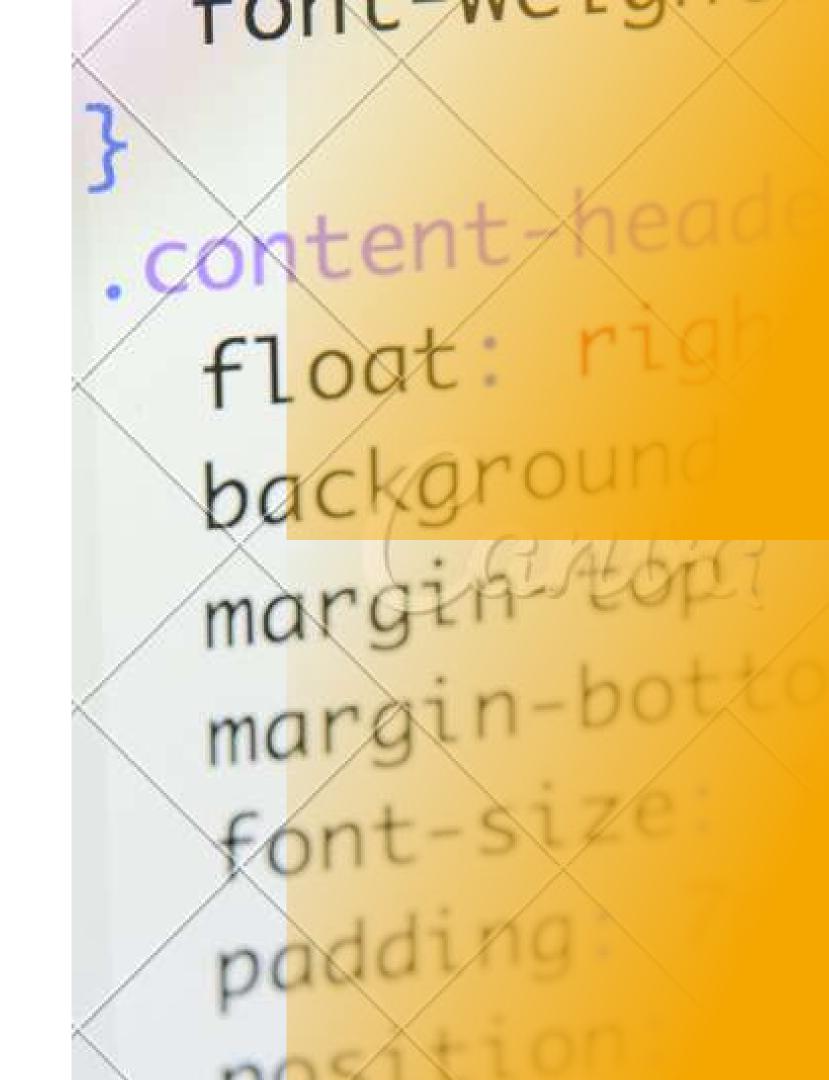
Module 1

Overview of the Web

ROSE ANNE G. COCHANCO, MSIT





Part I: Webpages vs. Websites

Part 4: Web Development Life

Cycle

