

UNREAL LYRA PROCESSES

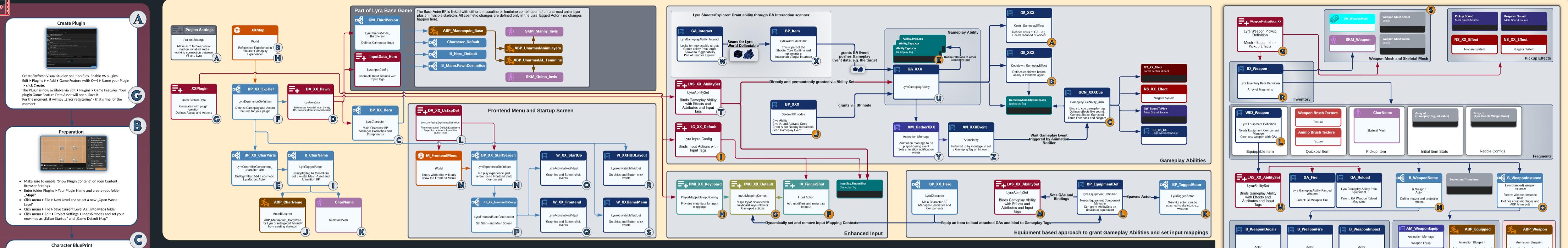
Updated to 5.3.2

PDF

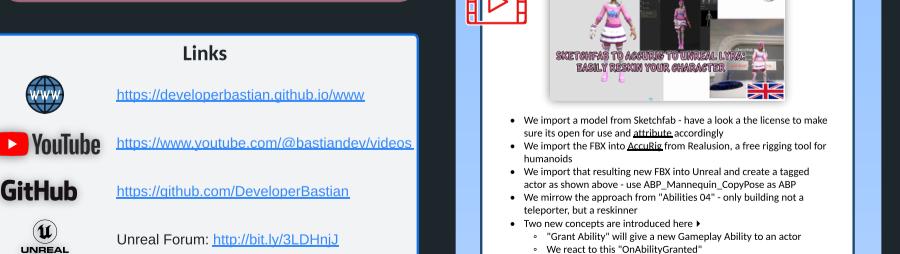
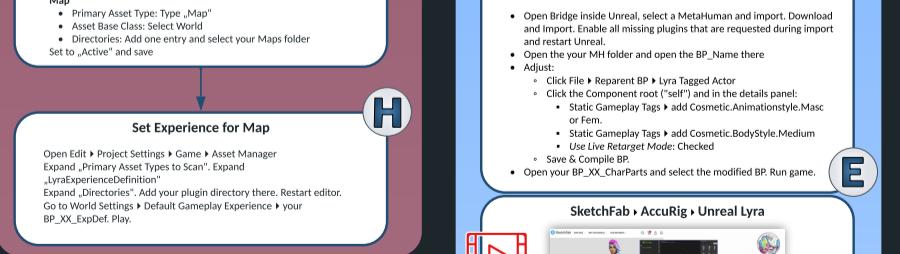
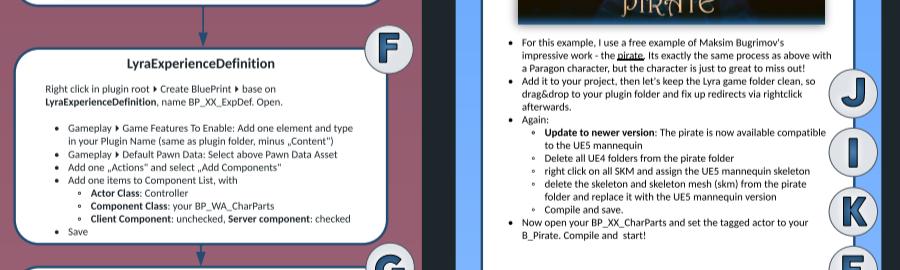
