

gether with these changes, the 'facial angle' increases from an oblique

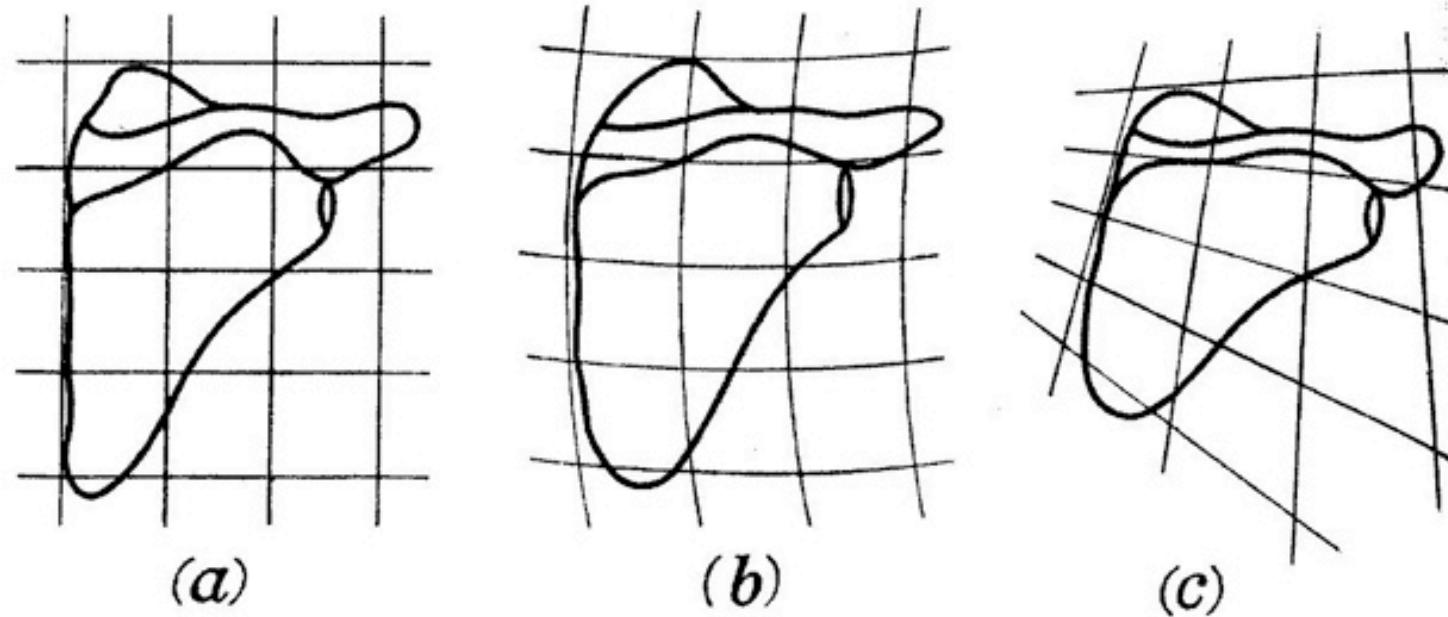


Fig. 176. Human scapulae (after Dwight). (a) Caucasian; (b) Negro; (c) North American Indian (from Kentucky Mountains).

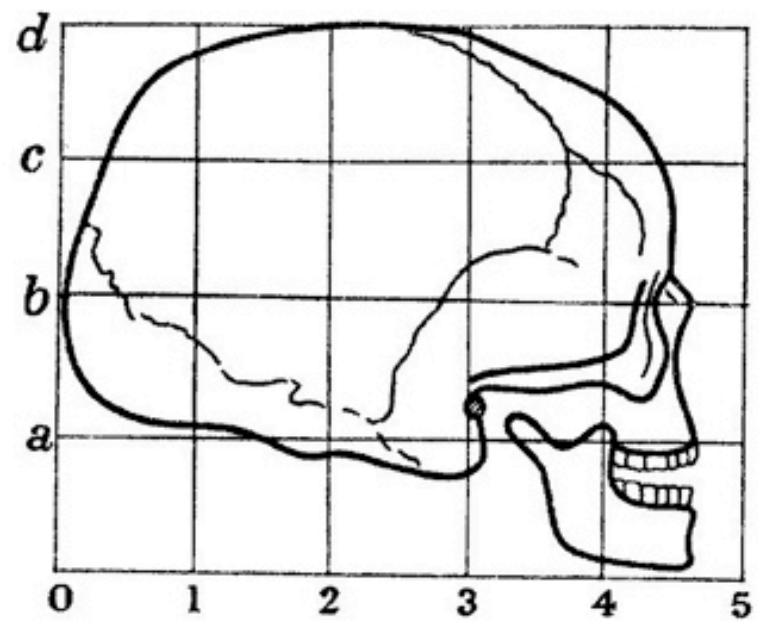


Fig. 177. Human skull.

