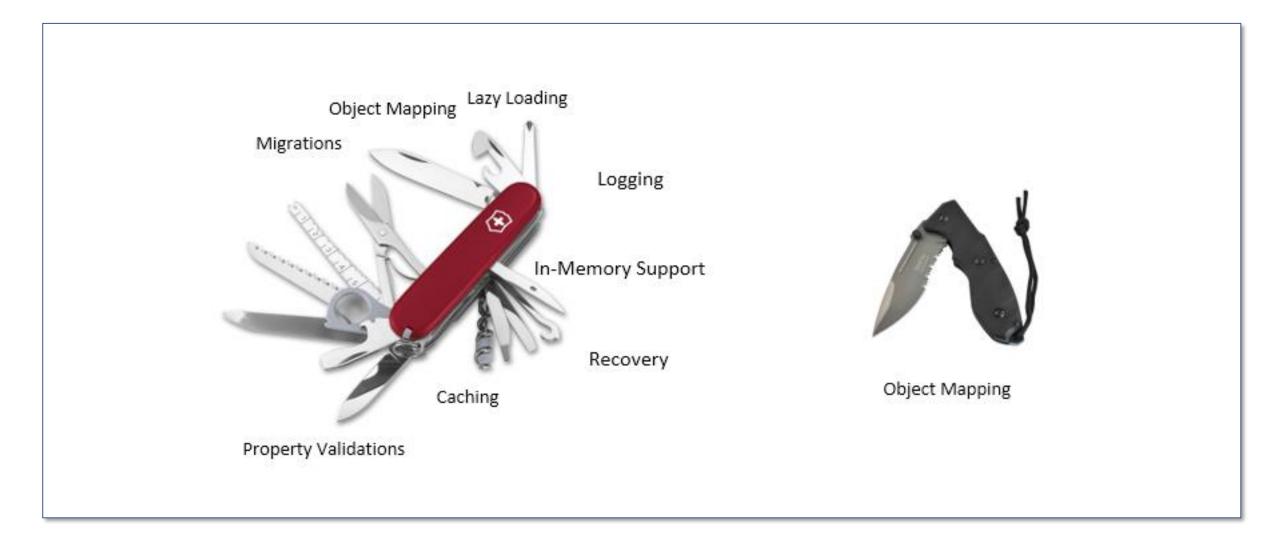
# Blazor Database and Dapper

#### Introduction

- Dapper is a Micro-ORM which helps to map plain query output to domain classes.
- It can run plain SQL queries with great performance.
- Dapper is a lightweight framework that supports all major databases like SQLite, Firebird, Oracle, MySQL, and SQL Server.
- It does not have database-specific implementation.
- All you need is a valid and open connection.
- Dapper is built by StackOverflow team and released as open source.

# Traditional ORM (Entity Framework) vs Micro ORM



# Traditional ORM (Entity Framework) vs Micro ORM

Performance of SELECT mapping over 500 iterations

Method	Duration
Hand coded (using a SqlDataReader)	47ms
Dapper	49ms
PetaPoco	52ms
NHibernate SQL	104ms
Entity framework (ExecuteStoreQuery)	631ms

#### Database setup

• Create a Cards Database and run the following script:

```
DROP TABLE IF EXISTS users:
CREATE TABLE users (
 id int PRIMARY KEY IDENTITY.
 name varchar(200),
 email varchar(300) UNIQUE
DROP TABLE IF EXISTS cards:
CREATE TABLE cards (
 id int PRIMARY KEY IDENTITY,
 id varchar(300),
 name varchar(200) NOT NULL,
 description varchar(300),
 image varchar(max),
 date datetime NOT NULL,
 time in minutes int NOT NULL,
 owner int NOT NULL,
 image action int,
FOREIGN KEY (owner) REFERENCES users(id)
);
```

```
DROP TABLE IF EXISTS tags;
CREATE TABLE tags(
    id int PRIMARY KEY IDENTITY,
    name varchar(100) NOT NULL
)
DROP TABLE IF EXISTS card_tags;
CREATE TABLE card_tags(
    id_card int,
    id_tag int,
    PRIMARY KEY(id_card,id_tag),
    FOREIGN KEY (id_card) REFERENCES cards(id),
    FOREIGN KEY (id_tag) REFERENCES tags(id)
)
```

#### Create a Class Library

- Code reusability is very important in the software development process.
- A Class library is a good example of code reusability.
- In object-oriented programming, a class library is a collection of prewritten classes or coded templates which contains the related code.
- When we finish a class library, we can decide whether you want to distribute it as a third-party component or whether you want to include it as a DLL with one or more applications.

