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| --- |
| ## Ignore Visual Studio temporary files, build results, and |
|  | ## files generated by popular Visual Studio add-ons. |
|  | ## |
|  | ## Get latest from https://github.com/github/gitignore/blob/master/VisualStudio.gitignore |
|  |  |
|  | # User-specific files |
|  | \*.rsuser |
|  | \*.suo |
|  | \*.user |
|  | \*.userosscache |
|  | \*.sln.docstates |
|  |  |
|  | # User-specific files (MonoDevelop/Xamarin Studio) |
|  | \*.userprefs |
|  |  |
|  | # Mono auto generated files |
|  | mono\_crash.\* |
|  |  |
|  | # Build results |
|  | [Dd]ebug/ |
|  | [Dd]ebugPublic/ |
|  | [Rr]elease/ |
|  | [Rr]eleases/ |
|  | x64/ |
|  | x86/ |
|  | [Ww][Ii][Nn]32/ |
|  | [Aa][Rr][Mm]/ |
|  | [Aa][Rr][Mm]64/ |
|  | bld/ |
|  | [Bb]in/ |
|  | [Oo]bj/ |
|  | [Ll]og/ |
|  | [Ll]ogs/ |
|  |  |
|  | # Visual Studio 2015/2017 cache/options directory |
|  | .vs/ |
|  | # Uncomment if you have tasks that create the project's static files in wwwroot |
|  | #wwwroot/ |
|  |  |
|  | # Visual Studio 2017 auto generated files |
|  | Generated\ Files/ |
|  |  |
|  | # MSTest test Results |
|  | [Tt]est[Rr]esult\*/ |
|  | [Bb]uild[Ll]og.\* |
|  |  |
|  | # NUnit |
|  | \*.VisualState.xml |
|  | TestResult.xml |
|  | nunit-\*.xml |
|  |  |
|  | # Build Results of an ATL Project |
|  | [Dd]ebugPS/ |
|  | [Rr]eleasePS/ |
|  | dlldata.c |
|  |  |
|  | # Benchmark Results |
|  | BenchmarkDotNet.Artifacts/ |
|  |  |
|  | # .NET Core |
|  | project.lock.json |
|  | project.fragment.lock.json |
|  | artifacts/ |
|  |  |
|  | # ASP.NET Scaffolding |
|  | ScaffoldingReadMe.txt |
|  |  |
|  | # StyleCop |
|  | StyleCopReport.xml |
|  |  |
|  | # Files built by Visual Studio |
|  | \*\_i.c |
|  | \*\_p.c |
|  | \*\_h.h |
|  | \*.ilk |
|  | \*.meta |
|  | \*.obj |
|  | \*.iobj |
|  | \*.pch |
|  | \*.pdb |
|  | \*.ipdb |
|  | \*.pgc |
|  | \*.pgd |
|  | \*.rsp |
|  | \*.sbr |
|  | \*.tlb |
|  | \*.tli |
|  | \*.tlh |
|  | \*.tmp |
|  | \*.tmp\_proj |
|  | \*\_wpftmp.csproj |
|  | \*.log |
|  | \*.vspscc |
|  | \*.vssscc |
|  | .builds |
|  | \*.pidb |
|  | \*.svclog |
|  | \*.scc |
|  |  |
|  | # Chutzpah Test files |
|  | \_Chutzpah\* |
|  |  |
|  | # Visual C++ cache files |
|  | ipch/ |
|  | \*.aps |
|  | \*.ncb |
|  | \*.opendb |
|  | \*.opensdf |
|  | \*.sdf |
|  | \*.cachefile |
|  | \*.VC.db |
|  | \*.VC.VC.opendb |
|  |  |
|  | # Visual Studio profiler |
|  | \*.psess |
|  | \*.vsp |
|  | \*.vspx |
|  | \*.sap |
|  |  |
|  | # Visual Studio Trace Files |
|  | \*.e2e |
|  |  |
|  | # TFS 2012 Local Workspace |
|  | $tf/ |
|  |  |
|  | # Guidance Automation Toolkit |
|  | \*.gpState |
|  |  |
|  | # ReSharper is a .NET coding add-in |
|  | \_ReSharper\*/ |
|  | \*.[Rr]e[Ss]harper |
|  | \*.DotSettings.user |
|  |  |
|  | # TeamCity is a build add-in |
|  | \_TeamCity\* |
|  |  |
|  | # DotCover is a Code Coverage Tool |
|  | \*.dotCover |
|  |  |
|  | # AxoCover is a Code Coverage Tool |
|  | .axoCover/\* |
