

# Tensor Visualization

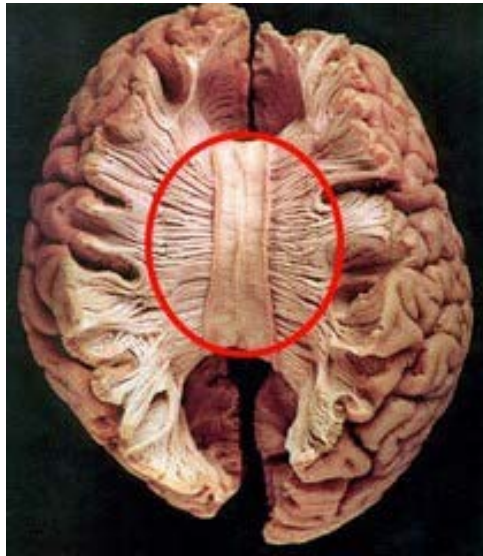
## Visualizing the Diffusion Tensor

Scientific Visualization  
Professor Eric Shaffer

# The Diffusion Tensor

- consider an anisotropic material (e.g. tissue in the human brain)
- water diffuses in this tissue
  - **strongly** along neural fibers
  - **weakly** across fibers

Actual image of a dissected human brain



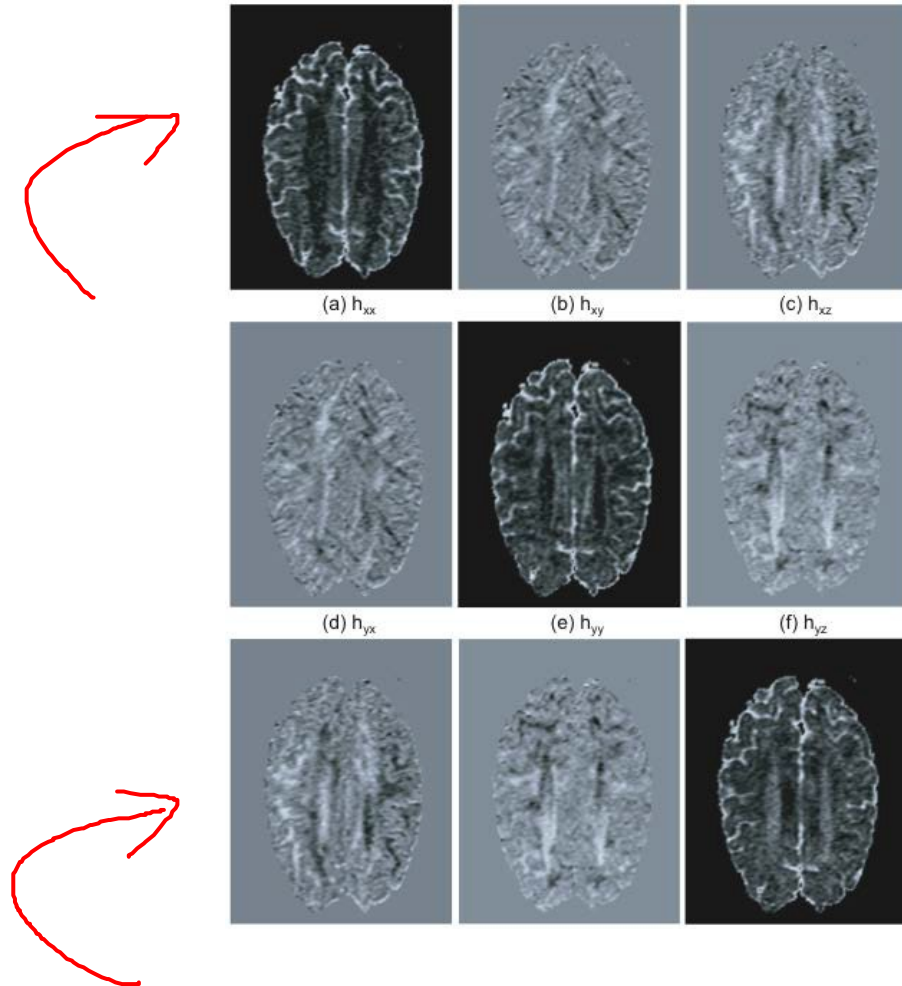
Diffusion tensor

$$D(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

diffusivity at a point  $x$  in a direction  $s$

speed of water motion in tissue

# The Diffusion Tensor



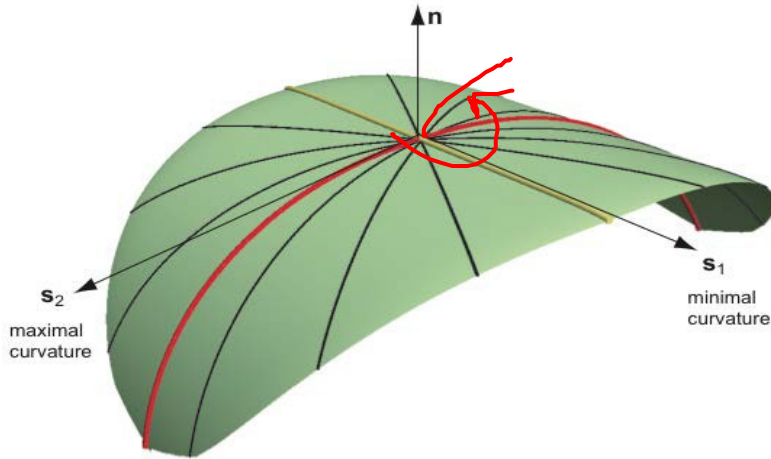
## First visualization try

- compute hessian  $H = \{h_{ij}\}$  in  $\mathbf{R}^3$
- select some slice of interest
- visualize all components  $h_{ij}$  using e.g. color mapping

## Simple, but not very useful

- we get a lot of images (9)...
- we see the tensor is symmetric...
- ...but we don't really care about diffusion along  $x, y, z$  axes!

# Principal Component Analysis



$$C(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

- fix some point  $x_0$  on the surface
- compute  $C(x_0, s)$  for all possible tangent directions  $s$  at  $x_0$
- denote  $\alpha$  = angle of  $s$  with local coordinate axis  $x_0$

So we have

$$\frac{\partial^2 f}{\partial s^2} = \underbrace{s^T H s}_{\text{red underline}} = \underbrace{h_{11} \cos^2 \alpha + (h_{12} + h_{21}) \sin \alpha \cos \alpha + h_{22} \cos^2 \alpha}_{\text{red underline}}$$