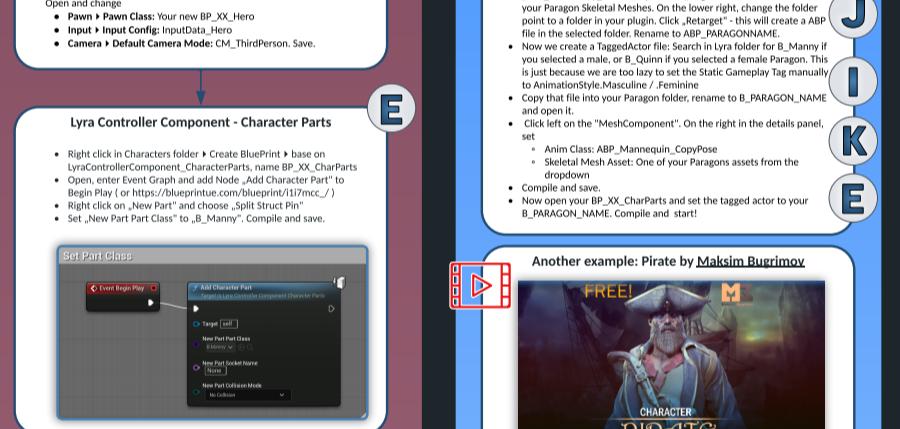
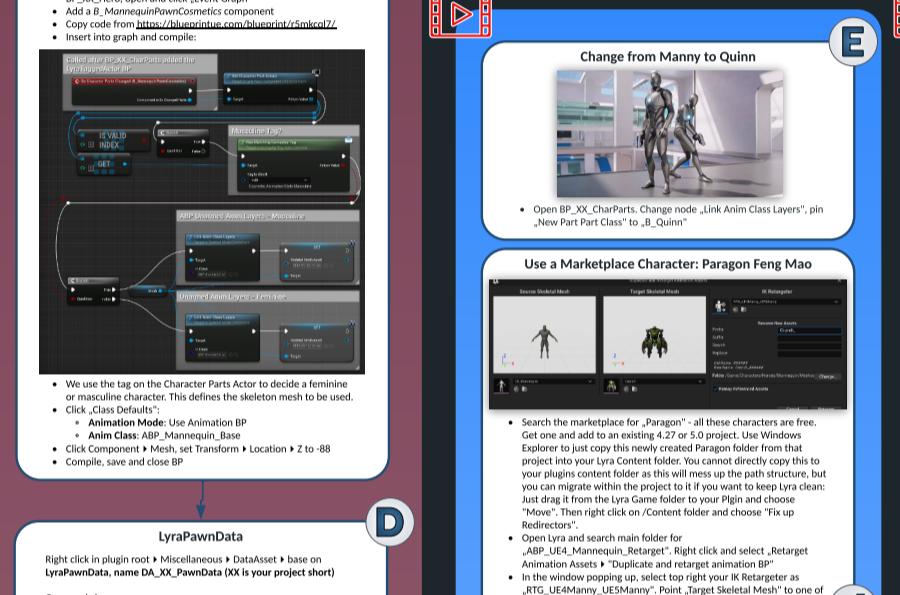


EMPTY LYRA WORLD

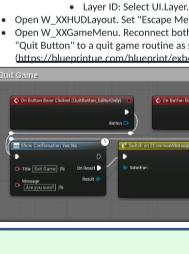
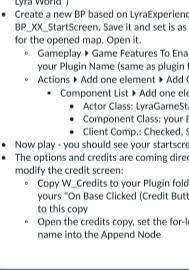
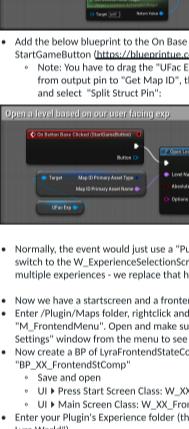
REFERENCES



