

FManC

1.0.0

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1 File Index

1.1 File List

Here is a list of all files with brief descriptions:

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2 File Documentation

2.1 src/analyze.c File Reference

Functions

- `size_t` [countCharInFile](#) (`char *filePath`)
- `void` [free_stringOccurrences](#) (`stringOccurrences *toBeDeleted`)
- `stringOccurrences *` [init_StringOccurrences](#) (`size_t sizeOfString`)
- `int` [replaceStringInFile](#) (`char *filePath`, `char *toReplaceString`, `char *toAddString`)
- `stringOccurrences *` [searchStringInFile](#) (`char *filePath`, `char *toSearch`)

2.1.1 Function Documentation

2.1.1.1 countCharInFile() `size_t countCharInFile (`
`char * filePath)`

Definition at line 14 of file [analyze.c](#).

Referenced by [searchStringInFile\(\)](#).

2.1.1.2 free_stringOccurrences() `void free_stringOccurrences (`
`stringOccurrences * toBeDeleted)`

Definition at line 50 of file [analyze.c](#).

References [FMANC_SO::pos](#).

Referenced by [replaceStringInFile\(\)](#), and [searchStringInFile\(\)](#).

2.1.1.3 init_StringOccurrences() `stringOccurrences * init_StringOccurrences (`
`size_t sizeofString)`

Definition at line 38 of file [analyze.c](#).

References [FMANC_SO::charCount](#), and [FMANC_SO::pos](#).

Referenced by [searchStringInFile\(\)](#).

2.1.1.4 replaceStringInFile() `int replaceStringInFile (`
`char * filePath,`
`char * toReplaceString,`
`char * toAddString)`

Definition at line 163 of file [analyze.c](#).

References [FMANC_SO::charCount](#), [free_stringOccurrences\(\)](#), [getFileExtension](#), [getFileName](#), [getFilePath](#), [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), [MAX_FPATH_SIZE](#), [FMANC_SO::pos](#), and [searchStringInFile\(\)](#).

2.1.1.5 searchStringInFile() `stringOccurrences * searchStringInFile (`
`char * filePath,`
`char * toSearch)`

Definition at line 57 of file [analyze.c](#).

References [countCharInFile\(\)](#), [free_stringOccurrences\(\)](#), [getFileName](#), [init_StringOccurrences\(\)](#), and [FMANC_SO::pos](#).

Referenced by [replaceStringInFile\(\)](#).

2.2 analyze.c

[Go to the documentation of this file.](#)

```
00001 #include <stdio.h>
00002 #include <stdlib.h>
00003 #include <errno.h>
00004 #include <string.h>
00005 #include <stdbool.h>
00006 #include <locale.h>
00007 #include <limits.h>
00008 #include <stddef.h>
00009 #include <stdint.h>
00010 #include <wchar.h>
00011 #include "analyze.h"
00012 #include "fileMan.h"
00013
00014 SHARED size_t countCharInFile(char *filePath)
00015 {
00016     errno = 0;
00017     setlocale(LC_ALL, "fr_FR.UTF8");
00018     FILE *fil = fopen(filePath, "r, ccs=UTF-8");
00019     if (fil == NULL)
00020     {
00021         fprintf(stderr, "Error :%s\n", strerror(errno));
00022         return -1;
00023     }
00024     size_t returned = 0;
00025     rewind(fil);
00026     while (fgetc(fil) != WEOF)
00027     {
00028         returned++;
00029     }
00029 }
```

```

00029     }
00030
00031     fclose(fil);
00032     return returned;
00033 }
00034
00035
00036
00037
00038 SHARED stringOccurrences *init_StringOccurrences(size_t sizeOfString)
00039 {
00040
00041     long long int *position = malloc(sizeof(long long int));
00042     *position = -1;
00043     stringOccurrences *returned = malloc(sizeof(stringOccurrences));
00044     returned->pos = position;
00045     returned->charCount = sizeOfString;
00046
00047     return returned;
00048 }
00049
00050 SHARED void free_stringOccurrences(stringOccurrences *toBeDeleted)
00051 {
00052     free(toBeDeleted->pos);
00053     free(toBeDeleted);
00054 }
00055
00056
00057 SHARED stringOccurrences *searchStringInFile(char *filePath, char *toSearch)
00058 {
00059     errno = 0;
00060     wchar_t toSearchW[strlen(toSearch)+1];
00061
00062     if (setlocale(LC_ALL, "fr_FR.UTF8") == NULL)
00063     {
00064         fprintf(stderr, "Error :%s\n", strerror(errno));
00065         return NULL;
00066     }
00067
00068     if (mbstowcs(toSearchW, toSearch, strlen(toSearch)) == (size_t) - 1)
00069     {
00070         fprintf(stderr, "Error :%s\n", strerror(errno));
00071         return NULL;
00072     }
00073
00074
00075
00076
00077     toSearchW[strlen(toSearch)] = L'\0';
00078
00079     if (countCharInFile(filePath) > LLONG_MAX || wcslen(toSearchW) > SIZE_MAX)
00080     {
00081         getFileName(filePath, fErrorName);
00082         fprintf(stderr, "Error : your file named \"%s\" contains too much characters\n", fErrorName);
00083         return NULL;
00084     }
00085
00086
00087     stringOccurrences *occurencesToSearch = init_StringOccurrences(wcslen(toSearchW));
00088
00089
00090     FILE *fil = fopen(filePath, "r, ccs=UTF-8");
00091     if (fil == NULL)
00092     {
00093         fprintf(stderr, "Error :%s\n", strerror(errno));
00094         free_stringOccurrences(occurencesToSearch);
00095         return NULL;
00096     }
00097     rewind(fil);
00098
00099
00100     unsigned int cpt_occ = 0;
00101     wchar_t temp[wcslen(toSearchW)+1];
00102     for (size_t i = 0; i < wcslen(toSearchW)+1; ++i)
00103     {
00104         temp[i] = '\0';
00105     }
00106     size_t cpt = 0;
00107
00108     long long int cpt2 = 0;
00109     cpt2 = ftell(fil);
00110     wint_t temp2 = fgetwc(fil);
00111     while(temp2 != WEOF)
00112     {
00113         fseek(fil, cpt2, SEEK_SET);
00114         while(cpt <= wcslen(toSearchW))
00115         {

