COMP6421 Assignment 3

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1. Data Structures

The main data structure this program uses is ArrayList, which is a basic class provided by Java. The class has already defined a serial of easily used interfaces for us to access the List structure. Such as add(), size(), get() etc. As a result, based on the interfaces provided by Java, some of the functions defined in the requirement of assignment 3, like search, insert and delete, are not implemented by this program. Instead, this program provides a serial of semantic actions which provide similar functionalities as those functions in order to access the symbol tables.

Next, let us see the data structure of the symbol table and symbol.

1.1. Symbol Table

By using the parent member variable, the program can access the symbol table of the class or the function defined, as well as the global symbols.

1.2. Symbol

```
public class Symbol implements Cloneable {
   public static enum SYMBOLTYPE {
       UNKNOWN, CLASS, FUNCTION, VARIABLE, PARAMETER,
       UNKNOWN EXITTABLE, ARRAYSIZE, CHKVAR, CHKTYPE, CHKMEMBER, };
   public SYMBOLTYPE symbolType; // used by semantic actions
   public Token tk;
                                     // symbol name
   public Token dataType;
                                  // data type of symbol
   public int size;
                                    // size of the symbol
   public String address;
                                     // unique name
   public boolean ifAlreadyDefined = false;
   public boolean ifUnkownDataType = false;
   public SymbolTable self = null; // pointer to the symbol table it is placed;
   // class or function
```

2 Data Structures

```
public SymbolTable child = null; // pointer to its symbol table;

// array
public boolean isArray = false;
public int dimensions; // the number of dimensions
public ArrayList<Integer> sizeOfDimension = new ArrayList<Integer>();
}
```

Token Class is defined in the Lexical Analyzer, more information about it please refer to 'Readme.pdf' of assignment 1. Here is the definition:

By using the child member variable, the program can access all the symbols defined in a class or a function. For a function, the symbols include parameters. It means the parameters and variables of the function are in the same symbol table.

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2. Semantic Actions

```
// create the first symbol table
public int newProg()
// add a new class
public int newClass(Symbol s)
// exit a class or function definition
public int exitCurSymbolTable()
// check if the data type of the symbol is defined
public boolean ifDataTypeDefined(Symbol s)
// add a new function
public int newFunction(Symbol s)
// check if the function is redefined
// s is the last parameter of this function or the function identification
public boolean ifFuncRedefined(Symbol s)
// add a new variable for the function
public int newVarible(Symbol s)
// check if the variable has been defined
// get the data type of s as well, if it is a function, wait until all the
// parameters of the function has been parsed.
public boolean ifVarDefined(Symbol s)
// check if the token is a class member
public boolean ifClassMember(Symbol s, Symbol m)
// check if the type of expression is a valid type for the index of array
public boolean ifValidIndexType(Symbol s)
// compare date types
public Symbol compDateType(Symbol a, Symbol b)
// only real or integer type is allowed
public Symbol compDateTypeNum(Symbol a, Symbol b)
// check all parameters for a function variable
// get the exact data type of the function variable
public boolean ifValidFuncParamType(Symbol var)
```

Besides, there are several actions are added directly into the grammar.

■ storeFunctionParam // function definition

4 Semantic Actions

- addFunctionParam // function variable
- getTokenInfo
- storeArrayInfo

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3. Grammar & Actions

The grammar of this compiler is defined as the following, more information about it please refer to 'Readme.pdf' of assignment 2.

