# RetroPath2.0 installation

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The present document provides a step-by-step tutorial in order to install RetroPath2.0 on your system.

## System Requirements

Operating system: Windows, Linux or MacOS

RAM: at minimum of 8 GB is recommended

Processor: a "recent" processor (release date >= 2011)

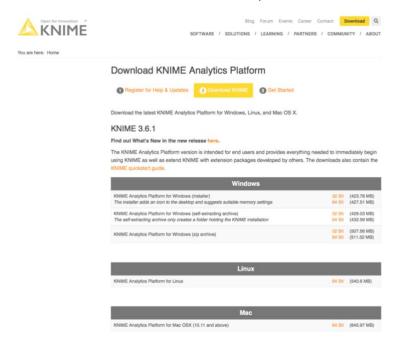
Hard Disk space: at least 4 GB
KNIME version: 3.6 or later

## Installation of the KNIME Analytics Platform

The RetroPath2.0 workflow is built upon the KNIME platform. If KNIME if not yet installed on your system or if its version is lower than required version, then follow sections below.

#### 1. Download KNIMF

Browse to <a href="https://www.knime.org/downloads/overview">https://www.knime.org/downloads/overview</a> and choose the link suitable for your operating system. For Windows, we recommend to the use *installer* option.



### 2. Install KNIME

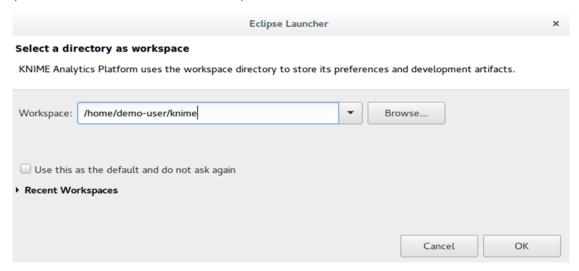
If needed, details are provided at https://tech.knime.org/installation-0.

## Installation of RetroPath2.0

#### 1. Download

Download and unzip the last release of RetroPath2.0 archive from myExperiment website: <a href="https://www.myexperiment.org/workflows/4987.html">https://www.myexperiment.org/workflows/4987.html</a>. The archive contains the RetroPath2.0 workflow itself as well as example data, a tutorial, and the Scope Viewer which enable to visualize the output of RetroPath2.0.

## 2. Open KNIME and select a workspace

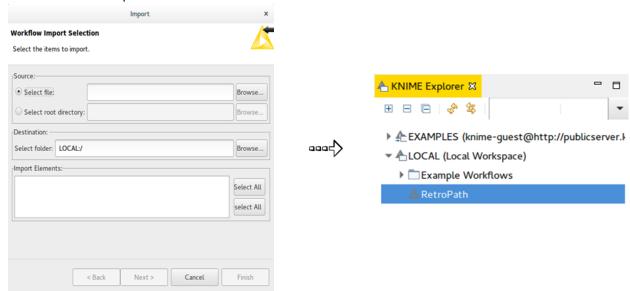


## 3. Import RetroPath2.0 workflow into KNIME

Open the Import dialog via the menu File > Import KNIME Workflow...

In the *Source* part, check the *Select file* button and browse to the RetroPath2.0 workflow (inside the unzipped archive) named *RetroPath2.0.knwf*, then click *OK*.

Once loaded, RetroPath2.0 should appear in the *KNIME Explorer* tab that lists workflows available in your current KNIME workspace.



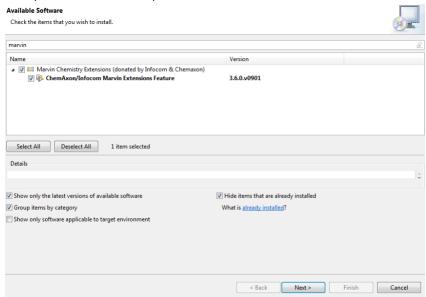
#### 4. Install needed KNIME extensions

To detect and install most of the required KNIME extensions, load the RetroPath2.0 workflow by double clicking on the *RetroPath2.0* item from the *KNIME Explorer* tab. During loading, a warning might appear about missing extensions (i.e. RDKit nodes). In such case, follow the instructions to install them.



Lastly, to manually install the *ChemAxon Marvin Extensions* nodes (which is required to generate some depiction of chemicals):

- 1. Browse into the KNIME menu: File > Install KNIME Extensions...
- 2. In the new window, search for "marvin", check the ChemAxon Marvin Extensions nodes



3. End the installation procedure by accepting the KNIME extension license and restart KNIME.