```

```

00116         temp[cpt] = fgetc(fil);
00117
00118         if (temp[cpt] != toSearchW[cpt] || temp[cpt] == WEOF)
00119         {
00120             if (temp[cpt] == toSearchW[cpt])
00121             {
00122                 cpt++;
00123             }
00124             break;
00125         }
00126         else
00127         {
00128             cpt++;
00129         }
00130     }
00131
00132     if (cpt == wcslen(toSearchW))
00133     {
00134         cpt_occ++;
00135         occurrencesToSearch->pos = realloc(occurrencesToSearch->pos, cpt_occ*sizeof(long long));
00136         *(occurrencesToSearch->pos + cpt_occ - 1) = cpt2;
00137     }
00138     cpt = 0;
00139     for (size_t i = 0; i < wcslen(toSearchW)+1; ++i)
00140     {
00141         temp[i] = '\0';
00142     }
00143     fseek(fil, cpt2, SEEK_SET);
00144     temp2 = fgetc(fil);
00145     cpt2 = ftell(fil);
00146 }
00147 if (cpt_occ == 0)
00148 {
00149     occurrencesToSearch->pos = realloc(occurrencesToSearch->pos, sizeof(long long));
00150     *(occurrencesToSearch->pos) = -1;
00151 }
00152 else
00153 {
00154     occurrencesToSearch->pos = realloc(occurrencesToSearch->pos, (cpt_occ + 1)*sizeof(long long));
00155     *(occurrencesToSearch->pos + cpt_occ) = -1;
00156 }
00157
00158 fclose(fil);
00159 return occurrencesToSearch;
00160 }
00161
00162
00163 SHARED int replaceStringInFile(char *filePath, char *toReplaceString, char *toAddString)
00164 {
00165     stringOccurrences *toReplaceOccurrences = searchStringInFile(filePath, toReplaceString);
00166     errno = 0;
00167     wchar_t toAdd[strlen(toAddString)+1];
00168     wchar_t toReplace[strlen(toReplaceString)+1];
00169
00170     if (toReplaceOccurrences == NULL || *(toReplaceOccurrences->pos) == -1)
00171     {
00172         return 3;
00173     }
00174
00175     if (setlocale(LC_ALL, "fr_FR.UTF8") == NULL)
00176     {
00177         fprintf(stderr, "Error :%s\n", strerror(errno));
00178         return -3;
00179     }
00180
00181     if (mbstowcs(toAdd, toAddString, strlen(toAddString)) == (size_t) - 1)
00182     {
00183         fprintf(stderr, "Error :%s\n", strerror(errno));
00184         return -4;
00185     }
00186
00187     if (mbstowcs(toReplace, toReplaceString, strlen(toReplaceString)) == (size_t) - 1)
00188     {
00189         fprintf(stderr, "Error :%s\n", strerror(errno));
00190         return -4;
00191     }
00192
00193     toAdd[strlen(toAddString)] = L'\0';
00194     toReplace[strlen(toReplaceString)] = L'\0';
00195
00196     FILE *filToR = fopen(filePath, "r", CCS=UTF-8);
00197     if (filToR == NULL)
00198     {
00199         fprintf(stderr, "Error :%s\n", strerror(errno));
00200         return -1;
00201     }
00202     rewind(filToR);