angle to nearly a right angle in man, and the configuration of every

figuratively speaking, the 'plane' of the chimpanzee; and the full

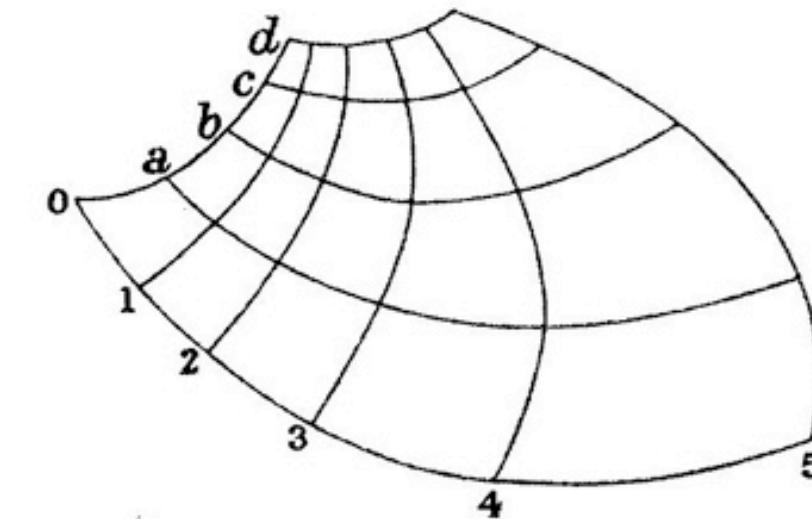


Fig. 178. Co-ordinates of chimpanzee's skull, as a projection of the Cartesian co-ordinates of Fig. 177.

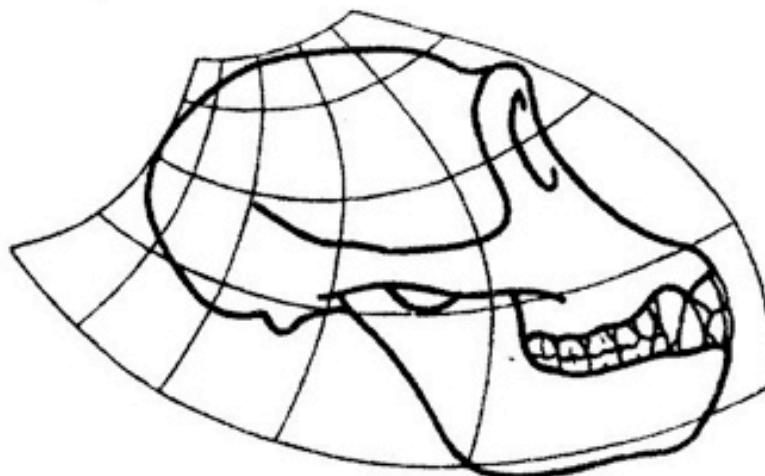


Fig. 179. Skull of chimpanzee.

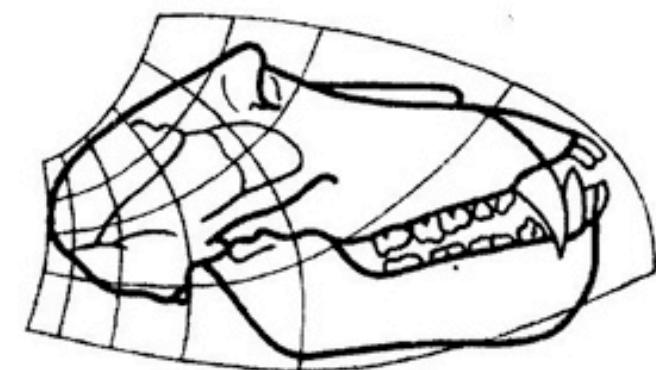


Fig. 180. Skull of baboon.

