

# Participatory Networking

Rodrigo Fonseca

trabalho conjunto com Andrew Ferguson, Arjun Guha, Jordan Place,  
and Shriram Krishnamurthi

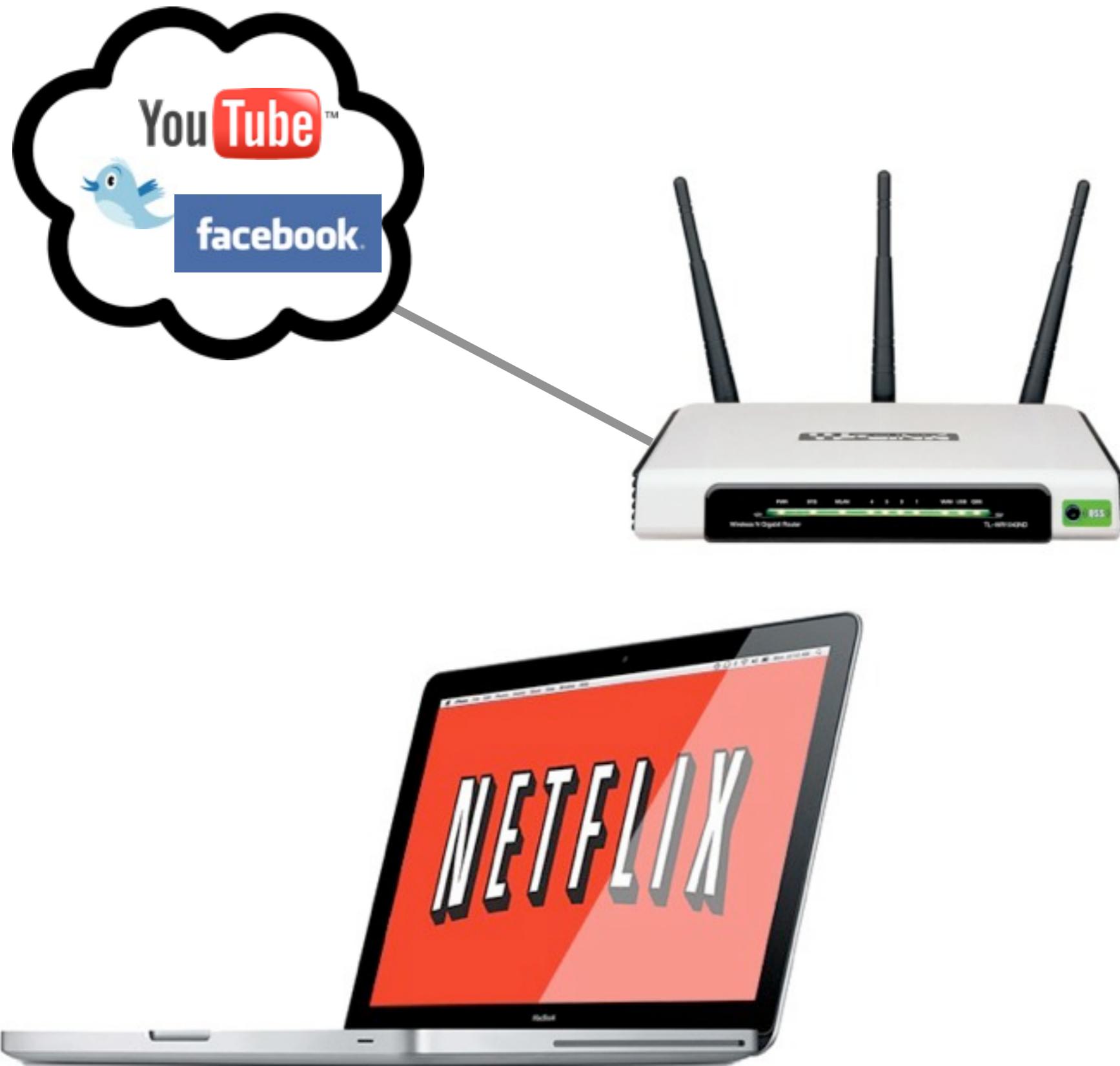
UFMG, 25/5/2012



# Alguns problemas com o gerenciamento de redes hoje

# Quatro exemplos

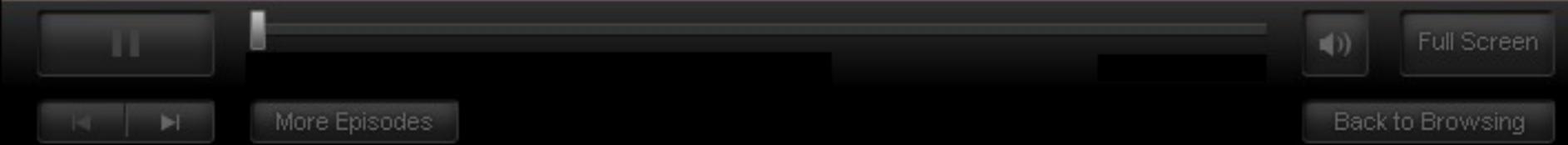
# **Redes residenciais**

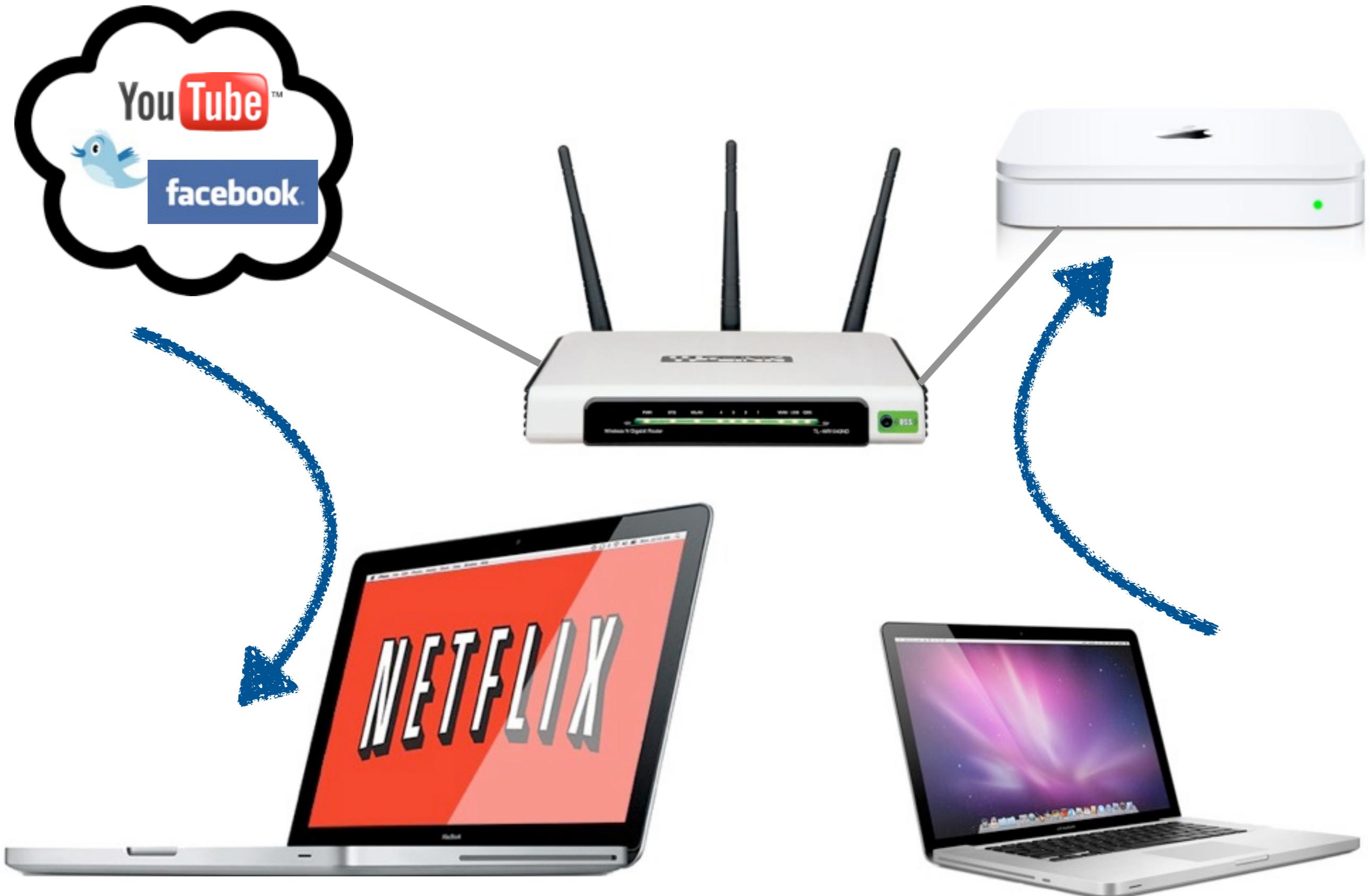


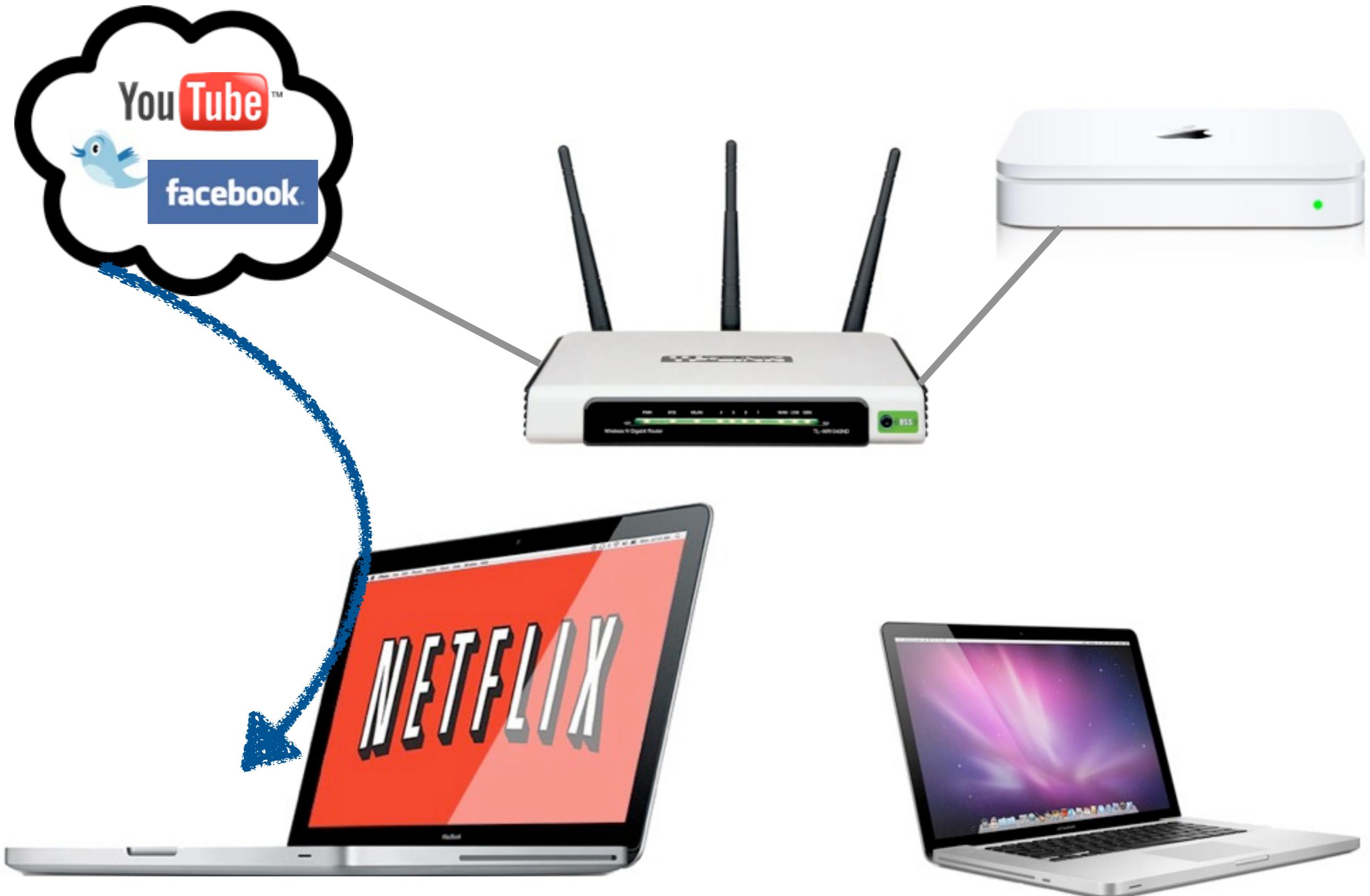
# NETFLIX

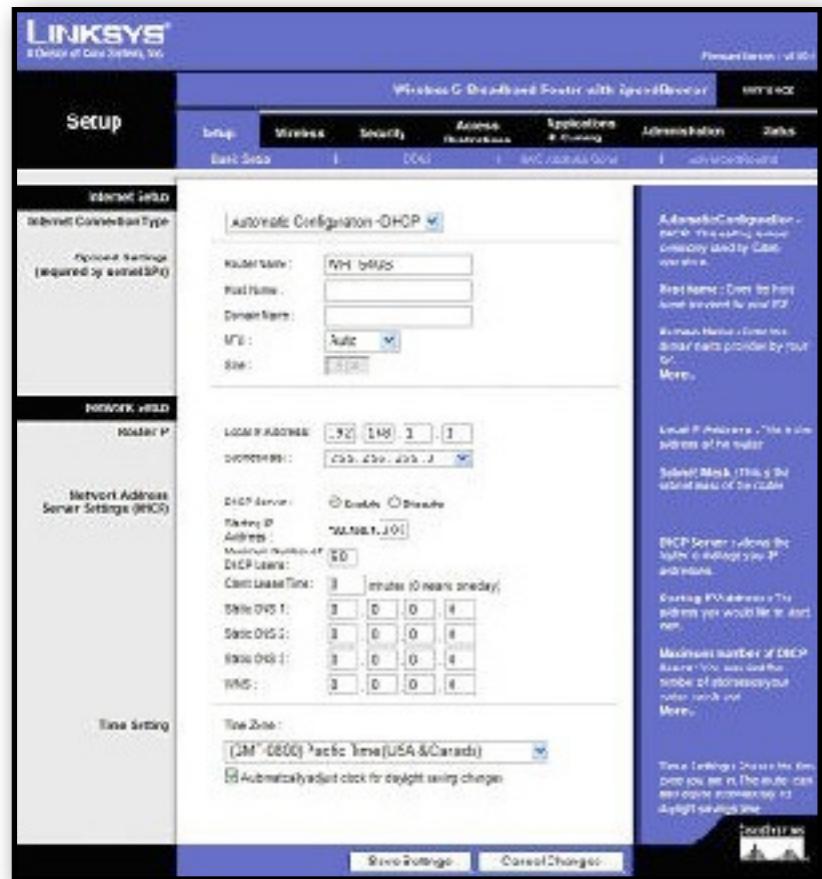
89%

Buffering









**LINKSYS®**  
A Division of Cisco Systems, Inc.

Firmware Version : v1.00

Setup Wireless Security Advanced Applications Administration Status

Internet Setup

Internet Connection Type : Automatic

Default Gateway : 192.168.1.1  
Domain Name :  
MX :  
Site :  
Network View

Router IP : 192.168.1.1  
Network Address Server Settings (NICS) :  
DHCP Server :  
Range IP Address : 192.168.1.100-192.168.1.150  
Maximum lease : 120  
DHCP Lease :  
Start DNS 1 :  
Start DNS 2 :  
End DNS 1 :  
End DNS 2 :  
WINS :  
Time Setting :  
Time Zone : GM -0600  
 Automatic

NAT  
Port Forwarding  
Filters  
Routing  
Firewall  
RIP  
ppp  
ADSL  
ATM VCC

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# ADSL Router

Home Advanced Tools Status Help

DMZ  
DMZ (Demilitarized Zone) is used to allow a single computer on the LAN to be exposed to the Internet.

DMZ  Enable  Disable  
IP Address :

Apply Cancel

Port Forwarding  
Port Forwarding is used to allow Internet users access to LAN services.

Private IP :   
Protocol Type : All  
Private Port :  0  
Public Port :  ~ Any Port

Apply Cancel

Port Forwarding List

#	Private IP	Protocol	Private Port	Public Port
1	10.1.1.2	All	1112	1112
2	10.1.1.3	All	1113	1113
3	10.1.1.4	All	1114	1114
4	10.1.1.4	TCP	1503	1503
5	10.1.1.4	All	3389	3389
6	10.1.1.4	UDP	5000	5000~5003
7	10.1.1.4	UDP	5004	5004~5099
8	10.1.1.4	TCP	5100	5100
9	10.1.1.4	TCP	5101	5101
10	10.1.1.4	TCP	6891	6891~6900
11	10.1.1.4	All	6901	6901

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Firmware Version : v1.00

Wireless G Broadband Router with 4-port Switch

**Setup**

Setup Wireless Security Advanced Features Applications & Routing Administration Status

Basic Setup DDNS WPS/Cloud Gate Web Management

**Internet Setup**

Internet Connection Type: Automatic Router Name: Router IP: 192.168.1.1 Domain Name: ME: Site:

Required Services Required by external DDoS

**Network Setup**

Router IP: Network Address Server Settings (NICS) Local IP Address: 192.168.1.1 Subnet Mask: 255.255.255.0 Default Gateway: 192.168.1.1 DNS Servers: 8.8.8.8 8.8.4.4 Time Zone: GM -0600 AutoSync

**Time Setting**

**Advanced**

DMZ: Enable  Disable IP Address:

**Port Forwarding**

Port Forwarding: Port Forwarding is used to allow Private IP:  Protocol Type: All Private Port:  Public Port:

**Filters**

**Routing**

**Firewall**

**RIP**

**ppp**

**ADSL**

**ATM VCC**

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**ADSL Router**

**Home Advanced Tools Status Help**

DMZ (Demilitarized Zone) is used to allow a single computer on the LAN to be exposed to the Internet.

DMZ  Enable  Disable IP Address:

Apply Cancel

Port Forwarding List

#	Private IP	Protocol
1	10.1.1.2	All
2	10.1.1.3	All
3	10.1.1.4	All
4	10.1.1.4	TCP
5	10.1.1.4	All
6	10.1.1.4	UDP
7	10.1.1.4	UDP
8	10.1.1.4	TCP
9	10.1.1.4	TCP
10	10.1.1.4	TCP
11	10.1.1.4	All

Network Working Group  
Request for Comments: 2205  
Category: Standards Track

R. Braden, Ed. ISI  
L. Zhang UCLA  
S. Berson ISI  
S. Herzog IBM Research  
S. Jamin Univ. of Michigan  
September 1997

Resource ReSerVation Protocol (RSVP) --  
Version 1 Functional Specification

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

This memo describes version 1 of RSVP, a resource reservation setup protocol designed for an integrated services Internet. RSVP provides receiver-initiated setup of resource reservations for multicast or unicast data flows, with good scaling and robustness properties.

Braden, Ed., et. al. Standards Track [Page 1]  
RFC 2205 RSVP September 1997



## TCP Nice: A Mechanism for Background Transfers

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Department of Computer Sciences  
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### Abstract

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve availability, reliability, latency or consistency. However, given the rapid fluctuations of available network bandwidth and changing resource costs due to technology trends, hand tuning the aggressiveness of background transfers risks (1) complicating applications, (2) being too aggressive and interfering with other applications, and (3) being too timid and not gaining the benefits of background transfers. Our goal is for the operating system to manage network resources in order to provide a simple abstraction of near zero-cost background transfers. Our system, TCP Nice, can provably bound the interference inflicted by background flows on foreground flows in a restricted network model. And our microbenchmarks and case study applications suggest that in practice it interferes little with foreground flows, reaps a large fraction of spare network bandwidth, and simplifies application construction and deployment. For example, in our prefetching case study application, aggressive prefetching improves demand performance by a factor of three when Nice manages resources; but the same prefetching hurts demand performance by a factor of six under standard network congestion control.

### 1 Introduction

Many distributed applications can make use of large *background transfers* — transfers of data that humans are not waiting for — to improve service quality. For example, a broad range of applications and services such as data backup [29], prefetching [50], enterprise data distribution [20], Internet content distribution [2], and peer-to-peer storage [16, 43] can trade increased network

\*This work was supported in part by an NSF CISE grant (CDA-9624082), the Texas Advanced Technology Program, the Texas Advanced Research Program, and Tivoli. Dahlin was also supported by an NSF CAREER award (CCR-9733842) and an Alfred P. Sloan Research Fellowship.

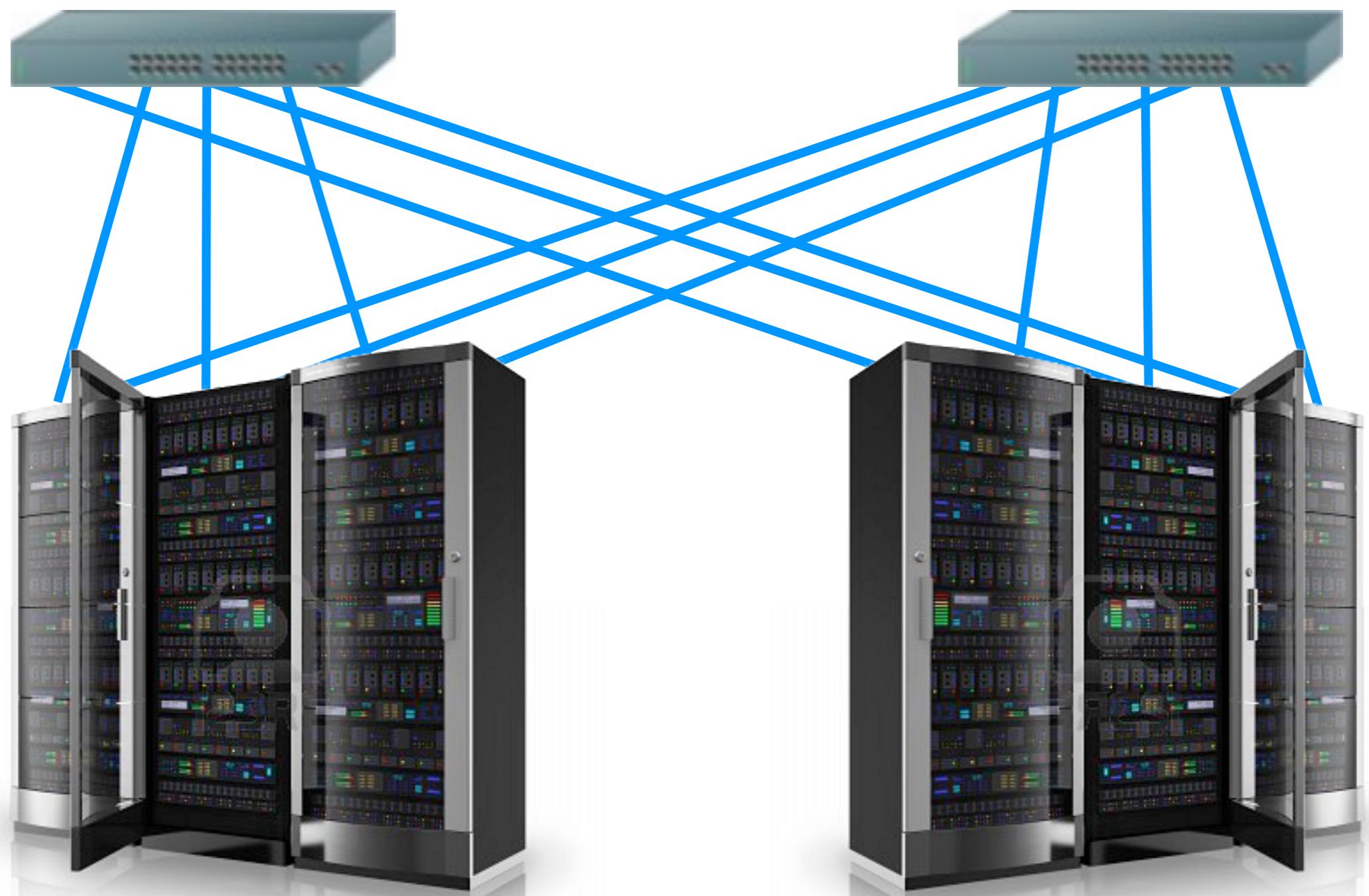
bandwidth consumption and possibly disk space for improved service latency [15, 18, 26, 32, 38, 50], improved availability [11, 53], increased scalability [2], stronger consistency [53], or support for mobility [28, 41, 47]. Many of these services have potentially unlimited bandwidth demands where incrementally more bandwidth consumption provides incrementally better service. For example, a web prefetching system can improve its hit rate by fetching objects from a virtually unlimited collection of objects that have non-zero probability of access [8, 10] or by updating cached copies more frequently as data change [13, 50, 48]. Technology trends suggest that “wasting” bandwidth and storage to improve latency and availability will become increasingly attractive in the future: per-byte network transport costs and disk storage costs are low and have been improving at 80–100% per year [9, 17, 37]; conversely network availability [11, 40, 54] and network latencies improve slowly, and long latencies and failures waste human time.

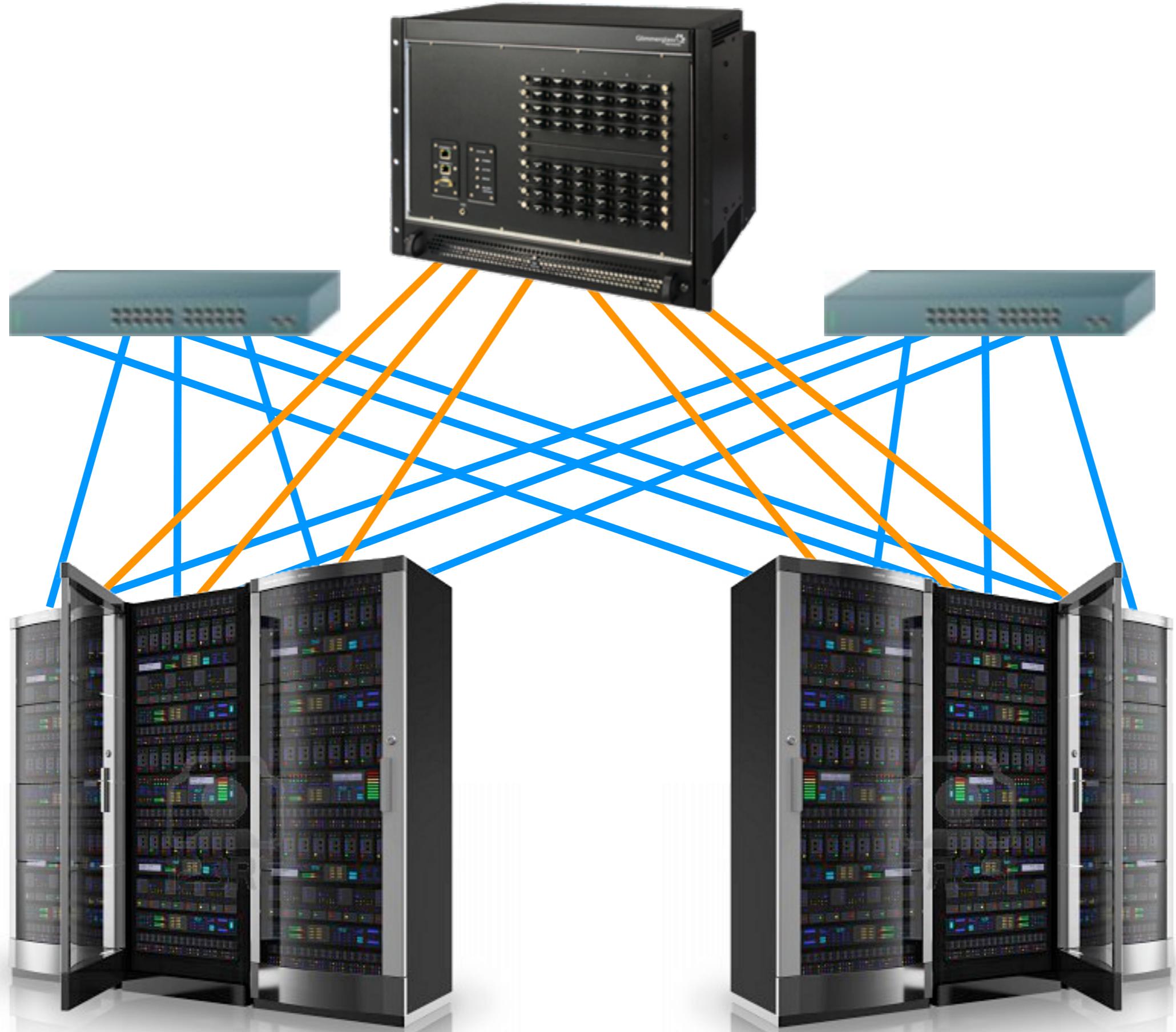
Current operating systems and networks do not provide good support for aggressive background transfers. In particular, because background transfers compete with foreground requests, they can hurt overall performance and availability by increasing network congestion. Applications must therefore carefully balance the benefits of background transfers against the risk of both *self-interference*, where applications hurt their own performance, and *cross-interference*, where applications hurt other applications’ performance. Often, applications attempt to achieve this balance by setting “magic numbers” (e.g., the prefetch threshold in prefetching algorithms [18, 26]) that have little obvious relationship to system goals (e.g., availability or latency) or constraints (e.g., current spare network bandwidth).

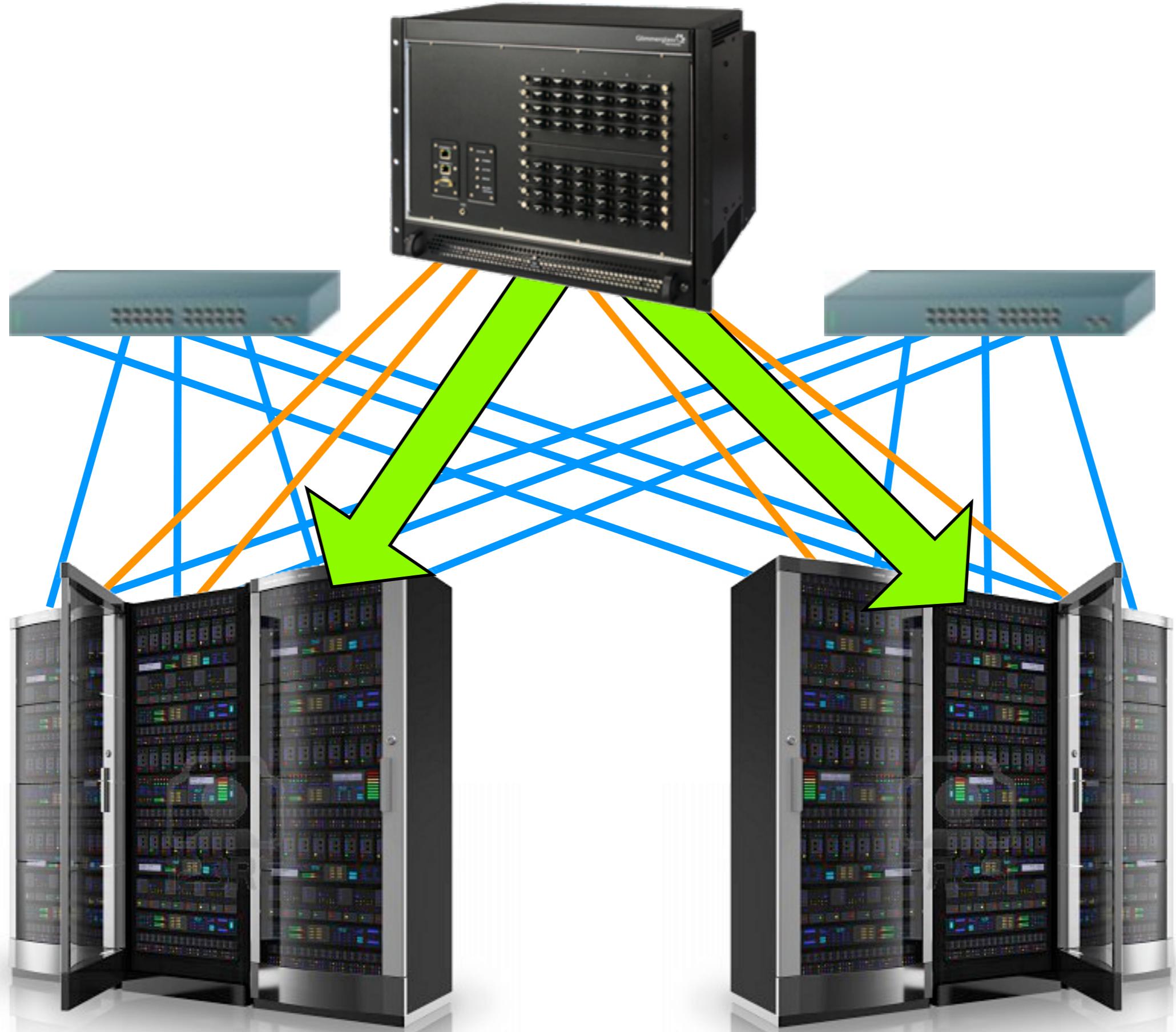
Our goal is for the operating system to manage network resources in order to provide a simple abstraction of zero-cost background transfers. A self-tuning background transport layer will enable new classes of applications by (1) simplifying applications, (2) reducing the risk of being too aggressive, and (3) making

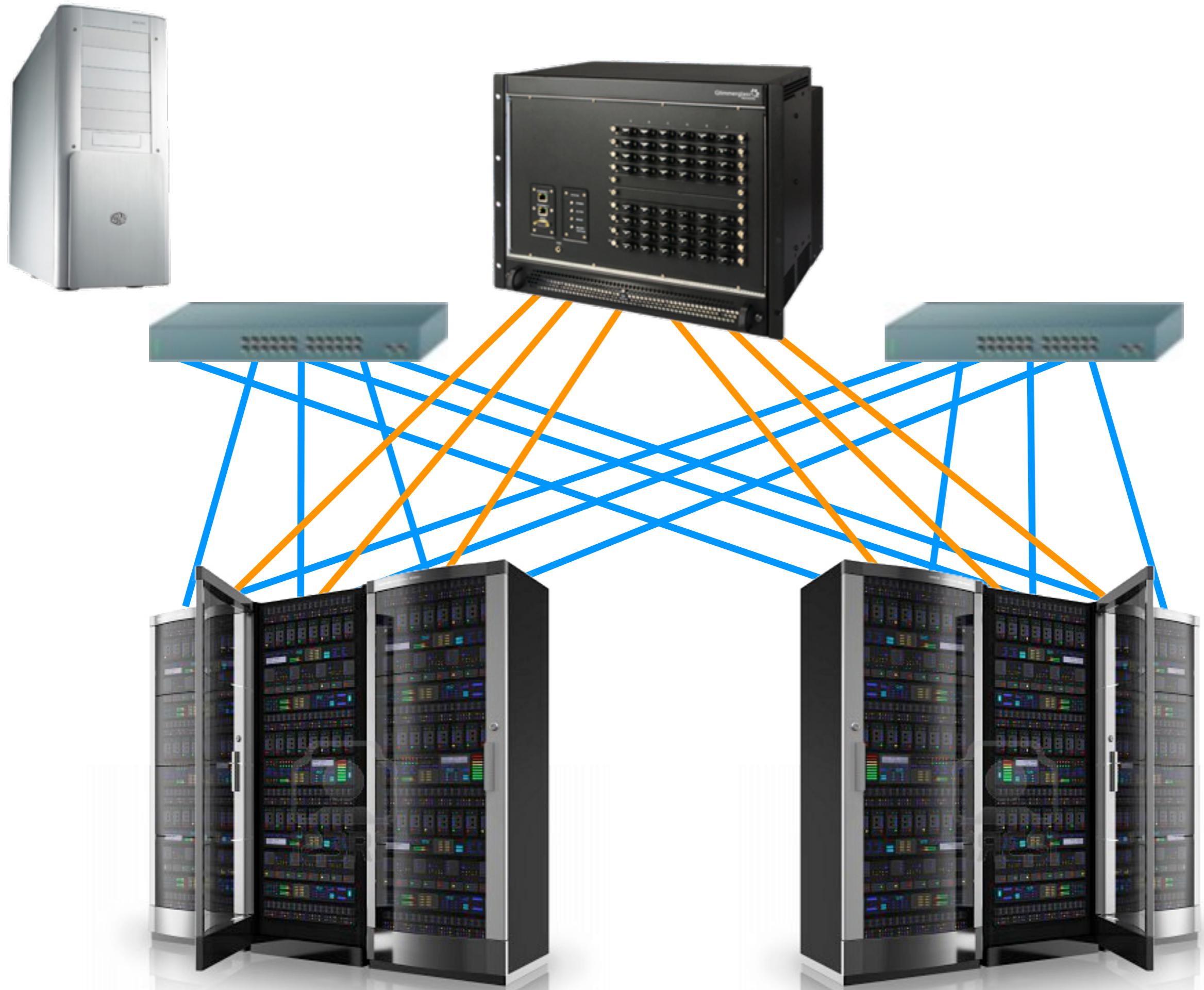
# Datacenters: Processamento em larga escala