Now, let's look for the values of  $\alpha$  for which this function is extremal!



# Principal Component Analysis

Our curvature (as function of  $\alpha$ ) is extremal when  $\frac{\partial C}{\partial \alpha} = 0$

This is equivalent to a system of equations

$$\begin{cases} h_{11} \cos \alpha + h_{12} \sin \alpha = \lambda \cos \alpha \\ h_{21} \cos \alpha + h_{22} \sin \alpha = \lambda \sin \alpha, \end{cases} \quad \text{which in matrix form is } \underline{H\mathbf{s} = \lambda\mathbf{s}} \text{ or } \underline{(H - \lambda I)\mathbf{s} = 0}$$

Since we're looking for the non-trivial solution  $\mathbf{s} \neq \mathbf{0}$  this means

$$\underline{\det(H - \lambda I) = (h_{11} - \lambda)(h_{22} - \lambda) - h_{12}h_{21} = 0}$$

Solving the above 2<sup>nd</sup> order equation in  $\lambda$  yields

- two real values  $\lambda_1, \lambda_2$  eigenvalues (principal values) of tensor

Plugging  $\lambda_1, \lambda_2$  into  $\underline{H\mathbf{s} = \lambda\mathbf{s}}$  yields

- two direction vectors  $\underline{\mathbf{s}_1, \mathbf{s}_2}$  eigenvectors (principal directions) of tensor

## Summarizing

- Given a 2x2 tensor, we can compute its principal directions and values
- directions: those in which tensor has extremal (minimal, maximal) values
- can be shown that eigendirections are orthogonal to each other
- eigenvalues: the actual minimal and maximal values

