# Message Sessions & Correlation



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youtube.com/user/CloudCasts

#### Overview



**Correlation & Message Sessions** 

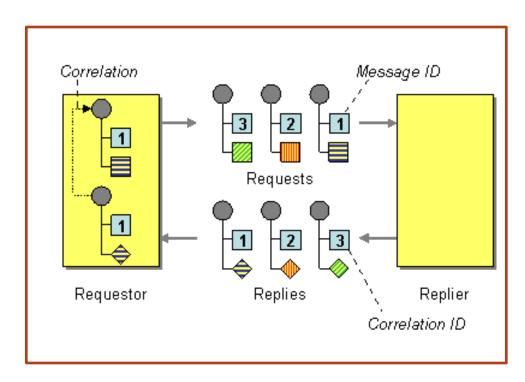
**Demo: Correlation & Message Sessions** 

Request-Response Messaging

**Demo: Request-Response Messaging** 

# Correlation & Message Sessions

### Message Correlation



**Enterprise Integration Patterns** 

- Gregor Hohpe

www.enterpriseintegrationpatterns.com

# Messages have correlation identifier

Often in message header

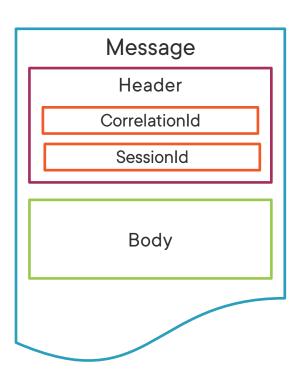
#### Group related messages together

- Sequence of messages

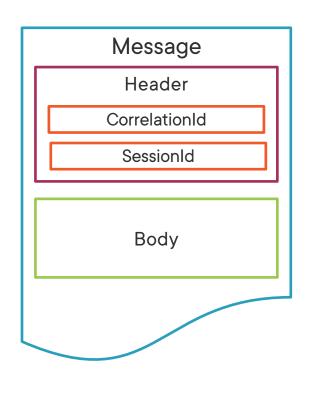
#### Request-reply message pattern

- Correlate reply with request

# Correlation in Brokered Messaging



### Correlation in Brokered Messaging



#### CorrelationId

 Used for more efficient routing between topics and subscriptions

#### SessionId

Used to correlate messages in receiving applications

### Enabling Correlation - Sending

#### Sessions are required on messaging entities

```
// Create a description for the queue.
var rfidCheckoutQueueOptions =
   new CreateQueueOptions(AccountDetails.QueueName)
   {
      RequiresSession = true
   };

// Create a queue based on the queue description.
await administrationClient.CreateQueueAsync(rfidCheckoutQueueOptions);
```

#### Session ID set before sending message

```
// Create a new message from the order item RFID tag.
var tagReadMessage = new ServiceBusMessage(orderJson);

tagReadMessage.SessionId = sessionId;
```

### Enabling Correlation - Receiving

#### Accept a Message Session using a ServiceBusSessionReceiver

```
// Create a session receiver for the next session on a queue var sessionReceiver = await serviceBusClient.AcceptNextSessionAsync(QueueName);
```

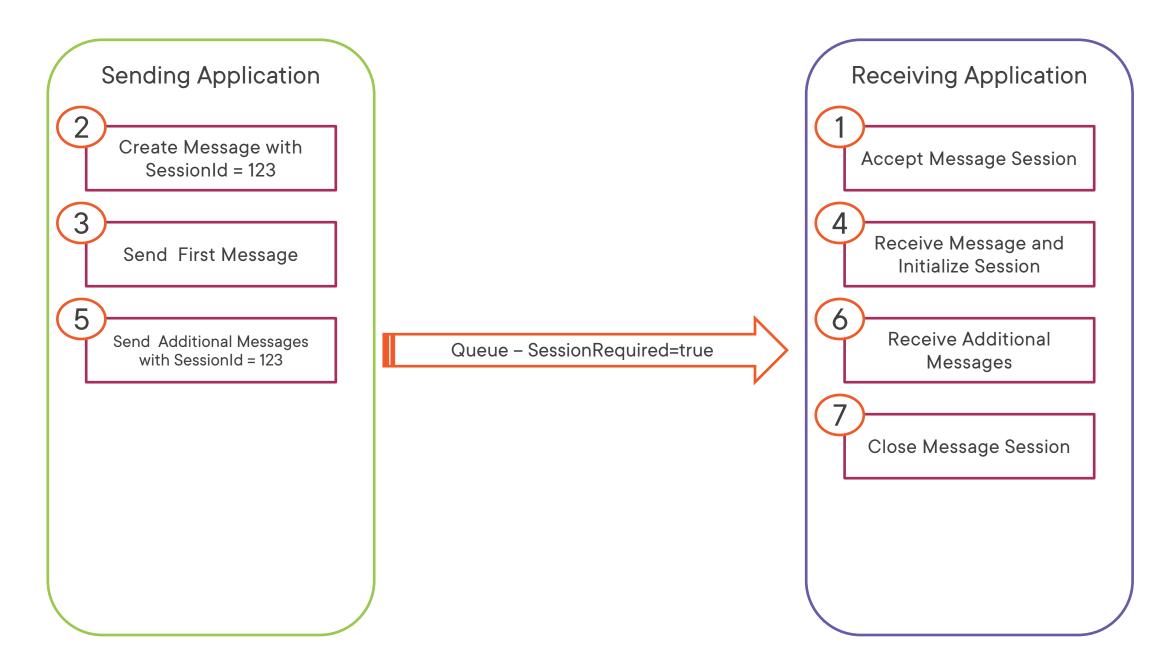
```
// Create a session receiver for a specified session ID var sessionReceiver = await serviceBusClient.AcceptSessionAsync(QueueName, sessionId);
```