```

```

00203
00204
00205     getFilePath(filePath, sFilePath);
00206
00207
00208     getFileName(filePath, sFileName);
00209     if (sFileName[0] == '\\0')
00210     {
00211         return -2;
00212     }
00213     getFileExtension(filePath, sFileExt);
00214     if (sFileExt[0] == '\\0')
00215     {
00216         return -2;
00217     }
00218
00219     FILE *filToW = NULL;
00220     char *replaced = "replaced";
00221     char *tempName = malloc((MAX_FNAME_SIZE + MAX_FPATH_SIZE + MAX_FEXT_SIZE)*sizeof(char));
00222     *tempName = '\\0';
00223     if (sFilePath[0] != '\\0')
00224     {
00225         tempName = strcat(tempName, sFilePath);
00226         tempName = strcat(tempName, replaced);
00227         tempName = strcat(tempName, sFileExt);
00228         filToW = fopen(tempName, "w+", ccs=UTF-8");
00229     }
00230     else
00231     {
00232         tempName = strcat(tempName, replaced);
00233         tempName = strcat(tempName, sFileExt);
00234         filToW = fopen(tempName, "w+", ccs=UTF-8");
00235     }
00236
00237
00238     if (filToW == NULL)
00239     {
00240         fprintf(stderr, "Error :%s\n", strerror(errno));
00241         return -1;
00242     }
00243     rewind(filToW);
00244
00245     int cpt = 0;
00246     int old_cpt = 0;
00247     wchar_t temp = L'\\0';
00248     wchar_t temp2 = fgetwc(filToR);
00249
00250
00251     while(temp2!=WEOF)
00252     {
00253         ungetwc(temp2, filToR);
00254         while(*(toReplaceOccurrences->pos + cpt) != -1 && *(toReplaceOccurrences->pos + cpt) >= 0)
00255         {
00256             if (ftell(filToR) == *(toReplaceOccurrences->pos + cpt))
00257             {
00258                 for (size_t i = 0; i < wcslen(toAdd); ++i)
00259                 {
00260                     if(fputwc(toAdd[i], filToW) != toAdd[i])
00261                     {
00262                         fprintf(stderr, "ERR :%s\n", strerror(errno));
00263                         return 1;
00264                     }
00265                 }
00266                 cpt++;
00267                 for (size_t i = 0; i<toReplaceOccurrences->charCount; ++i)
00268                 {
00269                     if(fgetwc(filToR) == WEOF)
00270                         break;
00271                 }
00272             }
00273
00274             if (temp2!=WEOF && old_cpt == cpt)
00275             {
00276                 temp = fgetwc(filToR);
00277                 if(fputwc(temp, filToW) != temp)
00278                 {
00279                     fprintf(stderr, "ERR :%s\n", strerror(errno));
00280                     return 1;
00281                 }
00282             }
00283             else
00284             {
00285                 old_cpt++;
00286             }
00287
00288
00289         }

```

```

00290
00291     if (temp!=WEOF)
00292     {
00293         temp = fgetc(filToR);
00294         if(fputc(temp, filToW) != temp)
00295         {
00296             fprintf(stderr, "ERR :%s\n", strerror(errno));
00297             return 1;
00298         }
00299     }
00300     temp2 = fgetc(filToR);
00301 }
00302
00303 fclose(filToR);
00304 fclose(filToW);
00305
00306
00307
00308 if (remove(filePath) != 0)
00309 {
00310     fprintf(stderr, "ERR :%s\n", strerror(errno));
00311     return 2;
00312 }
00313 else if (rename(tempName, filePath) != 0)
00314 {
00315     fprintf(stderr, "ERR :%s\n", strerror(errno));
00316     return 2;
00317 }
00318
00319
00320
00321
00322
00323
00324 free(tempName);
00325 free_stringOccurrences(toReplaceOccurrences);
00326
00327 return 0;
00328 }