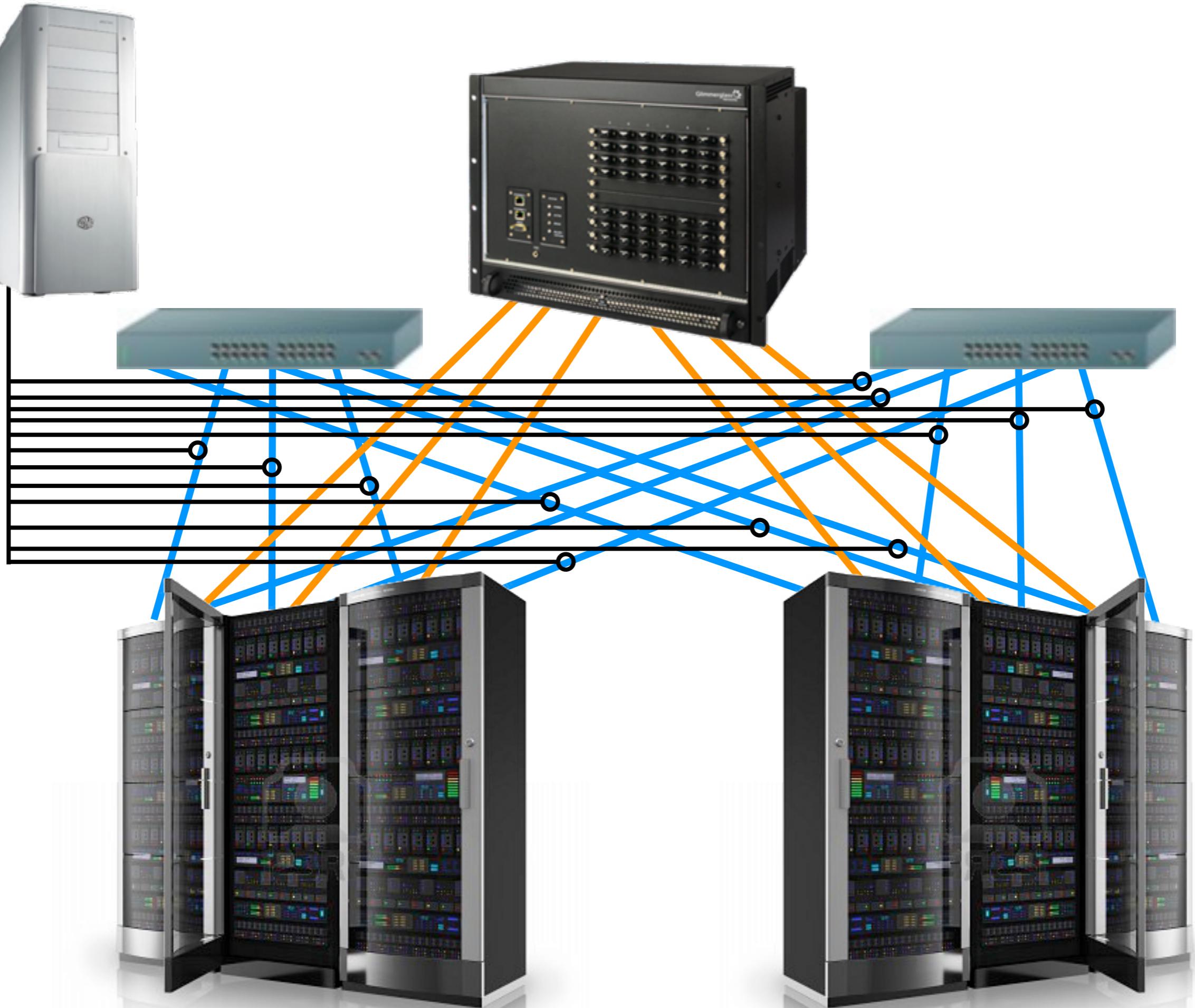


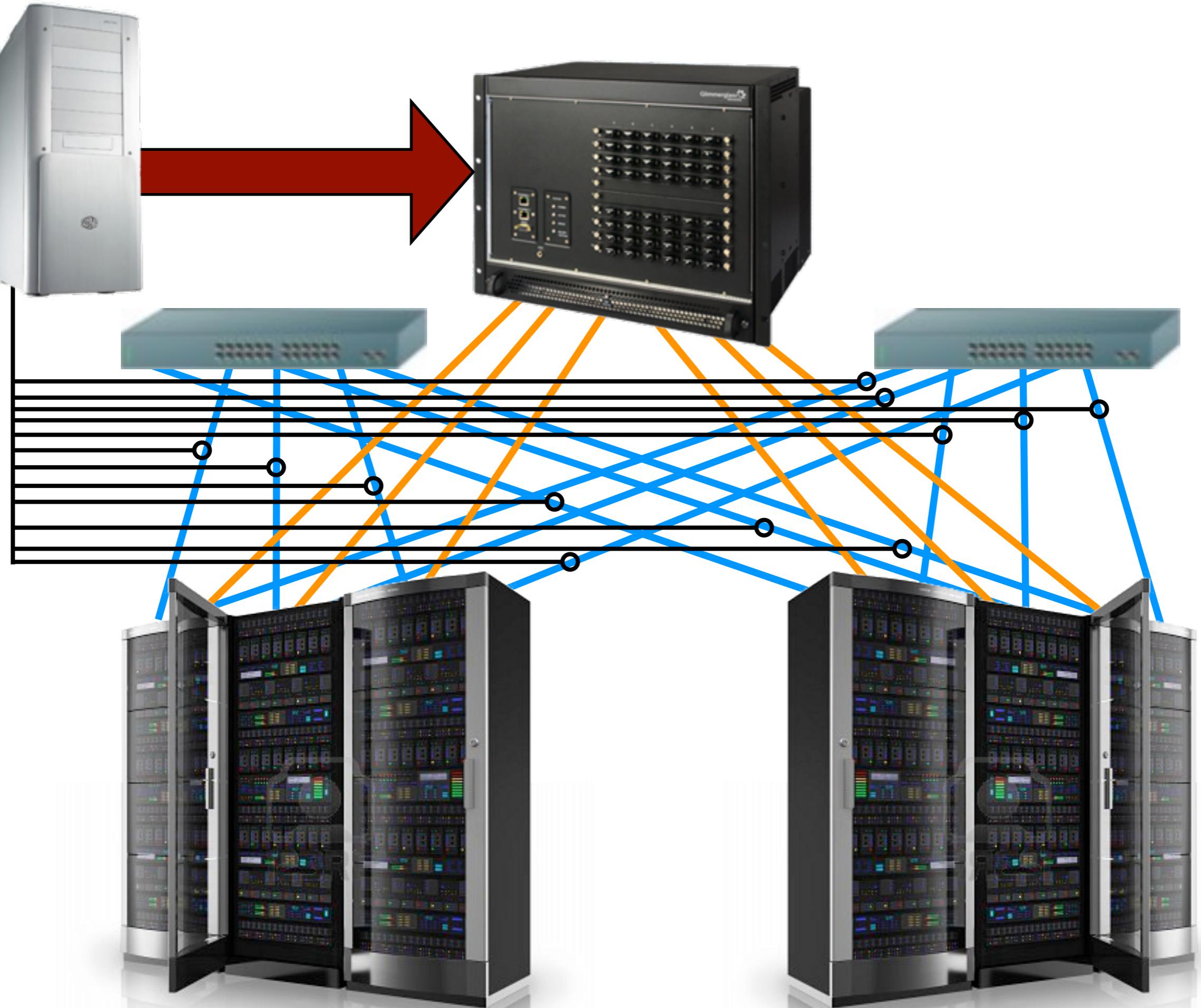




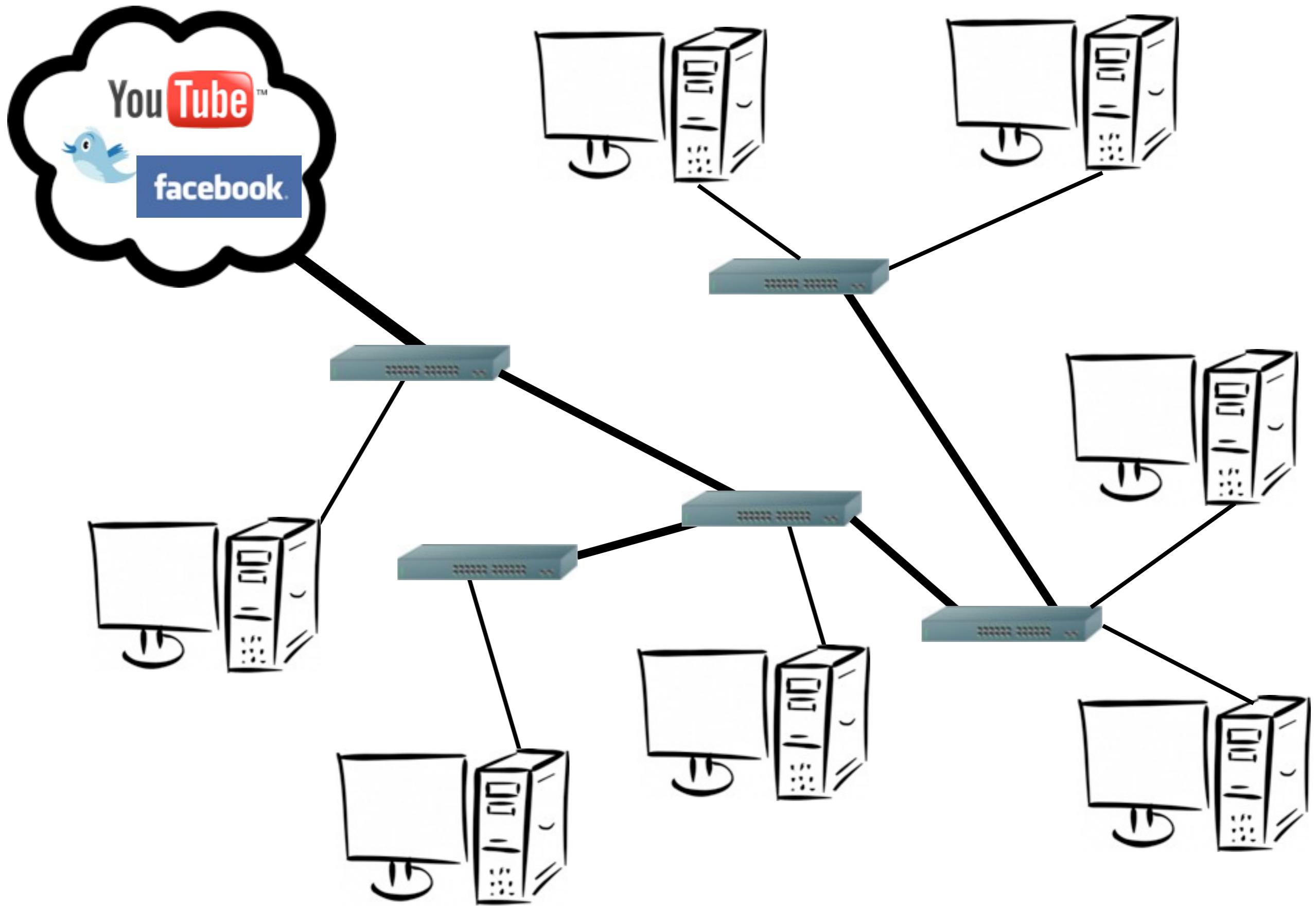


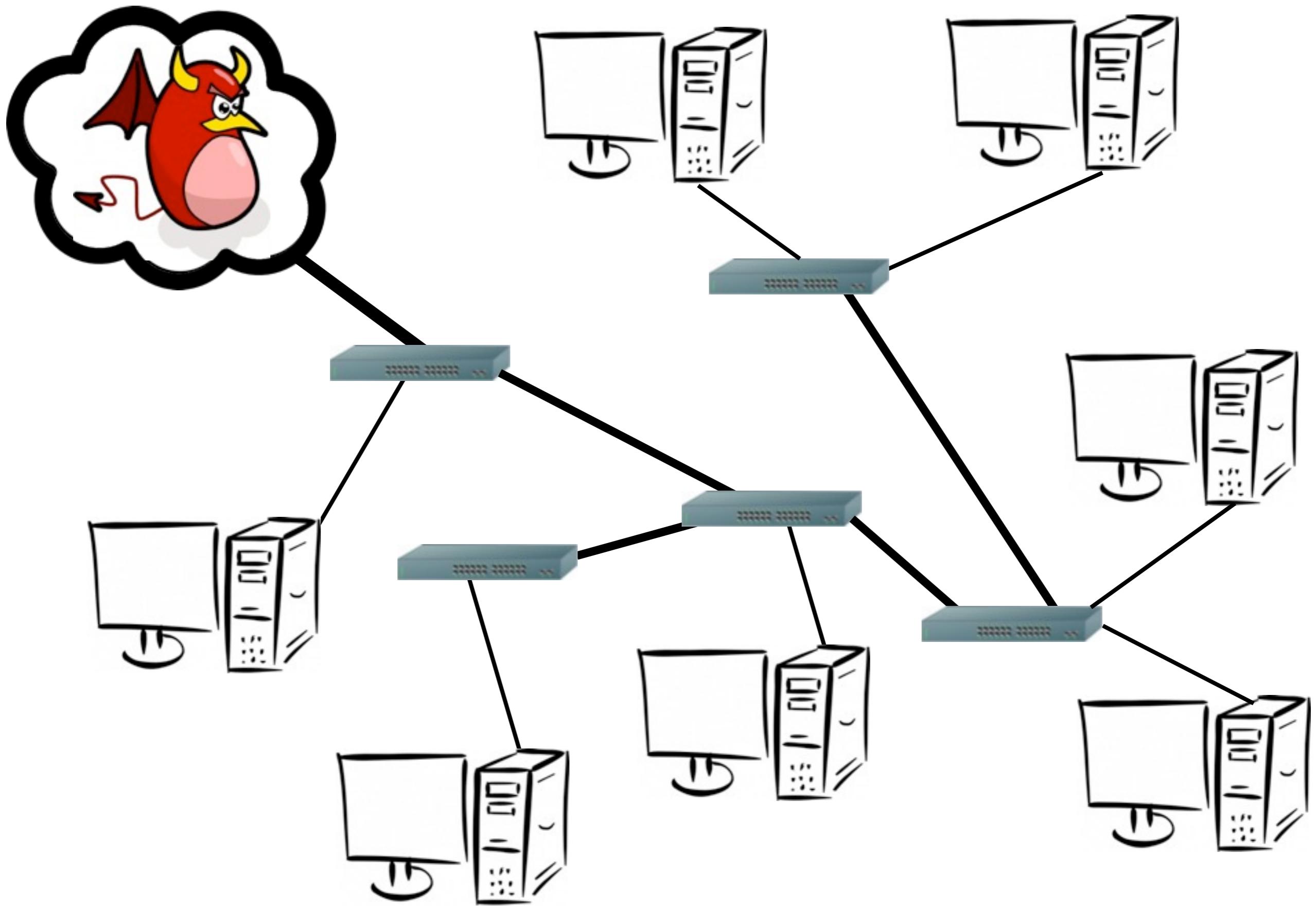


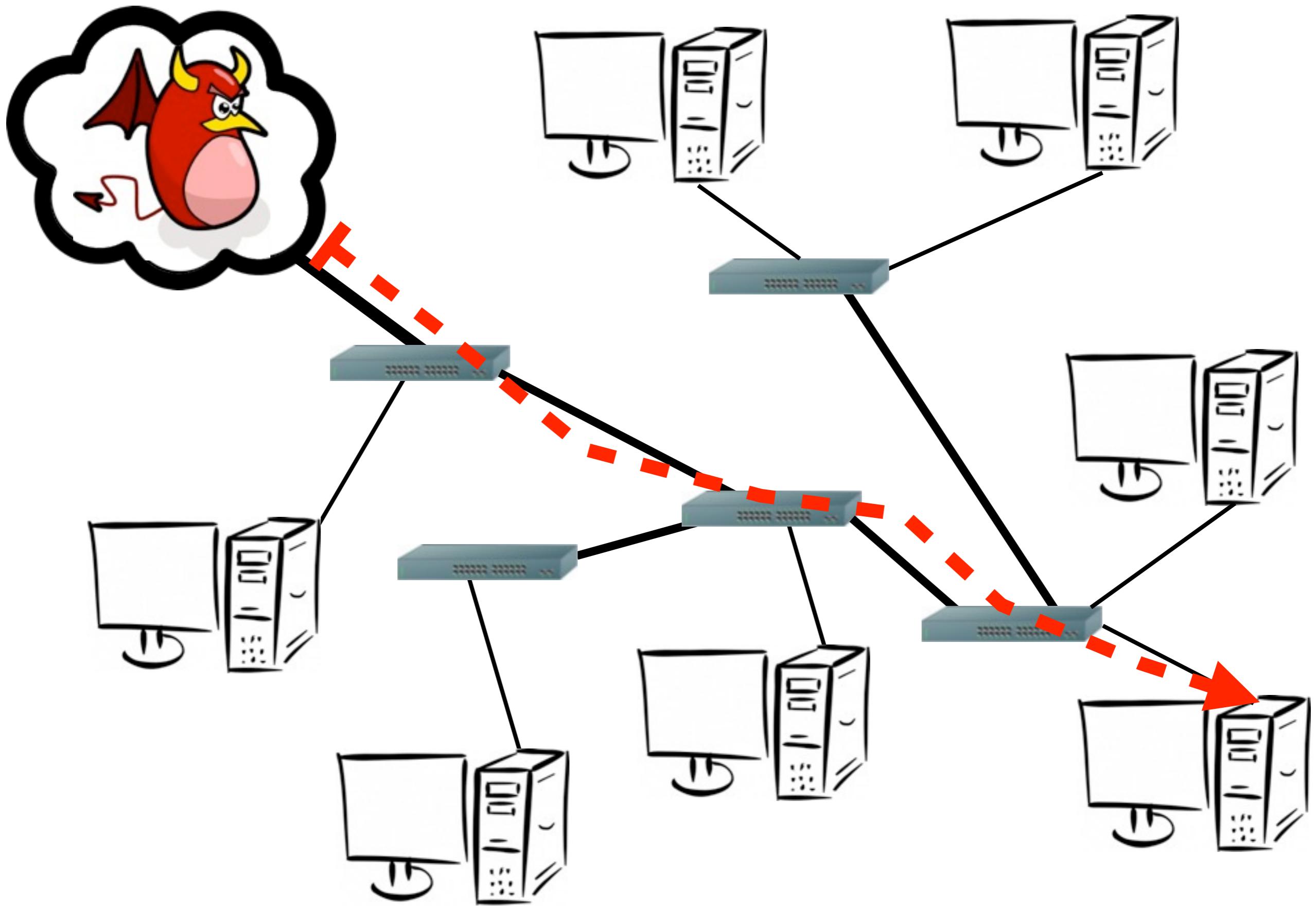


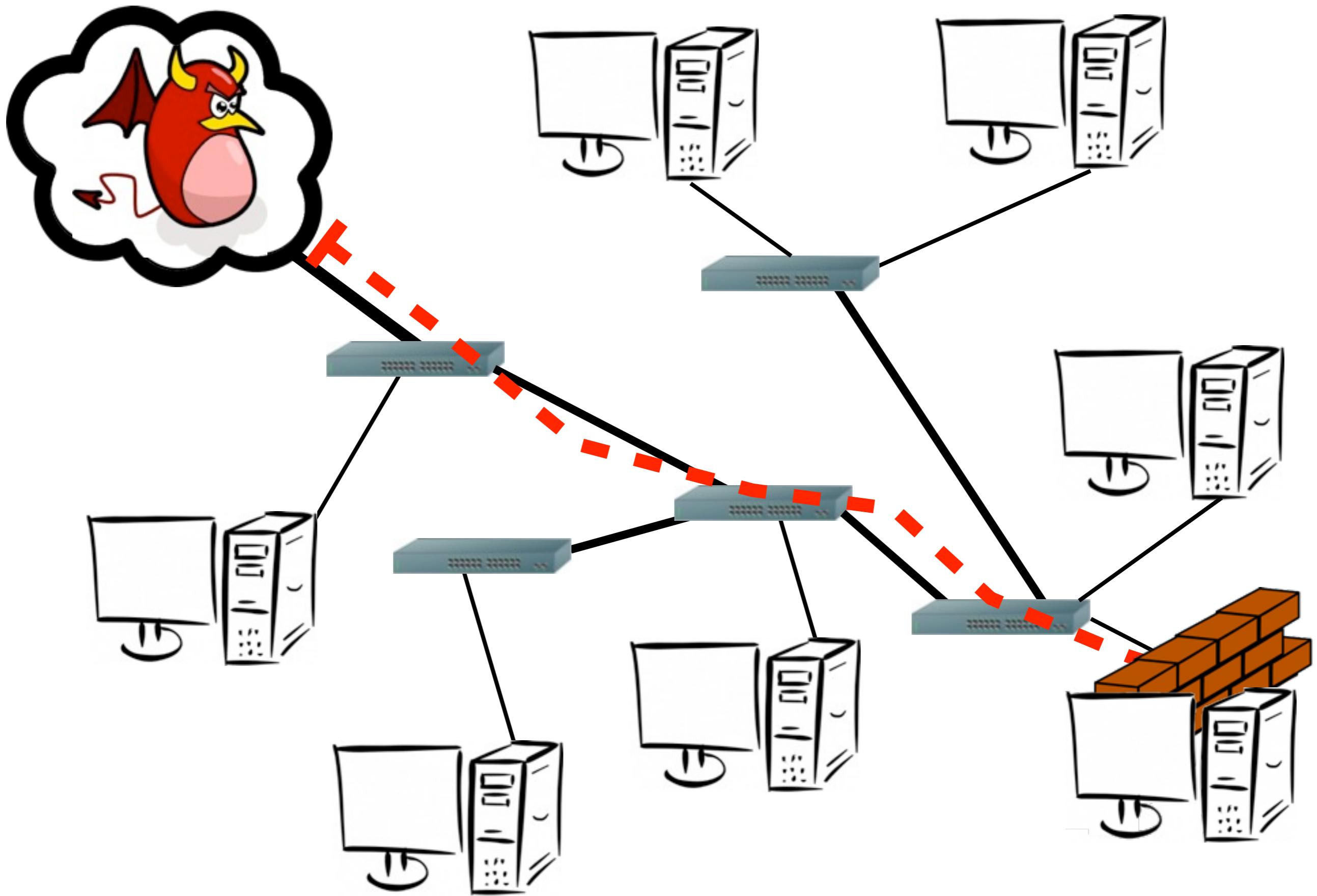


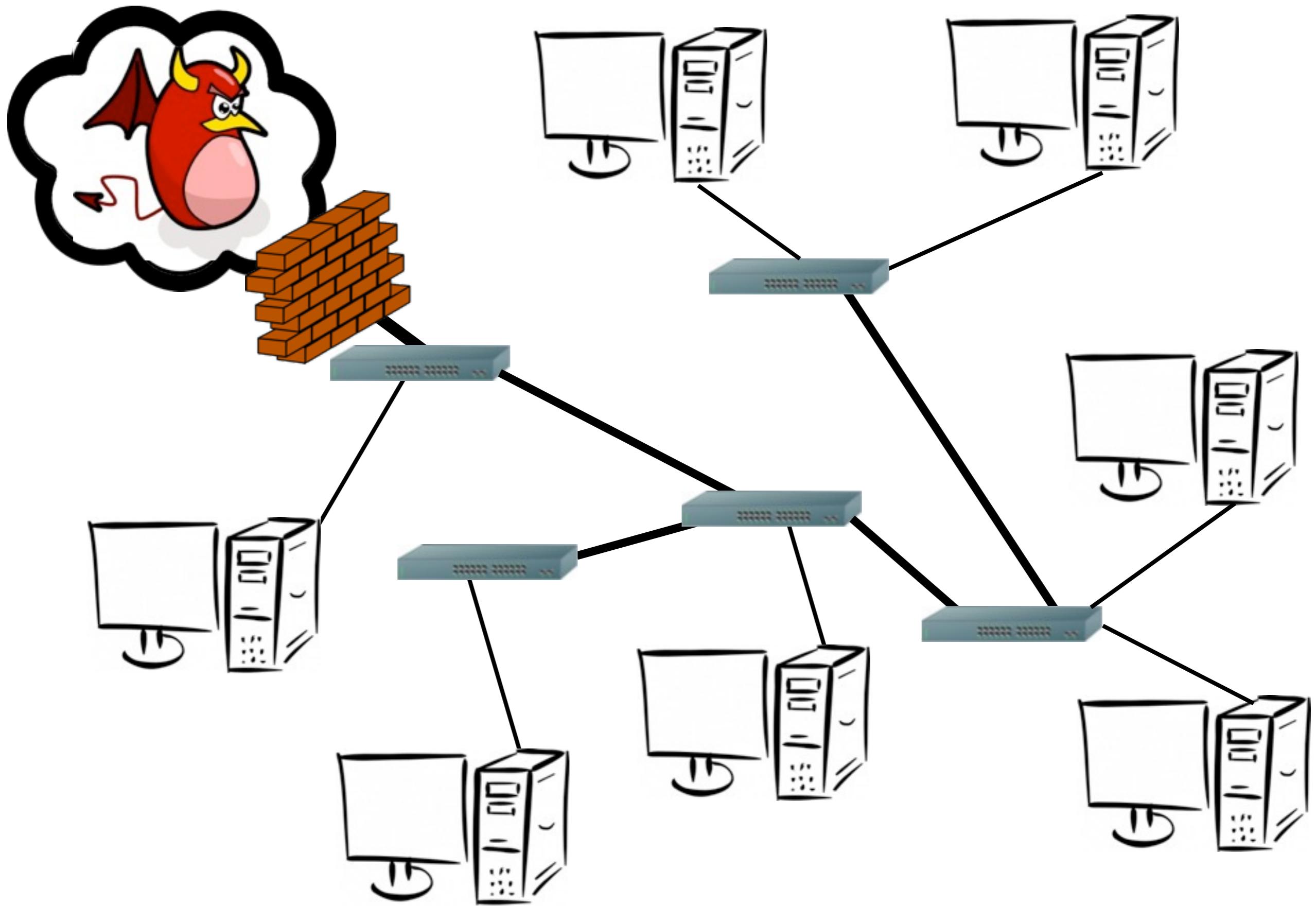
# **Redes corporativas: Defesa contra ataques**









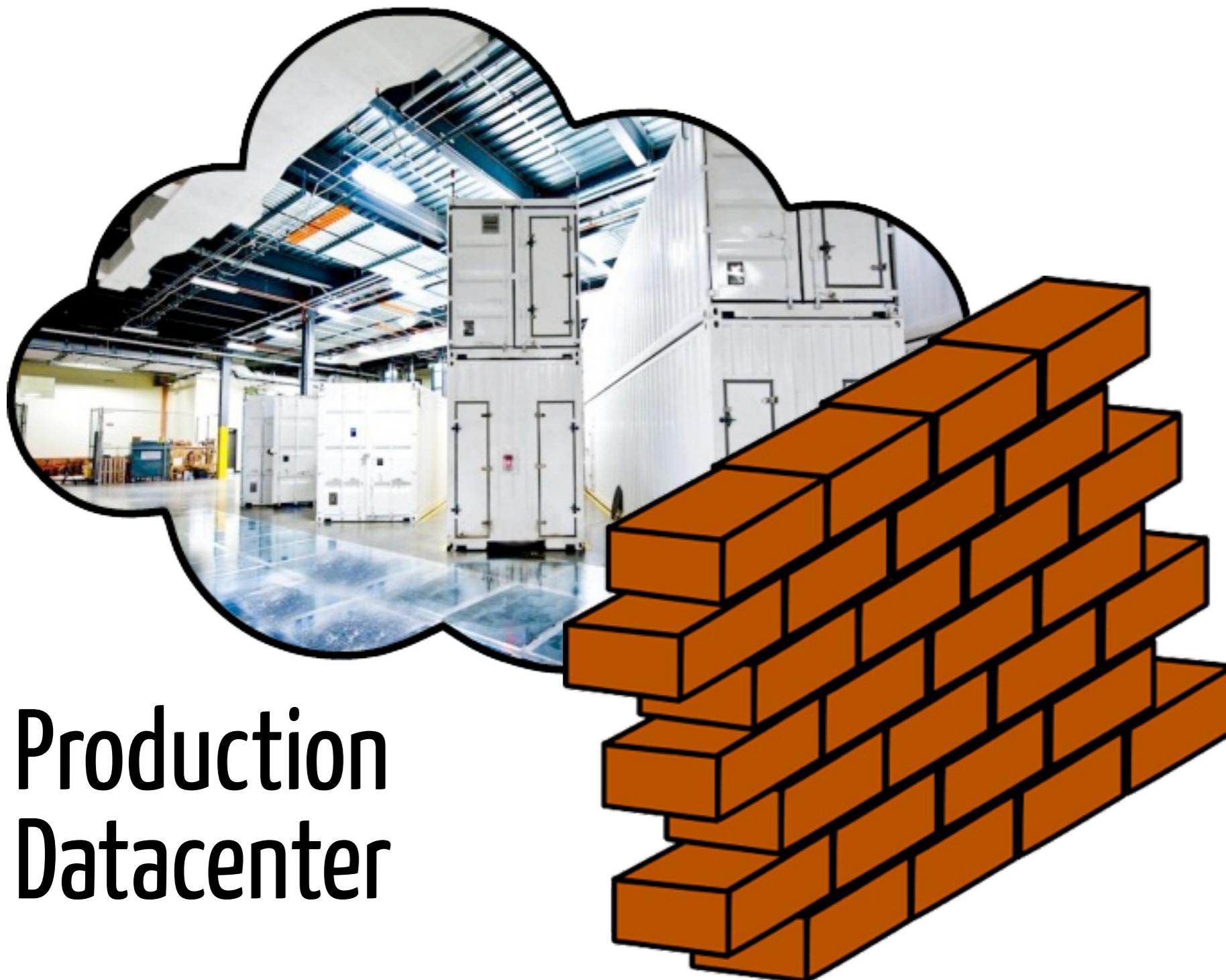


# Provedores de cloud: VMs não confiáveis



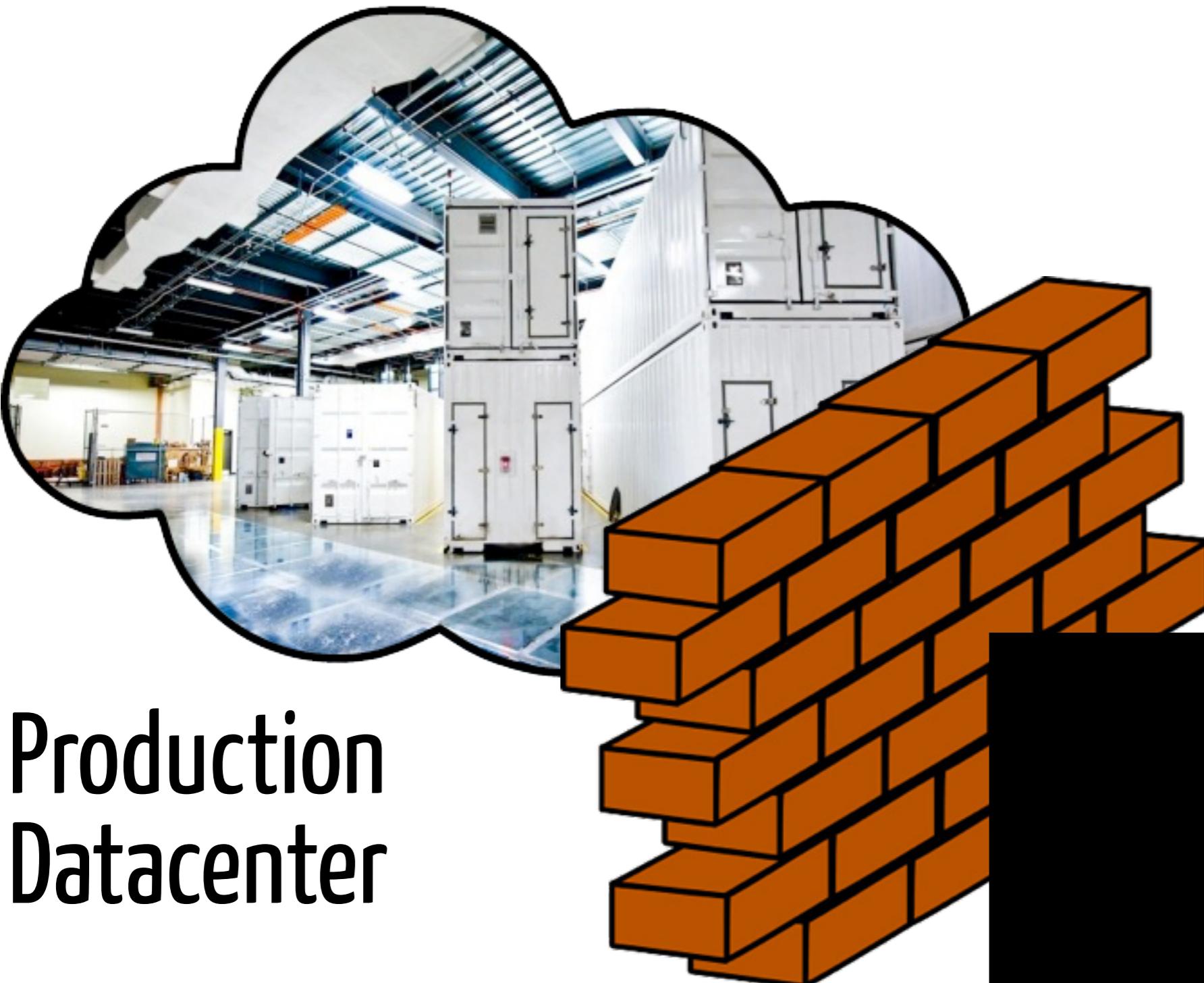
# Production Datacenter

Based on “Delusional Boot: Securing Cloud Hypervisors without Massive Re-Engineering” (EuroSys 2012)



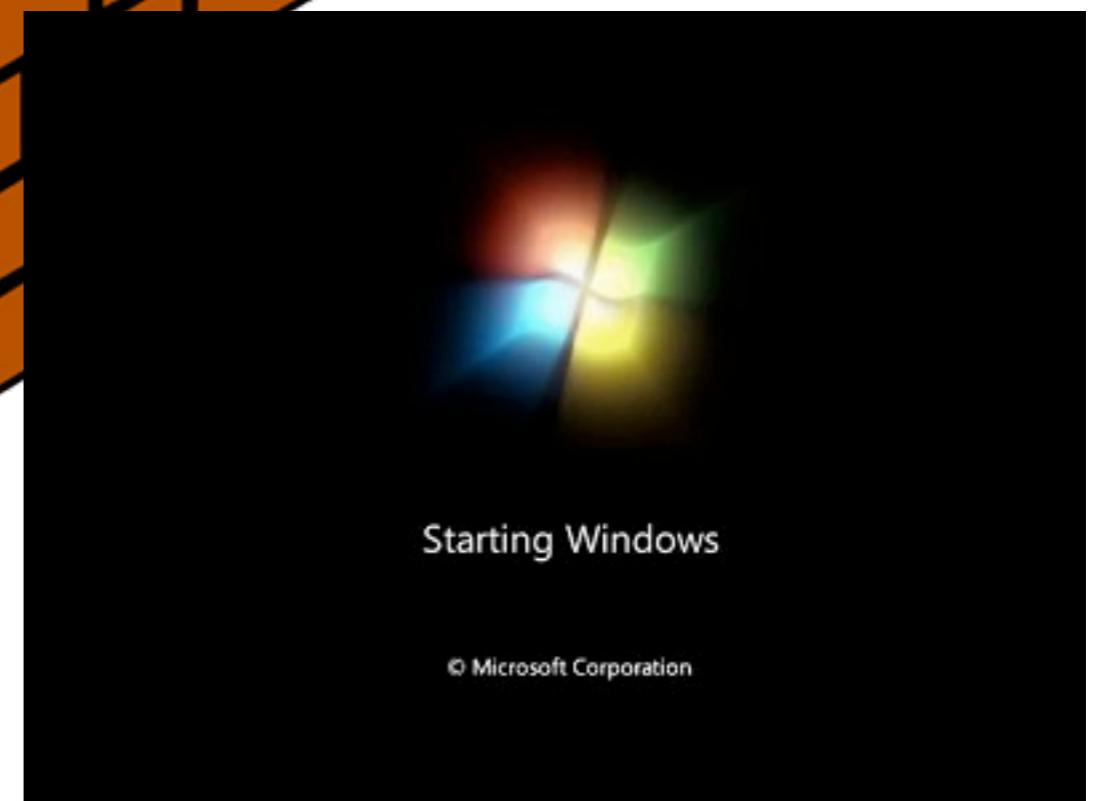
# Production Datacenter

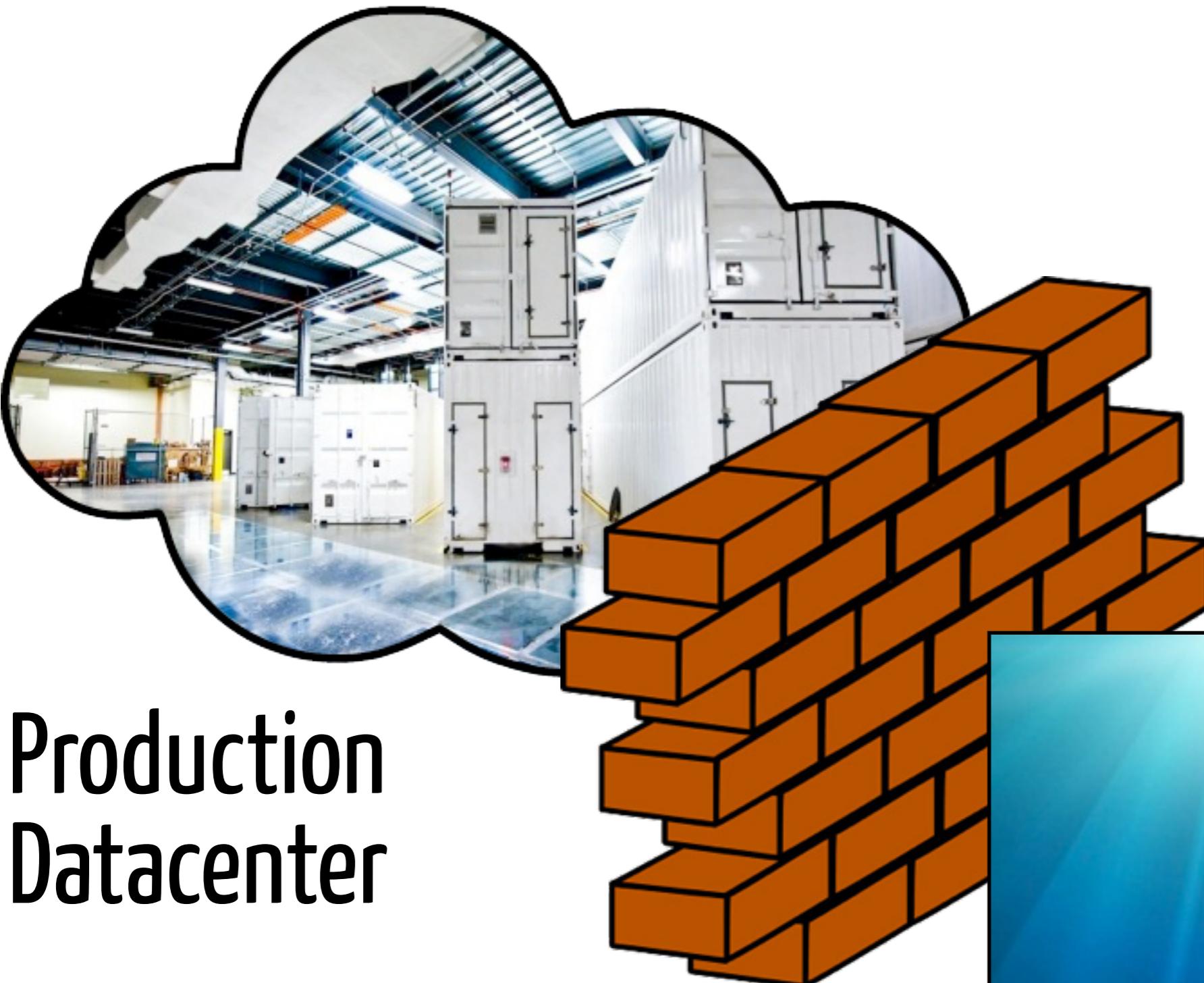
Based on “Delusional Boot: Securing Cloud Hypervisors without Massive Re-Engineering” (EuroSys 2012)



Production  
Datacenter

Serviço  
de Boot



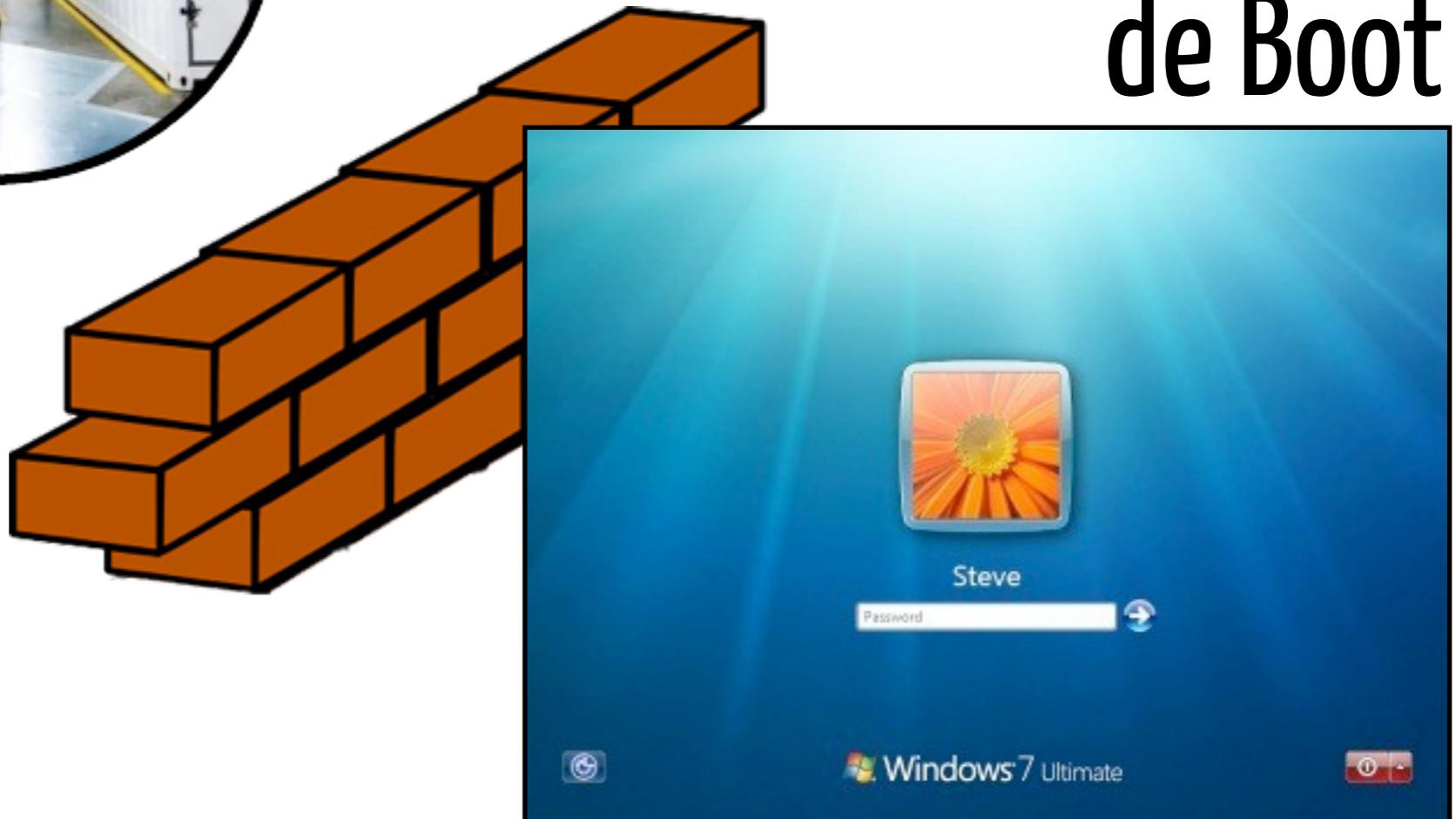


Production  
Datacenter

Serviço  
de Boot

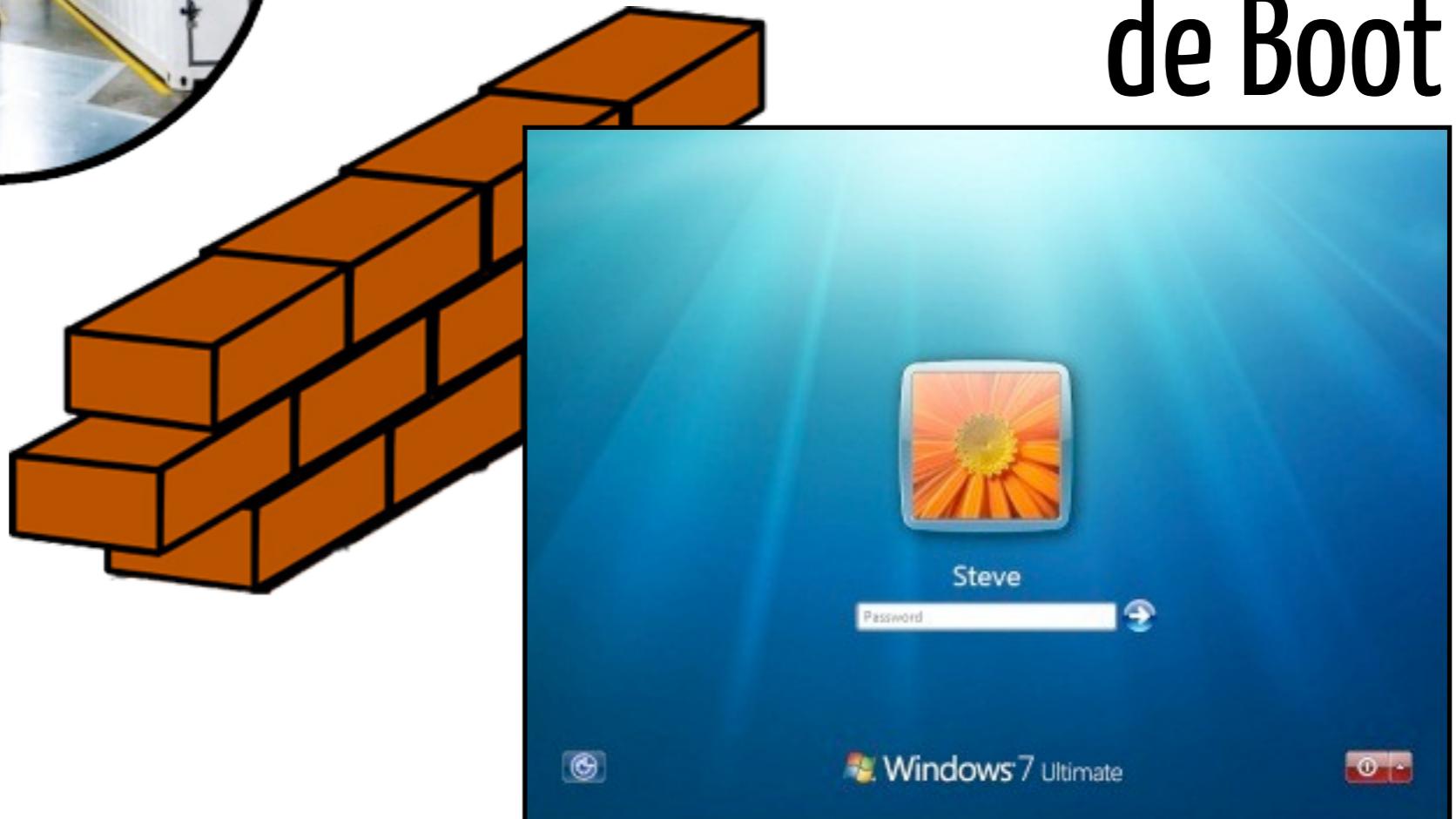


# Production Datacenter



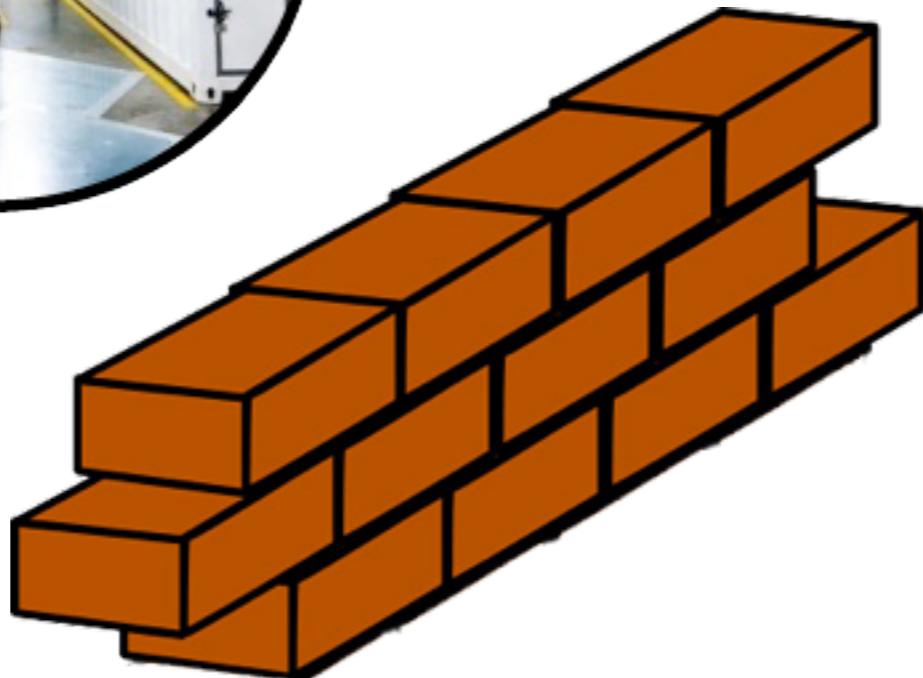


# Production Datacenter

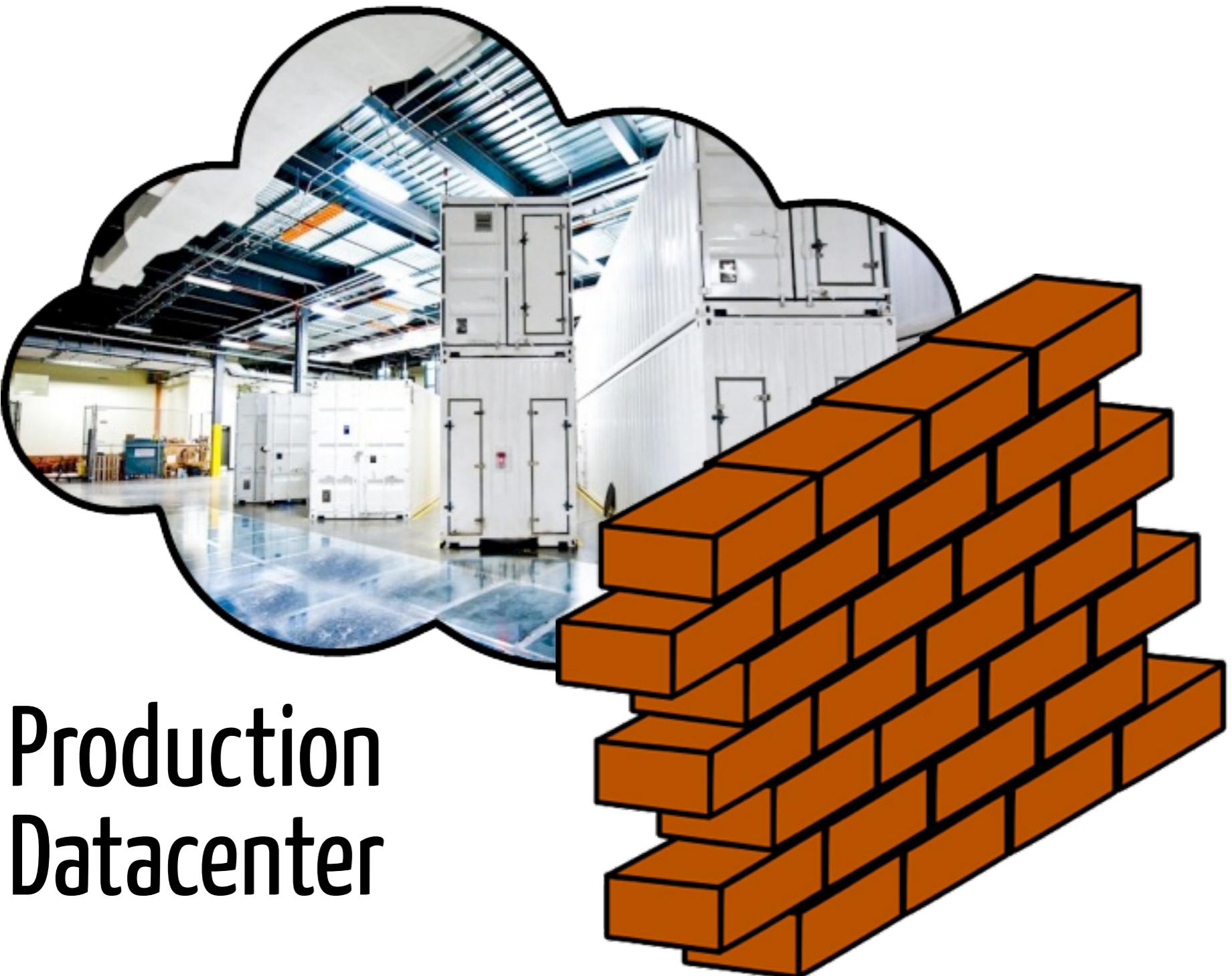




Production  
Datacenter



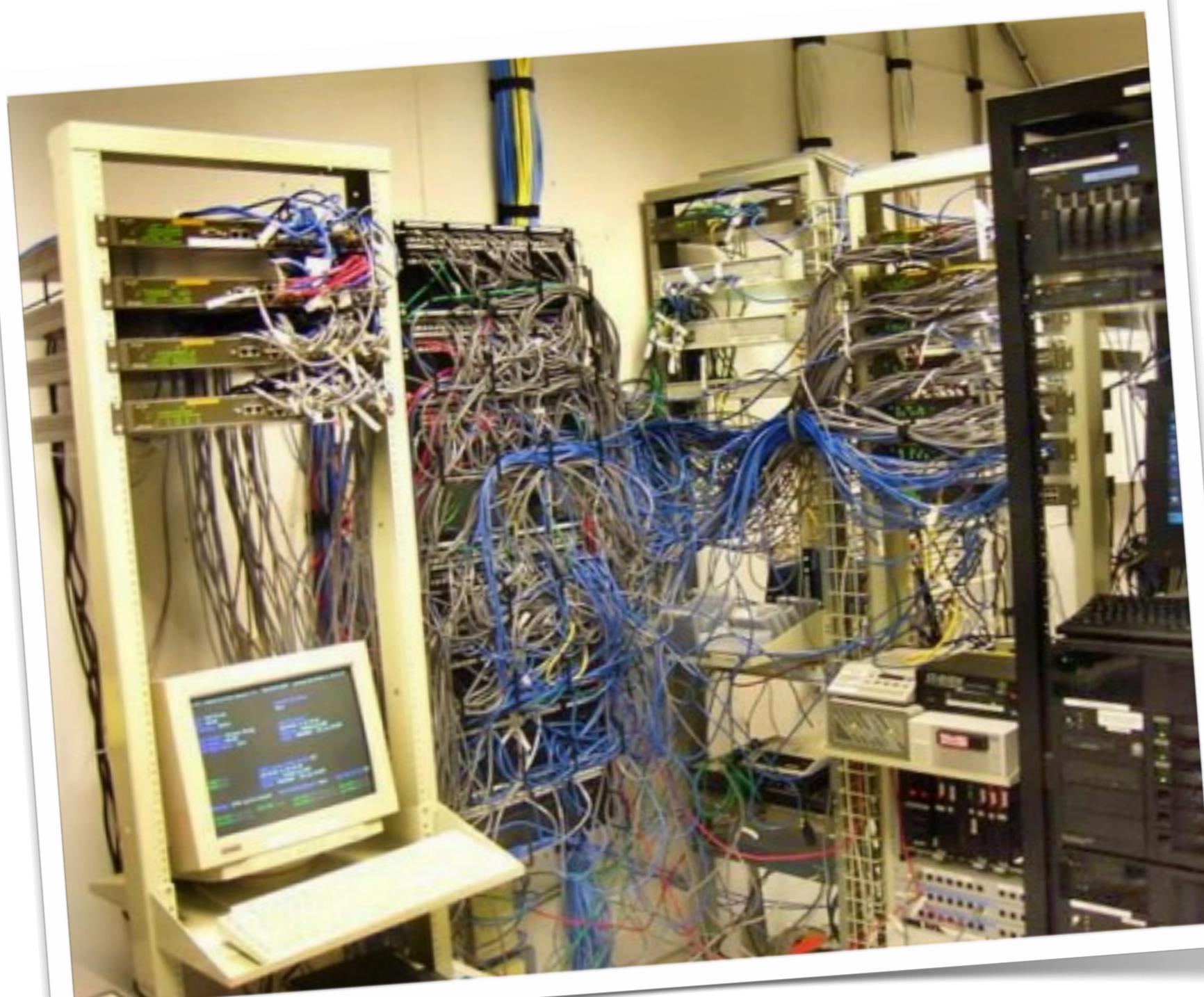
Serviço  
de Boot



Production  
Datacenter

Serviço  
de Boot

# Proposta



# Participatory Networking

# Participatory Networking

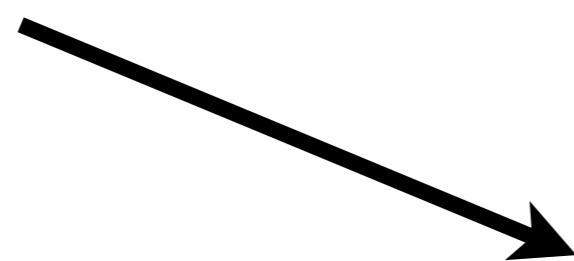
# Participatory Networking



PANE

# Participatory Networking

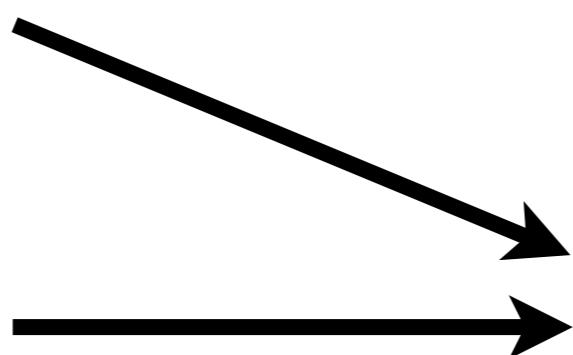
1. Requests



PANE

# Participatory Networking

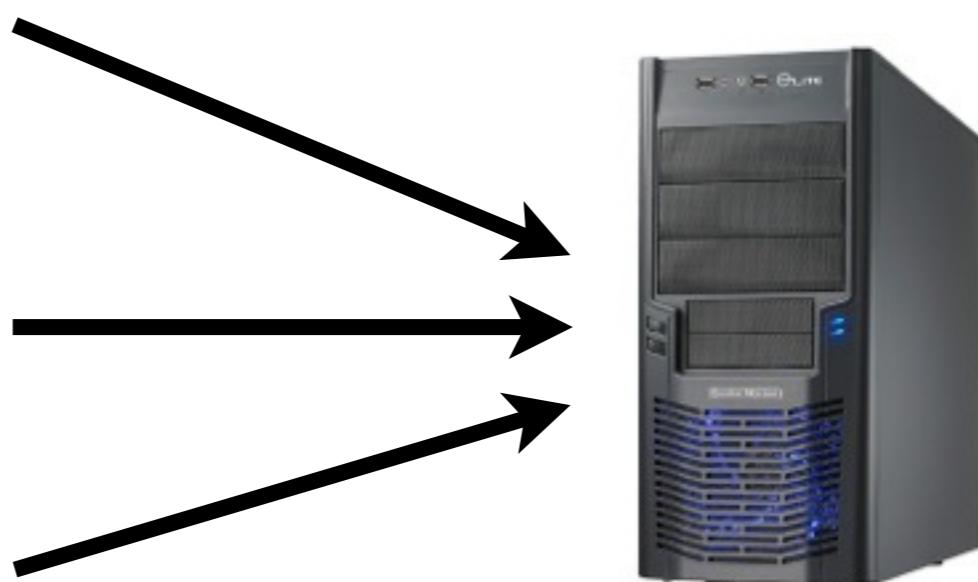
1. Requests
2. Hints



PANE

# Participatory Networking

1. Requests
2. Hints
3. Queries



PANE

# Participatory Networking

# Participatory Networking

Seguro?

