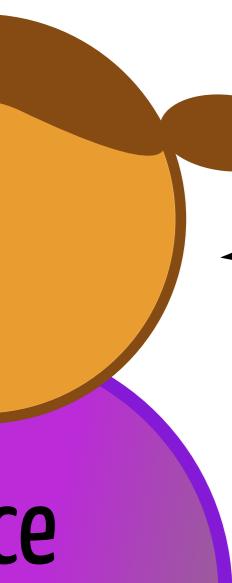
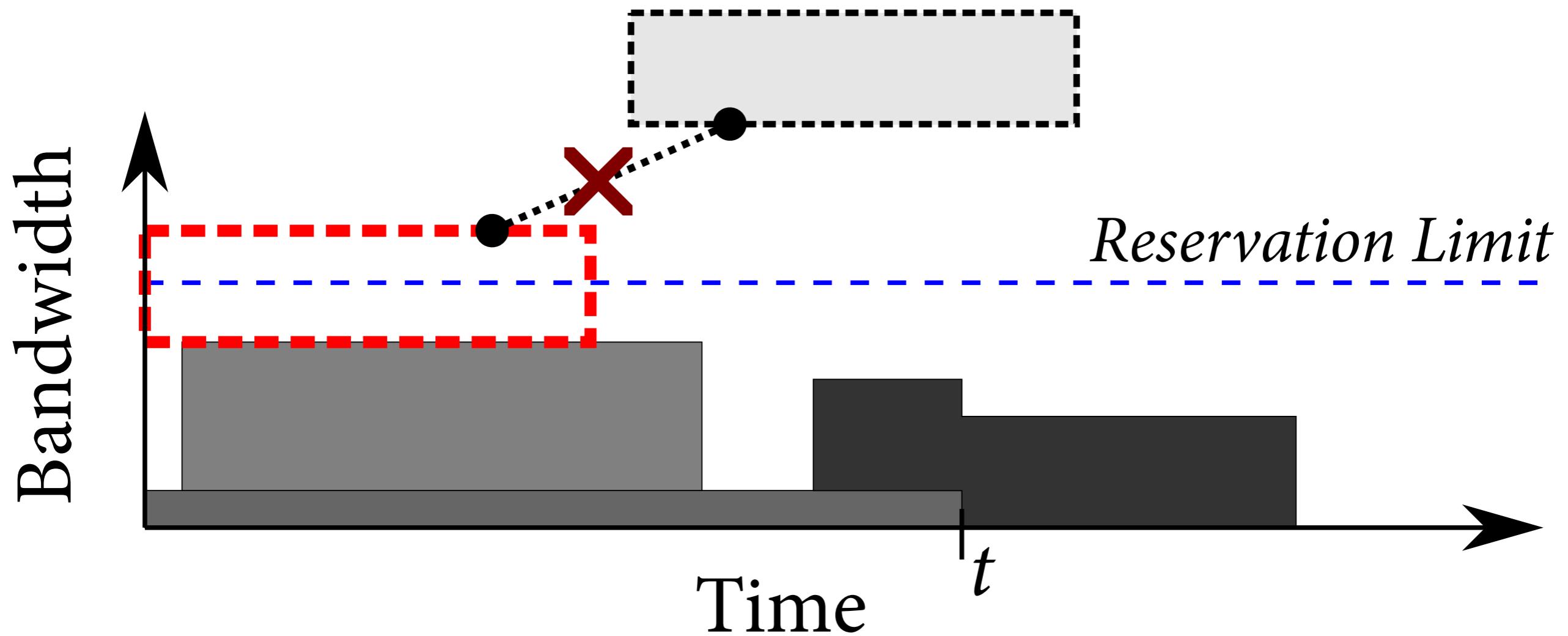


reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.

NO



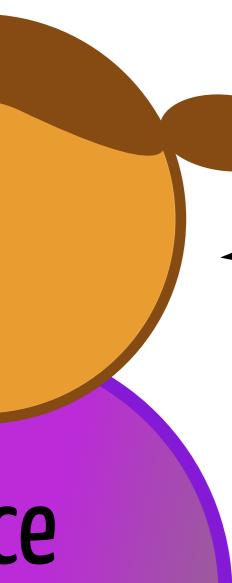
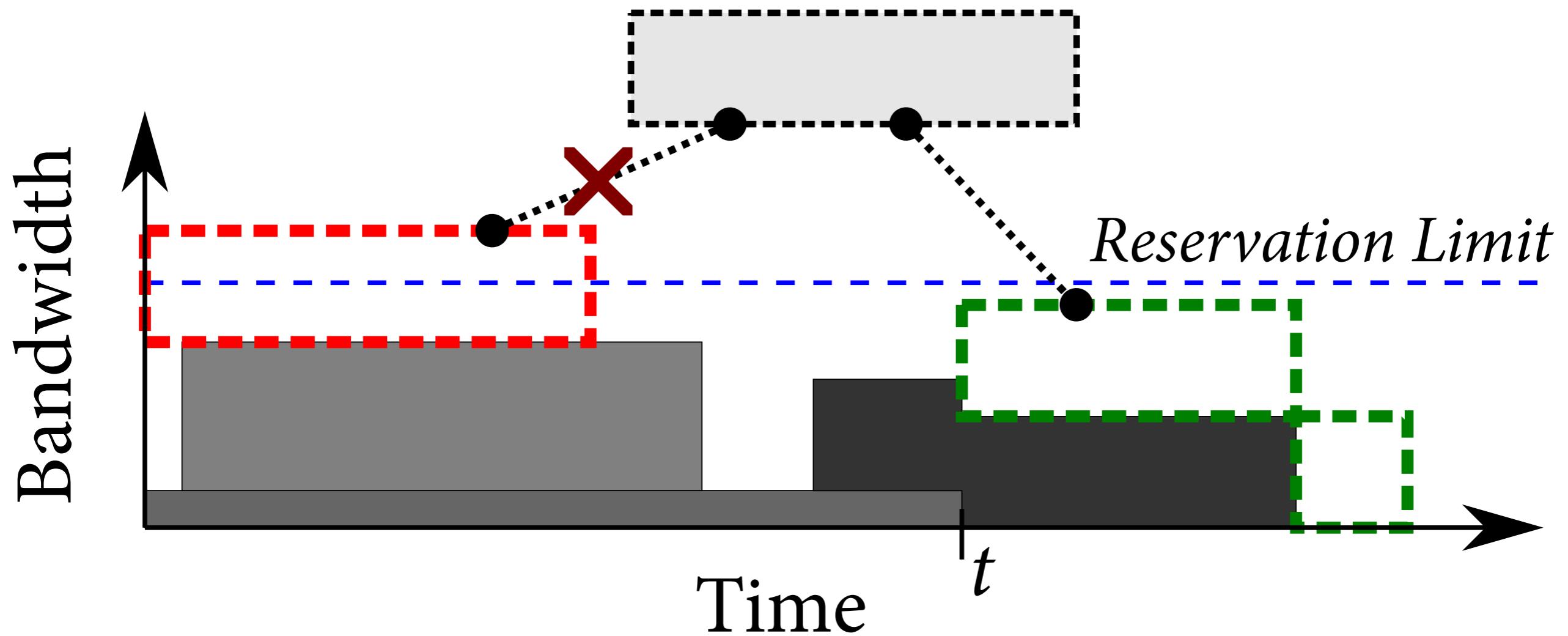
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.



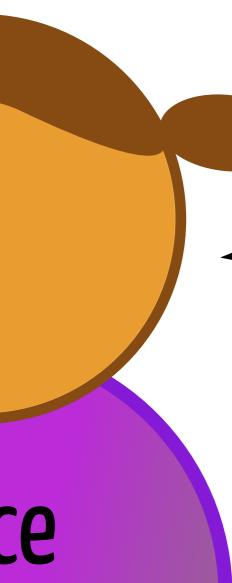
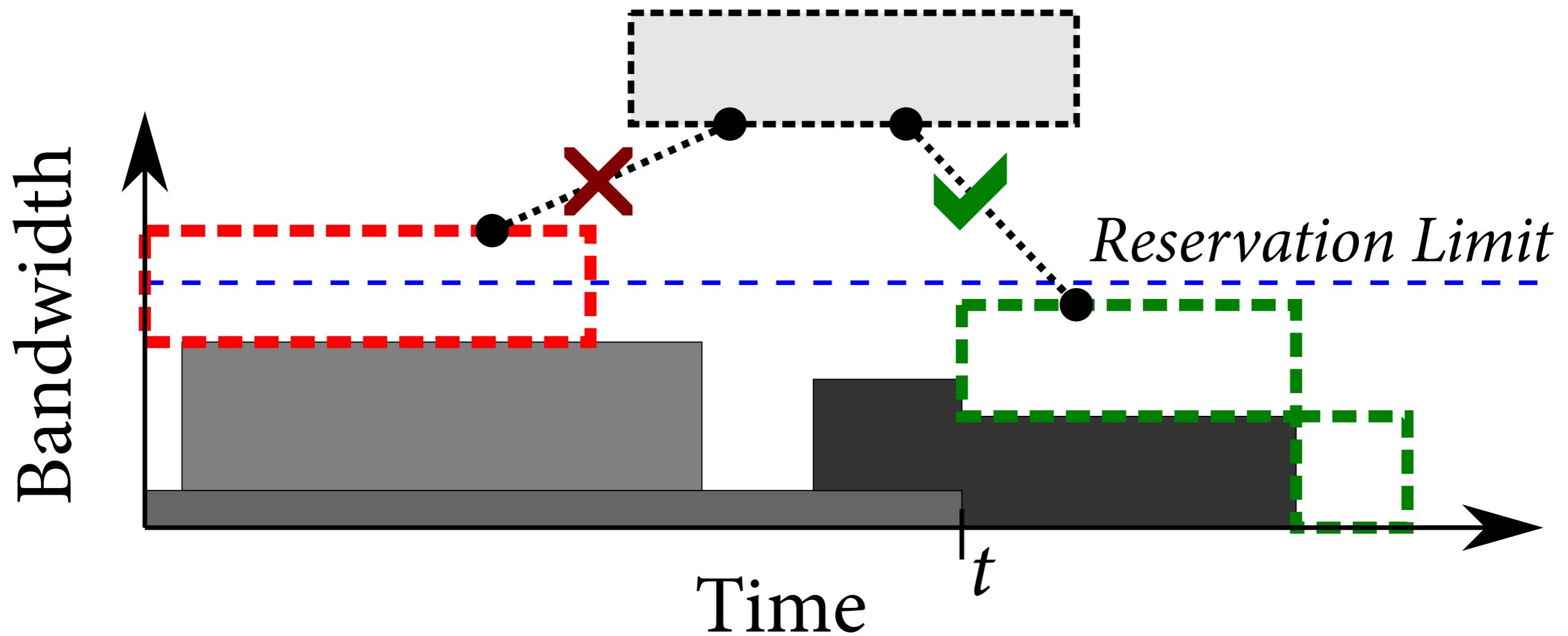
PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.



PANE



`reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.`



PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.

NO

reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.

OK



PANE



reserve(user=Alice,
dstPort=80) = 5Mb on A
from now to +10min.

NO

reserve(user=Alice,
dstPort=80) = 5Mb on A
from +20min to +30min.

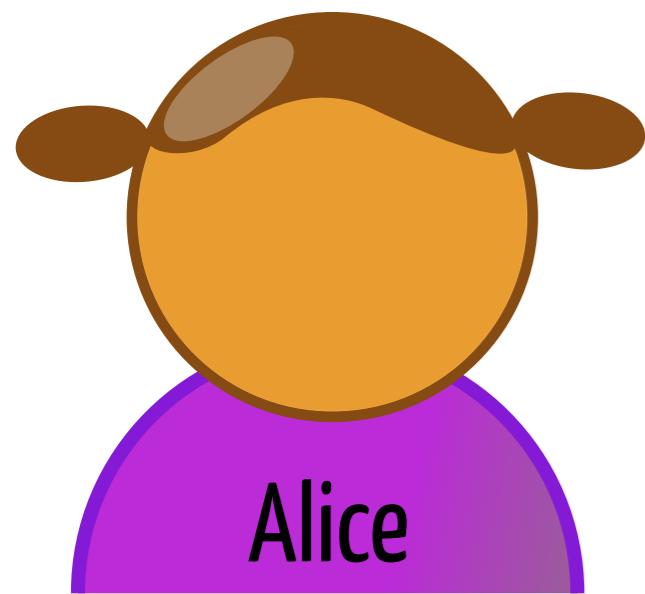
OK



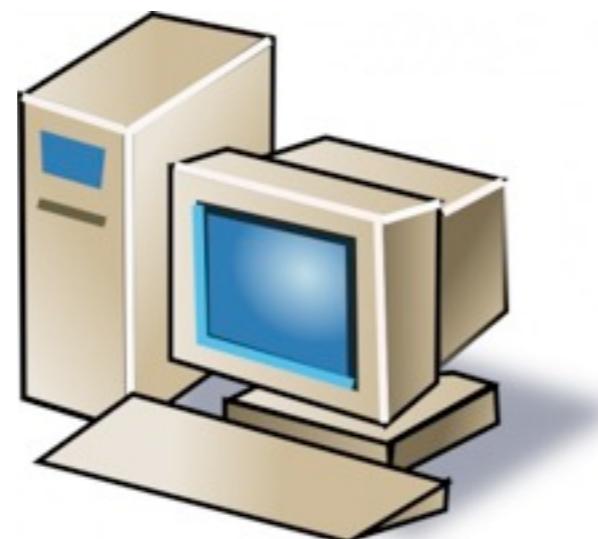
PANE



PANE



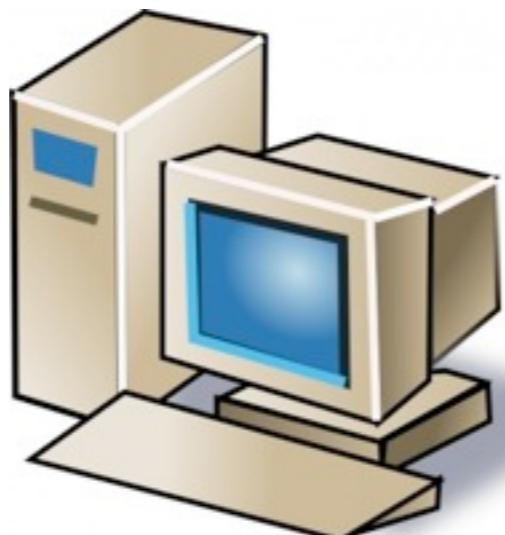
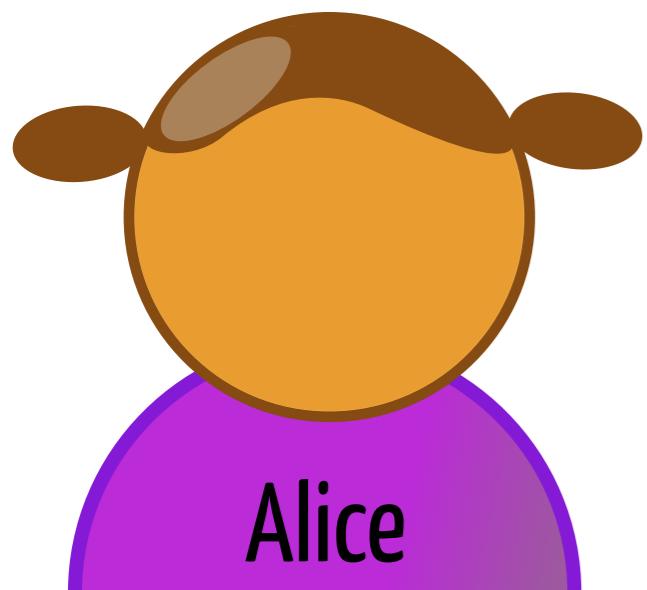
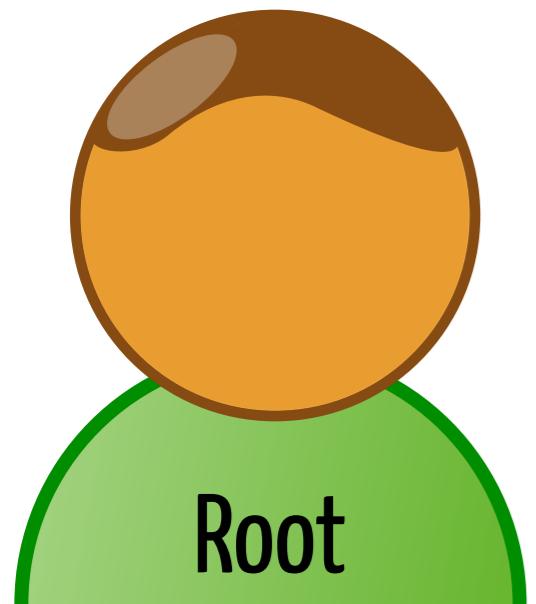
PANE



10.0.0.2



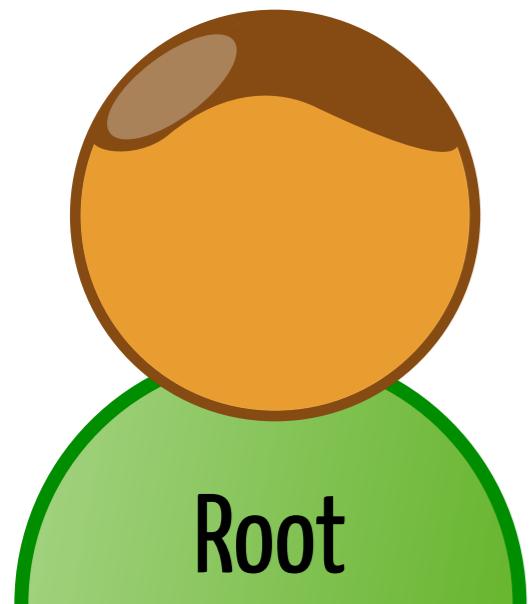
PANE



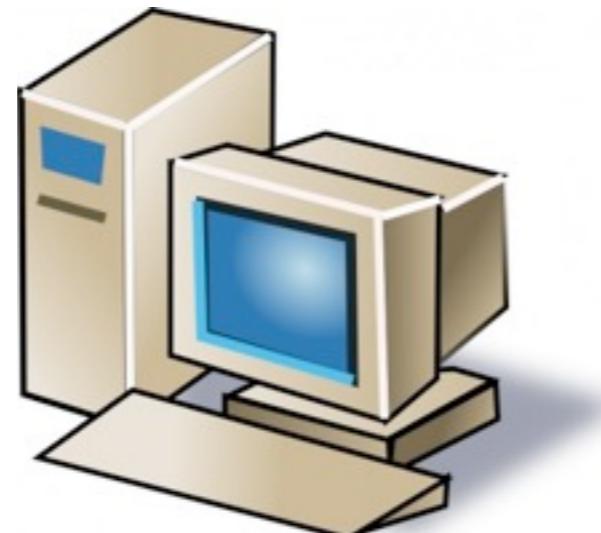
10.0.0.2



PANE



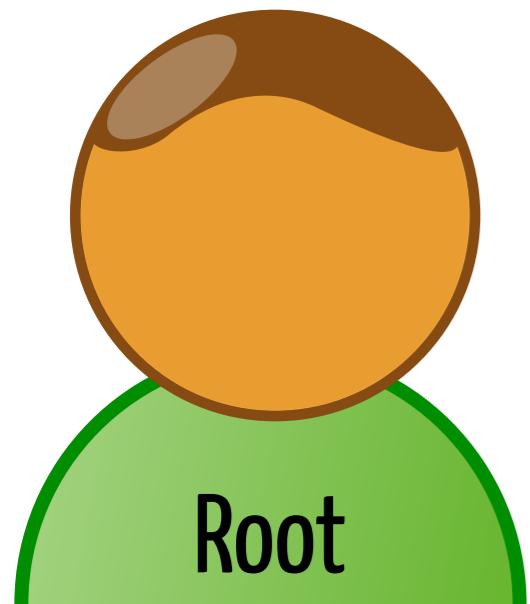
NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.



10.0.0.2

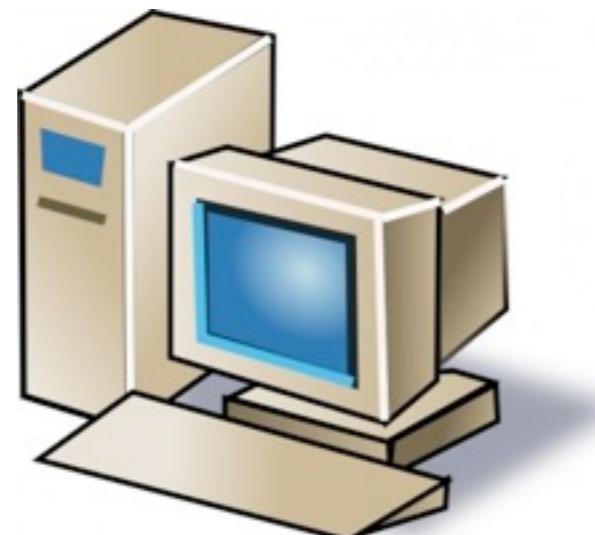


PANE



NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.

