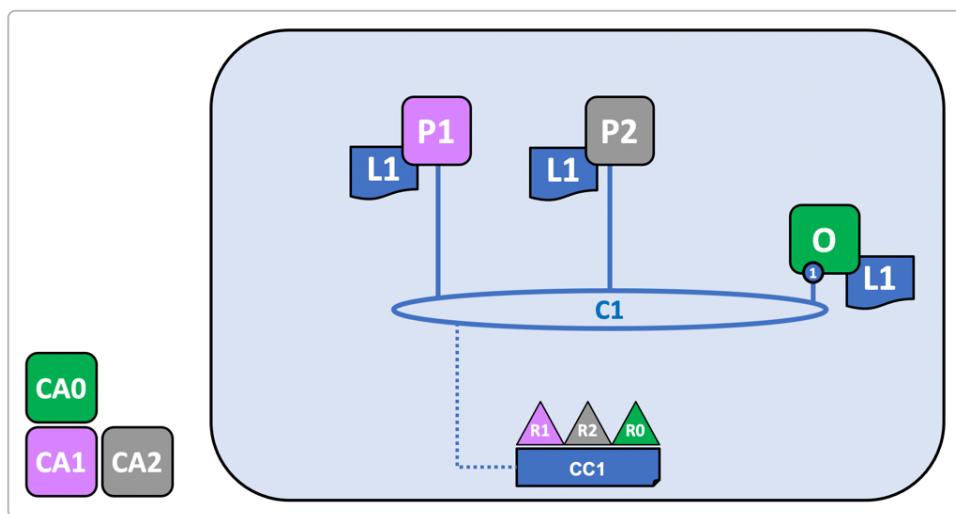


Building a Vehicle Registration System with Hyperledger Fabric

Hyperledger Fabric is an enterprise-grade, permissioned blockchain platform with a **modular architecture** and pluggable consensus [1](#) [2](#). Fabric supports smart contracts ("chaincode") in general-purpose languages (Go, Java, **Node.js**) [3](#), making development accessible. Because it is *permissioned* (network participants are known and authenticated), Fabric fits regulated use cases like vehicle registration: government agencies and authorized parties can operate nodes with cryptographic identities. Fabric also provides privacy features (channels, private data) and high performance via its execute-order-commit model [4](#) [5](#). For example, a research system "BCar" used Fabric to register vehicles, change ownership, manage leases, etc., distributing all vehicle data across government entities in a shared ledger [6](#).

System Architecture

In a Fabric network for vehicle registration, multiple organizations collaborate. For instance, one org could be a **National Vehicle Registry** (DMV) and another a **State Registry Office**, each running one or more peers. A third org might run the **ordering service** (e.g. Raft ordering nodes) for all channels. All peers and orderers hold copies of the blockchain ledger for a channel. Peers are joined to a **channel** (shared ledger) where transactions occur. Channels "allow a specific set of peers and applications to communicate... on a shared ledger" [7](#), isolating data if needed. Identities (users/peers) are issued by each org's Certificate Authority (CA) and tied to an MSP; thus every peer and client has an X.509 certificate identifying its organization and role [8](#) [9](#).



Example Fabric network: two peer organizations (R_1, R_2) each contribute a peer (P_1, P_2) and an application (A_1, A_2); a third org (R_0) runs the ordering node (O). All nodes join channel C_1 running chaincode CC_1 with ledger L_1 [8](#). Each organization has its own CA (CA_0, CA_1, CA_2) for identities. This ensures that endorsed transactions (e.g. vehicle registrations) are ordered and committed consistently [5](#).

Network components: Peers (endorsers/committers), Orderers, CAs. Peers run chaincode to endorse transactions and hold the ledger state [4](#) [10](#). Orderers receive endorsed transactions, establish total

order into blocks, and distribute blocks to peers ⁵. Each channel's configuration (set of orgs, policies) is defined in a genesis block. Fabric's **MSP** (membership service) binds certificates to orgs. In practice, you might have two peer nodes (one per org) and a single-orderer ordering service for a small network ¹¹. (Larger networks could use multiple orderers for high availability.)

Assets & Transactions: The main asset is a *Vehicle*, identified by (for example) its VIN or registration number. Vehicle records can include make, model, owner ID, registration date, etc. The chaincode manages these assets as JSON in the world state. Typical transaction types include **registerVehicle** (create a new Vehicle), **queryVehicle** (read data), **transferOwnership** (update owner), **updateRegistration** (e.g. expiry date), and possibly **recordLease**, **seizeVehicle**, etc. For example, one Fabric-based design lets users "Create a vehicle", "Change ownership", "Lease" a vehicle, or "Seize" it under court order ⁶. Chaincode functions would use Fabric stub APIs (`ctx.stub.putState`, `getState`) to store and update Vehicle objects. (Note: in JavaScript chaincode, ensure deterministic JSON ordering - e.g. via `json-stringify-deterministic` ¹² – so that endorsements match.)

