



# Tensor Visualization

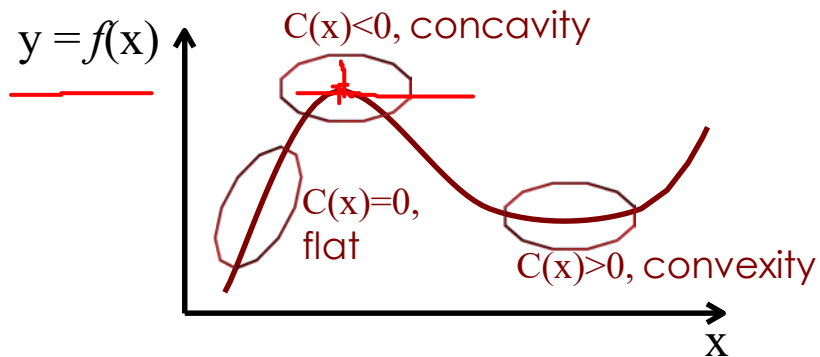
## Curvature Tensor

Scientific Visualization  
Professor Eric Shaffer

# Curvature

## Curvature in 1D

- take a curve  $c$
- locally,  $c$  can be described as a function  $y = f(x)$



- curvature of  $f$   $C(x) = \frac{\partial^2 f}{\partial x^2}$  (2<sup>nd</sup> derivative of  $f$ )

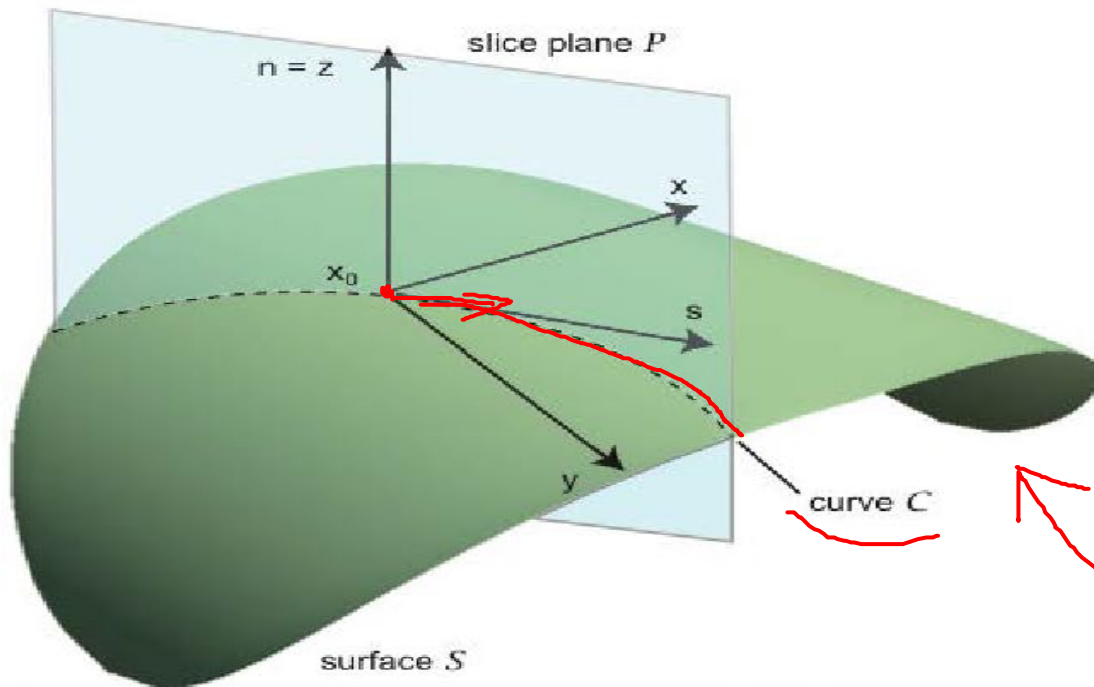
- analytically:  $C(x)$  = how quickly the normal  $\mathbf{n}_c$  changes around  $x$   
(why? Because the tangent to  $c$  is  $\partial f / \partial x$  and its change is  $\partial^2 f / \partial x^2$ )

## Curvature in 2D

- take a surface  $S \subset \mathbf{R}^3$
- at each  $x_0 \in S$ 
  - take a coordinate system  $xyz$  with  $x, y$  tangent to  $S$  and  $z$  along  $\mathbf{n}_S$
  - locally,  $S$  can be described as a function  $z = f(x, y)$

## How to describe 2D curvature?

- 1D analogy: how quickly the normal  $\mathbf{n}_S$  changes around  $x_0$
- problem: we have a surface – in which direction to look for change?



We must compute

$$C(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

for any direction  $s$



# Curvature Tensor

$$C(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

- recall our definition of a tensor  $\mathbf{T} : \mathbf{R}^3 \times \mathbf{R}^3 \rightarrow \mathbf{R}$  ? The above is precisely that

Also note that

$$\frac{\partial^2 f}{\partial s^2}(x_0) = \mathbf{s}^T H \mathbf{s}$$

where  $H$  is the so-called **Hessian** of  $f$

$$H = \begin{pmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial x \partial y} \\ \frac{\partial^2 f}{\partial y \partial x} & \frac{\partial^2 f}{\partial y^2} \end{pmatrix}$$

In other words, if we have  $H$ , we can compute the curvature tensor

- at any point  $x_0$
- in any direction  $s$

# The Curvature Tensor

However, there's a problem with the previous definition

- we need to construct local coordinate systems at every point on  $S$
- not obvious how to do that....

## General solution:

Describe  $S$  as an implicit function (i.e. the zero-level isosurface of a function)

$$S = \{x \in \mathbf{R}^3 \mid f(x) = 0\} \text{ for a given } f: \mathbf{R}^3 \rightarrow \mathbf{R}$$

Then, we still have

$$\frac{\partial^2 f}{\partial s^2}(x_0) = \underline{s^T H s} \quad \text{where } H \text{ is the } 3 \times 3 \text{ Hessian matrix} \quad H = \begin{pmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial x \partial z} \\ \frac{\partial^2 f}{\partial y \partial x} & \frac{\partial^2 f}{\partial y^2} & \frac{\partial^2 f}{\partial y \partial z} \\ \frac{\partial^2 f}{\partial z \partial x} & \frac{\partial^2 f}{\partial z \partial y} & \frac{\partial^2 f}{\partial z^2} \end{pmatrix}$$

## Conclusion

- A curvature tensor is fully described by a  $3 \times 3$  matrix of 2<sup>nd</sup> order derivatives