#### Receive a Message from the Message Session

```
// Receive a message
var message = await sessionReceiver.ReceiveMessageAsync();

// Process the message
// Complete the message
await messageSession.CompleteMessageAsync(message);
```

# Using Message Sessions



### Demo

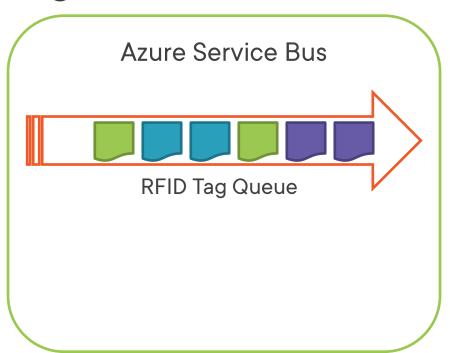


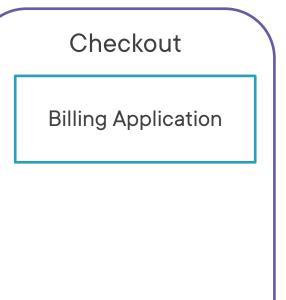
#### **Using Message Sessions**

- Creating a session enabled queue
- Sending messages in a session
- Receiving messages in a session

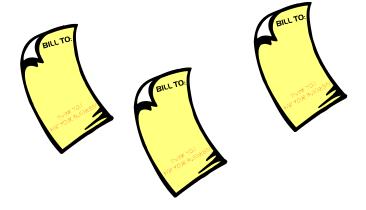
### Using Message Sessions Demo Scenario





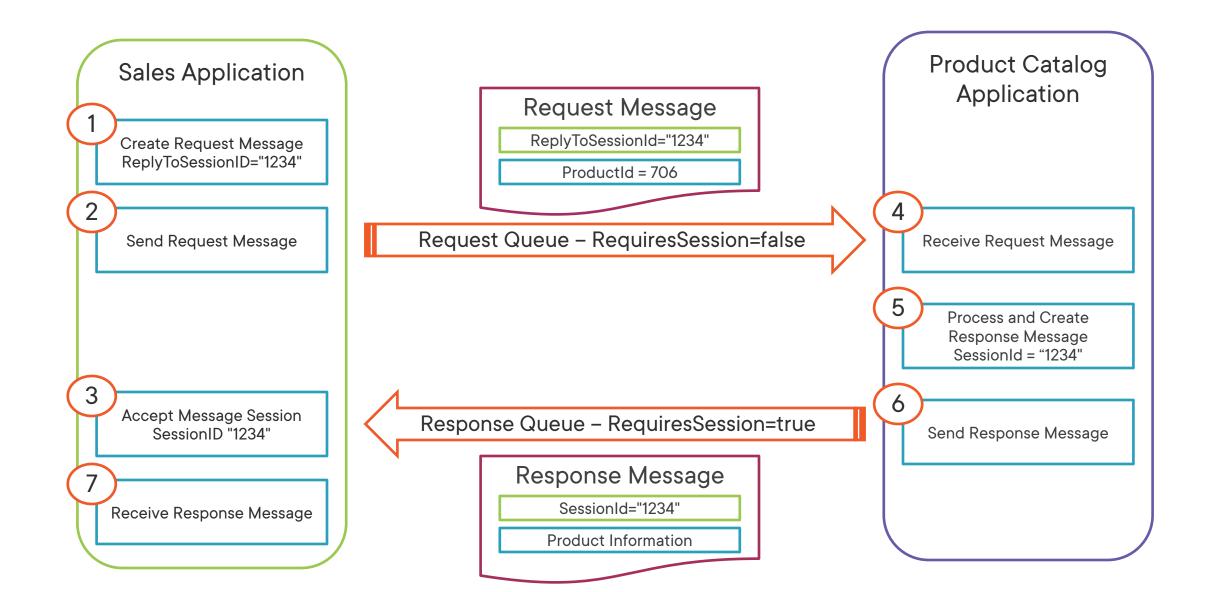






# Request-Response Messaging

### Request-Response Messaging



### Demo



#### **Request-Response Messaging**

- Asynchronous request response messaging
- Correlation using message sessions

## Summary



Sessions can be used to correlate messages in a receiving application

Sessions must be enabled on the queue or topic

SessionID property must be set on messages

Sessions can also be used for correlation in request-response messaging