# Participatory Networking

Seguro? Confiável?

# Participatory Networking

**Seguro? Confiável? Justo?**

# Participatory Networking

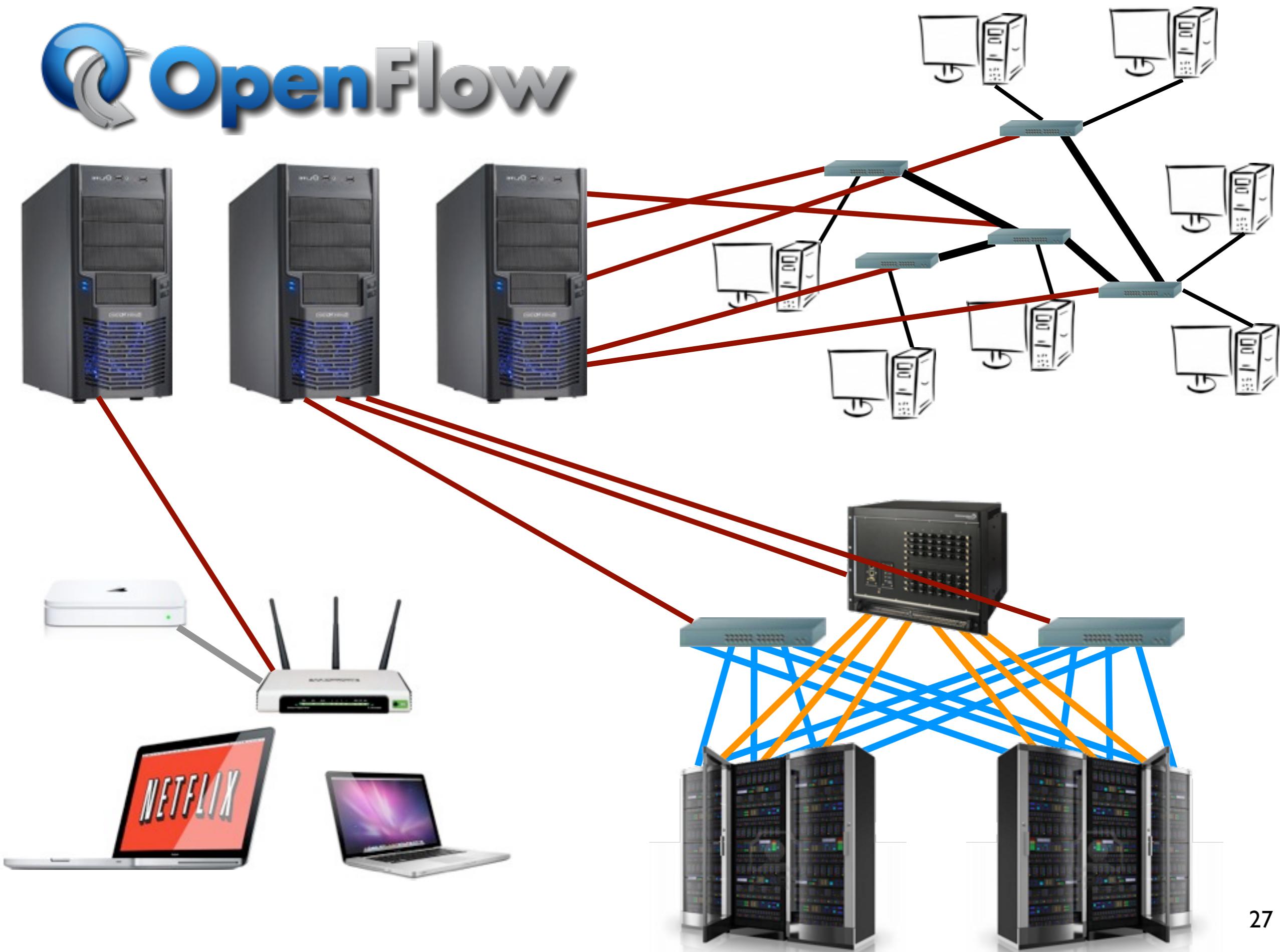
Seguro? Confiável? Justo?  
Prático?

# Participatory Networking

Seguro? Confiável? Justo?  
Prático? Efficiente?



# OpenFlow



# Participatory Networking

# Participatory Networking

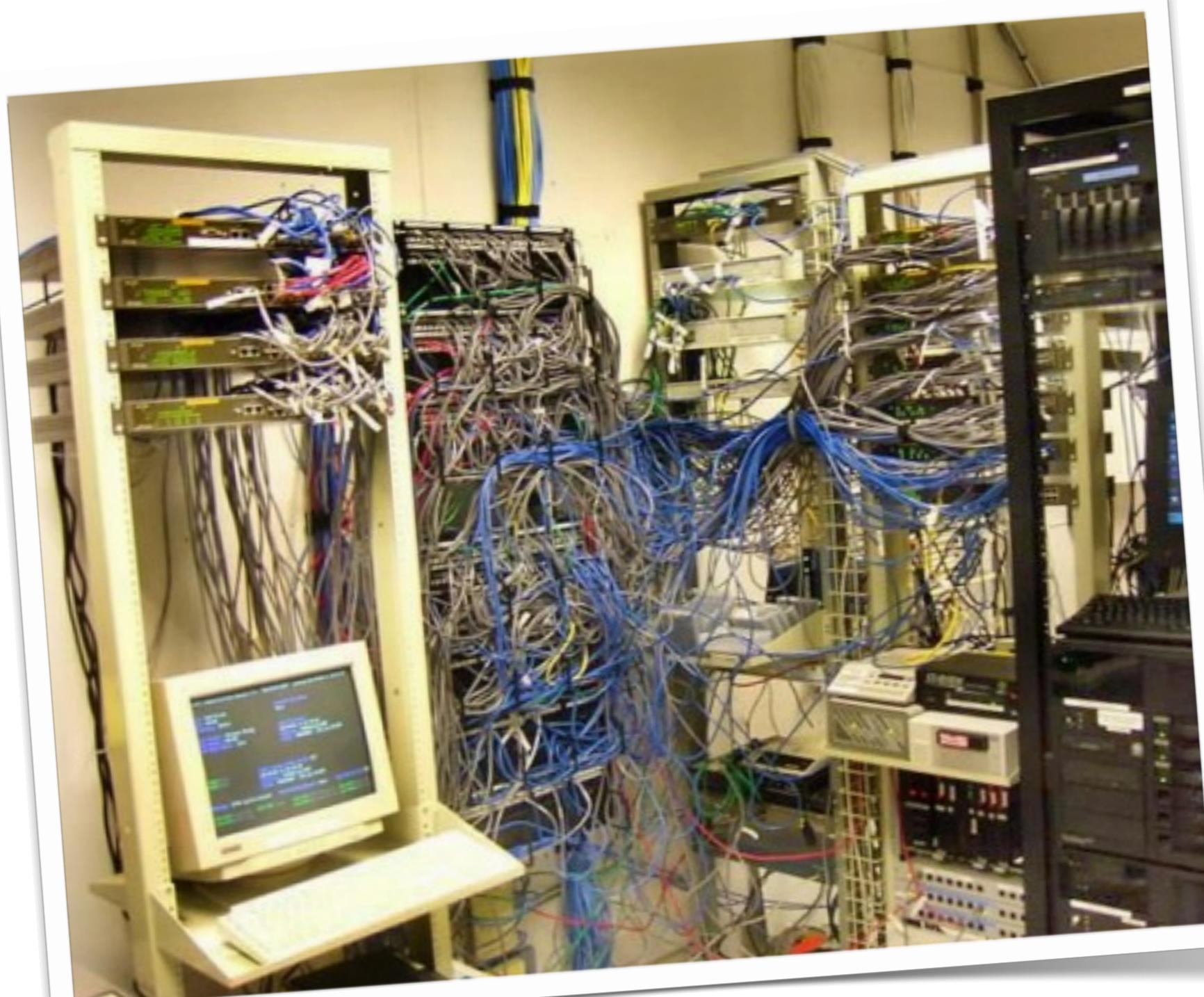
- API para usuários de SDNs

# Participatory Networking

- API para usuários de SDNs
- Expõe mecanismos existentes

# Participatory Networking

- API para usuários de SDNs
- Expõe mecanismos existentes
- Sem impacto sobre aplicações não modificadas



# Roteiro

# 1. Semântica de delegação de privilégios

Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo

Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo
3. Processamento online de flows

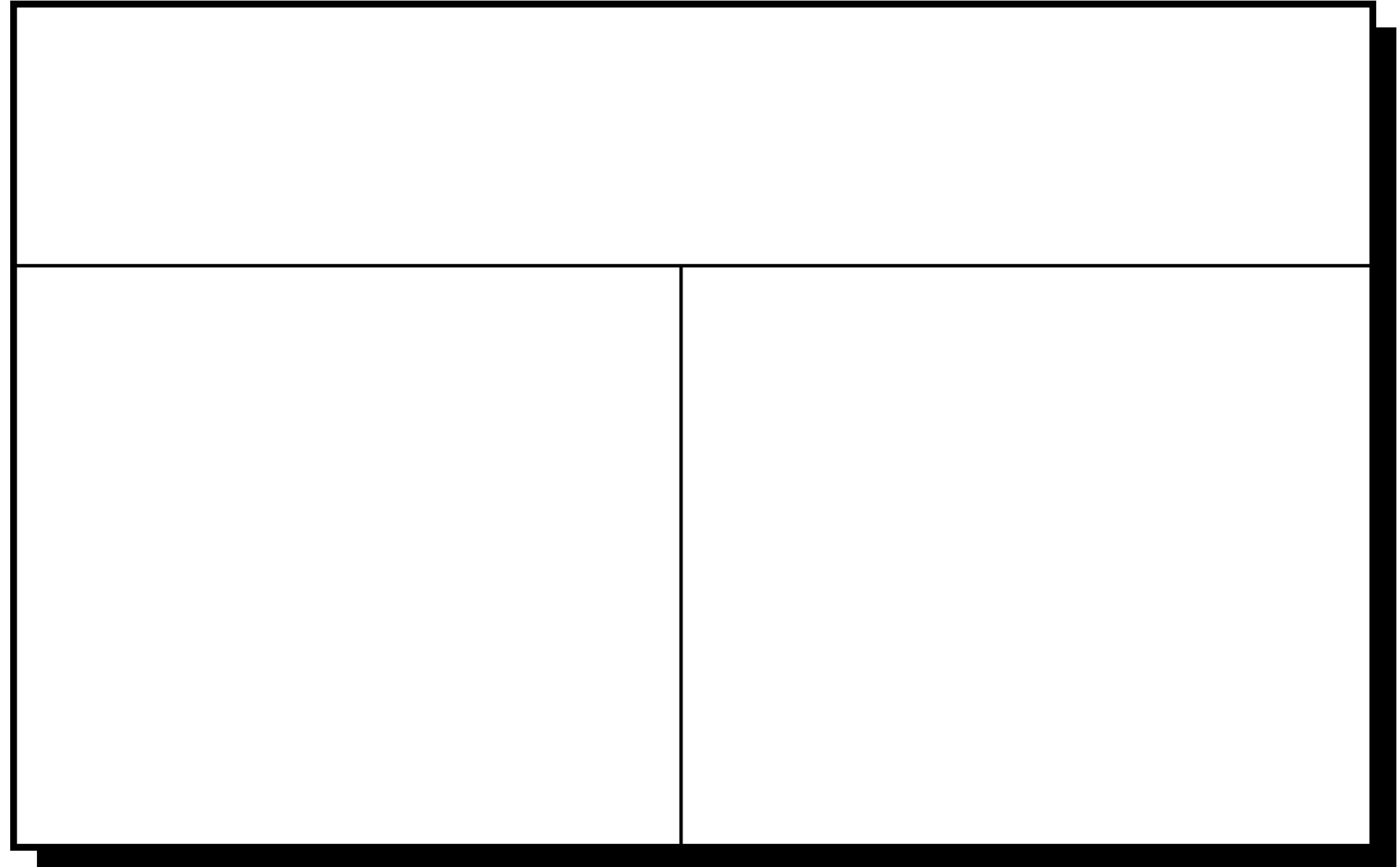
Roteiro

1. Semântica de delegação de privilégios
2. Esboço do protocolo
3. Processamento online de flows
4. Estado atual

Roteiro

# Semantica de Delegação de Privilégios

# Shares



# Shares

# Flowgroup

Shares

# Flowgroup

src=128.12/16

Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Privileges

Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Privileges  
deny, allow

Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Privileges  
deny, allow  
bandwidth: 5Mb/s  
limit: 10Mb/s

# Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Privileges  
deny, allow  
bandwidth: 5Mb/s  
limit: 10Mb/s  
*hint*  
*query*

# Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Privileges  
deny, allow  
bandwidth: 5Mb/s  
limit: 10Mb/s  
*hint*  
*query*

Shares

# Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice

Bob

Privileges

deny, allow

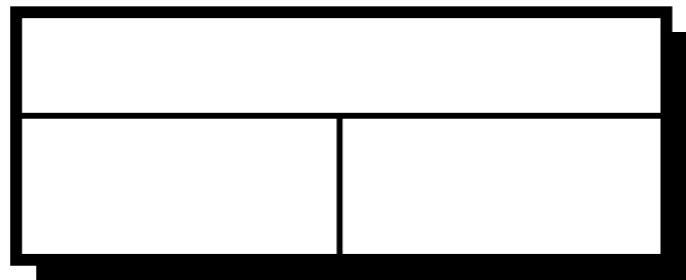
bandwidth: 5Mb/s

limit: 10Mb/s

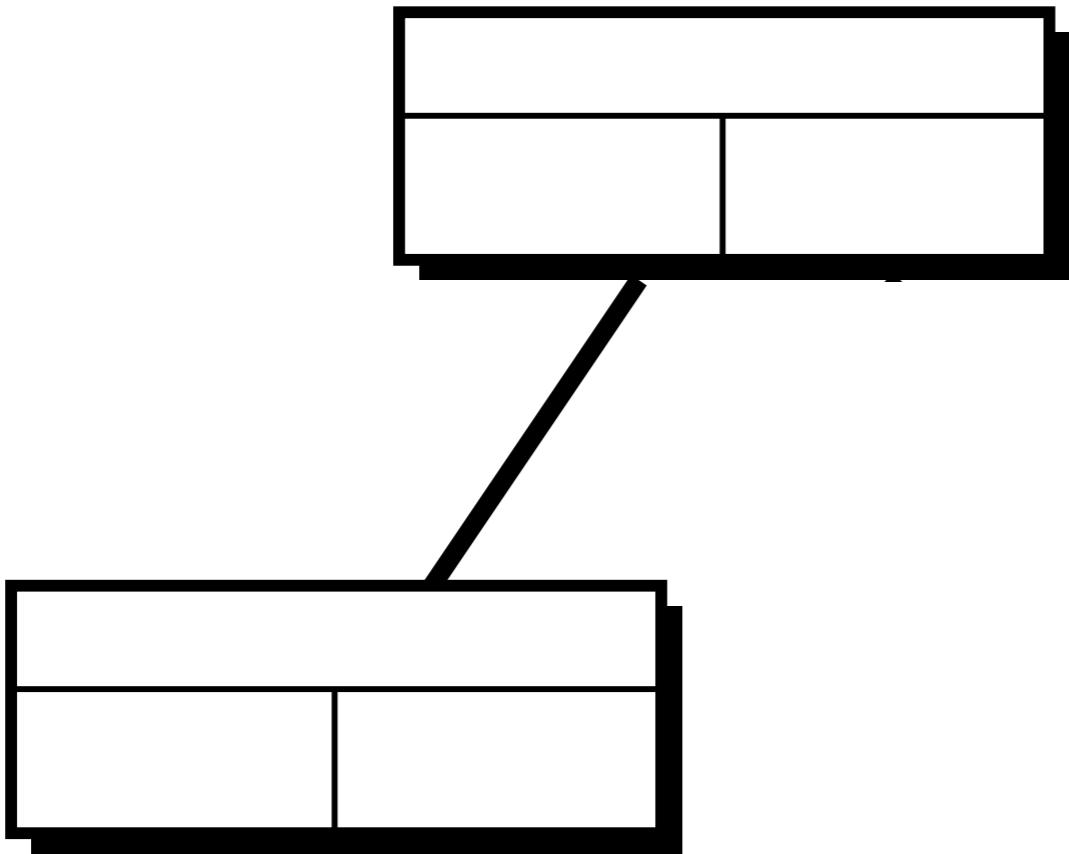
*hint*

*query*

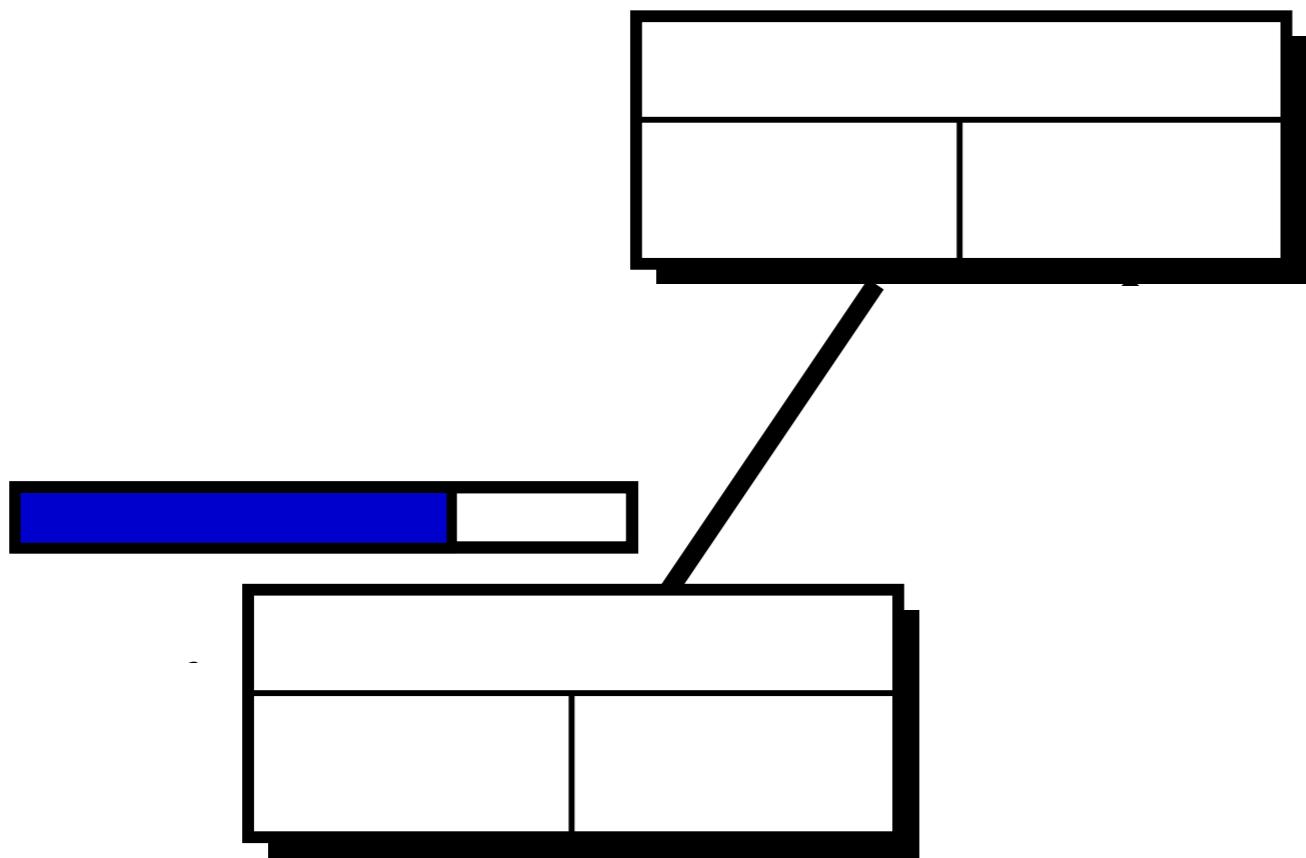
Shares



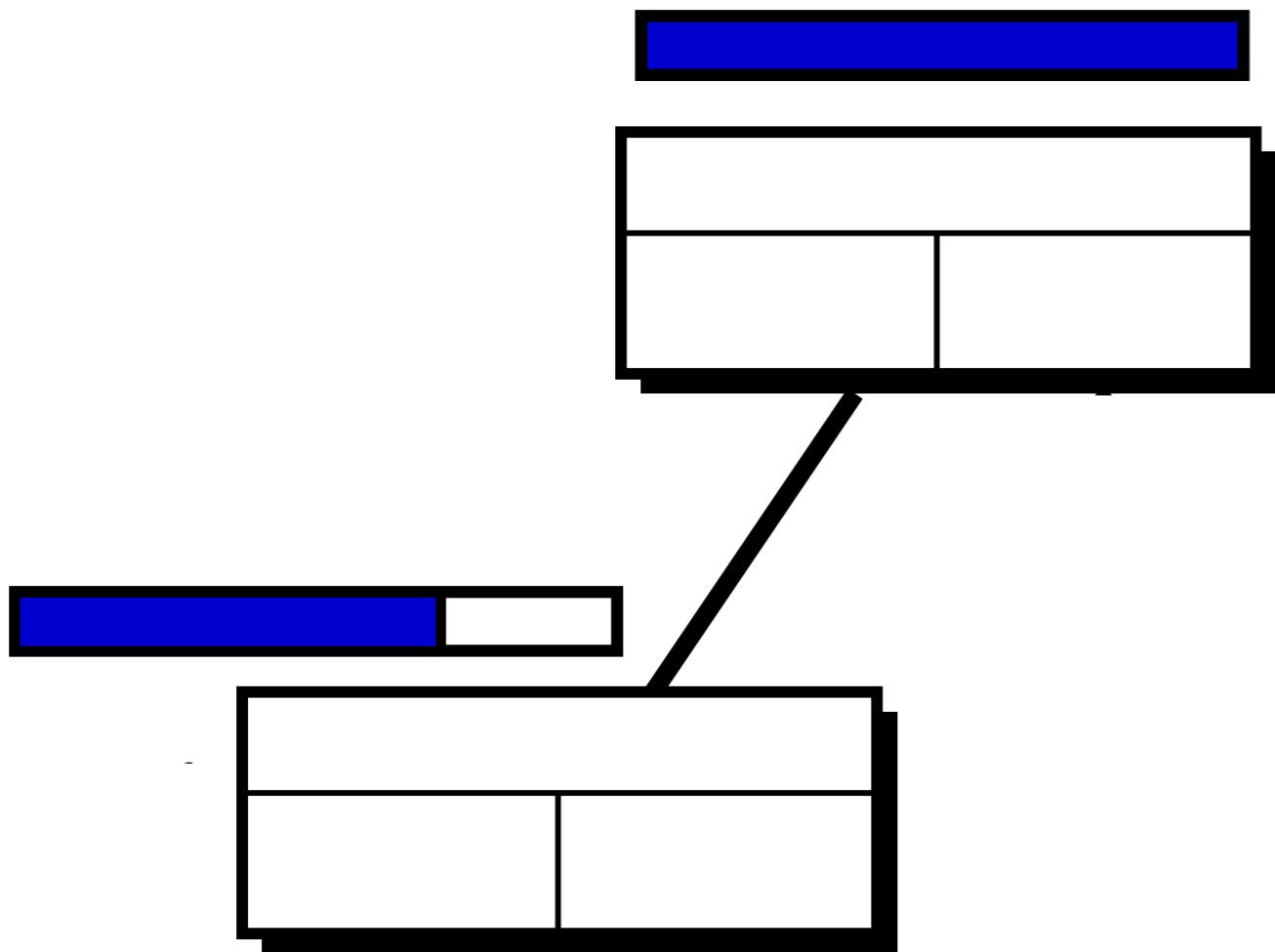
# Delegação



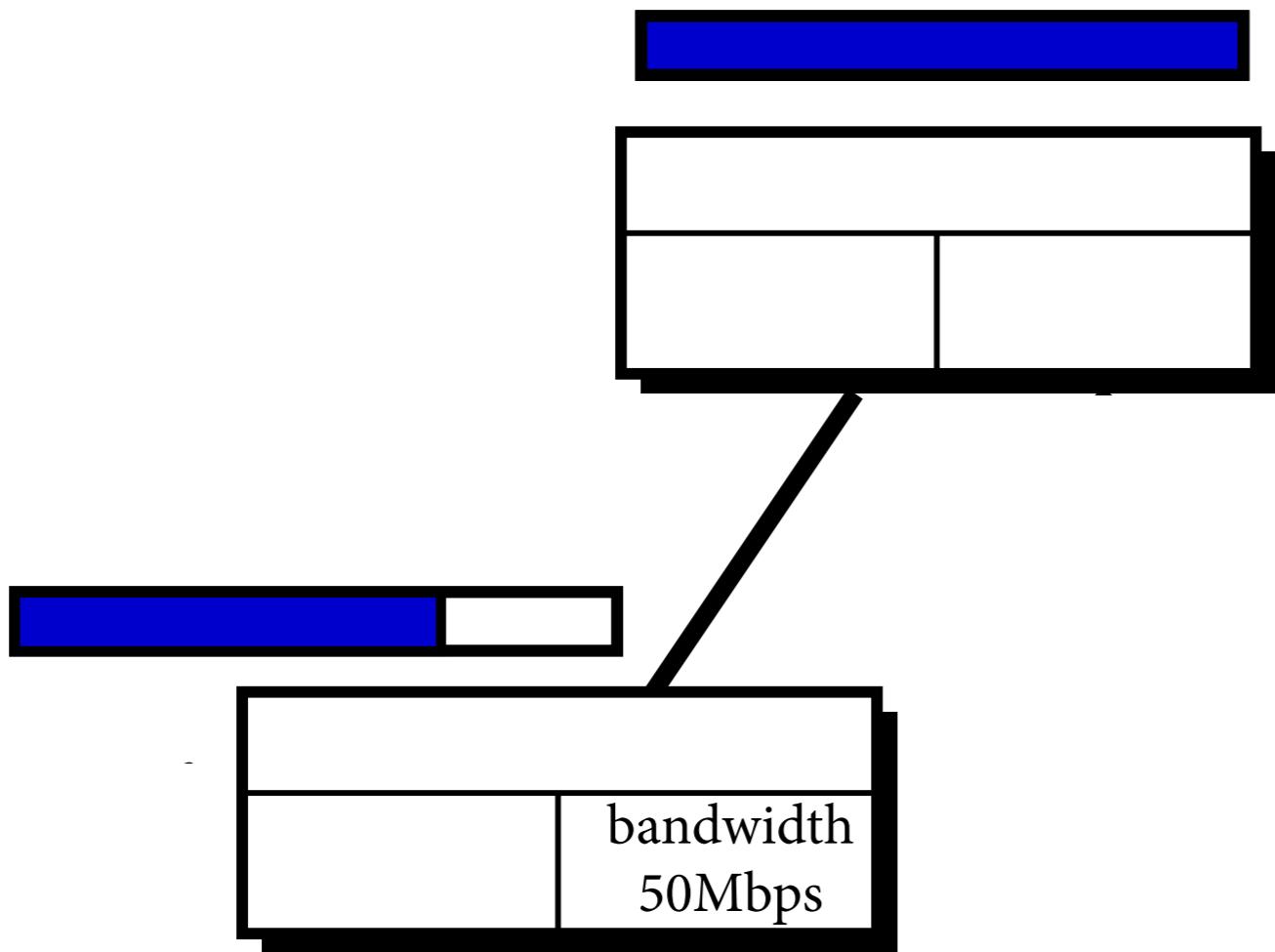
# Delegação



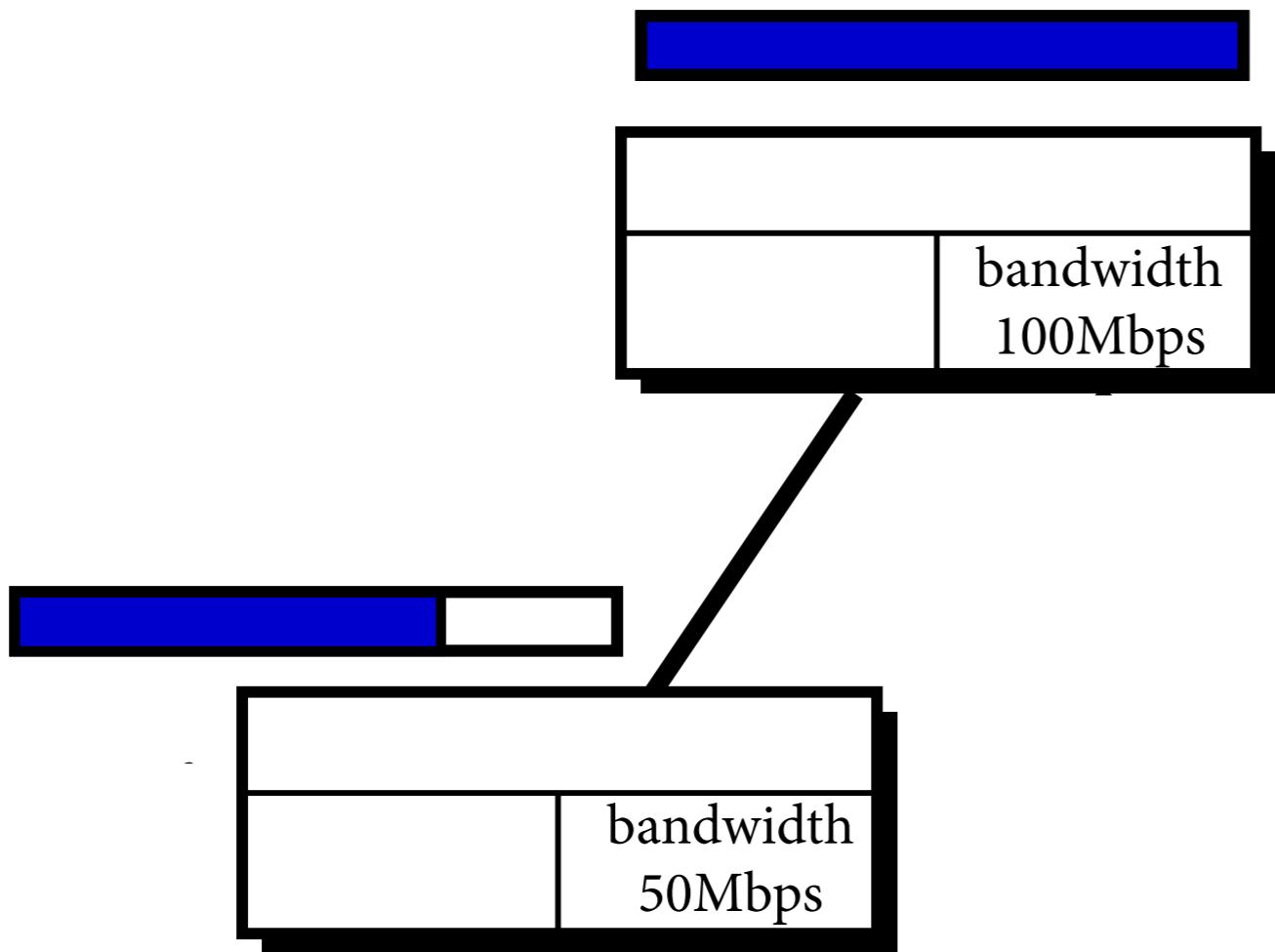
# Delegação



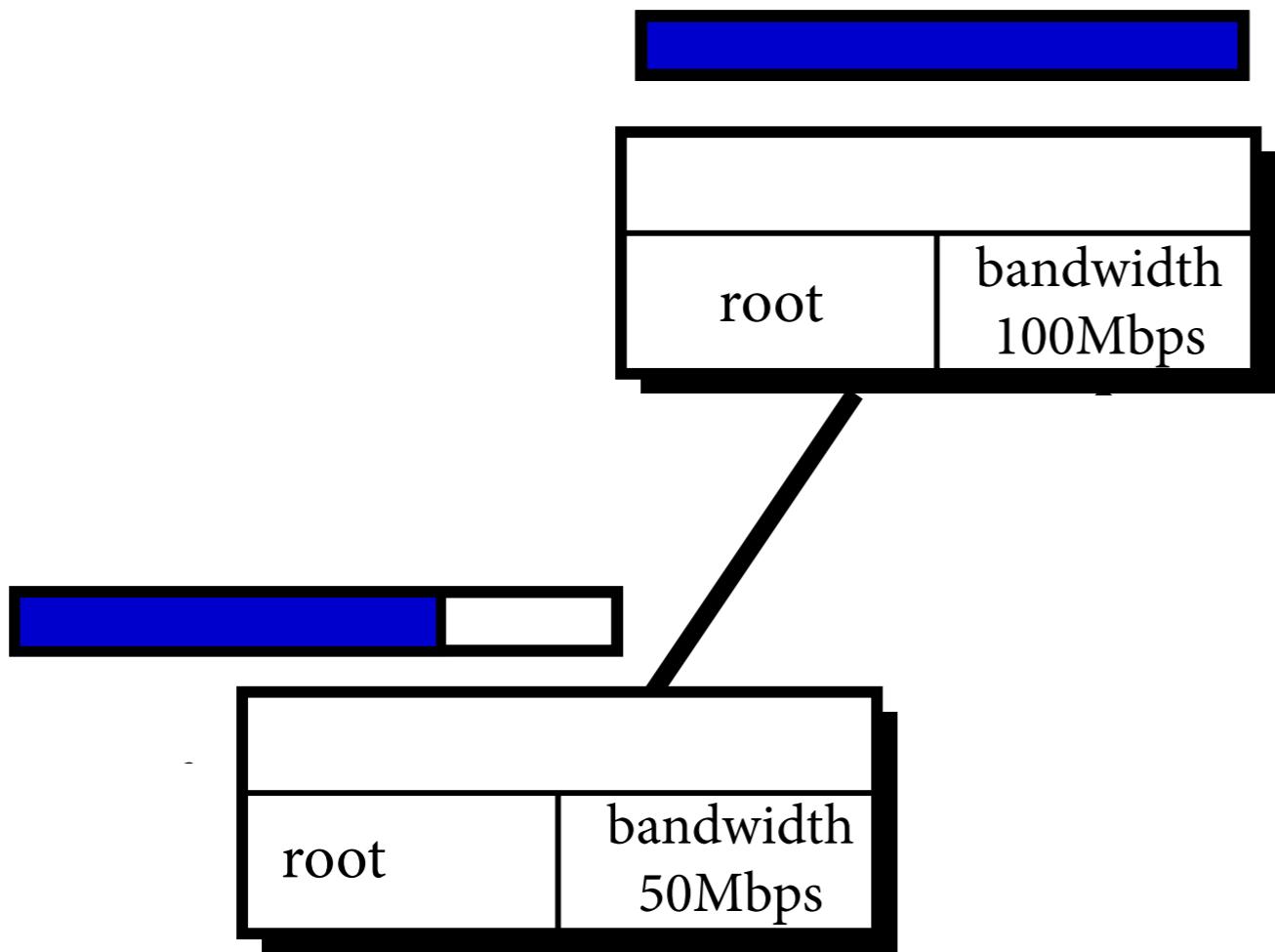
# Delegação



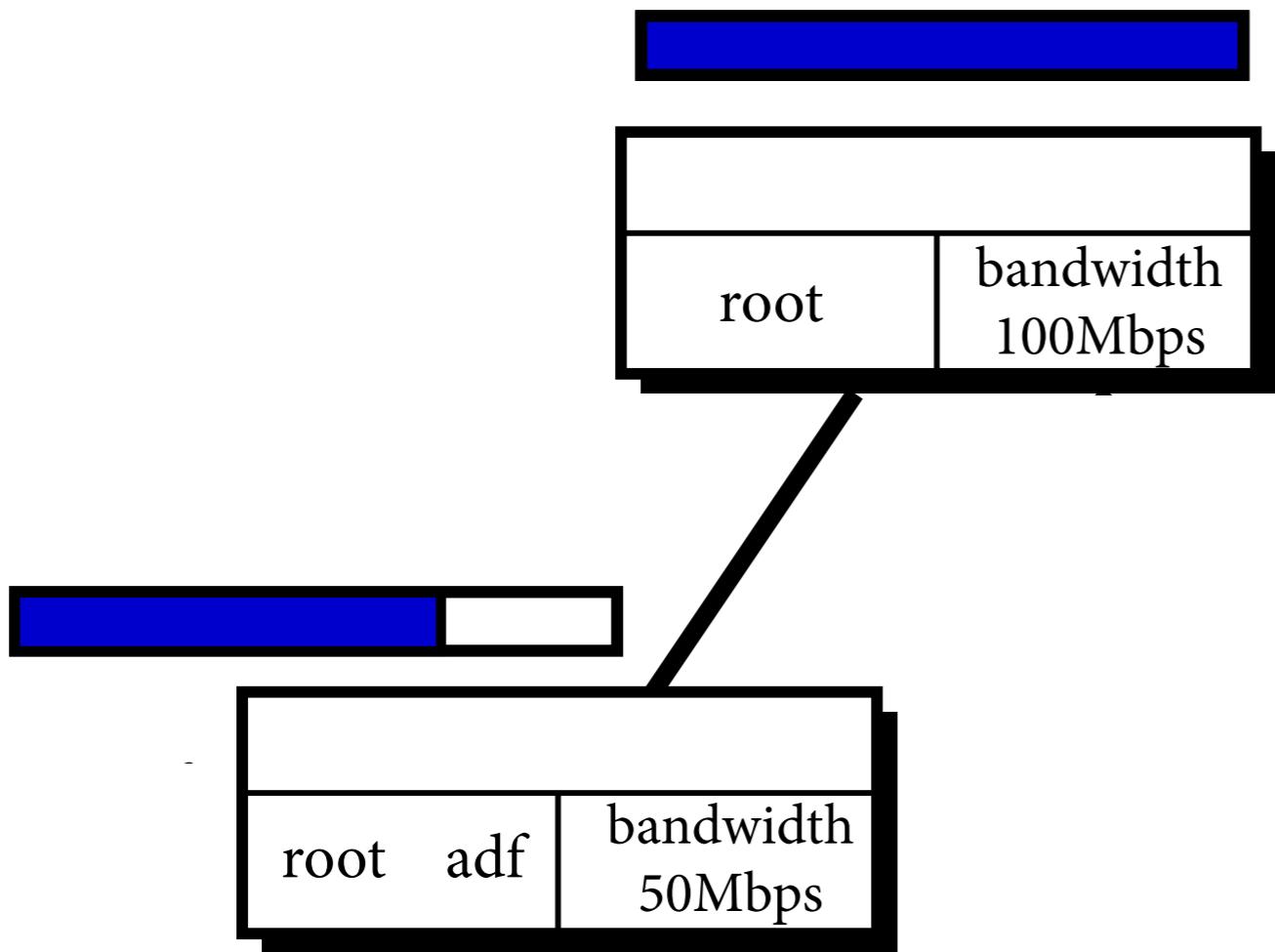
# Delegação



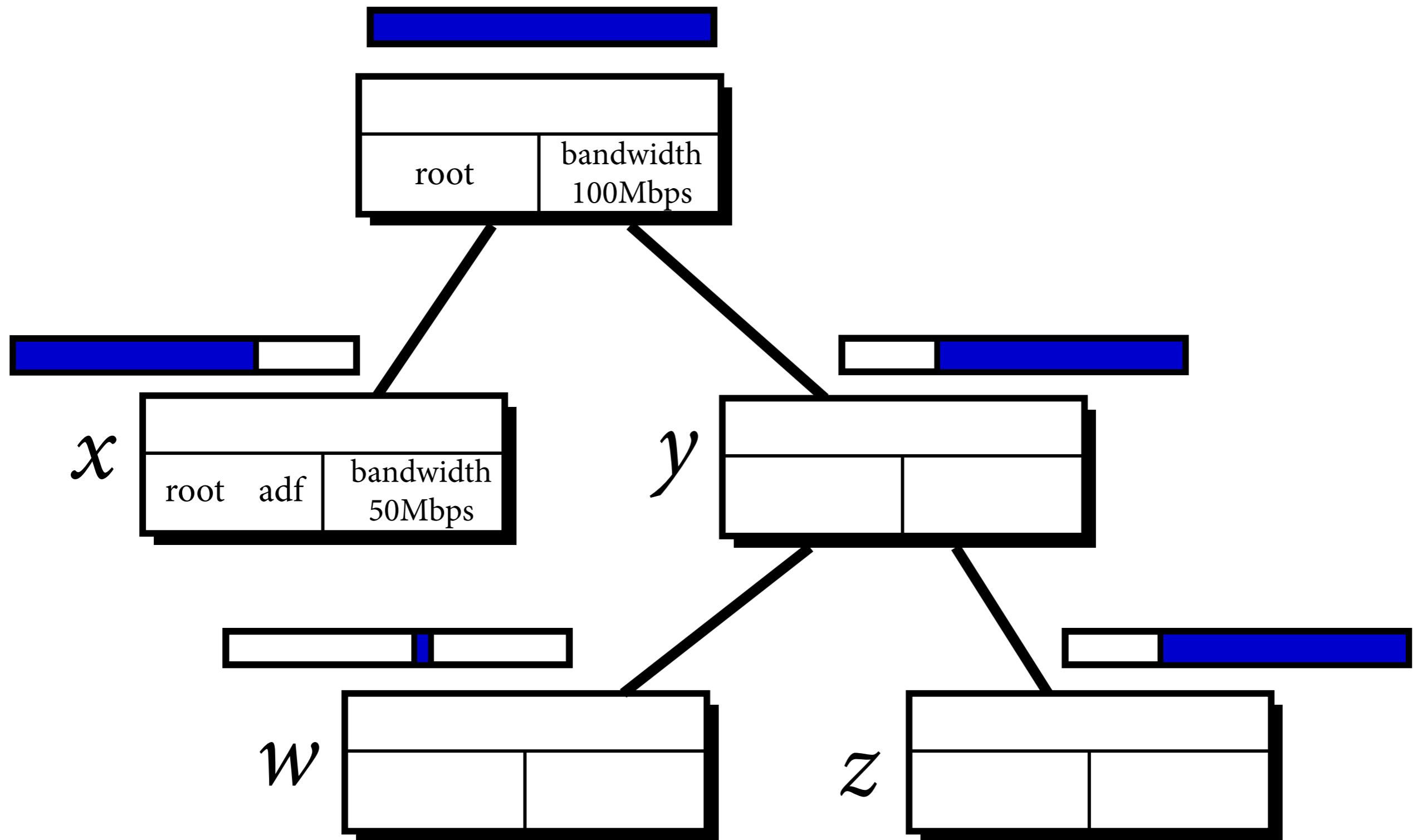
# Delegação



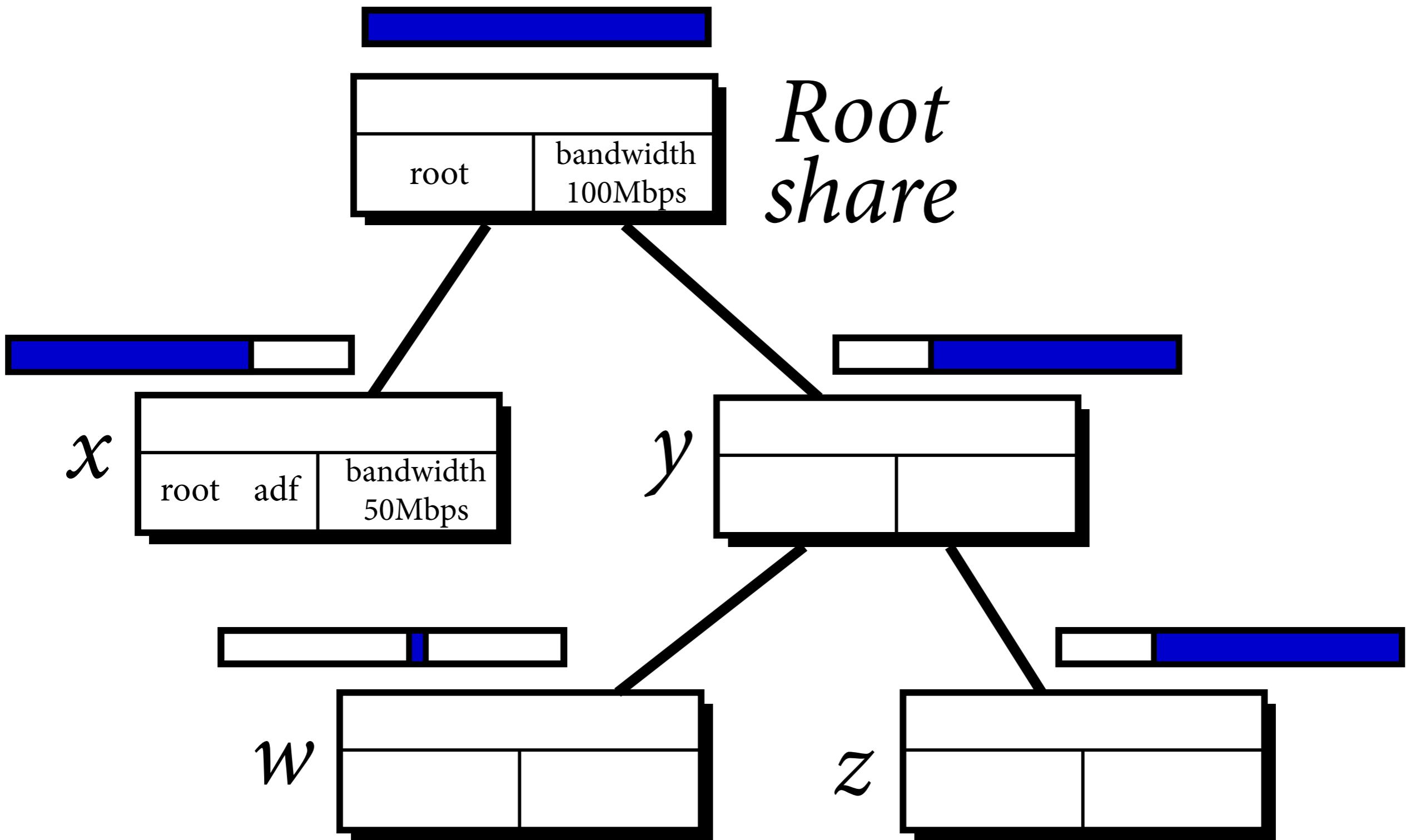
# Delegação



# Delegação



# Delegação



Delegação

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint*  
*query*

# Contexto Dinâmico

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint*  
*query*

# Contexto Dinâmico



# PANE

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint  
query*

Reserve 2 Mbps  
from now to +5min?