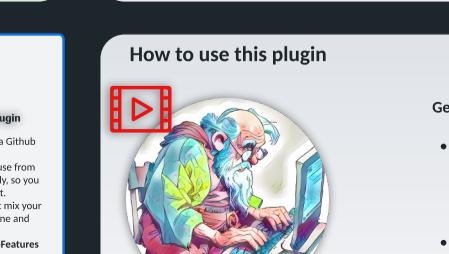
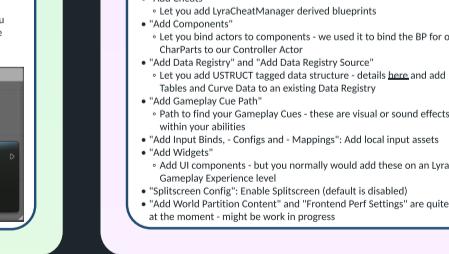
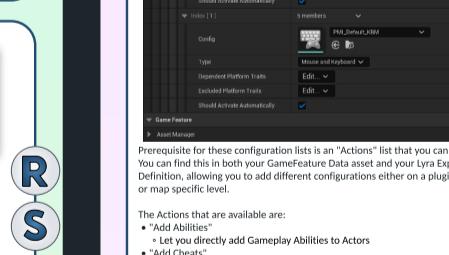
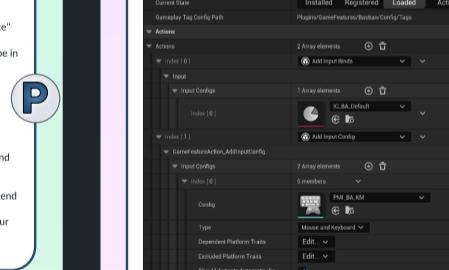
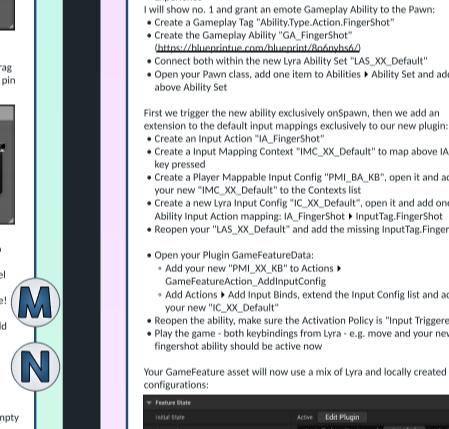
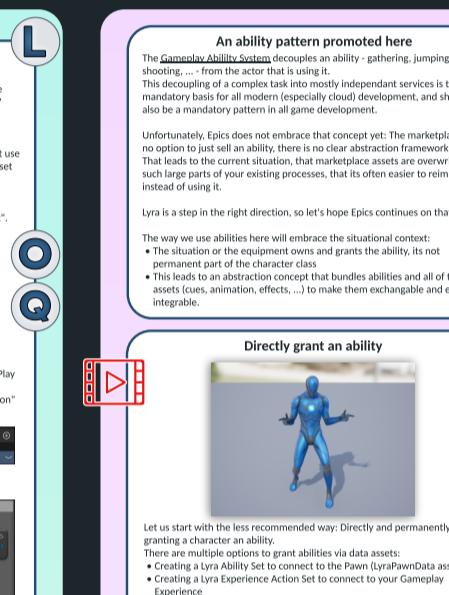
APPEARANCES



