《编译原理》专题3设计

目标任务

实验项目

实现LL(1)分析中控制程序(表驱动程序);完成以下描述赋值语句的LL(1)文法的LL(1)分析过程。

```
G[S]:
S \rightarrow V = E
E \rightarrow TE'
E' \rightarrow ATE' \setminus \mid \epsilon
T \rightarrow FT'
T' \rightarrow MFT' \setminus \mid \epsilon
F \rightarrow (E) \setminus \mid i
A \rightarrow + \setminus \mid -
M \rightarrow \setminus * \setminus \mid /
V \rightarrow i
```

设计说明

终结符号i为用户定义的简单变量,即标识符的定义。

设计要求

- 1. 输入串应是词法分析的输出二元式序列,即某算术表达式"专题1"的输出结果,输出为输入 串是否为该文法定义的算术表达式的判断结果;
- 2. 递归下降分析程序应能发现简单的语法错误;
- 3. 设计两个测试用例(尽可能完备,正确和出错),并给出测试结果;
- 4. 选做:如有可能,考虑如何用文法描述C语言的if语句,使整个文法仍然为LL1文法,并使得你的递归下降程序可以分析赋值语句和if语句。

程序功能描述

- 1. 解析 LL(1) 文法
- 2. 输入,解析一个二元式数组文件
- 3. 根据LL(1)文法识别,分析二元式文件并输出结果

数据结构

二元式文件结构

```
type TokenEntity struct {
    text string
    tokenName string
}

var tokenEntityList []tokenEntity
```

LL(1)文法

程序结构描述

构建分析表

```
func (analyzer *LL1Analyzer) buildTable() {
    analyzer.analysisTable['E']['i'] = Production{from: "E", to: "Te"}
    analyzer.analysisTable['E']['('] = Production{from: "E", to: "Te"}
    analyzer.analysisTable['e']['+'] = Production{from: "e", to: "ATe"}
    analyzer.analysisTable['e']['-'] = Production{from: "e", to: "ATe"}
    analyzer.analysisTable['e']['('] = Production{from: "e", to: ""}
    analyzer.analysisTable['e'][')'] = Production{from: "e", to: ""}
    analyzer.analysisTable['T']['i'] = Production{from: "T", to: "Ft"}
    analyzer.analysisTable['T']['('] = Production{from: "T", to: "Ft"}
    analyzer.analysisTable['t']['+'] = Production{from: "t", to: ""}
    analyzer.analysisTable['t']['-'] = Production{from: "t", to: "MFt"}
    analyzer.analysisTable['t']['/'] = Production{from: "t", to: "MFt"}
    analyzer.analysisTable['t']['/'] = Production{from: "t", to: "MFt"}
    analyzer.analysisTable['t']['/'] = Production{from: "t", to: ""Ft"}
    analyzer.analysisTable['t']['/'] = Production{from: "t", to: ""Ft"}
```

```
//.....}
```

LL1分析法的实现

```
def 111():
   flag = True
   with open('src.txt', 'r', encoding='utf-8') as src_file:
       src = src_file.readlines()
   out_file = open('output.txt', 'w', encoding='utf-8')
   for i in range(len(src)):
       src[i] = src[i].replace('\n', '')
       current = 0
       111 stack = Stack()
       # '#'和起始符号进栈
       111_stack.push('#')
       111_stack.push(VN[0])
       a = src[i][current]
       while flag:
           x = 111_stack.pop() # x为栈顶元素
           if x in VT and x != '#':
               if x == a:
                   current += 1
                   a = src[i][current] # a为当前终结符
               else:
                   flag = False
           elif x == '#':
               if a == '#':
                   break
               else:
                   flag = False
           else:
               if LL1[VN.index(x)][VT.index(a)] != 0:
                   if 'ε' not in LL1[VN.index(x)][VT.index(a)].right:
                       rlist = LL1[VN.index(x)][VT.index(a)].right[:]
                       rlist.reverse()
                       #产生式右部反序进栈
                       for c in range(len(rlist)):
                           ll1_stack.push(rlist[c])
               else:
                   flag = False
       if flag:
           out_file.write('%s为合法字符串\n' % src[i])
       else:
           out_file.write('%s为不合法字符串\n' % src[i])
   out file.close()
```