# Contexto Dinâmico



# PANE

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint*  
*query*

Yes

Contexto Dinâmico



PANE

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges  
deny, allow  
bandwidth: 5Mb/s  
limit: 10Mb/s  
*hint*  
*query*



PANE

Contexto Dinâmico

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint*  
*query*

# Contexto Dinâmico



OK

PANE

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

*hint  
query*

How much web traffic  
in the last hour?

# Contexto Dinâmico



# PANE

## Flowgroup

src=128.12/16  $\wedge$  dst.port  $\leq$  1024

Speakers

Alice  
Bob

Privileges

deny, allow

bandwidth: 5Mb/s  
limit: 10Mb/s

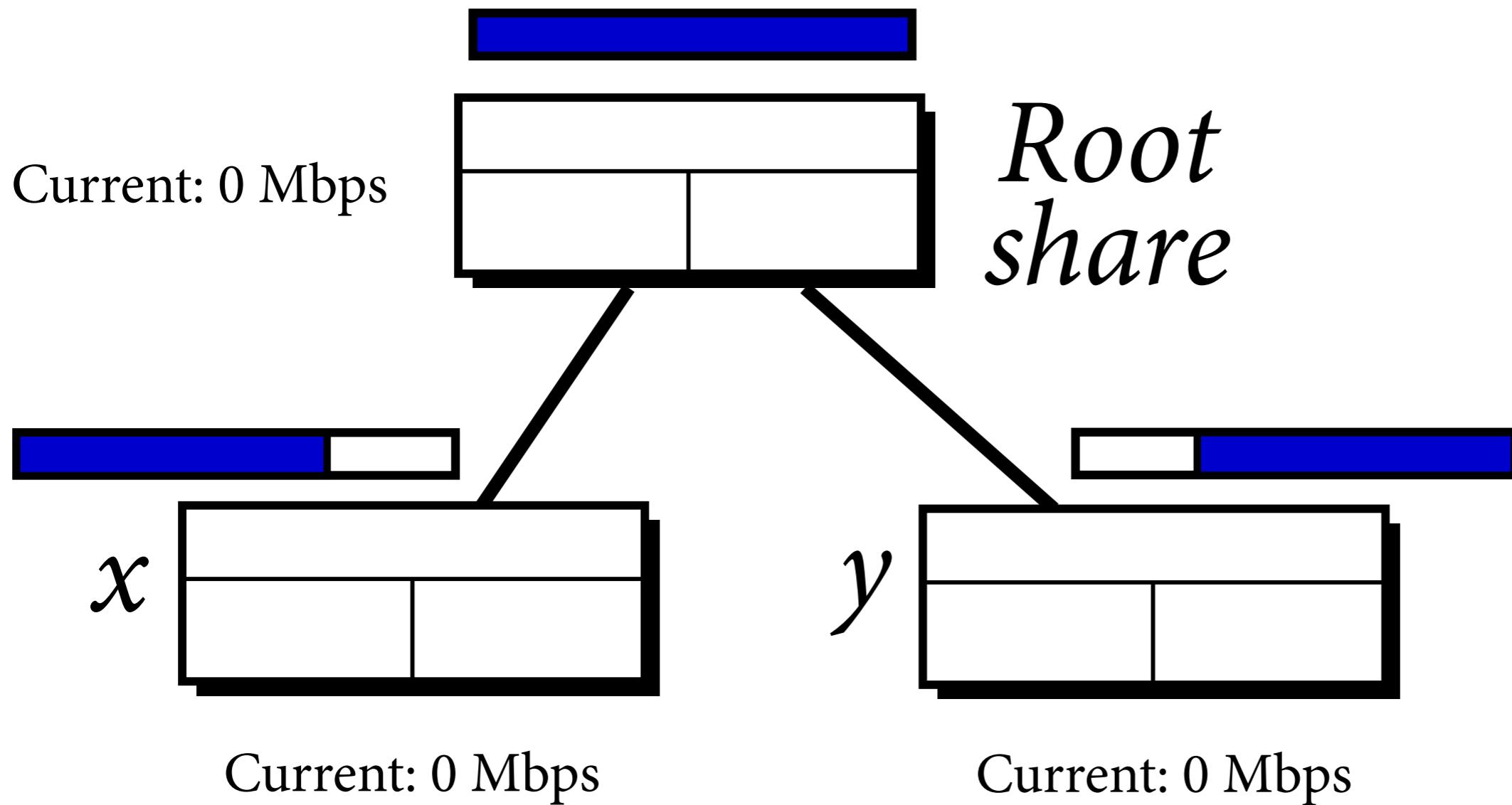
*hint*  
*query*

67,560 bytes

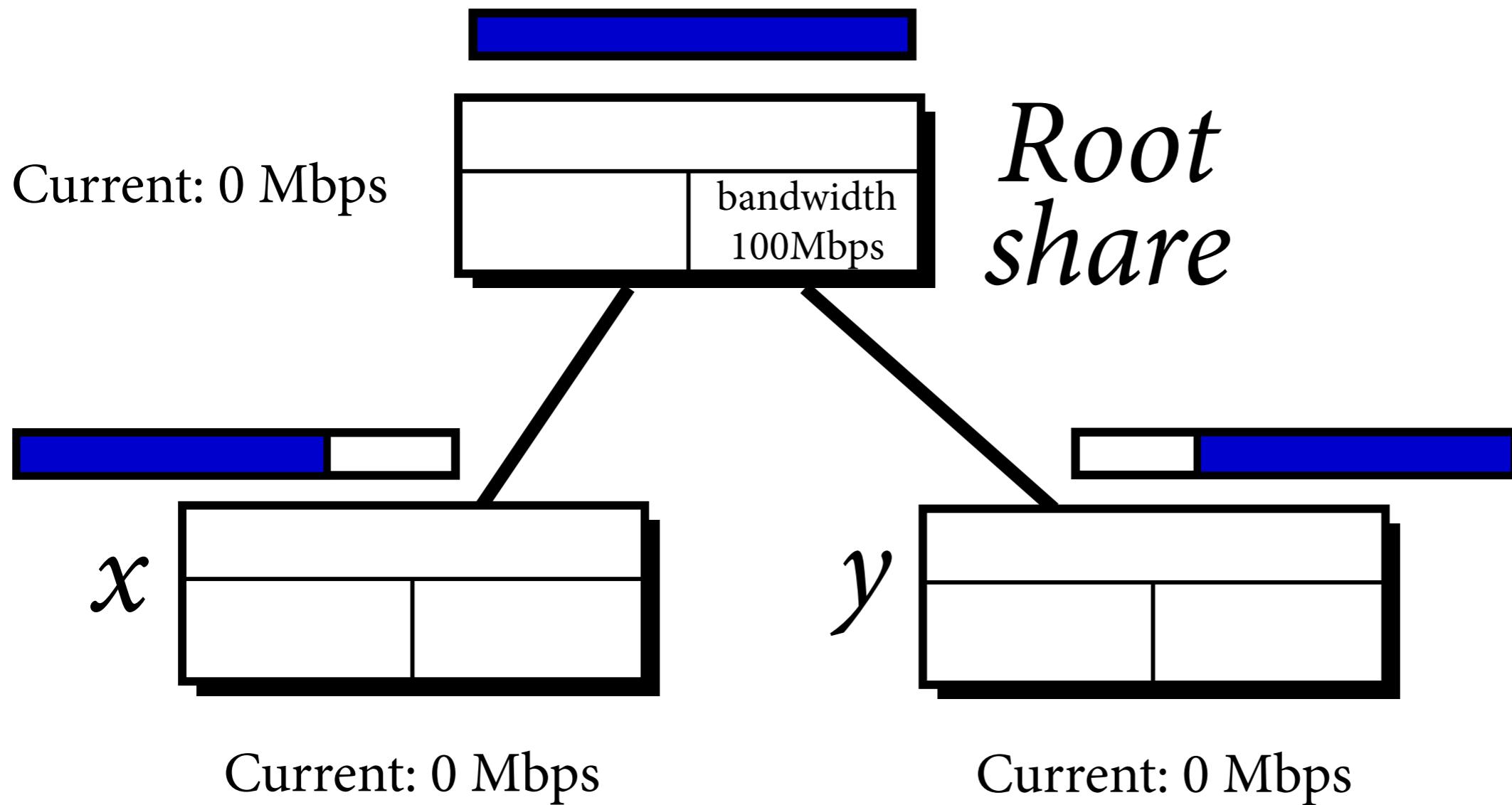
Contexto Dinâmico



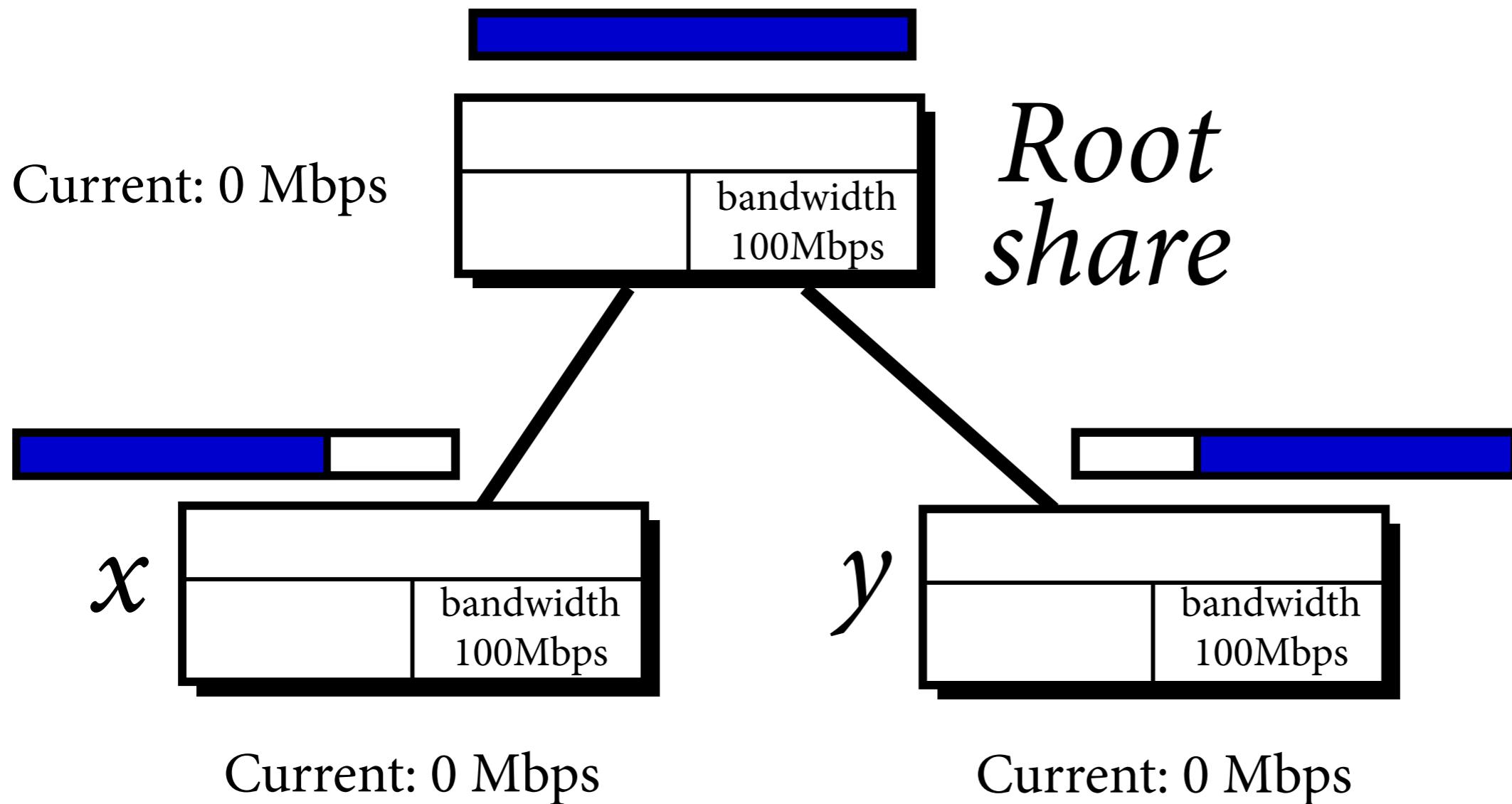
PANE



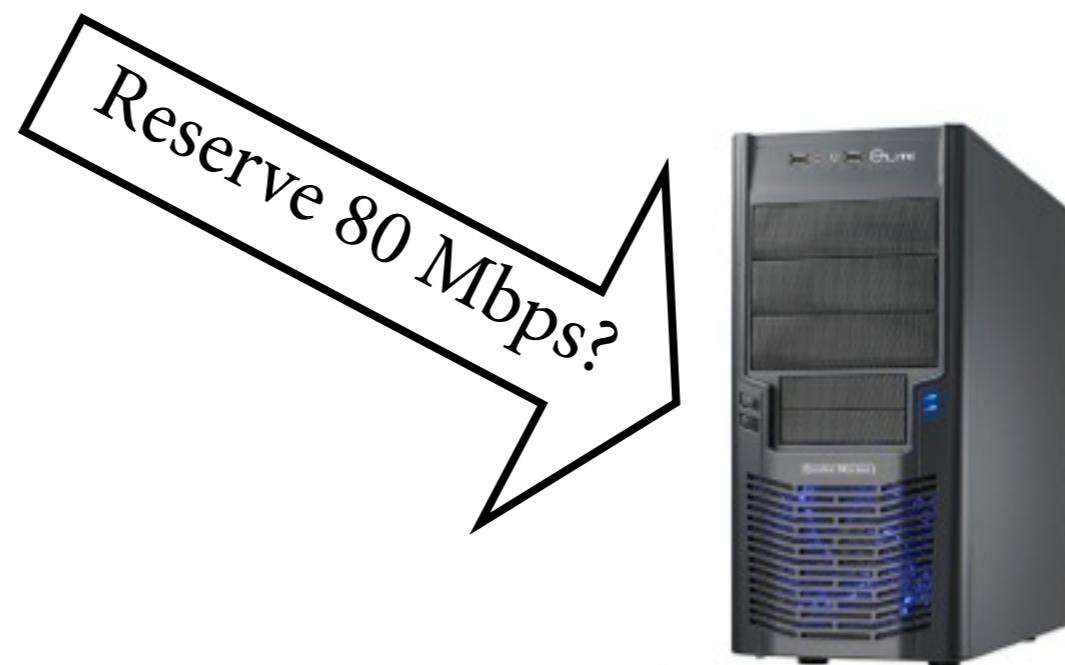
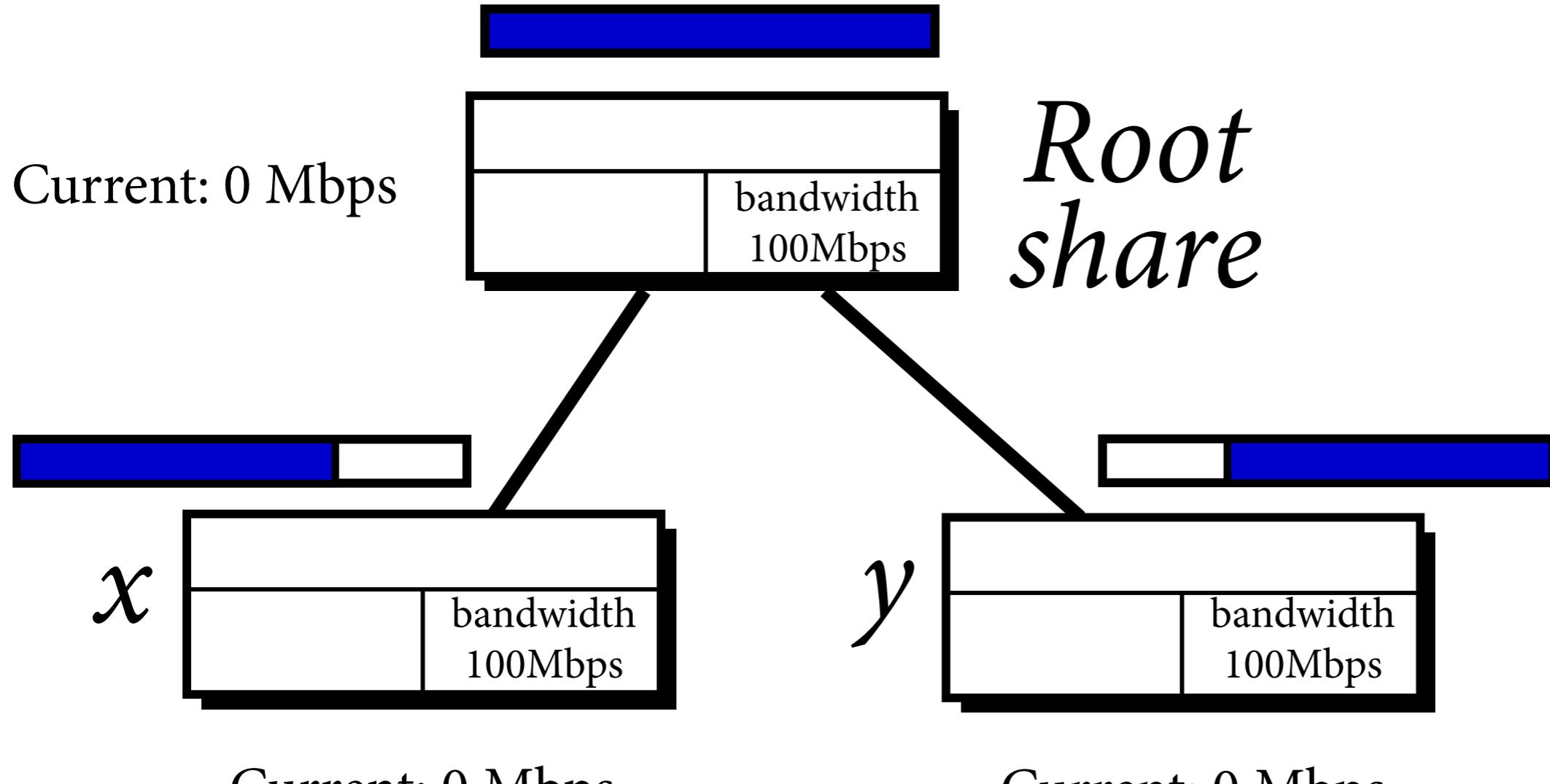
PANE



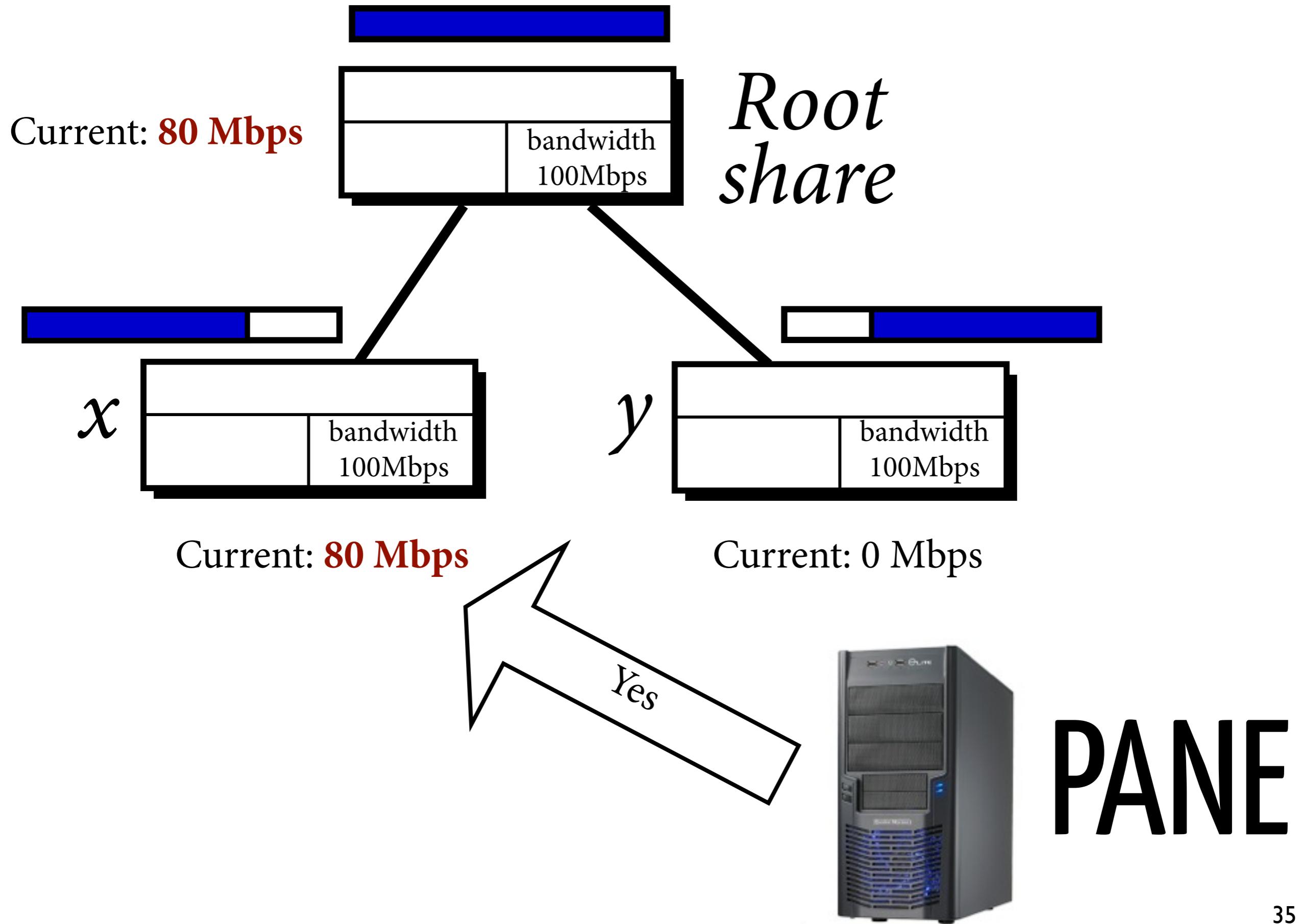
PANE

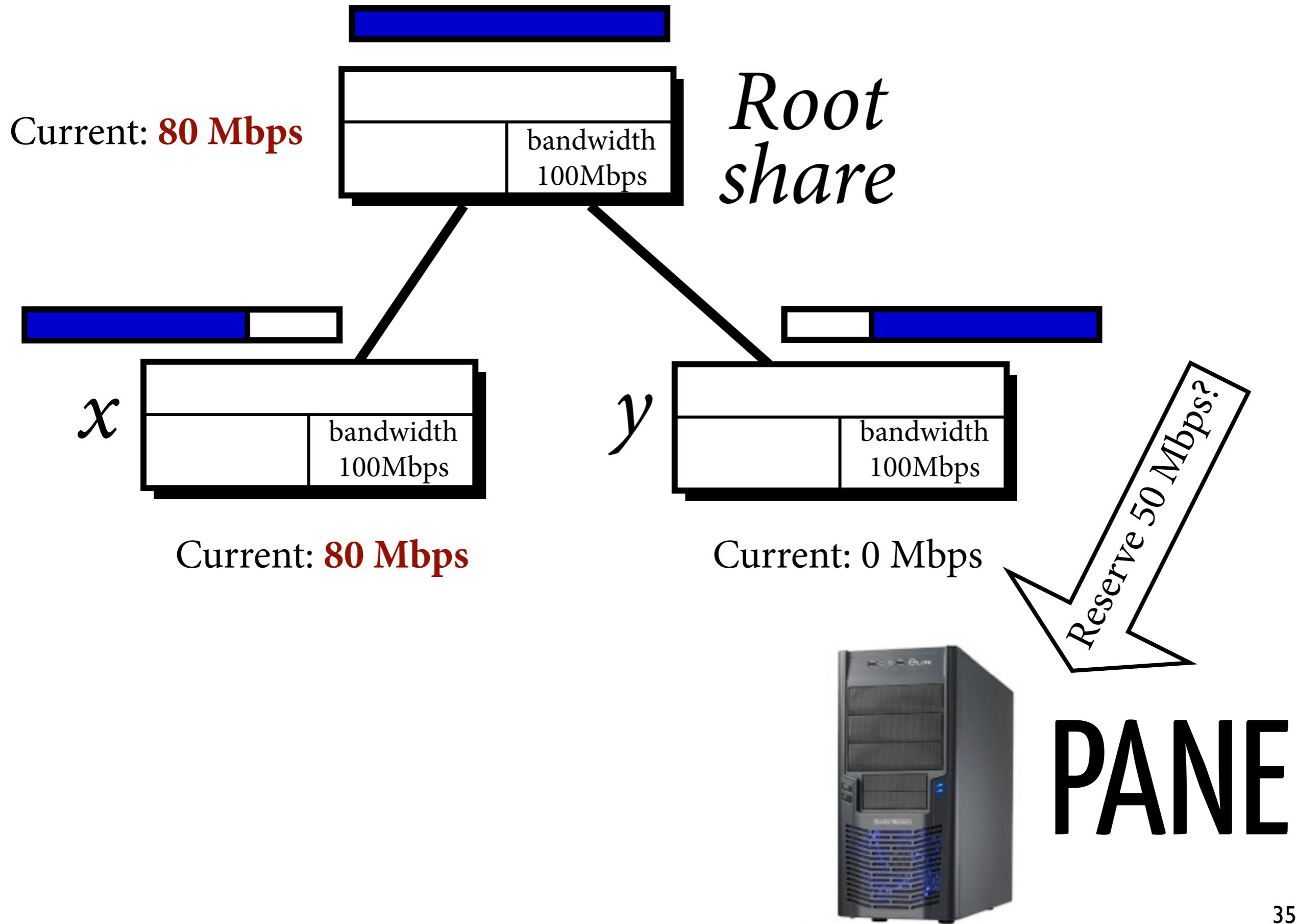


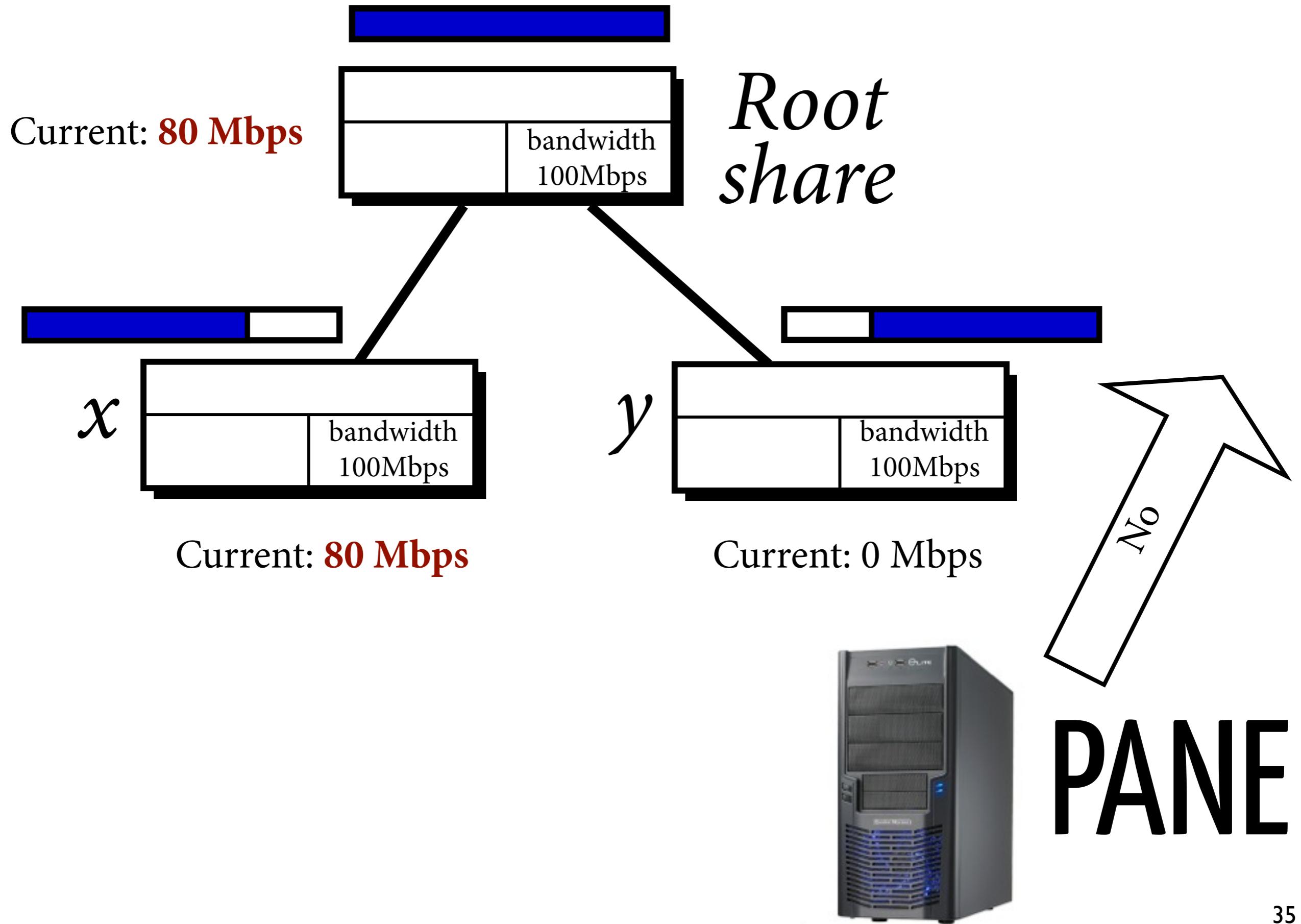
PANE

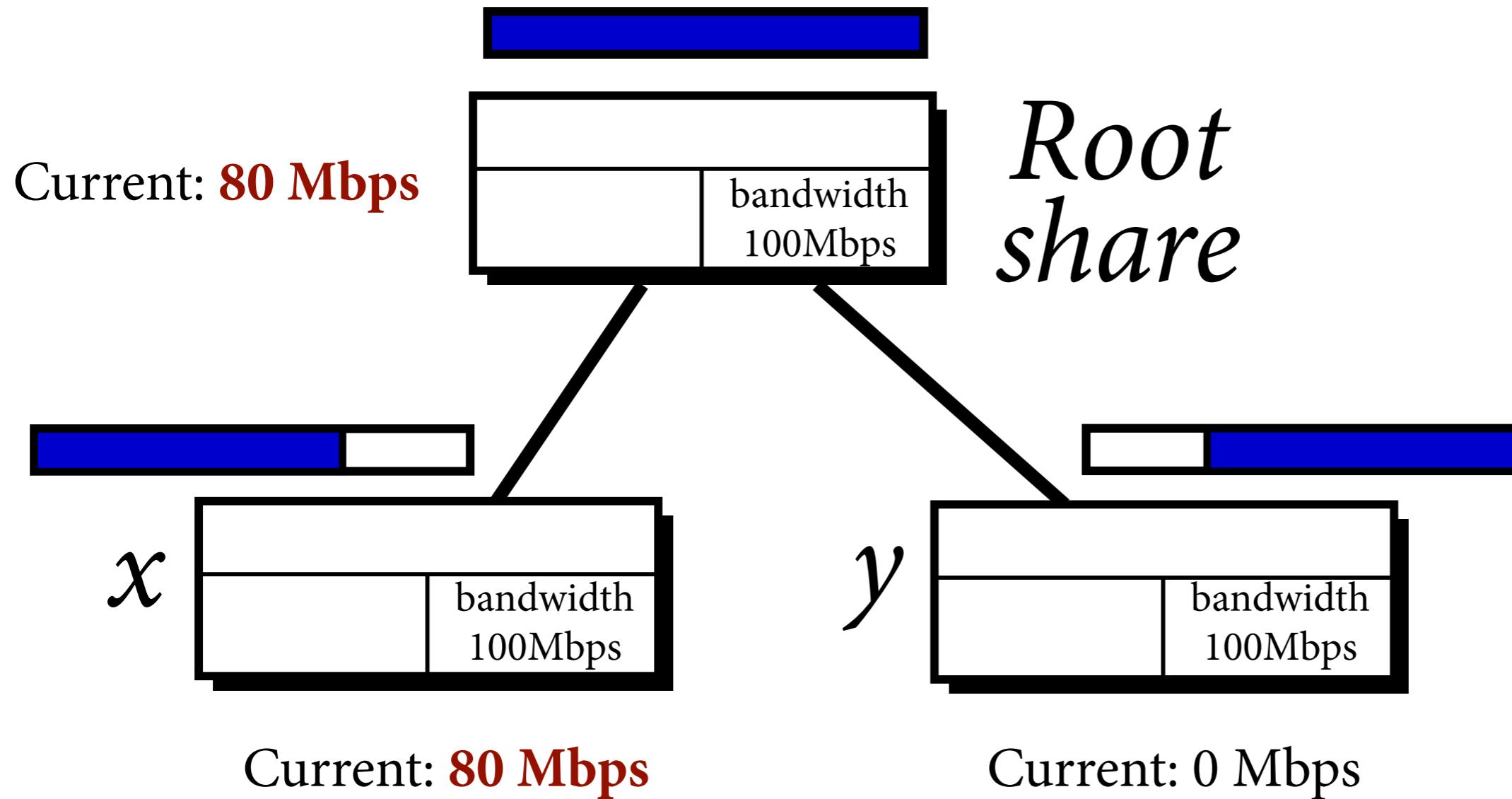


PANE





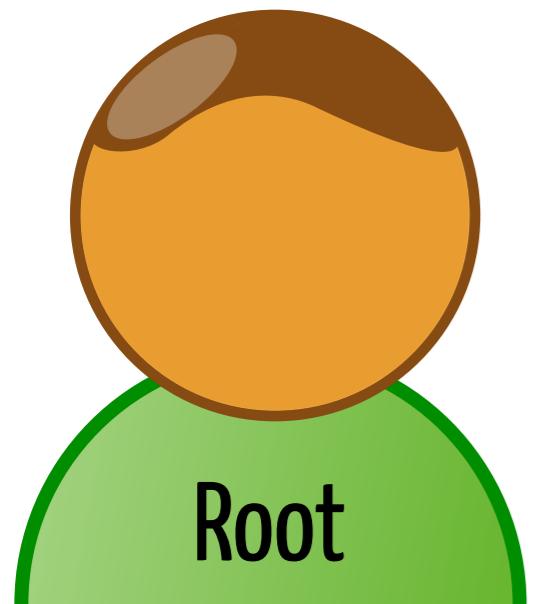




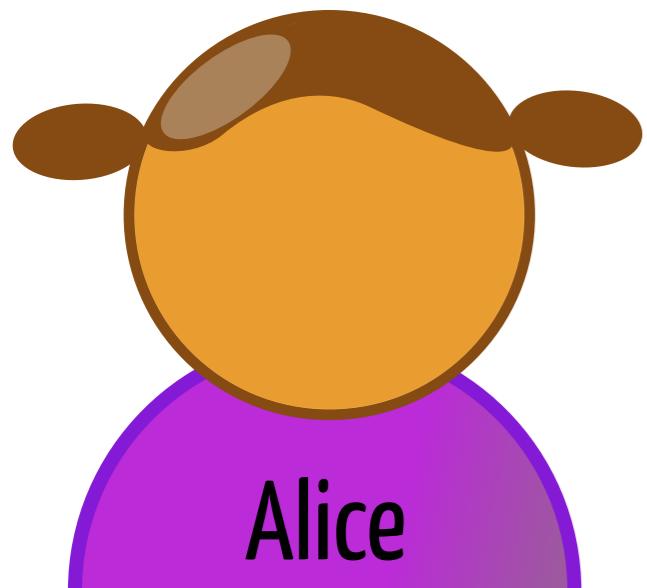
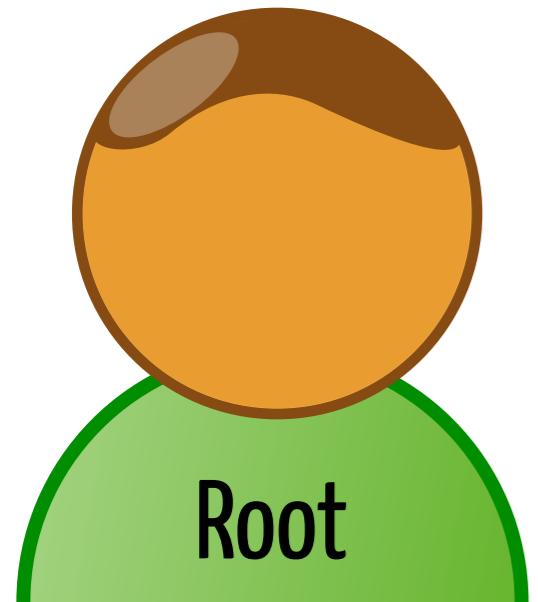
# **Esboço do Protocolo**



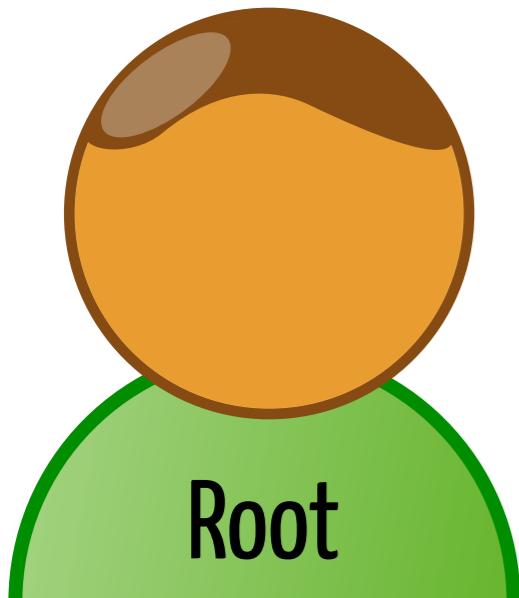
PANE



PANE



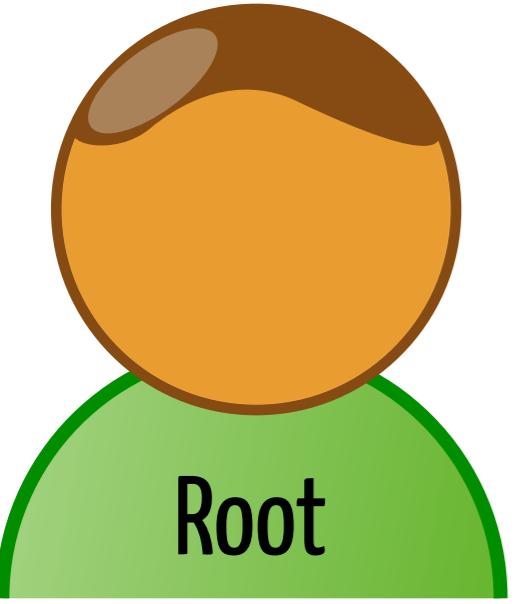
PANE



NewShare A for  
(user=Alice) [reserve <= 10Mb]  
on rootShare.

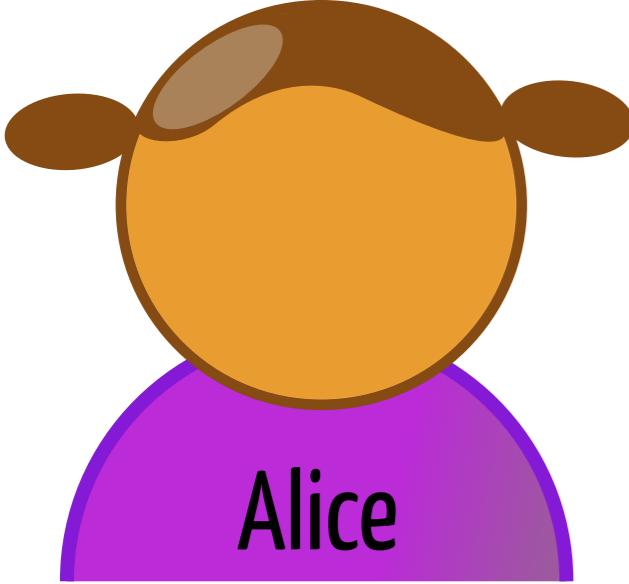


PANE



NewShare A for  
(user=Alice) [reserve <= 10Mb]  
on rootShare.

