BRUNO MORÁN VIVANCO

COMPUTER SCIENCE STUDENT

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ABOUT ME

I am currently finishing my degree in computer science with a major in software engineering while doing a curricular internship, which has allowed me to continue acquiring the knowledge of my career and get my first work experience in the sector.
See my portfolio for more information

EXPERIENCE

MIDOKURA (Sony Group) (April 2024-Currently)
Software Engineer Intern
Intern as a software engineer in charge of developing a memory profiler addressed to the rest of developers using WebAssembly in which they can follow the resource consumption in the applications. Develop Edge applications for IoT devices. **Technologies used: C/C++, Python, Docker, Git, TypeScript.**

UNIMATE
Group project
Application developed by a team of 8 people with a social network theme in which a forum, private and group chats, a personal profile recommender, a map with points of interest and an OCR system were implemented. **Technologies used: JavaScript, React, React Native, Google Firebase.**

F1 World Championship
Group project
Data analysis and computational learning project using historical Formula 1 data to analyse driver and team performance, analyse the most challenging circuits, identify historical trends, predict results for the 2025 season using machine learning. **Technologies used: Python,**

EDUCATION

Degree in Computer Science (2021- Currently)
Currently in 4th year.

SKILLS

Languages
Spanish: native
Catalan: native
English: B2

Technologies
C/C++, Python, SQL, Java,
Flutter, HTML/CSS, PHP,
JavaScript, TypeScript, Docker,
Git

Competencies
Teamwork
Organization
Continuous learning
Critical thinking