# Principal Component Analysis

## How about a 3x3 tensor, like the diffusion tensor?

• 3 eigenvalues, 3 eigenvectors (computed similarly, see Sec. 7.1)

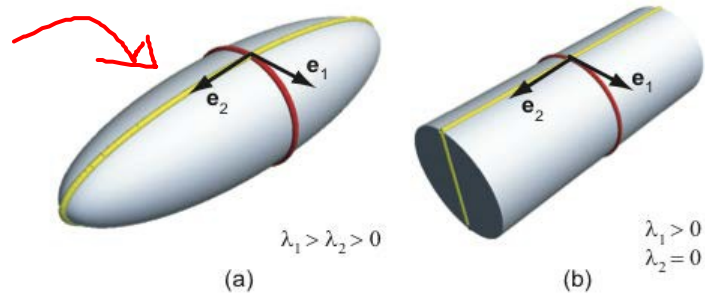
Say we order eigenvalues (and their vectors) as  $\lambda_1 > \lambda_2 > \lambda_3$

$\lambda_1, \mathbf{s}_1$     **major** eigenvector    i.e. direction of strongest diffusion

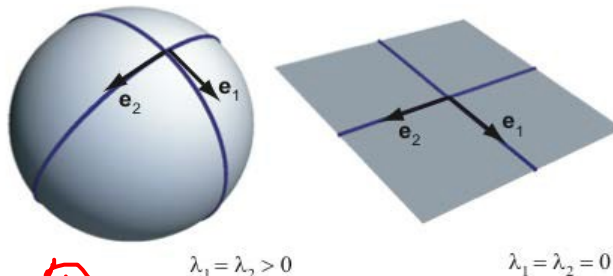
$\lambda_2, \mathbf{s}_2$     **medium** eigenvector    (no particular meaning)

$\lambda_3, \mathbf{s}_3$     **minor** eigenvector    i.e. direction of weakest diffusion

What if two or more eigenvalues are equal (so we cannot fully order them all)?



**a,b)** all values ordered: unique eigendirections

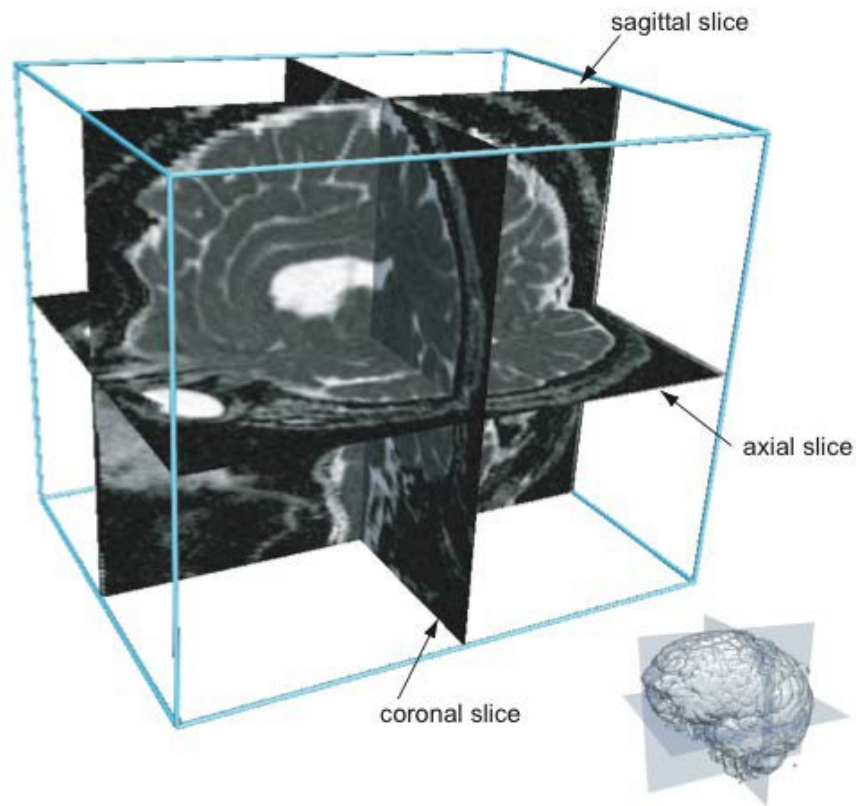


**c,d)** equal eigenvalues: eigendirections not determined (any two orthogonal vectors tangent to surface are valid eigendirections)

# Principal Component Analysis

How to use PCA for visualization?

