

BRYAN MELANSON

EMBEDDED DEVELOPER

<https://bryanmelanson.com>

B.Eng in Computer Engineering from Memorial University of Newfoundland with a strong background in embedded development and a unique skill set in the creative arts. Practical experience in robotics, data science and firmware development including Mission Control design of Killick-1 GNSS CubeSat, as well as the Mysa Smart Baseboard Thermostat, Smart Infloor Thermostat and Smart Air Conditioner. Skills include RTOS, NFC, C/C++, GDB, Assembly, React, Rust, Python and Bluetooth.

SKILLS

Embedded Development

Intermediate

C, C++, FreeRTOS, I2C, SPI, UART, Oscilloscopes, ESP32, JTAG, Bluetooth, NFC, Make, CMake, Logic Analyzers, Rust

Front End Development

Beginner

React, Redux, Flipper, Android, Vue

LANGUAGES

English

Fluent

French

Intermediate

Japanese

Beginner

INTERESTS

Woodworking

Weightlifting

Baking

Gardening

WORK EXPERIENCE

Software Developer at Mysa

JAN 2019 - JUL 2023

<https://getmysa.com>

Mysa is the first ever high-voltage thermostat that is truly smart. It is fully featured for the conscientious consumer: smart learning features which amount to approximately 15% savings on energy bills, remote access to control their home's heating through their smartphone from anywhere in the world, and integration with popular smart home platforms (Amazon Alexa, Google Home, and Apple HomeKit)

- Designing, developing, coding, testing and debugging firmware for embedded devices and systems from requirements to production and commercial deployment.
- Working with the hardware team to specify and develop new products from prototype through to production.
- Working with the software team to develop and document API and interface specifications for embedded devices.
- Working with the mobile team to design and developing applications for iOS and Android platforms using the React framework.
- Developing reusable components, implementing state management, and leveraging third-party libraries and APIs in designing responsive and adaptive user interfaces.
- Collaborating with cross-functional teams, including product managers, designers, and engineers, and leveraging embedded system experience to deliver high-quality mobile applications.
- Integrating and validating new product designs.

Software Developer at SIA

MAY 2019 - MAY 2020

SIA was a startup that aimed to develop customized real-time location system software solutions for health care organizations to track assets, increase visibility, identify risks and solve work flow problems in clinical environments using Bluetooth.

- Designed MVP including web architecture and hardware solutions.
- SIA was chosen for Propel ICT Incite Accelerator Program.

IP/TAC 2LS Support Engineer (Co-Op) at Nokia Inc.

JUL 2016 - DEC 2016

Remote Technical Support for 5620 SAM Network Services Platform and associated network elements. Debugging complex product installations on CentOS/Solaris/RHEL systems, resolving complicated network problems using Open Stack, Cloud Stack and VMWare. Scripting at a Unix/Linux level in bash and Python. Interfacing, developing and maintaining strong relationships with regional TEC (Technical Expertise Centers), Solution Teams and Product Business Units.

Software Developer (Co-Op) at Nalcor Energy

DEC 2015 - MAY 2016

<https://nalcorenergy.com/>

Nalcor Energy is a provincial energy corporation which is headquartered in St. John's, Newfoundland and Labrador. A provincial Crown corporation under the Government of Newfoundland and Labrador, Nalcor Energy was created in 2007 to manage the province's energy resources.

- Developed GIS application development for analyzing prices and visualizing correlations within the New York energy market.
- Initiated migration of heat map functionality to web application using R and Google Maps.
- Scripted the mapping of all major North American energy markets.

EDUCATION

Memorial University of Newfoundland

SEP 2015 - MAY 2020

Computer Engineering

Bachelor

- Real Time Operating Systems
- Embedded Systems
- Software Design
- Data Structures
- Image Processing
- Computer Security
- Microelectronics

VOLUNTEER

MAY 2019 - MAY 2020

Software Developer at Killick-1 CubeSat

<https://www.c-core.ca/>

The Killick-1, Newfoundland and Labrador's first Earth observation satellite, will use Global Navigation Satellite System (GNSS) reflectometry to collect measurements such as sea ice thickness and wave height from space. This involves receiving direct and reflected signals from GPS satellites to measure geophysical features of the ocean such as temperature, salinity and wave height.

- Worked with team to design internal device communication
- Determining system requirements and selecting hardware
- Approved to launch from CSA flight to International Space Station

JUN 2016 - JUN 2018

Software Developer at MUN Sailbot

<https://munsailbot.blogspot.com/>

MUN Sailbot is an Engineering and Computer Science University student team that designs and builds autonomous 2 meter sailboats to compete in the annual International Robotic Sailing Regatta.

- Created algorithms for wind and GPS based navigation.
- Developed hardware solutions for sensor, motor, and control.