# Coverage-Guided *Tensor Compiler Fuzzing* with Joint IR-Pass Mutation

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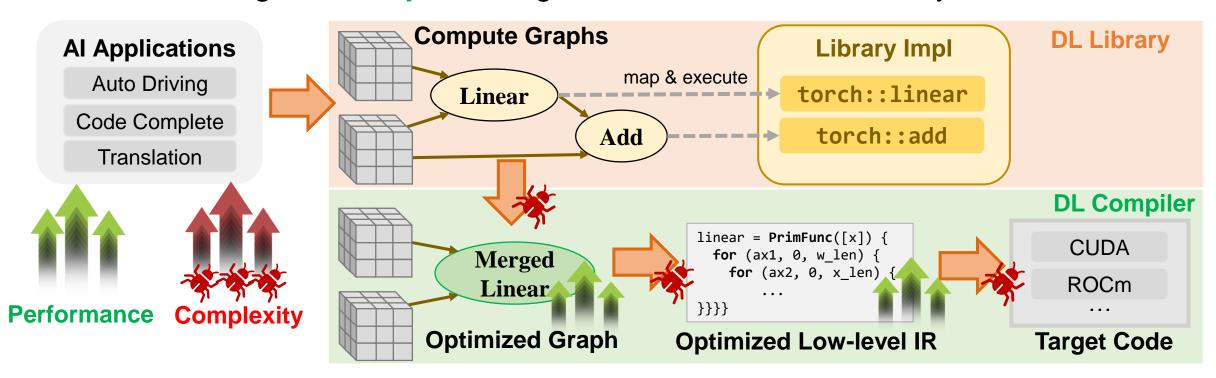


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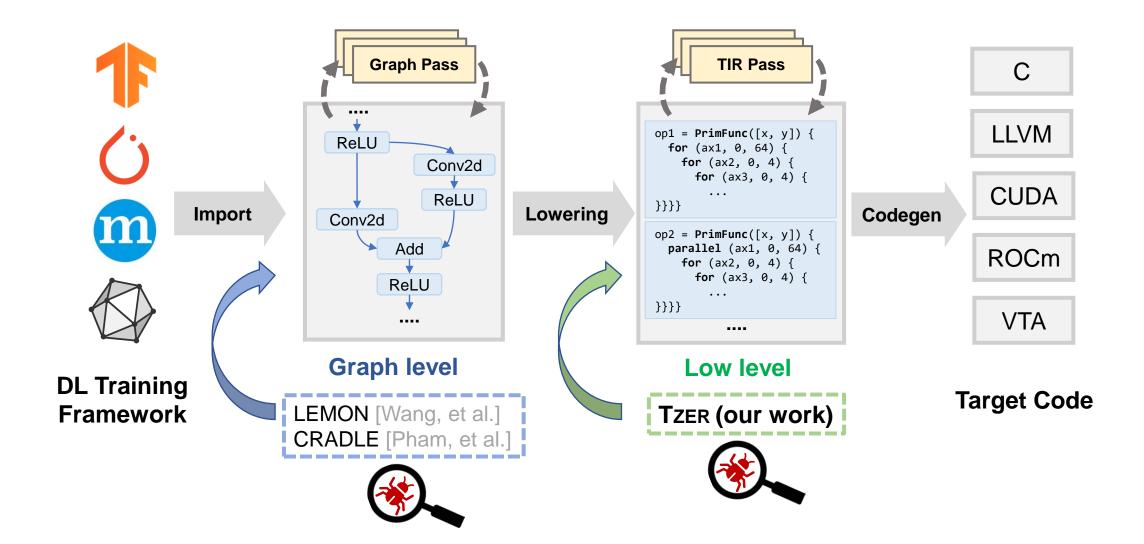
### DL Frameworks: from Libraries to Compilers

- First gen.: Libraries, e.g., PyTorch, TensorFlow.
- Second gen.: Compilers, e.g., TVM, TensorFlow XLA, PyTorch JIT.