|  | !.axoCover/settings.json |
|  |  |
|  | # Coverlet is a free, cross platform Code Coverage Tool |
|  | coverage\*.json |
|  | coverage\*.xml |
|  | coverage\*.info |
|  |  |
|  | # Visual Studio code coverage results |
|  | \*.coverage |
|  | \*.coveragexml |
|  |  |
|  | # NCrunch |
|  | \_NCrunch\_\* |
|  | .\*crunch\*.local.xml |
|  | nCrunchTemp\_\* |
|  |  |
|  | # MightyMoose |
|  | \*.mm.\* |
|  | AutoTest.Net/ |
|  |  |
|  | # Web workbench (sass) |
|  | .sass-cache/ |
|  |  |
|  | # Installshield output folder |
|  | [Ee]xpress/ |
|  |  |
|  | # DocProject is a documentation generator add-in |
|  | DocProject/buildhelp/ |
|  | DocProject/Help/\*.HxT |
|  | DocProject/Help/\*.HxC |
|  | DocProject/Help/\*.hhc |
|  | DocProject/Help/\*.hhk |
|  | DocProject/Help/\*.hhp |
|  | DocProject/Help/Html2 |
|  | DocProject/Help/html |
|  |  |
|  | # Click-Once directory |
|  | publish/ |
|  |  |
|  | # Publish Web Output |
|  | \*.[Pp]ublish.xml |
|  | \*.azurePubxml |
|  | # Note: Comment the next line if you want to checkin your web deploy settings, |
|  | # but database connection strings (with potential passwords) will be unencrypted |
|  | \*.pubxml |
|  | \*.publishproj |
|  |  |
|  | # Microsoft Azure Web App publish settings. Comment the next line if you want to |
|  | # checkin your Azure Web App publish settings, but sensitive information contained |
|  | # in these scripts will be unencrypted |
|  | PublishScripts/ |
|  |  |
|  | # NuGet Packages |
|  | \*.nupkg |
|  | # NuGet Symbol Packages |
|  | \*.snupkg |
|  | # The packages folder can be ignored because of Package Restore |
|  | \*\*/[Pp]ackages/\* |
|  | # except build/, which is used as an MSBuild target. |
|  | !\*\*/[Pp]ackages/build/ |
|  | # Uncomment if necessary however generally it will be regenerated when needed |
|  | #!\*\*/[Pp]ackages/repositories.config |
|  | # NuGet v3's project.json files produces more ignorable files |
|  | \*.nuget.props |
|  | \*.nuget.targets |
|  |  |
|  | # Microsoft Azure Build Output |
|  | csx/ |
|  | \*.build.csdef |
|  |  |
|  | # Microsoft Azure Emulator |
|  | ecf/ |
|  | rcf/ |
|  |  |
|  | # Windows Store app package directories and files |
|  | AppPackages/ |
|  | BundleArtifacts/ |
|  | Package.StoreAssociation.xml |
|  | \_pkginfo.txt |
|  | \*.appx |
|  | \*.appxbundle |
|  | \*.appxupload |
|  |  |
|  | # Visual Studio cache files |
|  | # files ending in .cache can be ignored |
|  | \*.[Cc]ache |
|  | # but keep track of directories ending in .cache |
|  | !?\*.[Cc]ache/ |
|  |  |
|  | # Others |
|  | ClientBin/ |
|  | ~$\* |
|  | \*~ |
|  | \*.dbmdl |
|  | \*.dbproj.schemaview |
|  | \*.jfm |
|  | \*.pfx |
|  | \*.publishsettings |
|  | orleans.codegen.cs |
|  |  |
|  | # Including strong name files can present a security risk |
|  | # (https://github.com/github/gitignore/pull/2483#issue-259490424) |
|  | #\*.snk |
|  |  |
|  | # Since there are multiple workflows, uncomment next line to ignore bower\_components |
