# A polynomial algorithm for the deterministic mean payoff game

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#### Abstract

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We consider an infinite-horizon game on a directed graph (X, E) between two players, MAX and MIN. For any vertex x, we write  $E(x) = \{y; (x, y) \in E\}$  for the set of vertices that can be reached from x by following one edge and we assume  $E(x) \neq \emptyset$ . The set of vertices  $X = \{1, 2, ..., n\}$  of the graph is partitionned into the sets  $X_+$  and  $X_-$  of nodes respectively controlled by MAX and MIN. The game starts in some vertex  $x_0$ . At each time step, the player who controls the current vertex chooses a next vertex by following an edge. So on and so forth, the choices generate an infinitely long trajectory  $(x_0, x_1, ...)$ . In the mean payoff game, the goal of MAX is to maximize

$$\lim \inf_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T} r(x_t),$$

while that of MIN is to minimize

$$\lim \sup_{T \to \infty} \frac{1}{T} \sum_{t=0}^{T} r(x_t).$$

As a proxy to solve the mean payoff game, our technical developments will mainly consider the  $\gamma$ -discounted payoff for some  $0 \le \gamma < 1$ , where the goal of MAX is to maximize

$$(1 - \gamma) \sum_{t=0}^{\infty} \gamma^t r(x_t)$$

while that of MIN is to minimize this quantity. LITERATURE

### 1 Preliminaries

Let M and N be the set of stationary policies for MAX and MIN:

$$M = \{ \mu : X_+ \to X ; \forall x \in X_+, \ \mu(x) \in E(x) \},$$

$$N = \{ \nu : X_- \to X ; \forall x \in X_-, \ \nu(x) \in E(x) \}.$$

For any policies  $\mu \in M$  and  $\nu \in N$ , let us write  $P_{\mu,\nu}$  for the transition matrix induced by  $\mu$  and  $\nu$ :

$$\forall x \in X_+, \forall y \in X, \quad P_{\mu,\nu}(x,y) = \mathbb{1}_{\mu(x)=y},$$
  
$$\forall x \in X_-, \forall y \in X, \quad P_{\mu,\nu}(x,y) = \mathbb{1}_{\nu(x)=y}.$$

Seeing the reward  $r: X \to 0, 1, \dots, R$  and any function  $v: X \to \mathbb{R}$  as vectors of  $\mathbb{R}^n$ , consider the following Bellman operators

$$T_{\mu,\nu}v = (1 - \gamma)r + \gamma P_{\mu,\nu}v,$$

$$T_{\mu}v = \min_{\nu} T_{\mu,\nu}v,$$

$$\tilde{T}_{\nu}v = \max_{\mu} T_{\mu,\nu}v,$$

$$Tv = \max_{\mu} T_{\mu}v = \min_{\nu} \tilde{T}_{\nu}v.$$

that are  $\gamma$ -contractions with respect to the max-norm  $\|\cdot\|$ , defined for all  $u \in \mathbb{R}^n$  as  $\|u\| = \max_{x \in X} |u(x)|$ . For any policies  $\mu \in M$  and  $\nu \in N$ , the value  $v_{\mu,\nu}(x)$  obtained by following policies  $\mu$  and  $\nu$  satisfies

$$v_{\mu,\nu} = (1 - \gamma) \sum_{t=0}^{\infty} (\gamma P_{\mu,\nu})^t r = (1 - \gamma)(I - \gamma P_{\mu,\nu})^{-1} r,$$

and is the only fixed point of the operator  $T_{\mu,\nu}$ . Given any policy  $\mu$  for MAX, the minimal value that MIN can obtain

$$v_{\mu} = \min_{\nu} v_{\mu,\nu}$$

is the fixed point of the operator  $T_{\mu}$ , and it is well known that any policy  $\nu_{+}$  for MIN such that  $T_{\mu,\nu_{+}}v_{\mu}=T_{\mu}v_{\mu}=v_{\mu}$  is optimal. Symmetrically, given any policy  $\nu$  for MIN, the maximal value that MAX can obtain

$$\tilde{v}_{\mu} = \max_{\nu} v_{\mu,\nu}$$

is the fixed point of  $\tilde{T}_{\nu}$ , and it is well known that any policy  $\mu_{+}$  for MAX such that  $T_{\mu_{+},\nu}v_{\mu}=\tilde{T}_{\nu}\tilde{v}_{\nu}=\tilde{v}_{\nu}$  is optimal. The optimal value

$$v_* = \max_{\mu} \min_{\nu} v_{\mu,\nu}$$

is the fixed point of the operator T. Let  $(\mu_*, \nu_*)$  be any pair of positional strategies such that  $T_{\mu_*, \nu_*} v_* = T v_*$ . It is well-known that  $(\mu_*, \nu_*)$  is optimal.

## 2 Algorithm

Consider the following algorithm that iterates on policies of player MAX.

$$v_k = T_{\mu_k} v_k,$$
  
$$T^n v_k = T_{\vec{\mu}'_{k+1}} v_k$$

### 3 Analysis

A local Bellman equation? Our main technical result is the following observation.

