

GRIZZARDS

Save the world of Syrex from an army of evil monsters by training your Grizzard companions in this turn-based role-playing game for the Atari 2600 and compatible systems.

Explore over 200 screens of towns, countryside, and underground.

Catch, train, and metamorphose 30 distinct Grizzard companions.

Grizzards and monsters can use 64 different Moves in combat.


Talk to and help save over 30 different non-player characters.

Four music tracks and over 80 kinds of monsters await you.

Choose from two difficulty settings.

Continue your adventure with New Game Plus after winning.

Includes game with save-to-cartridge technology and 20 page full-color manual with world map.

 Includes full combat narration and NPC dialogue.

Game by Bruce-Robert Pocock with music and artwork by Zephyr Salz.

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