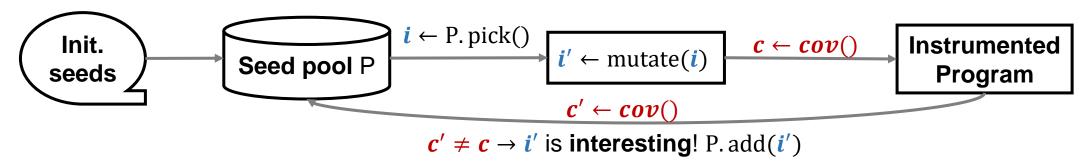


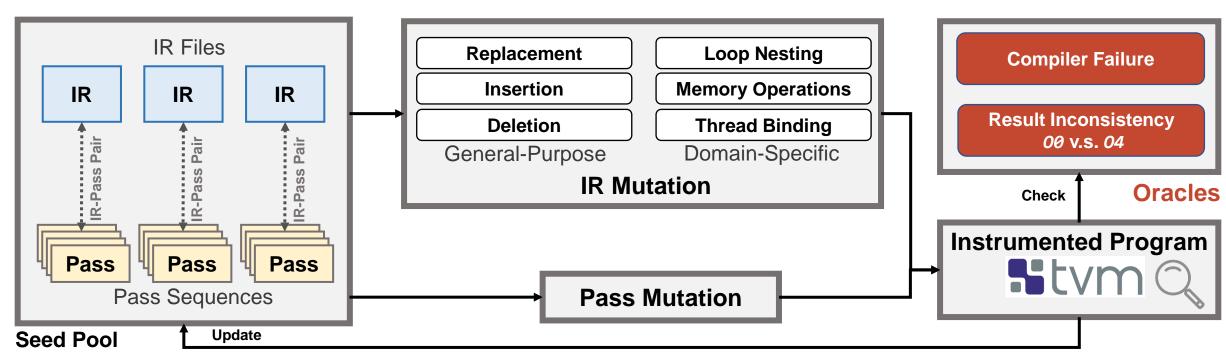
Goal: automatically detect bugs in tensor compilers.

# A Typical Workflow of Tensor Compiler



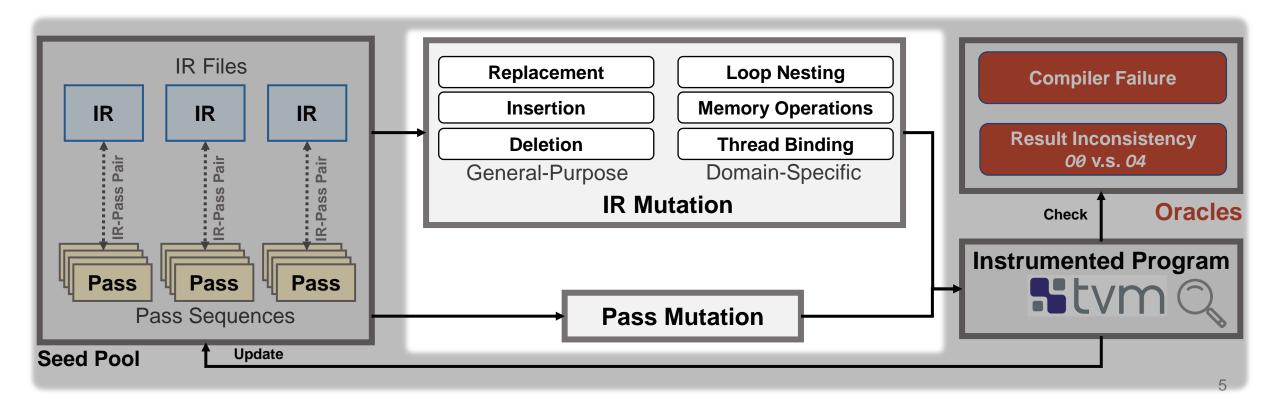
# Fuzzing Loop in Tzer





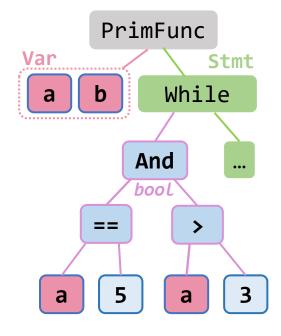
# Generating New Test-Cases with Mutation