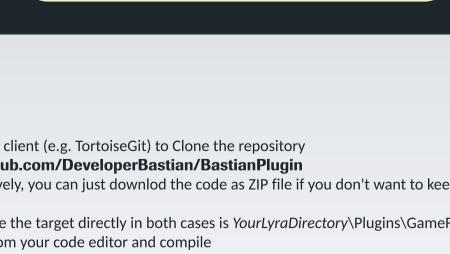
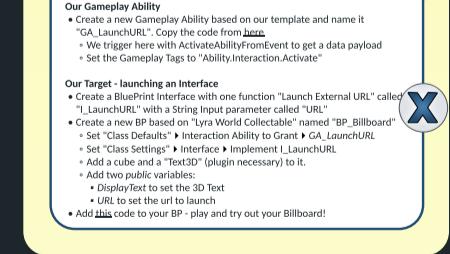
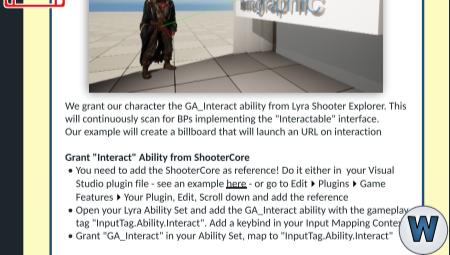
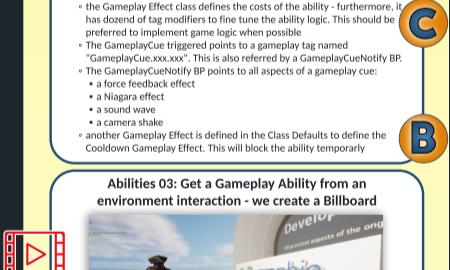
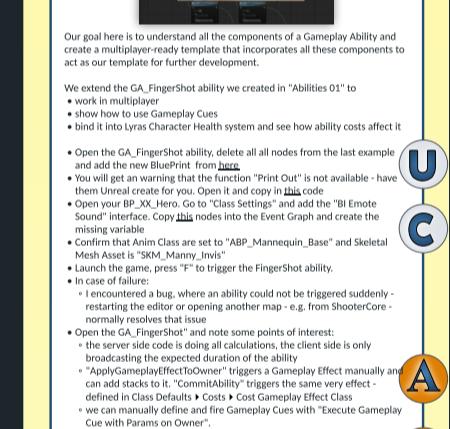
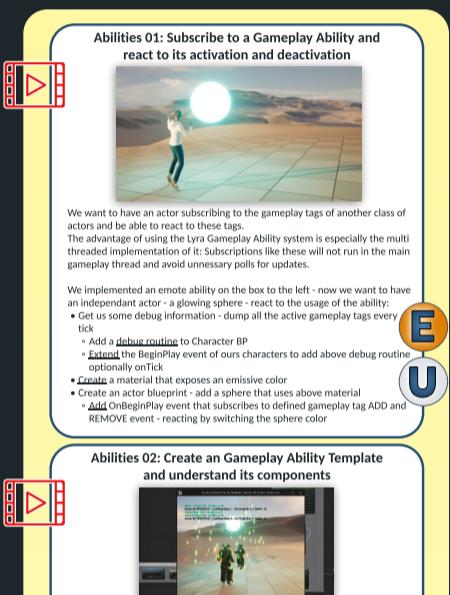
MENUS



