

PCS3432 - Laboratório de Processadores

Tarefa - E8

Bruno Mariz - 11261826

Códigos utilizado na tarefa:

11261826.c:

```
#include <stdio.h>

extern int int2str(int a, char *string);
void impstr(char *pont);

int main()
{
    __asm__("pronto: nop\n\t");

    char strNUSP[100];

    int NUSP = 826;
    int2str(NUSP, strNUSP);
    impstr(strNUSP);
    return 0;
}

void impstr(char *pont)
{
    __asm__("inic_imprime: nop\n\t");
    if (pont[0] != 0)
    {
        // imprime caracter *pont
        printf("%c\n", pont[0]);
        impstr(pont + 1);
    }
    __asm__("fim_imprime: nop\n\t");
    return;
}
```

int2str.s:

```
.text
.globl int2str

teste:
```

```
@ Inicializar parametros
LDR r0, =826 @ dividendo
@ LDR r0, =832 @ dividendo
LDR r1, =pontstr @ string
```

```
BL int2str
B fim
```

int2str:

```
@ Transforma inteiro em string
```

```
@ Salva contexto
STMFD sp!, {fp, ip, lr}
```

```
@ Inicializa contador
MOV r7, #0
```

```
@ While r0 != 0
while_int2str:
CMP      r0, #0
BNE      while_int2str_not_zero
@ Adiciona 0 ao fim da string
RSB r6, r7, #2
STRB r5, [r1, r6]
LDMFD sp!, {fp, ip, lr}
MOV      pc, lr
```

```
while_int2str_not_zero:
@ Divide o parametro por 10 e pega proximo numero
STMFD sp!, {r1, r7}
MOV r1, #10
BL divisao
LDMFD sp!, {r1, r7}
```

```
@ Guarda proximo digito como char
ADD r5, r5, #0x30
RSB r6, r7, #2
STRB r5, [r1, r6]
```

```
@ Atualiza dividendo com o quociente anterior
MOV r0, r3
```

```
@ Incrementa contador
ADD r7, r7, #1
```

```
BAL      while_int2str
```

divisao:

```
STMFD sp!, {fp, ip, lr}
MOV r3, #0x0 @ quociente
```

```

    @ Inicializar resto com dividendo
    MOV r5, r0 @ resto
    @ Salva divisor original
    MOV r7, r1

    @ Mover bits do divisor para a esquerda
    BL mover_bits_divisor

    @ Comparar dividendo divisor
    if_compara_dividendo_divisor:
    CMP r5, r1
    BGE cabe
    nao_cabe:
    @ Concatena 0 ao fim do quociente
    MOV r3, r3, LSL #1
    B desloca_divisor
    cabe:
    @ Subtrai divisor do dividendo
    SUB r5, r5, r1
    @ Concatena 1 ao fim do quociente
    MOV r3, r3, LSL #1
    ADD r3, r3, #1
    desloca_divisor:
    MOV r1, r1, LSR #1
    until_compara_divisor_com_original:
    CMP r1, r7
    BGE if_compara_dividendo_divisor

    @ fim da funcao
    LDMFD sp!, {fp, ip, lr}
    MOV pc, lr

mover_bits_divisor:
    @ Checa se primeiro bit do r1 eh 1
    TST    r1, #0x40000000
    BEQ    a_mbd @ se for 0, faz o salto
    MOV    pc, lr @ se for 1, volta para o programa
a_mbd:
    MOV r1, r1, LSL #1 @ desloca bits do r1 para a esquerda
    B mover_bits_divisor

@ Fim do programa
fim:
MOV r0, #0x18
LDR r0, =0x20026
SWI 0x0

.data
pontstr: .ascii ""

```

Os códigos foram compilados utilizando o comando:

```
gcc int2str.s 11261826.c
```

Ao notar que utilizando a função `printf("%c", pont[0]);` (sem `\n`) os dígitos eram impressos todos de uma vez, foi utilizada a função `printf("%c\n", pont[0]);` para que fosse impresso um dígito por vez.