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On Growth and Form D'Arcy Thompson

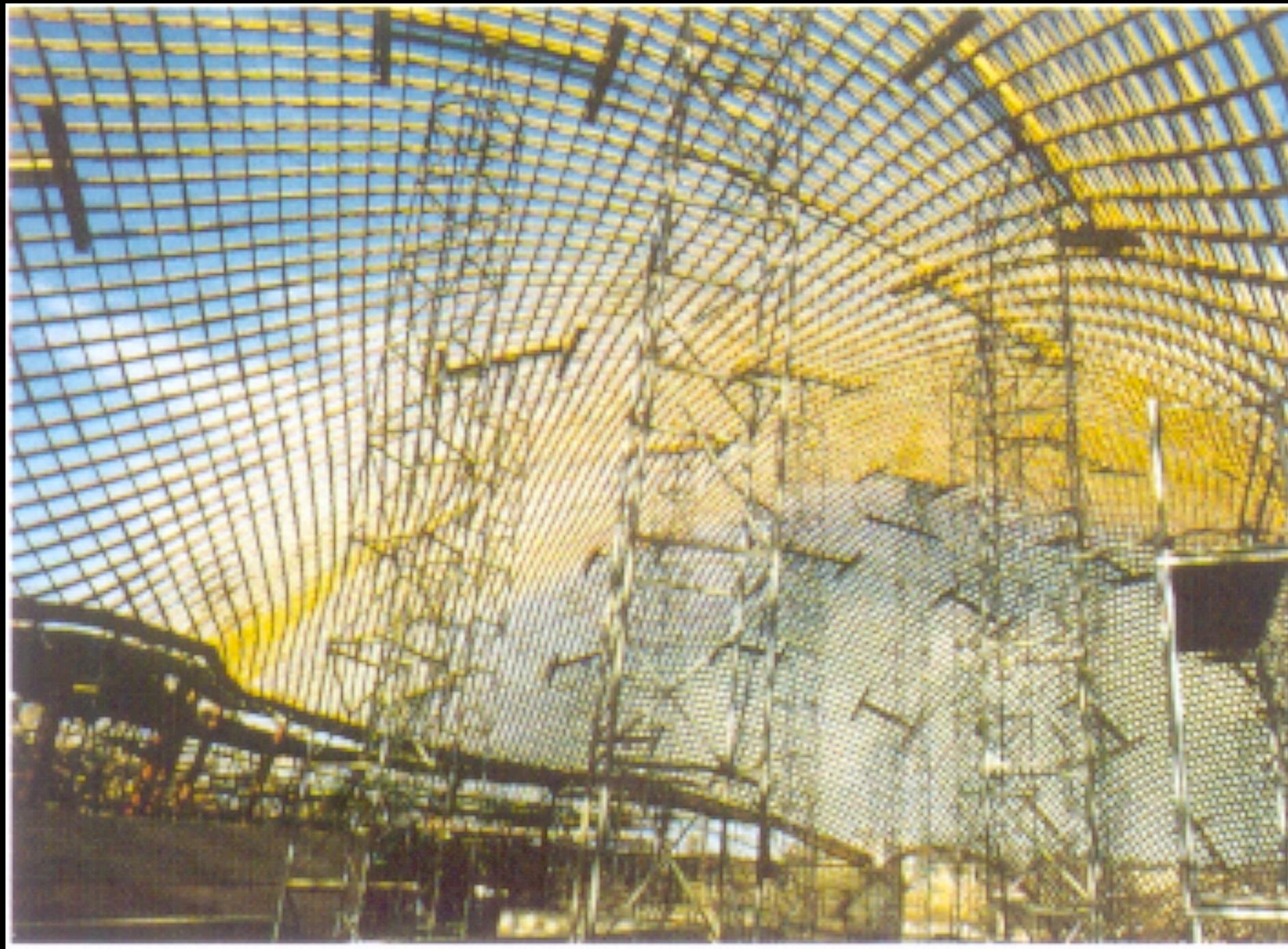
