# CGraph documentation

## Bruno Kim Medeiros Cesar May 25, 2013

#### Abstract

- 1 sorting
- 2 list
- 3 set
- 4 graph
- 5 graph\_metric

## 5.1 Constants

These constants are hard-coded to protect some numeric processes of hanging. They can be redefined during compilation, passing a flag such as -DGRAPH\_METRIC\_TOLERANCE=1E-3.

#### 5.1.1 GRAPH\_METRIC\_TOLERANCE

Error tolerance for numeric methods.

### 5.1.2 GRAPH\_METRIC\_MAX\_ITERATIONS

Maximum number of iterations for numeric methods.

## 5.2 Component identification and extraction

## 5.2.1 graph\_undirected\_components

Label vertices' components treating edges as undirected.

For directed graphs, considers adjacencies as incidences. Labels start from 0 and are sequential with step 1. Component IDs are not ordered according to size.

## 5.2.2 graph\_directed\_components

Label vertices' components treating edges as directed.

For undirected graphs, simply call  $graph\_undirected\_components$ . For directed graphs, two vertices  $v_i$  and  $v_j$  are in the same component if and only if

$$d(v_i, v_j) \neq \infty$$
$$d(v_j, v_i) \neq \infty$$

where d(u, v) is the geodesic distance between them. In other words, they are in the same component if they are mutually reachable.

Labels start from 0 and are sequential with step 1. Component IDs are not ordered according to size.