```
Friday, 21 April 2023
     k = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}
        Applying K on In
           O = \left( (|x|) + (|x|)
                                                                                                                                          ((1x1) + (1x0) + (0x1)
                                                                                                                                                                                                                                              ((x1) + (0x0)+ (0x1)
                                                                                                                                                                                                                                           +(1x0)+(1x1)+(0x0)
+(1x1)+(1x0)+(1x1))
                                                                                                                                              +(1×D)+ (1×1) + (1×6)
                                                                                                                                               +(0\times1)+(1\times0)+(1\times1)
                                         ((0x1)+(1x0)+(1x1)
+(0x0)+(0x1)+(1x0),
                                                                                                                                                                                                                                                  ((1\times1) + (1\times0) + (0\times1))
                                                                                                                                                ((1\times1)+(1\times0)+(1\times1))
                                                                                                                                                +(0\times0)+(1\times1)+(1\times0)
                                                                                                                                                                                                                                                       +(1×0)+(1×1)+(1×0)
                                              + (0x1)+ (0x0) + (1x1))
                                                                                                                                               + (0x1)+(1x0)+(1x1))
                                                                                                                                                                                                                                                         +(1\times1)+(1\times0)+(0\times1)
                                               ((0\times1) + (0\times0) + (1\times1)) ((0\times1) + (1\times0) + (1\times1))
                                                                                                                                                                                                                                                      ((1\times1) + (1\times1) + (1\times
                                                + (0x0) + (0x1) + (1x0)
                                                                                                                                            +(0×0)+ (1×1) + (0×1)
                                           + (0×1)+ (1×1)) + (1×1)) + (1×1)+ (1×1)+ (0×1)) + (1×1)+ (0×1))+ (0×1))+
            0 = \begin{bmatrix} 4 & 3 & 4 \\ 2 & 4 & 3 \\ 2 & 3 & 4 \end{bmatrix}
           b) with padding.
                Since affer applying the convolution filter k on image I, the output image size decreases.
                By padding zeroes, we try to keep the output image size consistent with the input image size.
                   S., image I = 5x5
                         i.e., m=5 & n=5
                   f: |tex k = 3x3
                           i_e., a=3, b=3
                 output image size desired. 5×5
                              i.e., p = 5, q=5
                  padding for height:
             = (m-a+1)
                  -(5-3+1)
                      Since (m-a+1)=3 < p=5
                     we have to pad by \left( (m-a+1-p) \right) = \frac{2}{z} = 1
                     similably, padding for width = 1
                   Ip = [0 0 0 0 0 0]
0 1 1 0 0 0
0 0 0 1 1 0 0
0 0 0 1 1 0 0
                                                  000000
             Applying filter & on Ip,
                 T= 3 4 2 5 1 1 9 6 3 1 8 3 5 3 1 1 2 5 0 1
              Applying max pooling filter of 2x2 & stride = 2,
                     0 = \left[ \max(3, 4, 1, 9) \max(2, 5, 6, 3) \right]
                                     max (8,3,2,6)
                                                                                                                                                                  mar (5, 3, 5, 0)
                            - 9 6
8 5
          @3
                  we have R, B, & G channel
                   Applying convolution filter k on each channel without padding, stoide=1,
                      O_{R} = \begin{bmatrix} ((|x|) + (|x|)) + (|x|) & ((|x|) + (|x|) + (|x|) \\ + (|x|) + (|x|) & + (|x|) + (|x|) \\ + (|x|) & + (|x|) & + (|x|) & + (|x|) \\ + (|x|) & + (|x|) & + (|x|) & + (|x|) \\ \end{pmatrix}
                                                                                                                                                                                                                                                                                                     ((1x1) + (1x1) + (1x1))
                                                                                                                                                                                 ((1x1) + (1x1) + (1x1))
                                                                  ((1x1) + (1x1) + (1x1))
                                                                                                                                                                                                                                                                                                    (1x1) + (1x1) + (1x1) +
                                                                                                                                                                                (1x1) + (1x1) + (1x1) +
                                                                 (1x1) + (1x1) + (1x1) +
                                                                                                                                                                                                                                                                                                    + (|x|) + (|x|) + (|x|))
                                                                                                                                                                                 + (|x|) + (|x|) + (|x|))
                                                                 + (|x|) + (|x|) + (|x|))
                                                                                                                                                                                                                                                                                                       (1x1) + (1x1) + (1x1)
                                                                   (1x1) + (1x1) + (1x1)
                                                                                                                                                                                   (|x|) + (|x|) + (|x|)
                                                                                                                                                                                                                                                                                                          + (|x|) + (|x|) + (|x|)
                                                                                                                                                                                      + (|x|) + (|x|) + (|x|)
                                                                       + (|x|) + (|x|) + (|x|)
                                                                                                                                                                                                                                                                                                           f(|x|) + (|x|) + (|x|)
                                                                                                                                                                                       f(|x|) + (|x|) + (|x|)
                                                                        f(|x|) + (|x|) + (|x|)
                OR = \[ \begin{aligned} 9 & 9 & 9 \\ 9 & 9 & 9 \\ 9 & 9 & 9 \end{aligned} \]
                    Simi lawly
                       Og vill be addition of all 5's in each cell of the stride
                    ((0\times1)+(1\times1)+(1\times0))
            O_{f} = \begin{cases} (2x1) + (1x1) + (0x1) & ((1x1) + (0x1) + (1x1) \\ + (2x1) + (1x1) + (0x1) & + (1x1) + (0x1) + (2x1) \\ + (2x1) + (1x1) + (0x1) & + (1x1) + (0x1) + (3x1) \end{cases}
                                                                                                                                                                                                                                                                                           + (0x1) + (2x1) + (1x1)
                                                                                                                                                                                                                                                                                            + (0×1) + (3×1) + (1×1))
                                                                                                                                                                                                                                                                                          ((0\times1)+(2\times1)+(1\times1)
                                                             ((2\times1)+(1\times1)+(0\times1)
                                                                                                                                                                      ((1\times1)+(0\times1)+(2\times1)
                                                                                                                                                                                                                                                                                             + (0×1) + (1×1) + (1×1)
                                                             + (2\times1) + (1\times1) + (0\times1) + (1\times1) + (0\times1) + (3\times1) + (0\times1) + (1\times1) + (0\times1) + (1\times1) + (0\times1) + (1\times1) + (0\times1) + (0
                                                                                                                                                                                                                                                                                             ((1x1)) + (1x1) + (1x1))
                                                                                                                                                                        + (1x1) + (0x1) + (1x1))
                                                                                                                                                                                                                                                                                                ((0\times1)+(3\times1)+(1\times1)
                                                                                                                                                                            ((1\times1)+(0\times1)+(3\times1)

\frac{(2\times1)+(1\times1)+(0\times1)}{+(2\times1)+(1\times1)+(0\times1)}

+ (2\times1)+(1\times1)+(0\times1)
                                                                                                                                                                                                                                                                                                 (1x1) + (1x1) + (1x0) +
                                                                                                                                                                              + (1×1) + (0×1) + (4×1)
                                                                                                                                                                                                                                                                                                 + (0×1) + (5×1) + (1×1))
                                                                                                                                                                             + (IXI) + (OXI) + (FI))
                  0_{4} = \begin{bmatrix} 9 & 9 & 9 \\ 9 & 12 & 12 \\ 9 & 15 & 15 \end{bmatrix}
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