- ❖ IR Mutation: practice the compilation of various IR structures.
- Pass Mutation: practice the compatibility of pass orders.



```
PrimFunc(a, b) {
  while (a == 5 && a > 3) {
    ...
  }
}
```

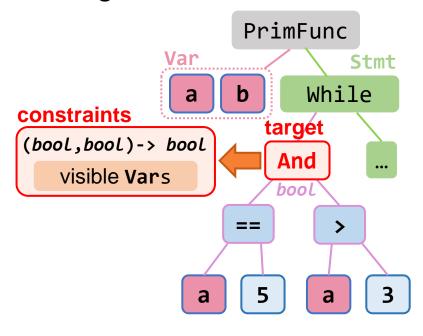
- Select target AST node to mutate.
- Perform insertion/deletion/replacement with constraints.
  - e.g., accessible variables, type requirements, etc.



**Original IR** 

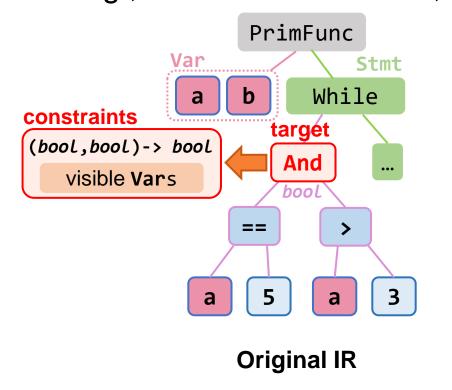
```
PrimFunc(a, b) {
  while (a == 5 && a > 3) {
    ...
  }
}
```

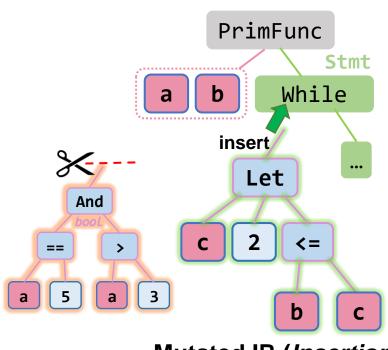
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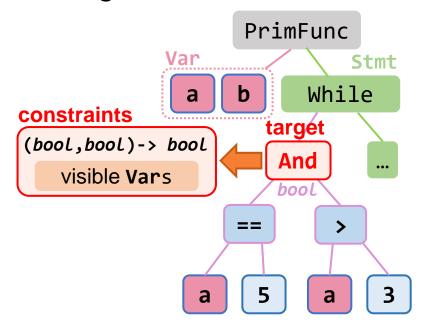




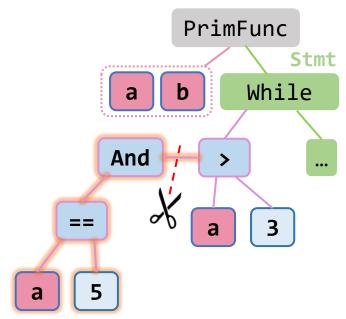
PrimFunc(a, b) {

- while (a == 5 && a > 3) { + while (c = 2; b <= c) {

- ❖ Select target AST node to mutate.
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**Original IR** 



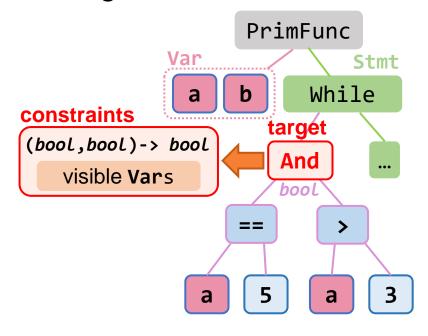
Mutated IR (*Deletion*)

PrimFunc(a, b) {

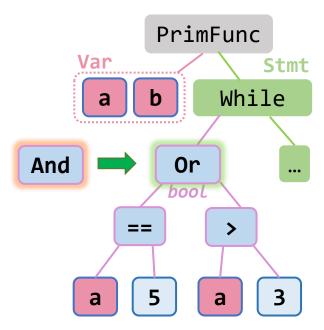
+ while (a > 3) {

- while  $(a == 5 & a > 3) {$ 

- Select target AST node to mutate.
- Perform insertion/deletion/replacement with constraints.
  - e.g., accessible variables, type requirements, etc.



