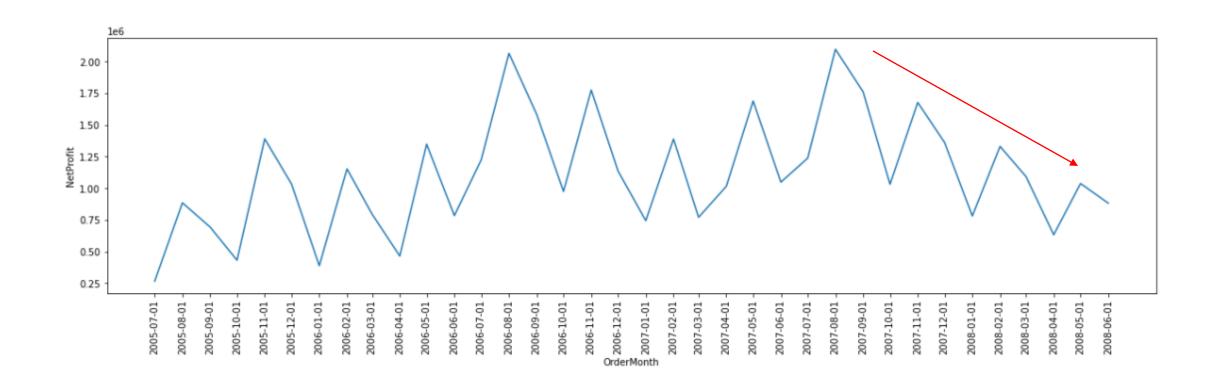
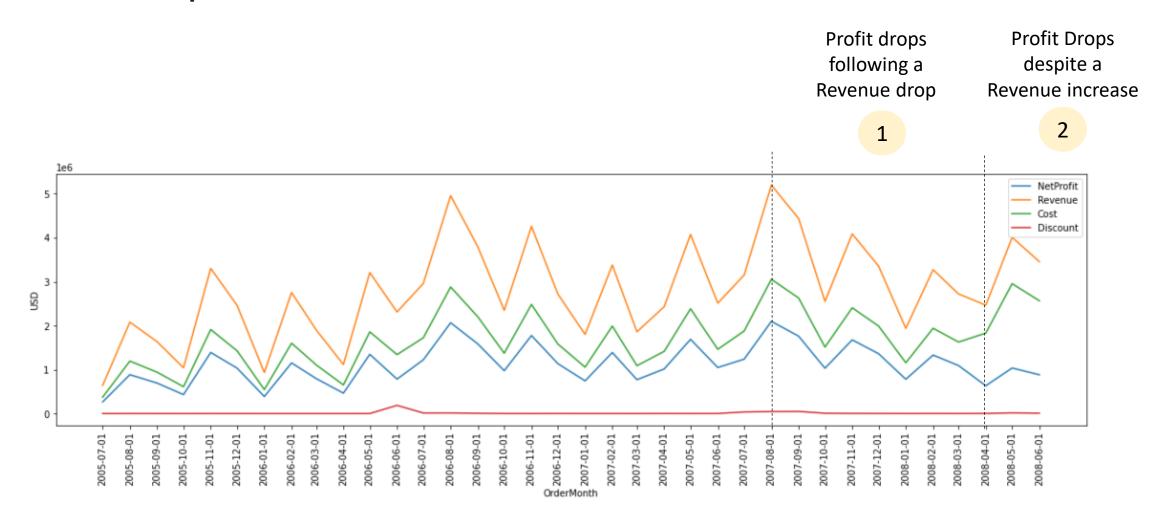
Adventure Works Cycles