Participants and Roles: Identities (from the CA) have roles. For example, a *RegistryEmployee* (DMV official) might be the only role allowed to invoke `CreateVehicle` on the blockchain ¹³. Vehicle owners (citizens) have limited rights (e.g. they can request or confirm transfers or leases). A *JudicialOfficer* might have permission to issue a `SeizeVehicle` transaction. These rules are enforced either via Fabric endorsement/policies or within chaincode logic. For instance, one implementation enforces that only RegistryEmployee identities can perform vehicle creation ¹³, and only JudicialOfficer or RegistryEmployee can execute vehicle seizure transactions ¹⁴. The table below summarizes example roles and permissions:

Participant	Role/Description	Allowed Chaincode Actions (examples)
RegistryEmployee	Government registry official	<code>createVehicle</code> , <code>confirmOwnership</code> , <code>cancelOwnership</code> , etc. (full registry ops) ¹³
Citizen (Owner)	Vehicle owner (natural person)	initiate/confirm ownership change; start/cancel lease contract; register guarantee for loan ¹⁵
JudicialOfficer	Court official	<code>issueSeizeVehicle</code> (seizure under court order), <code>issuePendingSeizure</code> ¹⁴

Setting Up the Development Environment

Begin by installing prerequisites. Fabric requires **Docker** (v17.06.2 or later) and **Docker Compose** (v1.14+ recommended) ¹⁶. You will also need **Git** and **Node.js** (Fabric v2.x apps support Node 8.9+; LTS versions like Node 14/16 are safe) ¹⁷. Install npm (comes with Node.js) and update it (e.g. `npm install npm@latest -g`). Optionally install **cURL** or other tools if needed.

Next, obtain the Fabric binaries and samples. Clone the official [fabric-samples](#) repository and run the bootstrap script to download Fabric **Docker images** and tools (cryptogen, configtxgen) for your Fabric version. For example:

```
curl -sSL https://raw.githubusercontent.com/hyperledger/fabric/main/scripts/bootstrap.sh | bash
```

(See [Fabric docs](#) for details.) After this, the `fabric-samples` directory contains sample networks.

The easiest way to start is the **Fabric test network**. In `fabric-samples/test-network`, there is a helper script (`network.sh`). First run `./network.sh down` to clear any old network. Then run:

```
./network.sh up createChannel -ca -c mychannel
```

This brings up a network with **2 peer orgs and 1 ordering node** (via Docker Compose) and creates a channel named `mychannel`. The test network (by default) uses a Raft orderer and root CA certs ¹¹. The output will show Docker containers for `peer0.org1`, `peer0.org2`, and `orderer.example.com` ¹⁸. You can also bring up with CAs (`-ca`) to generate crypto material if desired. After `network.sh up`, use:

```
./network.sh createChannel -c mychannel
```

to explicitly create and join the channel (note: `up createChannel` already does this). You'll see logs indicating Org1 and Org2 peers joined channel C1 ¹⁸ ¹⁹.

By default this network creates two organizations (Org1, Org2) each with one peer, plus an orderer organization with one node ¹⁸. Each peer has a separate state database (LevelDB by default; you can choose CouchDB with `-s couchdb`). (CouchDB is useful for rich queries, but remember that it requires JSON keys to be well-formed – keys valid in LevelDB may not be allowed in CouchDB ²⁰.)

Designing Smart Contracts (Chaincode) in Node.js

Use the **Fabric Chaincode API for Node.js**. In brief, create a JavaScript (or TypeScript) class that extends `Contract` from `fabric-contract-api`. Each transaction method is defined as an `async` function that takes a `ctx` (transaction context) parameter. The `ctx.stub` lets you interact with the ledger. For example, to create a new vehicle asset:

```
async createVehicle(ctx, vehicleId, make, model, owner) {
  const exists = await ctx.stub.getState(vehicleId);
  if (exists && exists.length > 0) {
    throw new Error(`Vehicle ${vehicleId} already exists`);
  }
  const vehicle = { make, model, owner, docType: 'vehicle' };
  await ctx.stub.putState(vehicleId, Buffer.from(JSON.stringify(vehicle)));
}
```

Here `ctx.stub.getState(id)` fetches a key; `putState` stores a JSON-serialized object under a key. (We include a `docType` field for indexing or query if desired.) All ledger values should be serialized deterministically – e.g. use `json-stringify-deterministic` to ensure key order ¹², otherwise endorsers may produce different hashes.