In Fig. 180
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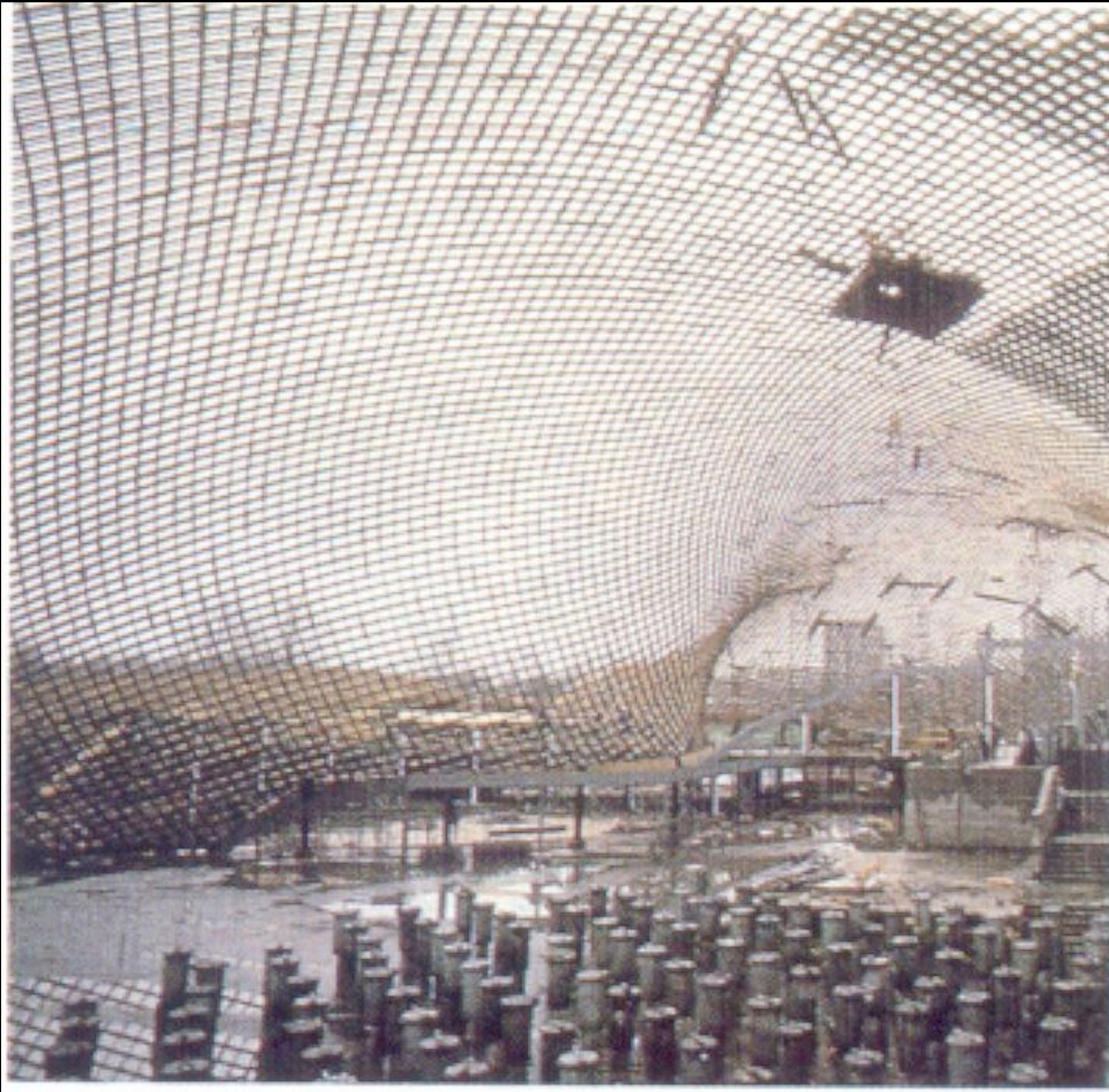
Mannheim Gridshell (1975)