```

2.3 src/analyze.h File Reference

Data Structures

- struct [FMANC_SO](#)

Macros

- #define [SHARED](#)

Typedefs

- typedef struct [FMANC_SO](#) stringOccurrences

Functions

- size_t [countCharInFile](#) (char *filePath)
- void [free_stringOccurrences](#) (stringOccurrences *toBeDeleted)
- stringOccurrences * [init_StringOccurrences](#) (size_t sizeOfString)
- int [replaceStringInFile](#) (char *filePath, char *toReplaceString, char *toAddString)
- stringOccurrences * [searchStringInFile](#) (char *filePath, char *toSearch)

2.3.1 Data Structure Documentation

2.3.1.1 struct FMANC_SO Definition at line 25 of file analyze.h.

Data Fields

size_t	charCount	
long long int *	pos	

2.3.2 Macro Definition Documentation**2.3.2.1 SHARED** `#define SHARED`

Definition at line 18 of file [analyze.h](#).

2.3.3 Typedef Documentation**2.3.3.1 stringOccurrences** `typedef struct FMANC_SO stringOccurrences`

Definition at line 31 of file [analyze.h](#).

2.3.4 Function Documentation**2.3.4.1 countCharInFile()** `size_t countCharInFile (char * filePath)`

Definition at line 14 of file [analyze.c](#).

Referenced by [searchStringInFile\(\)](#).

2.3.4.2 free_stringOccurrences() `void free_stringOccurrences (stringOccurrences * toBeDeleted)`

Definition at line 50 of file [analyze.c](#).

References [FMANC_SO::pos](#).

Referenced by [replaceStringInFile\(\)](#), and [searchStringInFile\(\)](#).

2.3.4.3 init_StringOccurrences() `stringOccurrences * init_StringOccurrences (`
`size_t sizeofString)`

Definition at line 38 of file [analyze.c](#).

References [FMANC_SO::charCount](#), and [FMANC_SO::pos](#).

Referenced by [searchStringInFile\(\)](#).

2.3.4.4 replaceStringInFile() `int replaceStringInFile (`
`char * filePath,`
`char * toReplaceString,`
`char * toAddString)`

Definition at line 163 of file [analyze.c](#).

References [FMANC_SO::charCount](#), [free_stringOccurrences\(\)](#), [getFileExtension](#), [getFileName](#), [getFilePath](#), [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), [MAX_FPATH_SIZE](#), [FMANC_SO::pos](#), and [searchStringInFile\(\)](#).

2.3.4.5 searchStringInFile() `stringOccurrences * searchStringInFile (`
`char * filePath,`
`char * toSearch)`

Definition at line 57 of file [analyze.c](#).

References [countCharInFile\(\)](#), [free_stringOccurrences\(\)](#), [getFileName](#), [init_StringOccurrences\(\)](#), and [FMANC_SO::pos](#).

Referenced by [replaceStringInFile\(\)](#).

2.4 analyze.h

[Go to the documentation of this file.](#)

```
00001 #ifndef ANALYZE_H
00002 #define ANALYZE_H
00003
00004 # if defined(_WIN32)
00005 /***** "D STATIC" *****/
00006 #   if defined(STATIC)
00007 #       define SHARED
00008 /***** "D BUILD_DLL" *****/
00009 #   else
00010 #       if defined(BUILD_DLL)
00011 #           define SHARED __declspec(dllexport)
00012 #       else
00013 #           define SHARED __declspec(dllimport)
00014 #       endif
00015 #   endif
00016 /***** DEFAULT *****/
00017 # else
00018 #   define SHARED
00019 # endif
00020
00021
00022 #include <stddef.h>
00023
00024
00025 SHARED struct FMANC_SO
00026 {
00027     size_t charCount;
00028     long long int *pos;
00029 };
00030
00031 SHARED typedef struct FMANC_SO stringOccurrences;
00032
00033 SHARED size_t countCharInFile(char *filePath);
00034 SHARED stringOccurrences *init_StringOccurrences(size_t sizeofString);
00035 SHARED void free_stringOccurrences(stringOccurrences *toBeDeleted);
00036 SHARED stringOccurrences *searchStringInFile(char *filePath, char *toSearch);
00037 SHARED int replaceStringInFile(char *filePath, char *toReplaceString, char *toAddString);
00038
00039
00040 #endif
00041
```

2.5 src/fcmx.c File Reference

2.6 fcmx.c

[Go to the documentation of this file.](#)

```
00001 #include <stdio.h>
00002 #include <stdlib.h>
00003 #include <errno.h>
00004 #include <string.h>
00005 #include "fileMan.h"
00006
```

2.7 src/fcmx.h File Reference

Macros

- `#define` [SHARED](#)

Functions

- `int` [copyFileWithoutStrings](#) (const unsigned int argc, char *filePath,...)