Part 2: Types of Websites

Part 5: Web Development

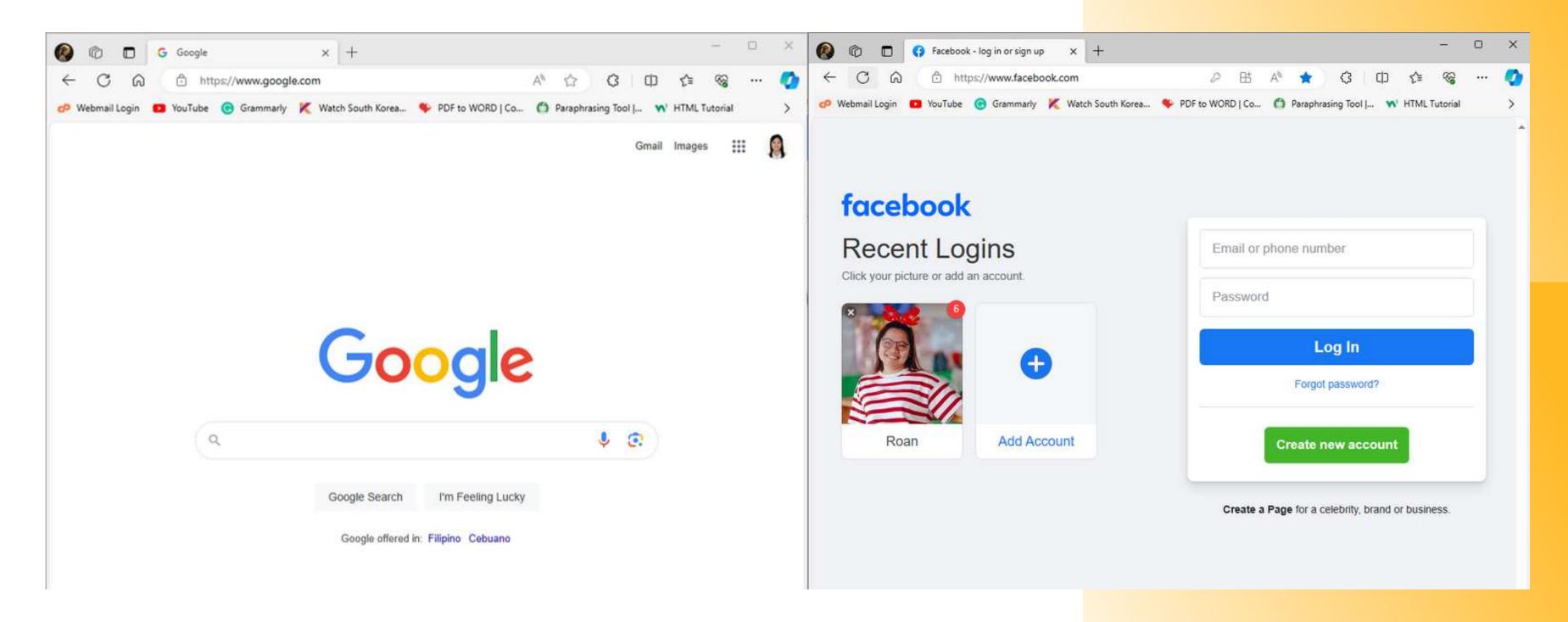
Languages

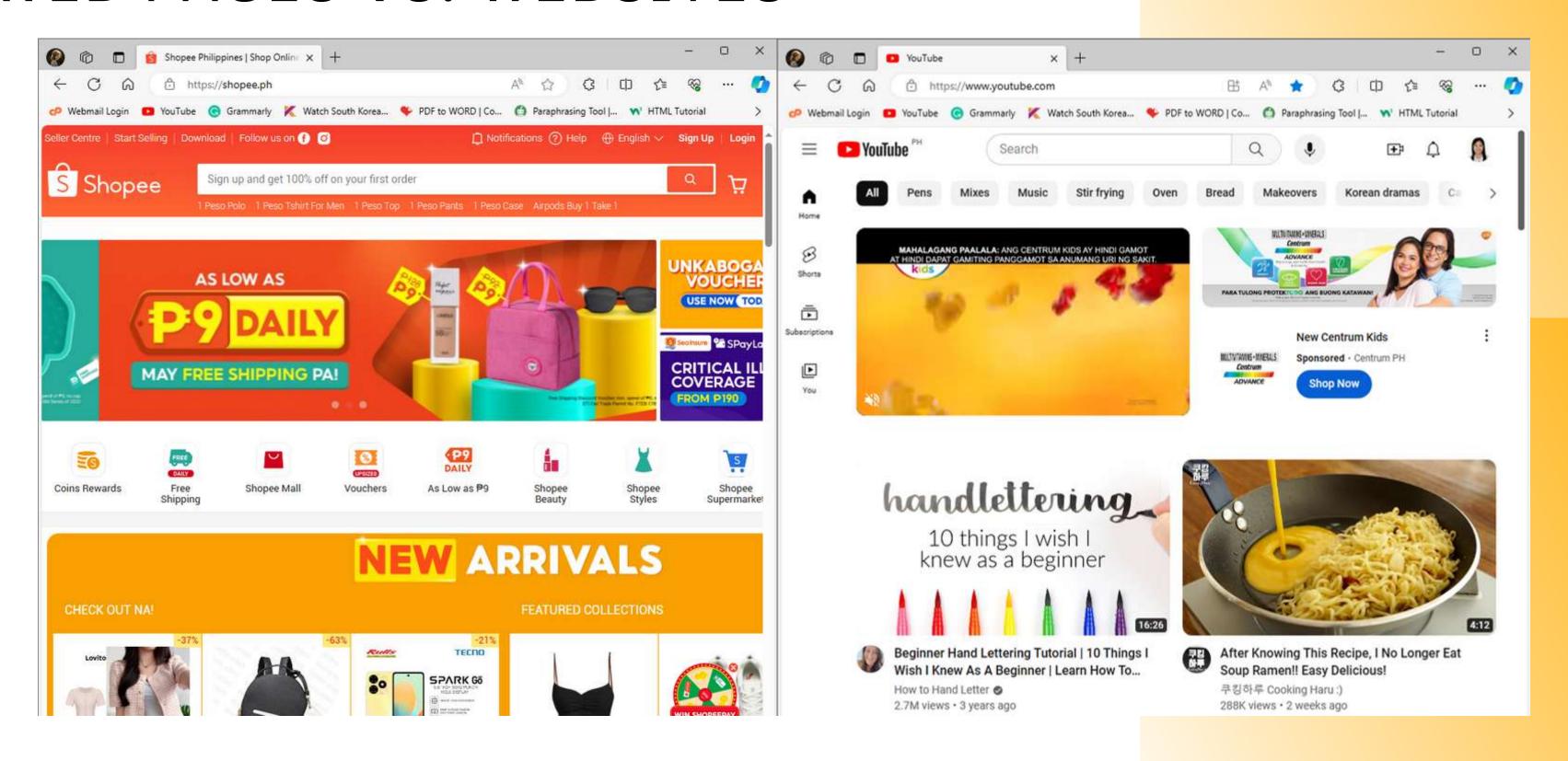
Part 3: The Internet and the World