Visualize mean diffusivity  $\mu = \frac{1}{3}(\lambda_1 + \lambda_2 + \lambda_3)$



white: strong mean diffusivity  
black: weak mean diffusivity

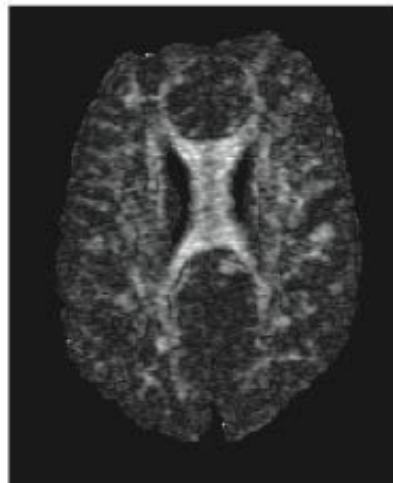
# Principal Component Analysis

Linear diffusivity  $c_l = \frac{\lambda_1 - \lambda_2}{\lambda_1 + \lambda_2 + \lambda_3}$

Fractional anisotropy  $FA = \sqrt{\frac{3}{2} \frac{\sum_{i=1}^3 (\lambda_i - \mu)^2}{\lambda_1^2 + \lambda_2^2 + \lambda_3^2}}$  where  $\mu = \frac{1}{3}(\lambda_1 + \lambda_2 + \lambda_3)$

Relative anisotropy  $RA = \sqrt{\frac{3}{2} \frac{\sum_{i=1}^3 (\lambda_i - \mu)^2}{\lambda_1 + \lambda_2 + \lambda_3}}$

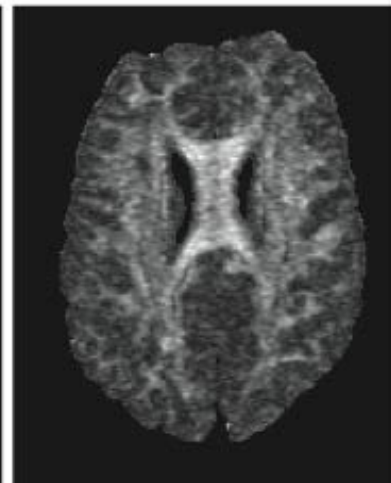
All above measures estimate how much 'fiber-like' is the current point