Structure your chaincode around the vehicle domain: e.g. define a `Vehicle` class or interface (make, model, ownerID, status, etc.). Implement transactions like `registerVehicle`, `queryVehicle`, `transferOwnership`, etc. If owners may hold partial ownership, you might record shares or co-

owners in the asset JSON. For any sensitive data (like owner identity), consider using a **Private Data Collection** so it's only visible to authorized peers (see Fabric docs on private data). Also write proper error checks and argument validation.

Access control: enforce roles either by Fabric endorsement policies or inside chaincode. For example, at channel creation time you define an endorsement policy (e.g. "MAJORITY Endorsement", or custom). Separately, inside chaincode you can get the caller's identity (MSP ID or certificate attributes) via `ctx.clientIdentity.getMSPIID()` or `ctx.clientIdentity.getAttributeValue()`. You could use that to enforce, say, that `createVehicle` only runs if `ctx.clientIdentity.getMSPIID() == 'Org1MSP'` or a certain attribute is set. (In the BCar example, only the "RegistryEmployee" role may call `CreateVehicle` ¹³.)

Common pitfalls: In Fabric v2.x+, remember to **install, approve, and commit** your chaincode definition from *every* organization's admin before it can be used. A common error is `ENDORSEMENT_POLICY_FAILURE` if not enough peers have approved the chaincode or if the policy isn't met. When troubleshooting, note that chaincode errors may not appear on the peer log; use `docker ps -a` to find the chaincode container and run `docker logs <container>` to see its stderr/stdout ²¹. A subtle Node.js issue: do **not** use `static` properties or methods on `@Object()` classes referenced by your `Contract`, as Fabric's TypeScript SDK has a known bug that crashes on such references ²².

Writing the Client Application (Node.js)

Use the **Fabric Gateway/Network API** (`fabric-network` npm package) in Node.js to build your front-end or CLI. First, enroll an admin and register a user with the CA, and store the X.509 identity in a wallet (you can use the `FileSystemWallet` or in-memory wallet). Then create a `Gateway` connection using the user's identity, pointing at a peer endpoint (gRPC) and TLS certificate.

For example (see Fabric Gateway docs):

```
const { Gateway } = require('fabric-network');
const fs = require('fs');

const ccp = JSON.parse(fs.readFileSync('connection-org1.json', 'utf8')); // connection profile
const wallet = ...; // your wallet with identity
await gateway.connect(ccp, { wallet, identity: 'appUser', discovery: {
  enabled: true, aslocalhost: true } });

const network = await gateway.getNetwork('mychannel');
const contract = network.getContract('vehicle');

await contract.submitTransaction('createVehicle', 'VIN1234', 'Toyota',
  'Corolla', 'Alice');
console.log('Transaction submitted');
const result = await contract.evaluateTransaction('queryVehicle', 'VIN1234');
console.log(`Vehicle data: ${result.toString()}`);
```

This uses `gateway.getNetwork('mychannel')` and `network.getContract('vehicle')`. Then `submitTransaction` invokes a ledger-writing function; `evaluateTransaction` reads data ²³. The official example shows `submitTransaction('put','time',...)` and `evaluateTransaction('get','time')` ²³ – substitute your own chaincode function names. After operations, close the gateway.

Your client can be a simple command-line app or a web API. It should handle errors (endorsement failures, timeouts). Always ensure the connection profile (fabric connection JSON) has the correct peer endpoints, TLS certs, and MSP IDs. In a multi-org network, a client application that submits a transaction must target enough peers to satisfy the endorsement policy (e.g. one peer from each org). The SDK typically handles this via service discovery if enabled.

Deployment with Docker or Kubernetes

For a production-like setup, you'll deploy Fabric components in containers using either **Docker Compose** or **Kubernetes**. The test network uses Docker Compose (as above). For small deployments or testing, you can write your own `docker-compose.yaml` listing the peer nodes, orderers, CAs, and CouchDB (if used). Hyperledger's docs provide [sample Compose files and instructions](#).

For larger scale or cloud deployments, Kubernetes is common. Kubernetes lets you run each Fabric component (peer, orderer, CA) in its own Pod, manage state via PersistentVolumes, and secure keys via Secrets. The [Fabric deployment guide](#) covers production best practices. In production you would deploy at least **3 ordering nodes** (Raft) for fault tolerance, TLS Certificate Authorities for identity and TLS certificates ²⁴, and multiple peers per org. You would use Kubernetes Secrets to store MSP materials (private keys, certificates) and attach PersistentVolumeClaims for ledger state ²⁵.

