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Outline

1 Support Vector Machines

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In the classification context, try to separate a two-class population by a plane or an hyperplane ($p > 2$)

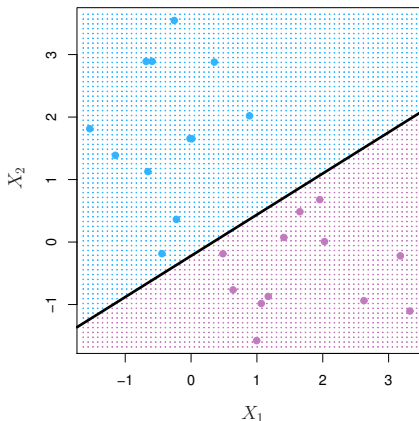
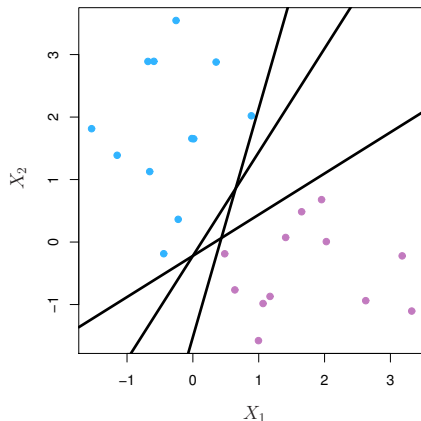
- Maximal Margin classifier, which is translated in a convex optimization problem ;
- When the frontier is clearly non linear, we can use the kernel trick : convert the problem in another (bigger) space where the frontier will be more regular.
- History, one of most successful approach at the end of 90's (V.Vapnik)

Figures Hyperplanes

Outline

1 Support Vector Machines

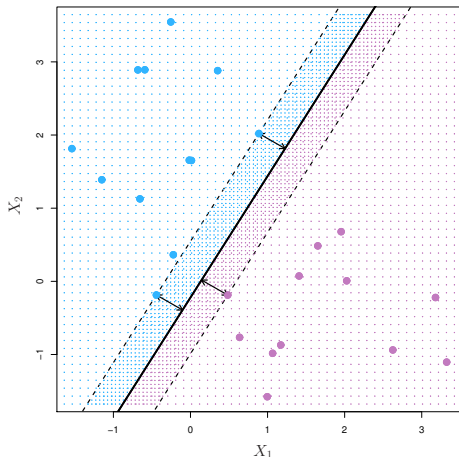
- Motivations
- **Hyperplanes**
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- On the left, three separating hyperplanes
- On the right, a separating hyperplane with the associated regions

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- Among all separating hyperplanes, find the one that makes the biggest gap or margin between the two classes.

Constrained optimization problem

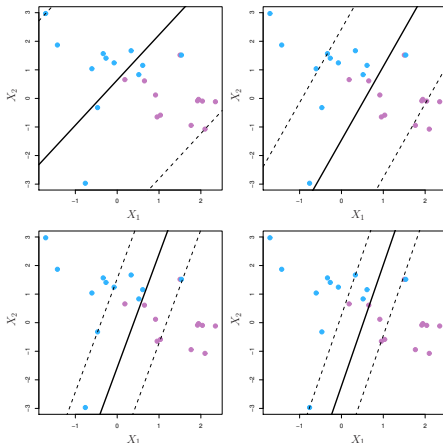
- The preceding problem could be translated in :
$$\text{maximize}_{(\beta_1, \dots, \beta_p)} M$$

subject to $\sum_{i=1}^p \beta_i^2 = 1$ and
 $y_i(\beta_0 + \beta_1 x_{i1} + \dots \beta_p x_{ip}) \geq M$ for all $i = 1 \dots p$
- This can be rephrased as a convex quadratic program, and solved efficiently by the function `svm()` in R-package `e1071`.

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- Taking in account the case when there is no separating hyperplane, we relax the constraint

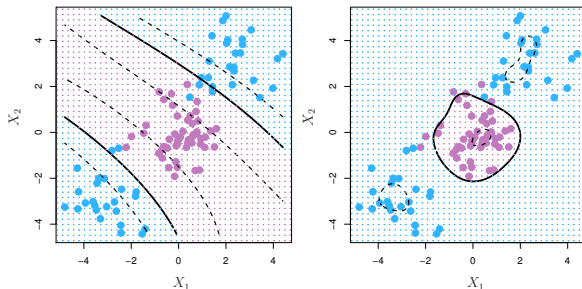
Constrained optimization problem with relaxation

- The optimization problem becomes :
 $\text{maximize}_{(\beta_1, \dots, \beta_p)} M$ subject to $\sum_{i=1}^p \beta_i^2 = 1$ and
 $y_i(\beta_0 + \beta_1 x_{i1} + \dots \beta_p x_{ip}) \geq M(1 - \epsilon_i)$ for all $i = 1 \dots p$ and
 $\epsilon_i > 0$ and $\sum_{i=1}^p \epsilon_i \leq C$
- C is a regularization parameter

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- This is a basis transformation which take in account non-linearities :
 - 1 Polynomial expansion (left)
 - 2 New space, new variables (right)

Kernel trick is a change of base

Approaches based on Support Vector Machine to Classification of Remote Sensing Data 337

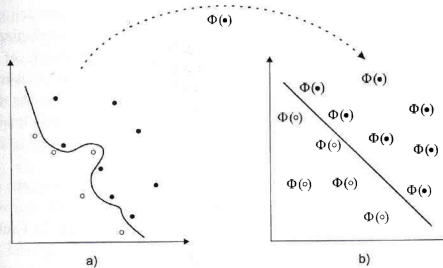
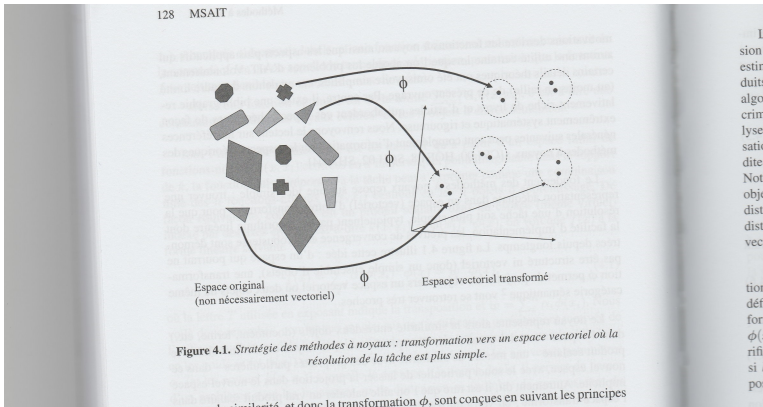


Fig. 2. Transformation of the input data by means of a kernel function into a high dimension feature space. a) Input feature space; b) kernel induced high dimensional feature space.

- This is a basis transformation which take in account non-linearities

Kernel trick is a change of base



- This is a basis transformation which take in account non-linearities

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- Compare SVM and Neural Network (two layers)
- More than two classes classification : OVA (One versus All), OVO (One versus One)

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Which to use : SVM or Logistic Regression ?

- When classes are (nearly) separable, SVM does better than LR. So does LDA.
- When not, LR (with ridge penalty) and SVM very similar.
- If you wish to estimate probabilities, LR is the choice.
Computation of a confident interval (CI).
- For nonlinear boundaries, kernel SVMs are popular. Can use kernels with LR and LDA as well, but computations are more expensive.