(a)  $c_l$  linear estimator



(b) fractional anisotropy



(c) relative anisotropy

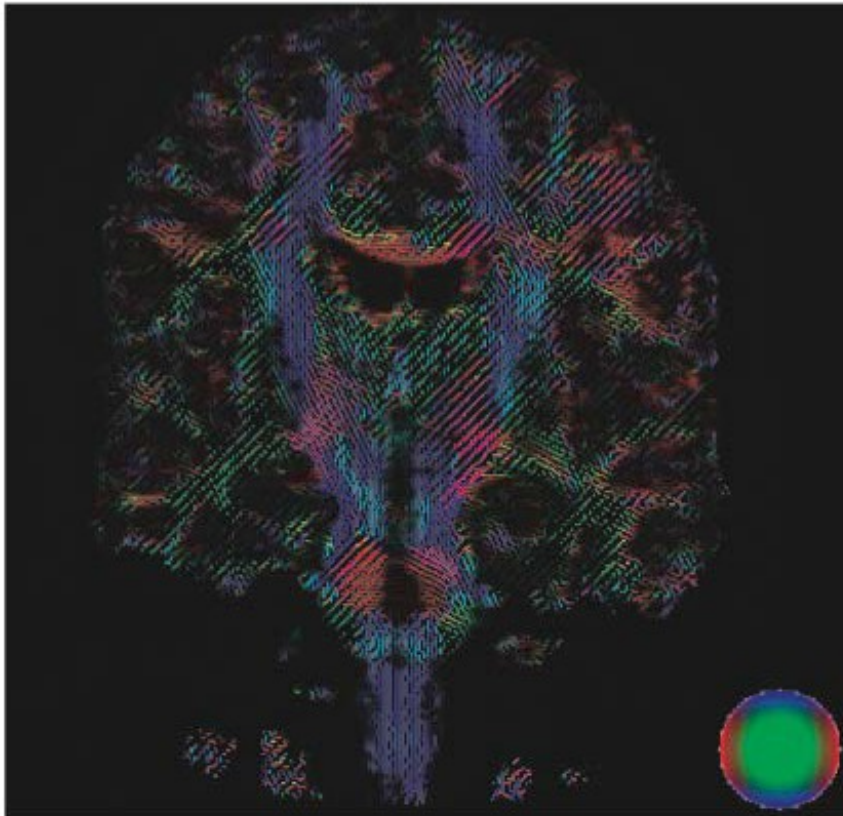
white: strong fibers



# Principal Component Analysis

## Exploit the directional information in the eigenvectors

- major eigenvector  $\mathbf{e}_1$ : along the **strongest** diffusion direction
- for DTI tensors, it thus indicates fiber directions



## Directional color coding

- like for vectors (see Module 4)
- use simple colormap

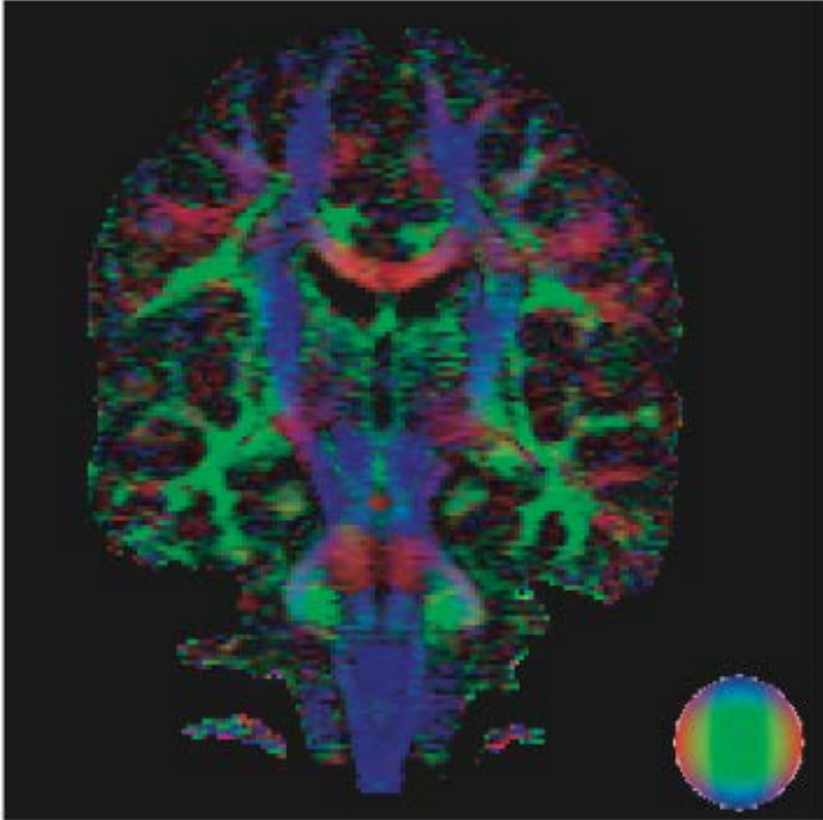
$$R = |\mathbf{e}_1 \cdot \mathbf{x}|,$$

$$G = |\mathbf{e}_1 \cdot \mathbf{y}|,$$

$$B = |\mathbf{e}_1 \cdot \mathbf{z}|.$$

- use vector glyphs / hedgehogs
- seed only points where  $c_1$ ,  $FA$  or  $RA$  are large enough (other points don't cover fibers)
- OK, but takes training to grasp