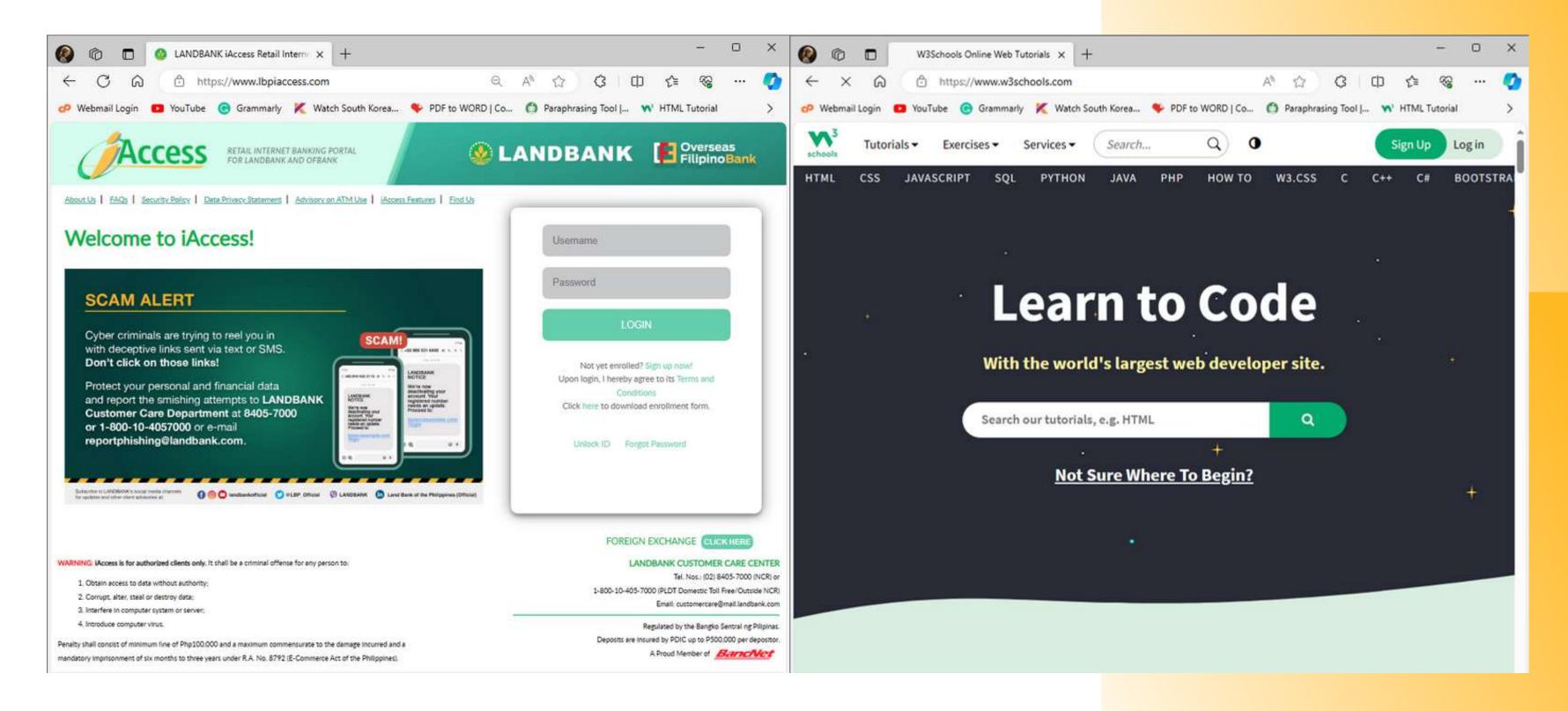
Wide Web

Part 6: Tools Needed for Creating

Web Pages



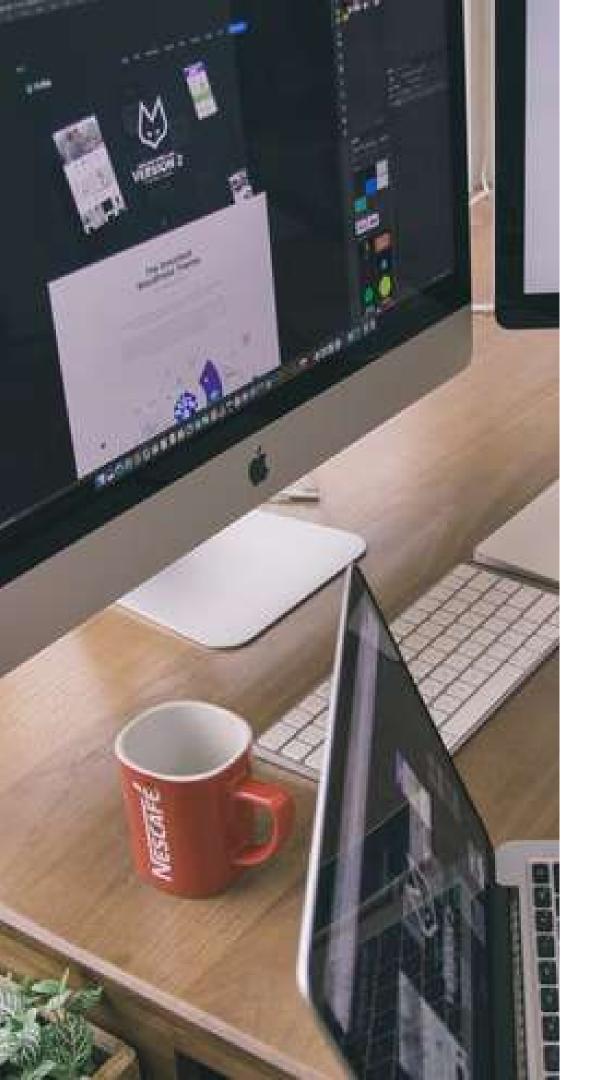