Container orchestration (Docker or K8s) aside, key steps are: generate crypto (certs/keys) for all nodes (using `cryptogen` or Fabric CA), create channel genesis block (`configtxgen`), start orderers and peers, join peers to channels, and install/approve/commit chaincode across orgs. For TLS security, Fabric recommends deploying a separate TLS CA and using it to issue TLS certs for all peers/orderers ²⁴. On Kubernetes, you might use Helm charts (community or custom) for Fabric; there are tutorials and Helm repos (e.g. Fabric CA Helm Chart) to simplify this.

Best Practices and Common Pitfalls

- **Chaincode design:** Keep chaincode logic simple and deterministic. Avoid heavy computation or large loops. Store data in JSON with clear key names. If using CouchDB, remember it has stricter JSON key rules (see above) ²⁰. Use the Fabric Contract API (base `Contract` class) for cleaner code. Write unit tests for your chaincode logic.
- **Endorsement policies:** Define policies that match your trust model. A common choice is "MAJORITY" or "one peer from each org". In Fabric v2+, the new chaincode lifecycle requires each org to `approve` the chaincode definition; ensure all approvals are done (else committing the chaincode will silently fail endorsement checks).
- **Private data:** For sensitive vehicle data (owner's personal info, etc.), consider Private Data Collections so only authorized orgs see it. This prevents large data fields from being stored on every peer's state DB.

- **Logging and debugging:** Include logging in your Node.js chaincode (`shim.Logger` or `console.log`) to ease debugging. If transactions fail, check peer logs and chaincode container logs. As one developer found, the chaincode container may crash with obscure errors unless you inspect its logs with `docker logs`²¹.
- **Static code issues:** Don't use `static` fields or methods on classes decorated with `@Object()` in chaincode. The Fabric Node.js runtime has a bug that can cause the chaincode to crash if static references exist²². Keep your classes simple and avoid unusual JavaScript/TypeScript features that Fabric might not support.
- **Wallet and identities:** Store user certificates securely (e.g. filesystem wallet for dev, HSM or Vault for prod). Never hard-code private keys. Follow Fabric CA docs to enroll/register identities correctly.
- **Resource planning:** Fabric peers require sufficient CPU/memory, especially if using CouchDB. For a proof-of-concept capstone, the default two peers and one orderer on a developer laptop should suffice. For production, allocate roughly 3x CPU for a peer compared to an orderer, and give CouchDB extra resources²⁶.
- **Versioning:** Tag your chaincode Docker images and use sequence/version numbers when updating chaincode. The network can have multiple versions of chaincode defined; increment the sequence on upgrades.
- **Data backups:** Regularly back up the ledger and state DB. Fabric's blockchain files (in the peer filesystem) can be large; use persistent storage.

With these guidelines, you can build a Hyperledger Fabric vehicle registry system that is understandable for students yet close to real-world practice. The **official Hyperledger Fabric docs** and sample code (fabcar, asset-transfer) are invaluable references²⁷ ²³. By starting with the test-network and simple chaincode examples, then gradually adding roles and policies, your capstone project can evolve into a robust prototype.

Sources: Official Hyperledger Fabric documentation [1](https://hyperledger-fabric.readthedocs.io/en/latest/index.html) [3](#) [12](#) [4](#) [5](#) [7](#) [9](#) [27](#) [11](#) [24](#) [28](#) [23](#) and relevant StackOverflow threads [21](#) [22](#) [29](#) [14](#) [6](#) [15](#). These provide detailed guidance on Fabric architecture, chaincode development, SDK usage, deployment, and known pitfalls.

¹ A Blockchain Platform for the Enterprise — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/latest/index.html>

² ³ Introduction — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/latest/whatis.html>

⁴ ⁵ ¹⁰ Transaction Flow — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/latest/txflow.html>

⁶ ¹³ ¹⁴ ¹⁵ ²⁹ dpss.inesc-id.pt
<https://www.dpss.inesc-id.pt/~mpc/pubs/rosado-Blockchain-car-registration.pdf>

⁷ ⁹ Peers — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/release-2.2/peers/peers.html>

8 How Fabric networks are structured — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/latest/network/network.html>

11 **18** **19** **27** Using the Fabric test network — Hyperledger Fabric Docs main documentation
https://hyperledger-fabric.readthedocs.io/en/latest/test_network.html

12 Writing Your First Chaincode — Hyperledger Fabric Docs main documentation
<https://hyperledger-fabric.readthedocs.io/en/latest/chaincode4ade.html>

16 **17** Prerequisites — hyperledger-fabricdocs master documentation
<https://hyperledger-fabric.readthedocs.io/en/release-1.1/prereqs.html>

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https://hyperledger-fabric.readthedocs.io/en/release-2.5/deployment_guide_overview.html

21 **22** typescript - Hyperledger Fabric chaincode fails to run and doesn't say why - Stack Overflow
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<https://hyperledger.github.io/fabric-gateway/main/api/node/>