Original IR



Mutated IR (Node Replacement)

PrimFunc(a, b) {

- while (a == 5 && a > 3) { + while (a == 5 || a > 3) {

- Tensor program optimization is highly related to
  - Loops: add outer loops;
  - ❖ Memory: mutate memory load/store;
  - **Threads**: mutate threading patterns.

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  - Loops: insert loops;
  - Memory: mutate memory load/store;
  - Threads: mutate threading patterns.

```
PrimFunc(...) {
   buf[0] = 1
}
```





```
PrimFunc(...) {
    // attr ... unroll_max_step = 2
    unrolled (i, 0, 16) {
        unrolled (j, 0, 16) {
            buf[0] = 1
        }
    }
}
```

- Tensor program optimization is highly related to
  - **Loops**: add outer loops;
  - Memory: mutate memory load/store;
  - Threads: mutate threading patterns.

```
PrimFunc(...) {
    // attr ... unroll_max_step = 2
    unrolled (i, 0, 16) {
        unrolled (j, 0, 16) {
            buf[0] = 1
        }
    }
}
```

#### **Memory Operation**



```
PrimFunc(...) {
    // attr ... unroll_max_step = 2
    unrolled (i, 0, 16) {
        unrolled (j, 0, 16) {
            buf[i * 16 + j] = buf[i + j * 16]
        }
    }
}
```

- Tensor program optimization is highly related to
  - **Loops**: add outer loops;
  - Memory: mutate memory load/store;
  - Threads: mutate threading patterns.

```
PrimFunc(...) {
    // attr ... unroll_max_step = 2
    unrolled (i, 0, 16) {
        unrolled (j, 0, 16) {
            buf[i * 16 + j] = buf[i + j * 16]
        }
    }
}
```

#### **Thread Binding**



```
PrimFunc([]) {
    // attr ... virtual_thread = 2
    launch_thread (t, 0, 2) {
        // attr ... unroll_max_step = 2
        unrolled (i, 0, 16) {
            unrolled (j, 0, 16) {
                buf[i * 16 + j] = buf[i + j * 16]
            }
        }
    }
}
```

# How to mutate <IR, PassSeq> jointly?

Coverage is sensitive to mutation frequency of IR & PassSeq.



 $\langle IR_0, PassSeq_0 \rangle$ 



 $\langle IR_0, PassSeq_2 \rangle$ 

 $\langle IR_0, PassSeq_3 \rangle$ 



 $\langle IR_1, PassSeq_0 \rangle$ 

 $\langle IR_2, PassSeq_0 \rangle$ 

 $\langle IR_3, PassSeq_0 \rangle$ 

#### **Always mutate PassSeqs?**

- Less coverage-efficient than IR mutation.
- Lower compile rate by specific pairs (bug duplicates).

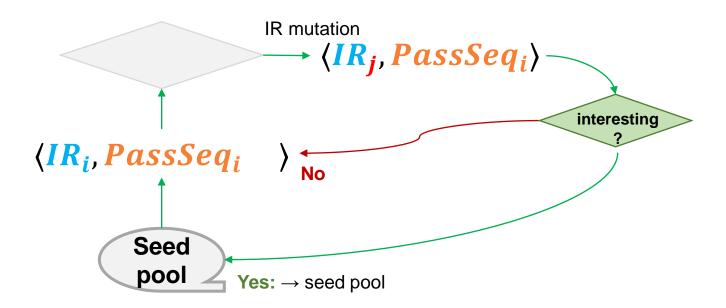
#### Always mutate IRs?

Limited chances for practicing pass orders.

