

## Physics 1 – Elementary Kinematics

In this section we will use the following formulae:

$$v = \frac{\Delta s}{\Delta t} \text{ (For constant speed)}$$

$$a = \frac{\Delta v}{\Delta t} \text{ (For constant acceleration)}$$

1. A car moves uniformly in a circular path with radius of 10m
  - a. Suppose the car completes a loop in 15 seconds, find the speed of the car in terms of m/s. What is the *displacement* of the car?
  - b. A speeding camera is set around the circular path to catch speeders, the speed limit is set at 15 km/h, will the driver of the car be caught?  
(Hint: Try to work out how much the car travels in an hour)
  - c. After a while the car runs out of fuel, the car then decelerates uniformly in a straight line from its original speed in (a) to a stop in 2 seconds, calculate the acceleration (or deceleration as you may call it) of the car.
2. A rollercoaster accelerates from rest ( $v = 0$ ) at  $5 \text{ m/s}^2$ .
  - a. Suppose the rollercoaster accelerates for 3 seconds, find the resulting speed of the rollercoaster.
  - b. The rollercoaster then travels at the constant speed for 5 seconds, find how far the rollercoaster has moved within these 5 seconds.
  - c. Sketch a graph of the velocity of the rollercoaster with respect to time, label your axes
  - d. Using the fact that the area under the v-t graph equals the displacement. Find how far the rollercoaster has travelled within the first 8 seconds of its journey
3. We will continue on the concept of using areas under graphs to our advantage.
  - a. Suppose an object, moving at  $u \text{ m/s}$  accelerates uniformly at  $a \text{ m/s}^2$ , sketch a graph of  $a$  against  $t$
  - b. The area of the a-t graph equals to the **net change** of velocity from  $t = 0$  up until that point. Using this information, derive the equation for  $v$  at a certain  $t$ :

$$v = u + at$$

- c. The area under the v-t curve equals to the displacement. Hence, further derive the equation for  $s$  for constant  $a$ :

$$s = ut + \frac{1}{2}at^2$$

- d. Prove the final equation for motions under a constant acceleration: (hint: use your results in b and c)

$$v^2 = u^2 + 2as$$

4. A ball falls freely without the effect of air resistance. The object accelerates at  $9.8 \text{ m/s}^2$  under gravity. (i.e. take  $g = 9.8 \text{ m/s}^2$ )
- The ball was let go **from rest** at the top of a 100m building, find the time it takes for the ball to reach the ground
  - Find the velocity of the ball when it just touches the ground
  - The ball rebounds upwards at  $30 \text{ m/s}$ , find the highest point that it will reach.  
(Hint: The vertical velocity of the ball is 0 at its highest point)
  - What would happen to the time taken for the ball to reach the ground if there was air resistance? (You only need to describe the effect, calculations are not required)