**Lemma 1.** For any v, such that  $v \leq Tv$ , find  $v_1, \ldots, v_n$  be a set of policies such that

$$T^n v = \tilde{T}_{\nu_1} \dots \tilde{T}_{\nu_n} v.$$

Take any starting state x. By the pigeonhole principle, there necessarily exist i, c, y such that  $0 \le i < i + c \le n$  and

$$\mathbb{1}_y = \mathbb{1}_x P_{\mu_*,\nu_1} \dots P_{\mu_*,\nu_i} = \mathbb{1}_x P_{\mu_*,\nu_1} \dots P_{\mu_*,\nu_{i+c}},$$

for which we have

$$\mathbb{1}_x(v_* - T^n v) \le \mathbb{1}_x(T^n v - v) + \frac{\gamma}{1 - \gamma} \mathbb{1}_y(T^n v - v).$$

#### Remark 1.

*Proof.* First, observe that by the monotonicity of T, and since  $v \leq Tv$ , we have

$$v \le Tv \le T^2v \le \dots \le T^nv.$$

Let  $\nu_1, \ldots, \nu_n$  be a set of policies such that

$$T^n v = \tilde{T}_{\nu_1} \dots \tilde{T}_{\nu_n} v.$$

$$\mathbb{1}_y = \mathbb{1}_x P_{\mu_*,\nu_1} \dots P_{\mu_*,\nu_i} = \mathbb{1}_x P_{\mu_*,\nu_1} \dots P_{\mu_*,\nu_{i+c}}.$$

Consider a play where MAX uses  $\mu_*$  and MIN uses the policy  $\nu = \nu_1 \dots \nu_i (\nu_{i+1} \dots \nu_{i+c})^{\infty}$ : the trajectory formed by this play is a path of length i followed by an infinitely repeated cycle of length i. By a telescoping argument, we have for any i

$$\begin{split} v_{\mu_*,\nu}(x) - w(x) &= \mathbbm{1}_x (T_{\mu_*,\nu_1} \dots T_{\mu_*,\nu_{i+c}} w - w) + \gamma^{i+c} \mathbbm{1}_y (I - \gamma^c P_{\mu_*,\nu_i} \dots P_{\mu_*,\nu_{i+c}})^{-1} (T_{\mu_*,\nu_{i+1}} \dots T_{\mu_*,\nu_{i+c}} w - w) \\ &= \mathbbm{1}_x (T_{\mu_*,\nu_1} \dots T_{\mu_*,\nu_{i+c}} w - w) + \frac{\gamma^{i+c}}{1 - \gamma^c} \mathbbm{1}_y (T_{\mu_*,\nu_{i+1}} \dots T_{\mu_*,\nu_{i+c}} w - w) \\ &\leq \mathbbm{1}_x (\tilde{T}_{\nu_1} \dots \tilde{T}_{\nu_{i+c}} w - w) + \frac{\gamma^{i+c}}{1 - \gamma^c} \mathbbm{1}_y (\tilde{T}_{\nu_{i+1}} \dots \tilde{T}_{\nu_{i+c}} w - w) \end{split}$$

Taking  $w = \tilde{T}_{\nu_{i+c+1}} \dots T_{\nu_n} v$ , and recalling the definition of  $\nu_1, \dots, \nu_n$ , we obtain

$$\begin{split} v_{\mu_*,\nu}(x) - T^n v(x) &\leq v_{\mu_*,\nu}(x) - w(x) \\ &\leq \mathbbm{1}_x(T^n v - v) + \frac{\gamma^{i+c}}{1-\gamma^c} \mathbbm{1}_y(T^{n-i}v - v) \\ &\leq \mathbbm{1}_x(T^n v - v) + \frac{\gamma}{1-\gamma} \mathbbm{1}_y(T^n v - v). \end{split}$$

The result follows by noting that  $v_*(x) \leq v_{\mu_*,\nu}(x)$ .

$$\begin{split} v_{k+1} - v_k &= (I - \gamma^n P_{\vec{\mu}_{k+1}, \vec{\nu}_{k+1}})^{-1} (T_{\vec{\mu}_{k+1}, \vec{\nu}_{k+1}} v_k - v_k) \\ &= \frac{1}{1 - \gamma^n} (T_{\vec{\mu}_{k+1}, \vec{\nu}_{k+1}} v_k - v_k) \\ &\geq \frac{1}{1 - \gamma^n} (T_{\vec{\mu}_{k+1}} v_k - v_k) \\ &= \frac{1}{1 - \gamma^n} (T^n v_k - v_k) \\ &\geq \frac{1 - \gamma}{1 - \gamma^n} (v_* - T^n v_k) \\ &\geq \frac{1}{n} (v_* - T^n v_k) \\ &= \frac{1}{n} (v_* - T_{\vec{\mu}_{k+1}, \vec{\nu}_{k+1}} v_k) \\ &\geq \frac{1}{n} (v_* - v_{k+1}). \end{split}$$

As a consequence:

$$v_* - v_{k+1} = v_* - v_k - (v_{k+1} - v_k)$$

$$\leq \left(1 - \frac{1}{n}\right)(v_* - v_k).$$