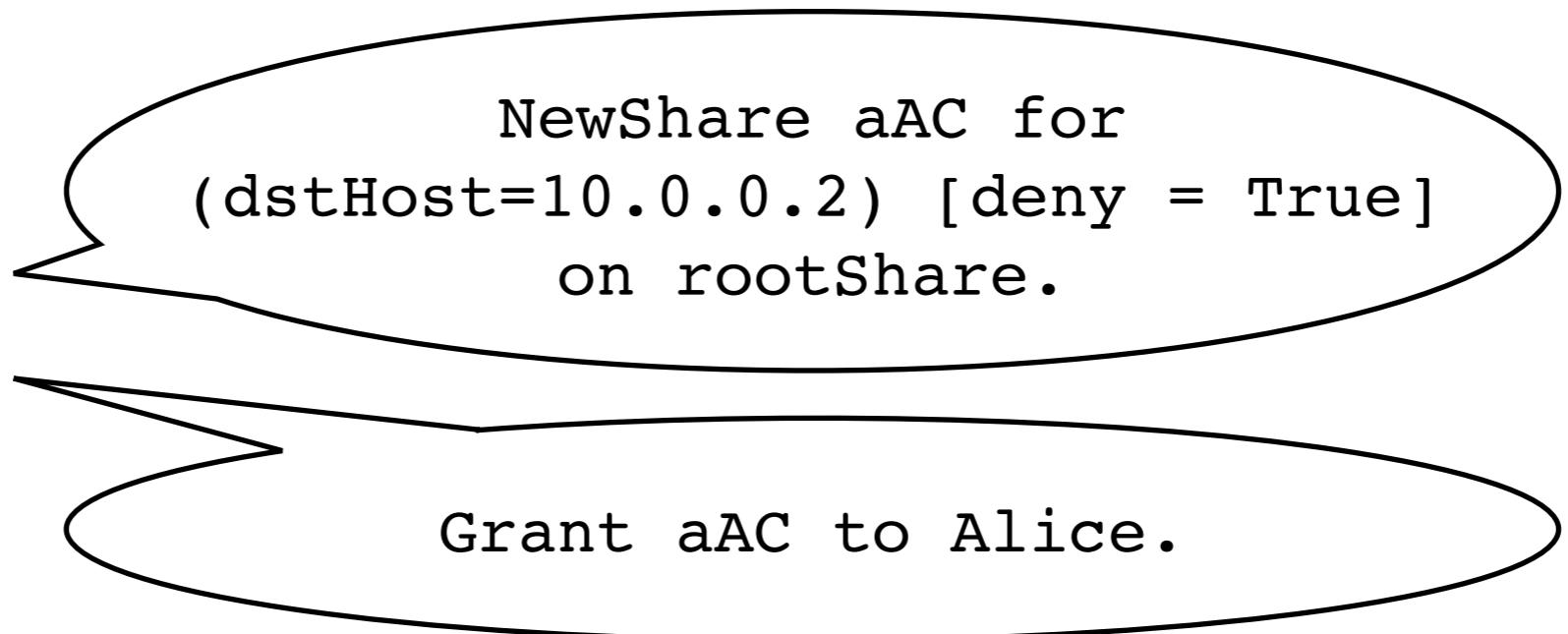
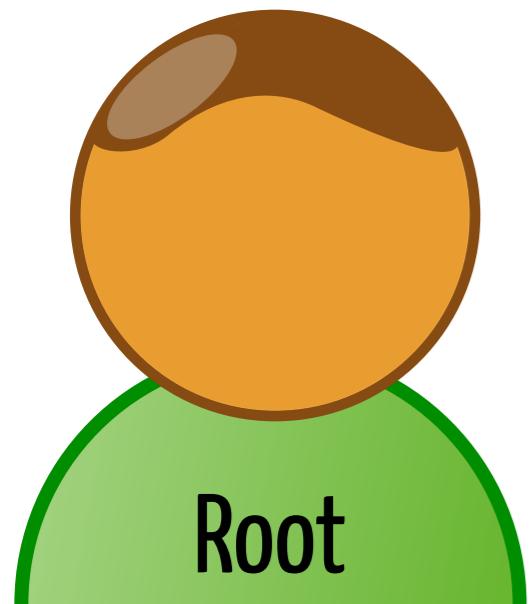
OK



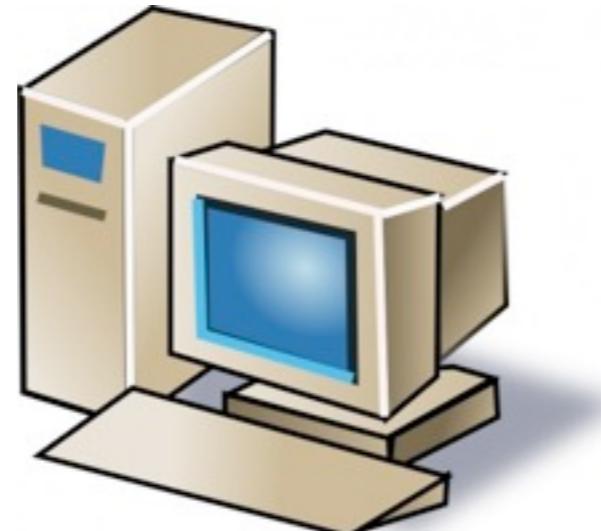
10.0.0.2



PANE



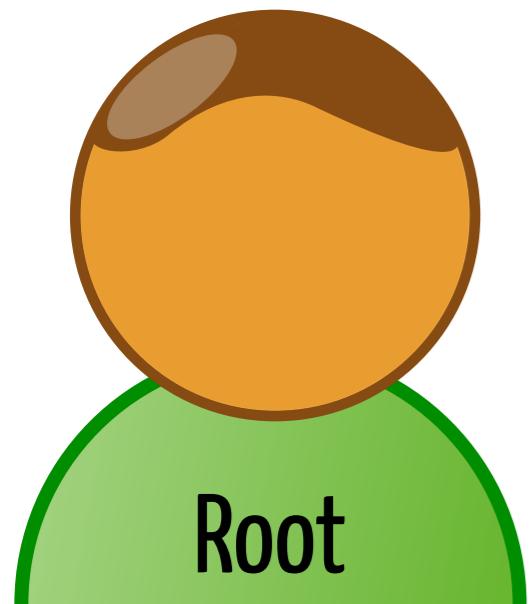
OK



10.0.0.2



PANE

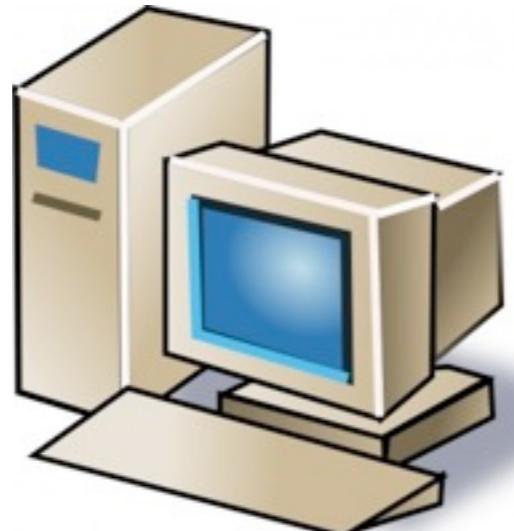


NewShare aAC for
(dstHost=10.0.0.2) [deny = True]
on rootShare.

OK

Grant aAC to Alice.

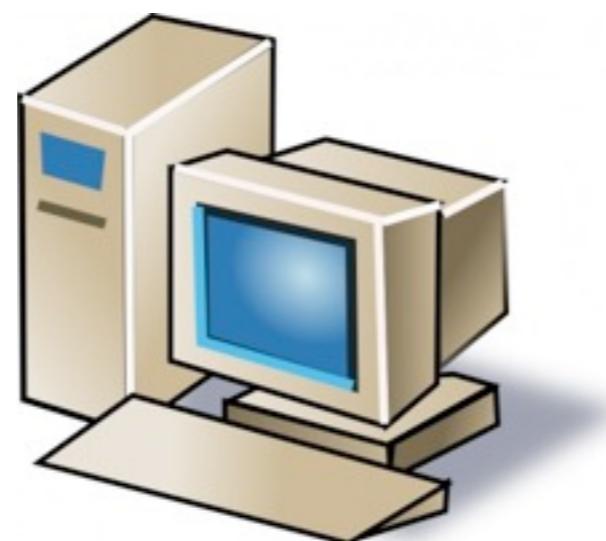
OK



10.0.0.2



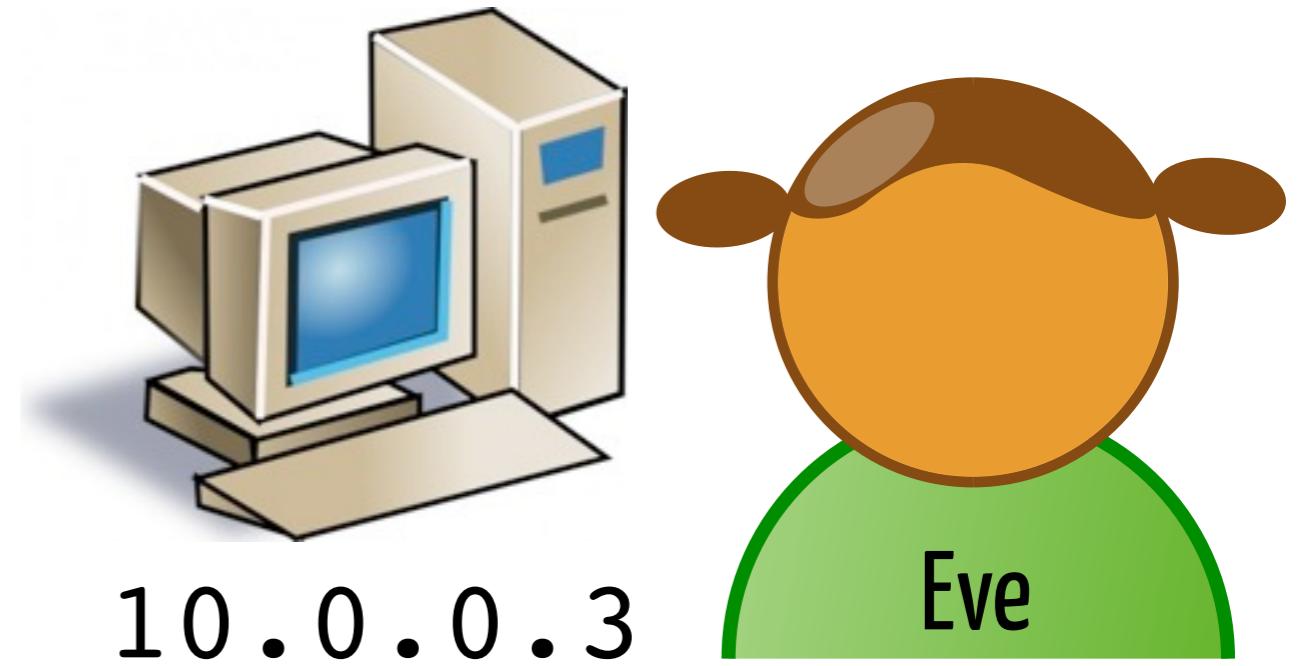
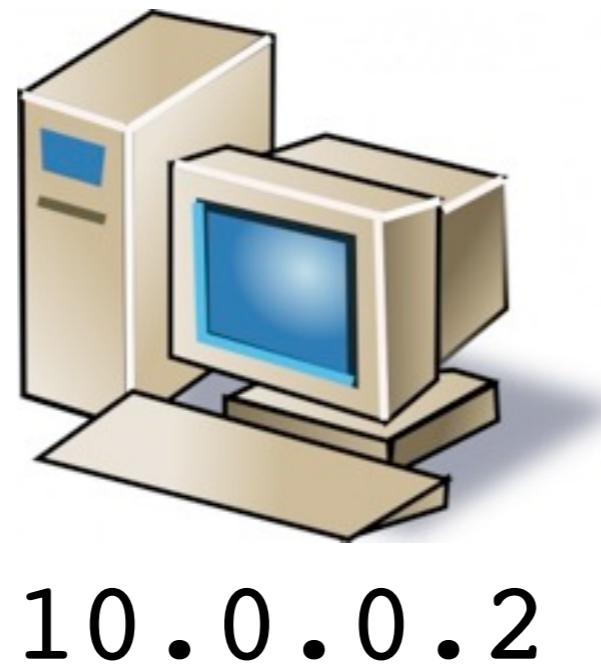
PANE



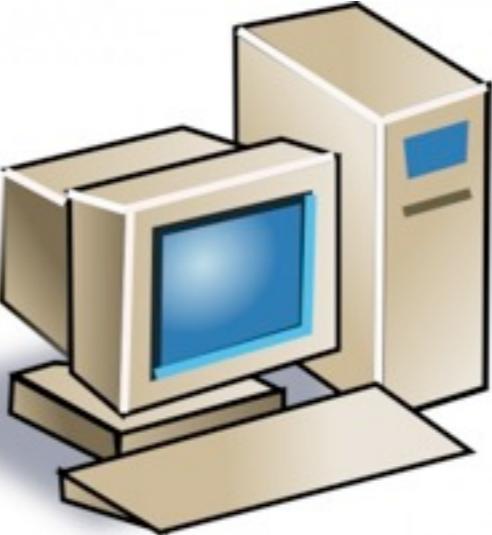
10.0.0.2



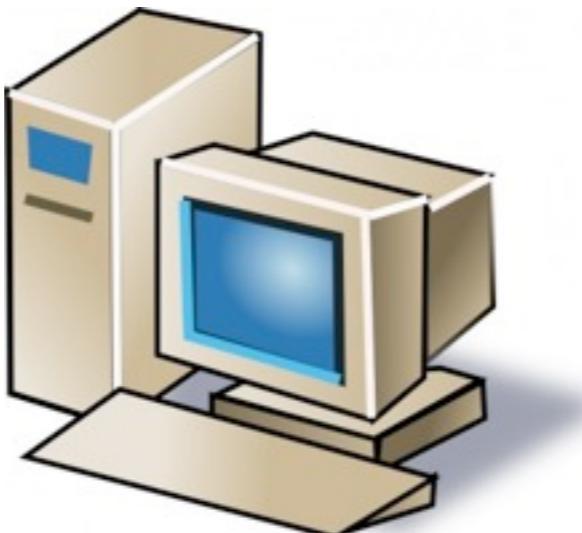
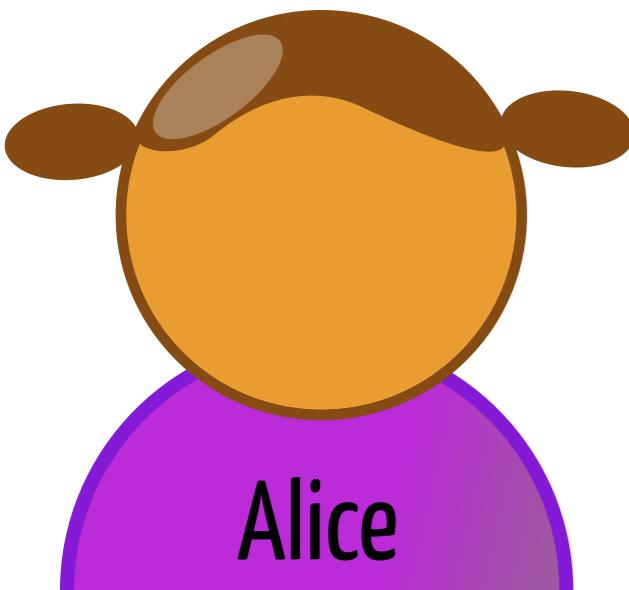
PANE



deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.



10.0.0.3



10.0.0.2

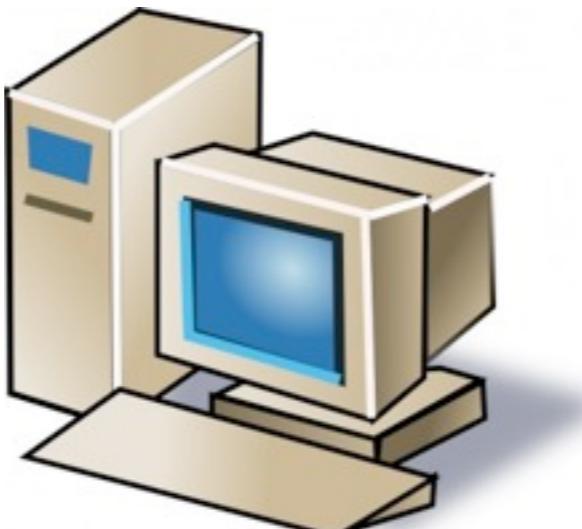
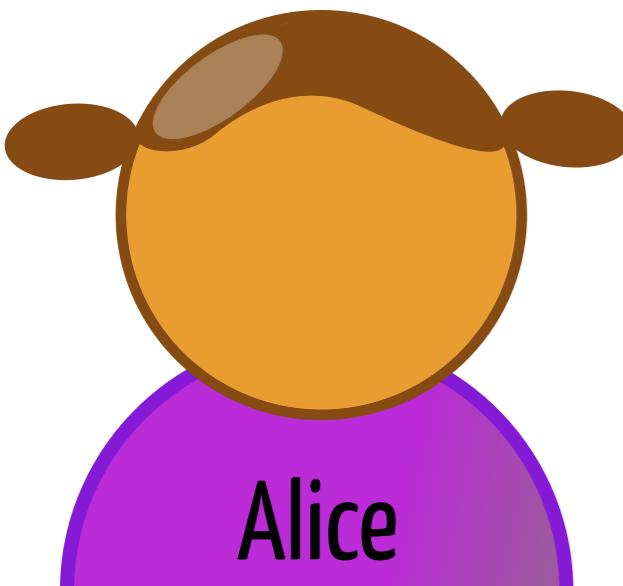


PANE

deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.

OK

10.0.0.3



10.0.0.2

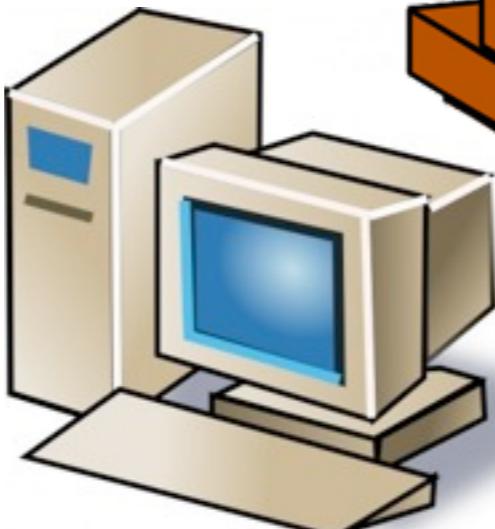
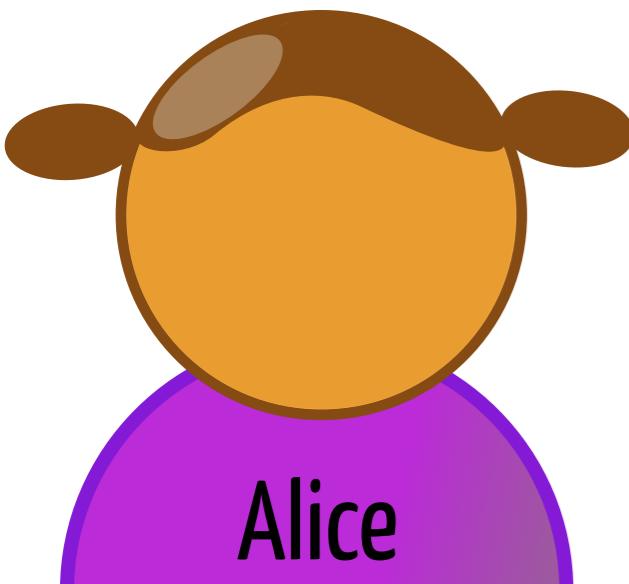


PANE

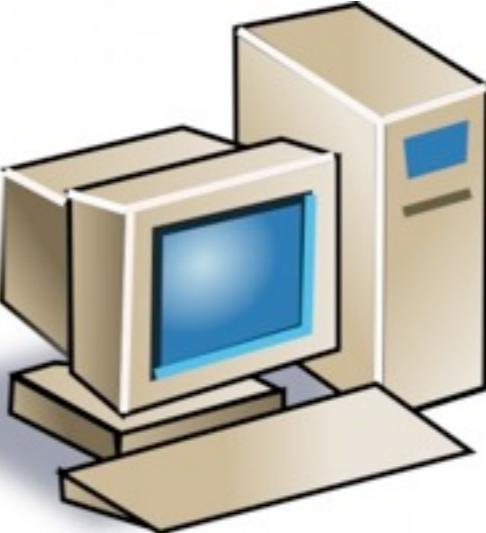
deny(dstHost=10.0.0.2,
srcHost=10.0.0.3) on aAC
from now to +5min.