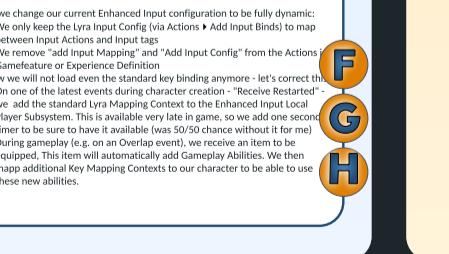
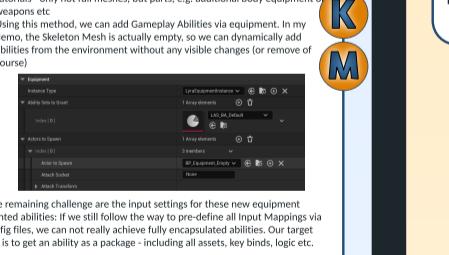
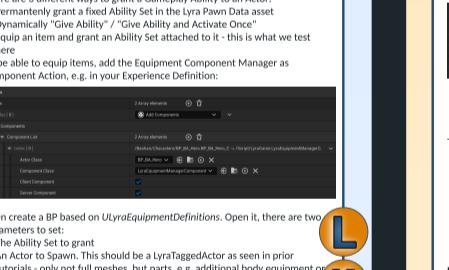
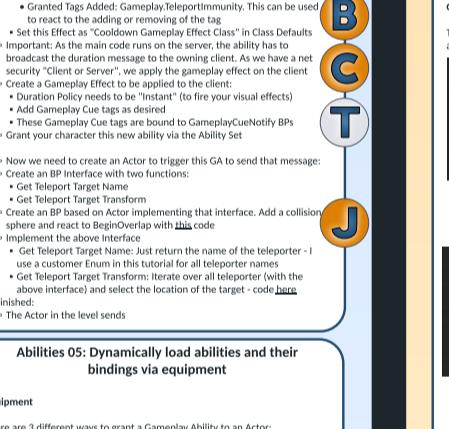
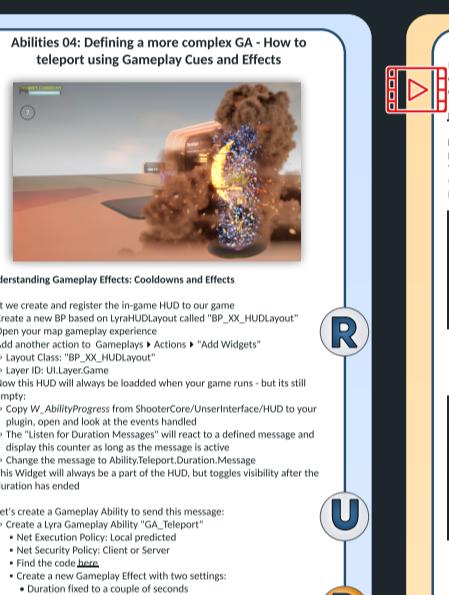
ABILITIES & INPUT



