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# Bruno Ribeiro Scholz

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## ABOUT ME

Accomplished Full Stack Drupal Developer (Triple Certified Drupal Expert) at VML with over 15 years of extensive experience in software engineering, specializing in frontend development and infrastructure operation. Recognized for exceptional problem-solving abilities and a lifelong commitment to learning, I bring an entrepreneurial mindset to every project.

My passion lies in crafting intelligent solutions that not only meet but exceed customer expectations. I thrive in challenging environments that demand a diverse skill set and sharp critical thinking.

Continuously dedicated to staying ahead of the curve I invest time in mastering new technologies and tools to ensure optimal performance and innovation. With a proven track record of continuous improvement, recent peer reviews highlight excellent communication skills and collaborative teamwork.

## EXPERIENCE

### WUNDERMAN THOMPSON TECH / VML

#### Backend Engineer - Drupal, PHP, Vue

January 2022 - Current

Spearheaded full-stack development efforts on high-profile Drupal projects for clients such as FitnessFirst and AB-INBEV.

Engineered a custom Acquia DAM image cropper module, enhancing customer experience by streamlining image curation workflows.

Led the development of a sophisticated multi-page webform, serving as the primary subscription source, with custom components, themes, and integrated external API.

### POSSIBLE / WUNDERMAN THOMPSON TECH

#### Frontend Engineer - Angular, React, Drupal

January 2021 - Current

Contributed to diverse client projects including Siemens and DWS Bank, delivering robust frontend solutions.

Developed an interactive game using CreateJS for SporTV, showcasing creativity and innovation in gaming.

Implemented single sign-on (SSO) integration with AzureAD in Symfony 3, enhancing security and user experience.

Crafted mobile applications with Cordova, extending client reach to mobile platforms.

## **OCTION**

### **Co-Founder & Game Developer** – *Unity3D(C#), Angular, Python, PHP, MySQL*

February 2014 – August 2016

Conceptualized and developed corporate training products, advergames for business expos, and educational games, demonstrating versatility and creativity in game development.

Contributed to the design of the company's core teaching methodology, incorporating principles from Piaget and Popper, fostering engaging and effective learning experiences.

Engaged in a niche social media project involving blockchain technology, exploring innovative solutions despite the challenging landscape of cryptocurrency in 2016.

## **Banco do Brasil**

*PHP, MySQL, VBA*

May 2006 – February 2014

Collaborated with engineering and logistics management in Manaus (AM) to develop a dashboard for cost control in building and renovation projects, optimizing project management processes.

Designed and implemented VBA mainframe scrapers for data collection and analysis, enabling streamlined reporting and issue identification.

## **ABBRA**

**Developer** – *PHP, MySQL*

April 2004 – May 2006

Engineered a comprehensive system managing the entire legal process lifecycle, from lead generation to contract signing, enhancing operational efficiency and client management.

Developed batch research and verification processes utilizing court databases, enabling efficient analysis of over one million potential clients.

## CERTIFICATIONS

### ACQUIA CERTIFICATION

**DRUPAL 10 Backend Specialist** - *Drupal, PHP, Javascript*

April 2024

### ACQUIA CERTIFICATION

**DRUPAL 10 Frontend Specialist** - *Drupal, PHP, Javascript*

March 2024

### ACQUIA CERTIFICATION

**DRUPAL 10 Developer** - *Drupal, PHP, Javascript*

## EDUCATION

### UNIVERSIDADE POSITIVO, Curitiba

**Digital Games** - *Unity3D, 3DSMax, C#, Javascript*

2013 - 2015 (incomplete)

### UNIVERSIDADE FEDERAL DO AMAZONAS, Manaus

**Computer Science** - *Haskell, Python*

2011 - 2013 (incomplete)

### UNIVERSIDADE TECNOLÓGICA FEDERAL DO PARANÁ, Curitiba

**Electrical Engineering - Electronics and Telecommunication** - *C, C++*

2003 - 2006 (incomplete)