# Vector PCA



- Directional color coding
  - like before, but simply color points by direction
  - no glyphs drawn
  - no occlusion/clutter
  - direction coded only by color – less intuitive images

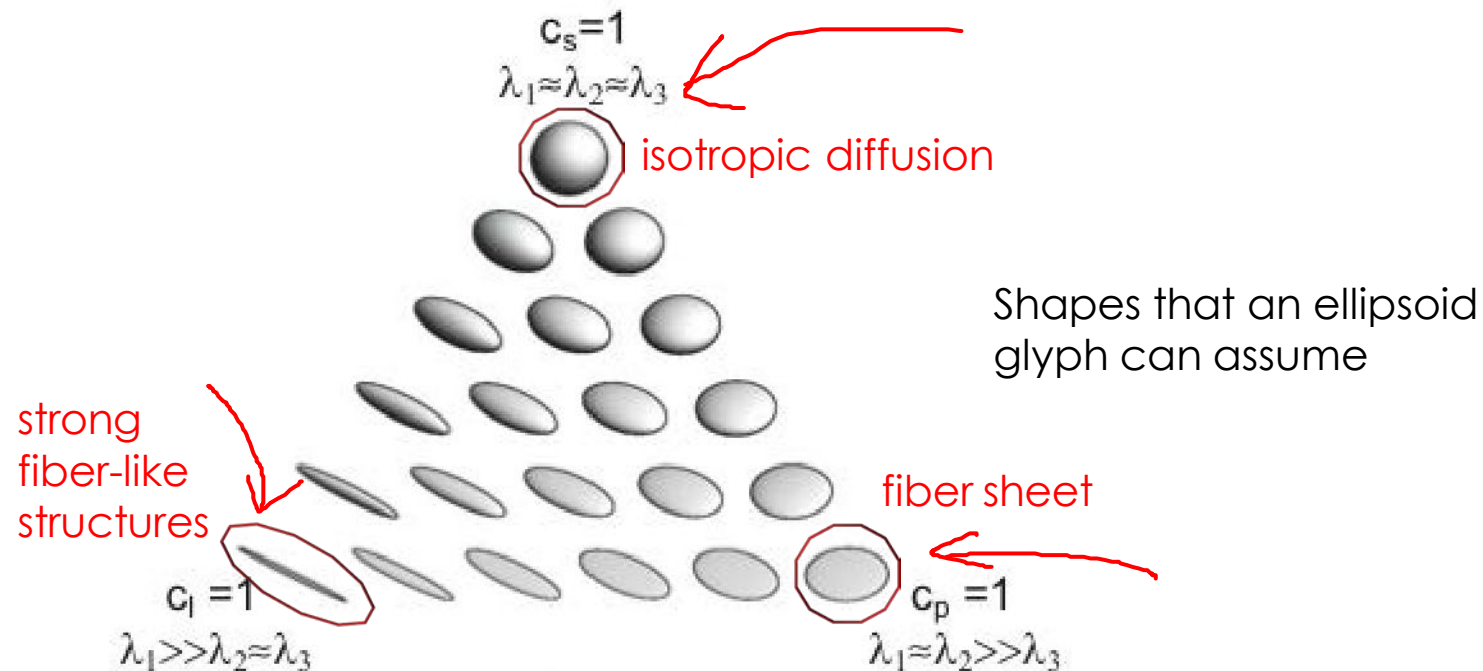
# Tensor Glyphs

So far, we only visualized the major eigenvector  $\mathbf{e}_1$

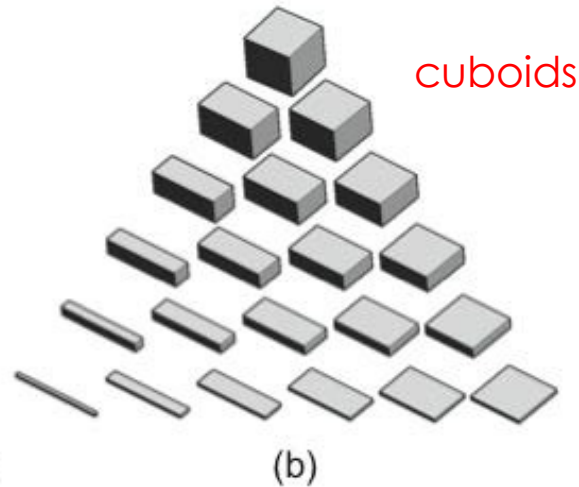
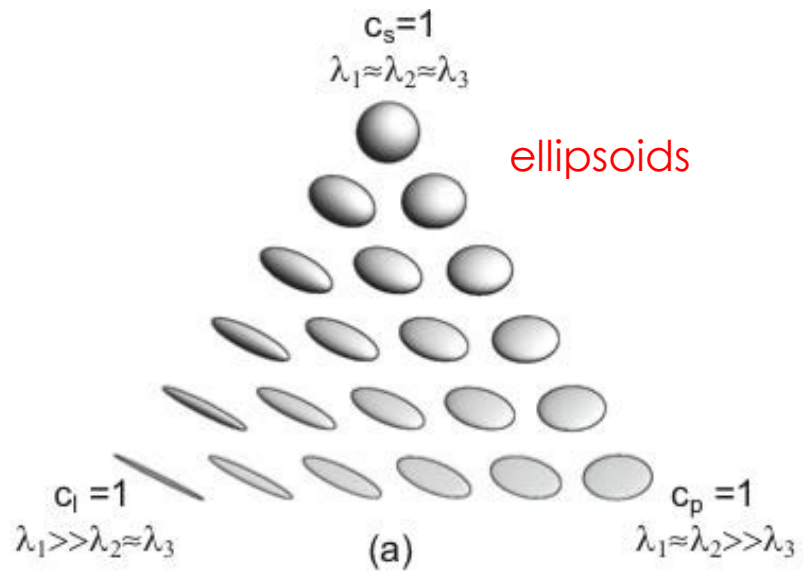
