

Brandon Truong

Daly City, CA | (415) 716-2211 | Technical and Tools Developer

[Portfolio](#) | [GitHub](#) | brandontruong812@gmail.com

Skills

- Unity - 2+ years of experience
- Unity Cloud Save
- Unity Shaders code / Shader Graphs
- Version Control - GitHub and Plastic SCM
- Programming Languages -
 - C# - Very comfortable use daily
 - Python, Java, C++ - Used for school projects easy to pickup

Education

University of California, Davis | B.S. - Computer Engineering 09/2018 - 09/2023

Notable Courses: Artificial Intelligence, Applied Machine Learning, Algorithm Design, Control Systems, Computer Vision

Personal Projects

Incremental Maplestory

- A Unity recreation of the 2D MMORPG Maplestory
- Inventory System - easily to add new items
- Skill System - easily able to recreate skills of Maplestory without coding
- Monster AI via FSM
- Audio System, Save System