2.7.1 Macro Definition Documentation

2.7.1.1 SHARED `#define SHARED`

Definition at line [18](#) of file [fcmx.h](#).

2.7.2 Function Documentation

2.7.2.1 copyFileWithoutStrings() `int copyFileWithoutStrings (` `const unsigned int argc,` `char * filePath,` `...)`

2.8 fcmx.h

[Go to the documentation of this file.](#)

```
00001 #ifndef FCMX_H
00002 #define FCMX_H
00003
00004 # if defined(_WIN32)
00005 /***** "-D STATIC" *****/
00006 #   if defined(STATIC)
00007 #       define SHARED
00008 /***** "-D BUILD_DLL" *****/
00009 #   else
00010 #       if defined(BUILD_DLL)
00011 #           define SHARED __declspec(dllexport)
00012 #       else
00013 #           define SHARED __declspec(dllimport)
00014 #       endif
00015 #   endif
00016 /***** DEFAULT *****/
00017 #   else
00018 #       define SHARED
00019 #   endif
00020
00021 SHARED int copyFileWithoutStrings(const unsigned int argc, char *filePath, ...); // to do
00022
00023
00024
00025 #endif
00026
```

2.9 src/fileMan.c File Reference

Functions

- char * [copyFileWithoutTabAndLineBreak](#) (char *sourceFilePath, char **pathToCopy)
- void [fgetFileExtension](#) (char *sourceFilePath, char *extension)
- void [fgetFileName](#) (char *sourceFilePath, char *fileName)
- void [fgetFilePath](#) (char *sourceFilePath, char *filePath)

2.9.1 Function Documentation

2.9.1.1 [copyFileWithoutTabAndLineBreak\(\)](#) char * [copyFileWithoutTabAndLineBreak](#) (
char * *sourceFilePath*,
char ** *pathToCopy*)

Definition at line 7 of file [fileMan.c](#).

References [fgetFileExtension](#), and [fgetFileName](#).

2.9.1.2 [fgetFileExtension\(\)](#) void [fgetFileExtension](#) (
char * *sourceFilePath*,
char * *extension*)

Definition at line 69 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.9.1.3 fgetFileName() void fgetFileName (
char * *sourceFilePath*,
char * *fileName*)

Definition at line 106 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.9.1.4 fgetFilePath() void fgetFilePath (
char * *sourceFilePath*,
char * *filePath*)

Definition at line 154 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.10 fileMan.c