从输入的规则中找出终结符和非终结符

```
def identify vt and vn():
   for i in range(0, len(rule_list)):
       #把规则左部加入到非终结符集合中
       if rule list[i].left not in VN:
           VN.append(rule_list[i].left)
       #将规则右部的终结符和非终结符加入到相应的集合
       for j in range(len(rule_list[i].right)):
           if rule_list[i].right[j].isupper():
               if rule_list[i].right[j] not in VN:
                   VN.append(rule_list[i].right[j])
           elif rule_list[i].right[j] != '&' and "'" not in
rule_list[i].right[j]:
               if rule_list[i].right[j] not in VT:
                   VT.append(rule list[i].right[j])
           elif "'" in rule_list[i].right[j]:
               if rule_list[i].right[j] not in VN:
                   VN.append(rule_list[i].right[j])
   VT.append('#')
```

得到每个规则的左部和右部

```
def create rule list():
   for i in range(0, len(Rules)):
       # 去掉空格
       Rules[i] = Rules[i].replace(' ', '')
       rule = Rule()
       rule_list.append(rule)
   for j in range(0, len(Rules)):
       arrow pos = Rules[j].find('-')
       rule_list[j].left = Rules[j][0:arrow_pos]
       #将规则右部转换成列表
       rule list[j].right = list(Rules[j][arrow pos + 2:])
       while "'" in rule_list[j].right:
           pos = rule_list[j].right.index("'")
           new_sym = "".join(rule_list[j].right[pos - 1: pos + 1])
           del rule_list[j].right[pos]
           del rule_list[j].right[pos - 1]
           if new sym not in rule list[j].right:
                rule_list[j].right.append(new_sym)
```