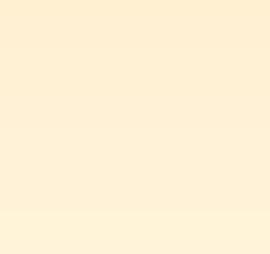
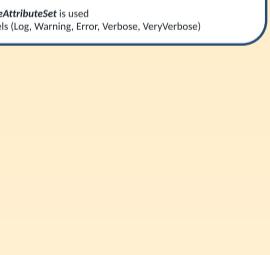
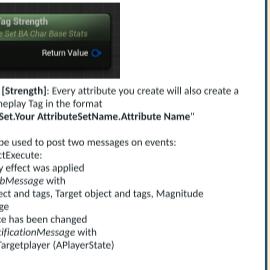
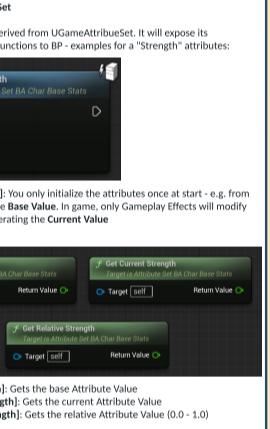
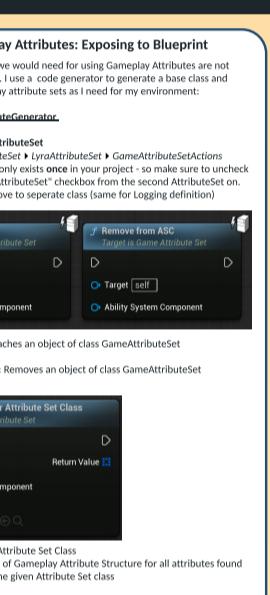
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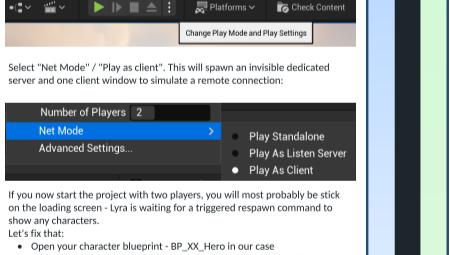
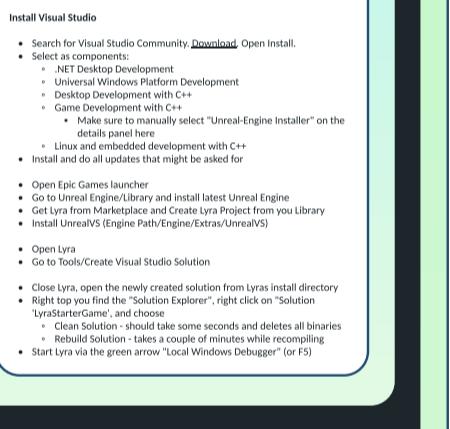
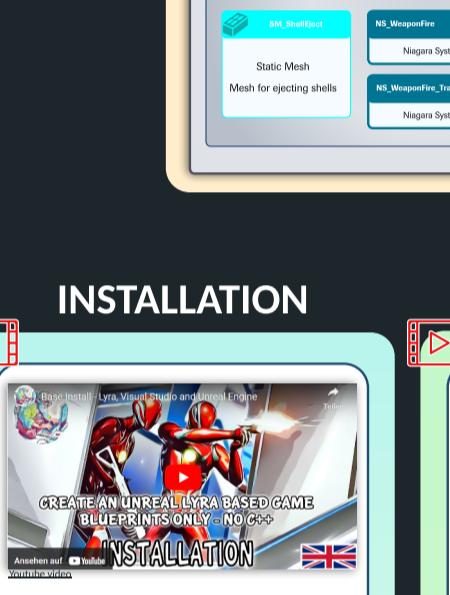
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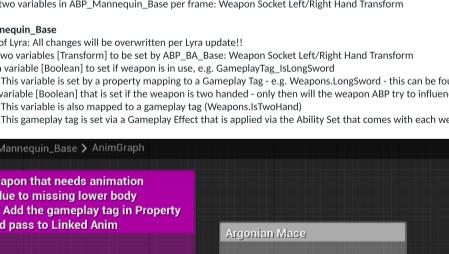
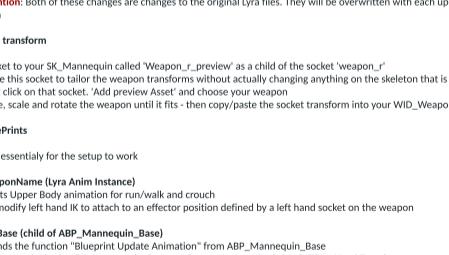
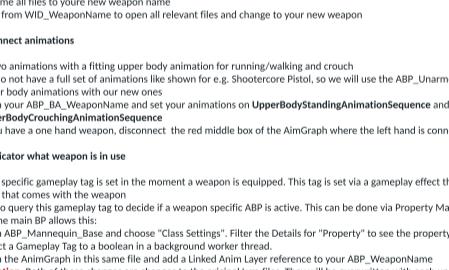
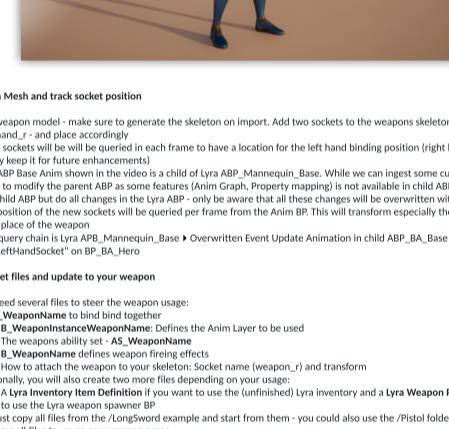
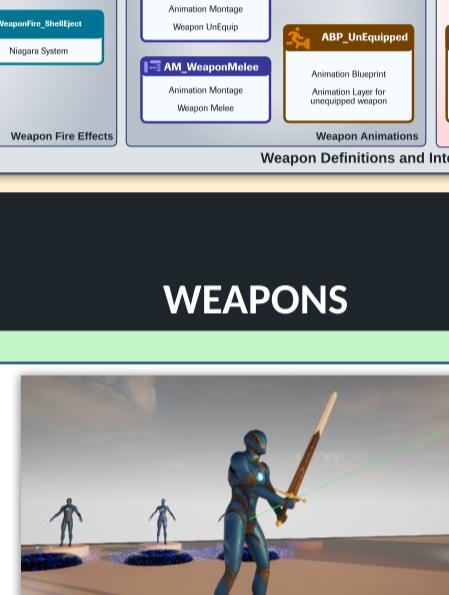
ATTRIBUTES