Note that the semantic actions are inserted into the grammar in **red** color. The actions used to check the data type of the symbol are in **orange** color.

```
proa
                 -> newProg classDeclList progBody
classDeclList
                -> classDecl classDeclList
                I EPSILON
classDecl
                 -> class id newClass { varFuncDeclList } ; exitCurSymbolTable
varFuncDeclList -> type id varFuncDeclListP
                | EPSILON
varFuncDeclListP -> (newFunction fParams ) funcBody ; exitCurSymbolTable
funcDefList
                | arraySizeList ; varFuncDeclList
funcDefList
                -> funcDef funcDefList
                | EPSILON
funcDef
                 -> funcHead funcBody; exitCurSymbolTable
funcHead
                  -> type id (newFunction fParams ) ifFuncRedefined
funcBody
                  -> { varStateList }
varStateList
                -> if ( expr ) then statBlock else statBlock; statementList
                | while ( expr ) do statBlock ; statementList
                 | read ( variable ); statementList
                 | return ( expr ) ; statementList
                  write ( expr ); statementList
                 | integer id arraySizeList ; varStateList
                 | real id arraySizeList ; varStateList
                | id varStateListP
                | EPSILON
varStateListP
                 -> ifVarDefined indiceList variableP assignOp expr compDateType;
statementList
                | ifDataTypeDefined id arraySizeList ; varStateList
progBody
                  -> program funcBody; funcDefList
statementList
                 -> statement statementList
                | EPSILON
arraySizeList
                -> arraySize arraySizeList newVarible
                | EPSILON
                  -> if ( expr ) then statBlock else statBlock;
statement
                 | while ( expr ) do statBlock ;
                  read (variable);
                 | return ( expr );
                 | write ( expr );
                 | variable assignOp expr; compDateType
statBlock
                -> { statementList } | statement
                | EPSILON
                 -> arithExpr exprP
expr
                 -> relOp arithExpr compDateTypeNum | EPSILON
exprP
```

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-> term arithExprP arithExpr arithExprP -> addOp term arithExprP compDateTypeNum **EPSILON** sign -> + | --> factor termP term termP -> multOp factor termP compDateTypeNum **EPSILON** -> (expr) | id ifVarDefined factorPP | num getTokenInfo | not factor factor | sign factor factorPP -> (aParams) ifValidFuncParamType | indiceList factorP factorP -> . id ifClassMember factorPP | EPSILON -> id ifVarDefined indiceList variableP variable variableP -> . id ifClassMember indiceList variableP I EPSILON indiceList -> indice indiceList | EPSILON indice -> [arithExpr] ifValidIndexType arraySize -> [int storeArrayInfo] -> id ifDataTypeDefined | integer | real type **fParams** -> type id storeFunctionParam arraySizeList fParamsTailList | EPSILON fParamsTailList -> fParamsTail fParamsTailList | EPSILON aParams -> expr addFunctionParam aParamsTailList I EPSILON aParamsTailList -> aParamsTail aParamsTailList

| EPSILON

fParamsTail -> , type id **storeFunctionParam** arraySizeList

aParamsTail -> , expr addFunctionParam

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4. Semantic Errors & Warnings

The following are the semantic errors can be found by this program:

- Undeclared identifier
- Undeclared type
- Variable redefinition
- Class redefinition
- Function redefinition
- 'xxx' is not a member of 'yyy'// class yyy does not have member xxx
- left of '.xxx' must have class type
- Function parameters mismatch
- Cannot convert from 'xxx' to 'yyy'
- Type should be integer or real // for addOp, addOp and multOp
- Invalid array index type: xxx

The following are the semantic warnings defined by this program:

- Convert from 'integer' to 'real' // addOp, addOp and multOp
- Convert from 'real' to 'integer' // assignOp
- Convert parameter x from 'real' to 'integer' // x is the sequence number of the parameter
- Convert parameter x from 'integer' to 'real'

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5. How to run

- 1. Install JRE (v5.0 or higher)
- 2. Extract COMP6421Ass3.zip to \$DIR
- 3. cd \$DIR\COMP6421Ass3
- 4. \$ java -jar COMP6421Ass3.jar

The results of symbol tables and error messages are stored under \$DIR\output.

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Appendix A: Revision History

Version	Date	Author	Remark
V0.1	Mar. 26, 2012	Yuan Tao	Draft