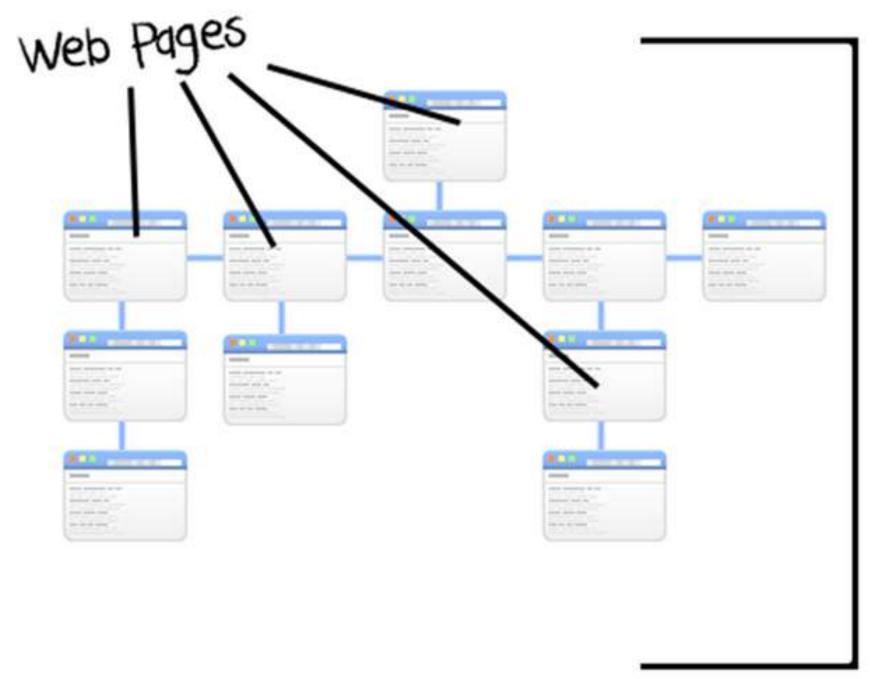
WEB PAGE

• Web page is a document commonly written in HTML that is accessible through the internet or other network using a web browser.



WEBSITE

• Website is a collection of related web pages, including multimedia content, typically identified with a common domain name, and published on at least one web server.