|  | # (https://github.com/github/gitignore/pull/1529#issuecomment-104372622) |
|  | #bower\_components/ |
|  |  |
|  | # RIA/Silverlight projects |
|  | Generated\_Code/ |
|  |  |
|  | # Backup & report files from converting an old project file |
|  | # to a newer Visual Studio version. Backup files are not needed, |
|  | # because we have git ;-) |
|  | \_UpgradeReport\_Files/ |
|  | Backup\*/ |
|  | UpgradeLog\*.XML |
|  | UpgradeLog\*.htm |
|  | ServiceFabricBackup/ |
|  | \*.rptproj.bak |
|  |  |
|  | # SQL Server files |
|  | \*.mdf |
|  | \*.ldf |
|  | \*.ndf |
|  |  |
|  | # Business Intelligence projects |
|  | \*.rdl.data |
|  | \*.bim.layout |
|  | \*.bim\_\*.settings |
|  | \*.rptproj.rsuser |
|  | \*- [Bb]ackup.rdl |
|  | \*- [Bb]ackup ([0-9]).rdl |
|  | \*- [Bb]ackup ([0-9][0-9]).rdl |
|  |  |
|  | # Microsoft Fakes |
|  | FakesAssemblies/ |
|  |  |
|  | # GhostDoc plugin setting file |
|  | \*.GhostDoc.xml |
|  |  |
|  | # Node.js Tools for Visual Studio |
|  | .ntvs\_analysis.dat |
|  | node\_modules/ |
|  |  |
|  | # Visual Studio 6 build log |
|  | \*.plg |
|  |  |
|  | # Visual Studio 6 workspace options file |
|  | \*.opt |
|  |  |
|  | # Visual Studio 6 auto-generated workspace file (contains which files were open etc.) |
|  | \*.vbw |
|  |  |
|  | # Visual Studio LightSwitch build output |
|  | \*\*/\*.HTMLClient/GeneratedArtifacts |
|  | \*\*/\*.DesktopClient/GeneratedArtifacts |
|  | \*\*/\*.DesktopClient/ModelManifest.xml |
|  | \*\*/\*.Server/GeneratedArtifacts |
|  | \*\*/\*.Server/ModelManifest.xml |
|  | \_Pvt\_Extensions |
|  |  |
|  | # Paket dependency manager |
|  | .paket/paket.exe |
|  | paket-files/ |
|  |  |
|  | # FAKE - F# Make |
|  | .fake/ |
|  |  |
|  | # CodeRush personal settings |
|  | .cr/personal |
|  |  |
|  | # Python Tools for Visual Studio (PTVS) |
|  | \_\_pycache\_\_/ |
|  | \*.pyc |
|  |  |
|  | # Cake - Uncomment if you are using it |
|  | # tools/\*\* |
|  | # !tools/packages.config |
|  |  |
|  | # Tabs Studio |
|  | \*.tss |
|  |  |
|  | # Telerik's JustMock configuration file |
|  | \*.jmconfig |
|  |  |
|  | # BizTalk build output |
|  | \*.btp.cs |
|  | \*.btm.cs |
|  | \*.odx.cs |
|  | \*.xsd.cs |
|  |  |
|  | # OpenCover UI analysis results |
|  | OpenCover/ |
|  |  |
|  | # Azure Stream Analytics local run output |
|  | ASALocalRun/ |
|  |  |
|  | # MSBuild Binary and Structured Log |
|  | \*.binlog |
|  |  |
|  | # NVidia Nsight GPU debugger configuration file |
|  | \*.nvuser |
|  |  |
|  | # MFractors (Xamarin productivity tool) working folder |
|  | .mfractor/ |
|  |  |
|  | # Local History for Visual Studio |
|  | .localhistory/ |
|  |  |
|  | # BeatPulse healthcheck temp database |
|  | healthchecksdb |
|  |  |
|  | # Backup folder for Package Reference Convert tool in Visual Studio 2017 |
|  | MigrationBackup/ |
|  |  |
|  | # Ionide (cross platform F# VS Code tools) working folder |
|  | .ionide/ |
|  |  |
|  | # Fody - auto-generated XML schema |
|  | FodyWeavers.xsd |