OK

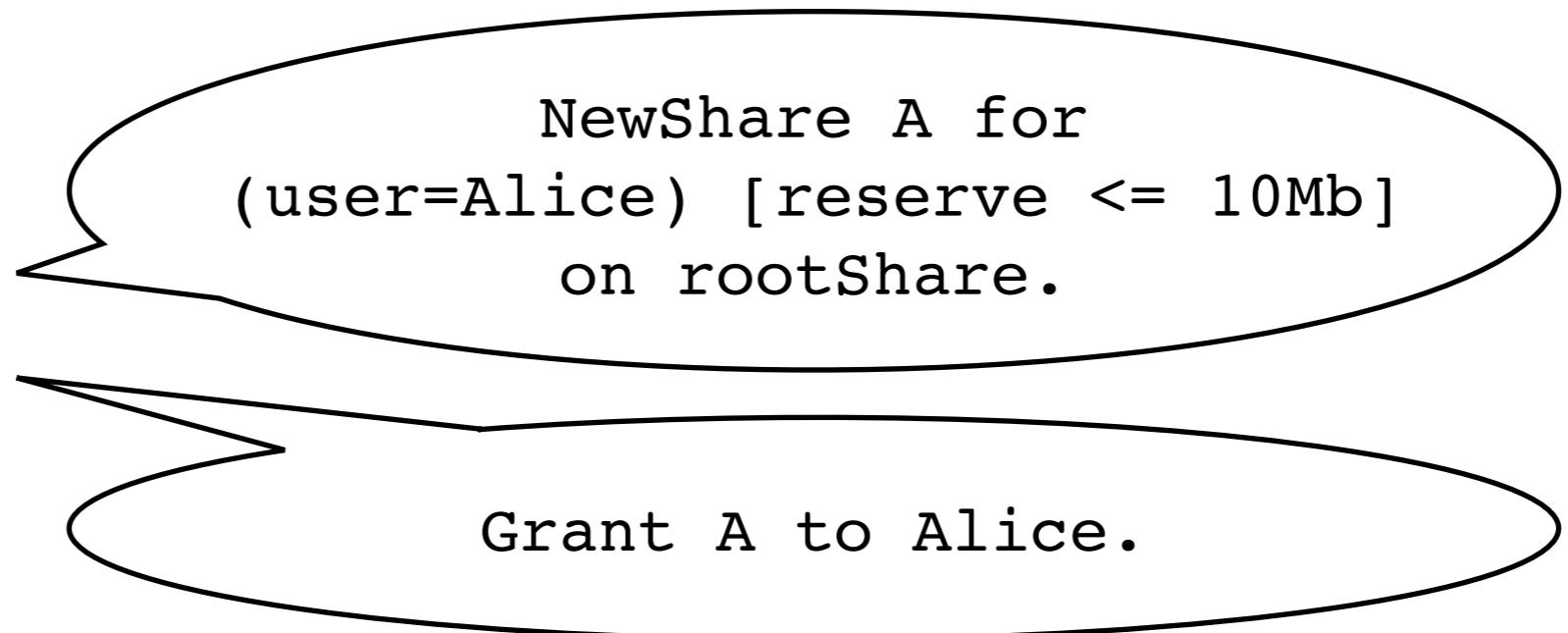
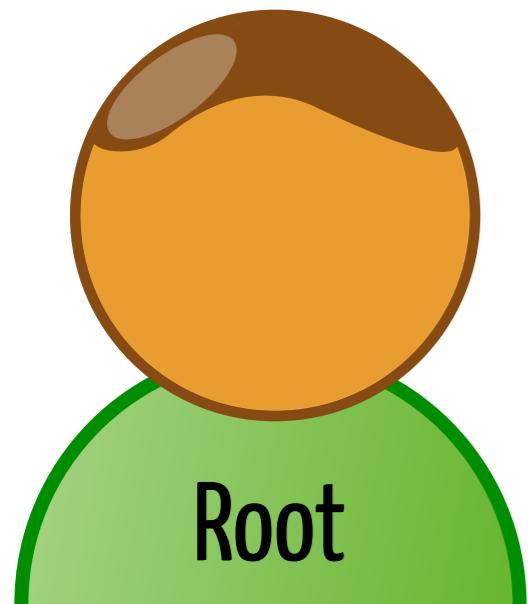


Root

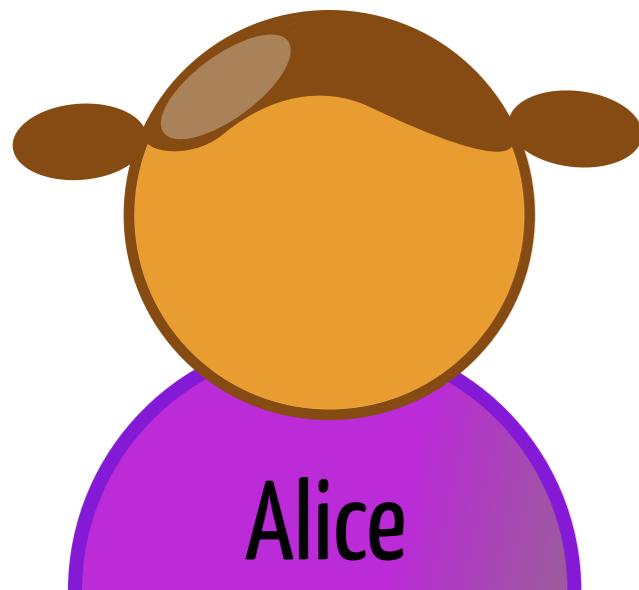
Alice



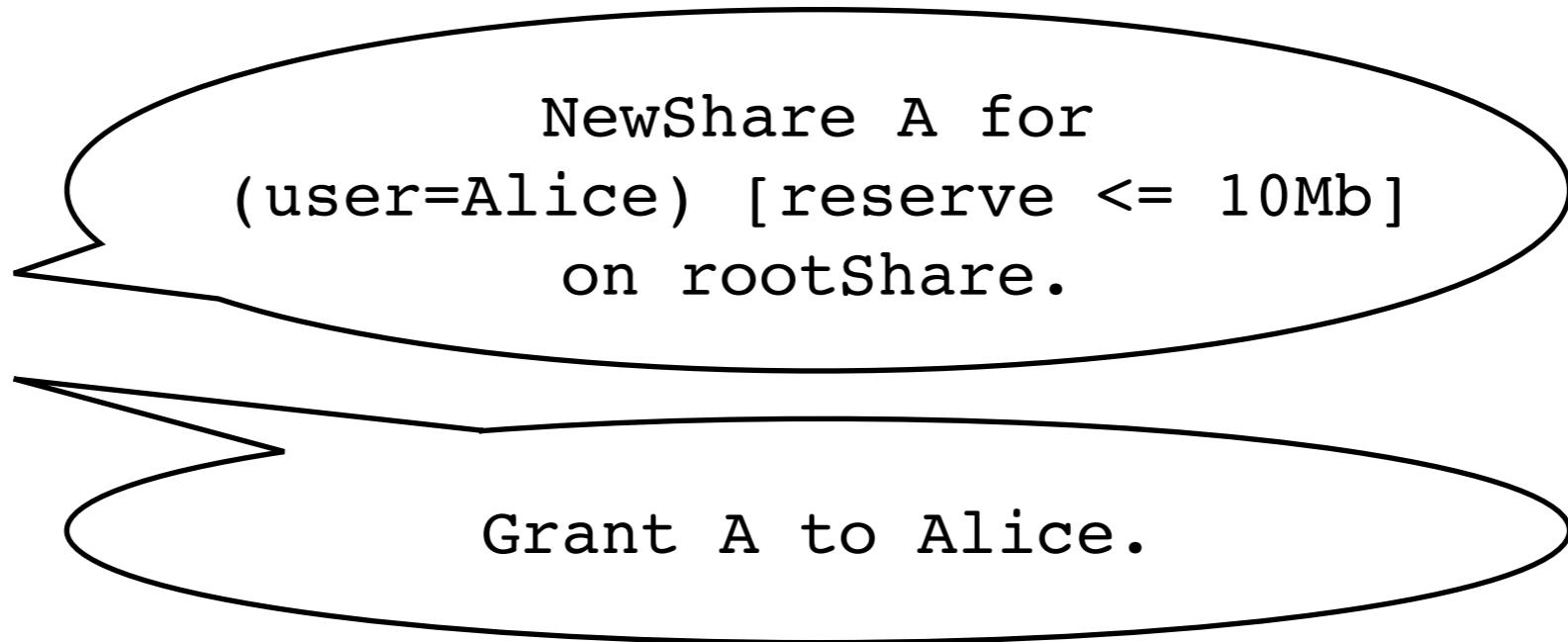
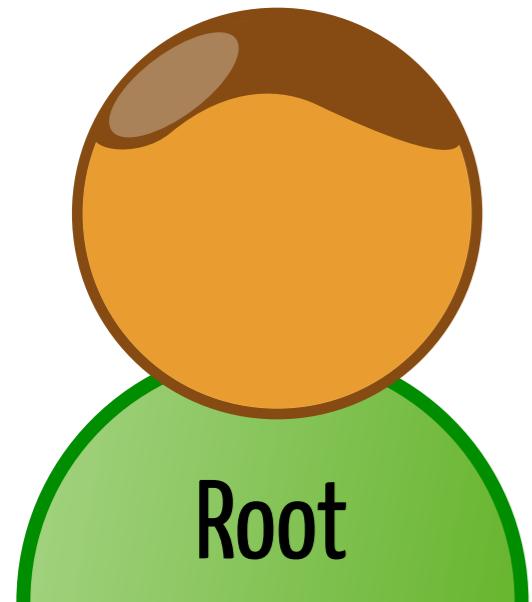
PANE



OK

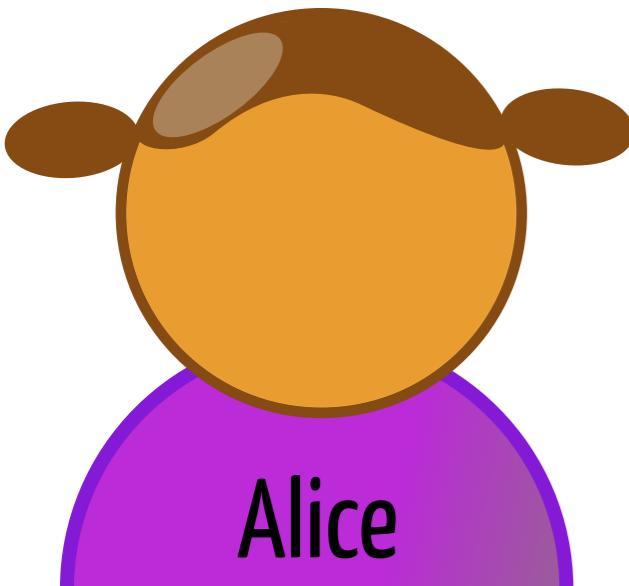


PANE

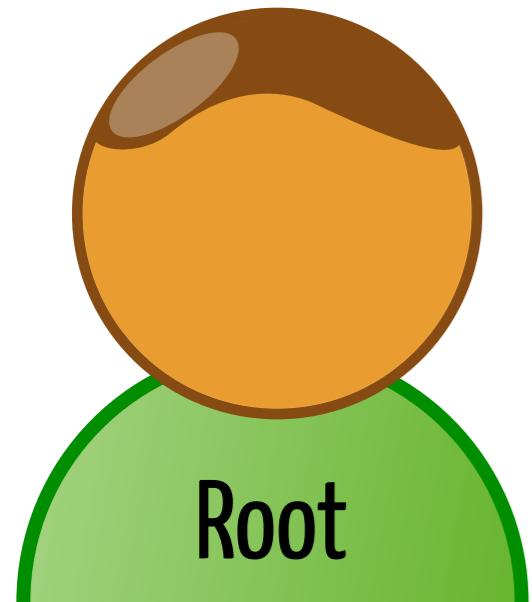


OK

OK



PANE

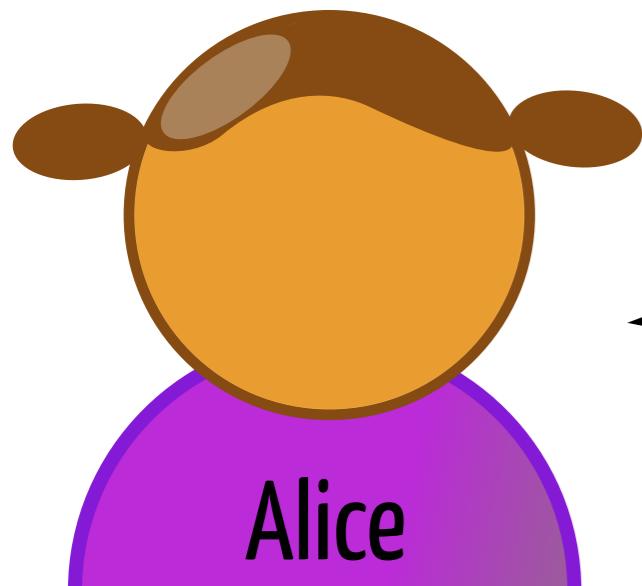


NewShare A for  
(user=Alice) [reserve <= 10Mb]  
on rootShare.

OK

Grant A to Alice.

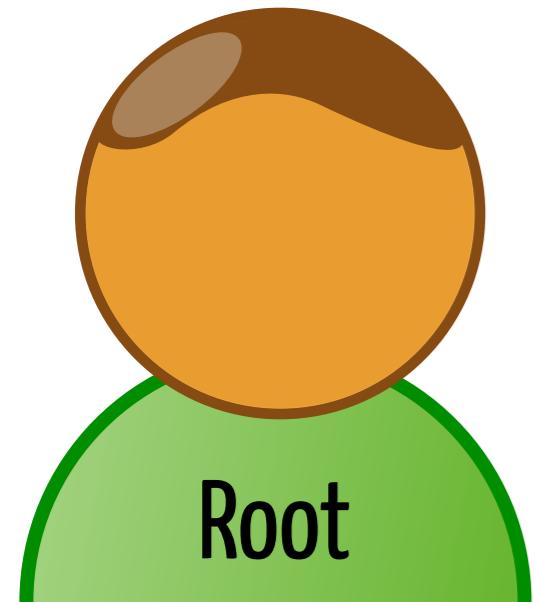
OK



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



PANE

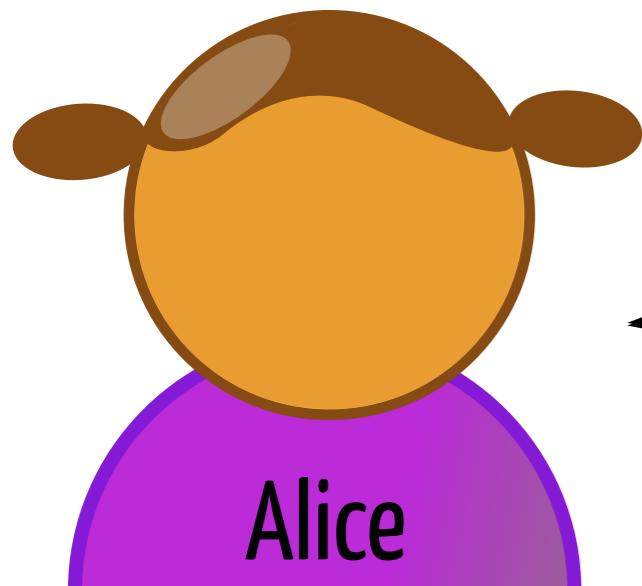


NewShare A for  
(user=Alice) [reserve <= 10Mb]  
on rootShare.

OK

Grant A to Alice.

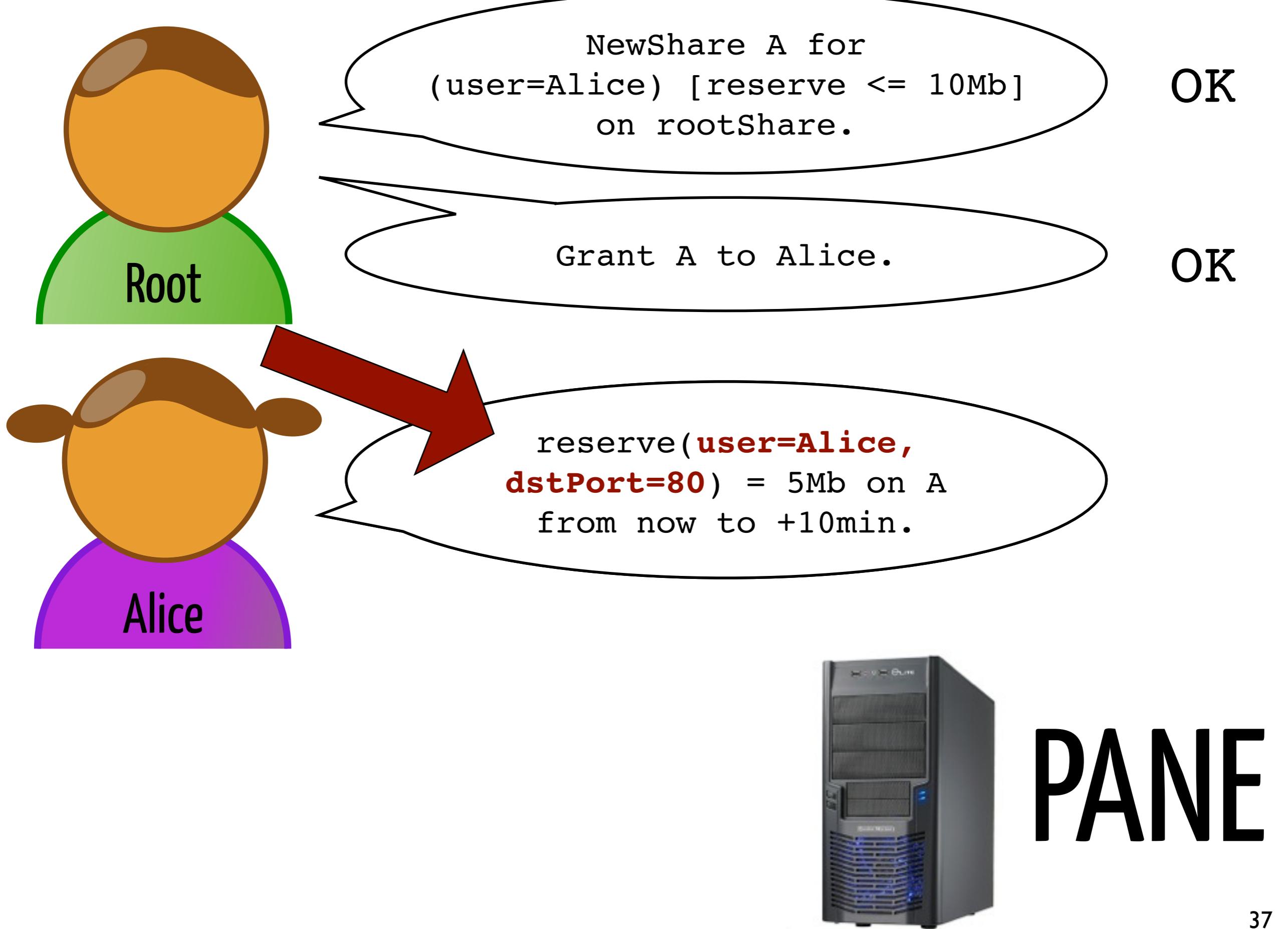
OK

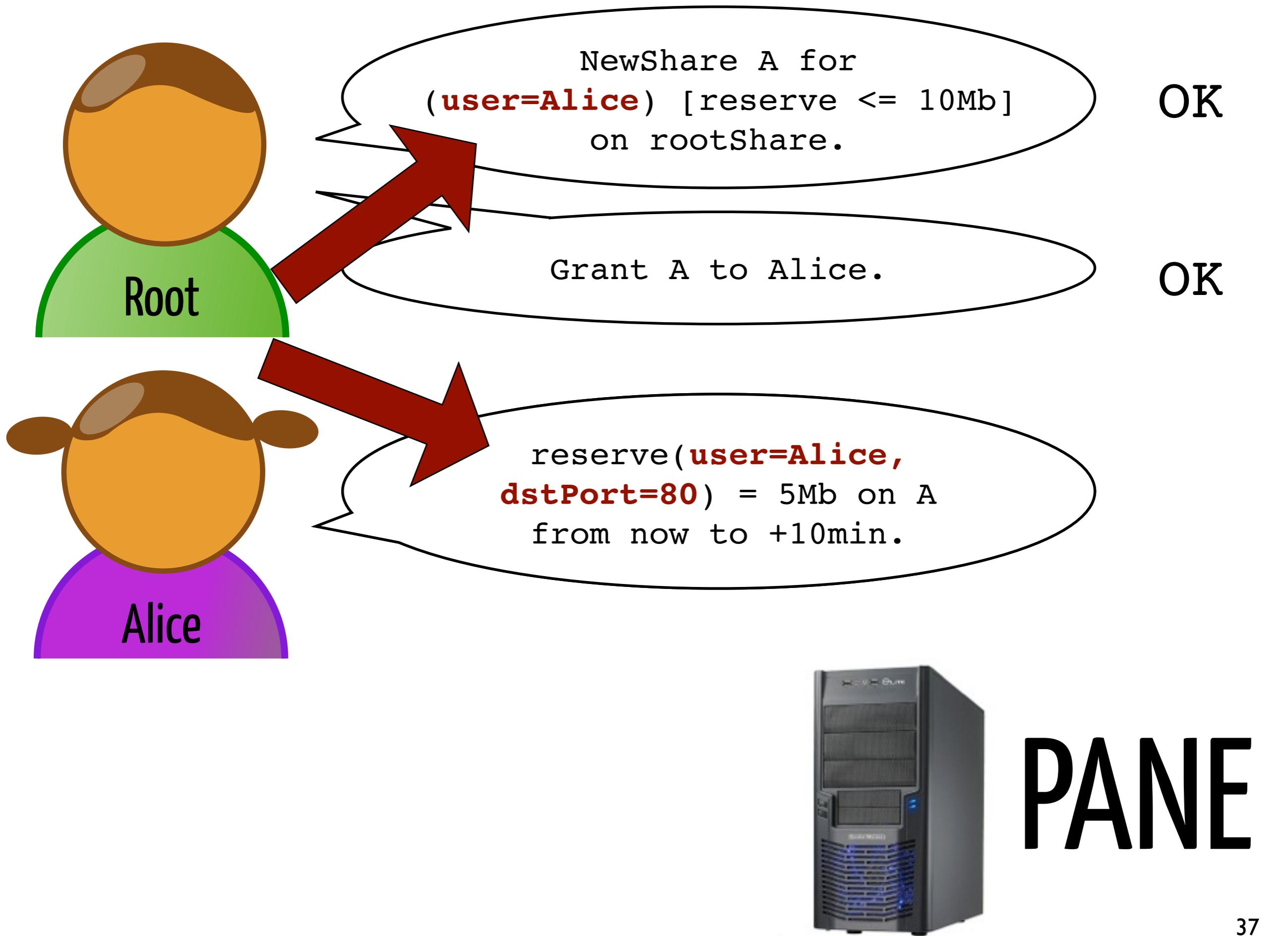


reserve(user=Alice,  
dstPort=80) = 5Mb on **A**  
from now to +10min.



PANE

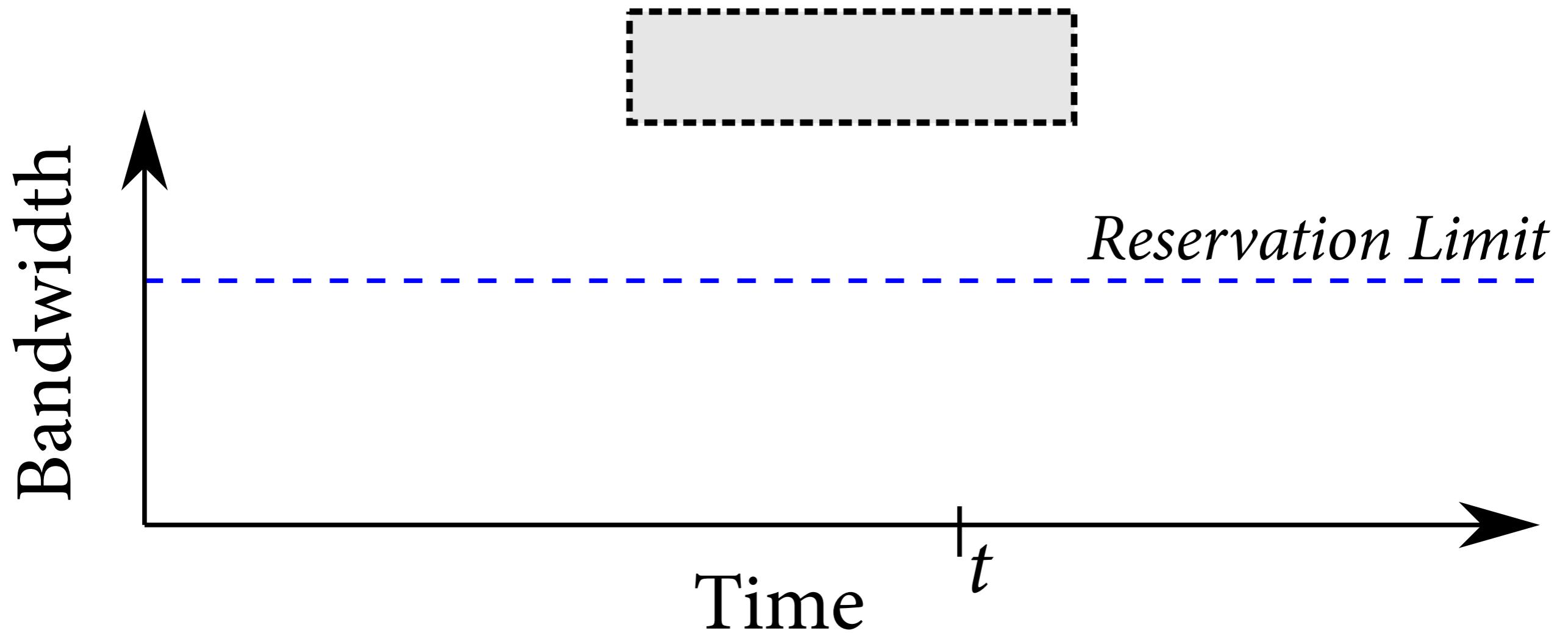




reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



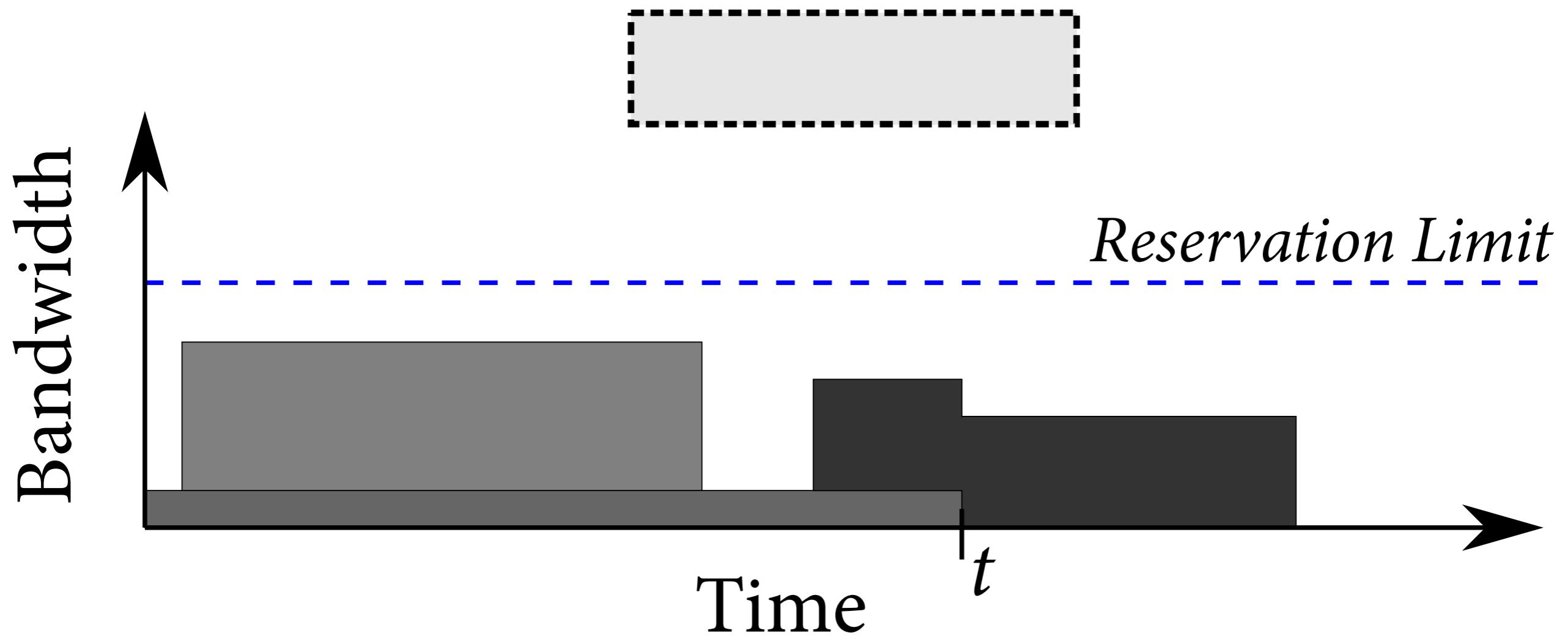
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



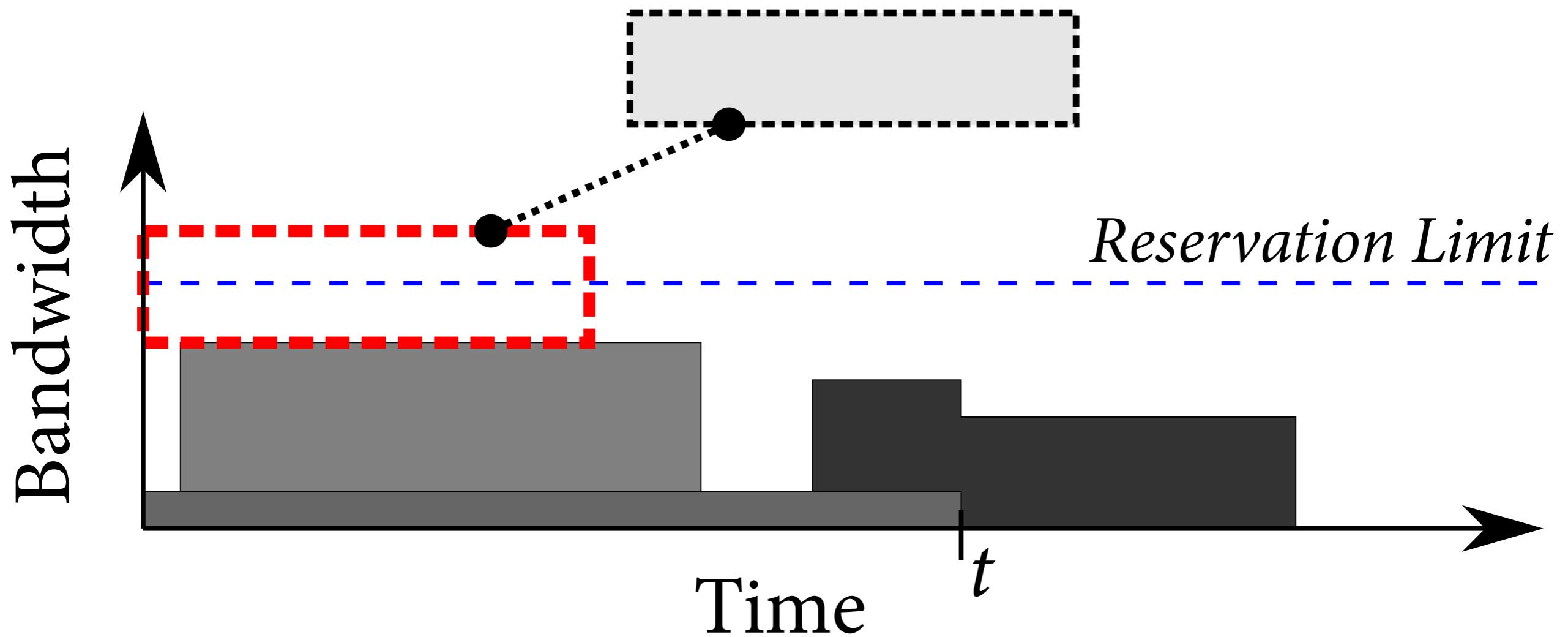
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



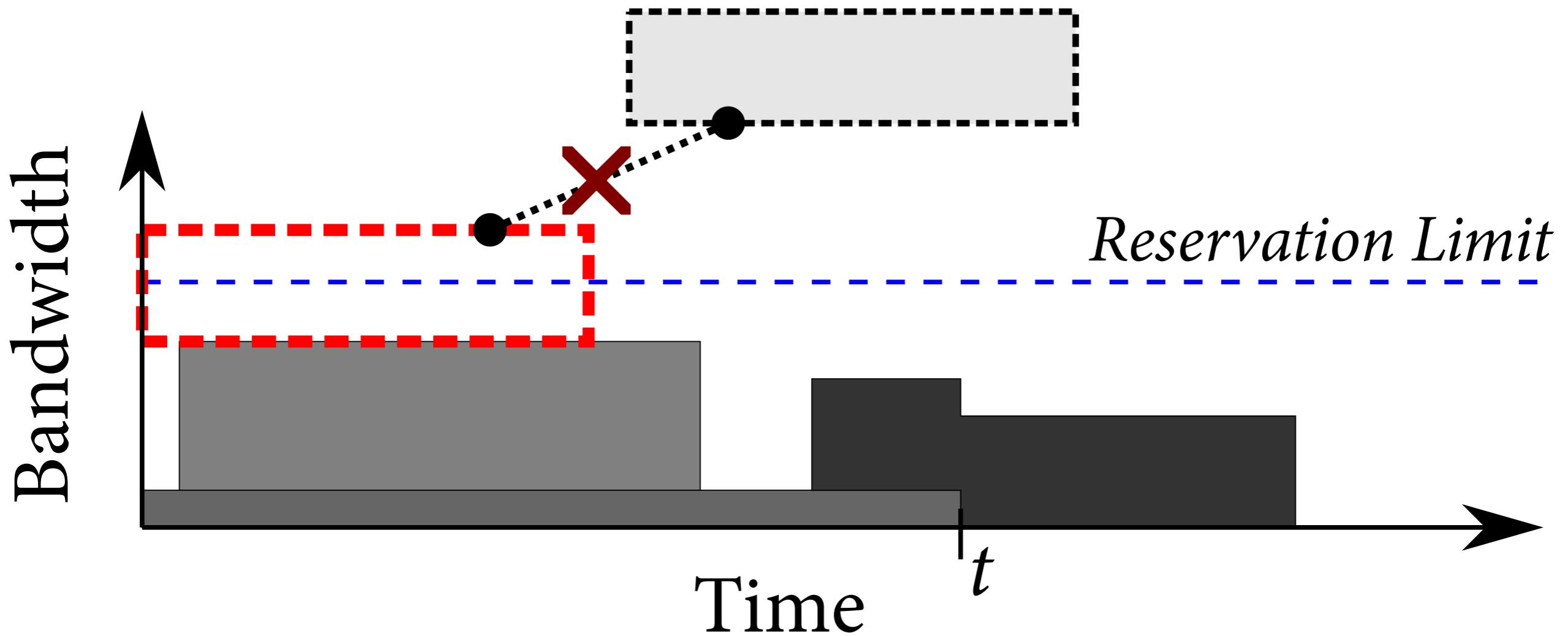
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



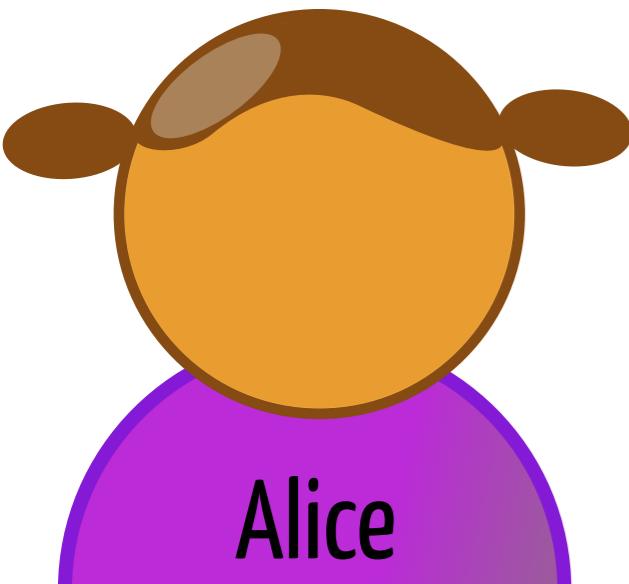
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.



PANE



Alice

reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.

NO



PANE

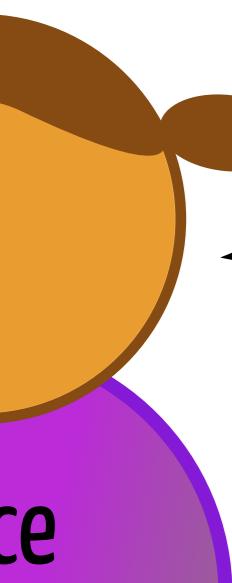
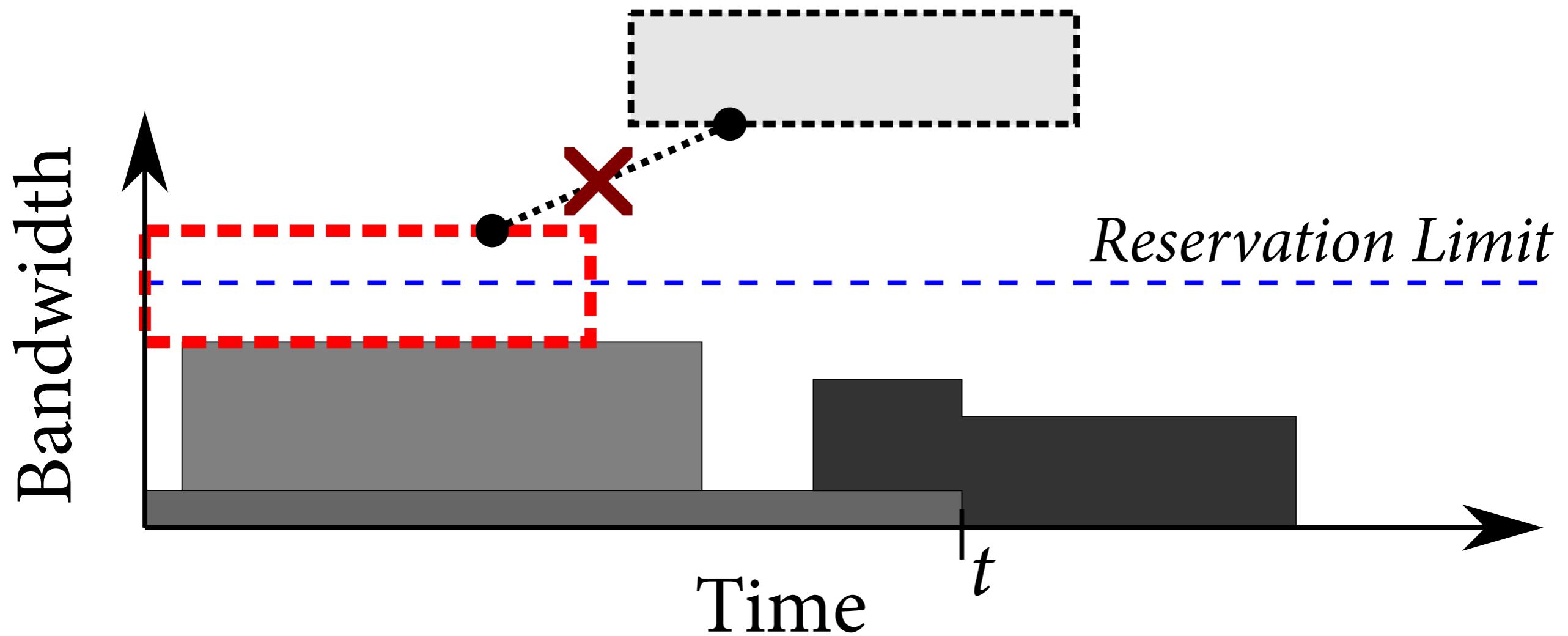


reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.

NO



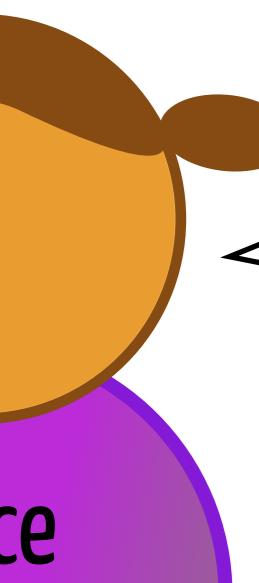
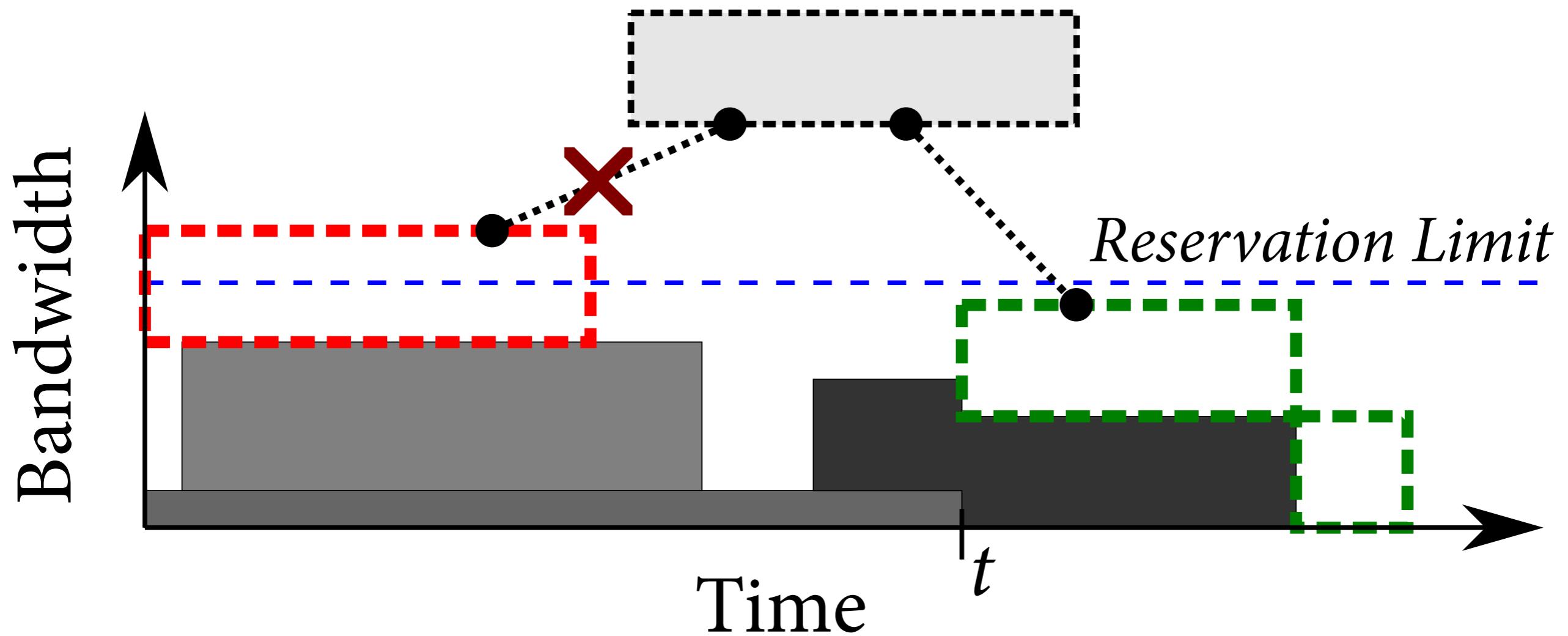
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from +20min to +30min.



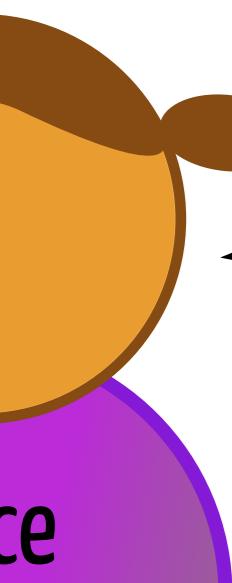
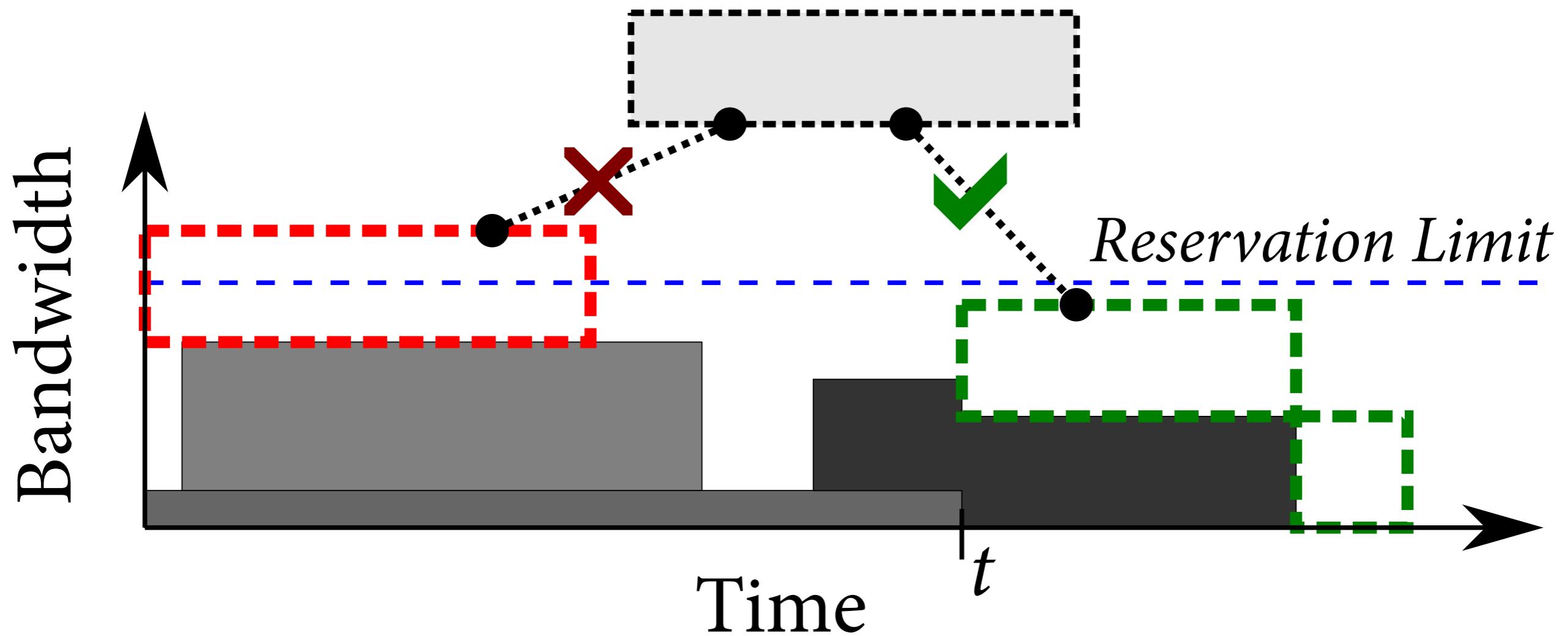
PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from +20min to +30min.



PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from +20min to +30min.



PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.

NO

reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from +20min to +30min.

OK



PANE



reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from now to +10min.

NO

reserve(user=Alice,  
dstPort=80) = 5Mb on A  
from +20min to +30min.

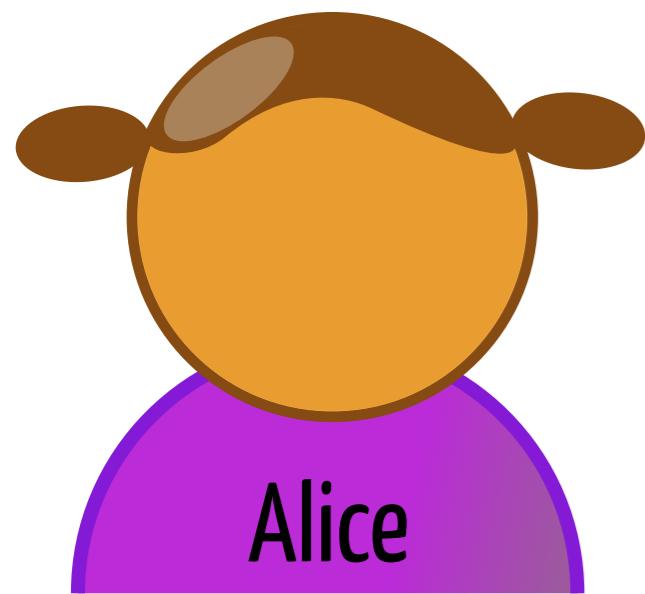
OK



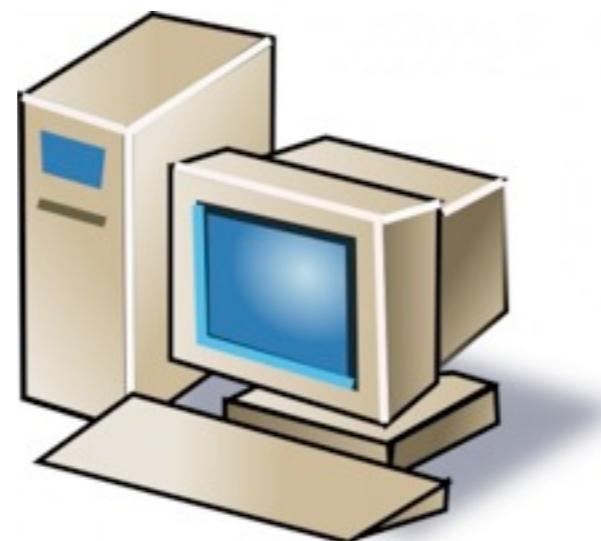
PANE



PANE



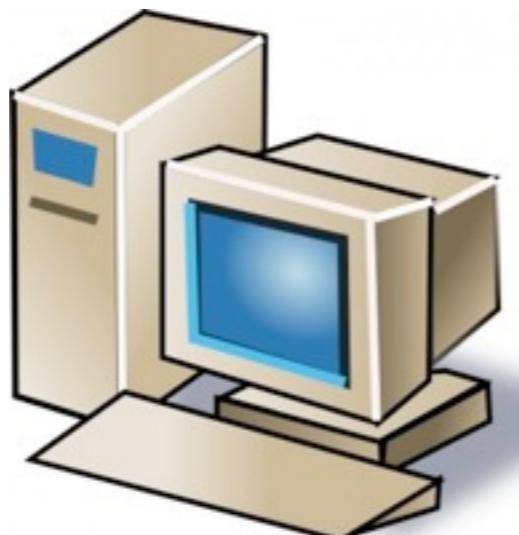
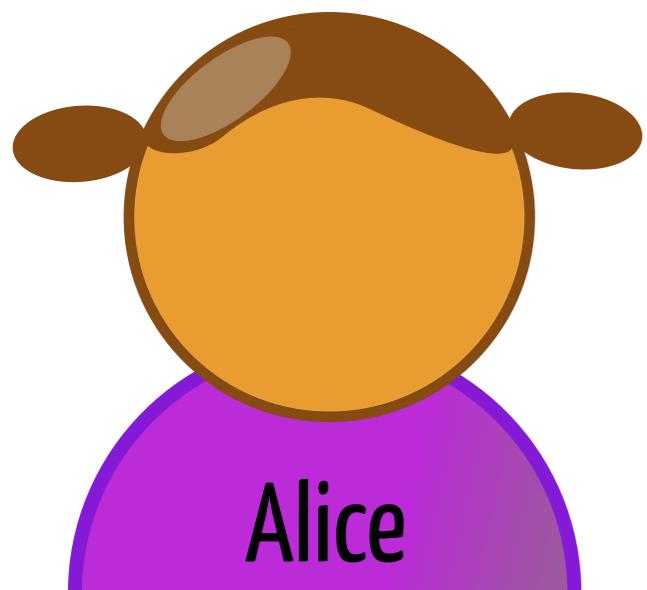
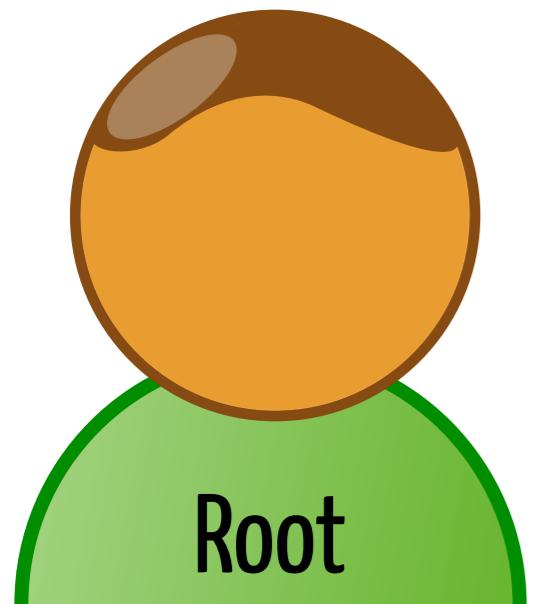
PANE



10.0.0.2



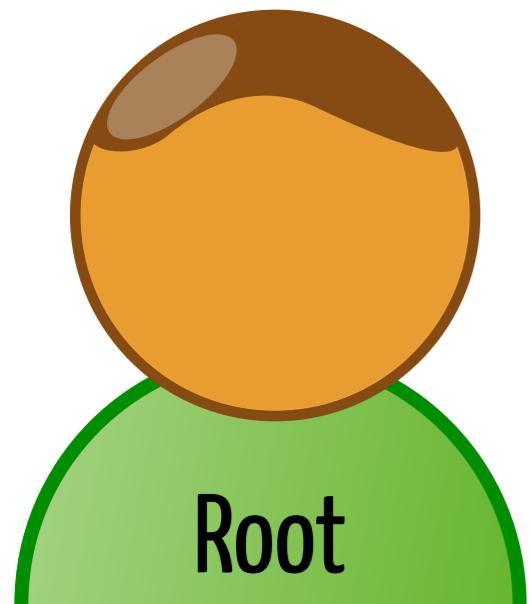
PANE



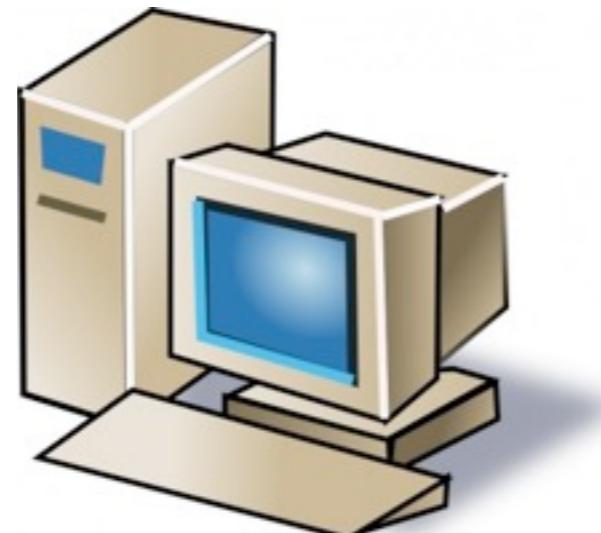
10.0.0.2



PANE



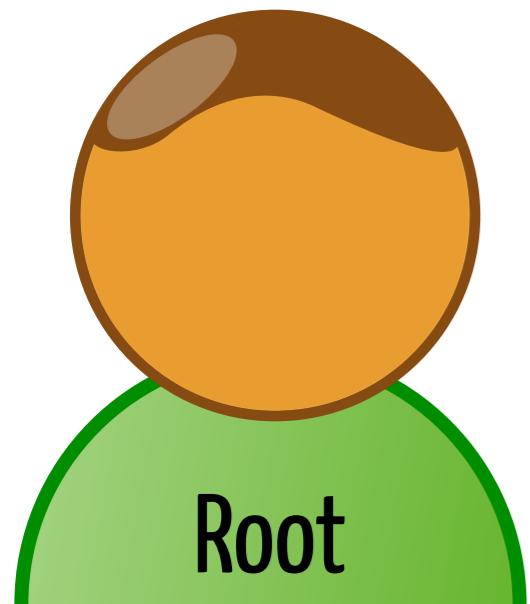
NewShare aAC for  
(dstHost=10.0.0.2) [deny = True]  
on rootShare.



