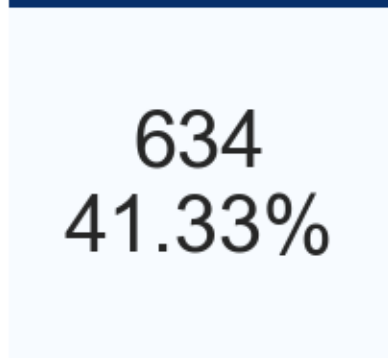
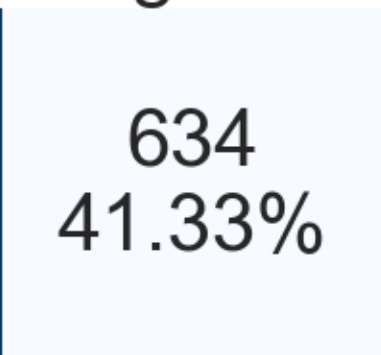


# K-Nearest Neighbors

Classe Real

0

1



0

1

Classe Predita