website

Types of Websites

According to Category and Purpose

TYPES OF WEBSITES



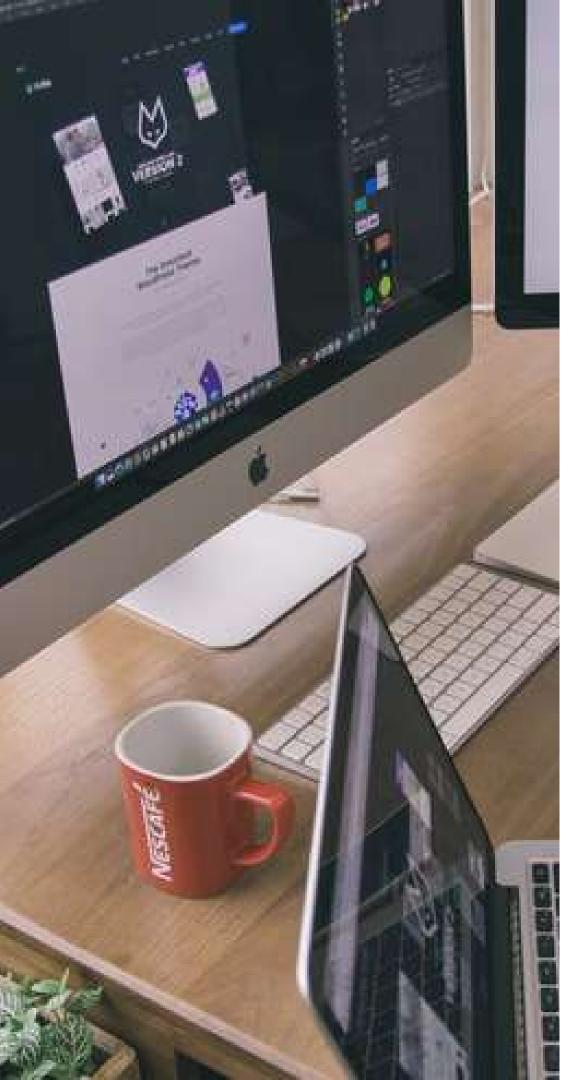
Intranet Website



Internet Website

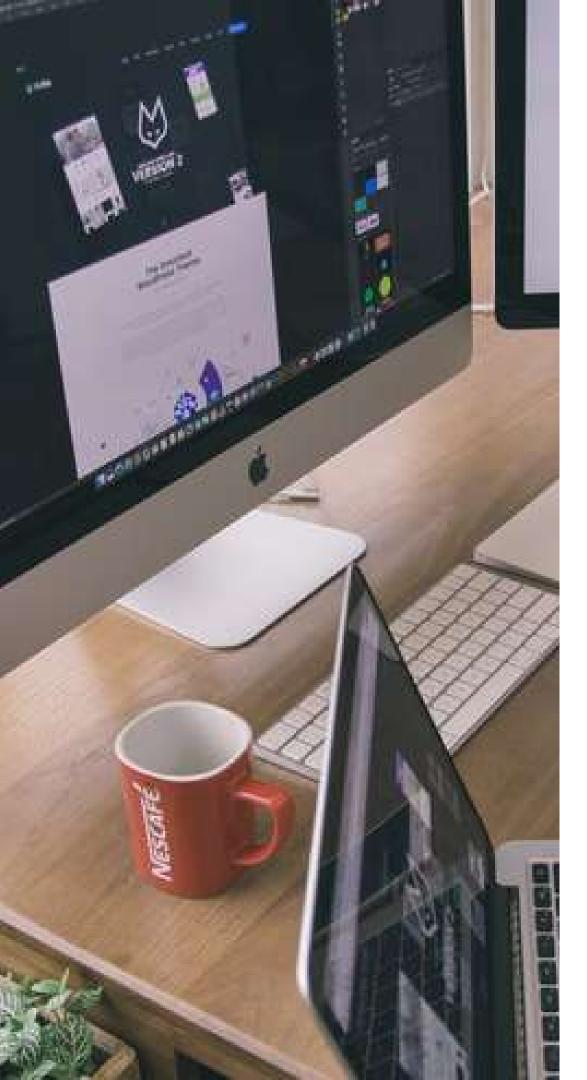


Extranet Website



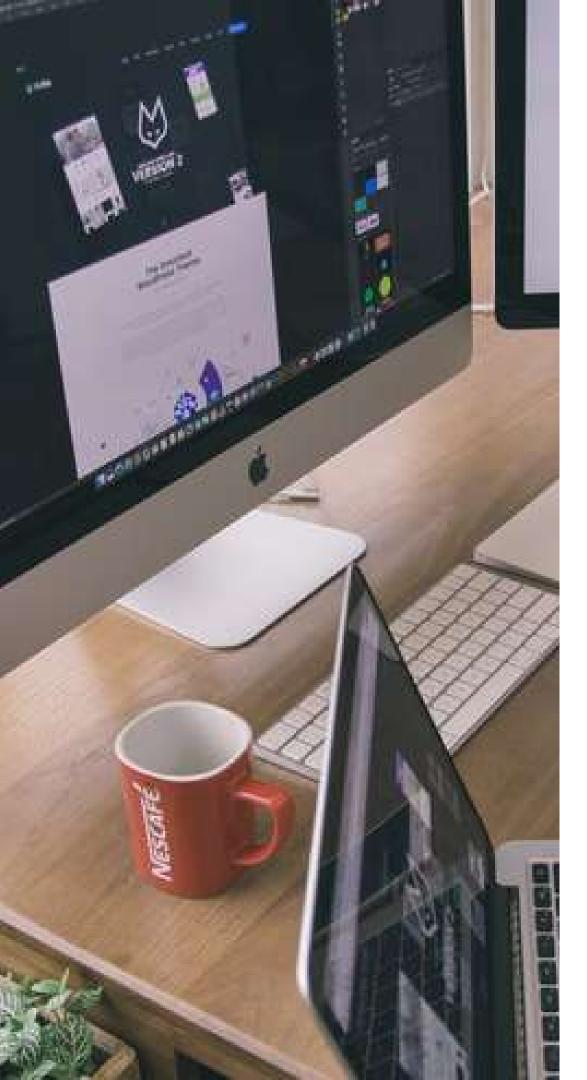
INTERNET WEBSITE

- Internet websites are publicly available to anyone with internet connection.
- They target general public or a specific global audience.
- They are primarily used for marketing, information dissemination, e-commerce and interaction within each other.
- Some examples are news websites, social media platforms, e-commerce sites, and information blogs.



INTRANET WEBSITE

- Intranet websites are limited to an organization's internal network.