OK

10.0.0.3

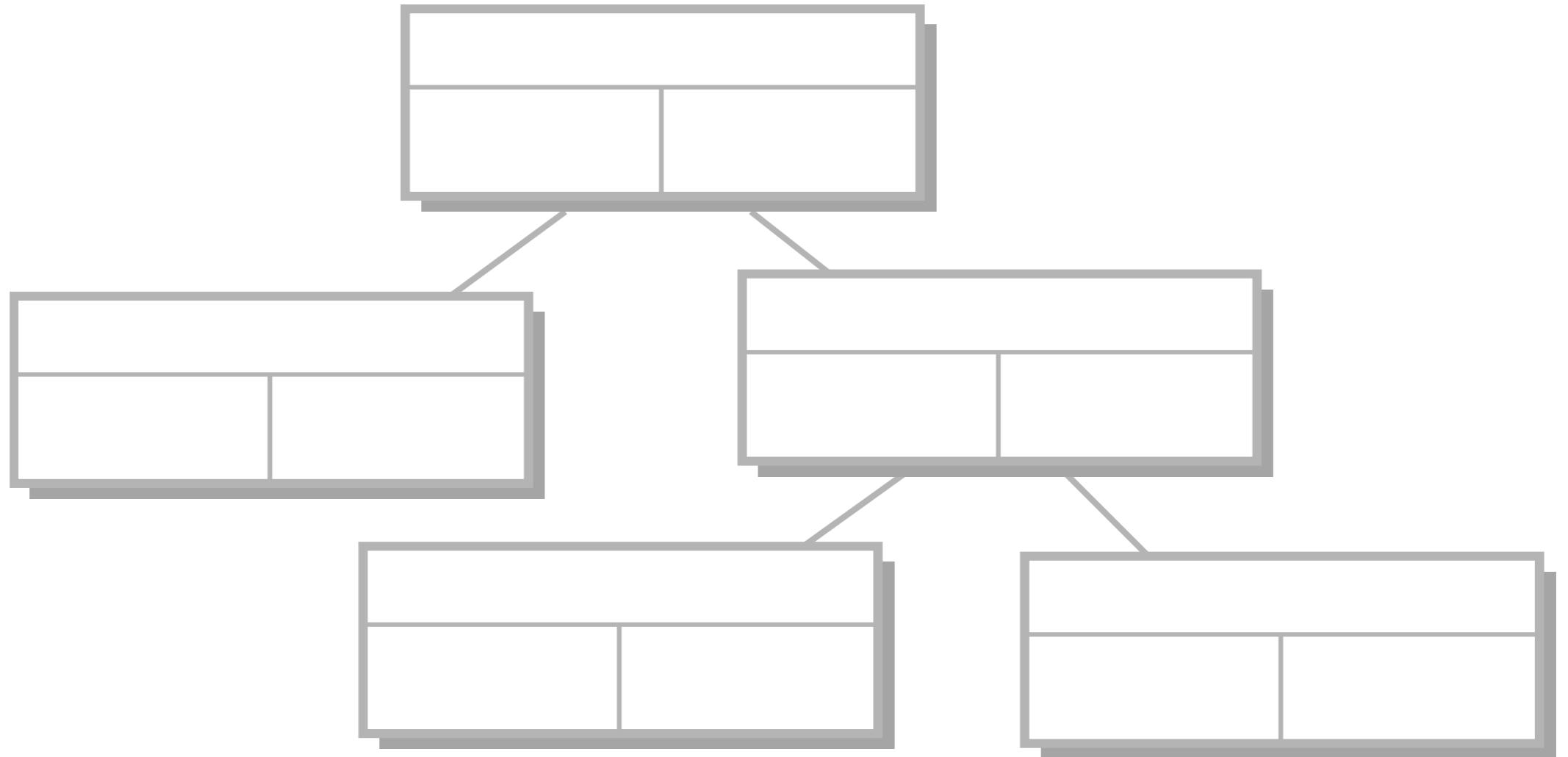


10.0.0.2

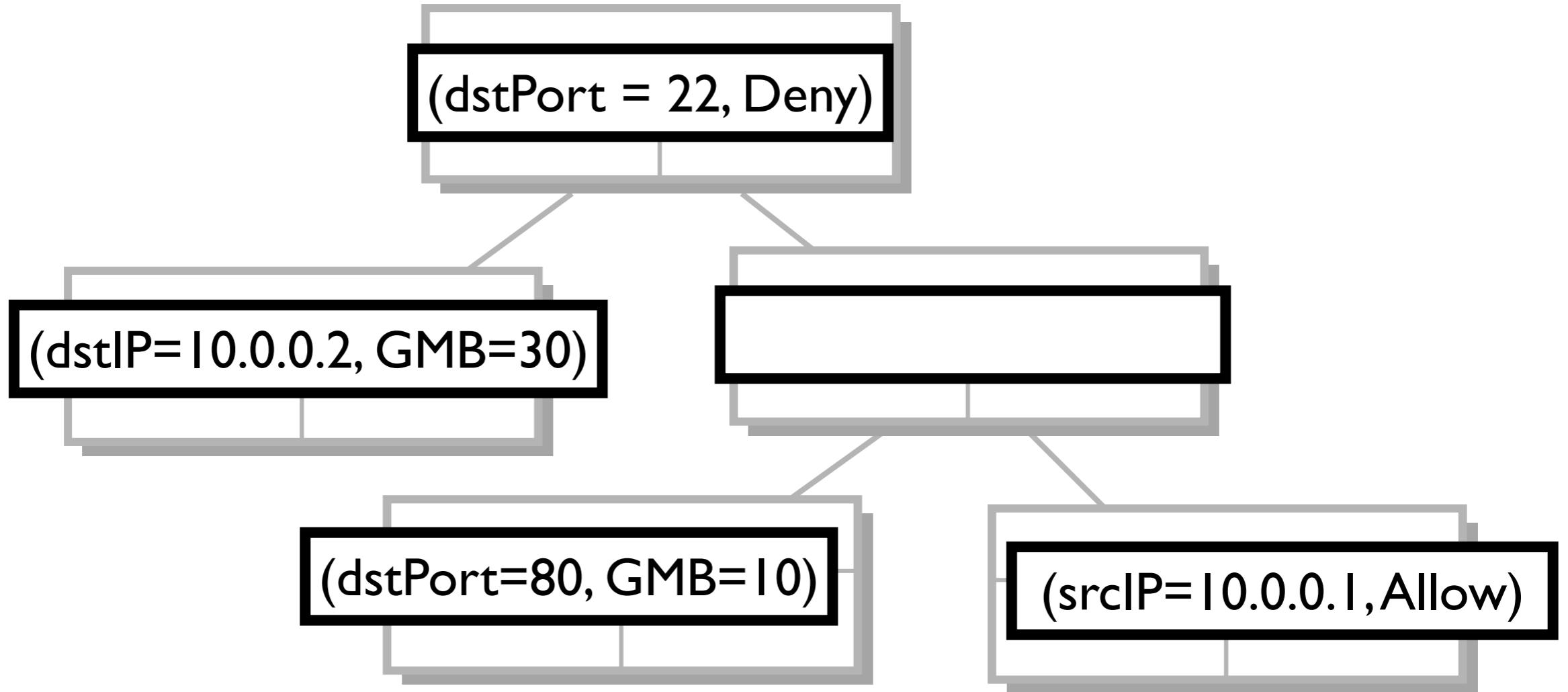


PANE

Dynamic Flow Processing

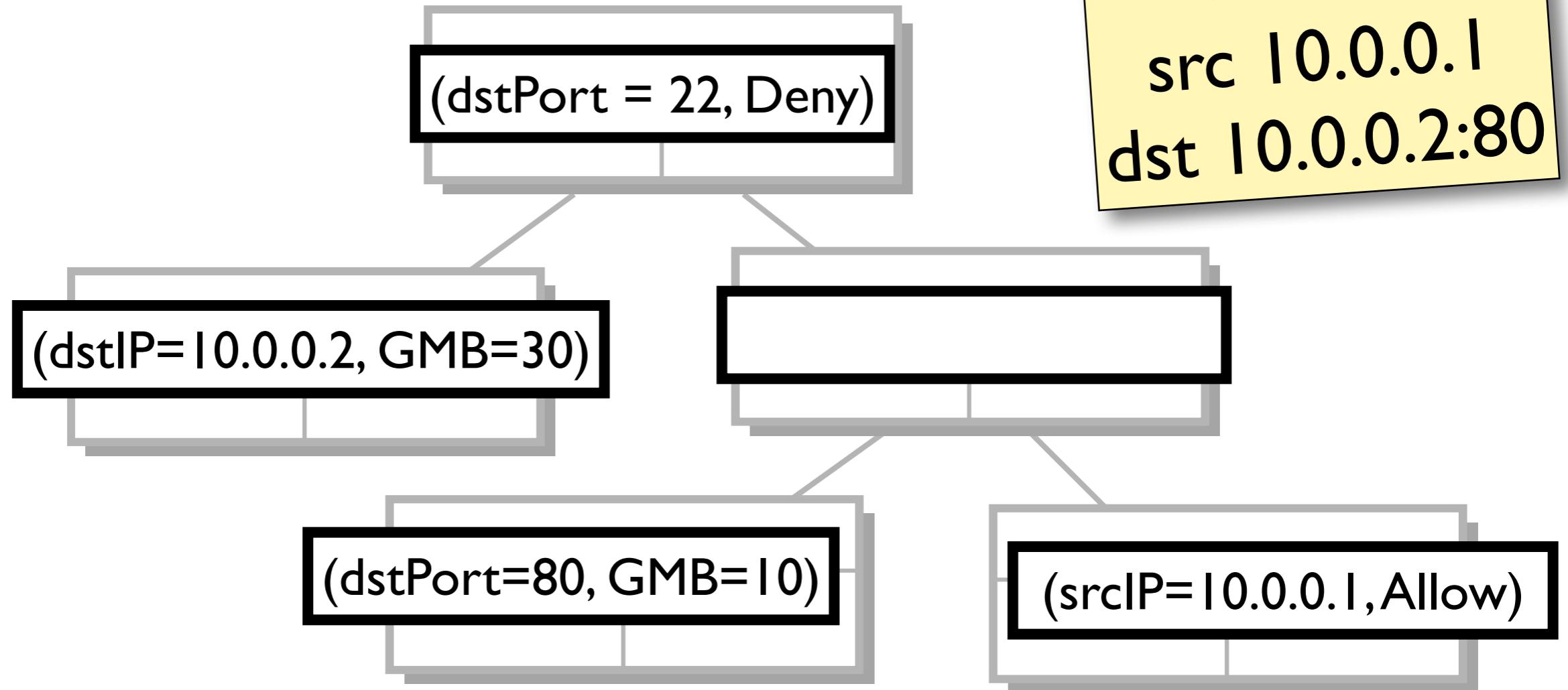


Hierarchy of Policies



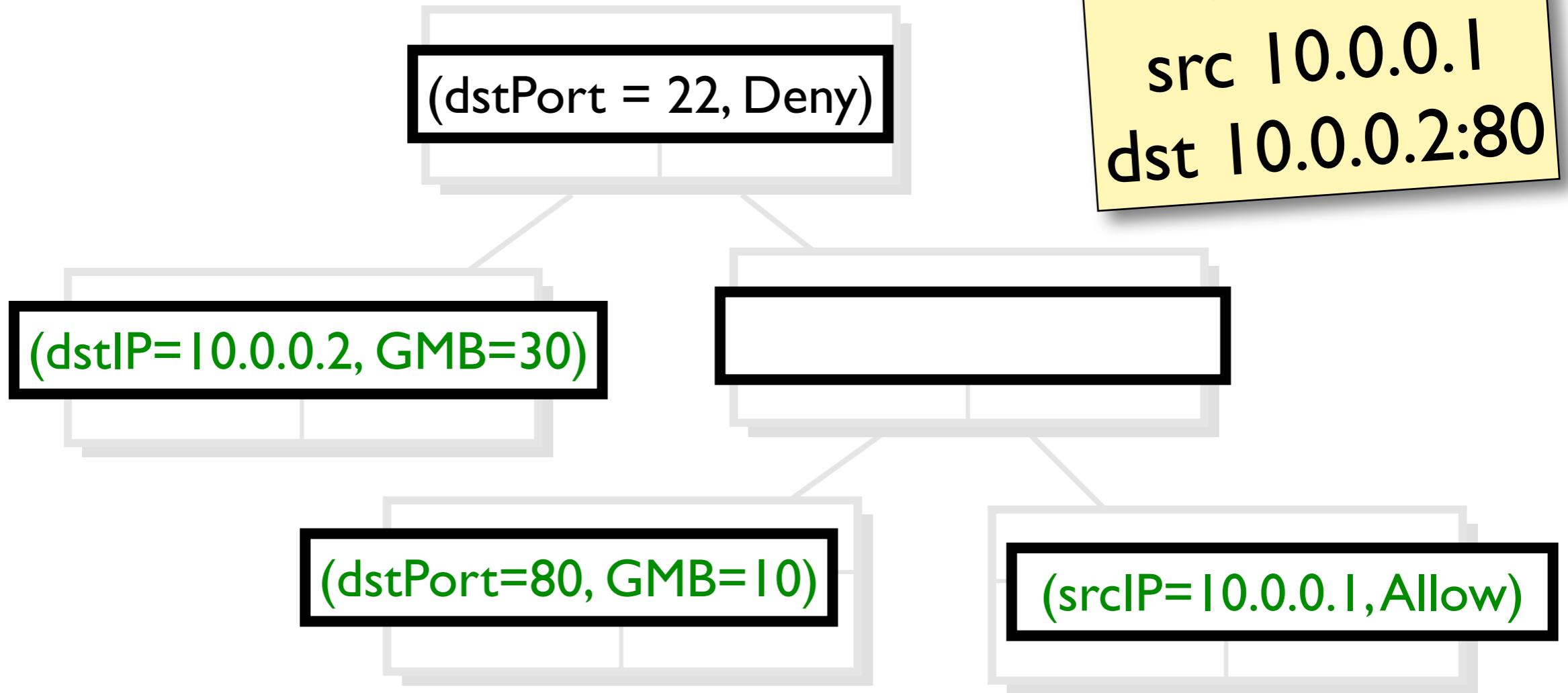
Hierarchy of Policies

Packet:
src 10.0.0.1
dst 10.0.0.2:80

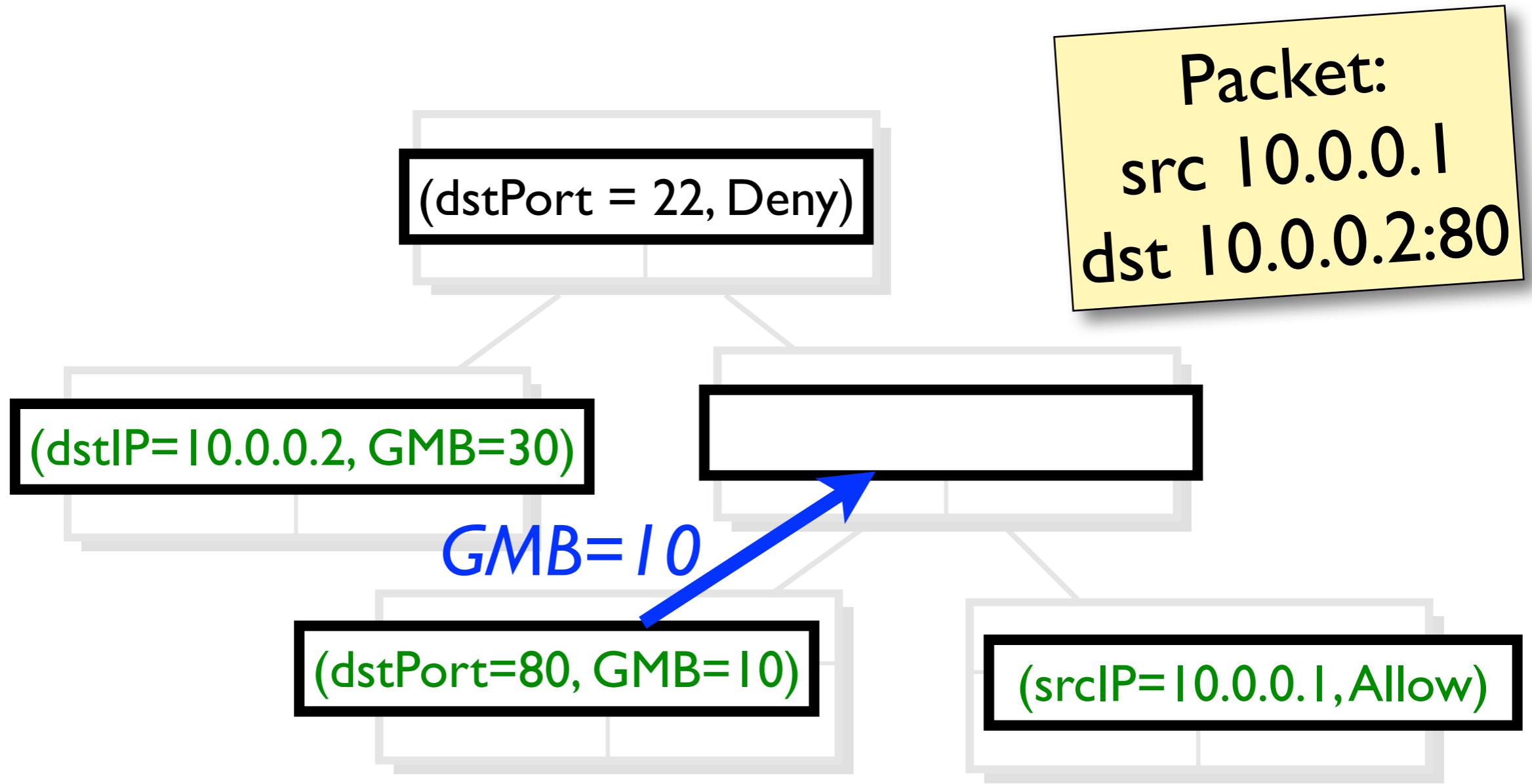


Hierarchy of Policies

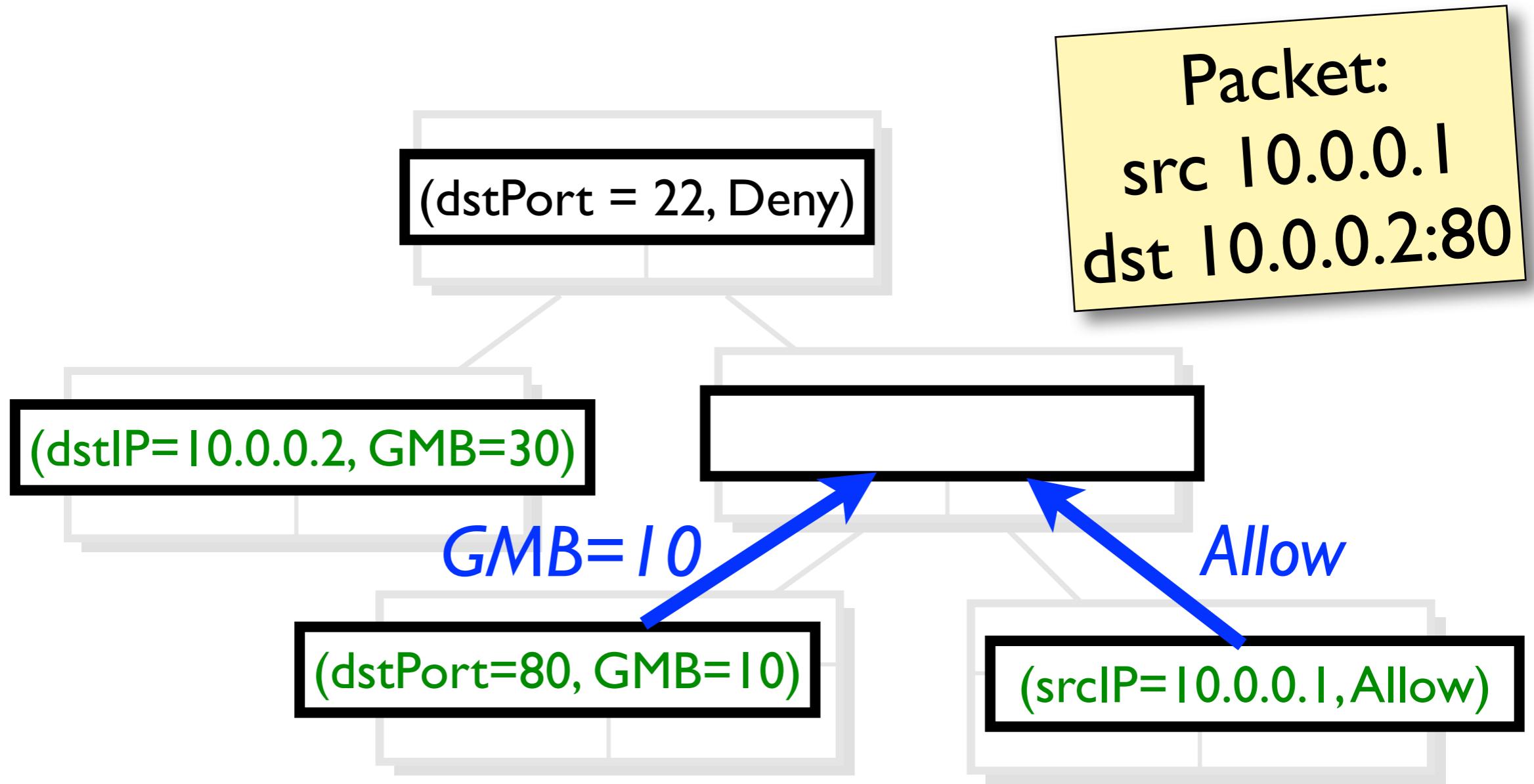
Packet:
src 10.0.0.1
dst 10.0.0.2:80



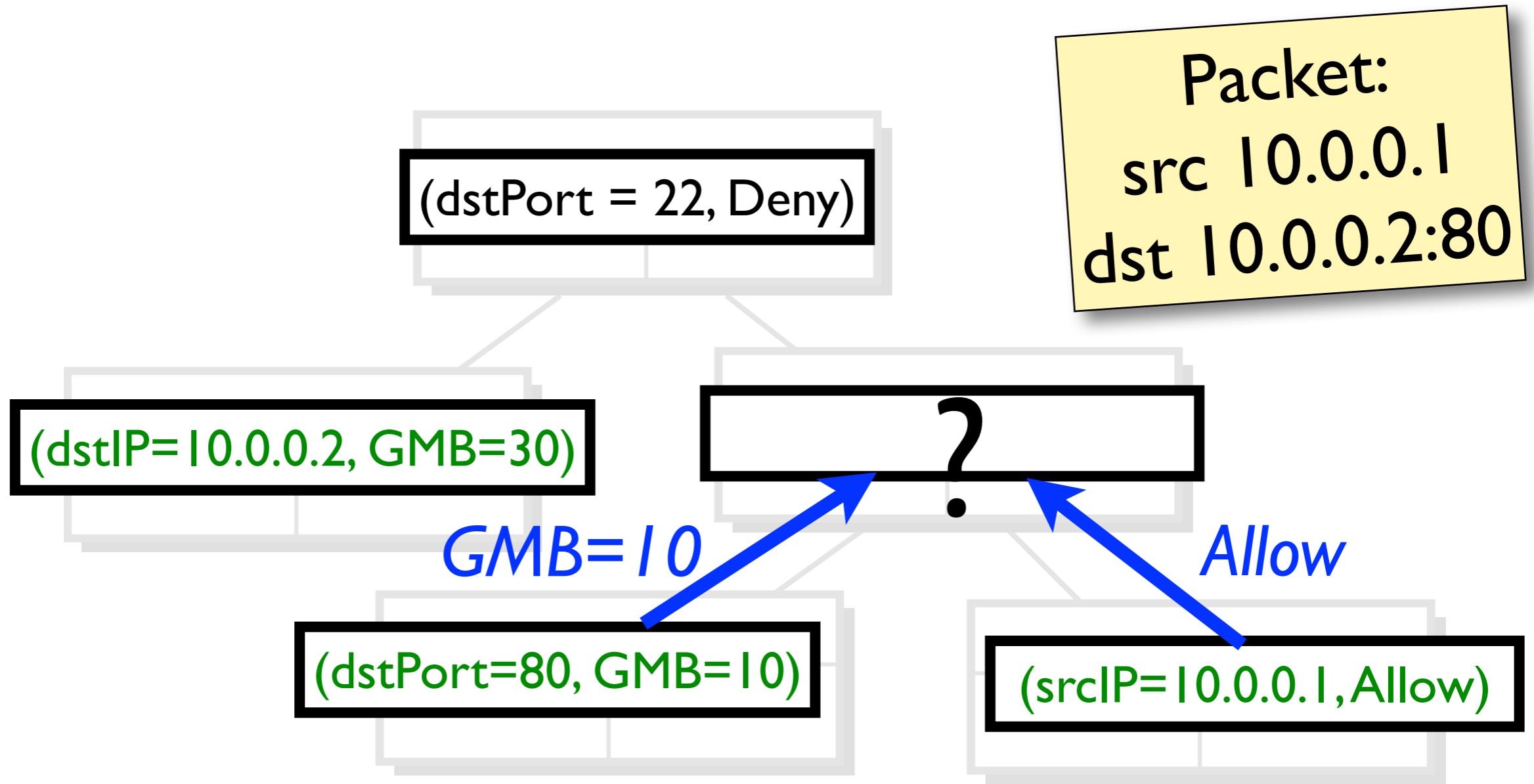
Hierarchical Flow Table



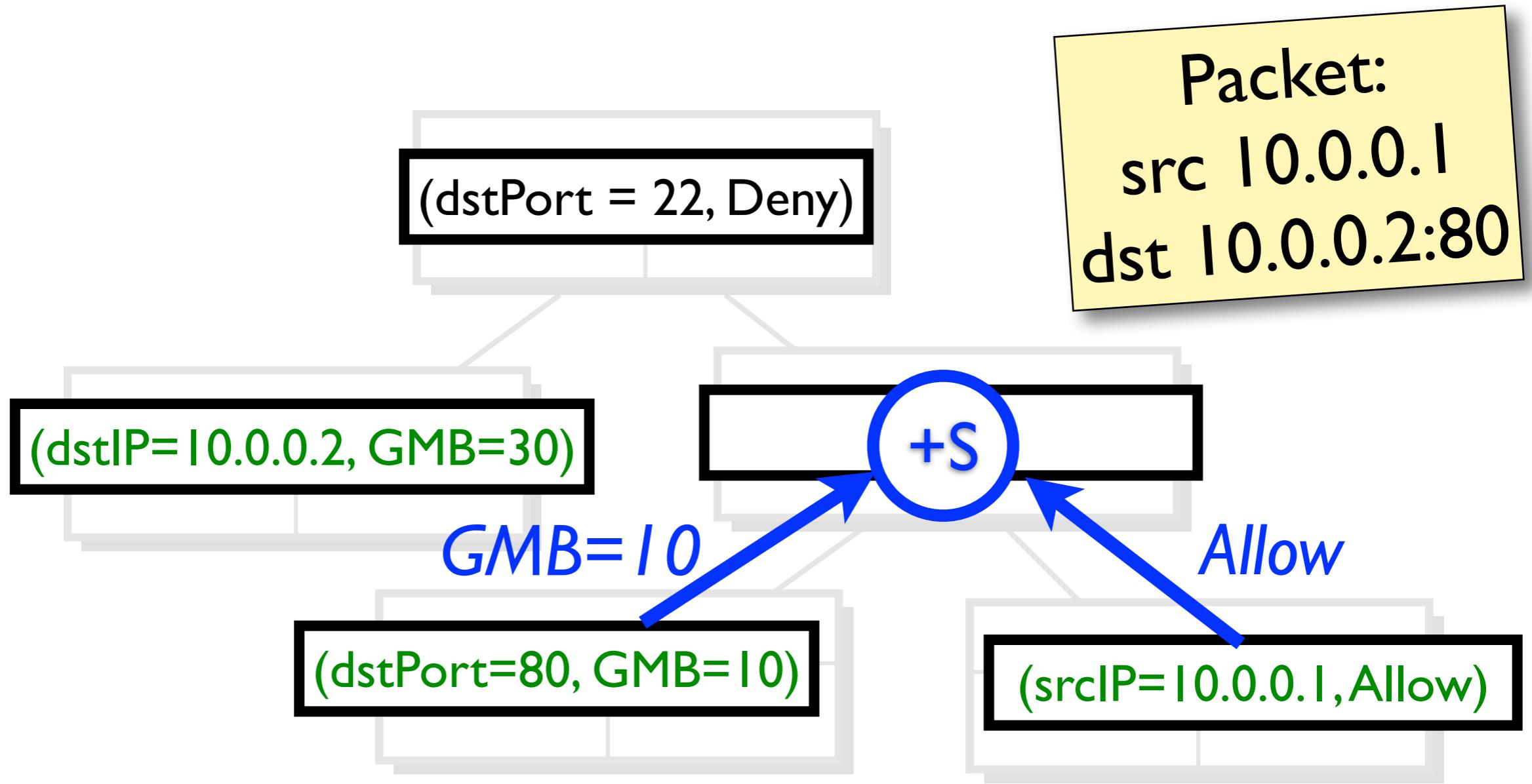
Hierarchical Flow Table



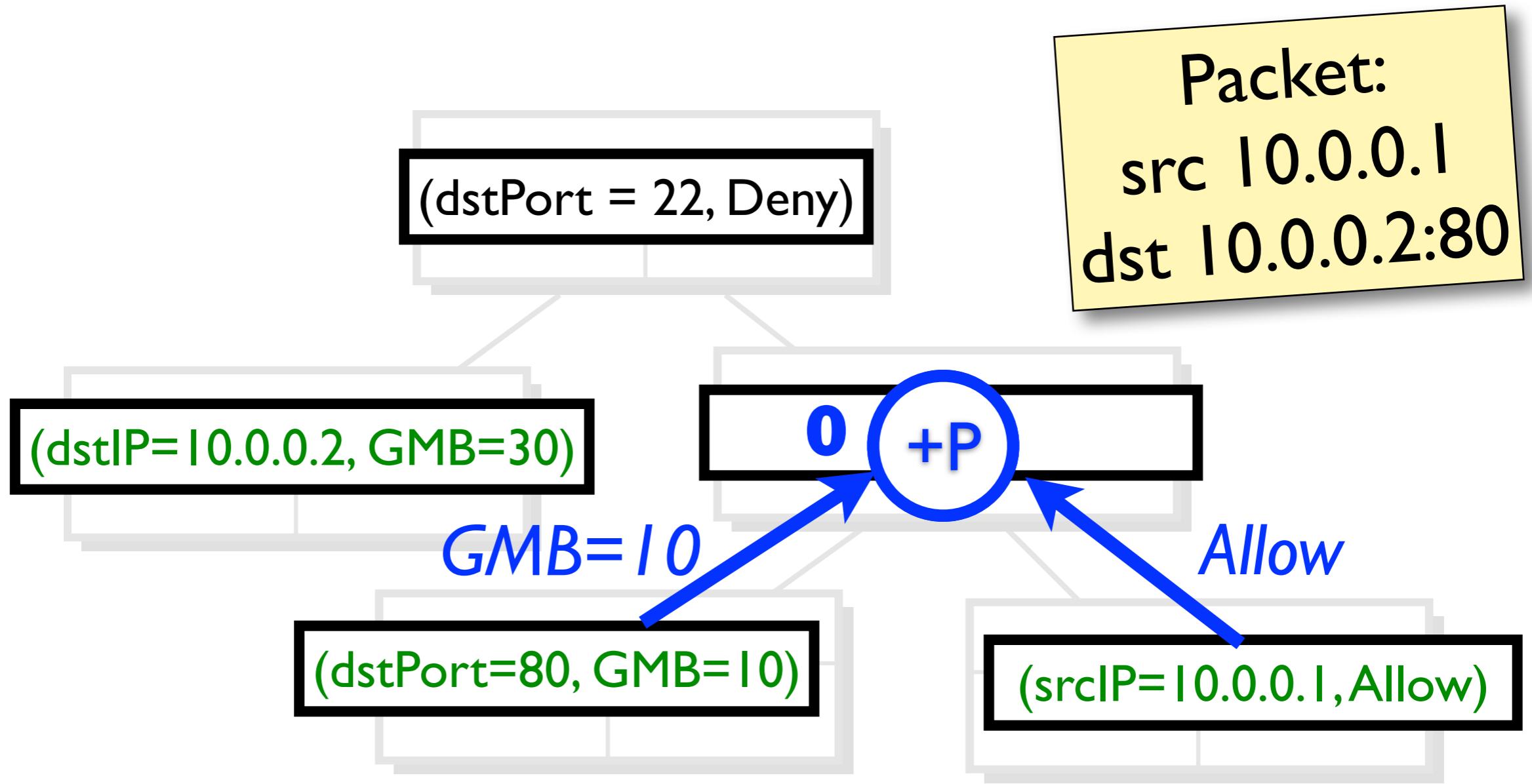
Hierarchical Flow Table



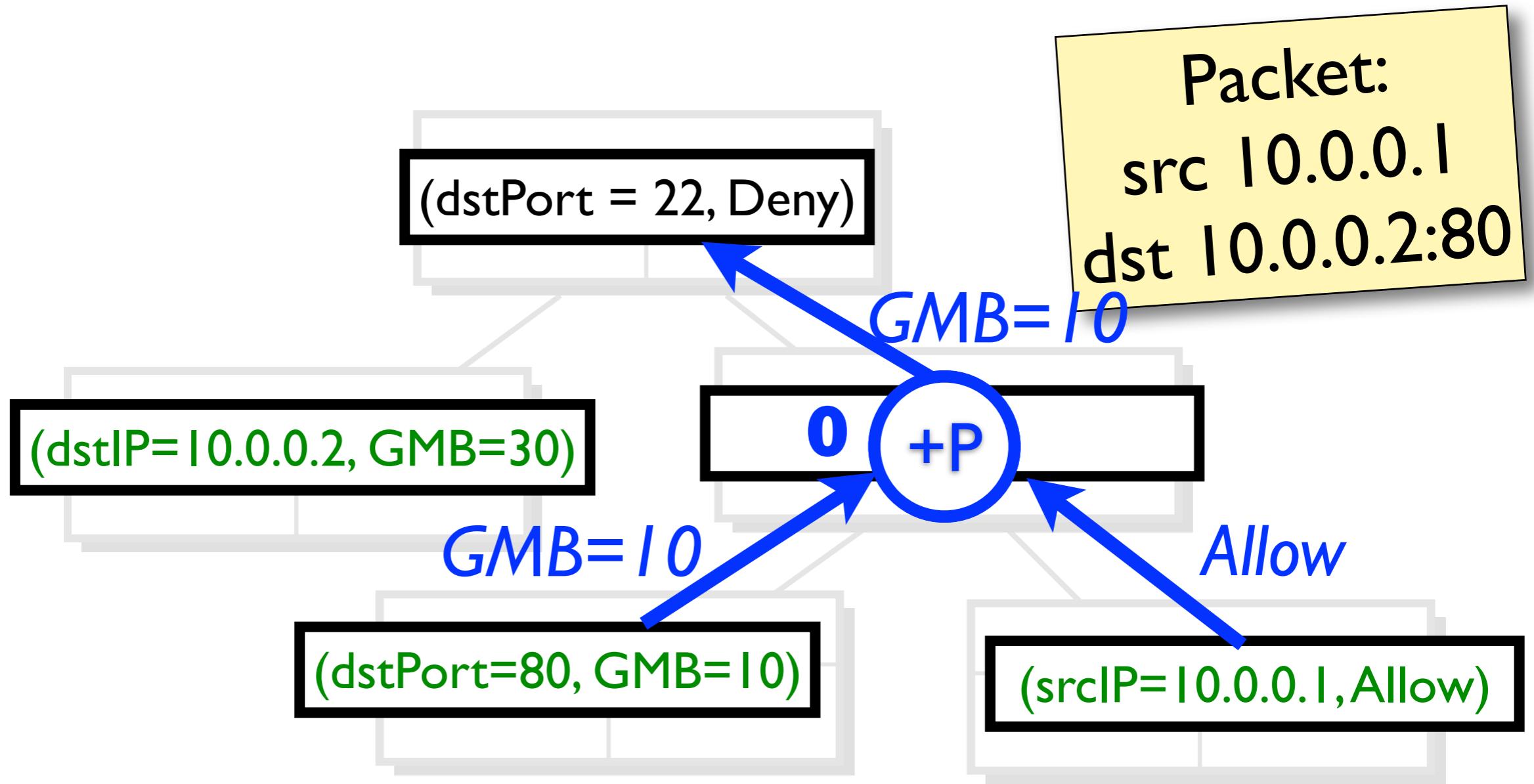
Hierarchical Flow Table