#### Create a Class Library

- Outside project folder
- dotnet new classlib -o DataLayer
- Add Reference to main Project:
  - dotnet add app/app.csproj reference DataLayer/DataLayer.csproj

#### Dapper setup

- Install Dapper in the class library:
  - dotnet add package Dapper --version 2.0.123
  - dotnet add package System.Data.SqlClient --version 4.8.5
- Additionally, install the following package:
  - dotnet add package Microsoft.Extensions.Configuration --version 7.0.0

#### **AppSettings**

Add to the appsettings.json file the connection string to access your SQL Server database:

```
"ConnectionStrings": {
   "Default": "(...)"
}
```

#### SqlDataAcess

• Let's create a class to encapsulate the logic behind configuring access to database:

```
public class SqlDataAccess : ISqlDataAccess{
 private readonly IConfiguration config;
 public string ConnectionStringName { get; set; } = "Default";
 public SqlDataAccess(IConfiguration config){
  public async Task<List<T>> LoadData<T, U>(string sql, U parameters){
   string? connectionString = config.GetConnectionString(ConnectionStringName);
   using (IDbConnection connection = new SqlConnection(connectionString)){
    var data = await connection.QueryAsync<T>(sql, parameters);
    return data.ToList();
 public async Task SaveData<T>(string sql, T parameters){
   string? connectionString = config.GetConnectionString(ConnectionStringName);
   using (IDbConnection connection = new SqlConnection(connectionString)){
    await connection.ExecuteAsync(sql, parameters);
```

#### SqlDataAcess

Let's create an interface for the SqlDataAcess class:

```
namespace DataLayer;

public interface ISqlDataAccess{
    string ConnectionStringName { get; set; }
    Task<List<T>> LoadData<T, U>(string sql, U parameters);
    Task SaveData<T>(string sql, T parameters);
}
```

#### SqlDataAcess

• Let's now create DTOs to support data handling:

```
namespace DataLayer;
public record CardModel
{
    public string? _Id { get; set;}
    public int Id { get; }
    public string Name { get; set; } = "";
    public string Description { get; set; } = "";
    public string Image { get; set; } = "";
    public DateTime? Date { get; set; }
    public List<TagModel> Tags { get; set; } = new List<TagModel>();
    public int TimeInMinutes { get; set; }
    public UserModel Owner { get; set; } = default!;
}
```

#### Repository Skeleton

- We are using a repository pattern to encapsulate data access.
- Many people like the repository pattern because it provides good separation of concerns, easy mocking, and good encapsulation.
- It's going to allow to easily swap out different implementations
- The idea with this pattern is to have a generic abstract way for the app to work with the data layer without being bothered if the implementation is towards a local database or an online API.being bothered

## Repository Skeleton

• Let's create the interface for the repository:

```
namespace DataLayer;

public interface ICardRepository{
   Task<CardModel> Find(int id);
   Task<List<CardModel>> FindAll();
   Task<CardModel> Update(CardModel card);
   Task Remove(int id);
}
```

#### Repository Skeleton

• Let's implement the class with, for now, the findAll behavior:

```
namespace DataLayer;
public class CardRepository : ICardRepository{
    private ISqlDataAccess _db;
    public CardRepository(ISqlDataAccess db){
        _db = db;
    }
    public Task<CardModel> Find(int id){
        throw new NotImplementedException();
    }
    public Task<List<CardModel>> FindAll(){
        string sql = "select * from Cards";
        return _db.LoadData<CardModel, dynamic>(sql, new { });
    }
    (...)
```

### Configure main app – Program.cs

Let's add to program.cs file the SQLDataAcess and the repository:

builder.Services.AddTransient<ISqIDataAccess, SqIDataAccess>(); builder.Services.AddTransient<ICardRepository, CardRepository>();

Transient objects are always different; a new instance is provided to every controller and every service

#### Configure main app – Program.cs

- Now we can test if it works!
- In FetchData.razor page changes fetch data from the database:

```
@page "/fetchdata"
@using DataLayer
@inject ICardRepository db
@if (cards == null){
     (...) <em>Loading...</em>
     }else{
     <thead>
@code {
     private List<DataLayer.CardModel> cards;
     protected override async Task OnInitializedAsync()
          cards = await _db.FindAll();
```

## More guides



# Blazor Database and Dapper