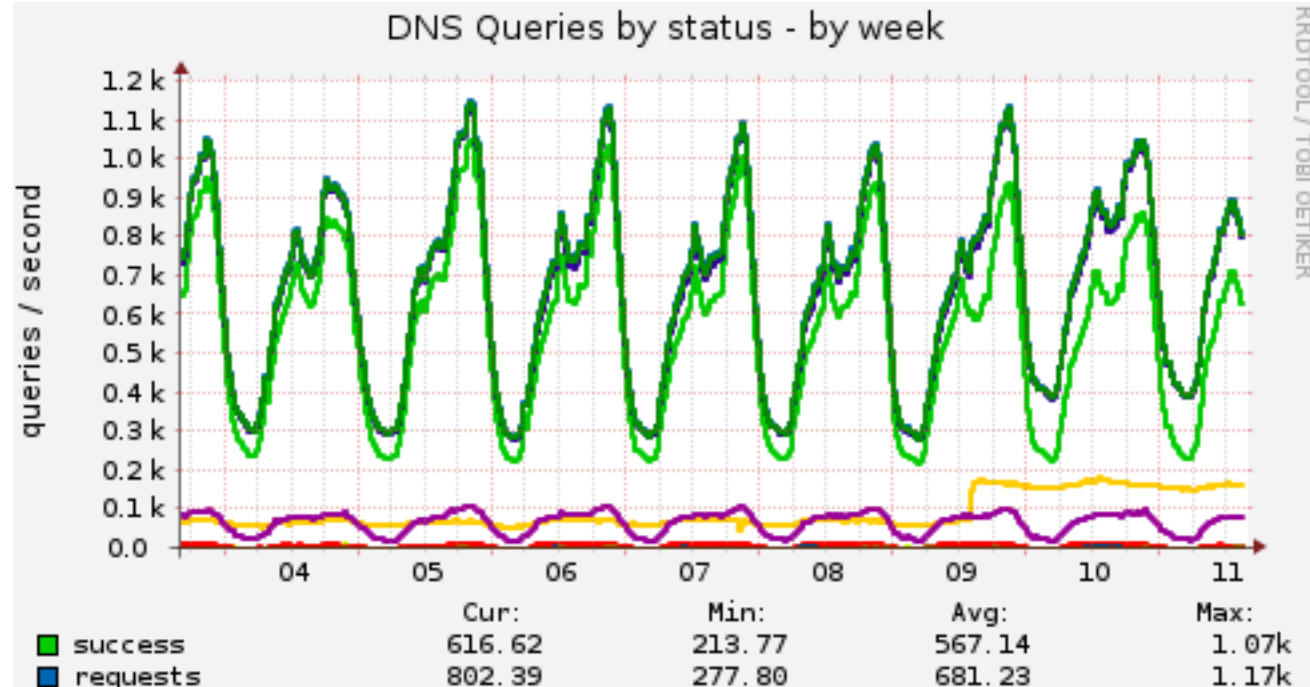


(a)



(b)

## Servidor x Requisições UDP