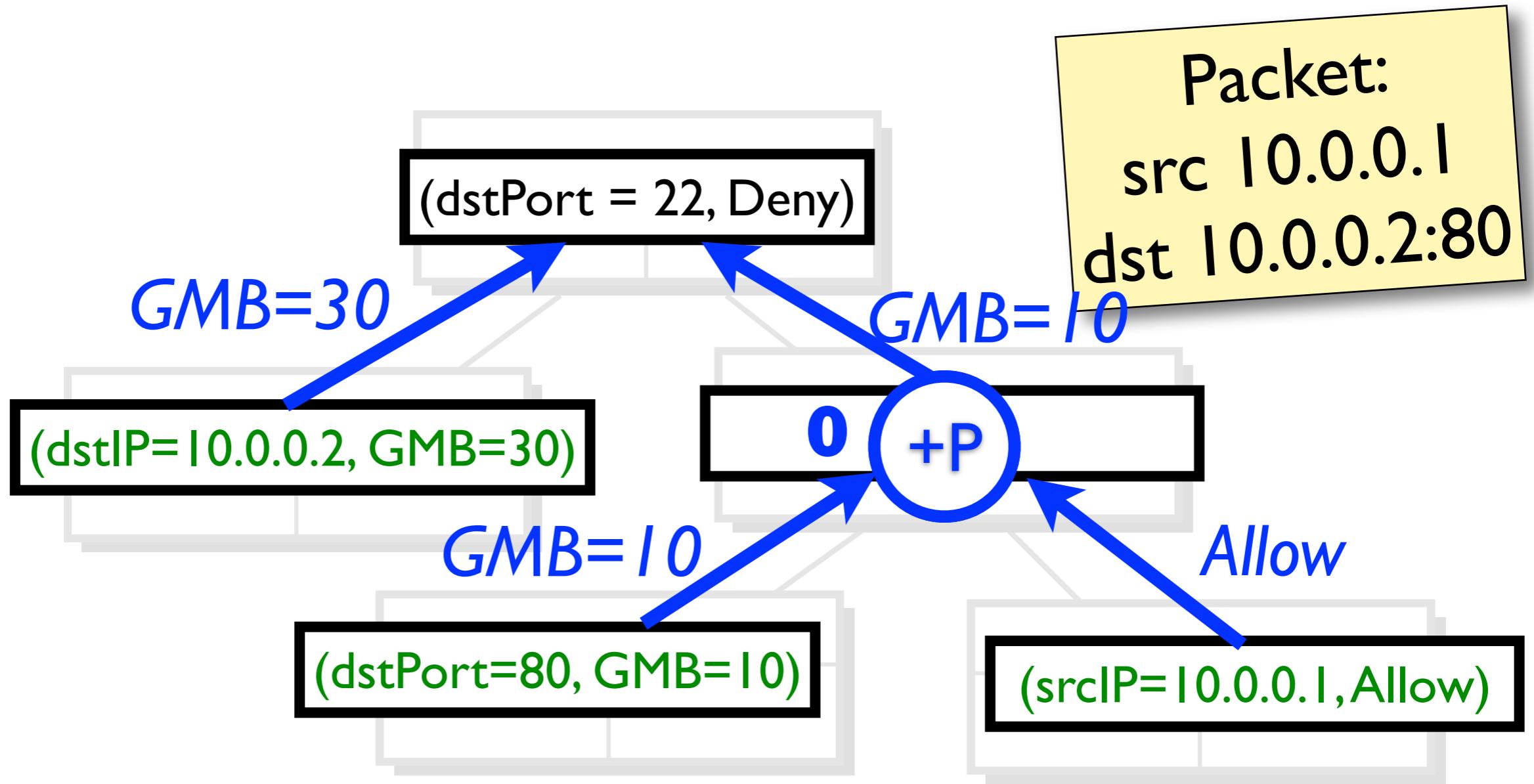
Hierarchical Flow Table



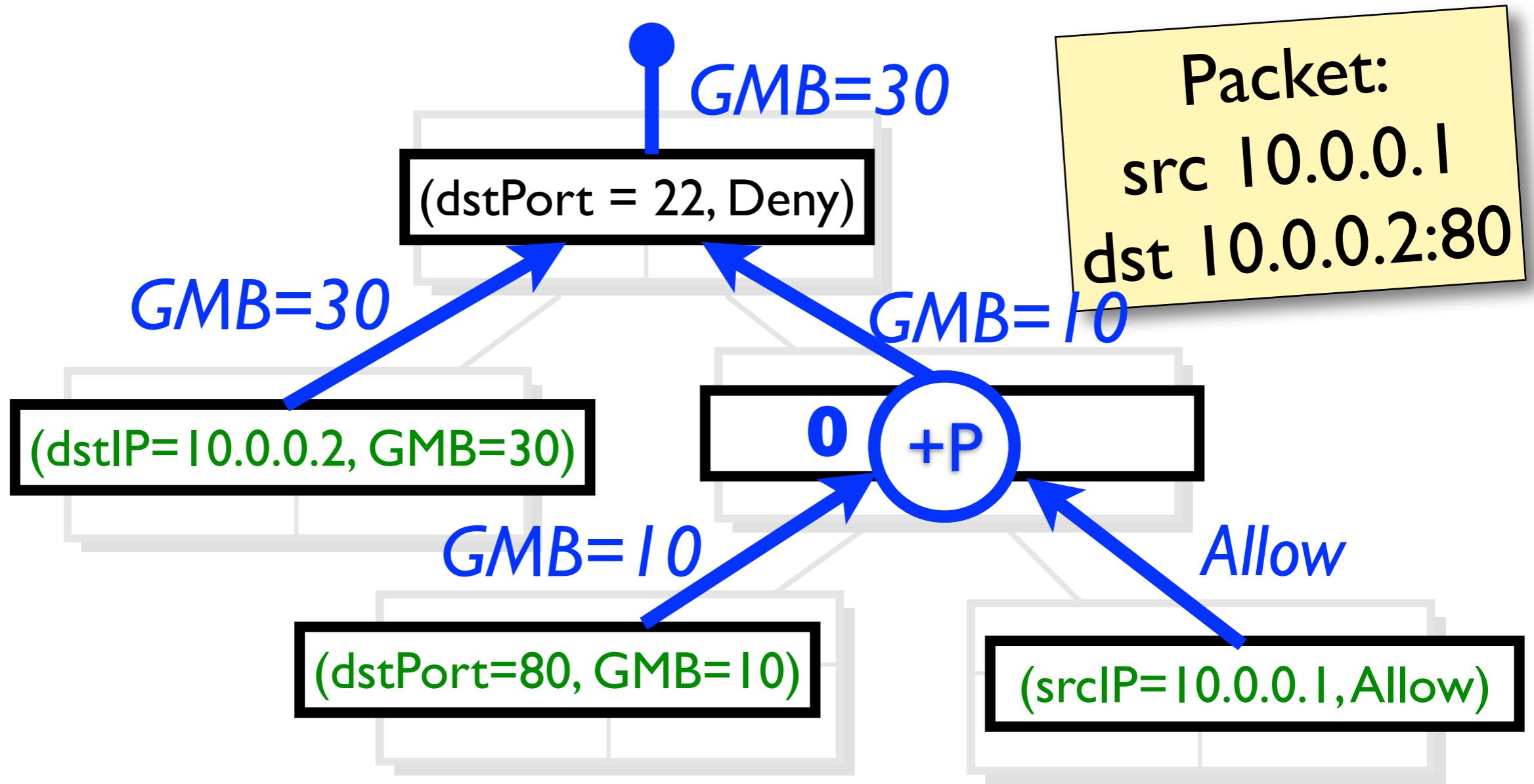
Hierarchical Flow Table



Hierarchical Flow Table



Hierarchical Flow Table

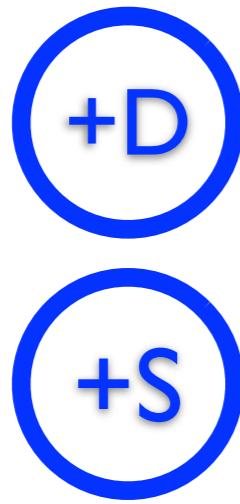


Hierarchical Flow Table

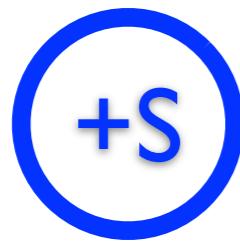
Associative, 0-identity

Requirements

Commutative



In node



Sibling



Parent-Sibling

HFT operators

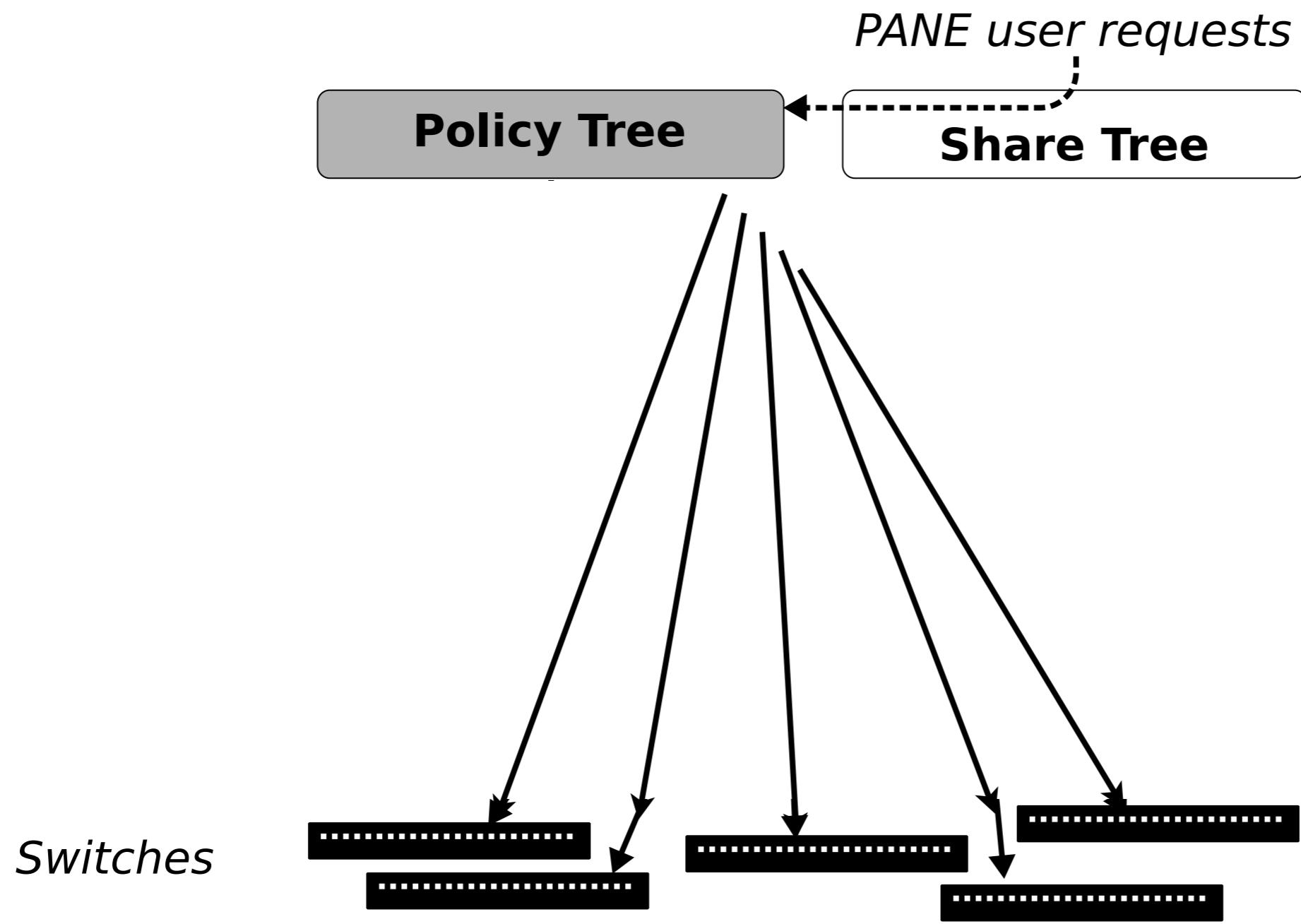
Associative, 0-identity

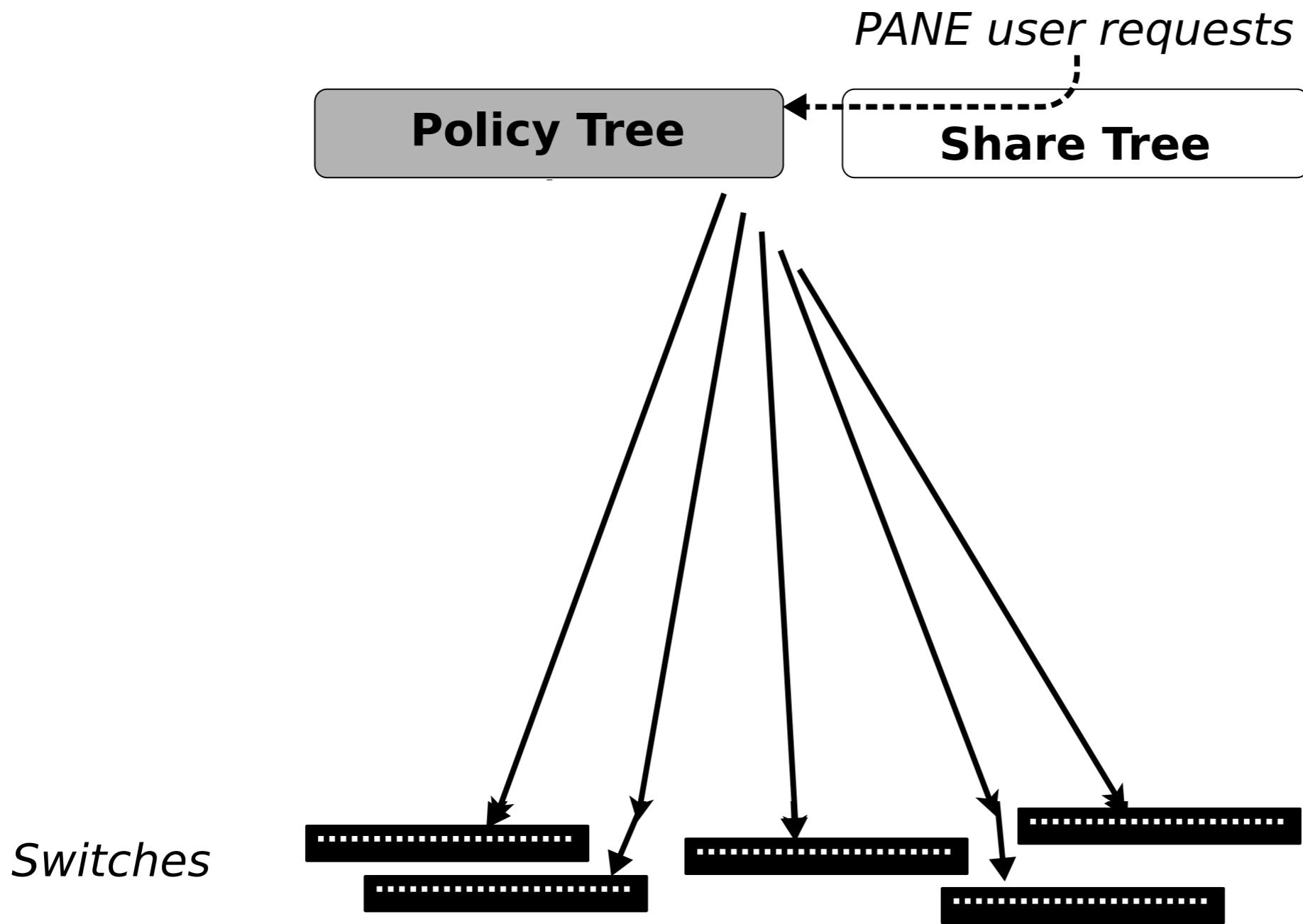
| Requirements | In PANE |
|-----------------------|--|
| <i>Commutative</i> | D and S identical. Deny overrides Allow. GMB combines as max |
| <i>Parent-Sibling</i> | Child overrides Parent for Access Control GMB combines as max |

