Programming in C++

You will need...

Programming Environment

MS Visual C++ Express (http://www.microsoft.com/express/download/)

Dev C++ (http://www.bloodshed.net/dev/devcpp.html)

Source Code

Write your own from scratch Adapt Chris' programs (http://staff.bath.ac.uk/abscjkw/ComputerPrograms/)

An Idea of a Program to Write

3D Pinned Truss Analysis
Finite Element Analysis of Plane Stress
2D Finite Difference Analysis of Heat Flow
Particle Systems
Dynamic Relaxation

Chris will go through these next week



Paul's Tips for "Good" code

Structure

Think carefully and plan the hierarchy of functions before you start

Do the bare minimum first to get something working and test as you go

Variables

Try to avoid global constants and variables

Use ALL_CAPITALS for constants

Use InitialCapitals for global (or important) variables

Use lower_case for local variables

Use sensible and self-explanatory names for all variables and functions

Formatting

Use tabs to indent blocks of code

Be consistent with formatting of indentations and spaces to aid searching

Put a comment at the start of every function explaining its input and output

Put comments everywhere