- Intended for employees and internal stakeholders of a specific organization.
- Facilitates internal communication, collaboration, document sharing, and access to company-specific resources.
- Some examples are employee portals and document management systems.

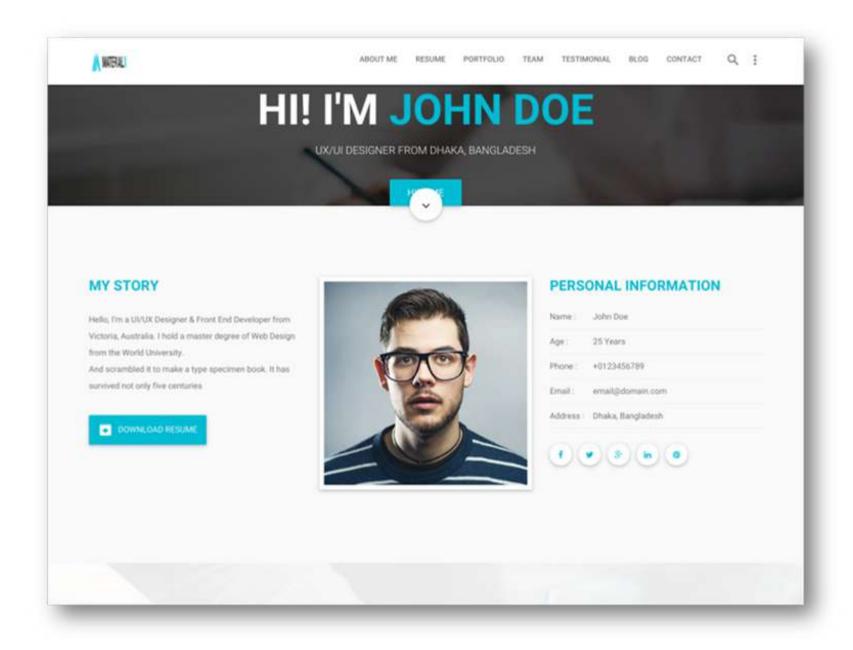


EXTRANET WEBSITE

- Extranet websites are websites that extend beyond the internal network but involves restricted access.
- Intended for both internal and external users, such as partners, clients, or suppliers.
- Enables secure collaboration and information sharing between an organization, and its stakeholders.
- Some examples are client portals, supplier collaboration platforms, joint project management sites shared between different organizations.