Frei Otto

Ove Arup (Ted Happold and Ian Liddell)







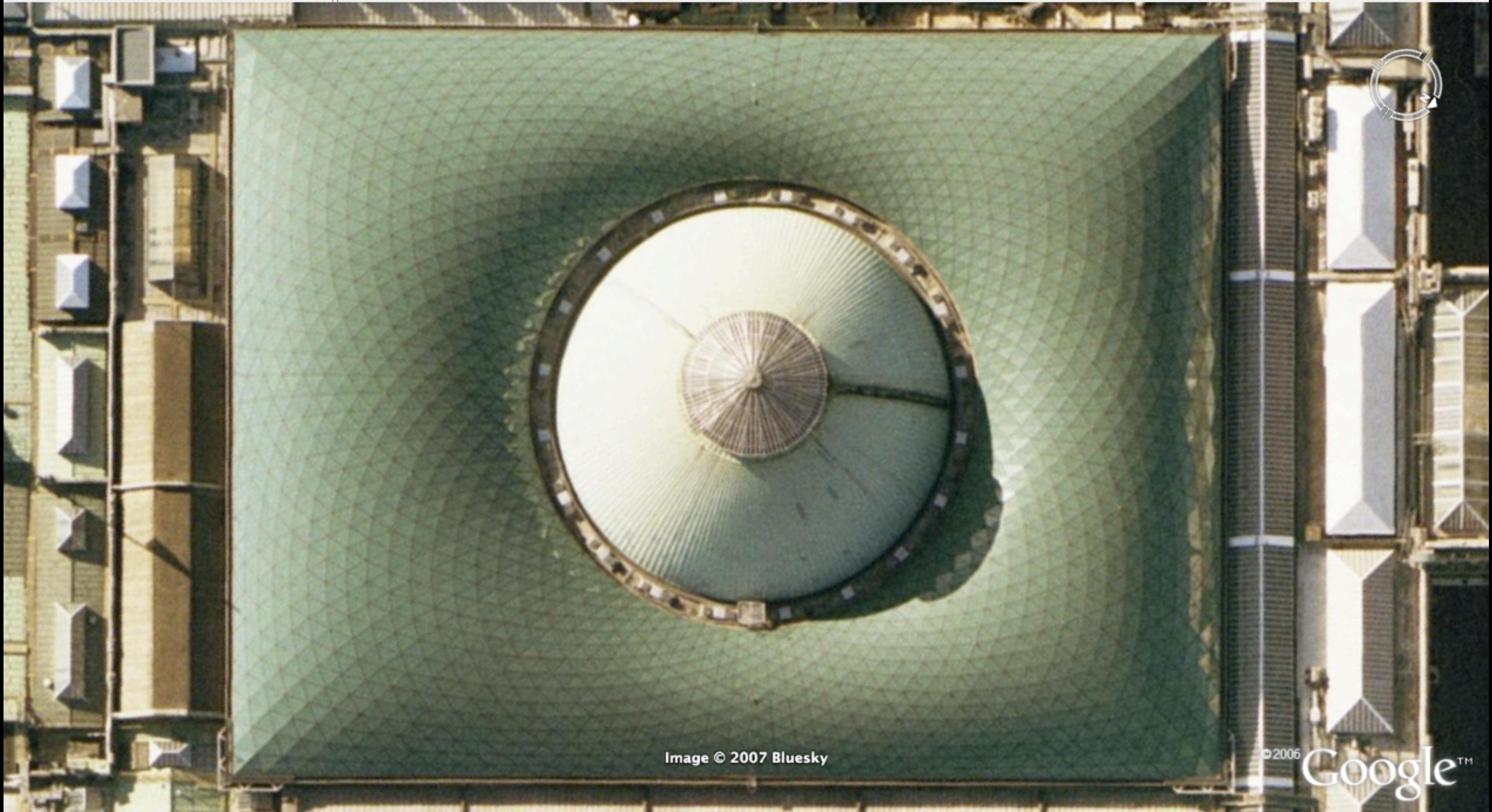
British Museum Great Court Roof (2000)
Foster and Partners
Buro Happold
Waagner-Biro





