Jack McWilliams

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EDUCATION

University of Minnesota, College of Science and Engineering Bachelor of Science, Computer Science

Minneapolis, MN May 2025

GPA: 4.0

SKILLS

Technologies: CVAT, Docker, Git/GitHub/GitLab, NumPy, Systemctl, WSL

Programming Languages: C/C++, Python, x86-64 Assembly, OCaml, Java, Make, Bash

WORK EXPERIENCE

Interactive Robots and Vision Lab, University of Minnesota TC

Minneapolis, MN

January 2024 – Present

- Undergraduate Research AssistantLabel data using CVAT for image recognition via neural networks
 - Lead the development and deployment of lab task automation on Unix systems

Sappi North America

Cloquet, MN

Desktop Support Intern

May 2023 – August 2023

- Diagnosed and helped solve end-user issues, for mill operators and office clients
- Compiled documentation for new bugs arising during software/hardware deployment

PROJECT EXPERIENCE

UMN Drone Delivery Simulation

April 2024

- Designed and implemented the metric-collecting subsystem of the simulation
- Coordinated work between group members using Git and Jira

HackUIowa, TransitPal

October 2023

- Collaborated with a team to build a web app to track trips and encourage public transit usage
- Contributed to website layout design using Next.js

LEADERSHIP / ACTIVITIES

Tau Beta Pi UMN

Community Service Officer

April 2024 - Present

- Plan and execute volunteering ventures around the city for TBP members
- Promote TBP's core values and representation through service and community outreach

SubZero Robotics (FRC)

Esko, MN

Strategy/Programming Team Leads

January 2019 - May 2022

- Developed robot-specific C++ codebases on top of the WPI Robotics Library
- Defined team-wide goals and saw through their execution into the competition season