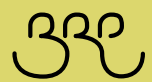
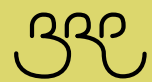




GRIZZARDS



GRIZZARDS

Save the world of Syrex from an army of evil monsters by training your Grizzard companions in this turn-based rôle-playing game for the Atari 2600 and compatible systems.

Explore over 200 screens of towns, countryside, and underground.

Catch, train, and metamorphose 30 distinct Grizzard companions.

Grizzards and monsters can use 64 different Moves in combat.


Talk to and help save over 30 different non-player characters.

4 music tracks

Over 80 kinds of monsters

Two difficulty settings, and New Game Plus extended adventure.

Includes game with save-to-cartridge technology and 20 page full-color manual with world map.

 Includes full combat narration and NPC dialogue.

Game by Bruce-Robert Pocock with music and artwork by Zephyr Salz.



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