JIAWEI LIU

jiawei6@illinois.edu ♦ 2nd-year Ph.D. Student ♦ GitHub ♦ HomePage

RESEARCH INTEREST

I am generally interested topics related to *correctness*, *programmability* and *performance* in computer systems, esp. deep-learning (DL) systems. My recent research thread (i.e., Ph.D.) is DL compiler validation & debugging.

EDUCATION

University of Illinois at Urbana-Champaign, IL, US

Ph.D. in Computer Science; GPA: 4.0/4.0

Tongji University, Shanghai, China

B.Eng. in Computer Science

Aug. 2021 - Present Advisor: Lingming Zhang

Sept. 2017 - Jul. 2021

PAPERS AND TALKS

[1] [†]NEURI: Diversifying DNN Generation via Inductive Rule Inference. **Jiawei Liu**, Jinjun Peng, Yuyao Wang, Lingming Zhang.

[2] [ASPLOS'23] NNSMITH: Generating Diverse and Valid Test Cases for Deep Learning Compilers

<u>Jiawei Liu</u>*, Jinkun Lin*, Fabian Ruffy, Cheng Tan, Jinyang Li, Aurojit Panda, Lingming Zhang.

code \diamond artifact \diamond paper \diamond pre-print

Systems Reading Group, University of Illinois at Urbana-Champaign
 Software Engineering Retreat, University of Illinois at Urbana-Champaign
 Sept. 2022

[3] [OOPSLA'22] Coverage-Guided Tensor Compiler Fuzzing with Joint IR-Pass Mutation <u>Jiawei Liu</u>, Yuxiang Wei, Sen Yang, Yinlin Deng, Lingming Zhang. code • artifact • paper

- SPLASH/OOPSLA Conference Talk

Nov 2022

- SAMPL Lunch Talks, University of Washington

May 2022

- Software Engineering Seminar, University of Illinois at Urbana-Champaign

Apr. 2022

[4] [ACMMM'21 OSC] Fast and Flexible Human Pose Estimation with HyperPose Yixiao Guo*, <u>Jiawei Liu</u>*, Guo Li*, Luo Mai, Hao Dong. code ♦ paper

PROFESSIONAL EXPERIENCES

Intern at OctoML

May. - Aug. 2022

Advised by: Yuchen Jin, Sunghyun Park, Tianqi Chen

Dataflow Pattern Language

Designed and implemented a declarative pattern language for simplifying graph optimizations in TVM's Relax IR (PRs: A, B).

Research Assistant at UIUC

Advised by: Lingming Zhang

Apr. 2021 - Present Fuzzing

Doing research in applying PL and formal methods to synthesize Deep-Learning programs for fuzzing and beyond [1]-[3].

Intern at DAMO Academy, Alibaba Cloud

Mar. - Aug. 2021

Advised by: Yuanwei Fang, Yuan Xie (Univ. of California at Santa Barbara)

GNN Serving

Implemented multi-core graph sampling algorithms in C++ for GNN pre-processing, improving prior implementation by over 20×.

Research Assistant at NYU Systems Group

Jul. 2020 - Mar. 2021

Advised by: Jinyang Li

Video Analytics

Designed a programming model, Compare-And-Skip, for doing video analytic with programmable accuracy-efficiency trade-off.

Research Assistant at Peking University

Jan. - Aug. 2020

Advised by: Hao Dong, Luo Mai (Univ. of Edinburgh)

Fast Pose Estimation

Implemented a CPU-GPU scheduler for pose estimation and post-processing algorithms, with up-to 7.3× speedup over SOTA [4].

[†]New work under submission.

^{*} Co-primary.

Intern at ByteDance AI Lab

Feb. - Jul. 2020

Advised by: Guanzhe Huang, Chuanxiong Guo

DNN Model Serving

Developed a model server with dynamic batching and a monitoring sub-system for debugging health/performance of model services.

NOTABLE ACHIEVEMENTS

Qidi Innovation Scholarship of Tongji University (Top 1%)	2020
Selected Entrant for 2020 Google Machine Learning Winter Camp	2019
Winner of International Data Science Hackathon (Chinese Region), Covestro [news]	2019
National 2nd Prize and Province-level 1st Prize in RoboMaster, DJI Inc.	
National 2nd Prize (0.75~3.84%) and Province-level 1st Prize of Chinese Modeling Contest	2018

OPEN-SOURCE CONTRIBUTIONS

I embrace and grow with the Vopen-source community.

Recently, I lead the NNSMITH project, a random DNN synthesizer for testing Deep-Learning (DL) systems. I also have been actively contributed to TVM for bug fixes and the dataflow pattern language of Relax IR to simplify graph optimization. Previously, I developed HyperPose (1200+ stars) for efficient computer vision.

My research facilitates the correctness of DL systems. Since 2021, we found over 150 new bugs for TVM, PyTorch, TensorFlow, TensorRT, and ONNXRuntime. My work have impacted the testing tooling of real-world systems including nvFuser, TensorRT (privately acknowledged by NVIDIA developers) and TVM Relay.

PROFESSIONAL SERVICES

Artifact Evaluation Committee:	PLDI'23, OSDI'22, ATC'22.
Co-Reviewer:	ICSE'23, FSE'22, ASE'22.
Reviewer:	AAAI'23@DCAA

MENTORING

Yuxiang Wei (Summer 2021)	Tongji Univ. \mapsto UIUC Ph.D. Program
Sen Yang (Summer 2021)	Fudan Univ. \mapsto Yale Ph.D. Program

SKILL STACK

My general skill set covers program optimization/analysis, fuzzing, visualization and deep learning. Oftentimes, I code with modern C++ for efficiency with a Python front-end for interoperability.

General: C++, Python, LLVM, Rust, Docker, Git, Grafana, GDB, etc.

Machine Learning & Systems: PyTorch, TensorRT, TensorFlow, TVM, ONNX, Pybind11, etc.

Correctness: Z3, libFuzzer, Sanitizers, Dafny, Spin, etc. Parallel: C++ Thread Library, CUDA, gRPC, etc.