HFT operators

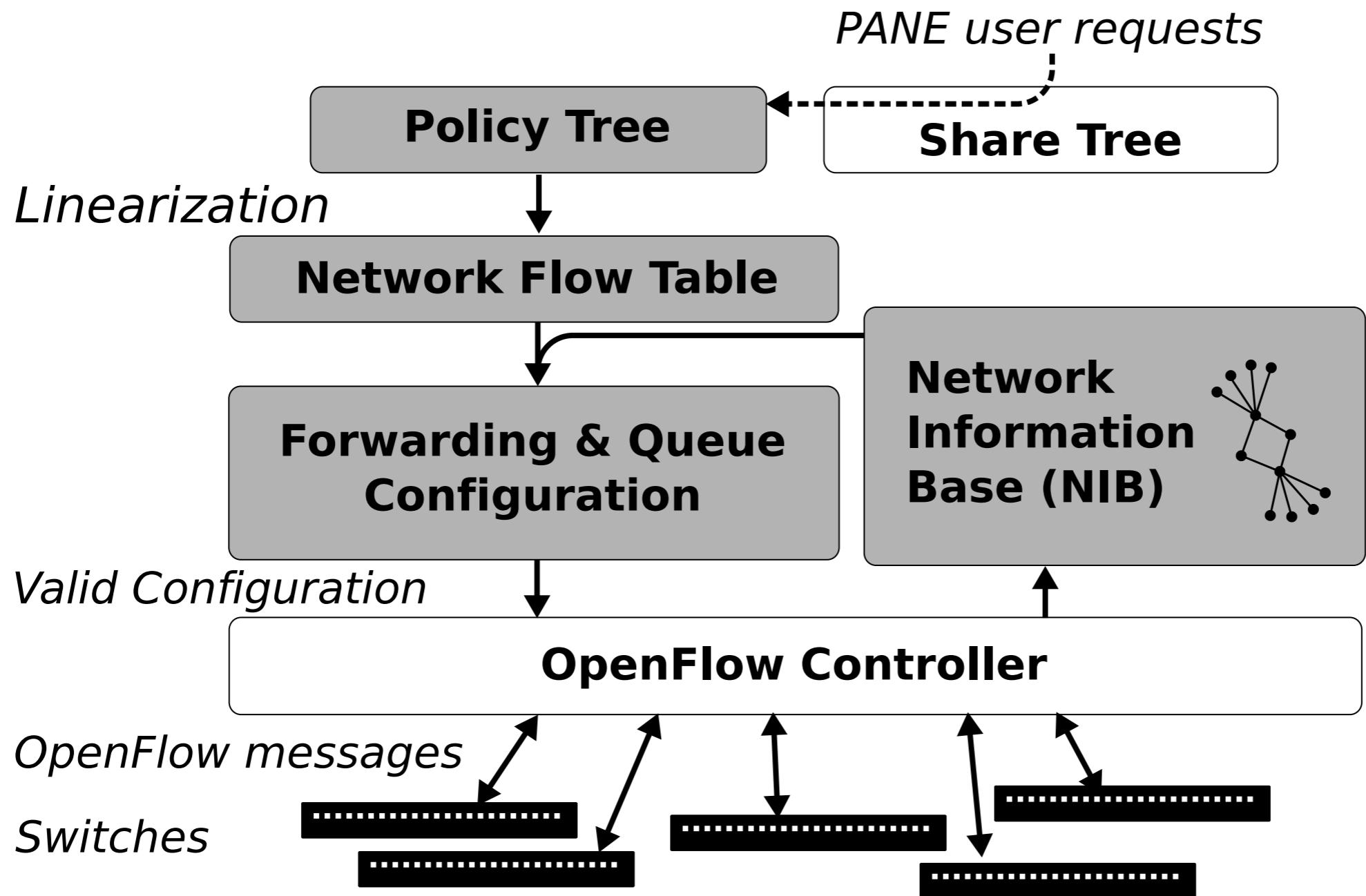


There's a slight problem...