10.0.0.2

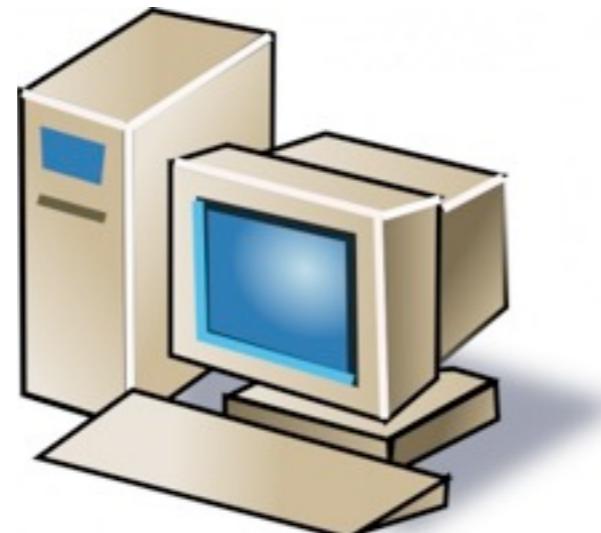


PANE



NewShare aAC for  
(dstHost=10.0.0.2) [deny = True]  
on rootShare.

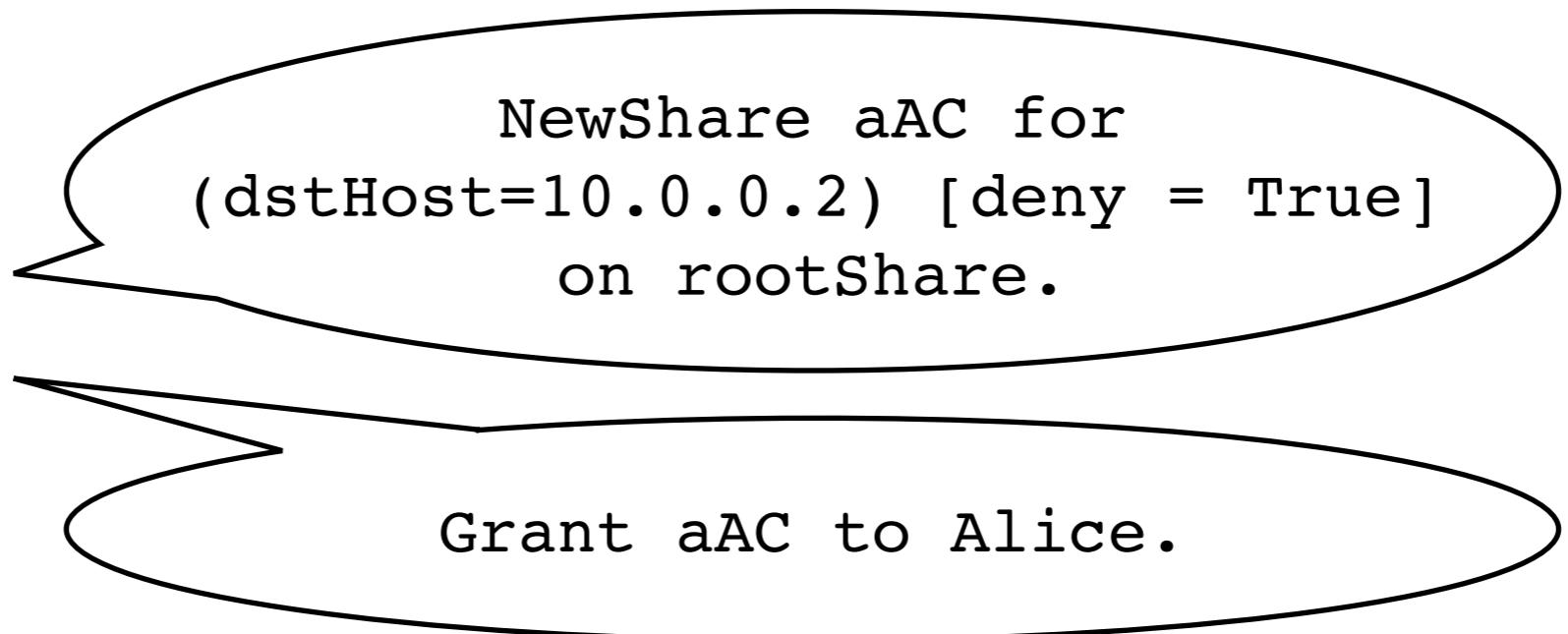
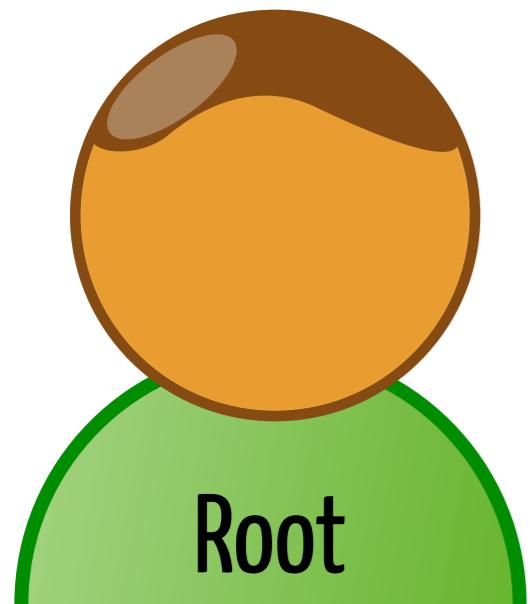
OK



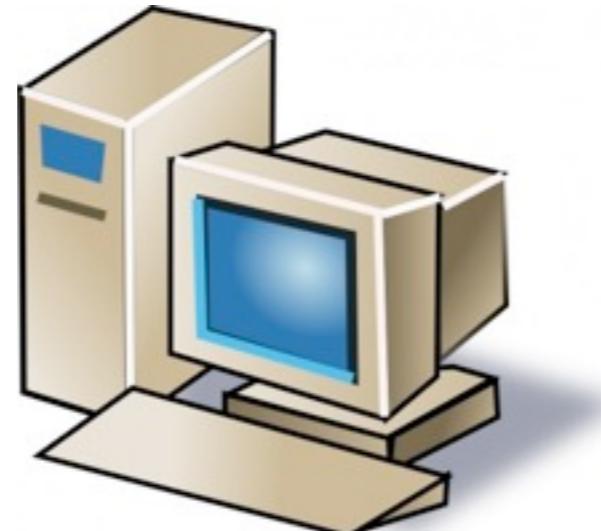
10.0.0.2



PANE



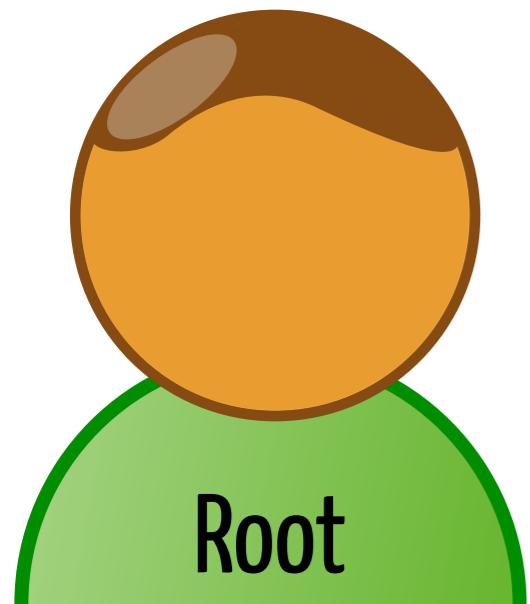
OK



10.0.0.2



PANE

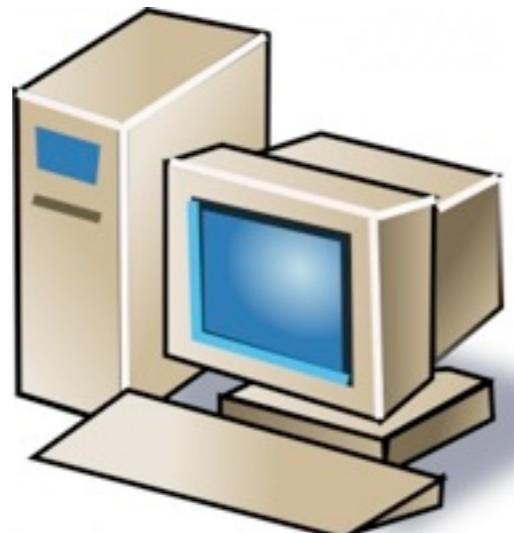


NewShare aAC for  
(dstHost=10.0.0.2) [deny = True]  
on rootShare.

OK

Grant aAC to Alice.

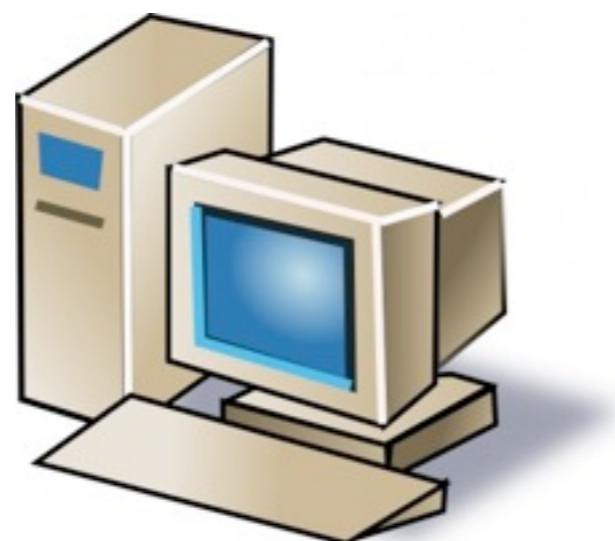
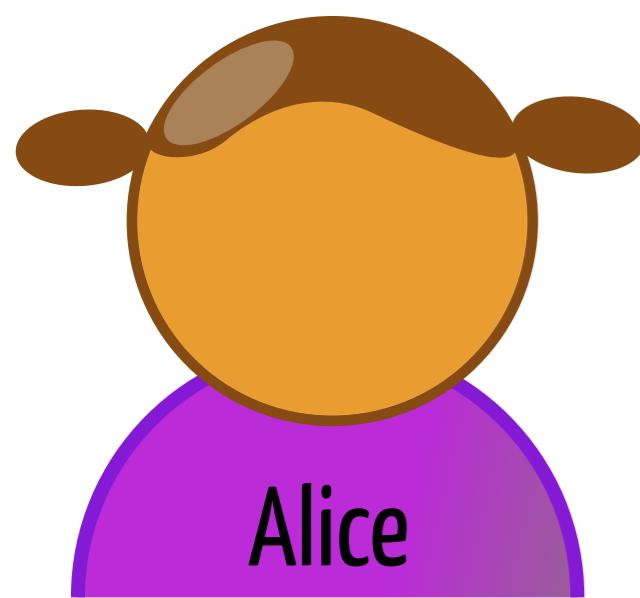
OK



10.0.0.2



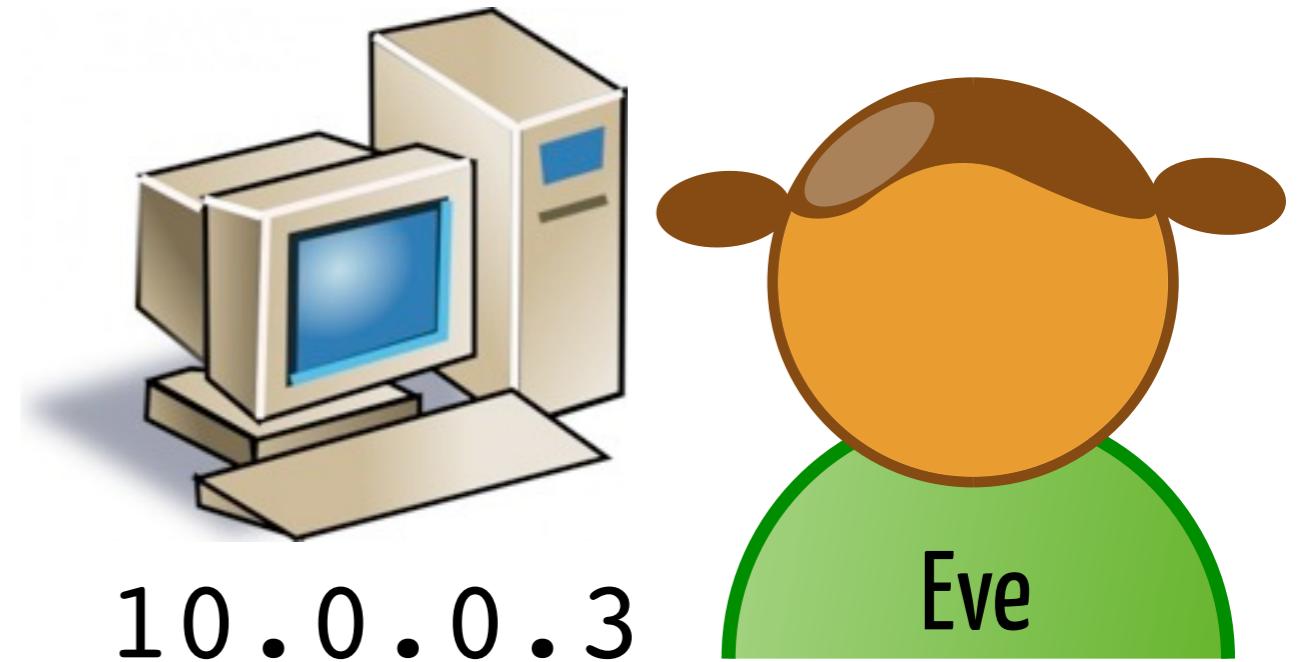
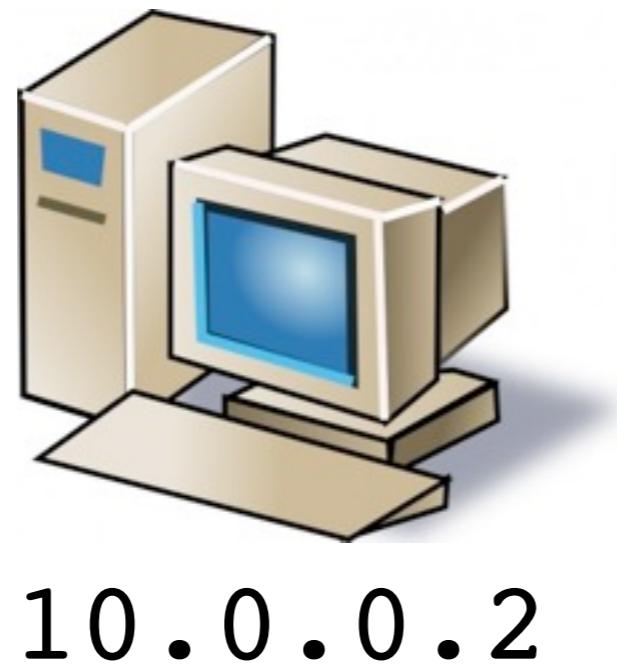
PANE



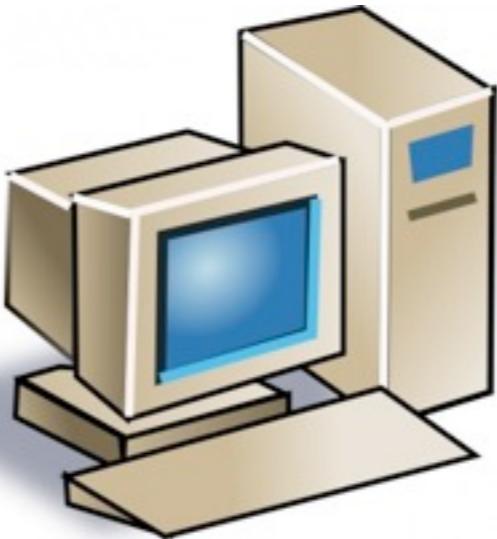
10.0.0.2



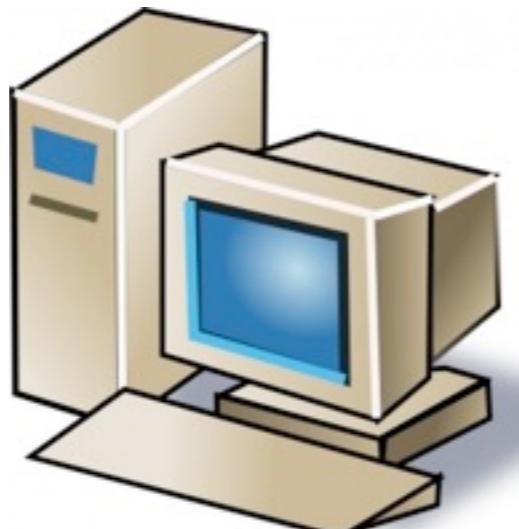
PANE



deny(dstHost=10.0.0.2,  
srcHost=10.0.0.3) on aAC  
from now to +5min.



10.0.0.3



10.0.0.2

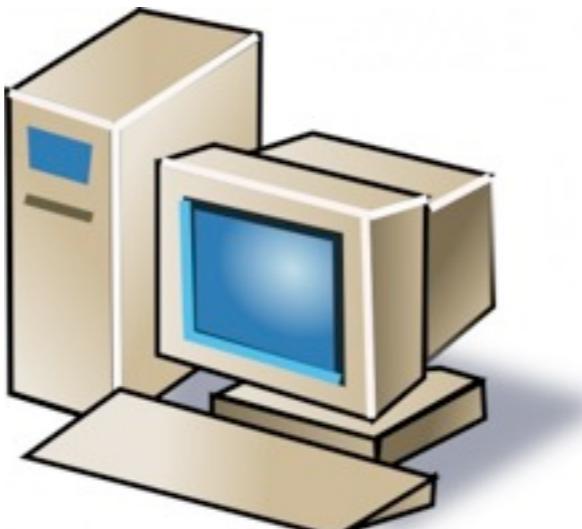
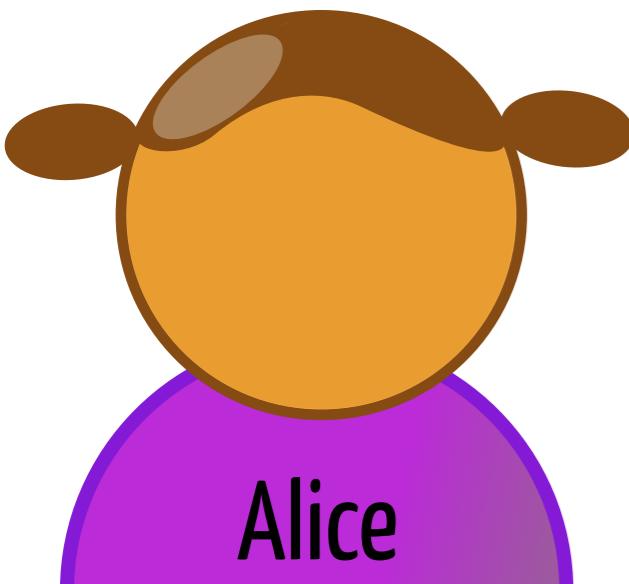


PANE

deny(dstHost=10.0.0.2,  
srcHost=10.0.0.3) on aAC  
from now to +5min.

OK

10.0.0.3



10.0.0.2

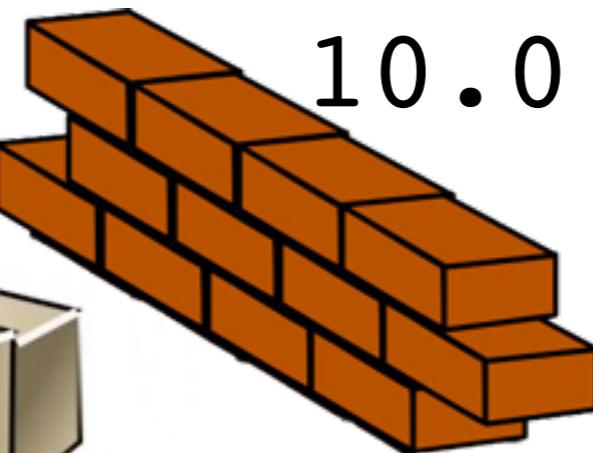
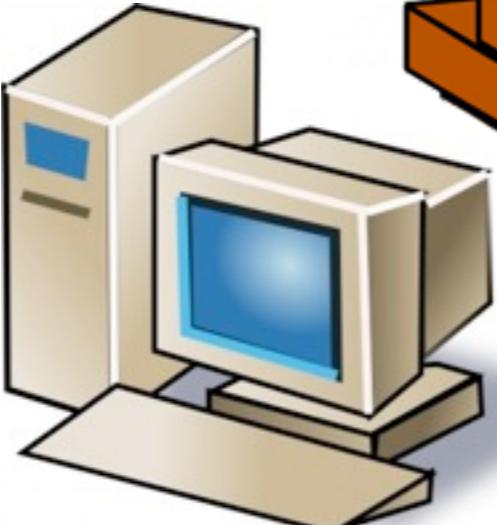


PANE

deny(dstHost=10.0.0.2,  
srcHost=10.0.0.3) on aAC  
from now to +5min.

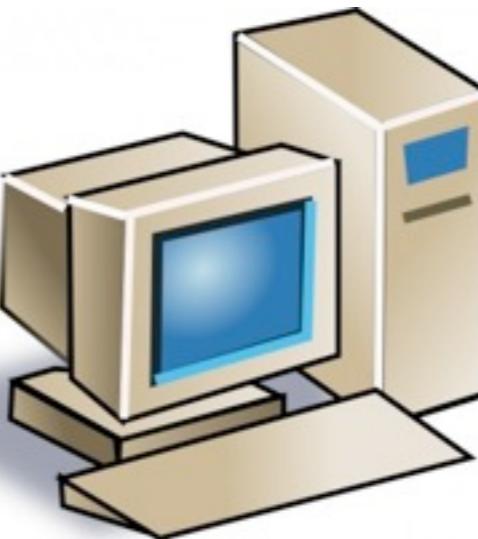
OK

10.0.0.3



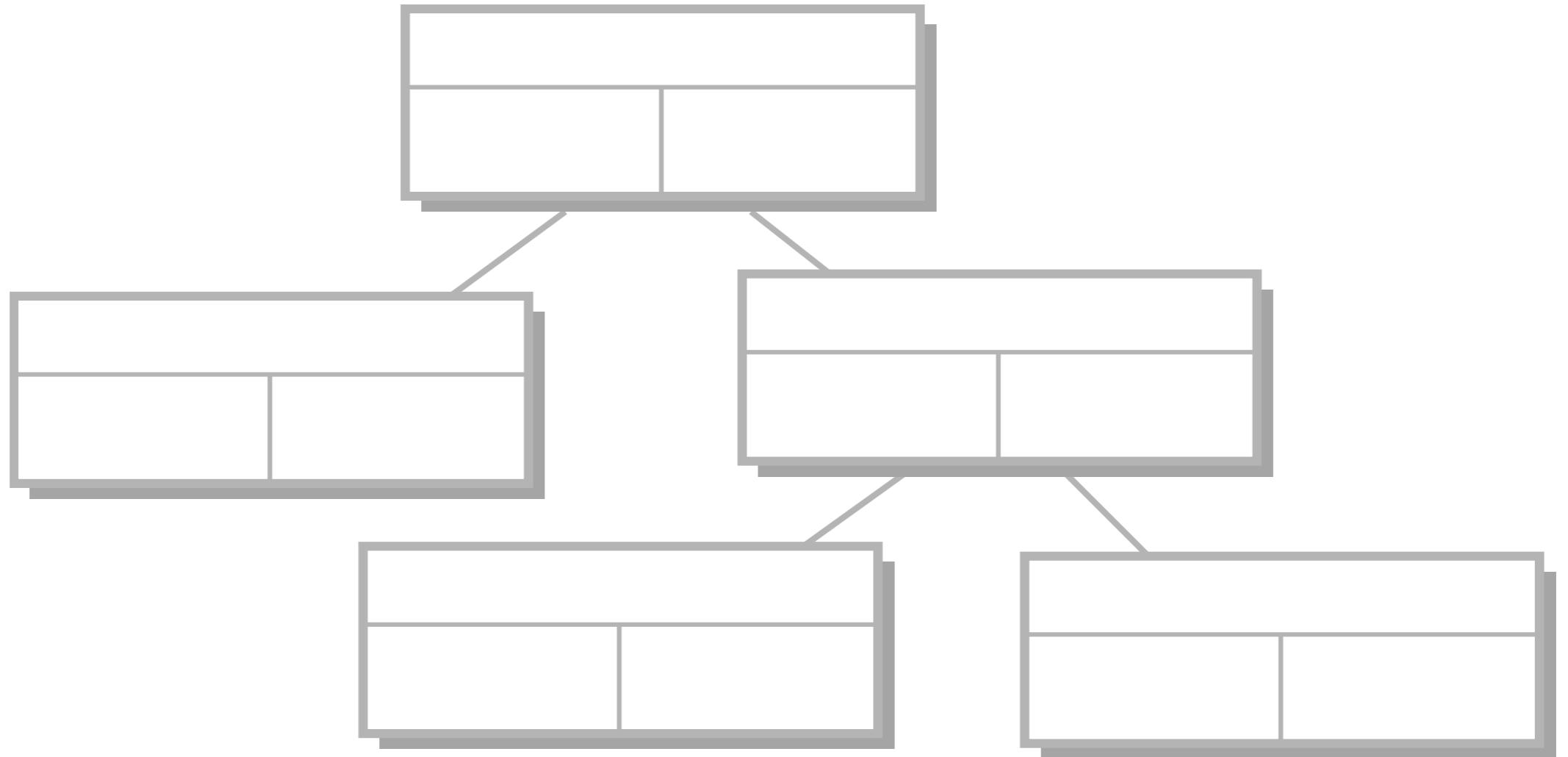
Alice

10.0.0.2

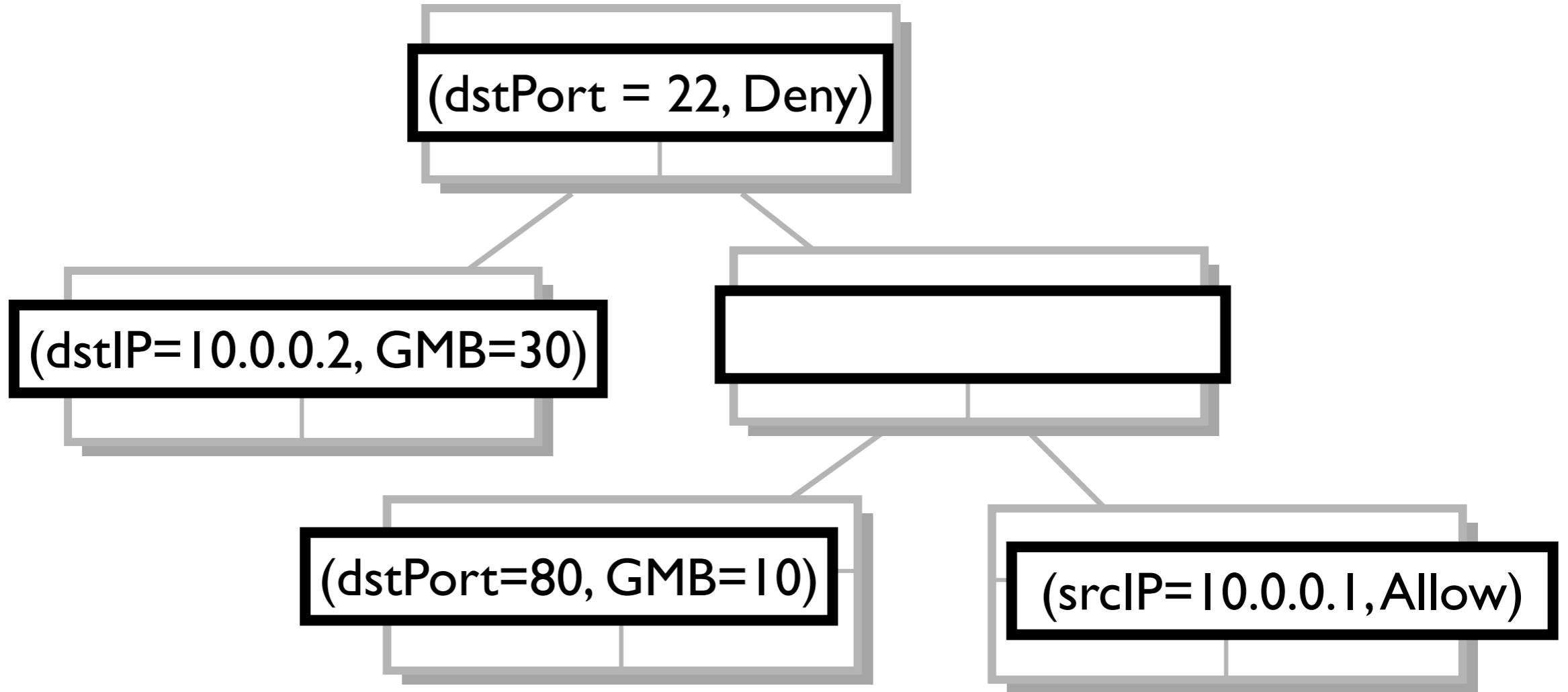


PANE

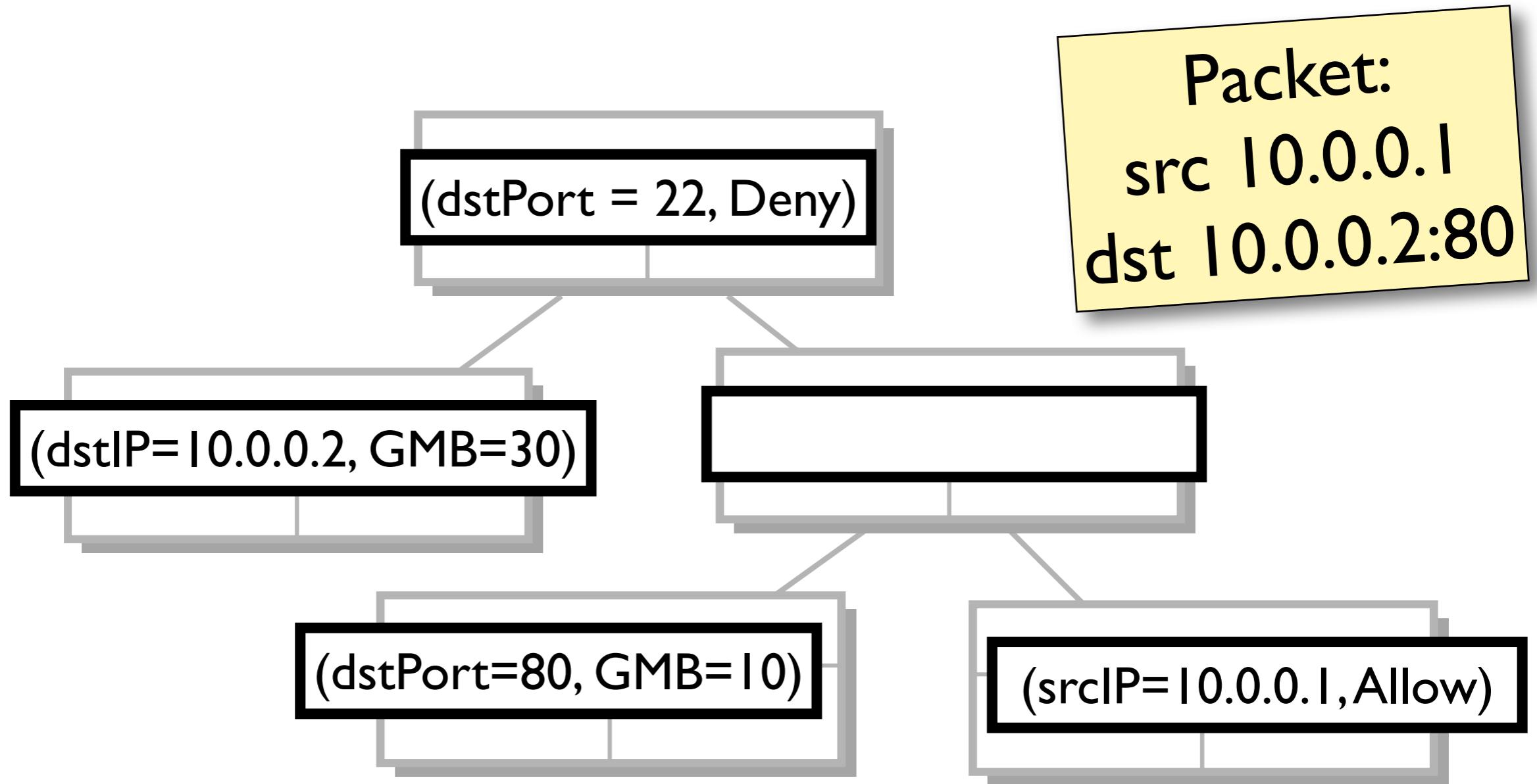
# Processamento dinâmico de fluxos



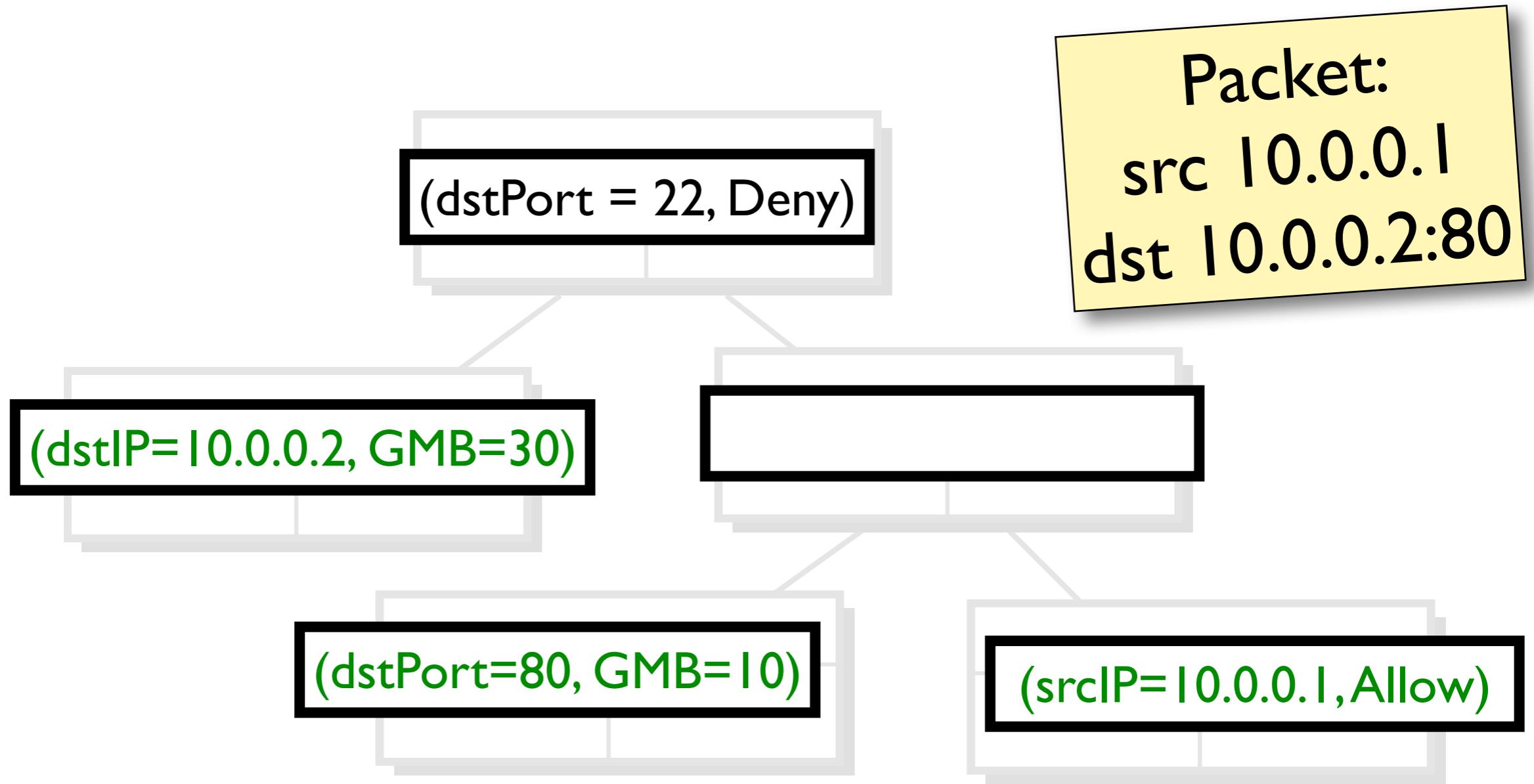
# Hierarquia de Políticas



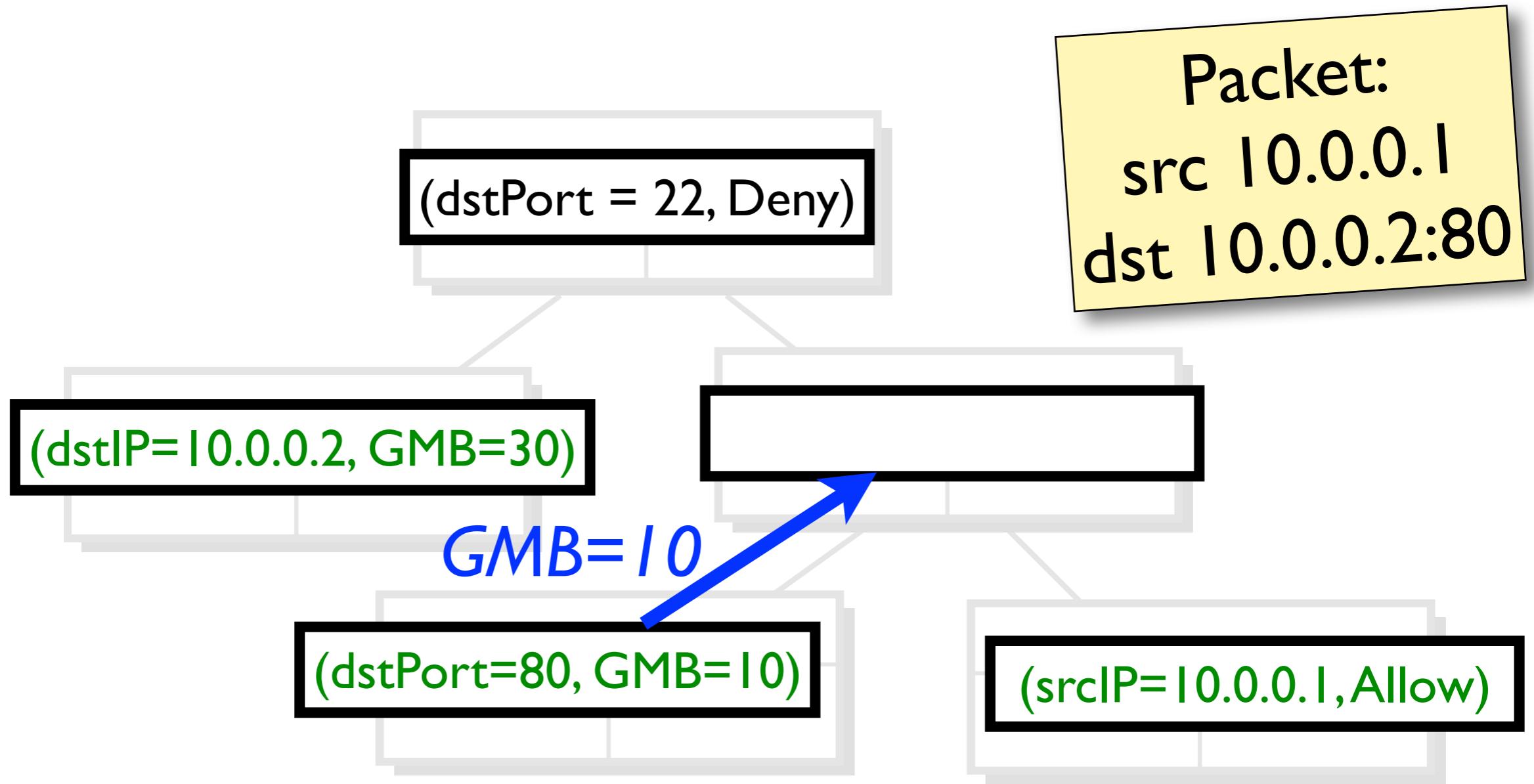
# Hierarquia de Políticas



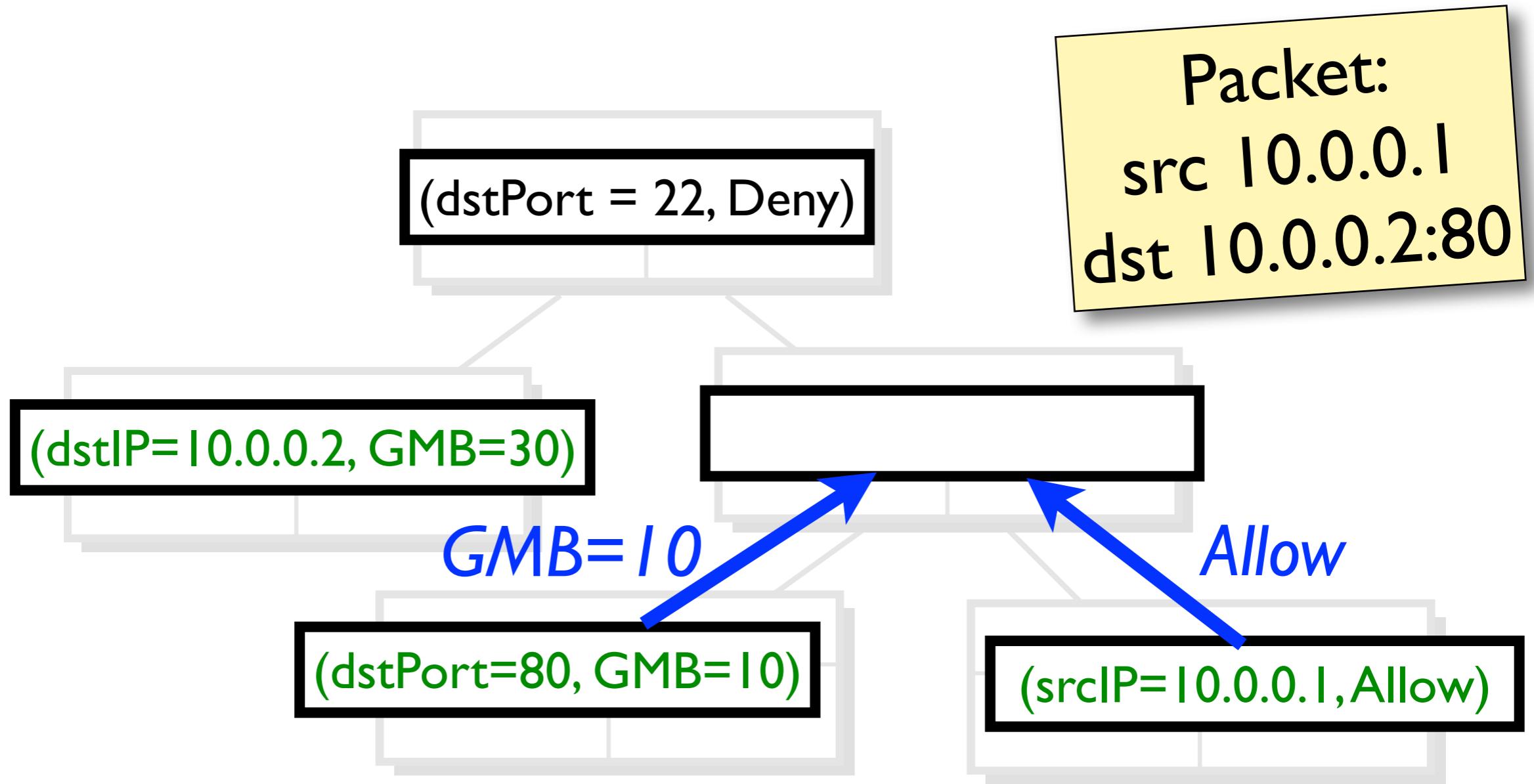
# Hierarquia de Políticas



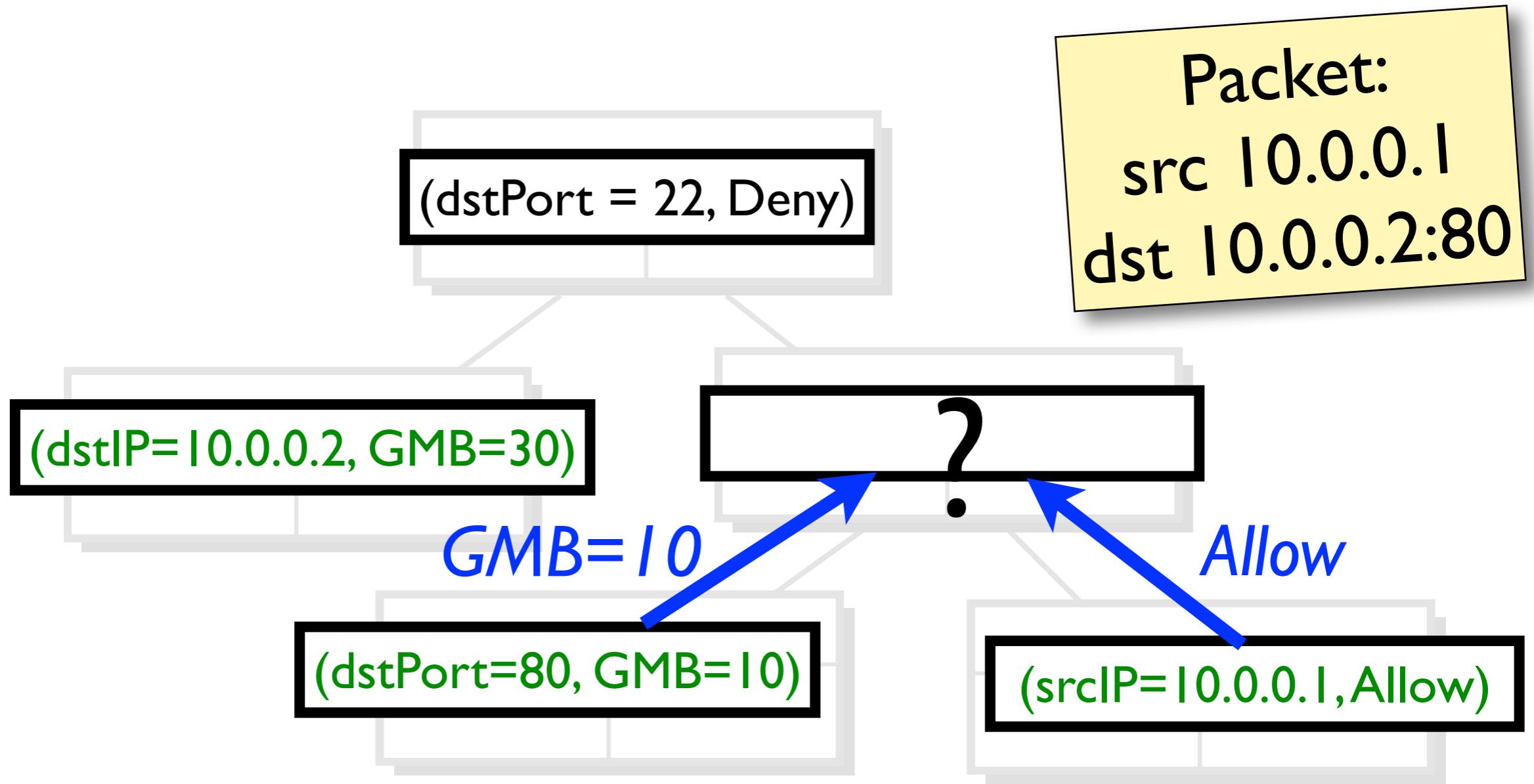
# Hierarchical Flow Table (HFT)