### Joint IR-Pass Mutation

#### Solutions:

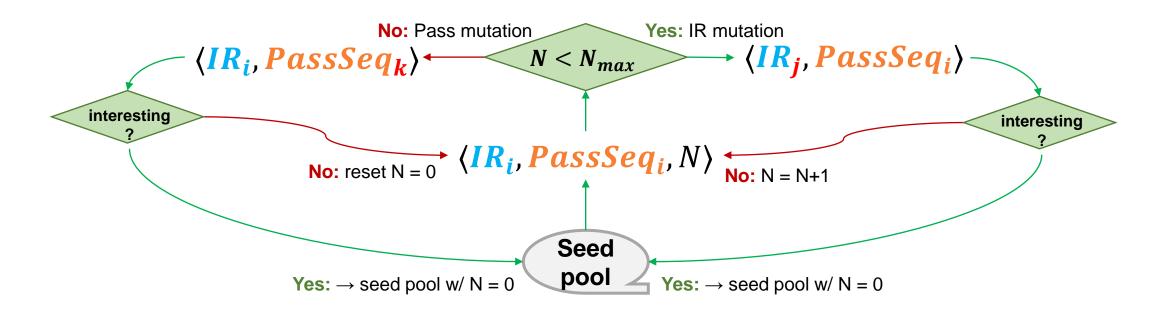
- **Prefer IR mutation with interleaving factor**  $N_{max}$
- ❖ Avoid uninteresting ⟨IR, PassSeq⟩ (no new cov./uncompilable)



### Joint IR-Pass Mutation

#### Solutions:

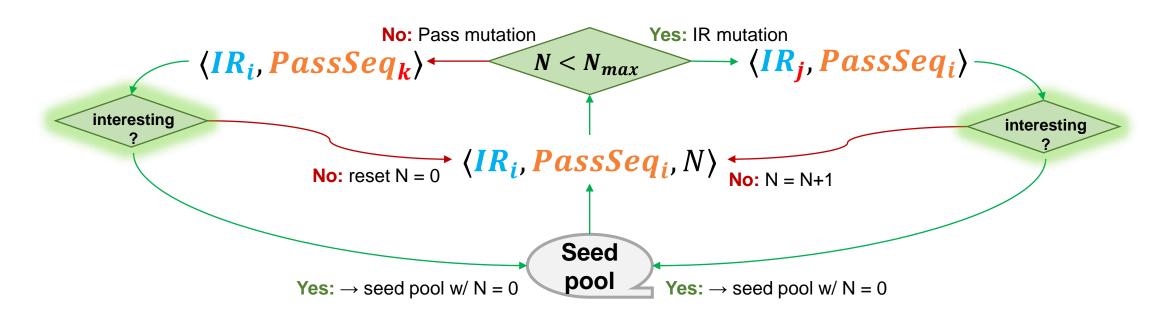
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### Joint IR-Pass Mutation

#### Solutions:

- ightharpoonup Prefer IR mutation with interleaving factor  $N_{max}$
- **❖** Avoid uninteresting ⟨*IR*, *PassSeq*⟩ (no new cov./uncompilable)



# Bug Finding in TVM

49 reported; 37 confirmed; 25 fixed

Among all (37) confirmed bugs:

**❖ LEMON: 3** (8%)

**❖ TVMFuzz: 6 (16%)** 

**❖** LibFuzzer: **3** (8%)

Fuzzing at **Graph** Level

Fuzzing at **TIR** Level

Fuzzing at **Binary** Level

❖ Tzer without pass mutation: 17 (46%)

### Sample: Violation of IR immutability

- The IR module in TVM is copied-on-write.
- The ToBasicBlockNormalForm pass could write the input IR in place even if it is not uniquely owned.
- This is because the use of T\* operator->() const which actually returns a (non-const) mutable.

```
- IRModule ToBasicBlockNormalForm(const IRModule& mod) {
+ IRModule ToBasicBlockNormalForm(const IRModule& mod_) {
+ auto mod = IRModule(mod_->functions, mod_->type_definitions, ...); // Deep copy.
```