打印LL1分析表

测试

测试用例输入

```
i+i*i#
i*i+i#
i*(i+i#
```

测试用例输出

```
i+i*i#为合法字符串
i*i+i#为合法字符串
i*(i+i#为不合法字符串
```

源代码

```
#!/usr/bin/env python3
# -*- coding: utf-8 -*-
# LL(1)分析法

#存储规则左部和右部字符的类
class Rule(object):
    def __init__(self):
        self.left = ""
        self.right = []
```

```
# 分析栈
class Stack(object):
   # 初始化为空的list
   def __init__(self):
       self.items = []
   # 入栈
   def push(self, item):
       self.items.append(item)
   # 出栈
   def pop(self):
       return self.items.pop()
#终结符
VT = []
#非终结符
VN = []
#规则集合
Rules = []
# first集
First = []
# follow集
Follow = []
#存储规则左部和右部的集合
rule_list = []
# LL(1)分析表
LL1 = []
# 从输入的规则中找出终结符和非终结符
def identify_vt_and_vn():
   for i in range(0, len(rule list)):
       #把规则左部加入到非终结符集合中
       if rule list[i].left not in VN:
           VN.append(rule_list[i].left)
       #将规则右部的终结符和非终结符加入到相应的集合
       for j in range(len(rule_list[i].right)):
           if rule_list[i].right[j].isupper():
              if rule_list[i].right[j] not in VN:
                  VN.append(rule_list[i].right[j])
           elif rule_list[i].right[j] != '&' and "'" not in
rule_list[i].right[j]:
              if rule_list[i].right[j] not in VT:
                  VT.append(rule_list[i].right[j])
           elif "'" in rule list[i].right[j]:
```

```
if rule_list[i].right[j] not in VN:
                   VN.append(rule list[i].right[j])
   VT.append('#')
# 得到每个规则的左部和右部
def create rule list():
   for i in range(0, len(Rules)):
       # 去掉空格
       Rules[i] = Rules[i].replace(' ', '')
       rule = Rule()
       rule_list.append(rule)
   for j in range(0, len(Rules)):
       arrow_pos = Rules[j].find('-')
       rule_list[j].left = Rules[j][0:arrow_pos]
       #将规则右部转换成列表
       rule_list[j].right = list(Rules[j][arrow_pos + 2:])
       while "'" in rule_list[j].right:
           pos = rule_list[j].right.index("'")
           new_sym = "".join(rule_list[j].right[pos - 1: pos + 1])
           del rule_list[j].right[pos]
           del rule_list[j].right[pos - 1]
           if new_sym not in rule_list[j].right:
               rule_list[j].right.append(new_sym)
# 创建first集
def create_first_set(ch):
   for i in range(0, len(rule_list)):
       if ch == rule list[i].left:
           # 如果规则右部的第一个字符为终结符或者空串,则将他们加入ch的first集
           if rule_list[i].right[0] in VT or rule_list[i].right[0] == '\epsilon':
               if rule_list[i].right[0] not in First[VN.index(ch)]:
                   First[VN.index(ch)].append(rule_list[i].right[0])
           else:
               a = VN.index(rule list[i].right[0])
               # 如果右部第一个字符为非终结符,且该字符的First集还不存在,则递
归的调用该函数求右部第一个字符的first集
               if not First[a]:
                   create first set(rule list[i].right[0])
               # 将右部第一个字符的first集去掉空串加入到ch的first集中
               if '&' in First[VN.index(rule_list[i].right[0])]:
                   temp = First[VN.index(rule list[i].right[0])][:]
                   First[VN.index(ch)] = temp.remove('ε')
               else:
                   for c in First[VN.index(rule list[i].right[0])]:
                      if c not in First[VN.index(ch)]:
                          First[VN.index(ch)].extend(c)
```

```
# 创建follow集
def create_follow_set(ch):
   if '#' not in Follow[0]:
       Follow[0].append('#')
   for i in range(len(rule list)):
       if ch in rule list[i].right:
           ch_pos = rule_list[i].right.index(ch)
           # 如果ch为最后一个字符,则将产生式左部字符的Follow集加入ch的Follow
集
           if ch_pos == len(rule_list[i].right) - 1:
               for c in Follow[VN.index(rule_list[i].left)]:
                  if c not in Follow[VN.index(ch)]:
                      Follow[VN.index(ch)].extend(c)
           # 如果ch后的一个字符为终结符,则将该终结符加入ch的Follow集
           elif rule_list[i].right[ch_pos + 1] in VT:
               if rule_list[i].right[ch_pos + 1] not in
Follow[VN.index(ch)]:
                  Follow[VN.index(ch)].extend(rule_list[i].right[ch_pos +
1])
           # 如果ch后的一个字符的first集有空串,且该字符为最后一个元素,则将左
部的Follow集加入ch的follow集
           elif ch_pos + 1 == len(rule_list[i].right) - 1 and 'ε' in
First[VN.index(rule_list[i].right[ch_pos + 1])]:
               for t in Follow[VN.index(rule list[i].left)]:
                  if t not in Follow[VN.index(ch)]:
                      Follow[VN.index(ch)].extend(t)
           # 如果ch后的一个字符为非终结符,则将该非终结符的first集去掉空串加入
ch的Follow集
           if ch_pos != len(rule_list[i].right) - 1 and
rule_list[i].right[ch_pos + 1] in VN:
               if '&' in First[VN.index(rule_list[i].right[ch_pos + 1])]:
                  temp = First[VN.index(rule_list[i].right[ch_pos + 1])]
[:]
                  temp.remove('ε')
                  for char in temp:
                      if char not in Follow[VN.index(ch)]:
                          Follow[VN.index(ch)].append(char)
               else:
                   for e in First[VN.index(rule list[i].right[ch pos +
1])]:
                      if e not in Follow[VN.index(ch)]:
                          Follow[VN.index(ch)].extend(e)
# 创建LL1分析表
def create ll1 chart(ch):
   for i in range(len(rule_list)):
       if ch == rule list[i].left:
```

```
# 若该条规则右部的第一个元素为非终结符,则应将该规则填入右部第一个元
素的first集中的元素对应的区域内
           if rule_list[i].right[0] in VN:
               for c in VT:
                  if c in First[VN.index(rule_list[i].right[0])]:
                      LL1[VN.index(ch)][VT.index(c)] = rule_list[i]
           # 若该条规则右部第一个元素为终结符,则将该规则填入该终结符所对应的区
域
           elif rule list[i].right[0] in VT:
               LL1[VN.index(ch)][VT.index(rule_list[i].right[0])] =
rule_list[i]
           # 若该条规则右部第一个元素为空串,则将该规则填入左部字符的follow集中
的元素所对应的区域内
           else:
              for s in Follow[VN.index(ch)]:
                  LL1[VN.index(ch)][VT.index(s)] = rule_list[i]
# 打印first集和follow集
def print sets():
   with open('set.txt', 'w', encoding='utf-8') as set_write:
       set write.write("生成的first集如下\n")
       for k in range(len(VN)):
           set_write.write("%3s:\t" % VN[k])
           for p in First[k]:
               set_write.write("%s\t" % p)
           set write.write("\n")
           set_write.write("\n")
       set write.write("生成的follow集如下\n")
       for m in range(len(VN)):
           set write.write("%3s:\t" % VN[m])
           for n in Follow[m]:
               set write.write("%s\t" % n)
           set write.write("\n")
           set_write.write("\n")
# 打印LL1分析表
def print ll1 chart():
   with open('ll1chart.txt', 'w', encoding='utf-8') as chart_write:
       chart_write.write('生成的LL1分析表如下\n')
       for c in VT:
           chart write.write("%s
                                 \t" % c)
       chart_write.write("\n")
       for i in range(len(LL1)):
           for j in range(len(LL1[i])):
               if LL1[i][j] != 0:
                  \label{eq:chart_write.write("%s -> %s \t" % (LL1[i][j].left,} $$ \end{tikzpicture}
"".join(LL1[i][j].right)))
```

```
else:
                  chart_write.write("\n")
# LL1分析法的实现
def 111():
   flag = True
   with open('src.txt', 'r', encoding='utf-8') as src_file:
       src = src_file.readlines()
   out_file = open('output.txt', 'w', encoding='utf-8')
   for i in range(len(src)):
       src[i] = src[i].replace('\n', '')
       current = 0
       111_stack = Stack()
       # '#'和起始符号进栈
       111_stack.push('#')
       111_stack.push(VN[0])
       a = src[i][current]
       while flag:
           x = 111_stack.pop() # x为栈顶元素
           if x in VT and x != '#':
              if x == a:
                  current += 1
                  a = src[i][current] # a为当前终结符
              else:
                 flag = False
           elif x == '#':
              if a == '#':
                  break
              else:
                  flag = False
           else:
              if LL1[VN.index(x)][VT.index(a)] != 0:
                  if 'ε' not in LL1[VN.index(x)][VT.index(a)].right:
                      rlist = LL1[VN.index(x)][VT.index(a)].right[:]
                      rlist.reverse()
                      #产生式右部反序进栈
                      for c in range(len(rlist)):
                         ll1_stack.push(rlist[c])
              else:
                  flag = False
       if flag:
           out_file.write('%s为合法字符串\n' % src[i])
       else:
           out_file.write('%s为不合法字符串\n' % src[i])
   out_file.close()
```

```
if __name__ == '__main__':
    with open('rules.txt', 'r', encoding='utf-8') as rule_file:
        Rules = rule_file.readlines()
        for i in range(0, len(Rules)):
            Rules[i] = Rules[i].replace('\n', '')
    create_rule_list()
    identify_vt_and_vn()
    for j in range(len(VN)):
        First.append([])
        Follow.append([])
    LL1 = [[0 for col in range(len(VT))]for row in range(len(VN))]
   for k in range(0, len(VN)):
        create_first_set(VN[k])
   for p in range(0,len(VN)):
        create_follow_set(VN[p])
    print_sets()
   for ch in VN:
       create_ll1_chart(ch)
    print_ll1_chart()
    111()
```