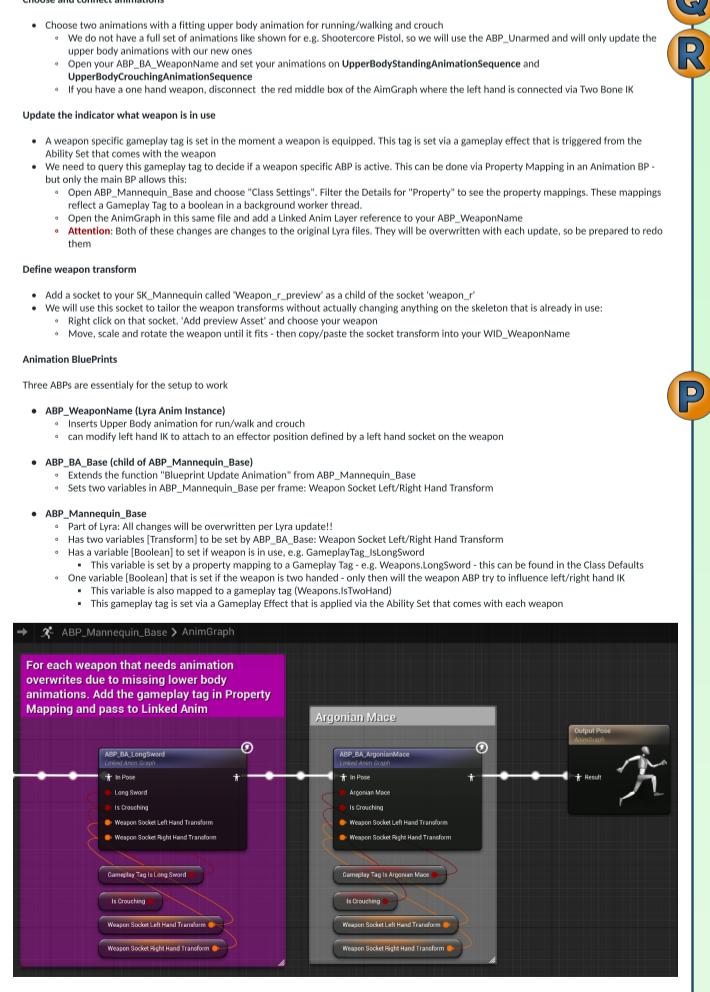
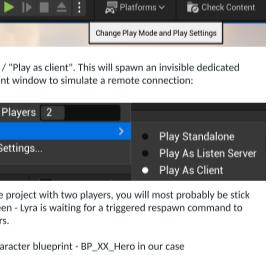
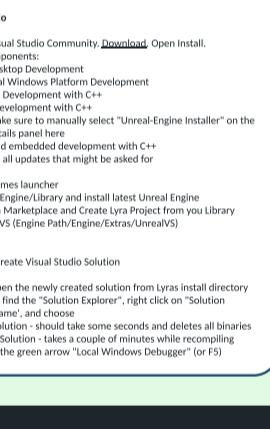
INSTALLATION



WEAPONS



MULTIPLAYER 01



This sign shows that the tutorial is released and will link to the regarding video. All unsigned tutorials are work in progress and most probably will not work. Yet

This is a private tutorial series that is inspired by the official Epic Games Infographics, but completely unaligned with Epic Games. The Unreal logo is used within the Epic Games Branding guidelines