tvm/8778: [BUG] ToBasicBlockNormalForm immutability

### Sample: Out of Bound Read

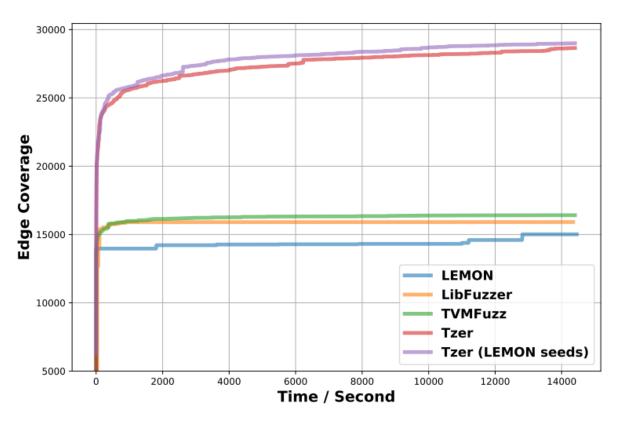
 The IRConvertSSA pass can crash for out-of-bound read when any of the elements in scope\_ is an empty vector.

```
- if (scope_.count(v)) {
+ if (scope_.count(v) && !scope_[v].empty())}

    return Load(op->dtype, scope_[v].back(), op->index, op->predicate);
```

tvm/8930: [Bugfix] Add check to avoid calling back() on an empty container

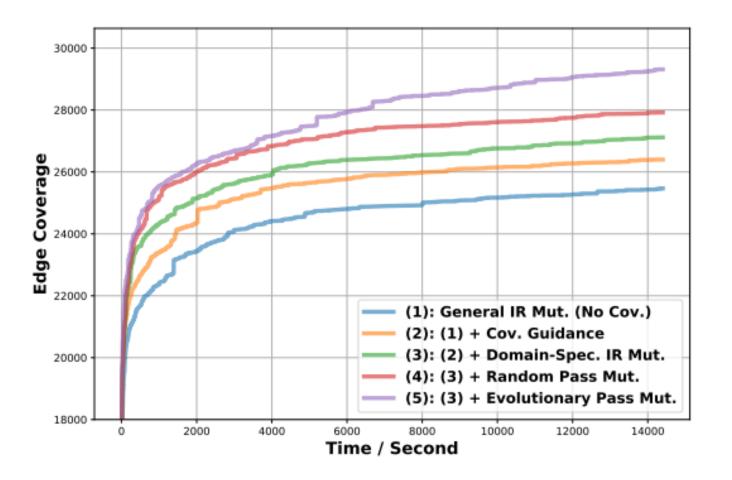
# CFG Edge Coverage over 4 Hours



1.75x higher than TVMFuzz

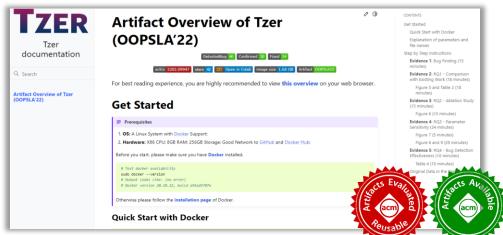
# Coverage: Ablation Study

- ✓ Coverage Guidance.
- ✓ Domain-spec. IR Mut.
- **✓** Pass Mutation.
- **✓** Evolutionary Fuzzing.



# Summary

- **❖** Tzer: a tensor compiler fuzzer
  - General & Domain-spec. IR Mutation
  - Pass Mutation
  - Coverage-guided Evolutionary Fuzzing
- Found 49 bugs (37 confirmed)





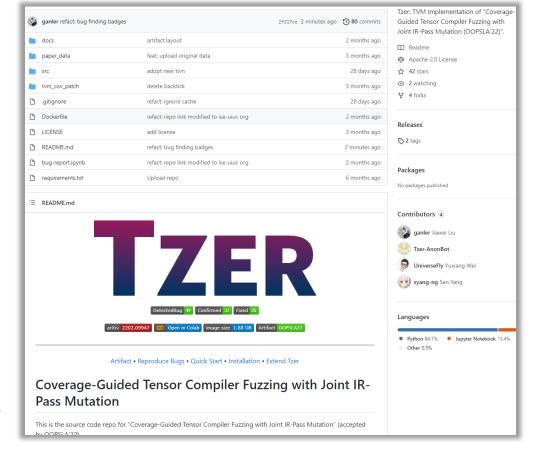




Image: tzerbot/oopsla