Ao executar o programa no gdb com o comando

```
gdb a.out
```

foram observados os dígitos sendo impressos um a um:

```
Register group: general
r0      0x1fff86 2097030
r2      0x1057c  66940
r4      0x1      1
r6      0xffffffff -1
r8      0x0      0
r10     0x200100 2097408
r12     0x1fff58 2096984
r1      0x0      0
r3      0x1fff86 2097030
r5      0x38     56
r7      0x3      3
r9      0x0      0
r11     0x1fff54 2096980
sp      0x1fff44 2096964

11261826.c
15
16 void inic_imprime(char *pont)
17 {
B+> 18     asm ("inic_imprime: nop\n\t");
19     if (pont[0] != 0)
20     {
21         // imprime caracter *pont
22         printf("%c\n", pont[0]);

sim process 42 In: inic_imprime                               Line: 18  PC: 0x833c
8

Breakpoint 2, inic_imprime () at 11261826.c:18
(gdb) c
Continuing.
2

Breakpoint 2, inic_imprime () at 11261826.c:18
(gdb) █

2

Breakpoint 2, inic_imprime () at 11261826.c:18
(gdb) c
Continuing.
6

Breakpoint 2, inic_imprime () at 11261826.c:18
(gdb) █
```

Foram então executados os comandos do enunciado em 8.3.4 e foi gerado o arquivo de saída a seguir:

11261826.txt:

warning: Current output protocol does not support redirection

Continuing.

0x1fff6c:	0x001fff84	0x001ffff4	0x001fff80	0x0000831c
0x1fff7c:	0x00008338	0x3800033a	0x00363238	0x00000000
0x1fff8c:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fff9c:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fffac:	0x00000000	0x00000000	0x00000000	0x00000001

Continuing.

8

0x1fff58:	0x001fff85	0x001fff7c	0x001fff6c	0x00008378
0x1fff68:	0x00008338	0x001fff84	0x001ffff4	0x001fff80
0x1fff78:	0x0000831c	0x00008338	0x3800033a	0x00363238
0x1fff88:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fff98:	0x00000000	0x00000000	0x00000000	0x00000000

Continuing.

2

0x1fff44:	0x001fff86	0x001fff68	0x001fff58	0x00008378
0x1fff54:	0x00008338	0x001fff85	0x001fff7c	0x001fff6c
0x1fff64:	0x00008378	0x00008338	0x001fff84	0x001ffff4
0x1fff74:	0x001fff80	0x0000831c	0x00008338	0x3800033a
0x1fff84:	0x00363238	0x00000000	0x00000000	0x00000000

Continuing.

6

0x1fff30:	0x001fff87	0x001fff54	0x001fff44	0x00008378
0x1fff40:	0x00008338	0x001fff86	0x001fff68	0x001fff58
0x1fff50:	0x00008378	0x00008338	0x001fff85	0x001fff7c
0x1fff60:	0x001fff6c	0x00008378	0x00008338	0x001fff84
0x1fff70:	0x001ffff4	0x001fff80	0x0000831c	0x00008338

Continuing.

0x1fff30:	0x001fff87	0x001fff54	0x001fff44	0x00008378
0x1fff40:	0x00008338	0x001fff86	0x001fff68	0x001fff58
0x1fff50:	0x00008378	0x00008338	0x001fff85	0x001fff7c
0x1fff60:	0x001fff6c	0x00008378	0x00008338	0x001fff84
0x1fff70:	0x001ffff4	0x001fff80	0x0000831c	0x00008338

Continuing.

0x1fff44:	0x001fff86	0x001fff68	0x001fff58	0x00008378
0x1fff54:	0x00008338	0x001fff85	0x001fff7c	0x001fff6c
0x1fff64:	0x00008378	0x00008338	0x001fff84	0x001ffff4
0x1fff74:	0x001fff80	0x0000831c	0x00008338	0x3800033a
0x1fff84:	0x00363238	0x00000000	0x00000000	0x00000000

Continuing.

0x1fff58:	0x001fff85	0x001fff7c	0x001fff6c	0x00008378
0x1fff68:	0x00008338	0x001fff84	0x001ffff4	0x001fff80
0x1fff78:	0x0000831c	0x00008338	0x3800033a	0x00363238
0x1fff88:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fff98:	0x00000000	0x00000000	0x00000000	0x00000000

Continuing.

0x1fff6c:	0x001fff84	0x001ffff4	0x001fff80	0x0000831c
0x1fff7c:	0x00008338	0x3800033a	0x00363238	0x00000000
0x1fff8c:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fff9c:	0x00000000	0x00000000	0x00000000	0x00000000
0x1fffac:	0x00000000	0x00000000	0x00000000	0x00000001

Breakpoint 4 at 0x82c8: file int2str.s, line 102.

Continuing.

A execução do programa foi mostrada ao professor, que aprovou o resultado.