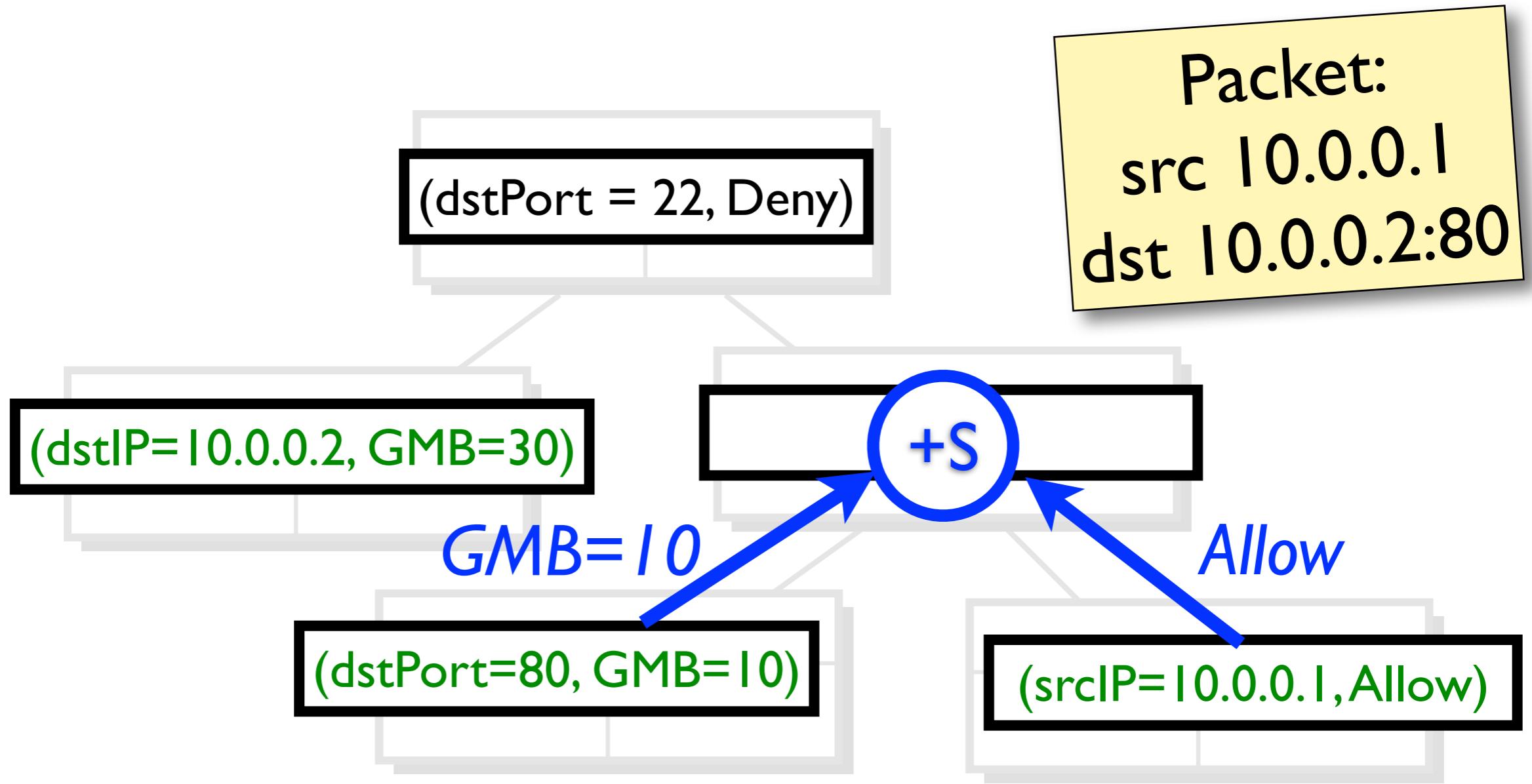
# Hierarchical Flow Table (HFT)



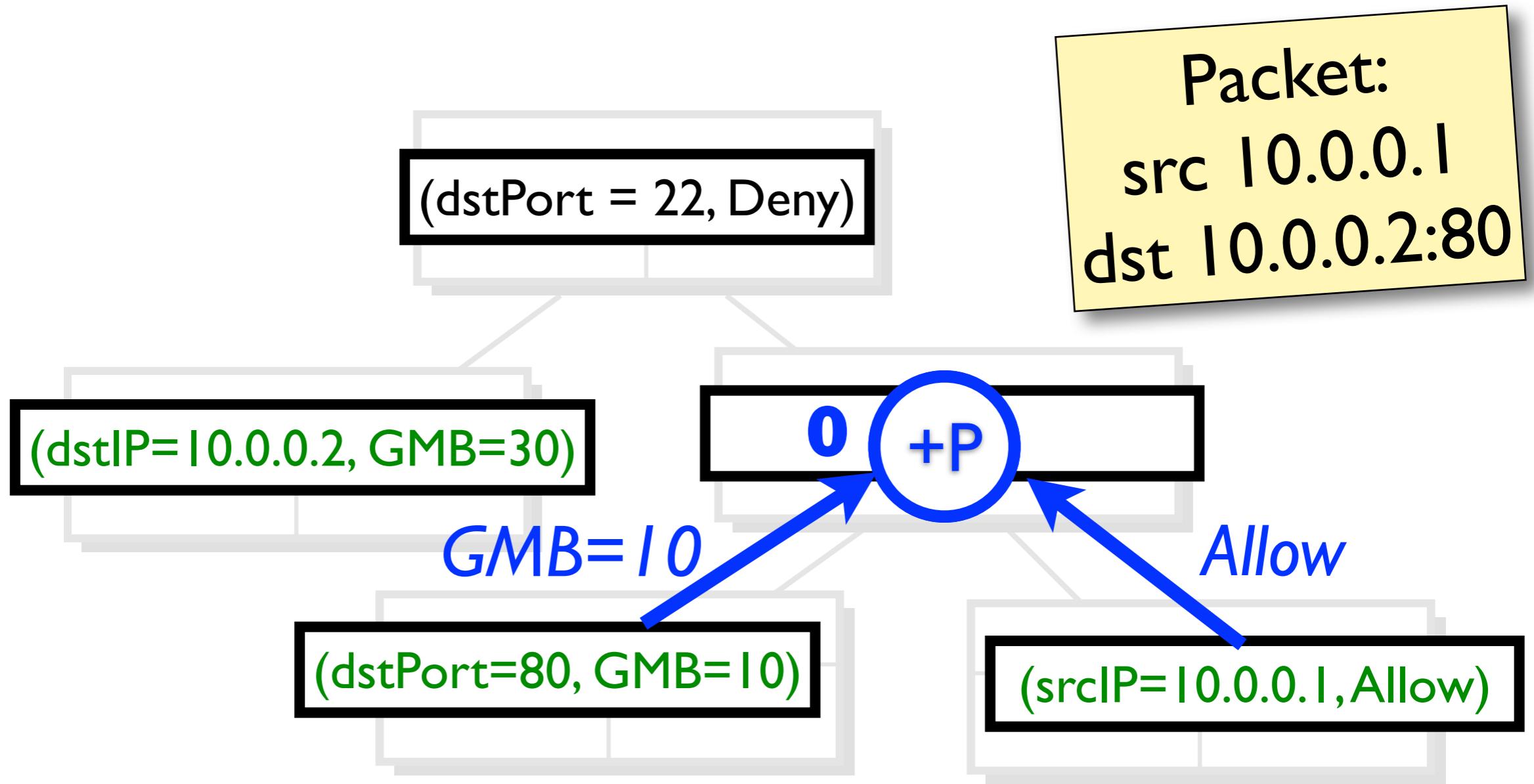
# Hierarchical Flow Table (HFT)



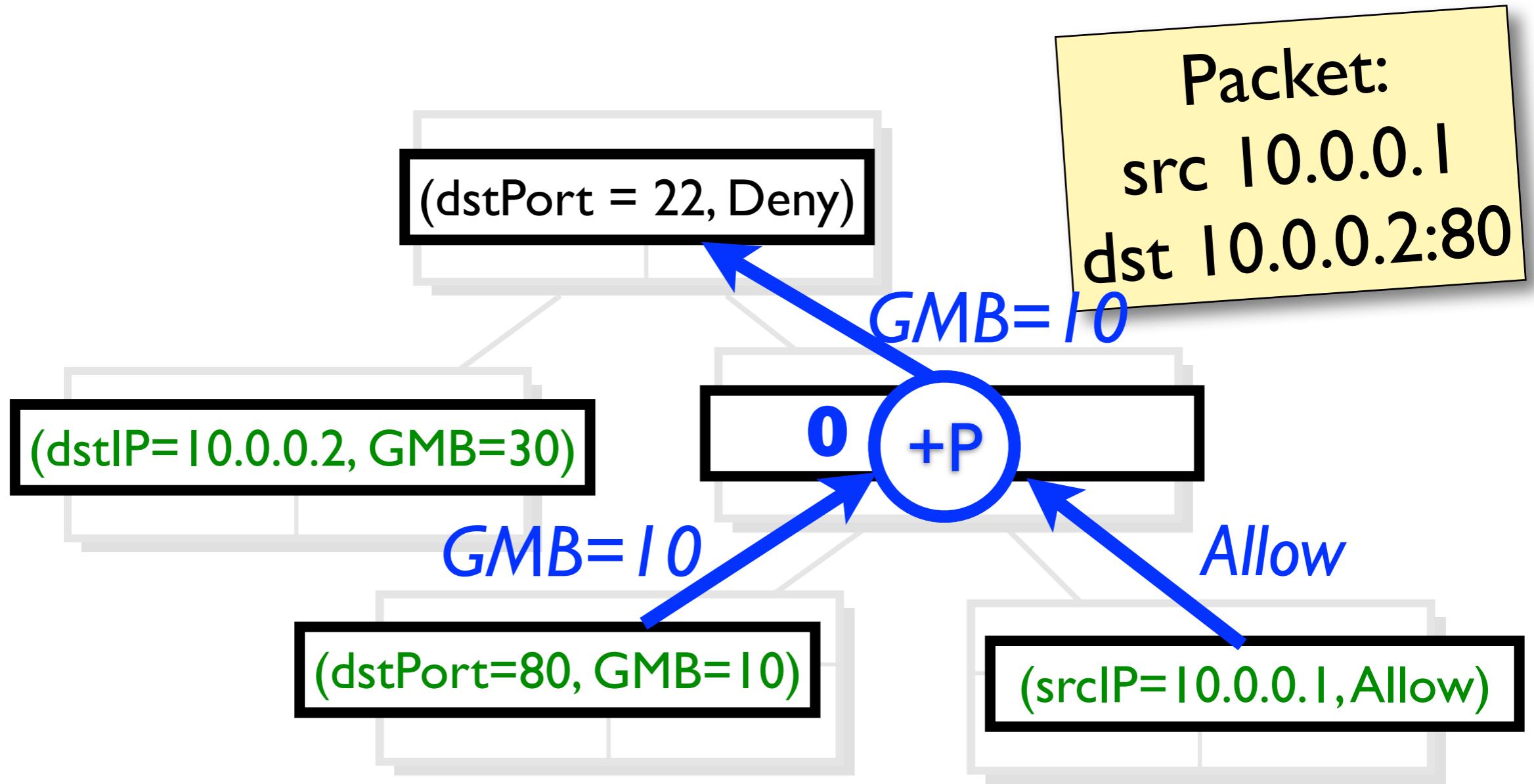
# Hierarchical Flow Table (HFT)



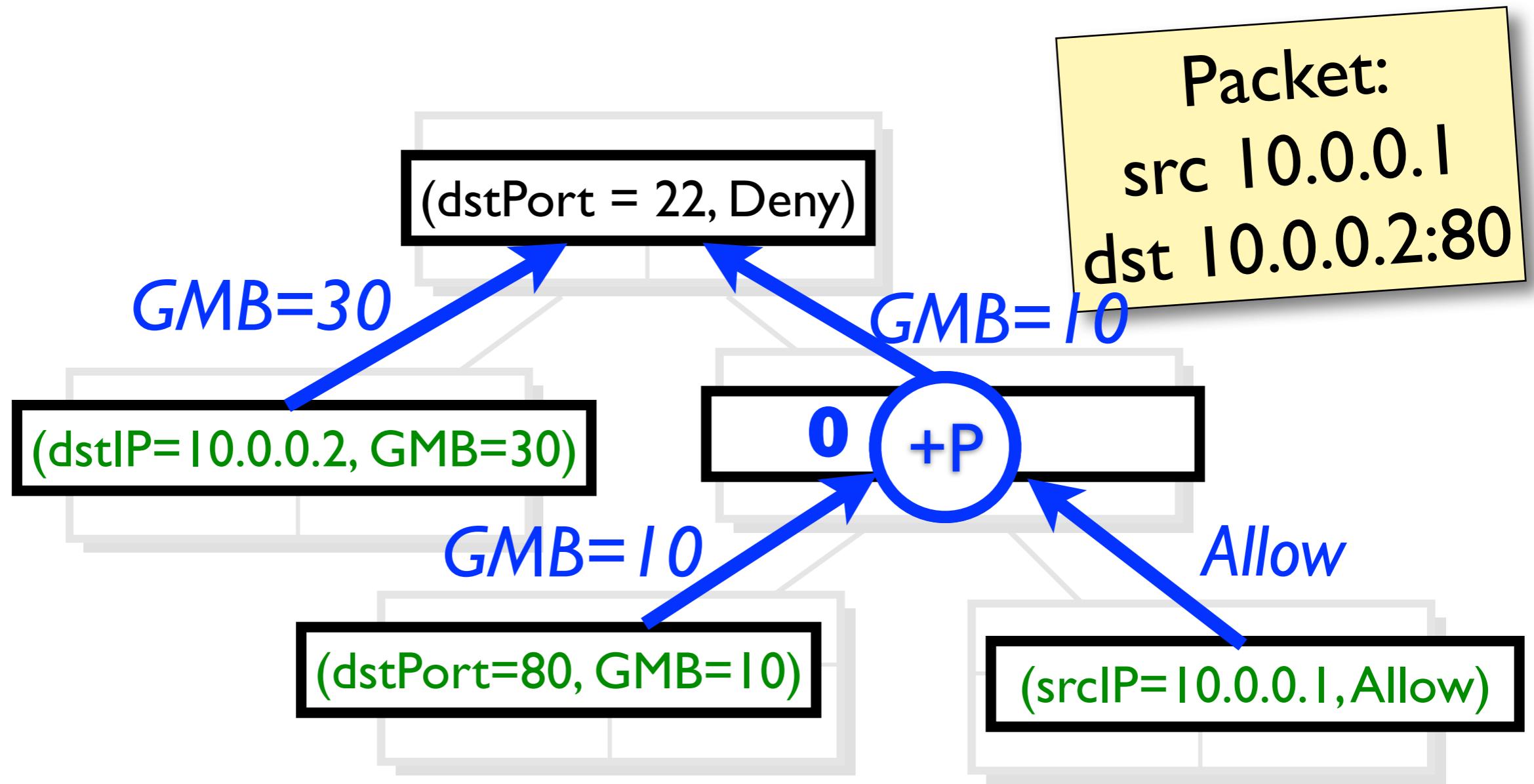
# Hierarchical Flow Table (HFT)



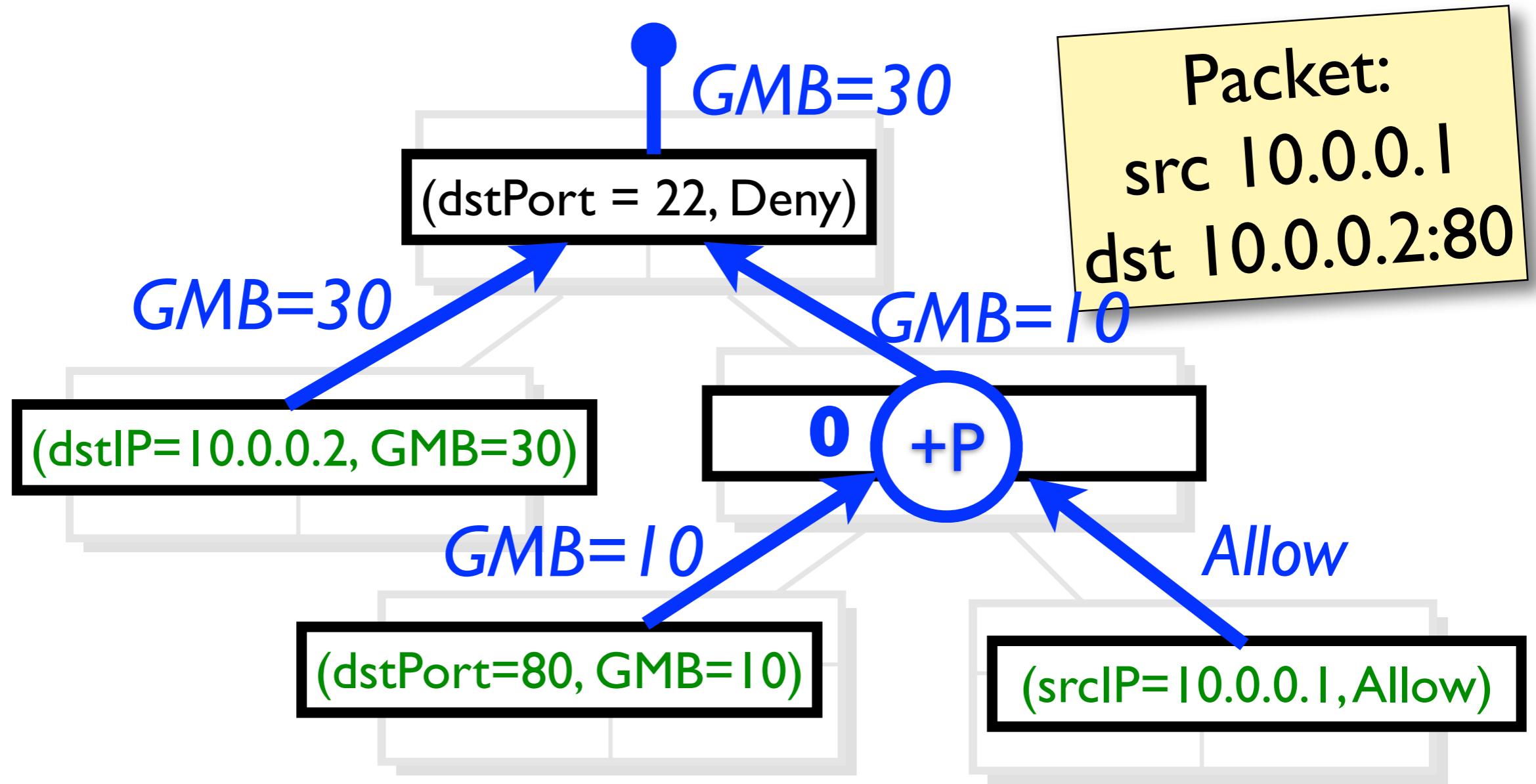
# Hierarchical Flow Table (HFT)



# Hierarchical Flow Table (HFT)



# Hierarchical Flow Table (HFT)

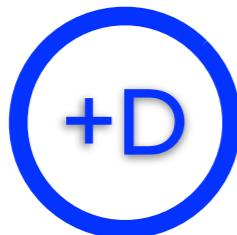


# Hierarchical Flow Table (HFT)

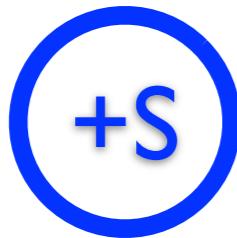
# Requerimentos

Associativo,  
**0** é identidade

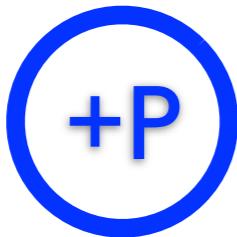
Commutativo



*In node*



*Sibling*



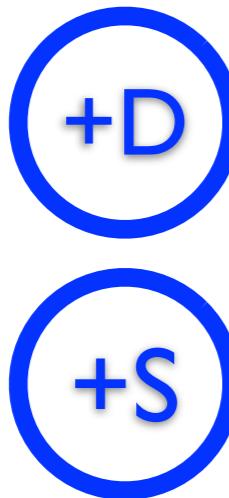
*Parent-Sibling*

# Operadores HFT

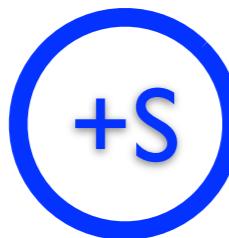
## Requerimentos

**O é identidade**  
Associativo,

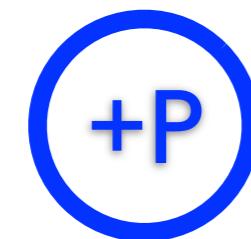
*Commutativo*



*In node*



*Sibling*



*Parent-Sibling*

## Em PANE

D e S idênticos.

Deny domina Allow.

GMB combina como **max**

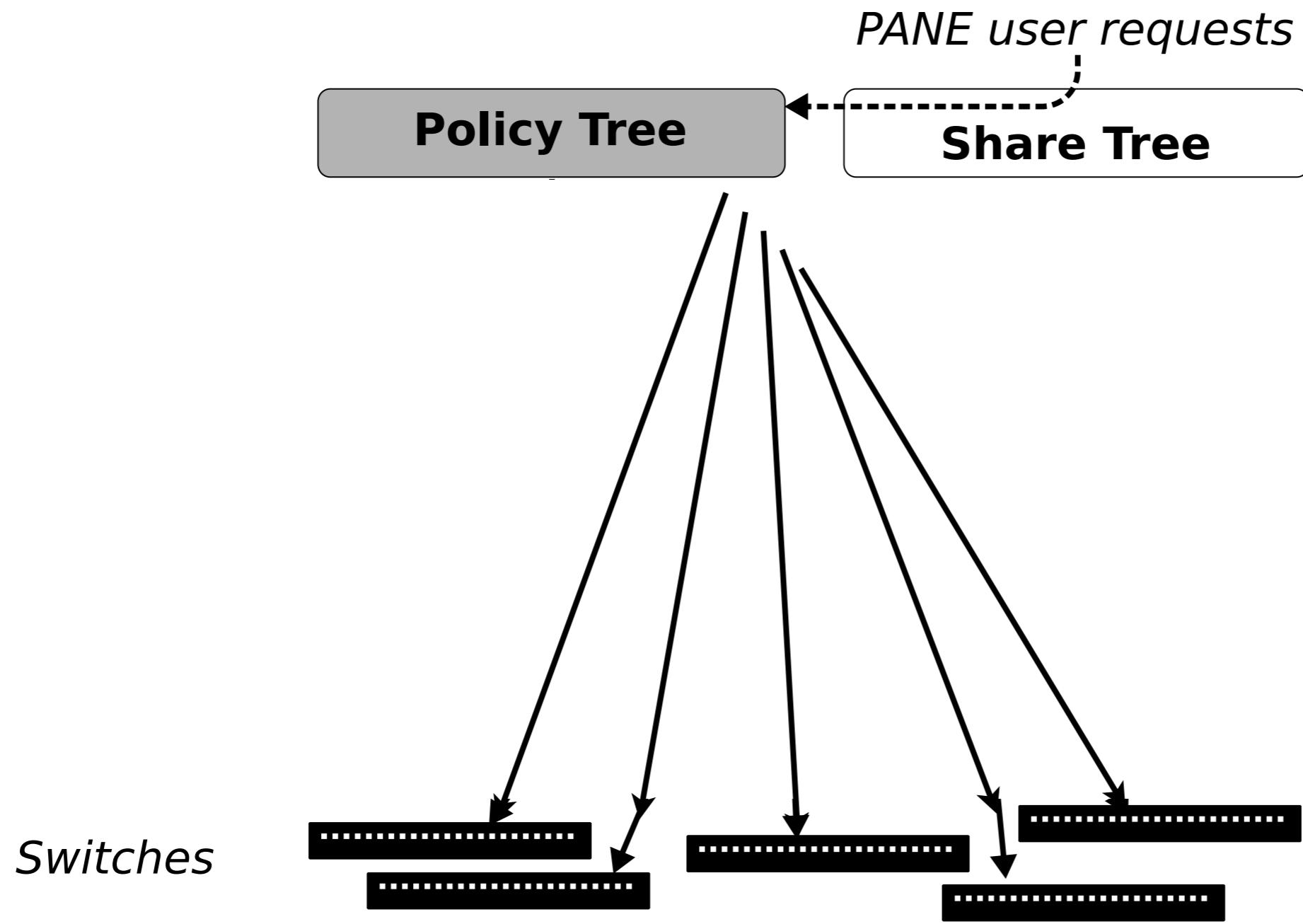
Filho domina Pai

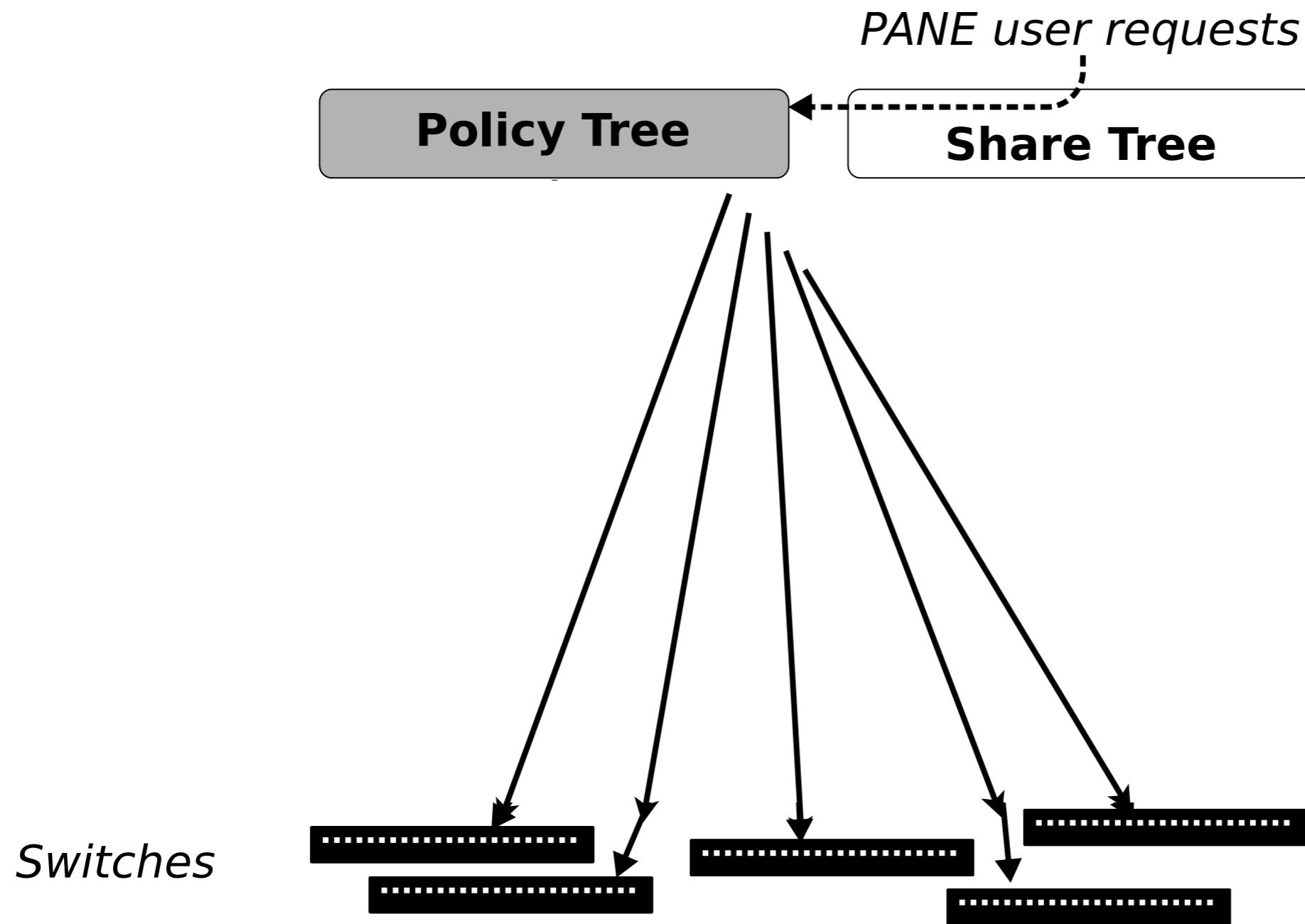
para Controle de Acesso

GMB combina como **max**

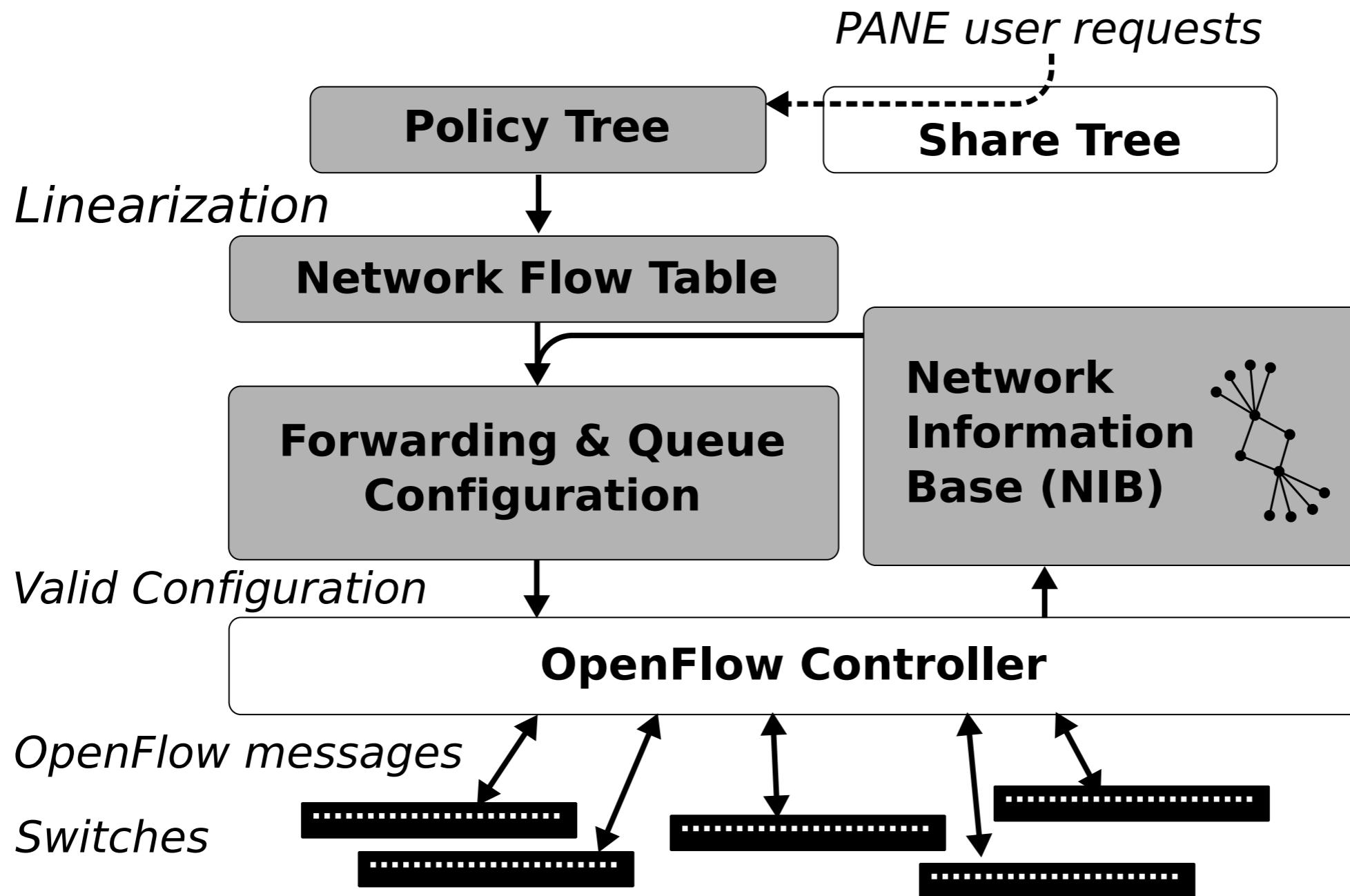
## Operadores HFT

**Há mais um probleminha...**



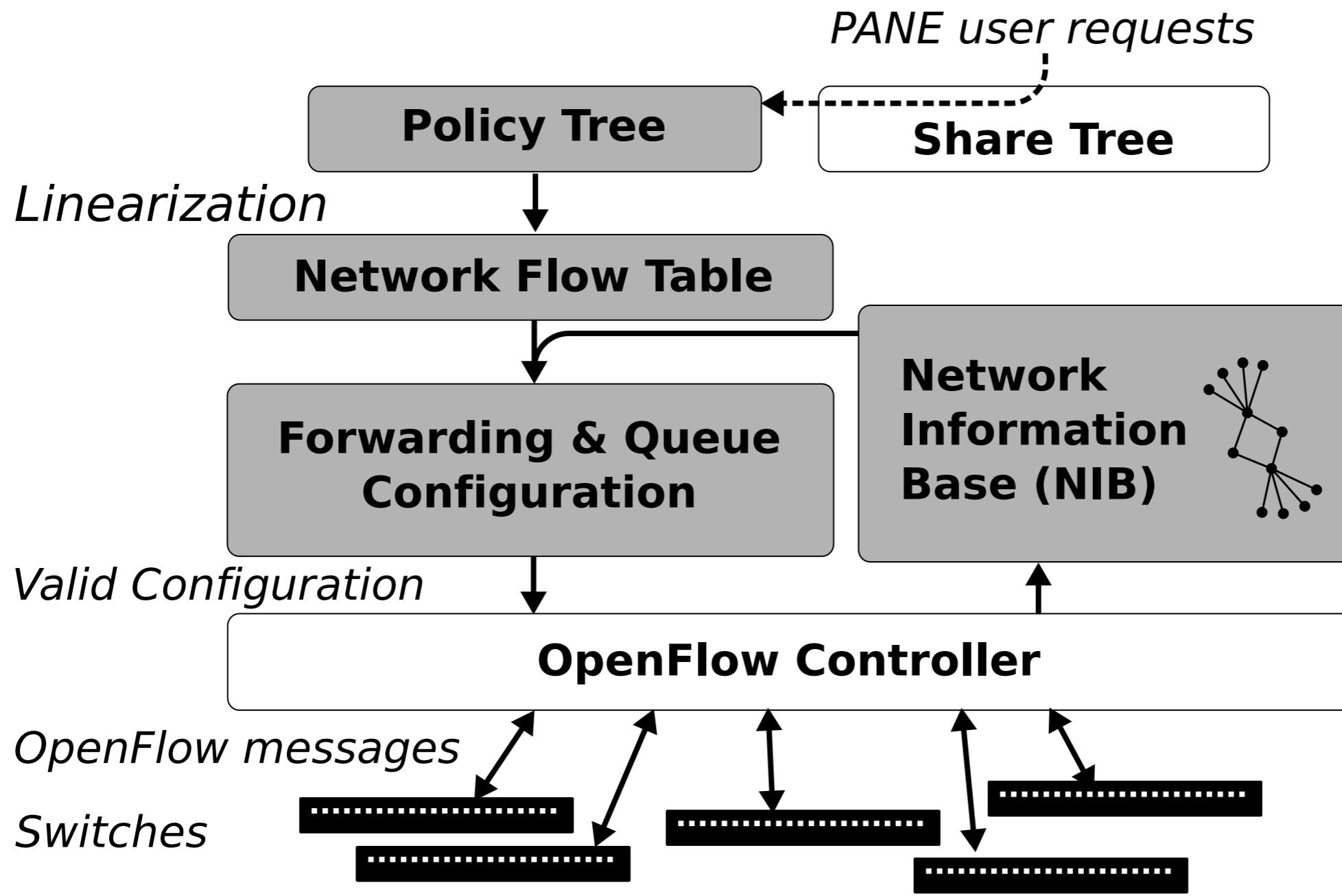


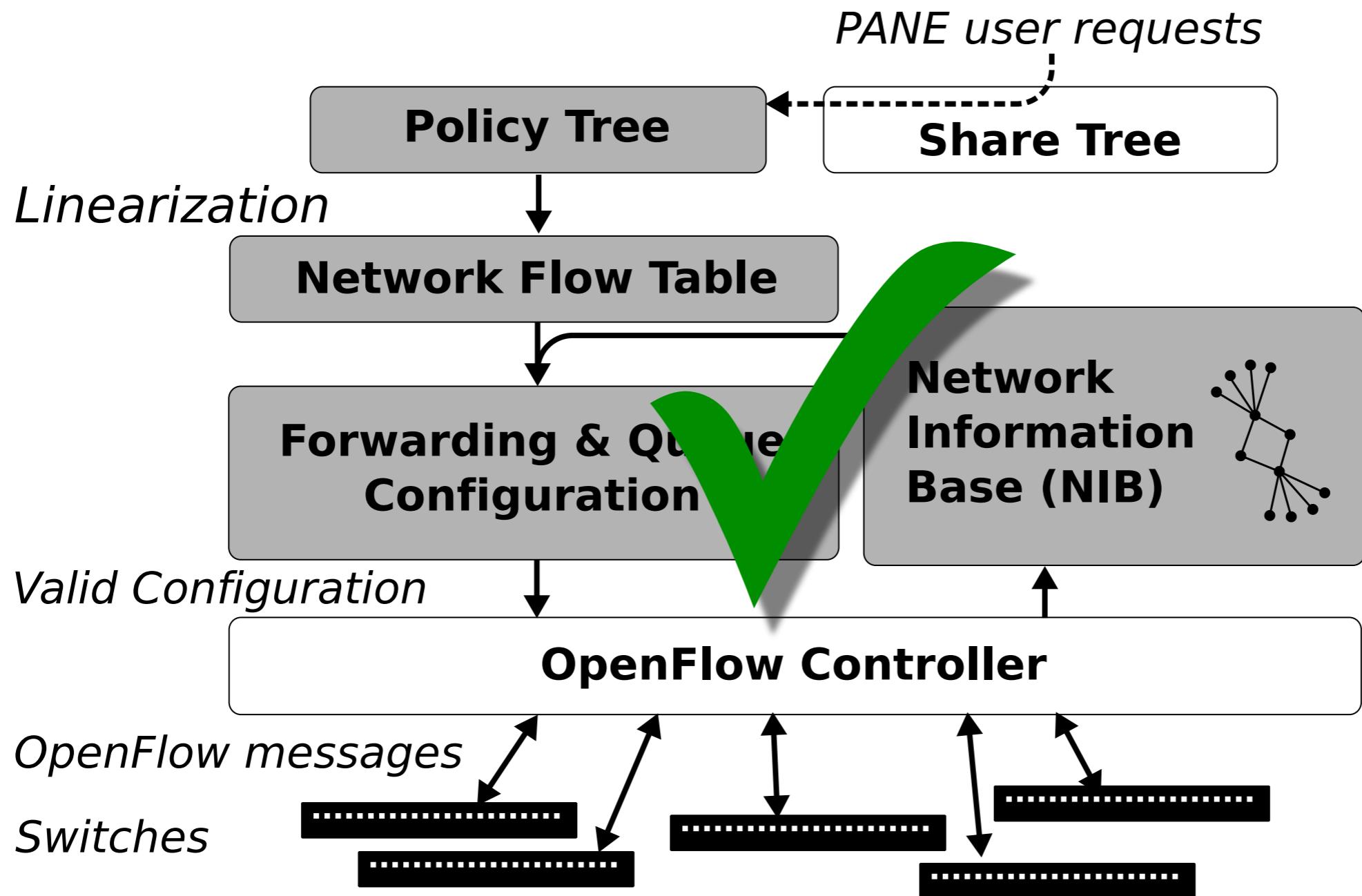
Switches não implementam árvores !