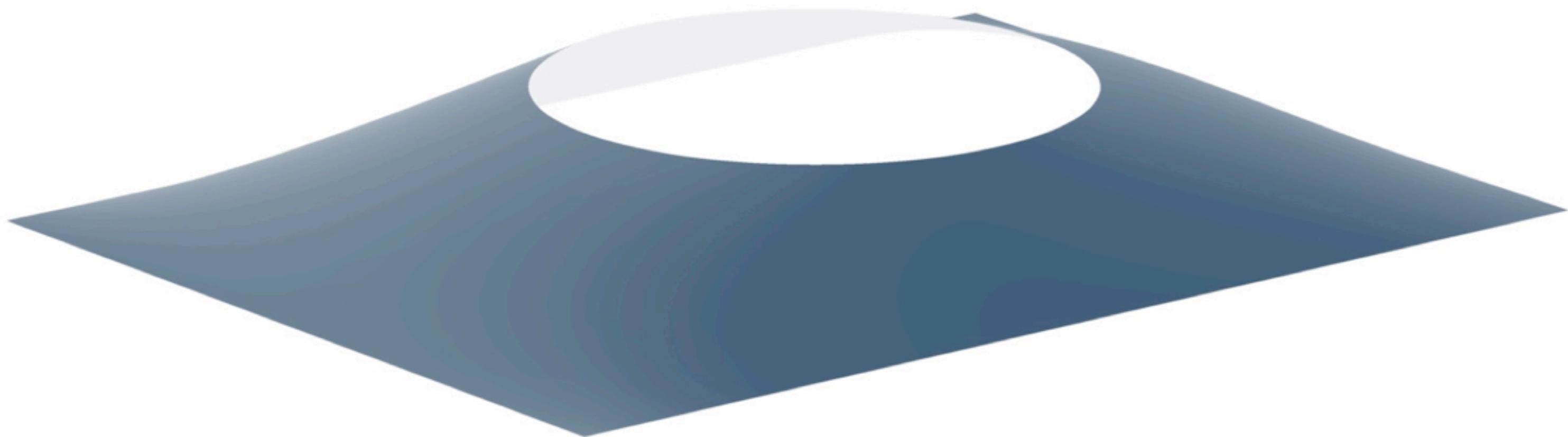


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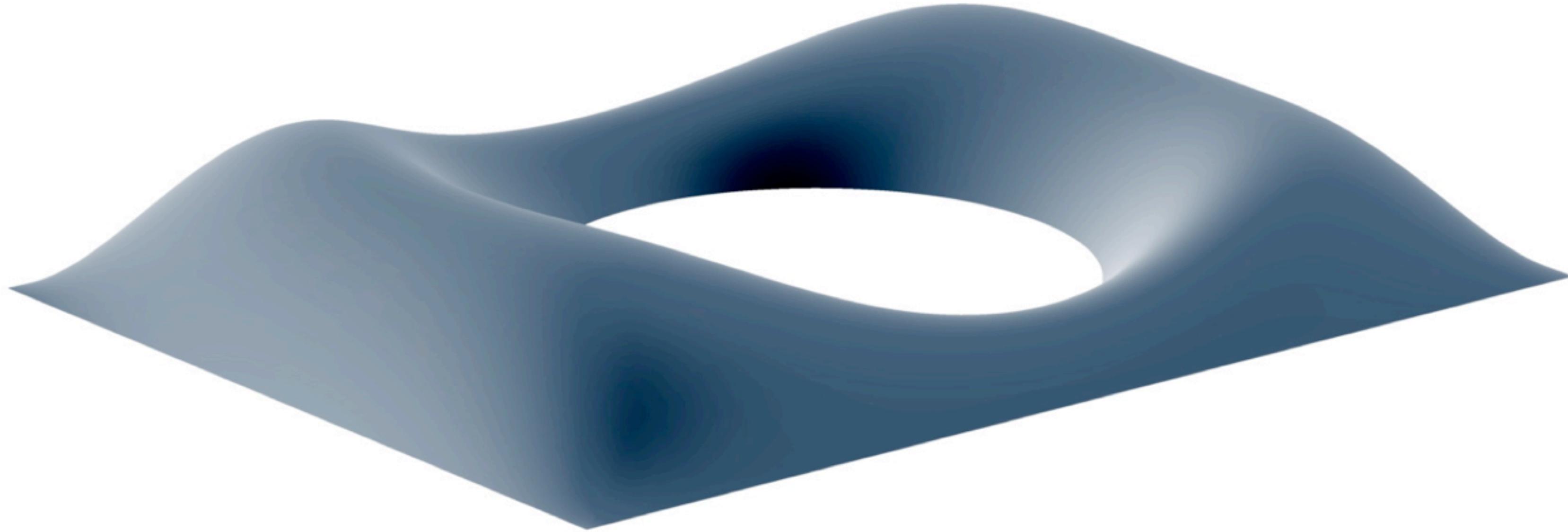


$$z = h \frac{\left(1 - \frac{x}{b}\right)\left(1 + \frac{x}{b}\right)\left(1 - \frac{y}{c}\right)\left(1 + \frac{y}{d}\right)}{\left(1 - \frac{ax}{rb}\right)\left(1 + \frac{ax}{rb}\right)\left(1 - \frac{ay}{rc}\right)\left(1 + \frac{ay}{rd}\right)}$$