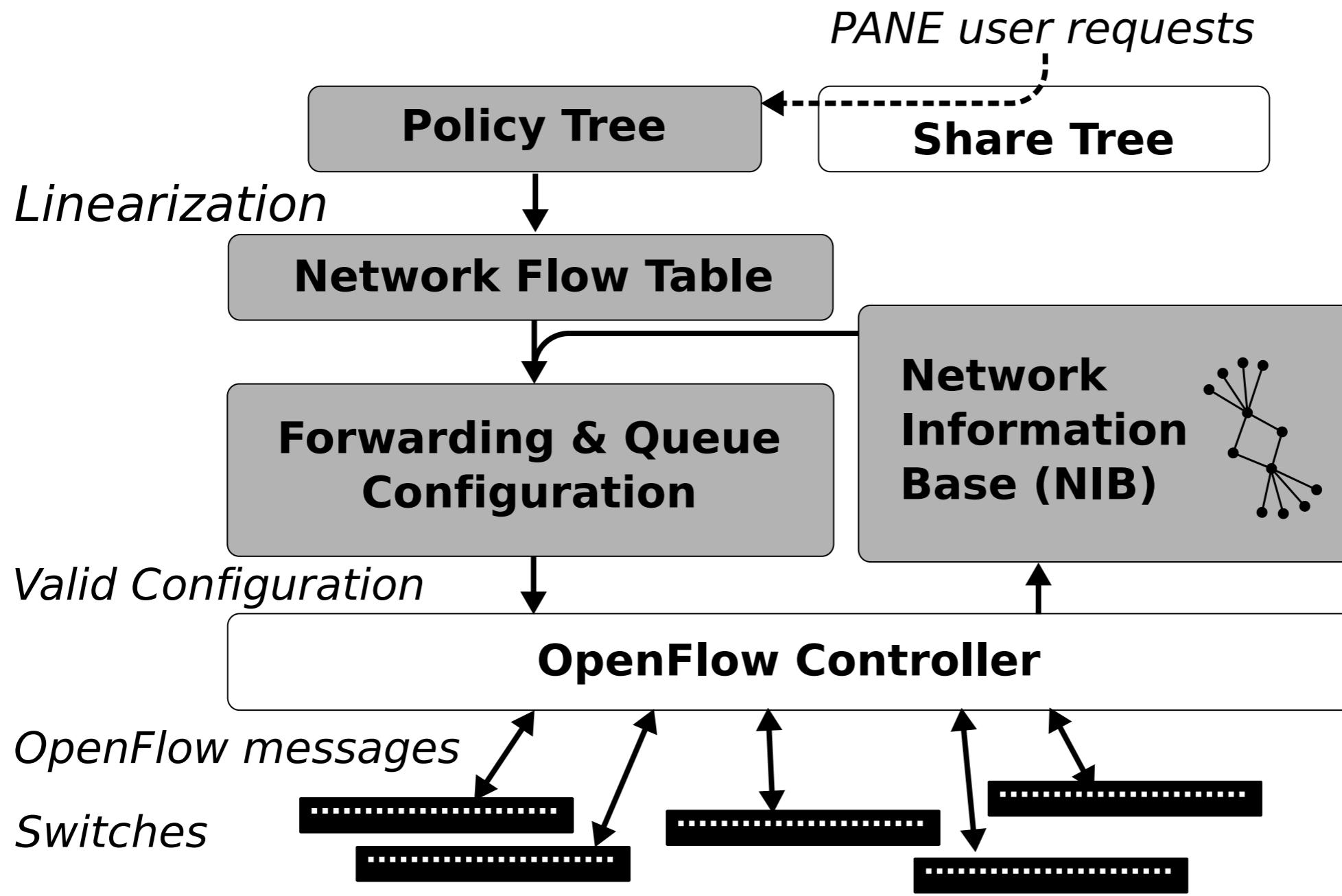


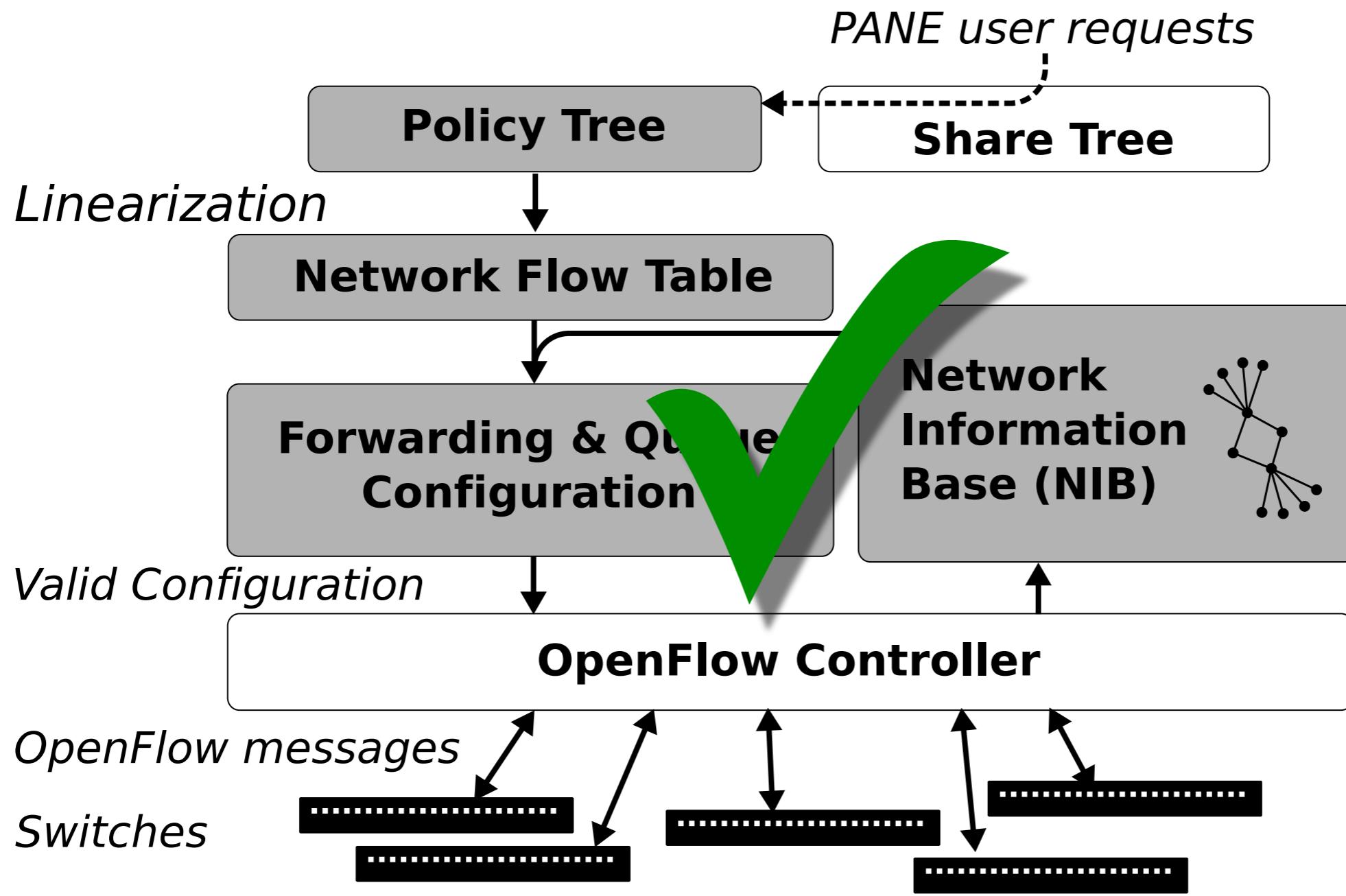
Switches don't grow trees

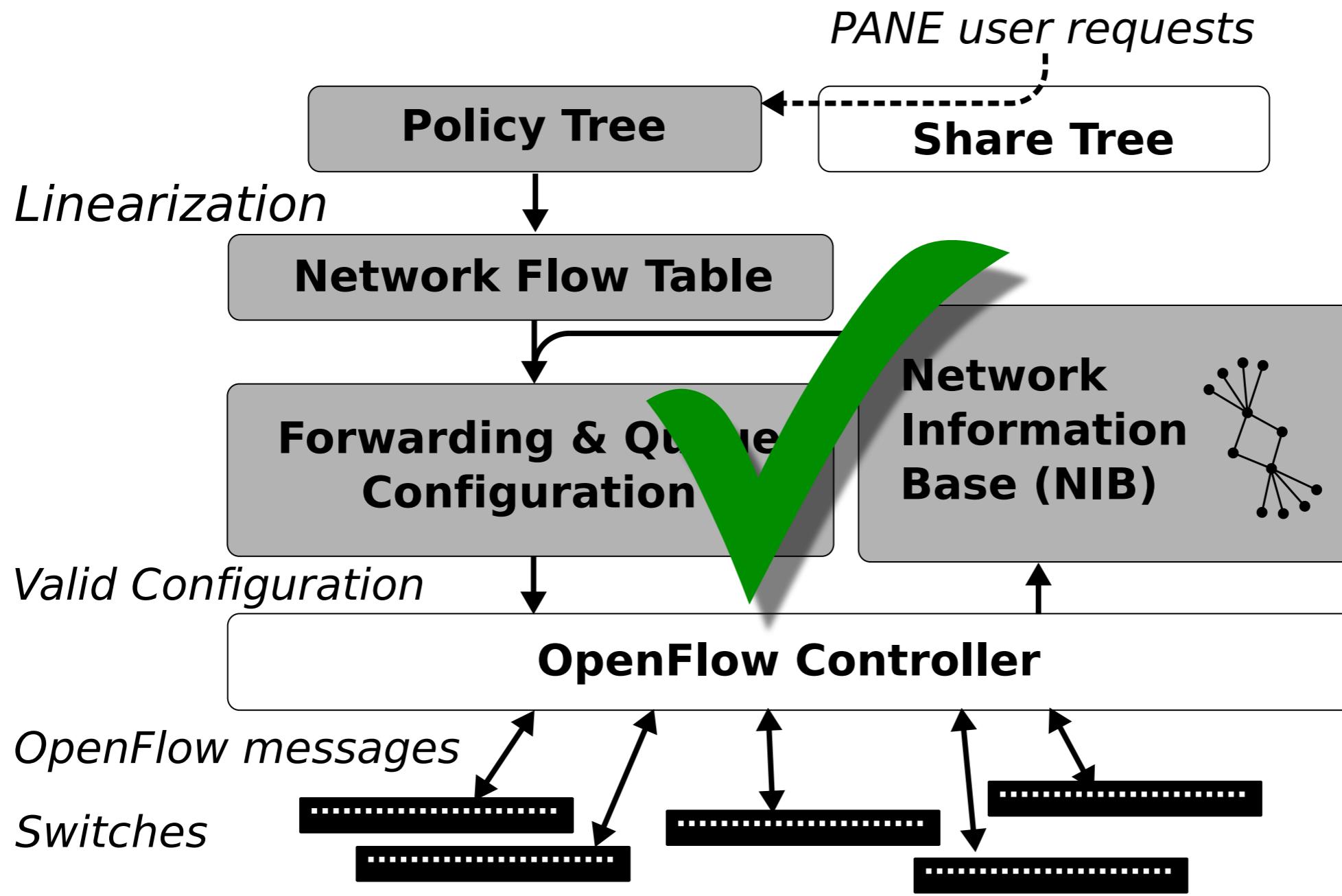


Switches don't grow trees

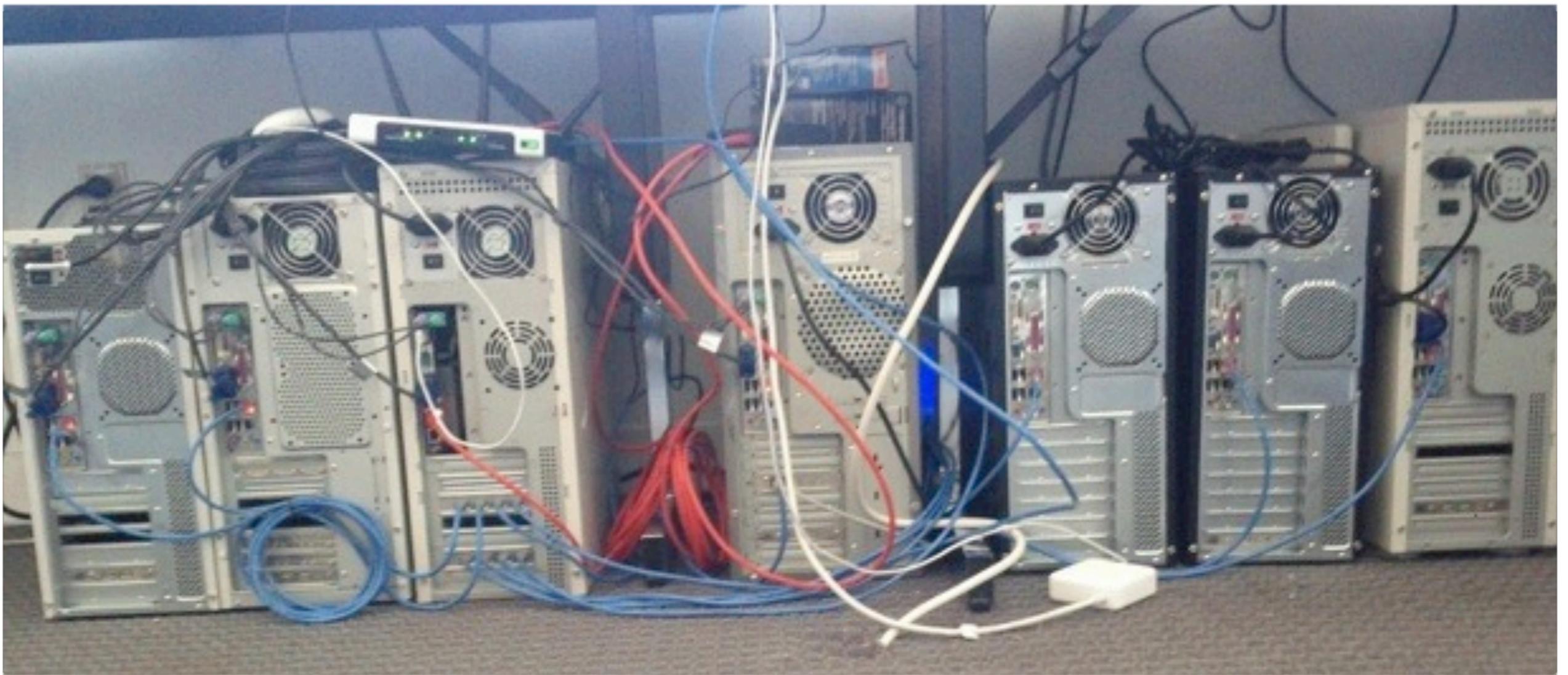
Current Status







We've built all these components
Currently have Access Control and GMB



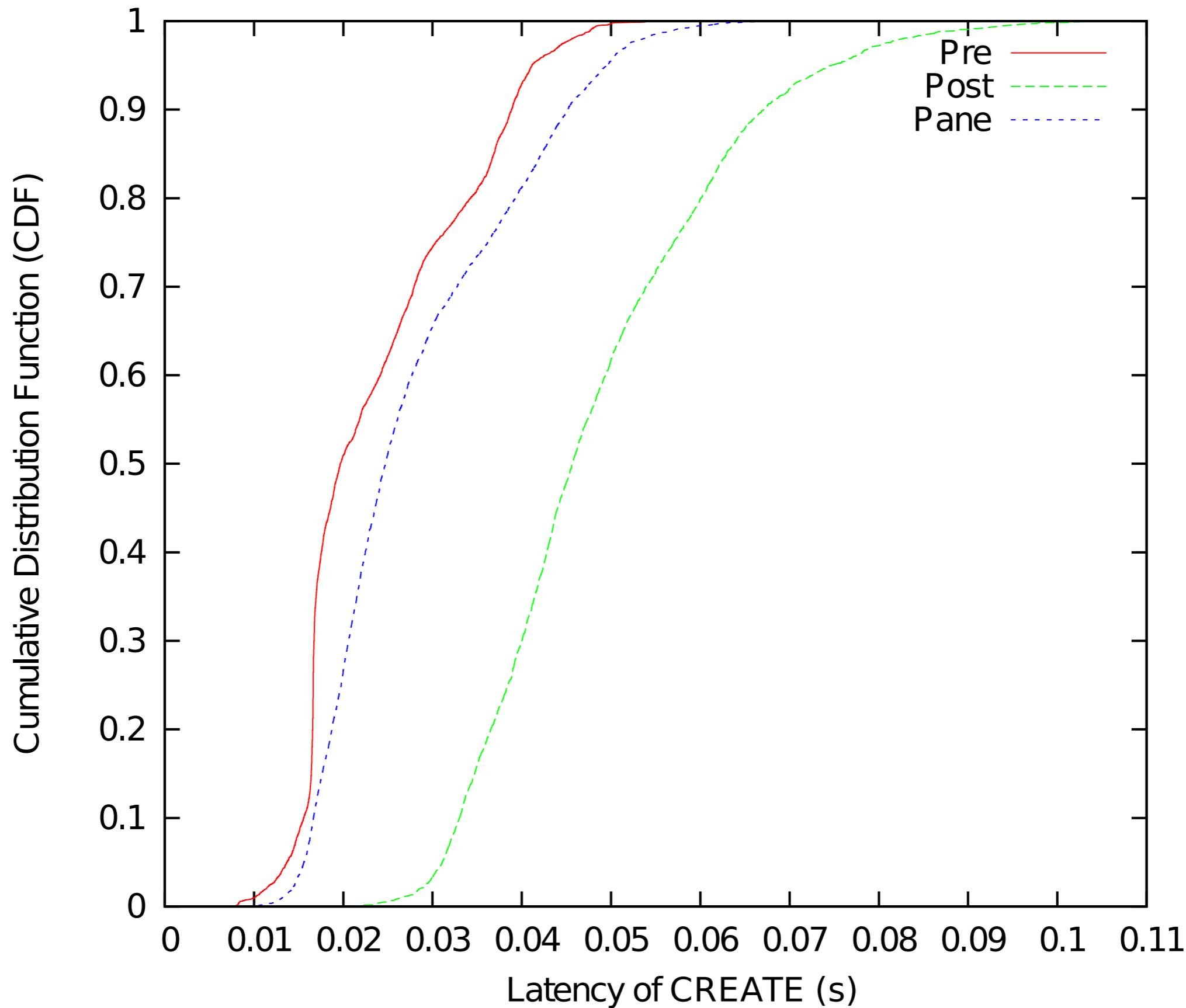
Toy Evaluation

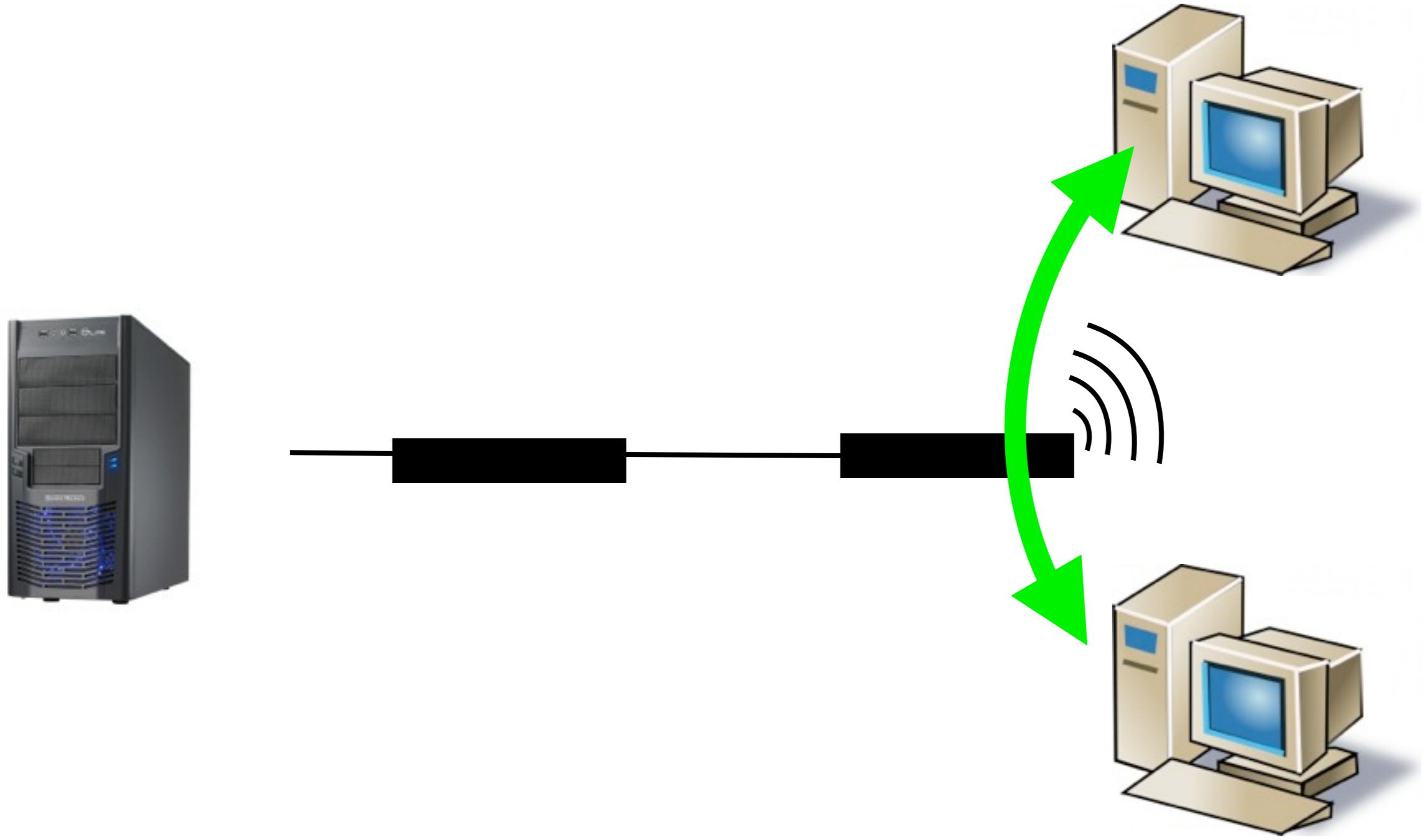
Protecting Zookeeper

5 PANE-enabled Zookeper servers
1 client

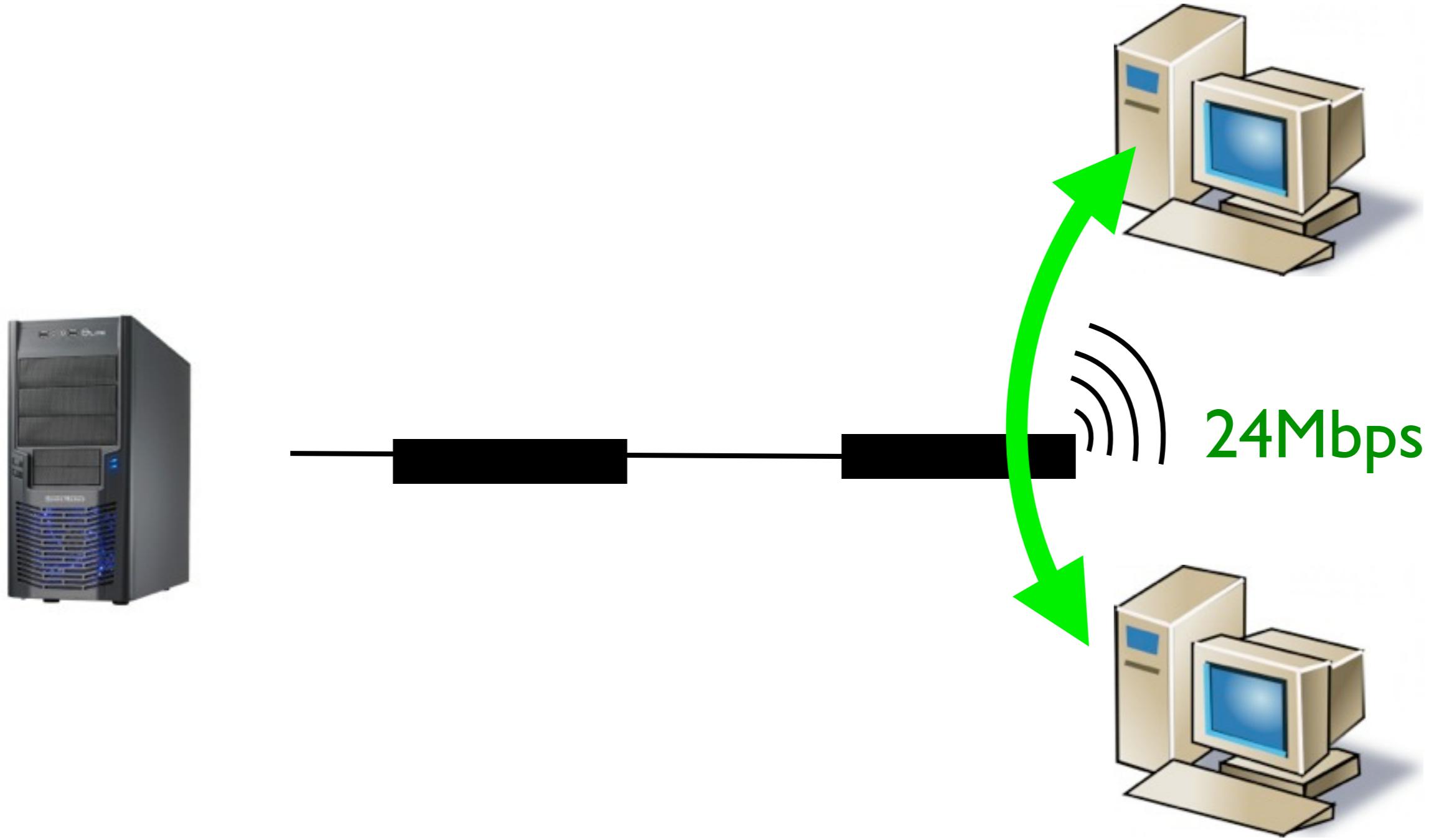
Connected via single OpenVSwitch (3.3Gbps)
iPerf generating load on all links