[Go to the documentation of this file.](#)

```
00001 #include <stdio.h>
00002 #include <stdlib.h>
00003 #include <errno.h>
00004 #include <string.h>
00005 #include "fileMan.h"
00006
00007 SHARED char *copyFileWithoutTabAndLineBreak(char *sourceFilePath, char **pathToCopy) //not finished
00008 {
00009
00010     errno = 0;
00011     getFileName(sourceFilePath, sourceFileName);
00012     getFileExtension(sourceFilePath, sourceFileExtension);
00013
00014
00015
00016     FILE *sourceFile = fopen(sourceFilePath, "r");
00017
00018     if (sourceFile == NULL)
00019     {
00020         fprintf(stderr, "Error :%s\n", strerror(errno));
00021         return NULL;
00022     }
00023     rewind(sourceFile);
00024     char *copiedName = NULL;
00025     if (pathToCopy == NULL)
00026     {
00027         copiedName = strcat(strcat(sourceFileName, "_copied"), sourceFileExtension); //modify here
00028     }
00029     else
00030     {
00031         copiedName = *pathToCopy;
00032     }
00033
00034     FILE *copiedFile = fopen(copiedName, "w");
00035     if (copiedFile == NULL)
00036     {
00037         fprintf(stderr, "Error :%s\n", strerror(errno));
00038         fclose(sourceFile);
00039         return NULL;
00040     }
00041     rewind(copiedFile);
00042
00043     while(fgetc(sourceFile) != EOF)
00044     {
00045         fseek(sourceFile, -1, SEEK_CUR);
00046         if (fgetc(sourceFile) != '\n')
00047         {
00048             fseek(sourceFile, -1, SEEK_CUR);
00049             if (fgetc(sourceFile) != '\t')
00050             {
00051                 fseek(sourceFile, -1, SEEK_CUR);
00052                 fputc(fgetc(sourceFile), copiedFile);
```

```

00053     }
00054 }
00055 }
00056 char *returnedName = NULL;
00057 int i = 0;
00058 while(sourceFileName[i] != '\0')
00059 {
00060     *(returnedName + i) = sourceFileName[i];
00061     i++;
00062 }
00063 *(returnedName + i) = '\0';
00064 fclose(copiedFile);
00065 fclose(sourceFile);
00066 return returnedName;
00067 }
00068
00069 SHARED void fgetFileExtension(char *sourceFilePath, char *extension)
00070 {
00071     if (strlen(sourceFilePath) > MAX_FEXT_SIZE + MAX_FPATH_SIZE + MAX_FNAME_SIZE)
00072     {
00073         fprintf(stderr, "\nError : Full path is too big\n");
00074         return;
00075     }
00076     int cpt = strlen(sourceFilePath);
00077     char pt = *(sourceFilePath + cpt);
00078
00079     while((pt != '.') && (cpt >= 0))
00080     {
00081         cpt--;
00082         pt = *(sourceFilePath + cpt);
00083     }
00084     if (cpt < 0)
00085     {
00086         fprintf(stderr, "\nError : incorrect file path\n");
00087     }
00088     else
00089     {
00090         char res[strlen(sourceFilePath)-cpt+1];
00091         for (size_t i = cpt; i < strlen(sourceFilePath); ++i)
00092         {
00093             res[i - cpt] = *(sourceFilePath + i);
00094         }
00095         res[strlen(sourceFilePath)-cpt] = '\0';
00096         for (size_t i = 0; i < strlen(res); ++i)
00097         {
00098             *(extension + i) = res[i];
00099         }
00100         *(extension + strlen(res)) = '\0';
00101     }
00102 }
00103 }
00104 }
00105
00106 SHARED void fgetFileName(char *sourceFilePath, char *fileName)
00107 {
00108     if (strlen(sourceFilePath) > MAX_FEXT_SIZE + MAX_FPATH_SIZE + MAX_FNAME_SIZE)
00109     {
00110         fprintf(stderr, "\nError : Full path is too big\n");
00111         return;
00112     }
00113     int cpt = strlen(sourceFilePath);
00114     char pt = *(sourceFilePath + cpt);
00115
00116     while(cpt >= 0)
00117     {
00118         cpt--;
00119         pt = *(sourceFilePath + cpt);
00120         if (pt == '/' || pt == '\\')
00121         {
00122             break;
00123         }
00124     }
00125     cpt++;
00126     if (cpt < 0)
00127     {
00128         fprintf(stderr, "\nError : incorrect file path\n");
00129     }
00130     else
00131     {
00132         char res[strlen(sourceFilePath)-cpt+1];
00133         for (size_t i = cpt; i < strlen(sourceFilePath); ++i)
00134         {
00135             res[i - cpt] = *(sourceFilePath + i);
00136         }
00137         res[strlen(sourceFilePath)-cpt] = '\0';
00138         for (size_t i = 0; i < strlen(res); ++i)
00139

```

```

00140     {
00141         *(fileName + i) = res[i];
00142     }
00143     *(fileName + strlen(res)) = '\0';
00144     cpt = strlen(fileName) - 1;
00145     while(fileName[cpt] != '.')
00146     {
00147         fileName[cpt] = '\0';
00148         cpt--;
00149     }
00150     fileName[cpt] = '\0';
00151 }
00152 }
00153
00154 SHARED void fgetFilePath(char *sourceFilePath, char *filePath)
00155 {
00156     if (strlen(sourceFilePath) > MAX_FEXT_SIZE + MAX_FPATH_SIZE + MAX_FNAME_SIZE)
00157     {
00158         fprintf(stderr, "\nError : Full path is too big\n");
00159         return;
00160     }
00161     int cpt = strlen(sourceFilePath);
00162     char pt = *(sourceFilePath + cpt);
00163
00164     while(cpt >= 0)
00165     {
00166         cpt--;
00167         pt = *(sourceFilePath + cpt);
00168         if (pt == '/' || pt == '\\')
00169         {
00170             break;
00171         }
00172     }
00173
00174     if (cpt < 0)
00175     {
00176         return;
00177     }
00178     else
00179     {
00180         char res[cpt+1];
00181         for (size_t i = 0; i < (size_t)cpt; ++i) // cpt >= 0 anyway so we can actually do this to
00182             avoid this useless gcc -Wextra warning
00183             {
00184                 res[i] = *(sourceFilePath + i);
00185             }
00186         res[cpt + 1] = '\0';
00187         for (size_t i = 0; i < strlen(res); ++i)
00188         {
00189             *(filePath + i) = res[i];
00190         }
00191         if (pt == '/')
00192         {
00193             *(filePath + strlen(res)-1) = '/';
00194         }
00195         else
00196         {
00197             *(filePath + strlen(res)-1) = '\\';
00198         }
00199         *(filePath + strlen(res)) = '\0';
00200     }
00201 }
00202
00203 }
00204 }