Profit Drop Analysis

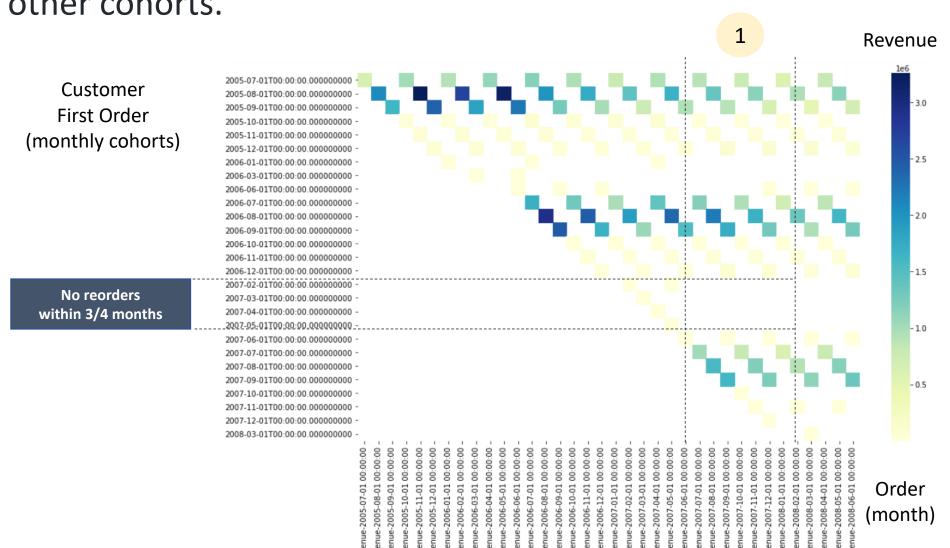
Net Profit has been dropping since September 2007



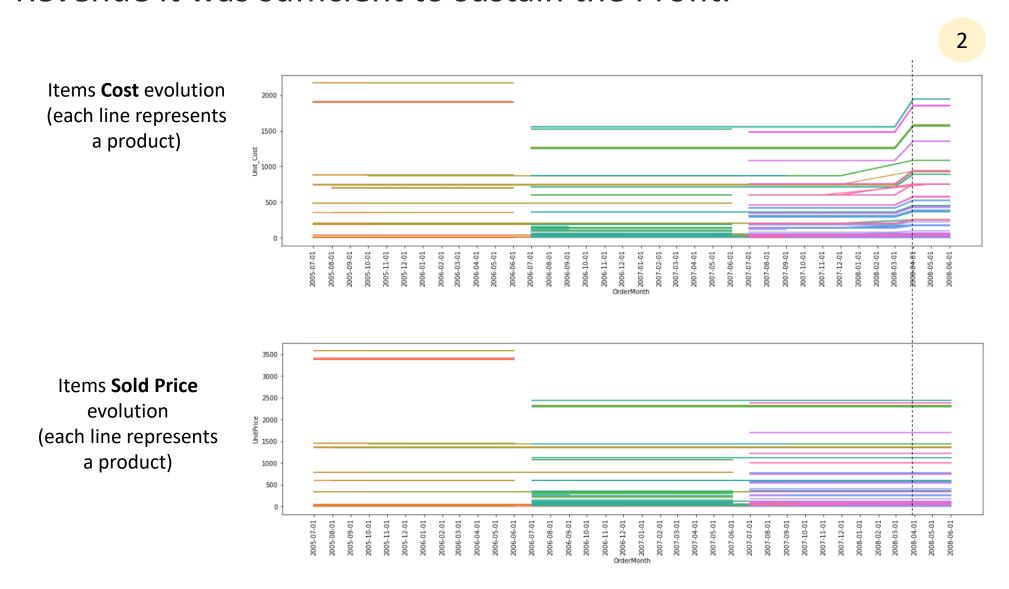
Such drop can be broken in two moments:



First moment: drop in Revenue, thus Profit, is mainly caused by customers from February, March, April and May 2007 cohorts. They created a "gap" of revenue by not placing recurrent orders such as in other cohorts.



Second moment: items cost have increased but prices maintained. This explains why, in this new scenario, even with the increase in Revenue it was sufficient to sustain the Profit.



Recommendation

• Contact customers from Feb, Mar, Apr and May 2007 cohorts and try to recover them or at least understand their churn reason(s);

Prices to the customers have never been increased, after the increase in items costs it's time
to work on a price increase strategy in order to sustain the profit.

• BONUS: further analysis on what makes a strong cohort in terms of revenue (darker cohorts on slide 4)