Protecting Zookeeper

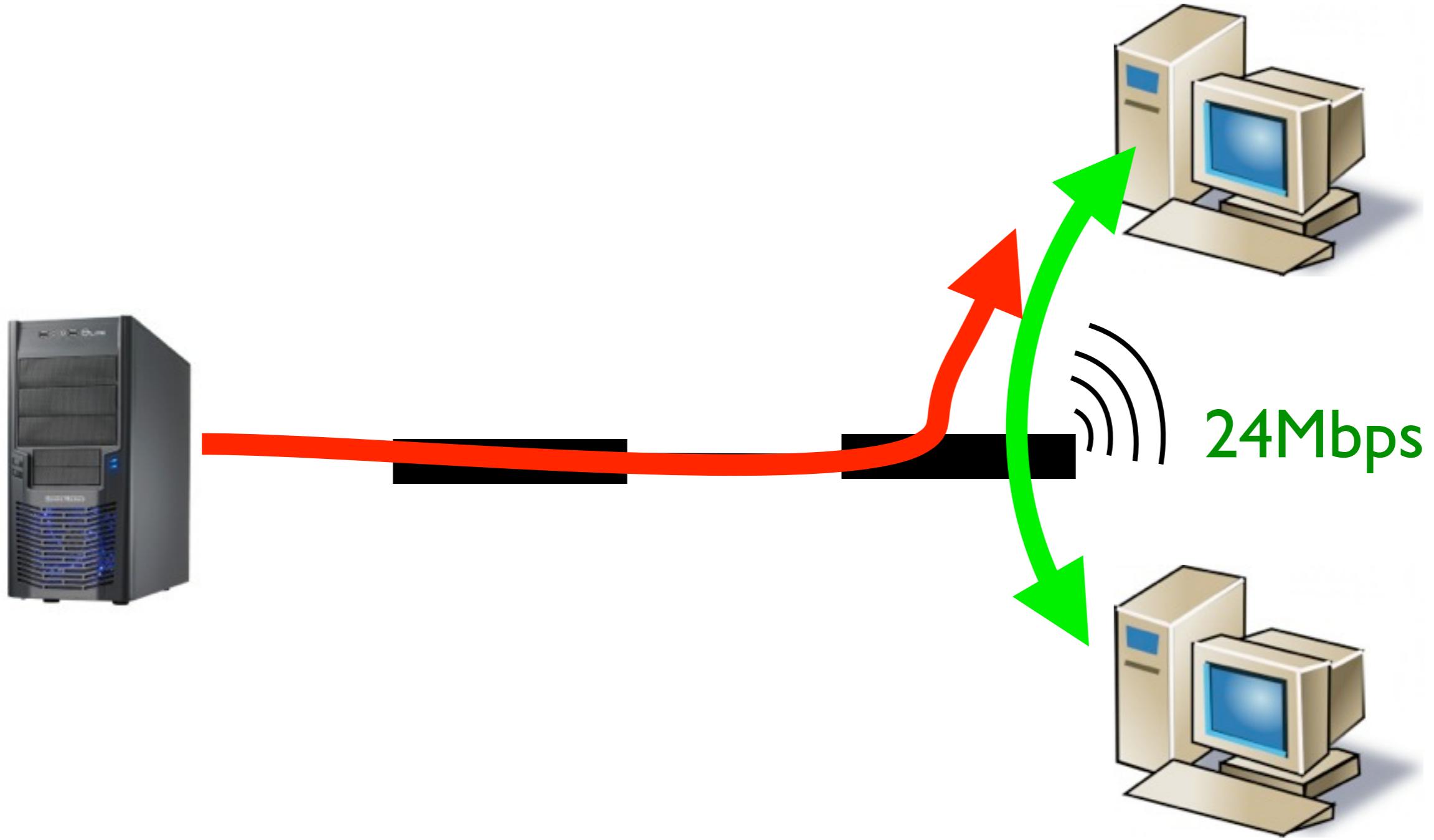




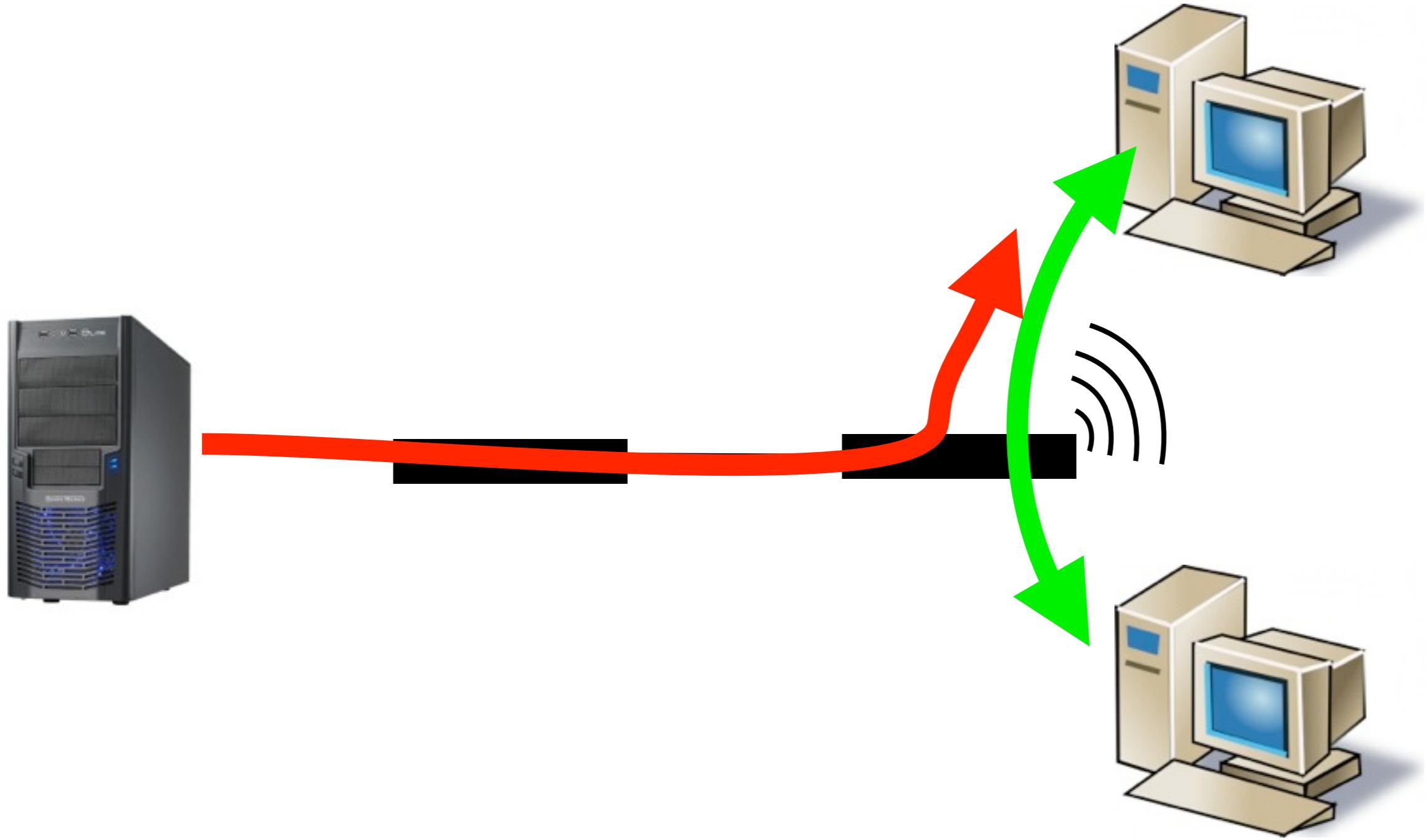
Denial-of-service



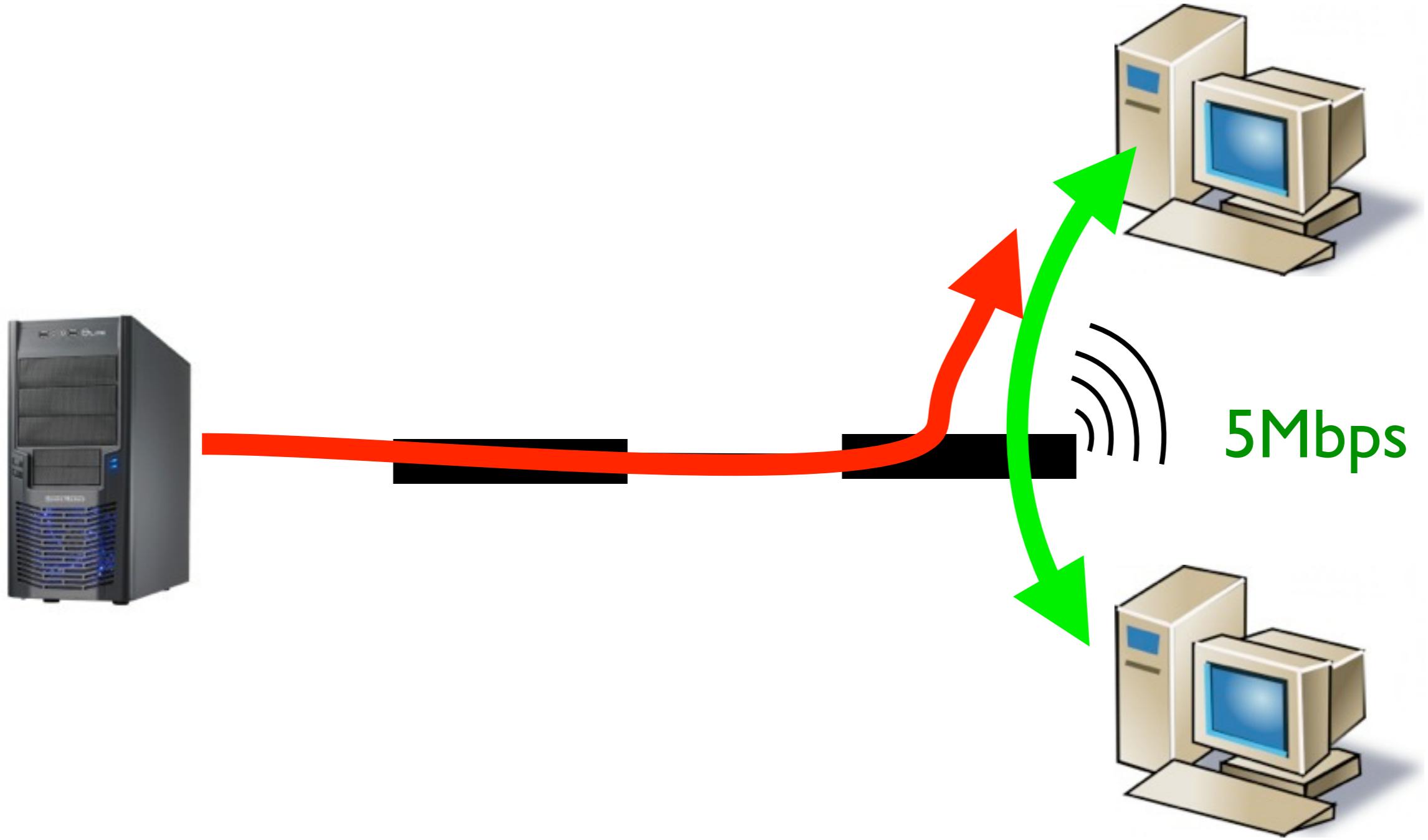
Denial-of-service



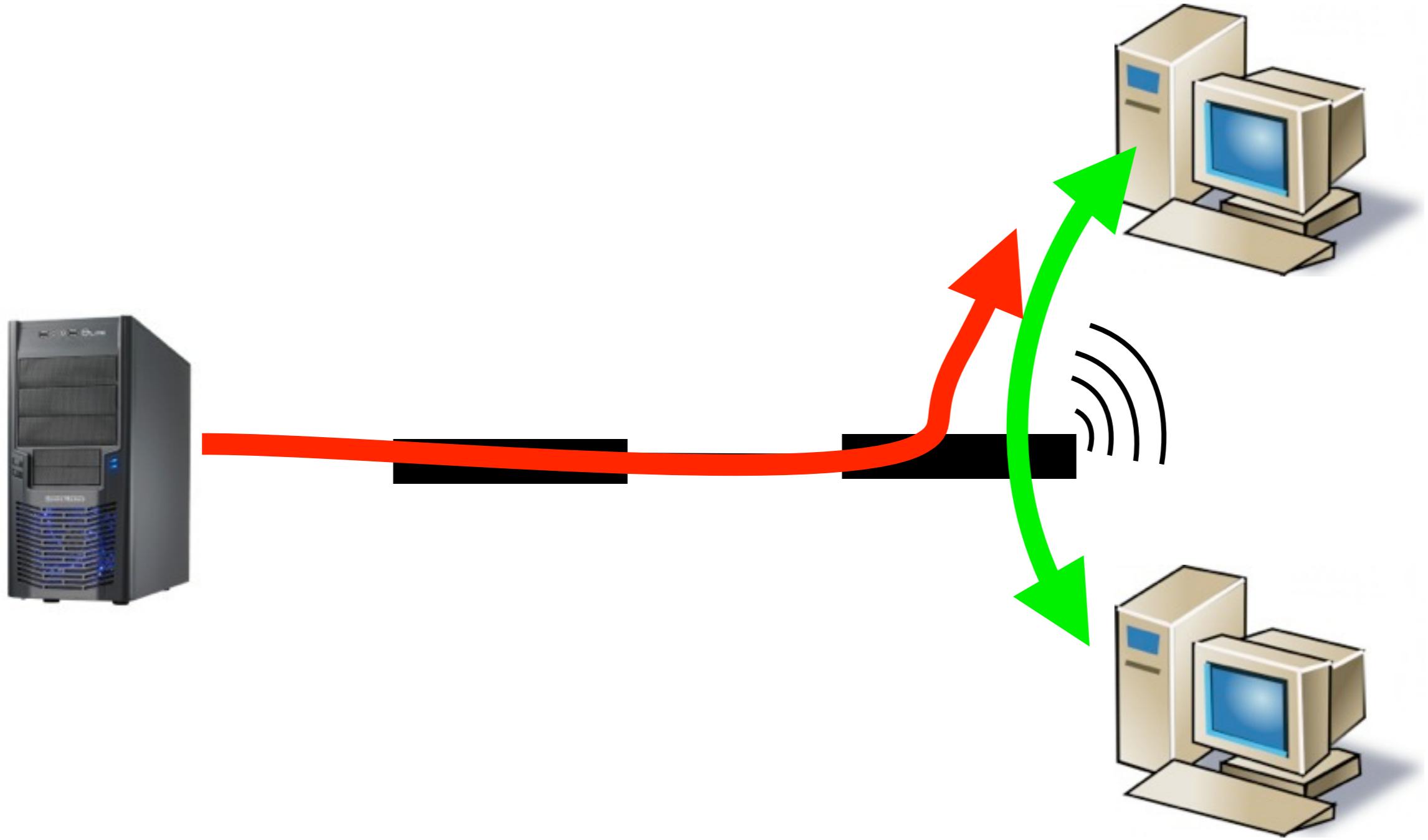
Denial-of-service



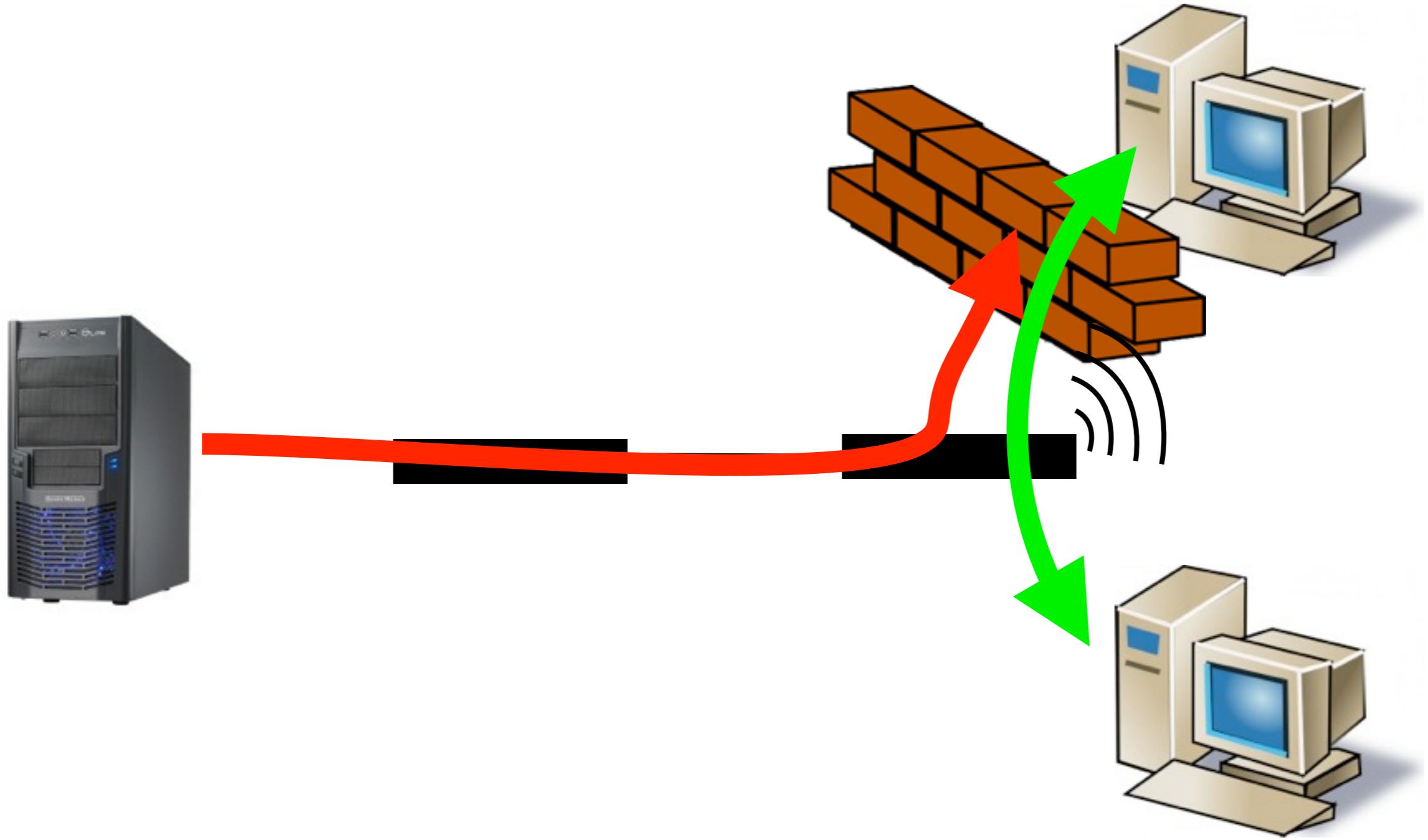
Denial-of-service



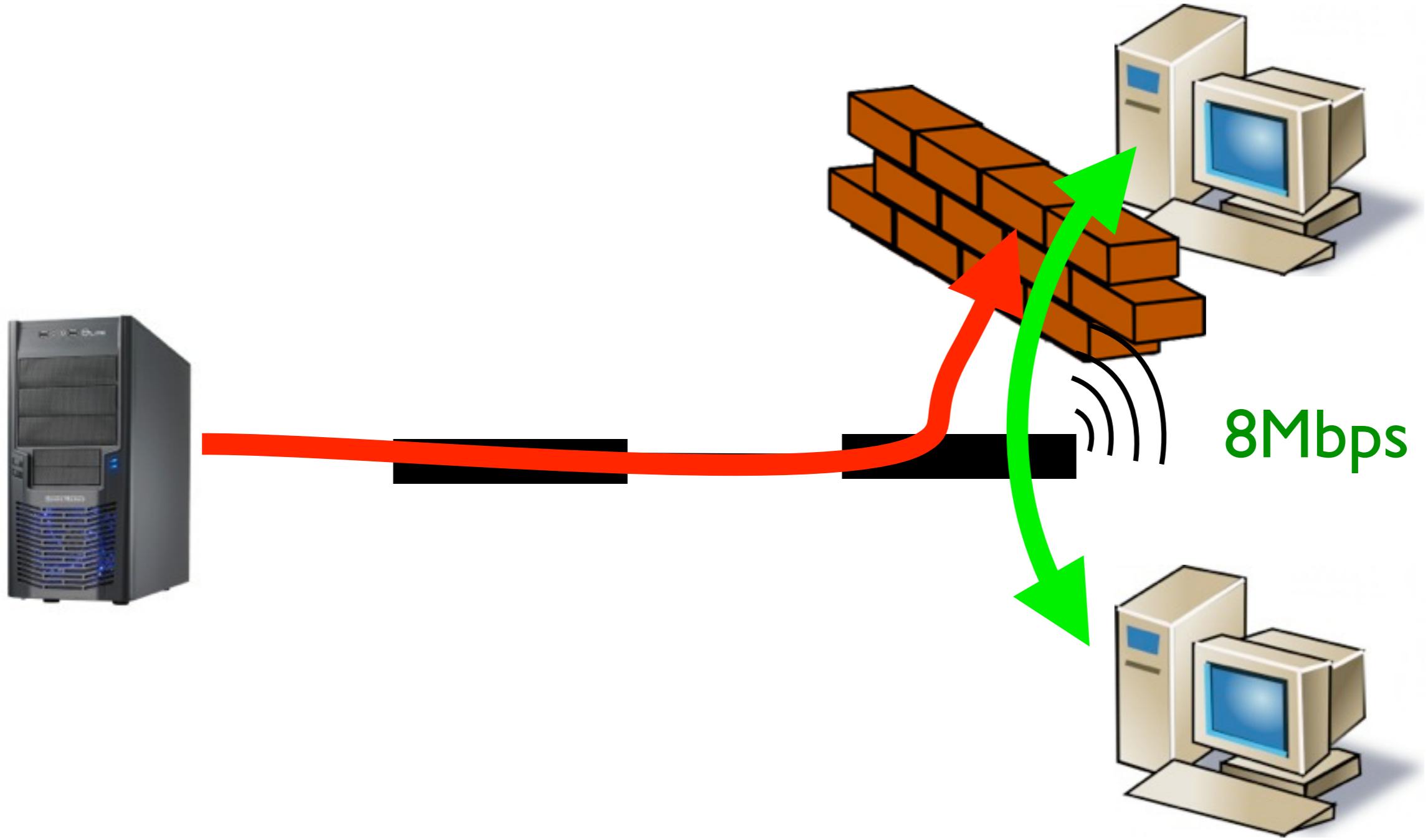
Denial-of-service



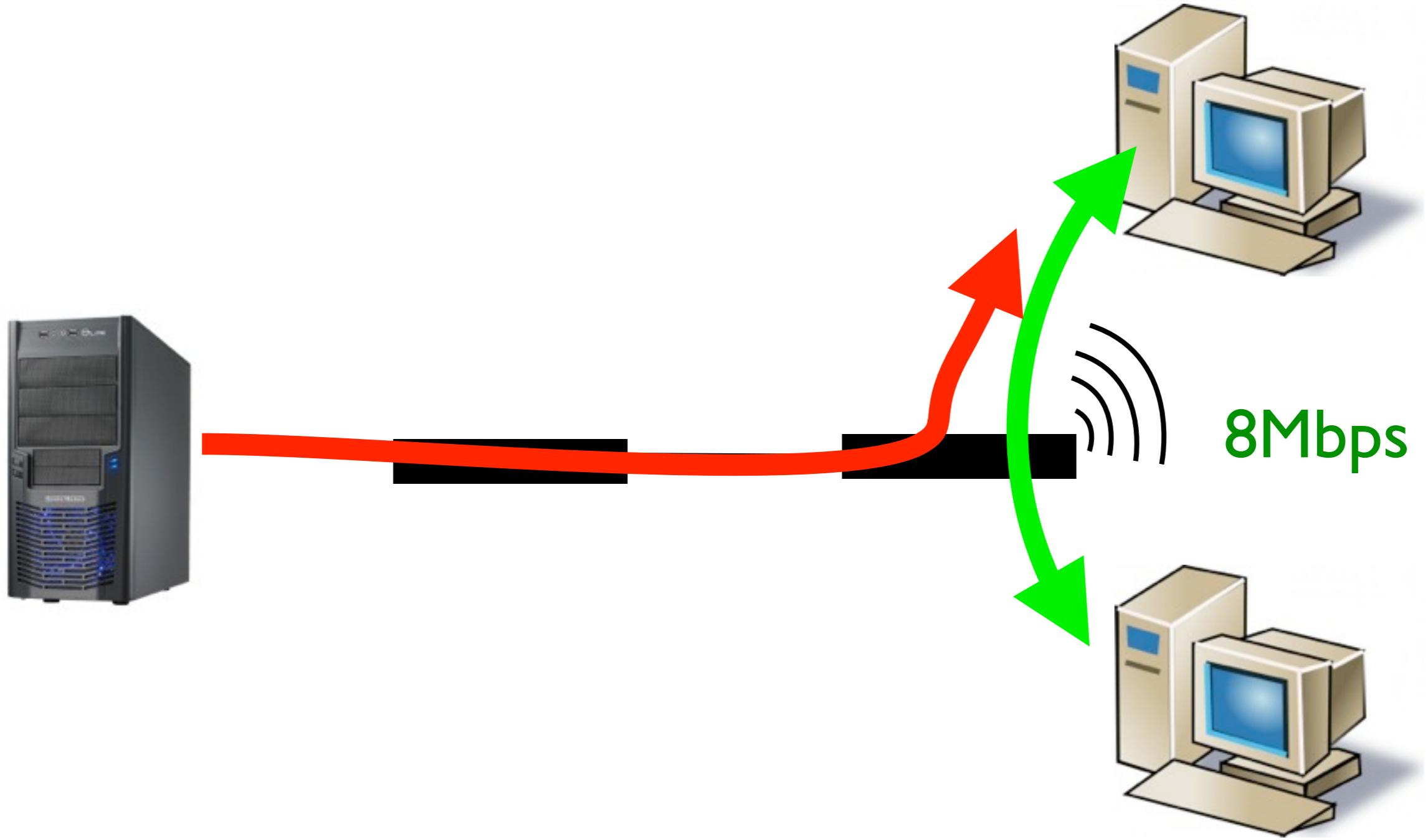
Denial-of-service



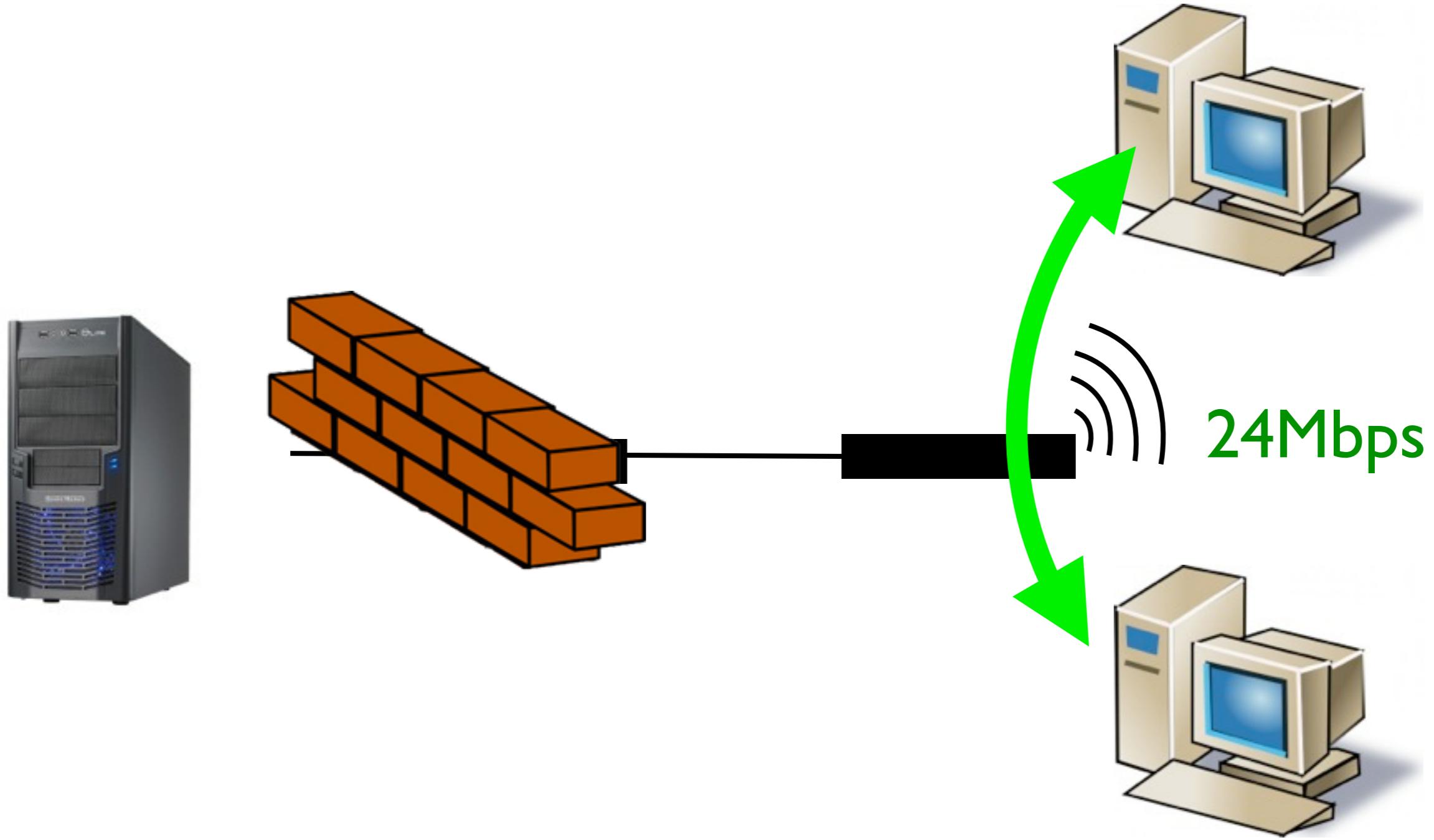
Denial-of-service



Denial-of-service



Denial-of-service



Denial-of-service

Where to go?

Implement more operators!

Where to go?

Implement more operators!

Guaranteed latency

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Hints

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Hints

Queries

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Hints

Queries

Your application?

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Hints

Queries

Your application?

Build a market

Where to go?

Implement more operators!

Guaranteed latency

Rate limiting

Path properties

Hints

Queries

Your application?

Build a market

Scale

Where to go?

Conclusion

Application knowledge can help cloud provider
PANE is our first step in realizing this

Conclusion

99%

```

3640-123#show
running-config
Building
configuration...
Current
configuration :
1432 bytes
version 12.3
service config
service timestamps
debug datetime msec
service timestamps
log datetime msec
service password-
encryption
hostname 3640-123
boot-start-marker
boot-end-marker
enable password 7
02050D4808095E731F
no aaa new-model
resource policy
voice-card 3
ip subnet-zero
ip cef
no ip dhcp use vrf
connected
!--- This is the
Cisco IOS Firewall
configuration.
!--- IN-OUT is the
inspection rule for
traffic that flows
!--- from the
inside interface of
the router to the
outside interface.
ip inspect name IN-
OUT tcp
ip inspect name IN-
OUT udp
ip inspect name IN-
OUT ftp
ip inspect name IN-
OUT http
ip inspect name IN-
OUT icmp
!--- OUT-IN is the
inspection rule for
traffic that flows
!--- from the
outside interface of
the router to the
inside interface.
!--- This rule is
where SMTP/ESMTP
inspection is
specified.
ip inspect name
OUT-IN smtp
no ip ips deny-
action ips-

```

```

no ftp-server
write-enable
controller T1 3/0
framing sf
linecode ami
!--- The outside
interface.
interface
Ethernet2/0
ip address
172.22.1.16
255.255.255.0
!--- Apply the
access list to
permit SMTP/ESMTP
connections
!--- to the mail
server. This also
allows Cisco IOS
Firewall
!--- to inspect
SMTP or ESMTP
commands.
ip access-list
101 in
ip nat out
!--- Apply
inspection
OUT-IN inbound
on this interface.
This is
!--- the rule
defines SMTP/
ESMTP inspection.
ip inspect OUT-
IN
in
ip virtual-
reasembly
half-duplex
interface Serial
no ip address
shutdown
!--- The inside
interface.
interface
Ethernet2/1
ip address
10.10.10.1
255.255.255.0
ip nat inside
!--- Apply the
inspection rule IN-
OUT inbound on this
interface.
ip inspect IN-OUT
in
ip virtual-
reasembly
half-duplex
ip http server
no ip http secure-
server
ip classless
ip inspect name
myfw cuseeme
timeout 3600
ip inspect name
myfw ftp timeout
3600
ip inspect name
myfw http timeout
3600
ip inspect name
myfw rcmd timeout
3600
ip inspect name
myfw realaudio
timeout 3600
ip inspect name
myfw
!--- The static
translation for the
mail server.
ip nat inside
source static
10.10.10.2
172.22.1.110
ip nat inside
source static
10.10.10.5
172.22.1.111
!--- The access
list to permit SMTP
and ESMTP to the
mail server.
!--- Cisco IOS
Firewall inspects
permitted traffic

```

```

ip inspect name
myfw cuseeme
timeout 3600
ip inspect name
myfw ftp timeout
3600
ip inspect name
myfw http timeout
3600
ip inspect name
myfw rcmd timeout
3600
ip inspect name
myfw realaudio
timeout 3600
ip inspect name
myfw
!--- use the ip
urlfilter urlf-
server-log
command in
global
configuration mode
to enable the
logging of
system messages on
the URL filtering
server.

```

```

the syslog
server or router.
ip urlfilter audit-
trail
!--- use the ip
urlfilter urlf-
server-log
command in
global
configuration mode
to enable the
logging of
system messages on
the URL filtering
server.

```

```

ip virtual-
reasembly
duplex auto
speed auto
interface
FastEthernet2
ip address
10.77.241.109
255.255.255.192
ip virtual-
reasembly
duplex auto
speed auto
int+

```

```

no ip dhcp use vrf
connected
ip dhcp pool
pub-112-net
network
172.17.112.0
255.255.255.0
default-router
172.17.112.1
dns-server
172.16.1.22
option 150 ip
72.16.1.43
domain-name
drtme.com
dhcp pool
v-112-net
network
.168.112.0
255.255.0
efault-router
168.112.1
is-server
6.1.22
main-name
me.com
ion 150 ip
8.112.1
ain name
ain.com
cef
ink bundle-
authenticated
anslation-
// /1001/
nslation-
efault
e called 1
! 0
m

```

```

description $ETH-
LAN$ETH-SW-LAUNCH$
$INTF-INFO-GE 0/0$
ip address
172.16.112.10
255.255.255.0
ip nat outside
ip virtual-
reasembly
duplex auto
speed auto
interface
GigabitEthernet0/1
no ip address
192.168.112.0
0.0.0.255
192.168.0.0
0.0.255.255
access-list 111
permit ip
192.168.112.0

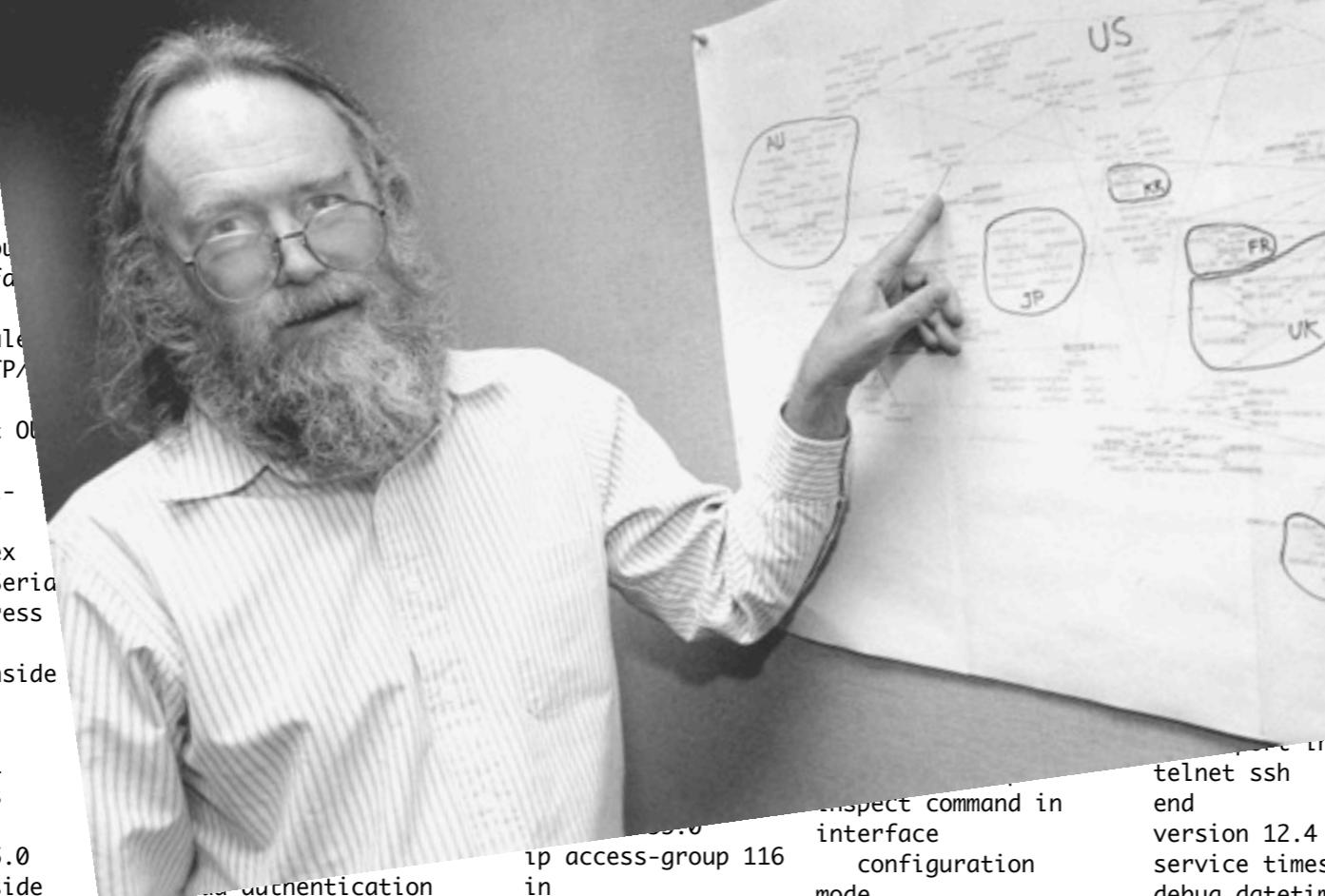
```

```

interface
GigabitEthernet0/1.
152
encapsulation
dot1Q 152
ip address
192.168.112.1
255.255.255.0
ip nat inside
ip virtual-
reasembly
interface
FastEthernet0/2/0
interface
FastEthernet0/2/1
interface
FastEthernet0/2/2
interface
FastEthernet0/2/3
interface Vlan1
ip address
198.41.9.15
255.255.255.0
router eigrp 1
network
172.16.112.0
0.0.0.255
network
172.17.112.0
0.0.0.255
no auto-summary
ip forward-protocol
nd
ip http server
ip http access-
class 23
ip http
authentication
local
ip http secure-
server
ip http timeout-
policy idle 60 life
86400 requests
10000
ip http path
flash:/gui
ip nat inside
source list 111
interface
GigabitEthernet0/0
over load
access-list 23
permit 10.10.10.0
0.0.0.7
aces-list 111
ony ip
192.168.112.0
0.0.0.255
192.168.0.0
0.0.255.255
access-list 111
permit ip
192.168.112.0

```

<1%



```

inspect command in
interface
configuration
mode
to apply a set of
inspection rules to
an interface.
Here the
inspection name
TEST is
applied to the
interface
FastEthernet0.
ip inspect test in
duplex auto
speed auto
interface

```

```

telnet ssh
end
version 12.4
service timestamps
debug datetime msec
service timestamps
log datetime msec
no service
password-encryption
hostname 2851-cme2
logging message-
counter syslog
logging buffered
51200 warnings
no aaa new-model
clock timezone bst
-7
clock summer-time

```

```

description $ETH-
LAN$ETH-SW-LAUNCH$
$INTF-INFO-GE 0/0$
ip address
172.16.112.10
255.255.255.0
ip nat outside
ip virtual-
reasembly
duplex auto
speed auto
interface
GigabitEthernet0/1
no ip address
192.168.112.0
0.0.0.255
192.168.0.0
0.0.255.255
access-list 111
permit ip
192.168.112.0

```



OCCUPY EVERYTHING

#OCCUPYWALLST

WE ALREADY KNOW THAT WE OWN EVERYTHING - THE TASK IS TO EXCLUDE THE INTRUSIONS OF CAPITAL AND POWER

Participatory Networking

Participatory Networking

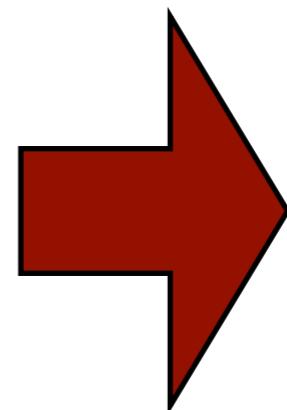
1. management API

Participatory Networking

1. management API
2. network controller

Participatory Networking

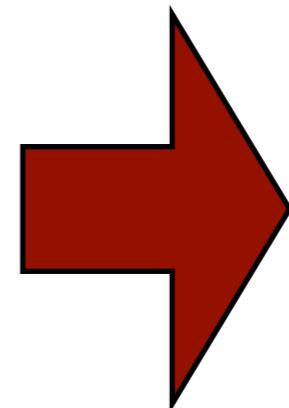
1. management API
2. network controller



Safe

Participatory Networking

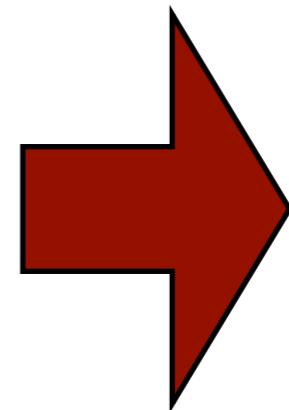
1. management API
2. network controller



Safe
Secure

Participatory Networking

1. management API
2. network controller



Safe
Secure
Fair

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Questions?