- so we reduced a tensor field to a vector field
- we **threw away** existing information (medium+minor eigenvectors  $\mathbf{e}_2, \mathbf{e}_3$ )

**Ellipsoid glyph:** Use all eigenvalues + eigenvectors

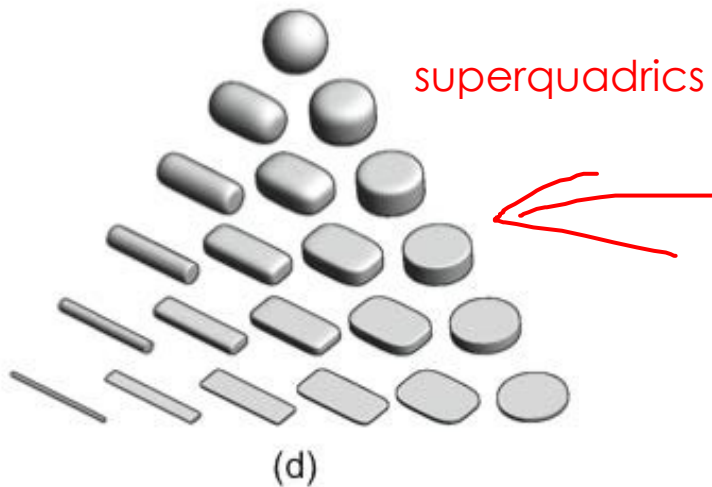
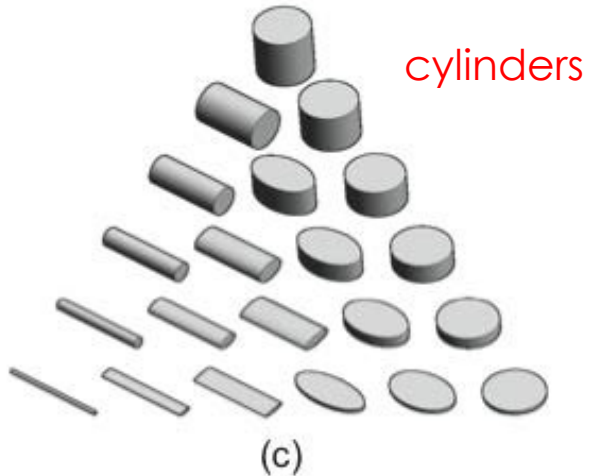
- orient glyph along eigensystem  $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$
- scale it by eigenvalues  $(\lambda_1, \lambda_2, \lambda_3)$