```

2.11 src/fileMan.h File Reference

Macros

- #define `getFileExtension(sourceFilePath, extension)` char extension[MAX_FEXT_SIZE] = ""; `fgetFileExtension(sourceFilePath, extension)`
- #define `getFileName(sourceFilePath, name)` char name[MAX_FNAME_SIZE] = ""; `fgetFileName(sourceFilePath, name)`
- #define `getFilePath(sourceFilePath, path)` char path[MAX_FPATH_SIZE] = ""; `fgetFilePath(sourceFilePath, path)`
- #define `MAX_FEXT_SIZE` 50

- `#define MAX_FNAME_SIZE` 256
- `#define MAX_FPATH_SIZE` 512
- `#define SHARED`

Functions

- `int copyFileWithoutStrings` (const unsigned int argc, char *filePath,...)
- `char * copyFileWithoutTabAndLineBreak` (char *sourceFilePath, char **pathToCopy)
- `void fgetFileExtension` (char *sourceFileName, char *extension)
- `void fgetFileName` (char *sourceFilePath, char *fileName)
- `void fgetFilePath` (char *sourceFilePath, char *filePath)

2.11.1 Macro Definition Documentation

2.11.1.1 getFileExtension `#define getFileExtension(
 sourceFilePath,
 extension) char extension[MAX_FEXT_SIZE] = ""; fgetFileExtension(sourceFile↵
Path, extension)`

Definition at line 34 of file [fileMan.h](#).

2.11.1.2 getFileName `#define getFileName(
 sourceFilePath,
 name) char name[MAX_FNAME_SIZE] = ""; fgetFileName(sourceFilePath, name)`

Definition at line 38 of file [fileMan.h](#).

2.11.1.3 getFilePath `#define getFilePath(
 sourceFilePath,
 path) char path[MAX_FPATH_SIZE] = ""; fgetFilePath(sourceFilePath, path)`

Definition at line 42 of file [fileMan.h](#).

2.11.1.4 MAX_FEXT_SIZE `#define MAX_FEXT_SIZE 50`

Definition at line 22 of file [fileMan.h](#).

2.11.1.5 MAX_FNAME_SIZE `#define MAX_FNAME_SIZE 256`

Definition at line 26 of file [fileMan.h](#).

2.11.1.6 MAX_FPATH_SIZE `#define MAX_FPATH_SIZE 512`

Definition at line 30 of file [fileMan.h](#).

2.11.1.7 SHARED `#define SHARED`

Definition at line 18 of file [fileMan.h](#).

2.11.2 Function Documentation

2.11.2.1 copyFileWithoutStrings() `int copyFileWithoutStrings (`
 `const unsigned int argc,`
 `char * filePath,`
 `...)`

2.11.2.2 copyFileWithoutTabAndLineBreak() `char * copyFileWithoutTabAndLineBreak (`
 `char * sourceFilePath,`
 `char ** pathToCopy)`

Definition at line 7 of file [fileMan.c](#).

References [getFileExtension](#), and [getFileName](#).

2.11.2.3 fgetFileExtension() `void fgetFileExtension (`
 `char * sourceFileName,`
 `char * extension)`

Definition at line 69 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.11.2.4 fgetFileName() void fgetFileName (
char * *sourceFilePath*,
char * *fileName*)

Definition at line 106 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.11.2.5 fgetFilePath() void fgetFilePath (
char * *sourceFilePath*,
char * *filePath*)

Definition at line 154 of file [fileMan.c](#).

References [MAX_FEXT_SIZE](#), [MAX_FNAME_SIZE](#), and [MAX_FPATH_SIZE](#).