Shriram Krishnamurthi
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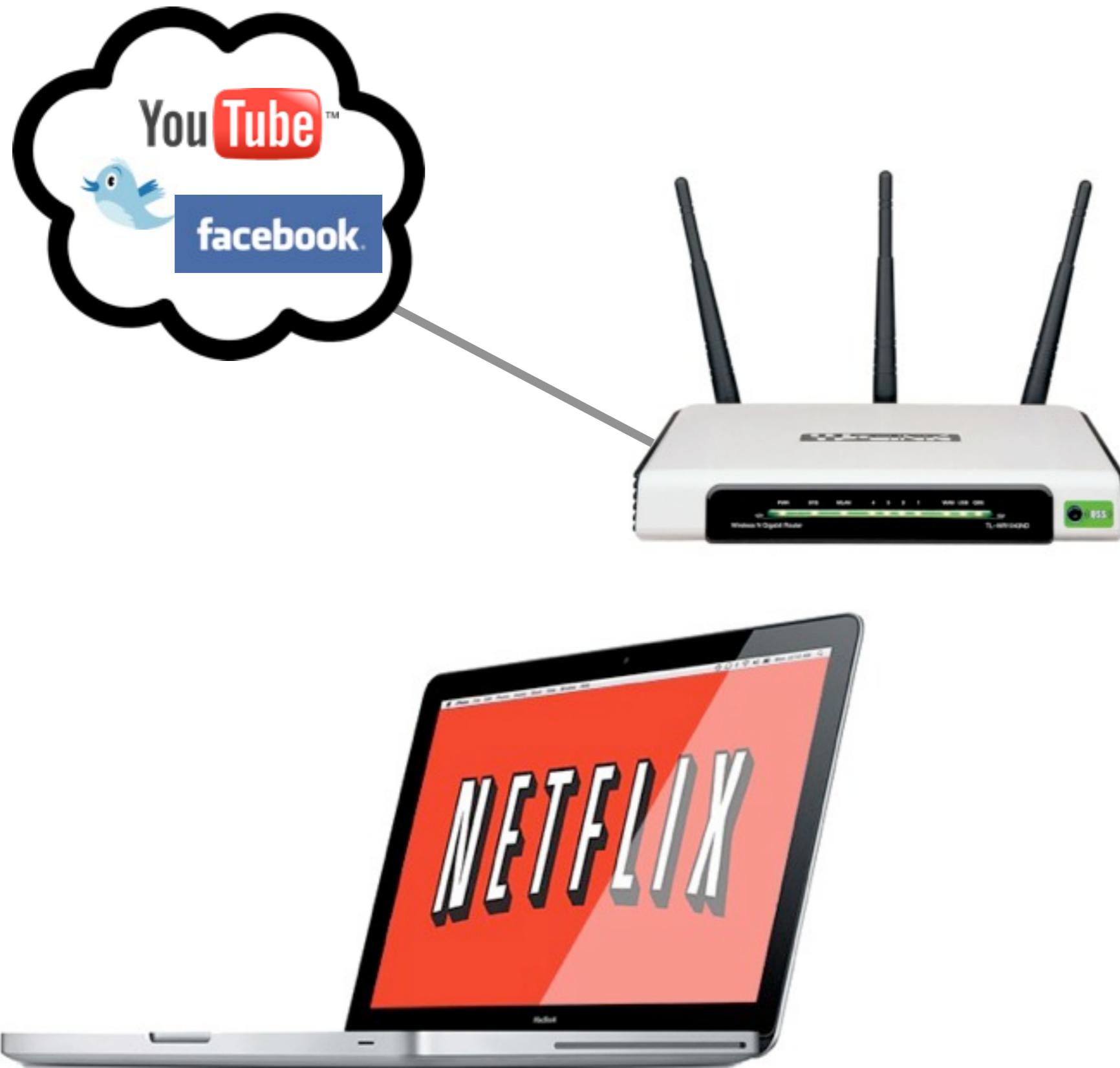
4th USENIX Workshop on Hot Topics in Cloud Computing

HotCloud '12

JUNE 12–13, 2012
BOSTON, MA



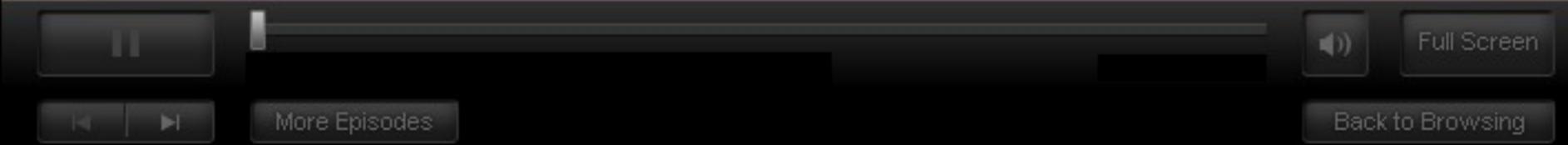
A problem in the home

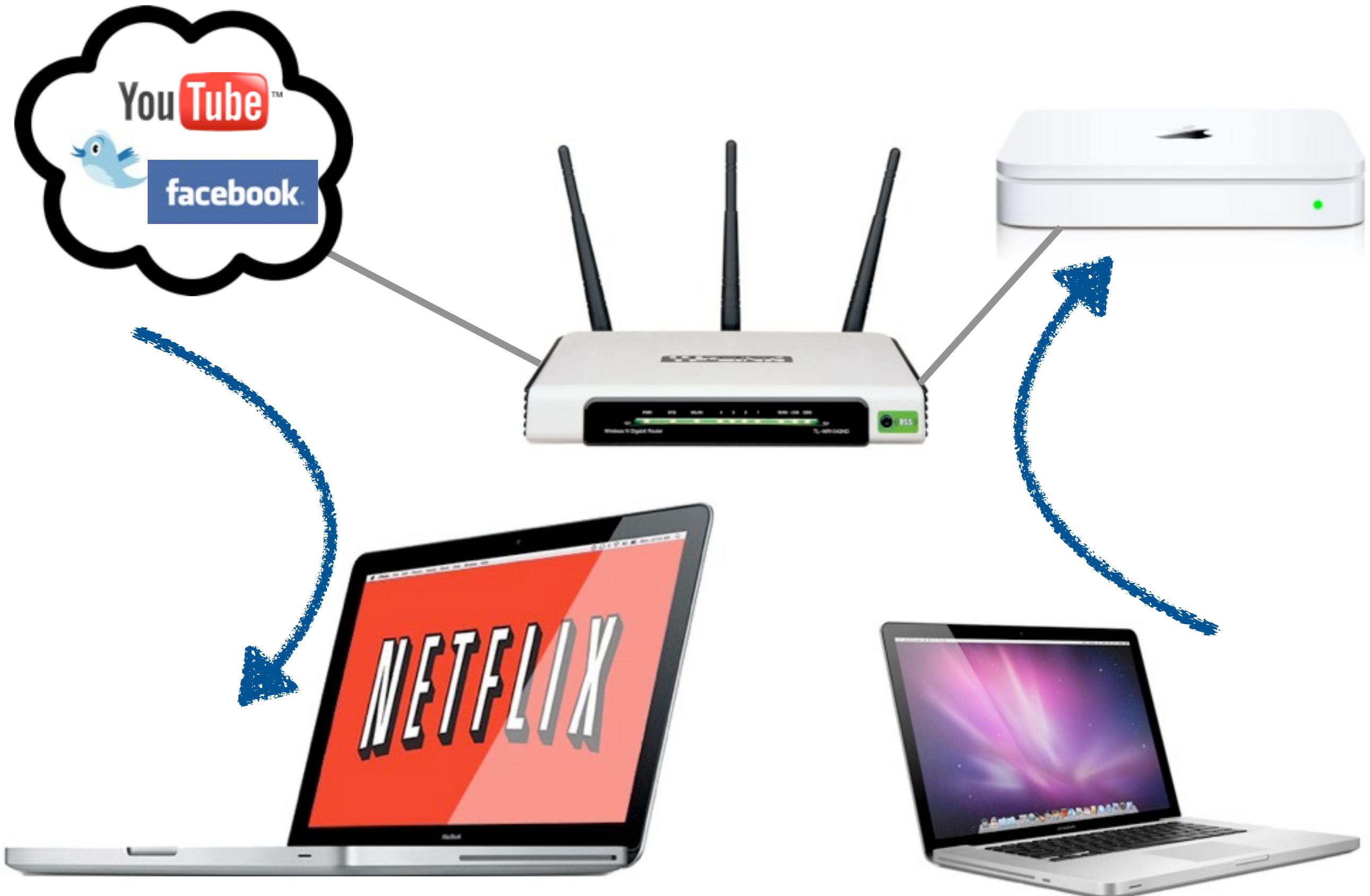


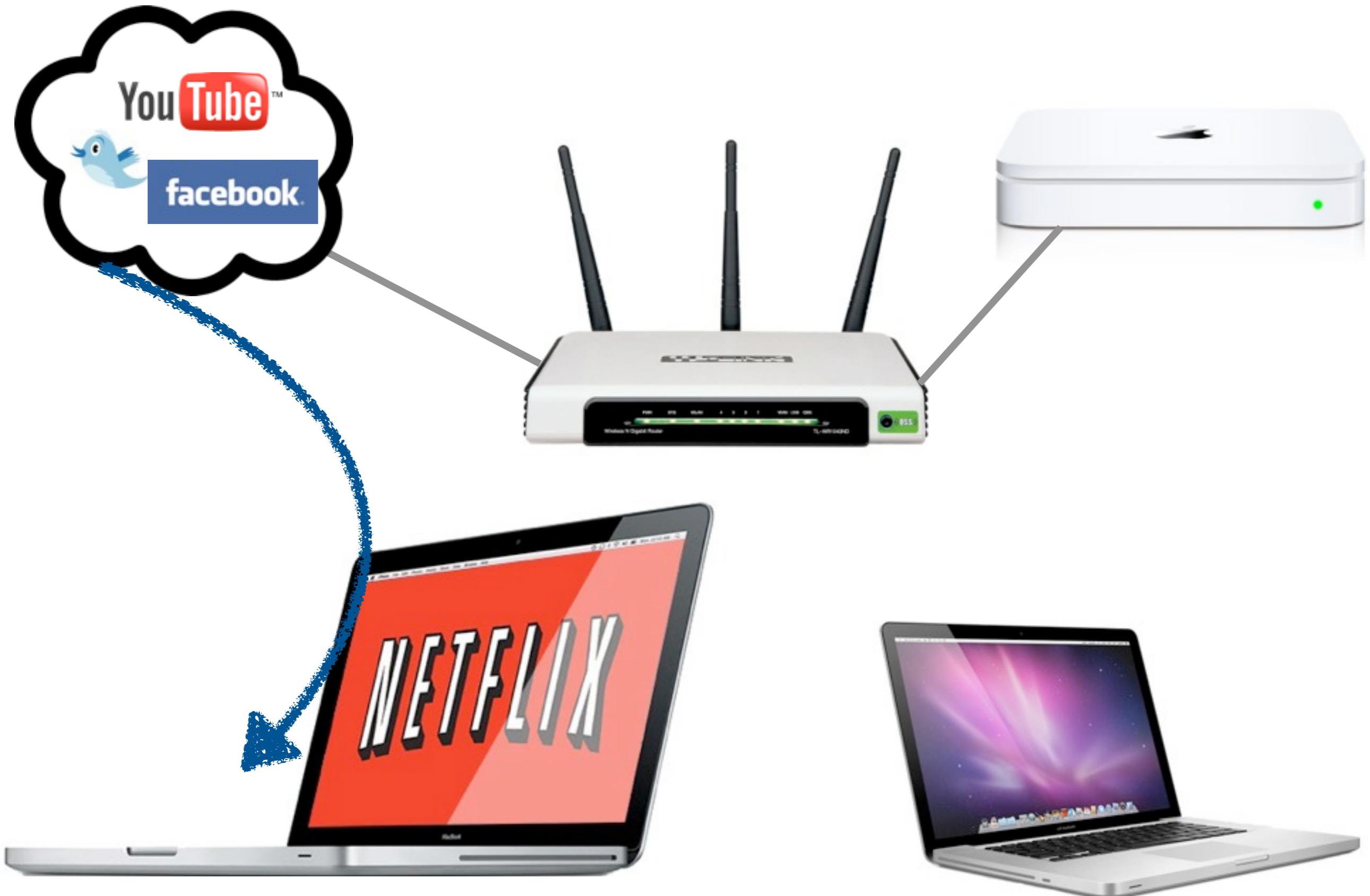
NETFLIX

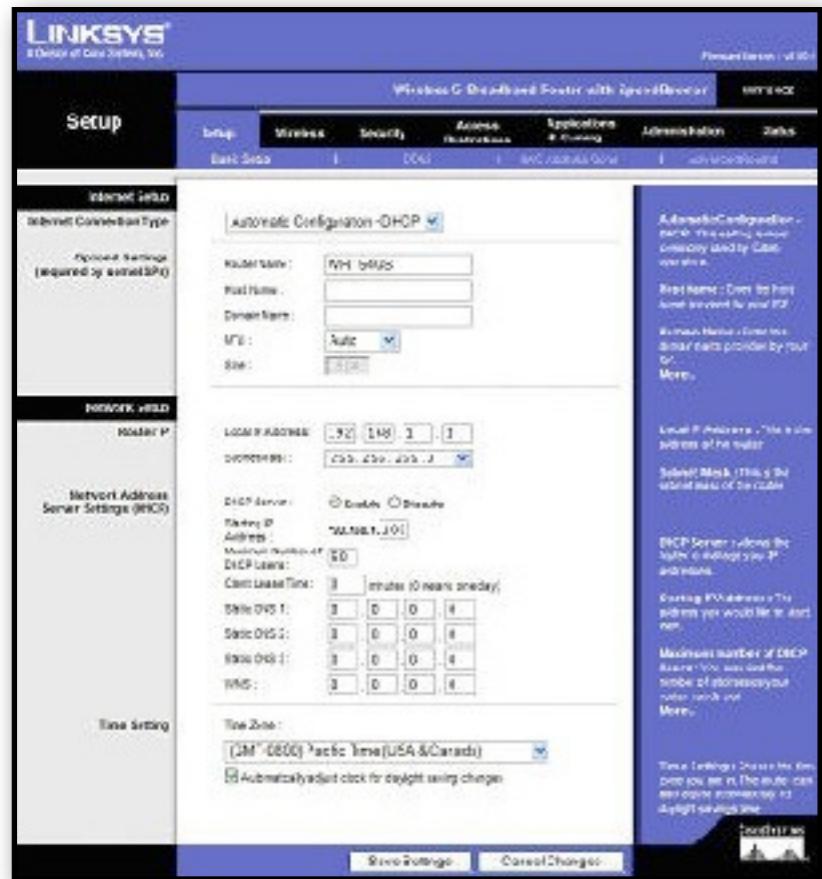
89%

Buffering









LINKSYS®
A Division of Cisco Systems, Inc.

Firmware Version : v1.00

Setup Wireless Security Advanced Applications Administration Status

Internet Setup

Internet Connection Type: Automatic

Default Gateway: 192.168.1.1
Domain Name:
MX:
Site:

ROUTER

Router IP: 192.168.1.1
Network Address Server Settings (NICS)
DHCP Server: Enabled
Address: 192.168.1.100
Mask: 255.255.255.0
Gateway: 192.168.1.1
DNS: 192.168.1.1
Time Setting: Time Zone: GM -0600
 Automatic

WIRELESS

Wireless Radio: Enabled
SSID: D-Link
Channel: 6
Encryption: WPA2-PSK
Key: D-Link123
Antenna: High Gain
Power: High

ADVANCED

Port Forwarding

DMZ

Enable Disable
IP Address:

Port Forwarding

Port Forwarding is used to allow Internet users access to LAN services.

Private IP:
Protocol Type: All
Private Port: 0
Public Port: ~ Any Port

Port Forwarding List

| # | Private IP | Protocol | Private Port | Public Port |
|----|------------|----------|--------------|-------------|
| 1 | 10.1.1.2 | All | 1112 | 1112 |
| 2 | 10.1.1.3 | All | 1113 | 1113 |
| 3 | 10.1.1.4 | All | 1114 | 1114 |
| 4 | 10.1.1.4 | TCP | 1503 | 1503 |
| 5 | 10.1.1.4 | All | 3389 | 3389 |
| 6 | 10.1.1.4 | UDP | 5000 | 5000~5003 |
| 7 | 10.1.1.4 | UDP | 5004 | 5004~5099 |
| 8 | 10.1.1.4 | TCP | 5100 | 5100 |
| 9 | 10.1.1.4 | TCP | 5101 | 5101 |
| 10 | 10.1.1.4 | TCP | 6891 | 6891~6900 |
| 11 | 10.1.1.4 | All | 6901 | 6901 |

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Firmware Version : v1.00

Wireless G Broadband Router with 4-port Switch

Setup

Setup Wireless Security Advanced Features Applications & Routing Administration Status

Basic Setup DDNS WPS/Cloud Gate Web Management

Internet Setup

Internet Connection Type: Automatic Router Name: Router IP: 192.168.1.1 Domain Name: ME: Site:

Required Services Required by external DDoS

Network Setup

Router IP: Network Address Server Settings (NICS) Local IP Address: 192.168.1.1 Subnet Mask: 255.255.255.0 Default Gateway: 192.168.1.1 DNS Servers: 8.8.8.8, 8.8.4.4 Static DNS 1: 8.8.8.8 Static DNS 2: 8.8.4.4 Static DNS 3: 8.8.8.8 NTP: Time Zone: GM -0600 AutoSync

Advanced

DMZ (Demilitarized Zone) is used to allow a single computer on the LAN to be exposed to the Internet.

DMZ Enable Disable IP Address: []

Apply Cancel

Port Forwarding

Port Forwarding is used to allow external traffic to reach specific ports on your LAN.

Private IP: [] Protocol Type: All Private Port: [] Public Port: []

Port Forwarding List

| # | Private IP | Protocol |
|----|------------|----------|
| 1 | 10.1.1.2 | All |
| 2 | 10.1.1.3 | All |
| 3 | 10.1.1.4 | All |
| 4 | 10.1.1.4 | TCP |
| 5 | 10.1.1.4 | All |
| 6 | 10.1.1.4 | UDP |
| 7 | 10.1.1.4 | UDP |
| 8 | 10.1.1.4 | TCP |
| 9 | 10.1.1.4 | TCP |
| 10 | 10.1.1.4 | TCP |
| 11 | 10.1.1.4 | All |

Network Working Group
Request for Comments: 2205
Category: Standards Track

R. Braden, Ed. ISI
L. Zhang UCLA
S. Berson ISI
S. Herzog IBM Research
S. Jamin Univ. of Michigan
September 1997

Resource ReSerVation Protocol (RSVP) -- Version 1 Functional Specification

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

This memo describes version 1 of RSVP, a resource reservation setup protocol designed for an integrated services Internet. RSVP provides receiver-initiated setup of resource reservations for multicast or unicast data flows, with good scaling and robustness properties.

Braden, Ed., et. al. Standards Track [Page 1]
RFC 2205 RSVP September 1997



TCP Nice: A Mechanism for Background Transfers

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Abstract

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve availability, reliability, latency or consistency. However, given the rapid fluctuations of available network bandwidth and changing resource costs due to technology trends, hand tuning the aggressiveness of background transfers risks (1) complicating applications, (2) being too aggressive and interfering with other applications, and (3) being too timid and not gaining the benefits of background transfers. Our goal is for the operating system to manage network resources in order to provide a simple abstraction of near zero-cost background transfers. Our system, TCP Nice, can provably bound the interference inflicted by background flows on foreground flows in a restricted network model. And our microbenchmarks and case study applications suggest that in practice it interferes little with foreground flows, reaps a large fraction of spare network bandwidth, and simplifies application construction and deployment. For example, in our prefetching case study application, aggressive prefetching improves demand performance by a factor of three when Nice manages resources; but the same prefetching hurts demand performance by a factor of six under standard network congestion control.

1 Introduction

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve service quality. For example, a broad range of applications and services such as data backup [29], prefetching [50], enterprise data distribution [20], Internet content distribution [2], and peer-to-peer storage [16, 43] can trade increased network

*This work was supported in part by an NSF CISE grant (CDA-9624082), the Texas Advanced Technology Program, the Texas Advanced Research Program, and Tivoli. Dahlin was also supported by an NSF CAREER award (CCR-9733842) and an Alfred P. Sloan Research Fellowship.

bandwidth consumption and possibly disk space for improved service latency [15, 18, 26, 32, 38, 50], improved availability [11, 53], increased scalability [2], stronger consistency [53], or support for mobility [28, 41, 47]. Many of these services have potentially unlimited bandwidth demands where incrementally more bandwidth consumption provides incrementally better service. For example, a web prefetching system can improve its hit rate by fetching objects from a virtually unlimited collection of objects that have non-zero probability of access [8, 10] or by updating cached copies more frequently as data change [13, 50, 48]. Technology trends suggest that “wasting” bandwidth and storage to improve latency and availability will become increasingly attractive in the future: per-byte network transport costs and disk storage costs are low and have been improving at 80–100% per year [9, 17, 37]; conversely network availability [11, 40, 54] and network latencies improve slowly, and long latencies and failures waste human time.

Current operating systems and networks do not provide good support for aggressive background transfers. In particular, because background transfers compete with foreground requests, they can hurt overall performance and availability by increasing network congestion. Applications must therefore carefully balance the benefits of background transfers against the risk of both *self-interference*, where applications hurt their own performance, and *cross-interference*, where applications hurt other applications’ performance. Often, applications attempt to achieve this balance by setting “magic numbers” (e.g., the prefetch threshold in prefetching algorithms [18, 26]) that have little obvious relationship to system goals (e.g., availability or latency) or constraints (e.g., current spare network bandwidth).

Our goal is for the operating system to manage network resources in order to provide a simple abstraction of zero-cost background transfers. A self-tuning background transport layer will enable new classes of applications by (1) simplifying applications, (2) reducing the risk of being too aggressive, and (3) making