# Tensor Glyphs



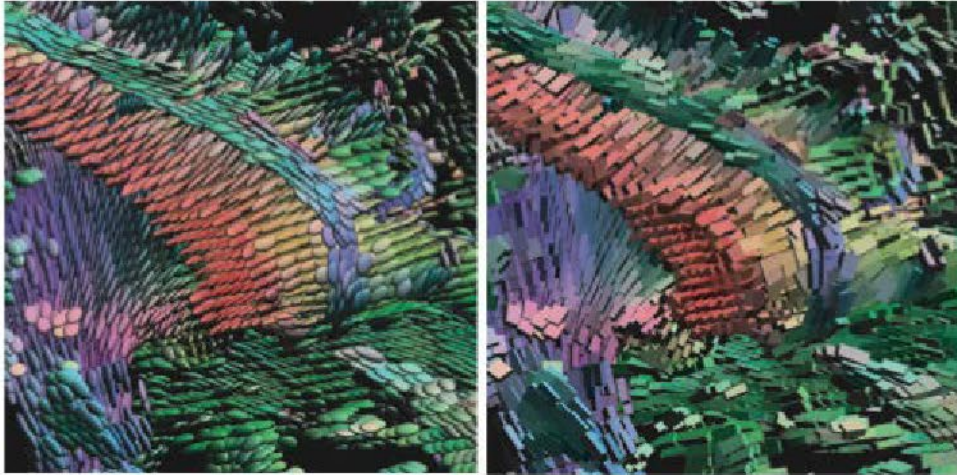
Can use other glyph shapes besides ellipsoids





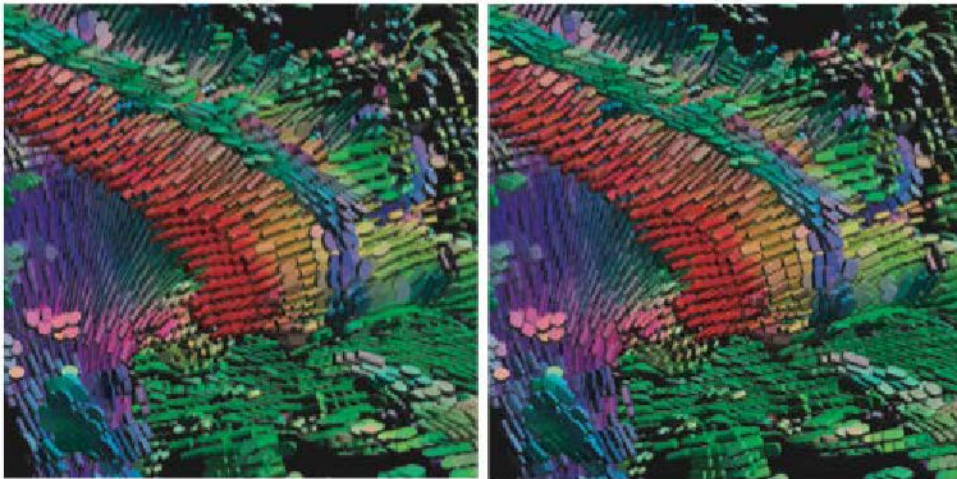
# Tensor Glyphs

Zoom-in on brain DT-MRI dataset



(a)

(b)



(c)

(d)

- a) ellipsoids
- b) cuboids
- c) cylinders
- d) superquadrics

Superquadrics look arguably most 'natural'