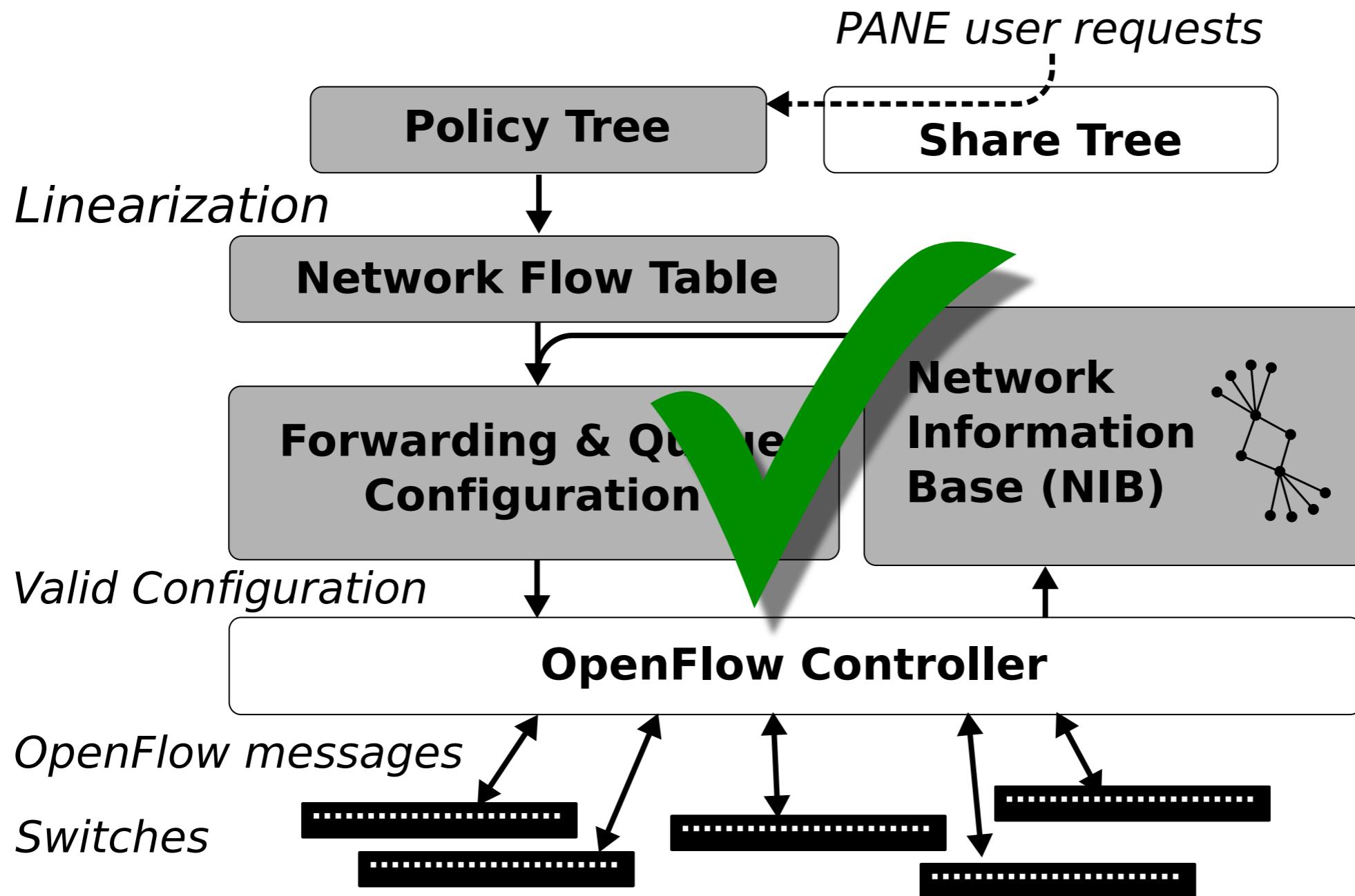


# Switches não implementam árvores !

# **Estado Atual**

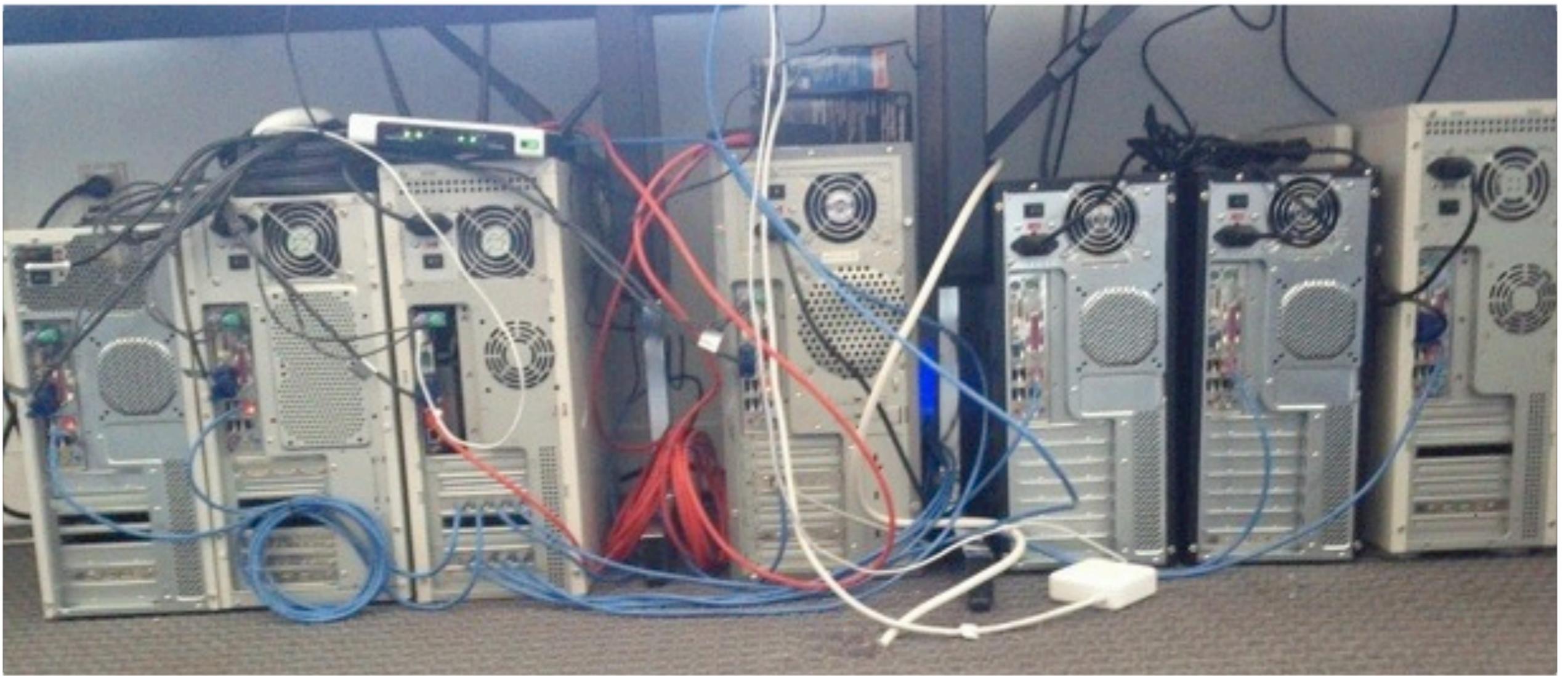






Todos esses componentes implementados  
com Controle de Acesso and GMB

**Código: <https://github.com/brownsys/pane>**



Andrew D. Ferguson, Arjun Guha, Jordan Place, Rodrigo Fonseca, and Shriram Krishnamurthi. “**Participatory Networking**”. Hot-ICE, April 2012.

Andrew D. Ferguson, Arjun Guha, Chen Liang, Rodrigo Fonseca, and Shriram Krishnamurthi. “**Hierarchical Policies for Software Defined Networks**”. To appear, Hot-SDN, August 2012.

# Avaliação Preliminar

# Protegendo Zookeeper

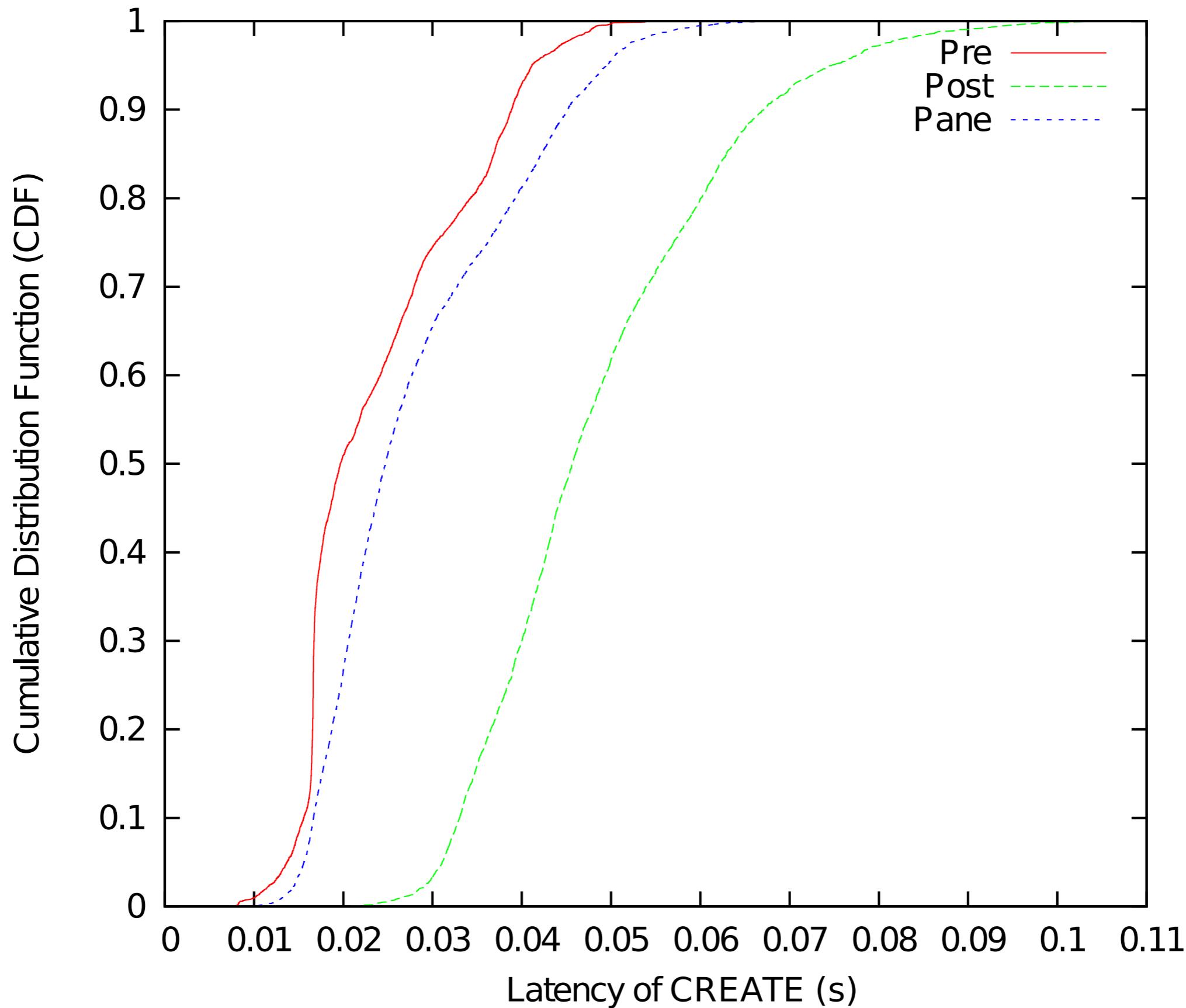
5 servidores Zookeper com PANE

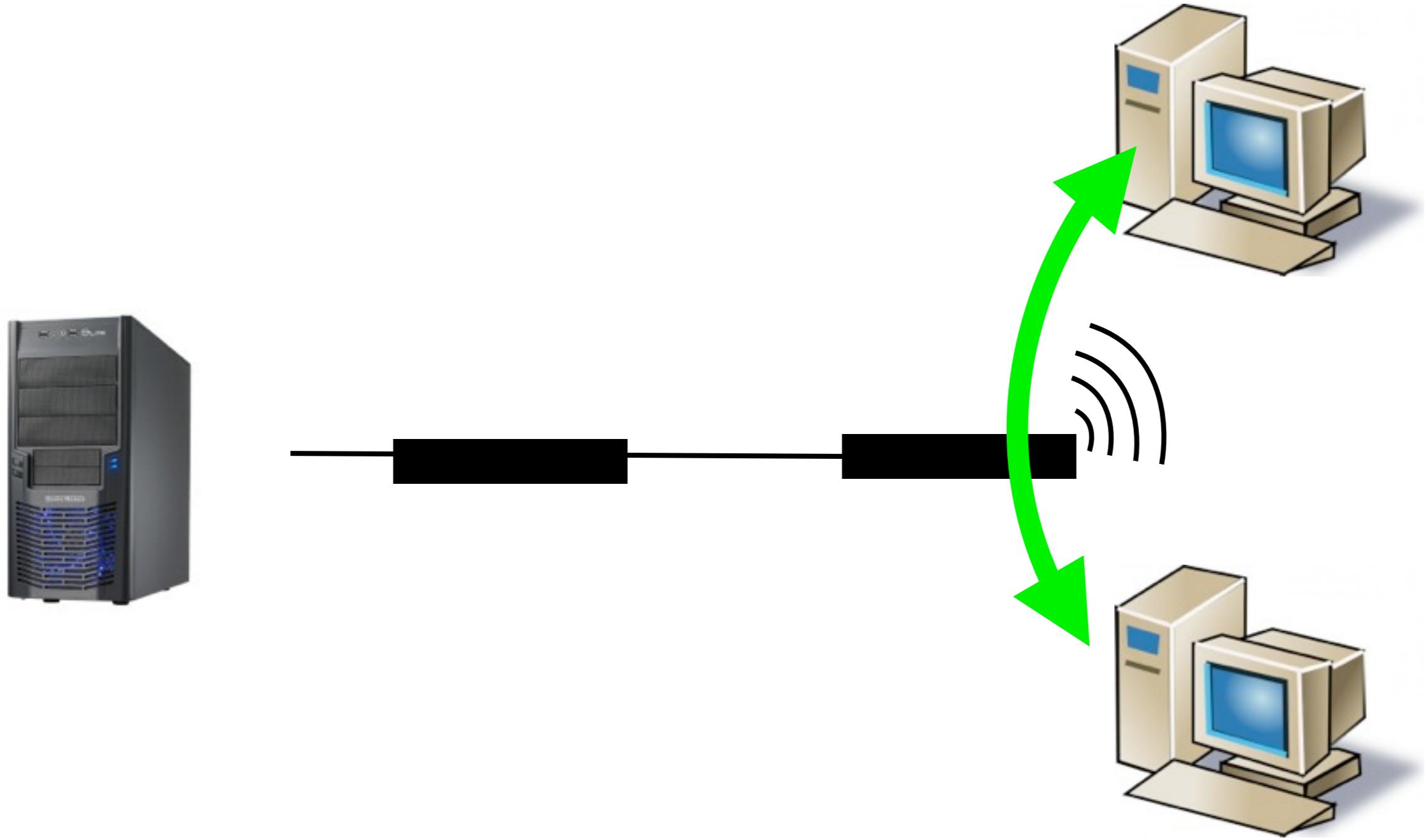
1 cliente

Conectados via 1 OpenVSwitch (3.3Gbps)

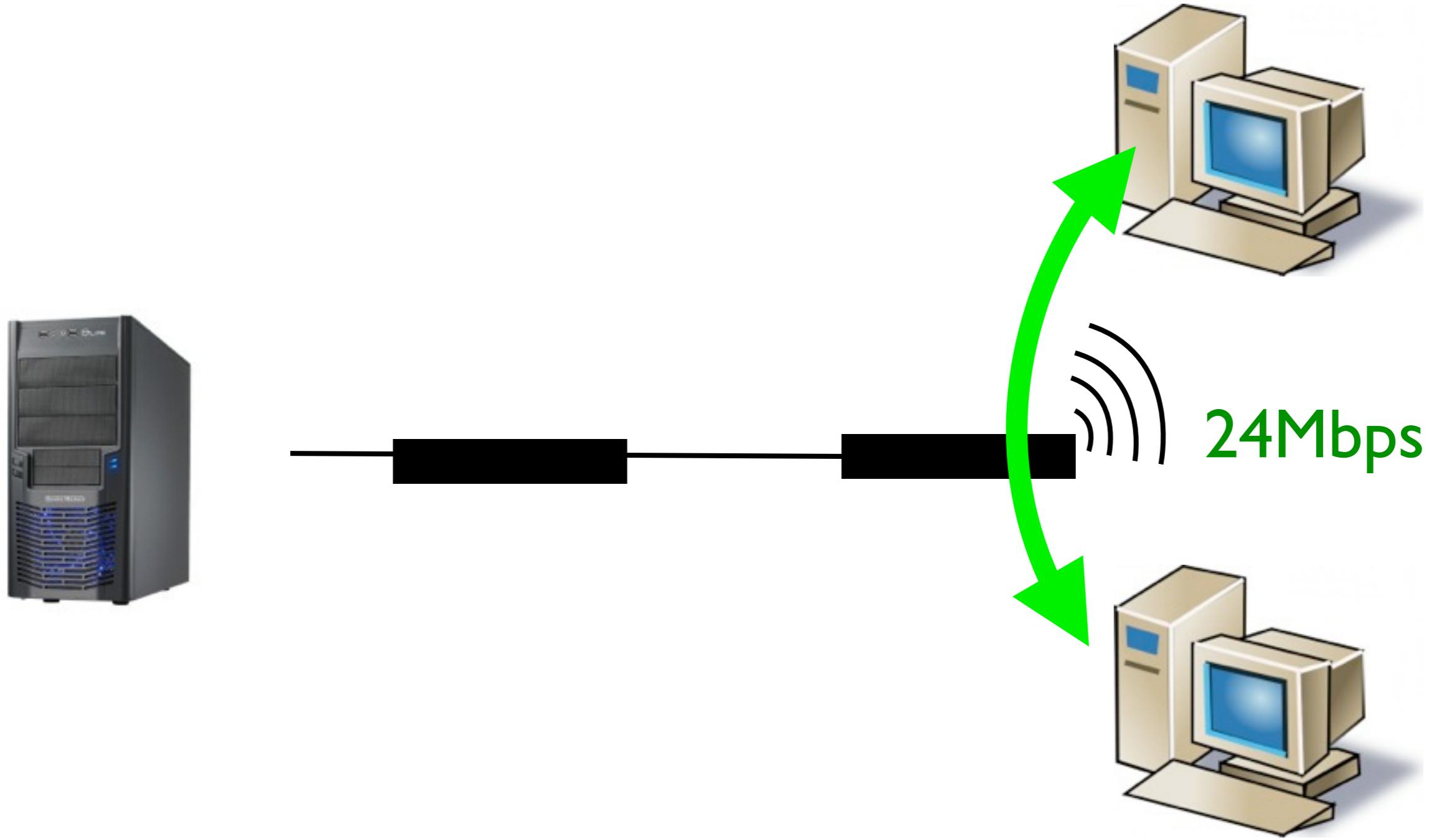
iPerf gerando carga em todos os links

Protegendo Zookeeper

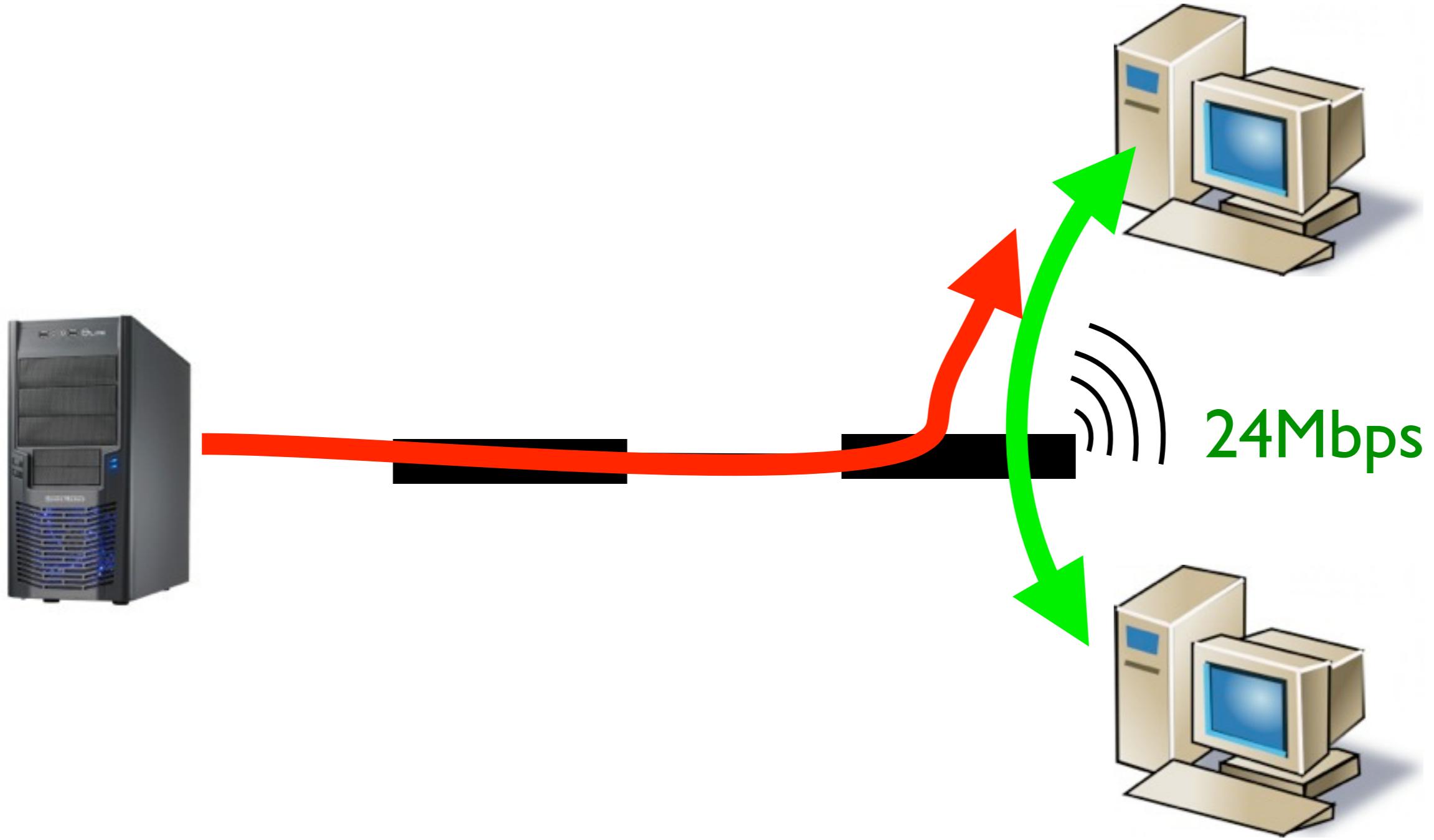




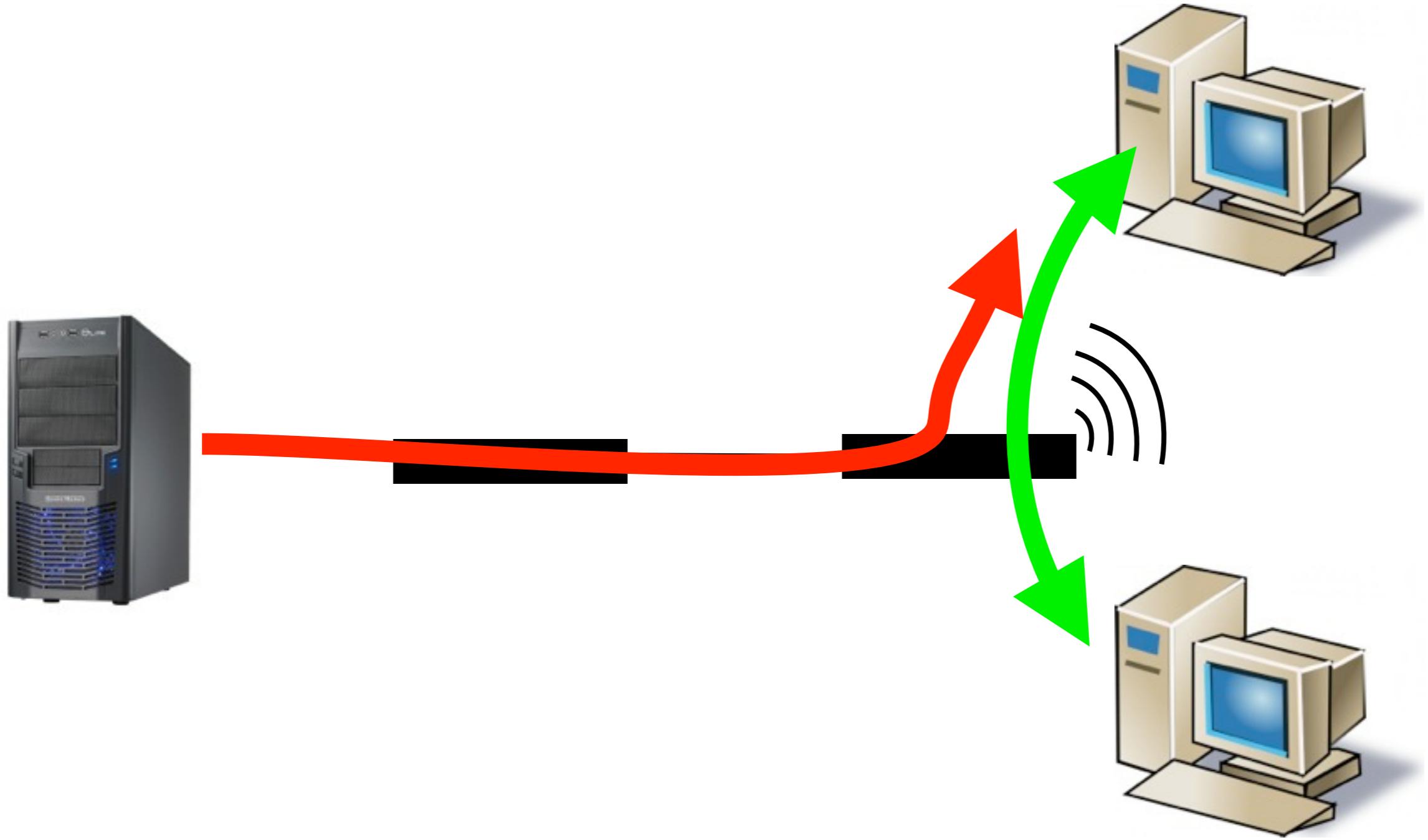
# Denial-of-service



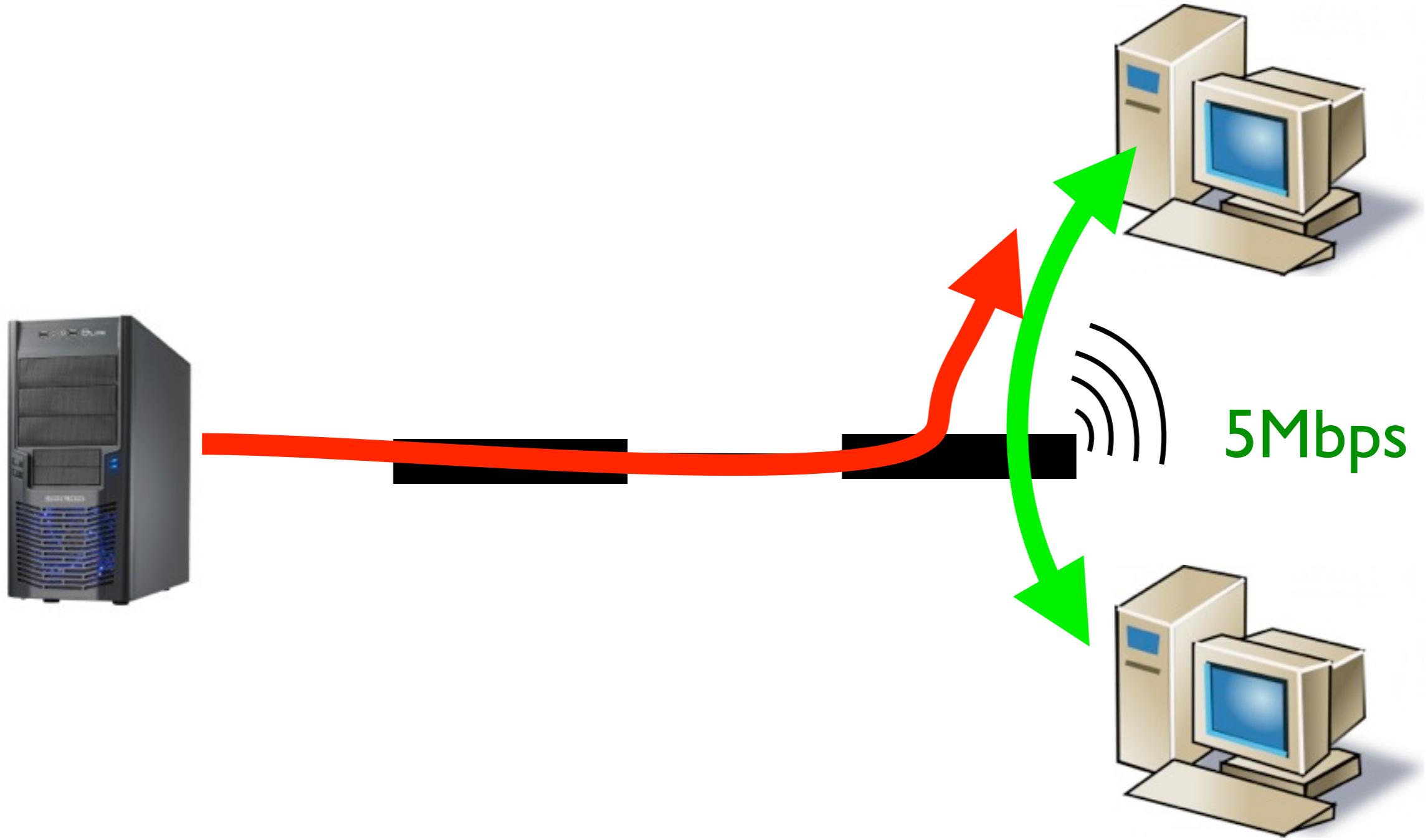
# Denial-of-service



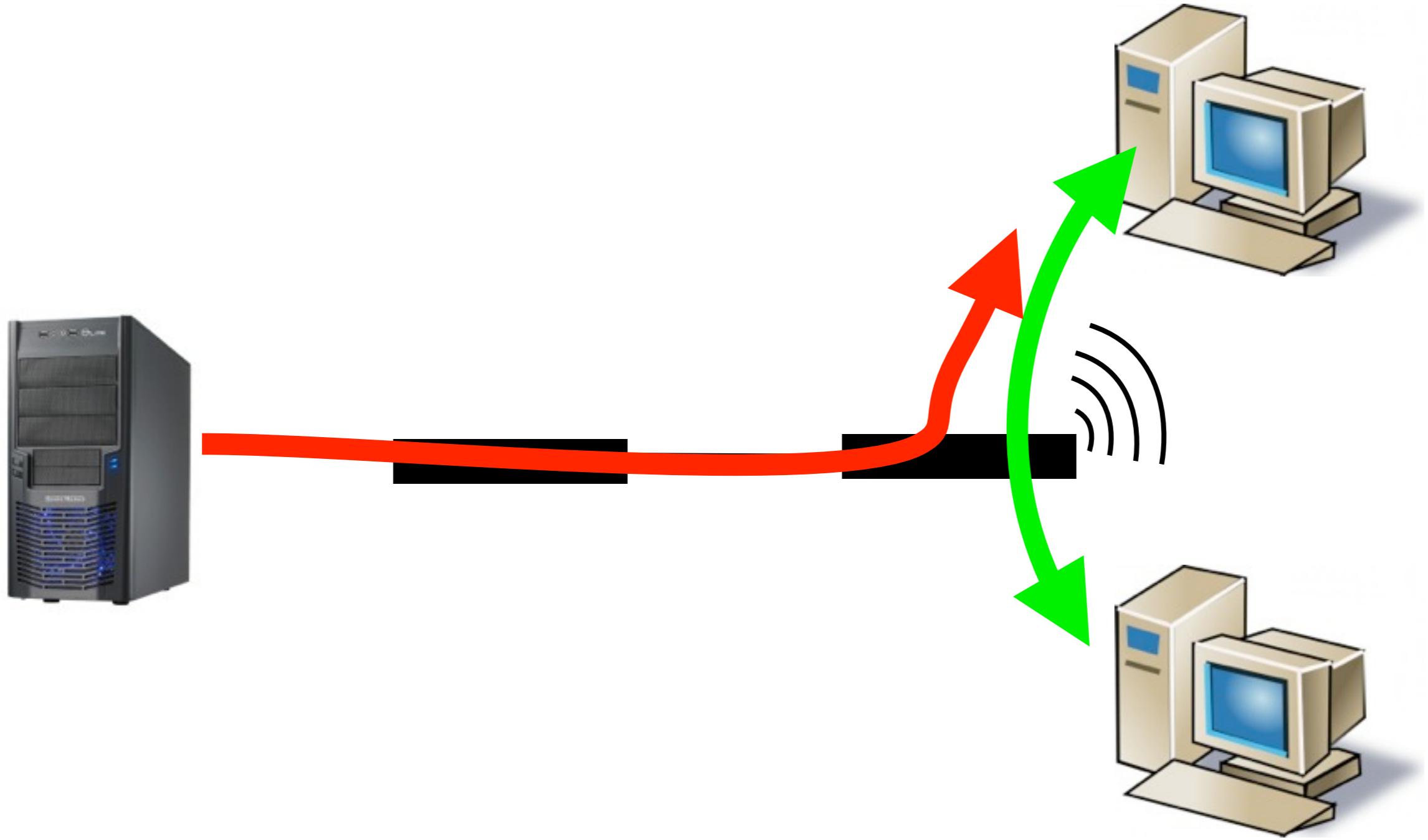
# Denial-of-service



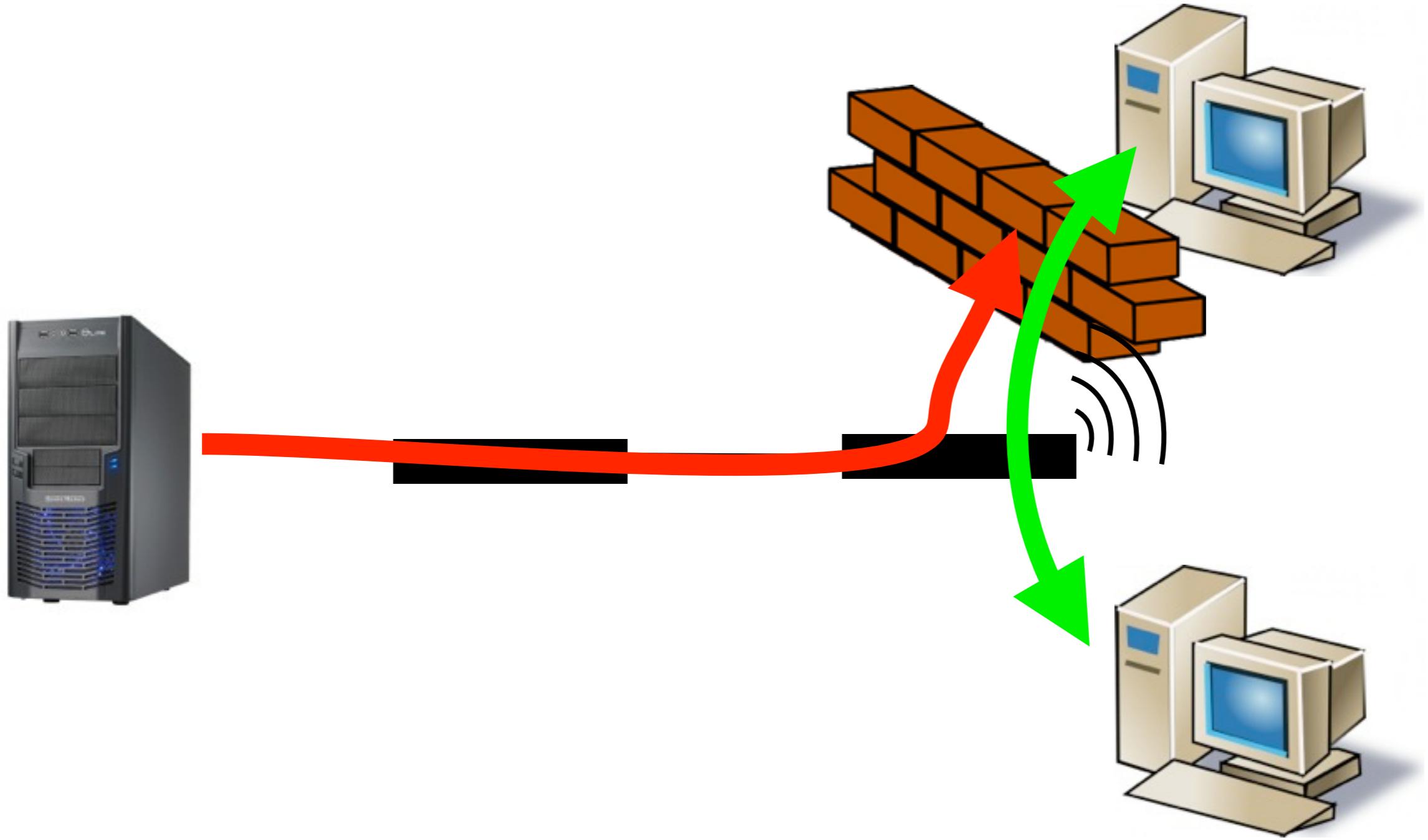
# Denial-of-service



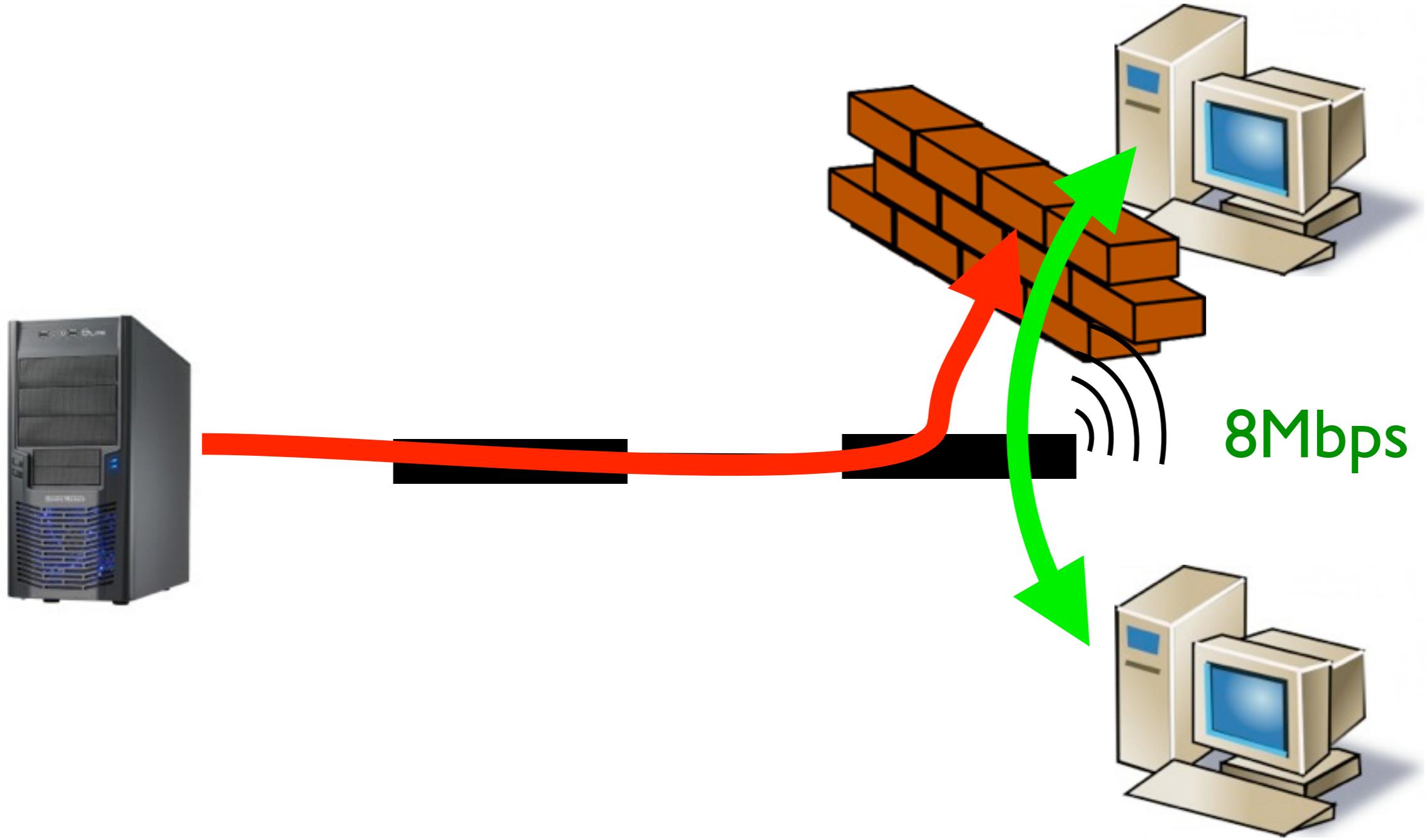
# Denial-of-service



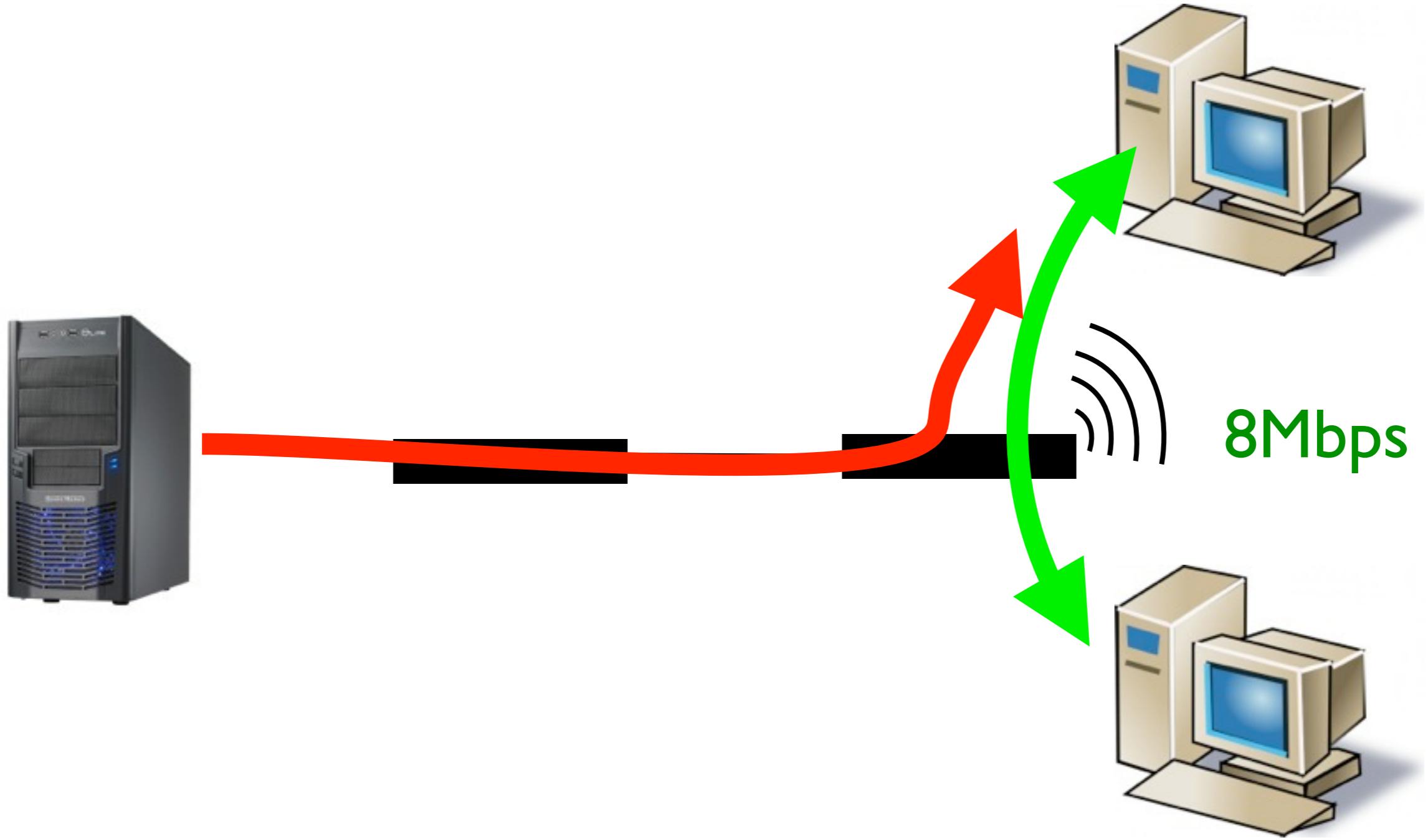
# Denial-of-service



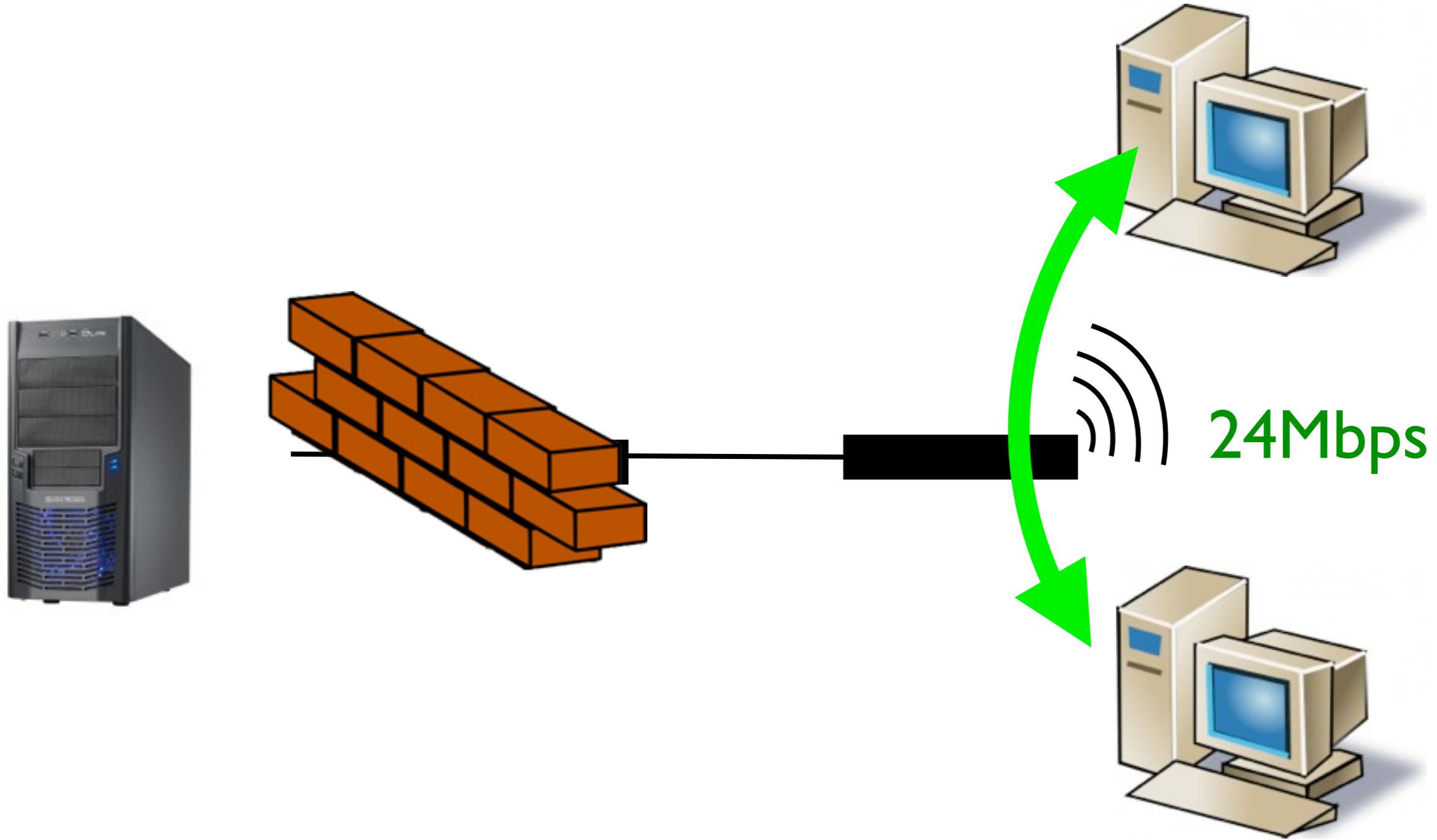
# Denial-of-service



# Denial-of-service



# Denial-of-service



# Denial-of-service

# Próximos Passos

# Implementar mais operadores

## Próximos Passos

# Implementar mais operadores

## Garantia de Latência, Limite de Taxa, Propriedades de Caminhos

# Próximos Passos

# Implementar mais operadores

## Garantia de Latência, Limite de Taxa, Propriedades de Caminhos Hints

# Próximos Passos

# Implementar mais operadores

## Garantia de Latência, Limite de Taxa, Propriedades de Caminhos

### Hints

### Queries

# Próximos Passos

Implementar mais operadores  
Garantia de Latência, Limite de Taxa, Propriedades de Caminhos  
Hints  
Queries  
Sua aplicação?

Próximos Passos

Implementar mais operadores  
Garantia de Latência, Limite de Taxa, Propriedades de Caminhos  
Hints  
Queries  
Sua aplicação?  
Criar um mercado

Próximos Passos

**Implementar mais operadores**  
**Garantia de Latência, Limite de Taxa, Propriedades de Caminhos**

Hints

Queries

Sua aplicação?

Criar um mercado

Escalabilidade

**Próximos Passos**

# Conclusion

Informações do usuário podem trazer grandes  
benefícios para configuração de redes

PANE é nosso primeiro passo  
para alcançar essa visão

## Conclusion

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# Perguntas?

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