2.12 fileMan.h

[Go to the documentation of this file.](#)

```
00001 #ifndef FILEMAN_H
00002 #define FILEMAN_H
00003
00004 # if defined(_WIN32)
00005 /***** "D STATIC" *****/
00006 #   if defined(STATIC)
00007 #       define SHARED
00008 /***** "D BUILD_DLL" *****/
00009 #   else
00010 #       if defined(BUILD_DLL)
00011 #           define SHARED __declspec(dllexport)
00012 #       else
00013 #           define SHARED __declspec(dllimport)
00014 #       endif
00015 #   endif
00016 /***** DEFAULT *****/
00017 #   else
00018 #       define SHARED
00019 #   endif
00020
00021 #ifndef MAX_FEXT_SIZE
00022 #define MAX_FEXT_SIZE 50
00023 #endif
00024
00025 #ifndef MAX_FNAME_SIZE
00026 #define MAX_FNAME_SIZE 256
00027 #endif
00028
00029 #ifndef MAX_FPATH_SIZE
00030 #define MAX_FPATH_SIZE 512
00031 #endif
00032
00033 #ifndef getFileExtension
00034 #define getFileExtension(sourceFilePath, extension) char extension[MAX_FEXT_SIZE] = "";
fgetFileExtension(sourceFilePath, extension)
00035 #endif
00036
00037 #ifndef getFileName
00038 #define getFileName(sourceFilePath, name) char name[MAX_FNAME_SIZE] = ""; fgetFileName(sourceFilePath,
name)
00039 #endif
00040
00041 #ifndef getFilePath
00042 #define getFilePath(sourceFilePath, path) char path[MAX_FPATH_SIZE] = ""; fgetFilePath(sourceFilePath,
path)
00043 #endif
00044
00045
00046 SHARED char *copyFileWithoutTabAndLineBreak(char *sourceFilePath, char **pathToCopy); // copied file
will be named like <sourceFile name>_copied
00047 SHARED int copyFileWithoutStrings(const unsigned int argc, char *filePath, ...); // to do
00048 SHARED void fgetFileExtension(char *sourceFileName, char *extension);
00049 SHARED void fgetFileName(char *sourceFilePath, char *fileName);
00050 SHARED void fgetFilePath(char *sourceFilePath, char *filePath);
00051
00052
00053 #endif
00054
00055
```

2.13 src/fmanc.h File Reference

Macros

- #define [SHARED](#)

2.13.1 Macro Definition Documentation

2.13.1.1 SHARED #define SHARED

Definition at line 19 of file [fmanc.h](#).

2.14 fmanc.h

[Go to the documentation of this file.](#)

```

00001 #ifndef FMANC_H
00002 #define FMANC_H
00003
00004
00005 # if defined(_WIN32)
00006 /***** -D STATIC *****/
00007 #   if defined(STATIC)
00008 #       define SHARED
00009 /***** -D BUILD_DLL *****/
00010 #   else
00011 #       if defined(BUILD_DLL)
00012 #           define SHARED __declspec(dllexport)
00013 #       else
00014 #           define SHARED __declspec(dllimport)
00015 #       endif
00016 #   endif
00017 /***** DEFAULT *****/
00018 #   else
00019 #       define SHARED
00020 #   endif
00021
00022
00023 #include "fileMan.h"
00024 #include "analyze.h"
00025
00026 #if defined(USE_FCMX)
00027 #include "fcmx.h"
00028 #include "../third_party/lex_yy.h"
00029 #endif
00030
00031
00032
00033
00034
00035
00036
00037 #endif

```

2.15 src/third_party/lex_yy.h File Reference

Macros

- #define [SHARED](#)

Functions

- int [deleteCStyleComments](#) (char *filePath)

2.15.1 Macro Definition Documentation

2.15.1.1 SHARED `#define SHARED`

Definition at line 18 of file [lex_yy.h](#).

2.15.2 Function Documentation

2.15.2.1 [deleteCStyleComments\(\)](#) `int deleteCStyleComments (char * filePath)`

2.16 lex_yy.h

[Go to the documentation of this file.](#)

```
00001 #ifndef LEX_YY_H
00002 #define LEX_YY_H
00003
00004 # if defined(_WIN32)
00005 /***** "-D STATIC" *****/
00006 #   if defined(STATIC)
00007     define SHARED
00008 /***** "-D BUILD_DLL" *****/
00009 #   else
00010 #       if defined(BUILD_DLL)
00011         define SHARED __declspec(dllexport)
00012 #       else
00013         define SHARED __declspec(dllimport)
00014 #       endif
00015 #   endif
00016 /***** DEFAULT *****/
00017 # else
00018 #   define SHARED
00019 # endif
00020
00021 SHARED int deleteCStyleComments(char *filePath);
00022
00023
00024 #endif
```


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