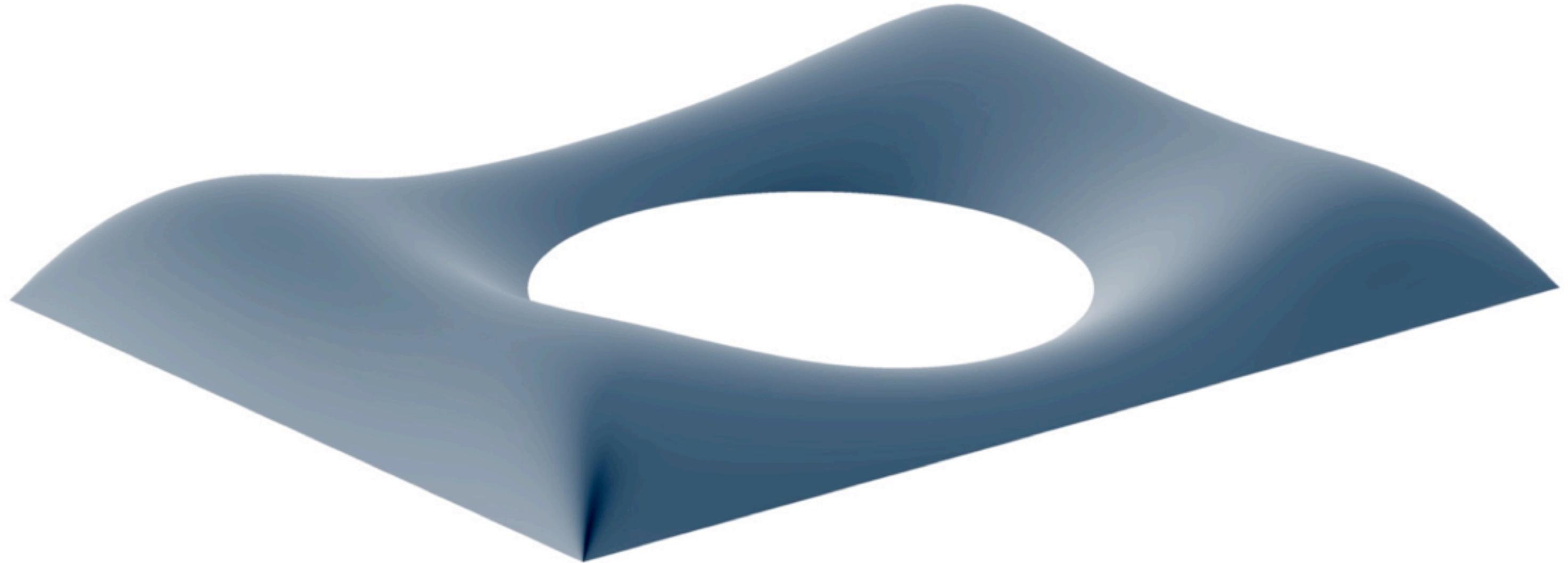
= 0 when $x = \pm b$, $y = c$ and $y = -d$

= h when $r = a$

$$r = \sqrt{x^2 + y^2}$$



$$\begin{aligned}z &= \left(\frac{r}{a} - 1\right) \left(1 - \frac{x}{b}\right) \left(1 + \frac{x}{b}\right) \left(1 - \frac{y}{c}\right) \left(1 + \frac{y}{d}\right) \\&= 0 \text{ when } x = \pm b, y = c, y = -d \text{ and } r = a\end{aligned}$$



$$z = \frac{1 - \frac{a}{r}}{\frac{\sqrt{(b-x)^2 + (c-y)^2}}{(b-x)(c-y)} + \frac{\sqrt{(b-x)^2 + (d+y)^2}}{(b-x)(d+y)} + \frac{\sqrt{(b+x)^2 + (c-y)^2}}{(b+x)(c-y)} + \frac{\sqrt{(b+x)^2 + (d+y)^2}}{(b+x)(d+y)}}$$

= 0 when $x = \pm b, y = c, y = -d$ and $r = a$