Types of Internet Websites

PERSONAL WEBSITES



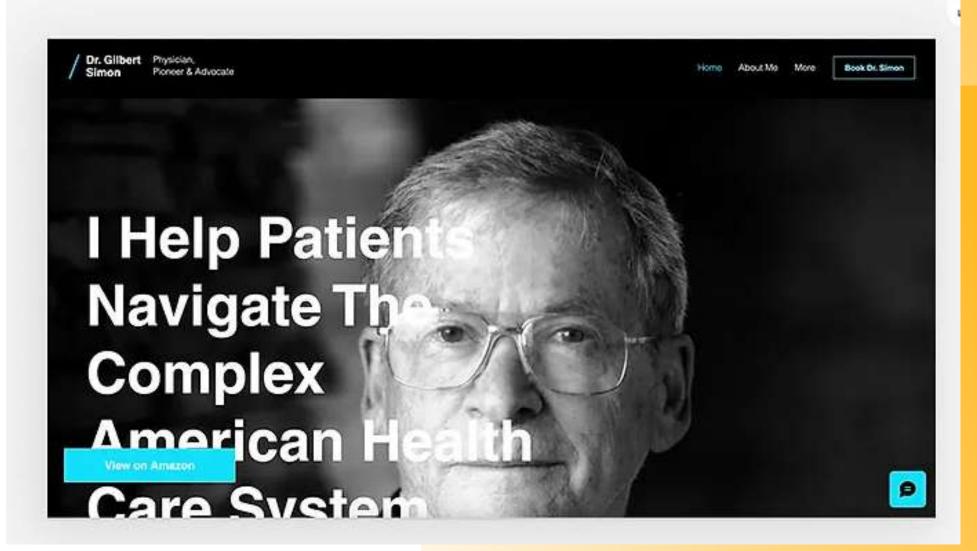
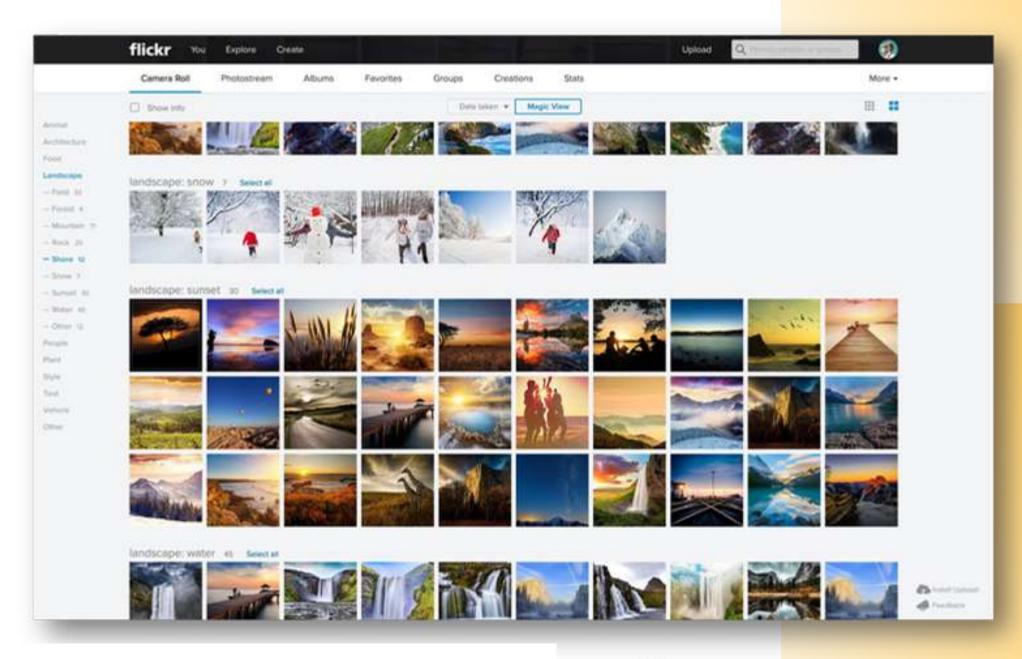


PHOTO SHARING WEBSITES



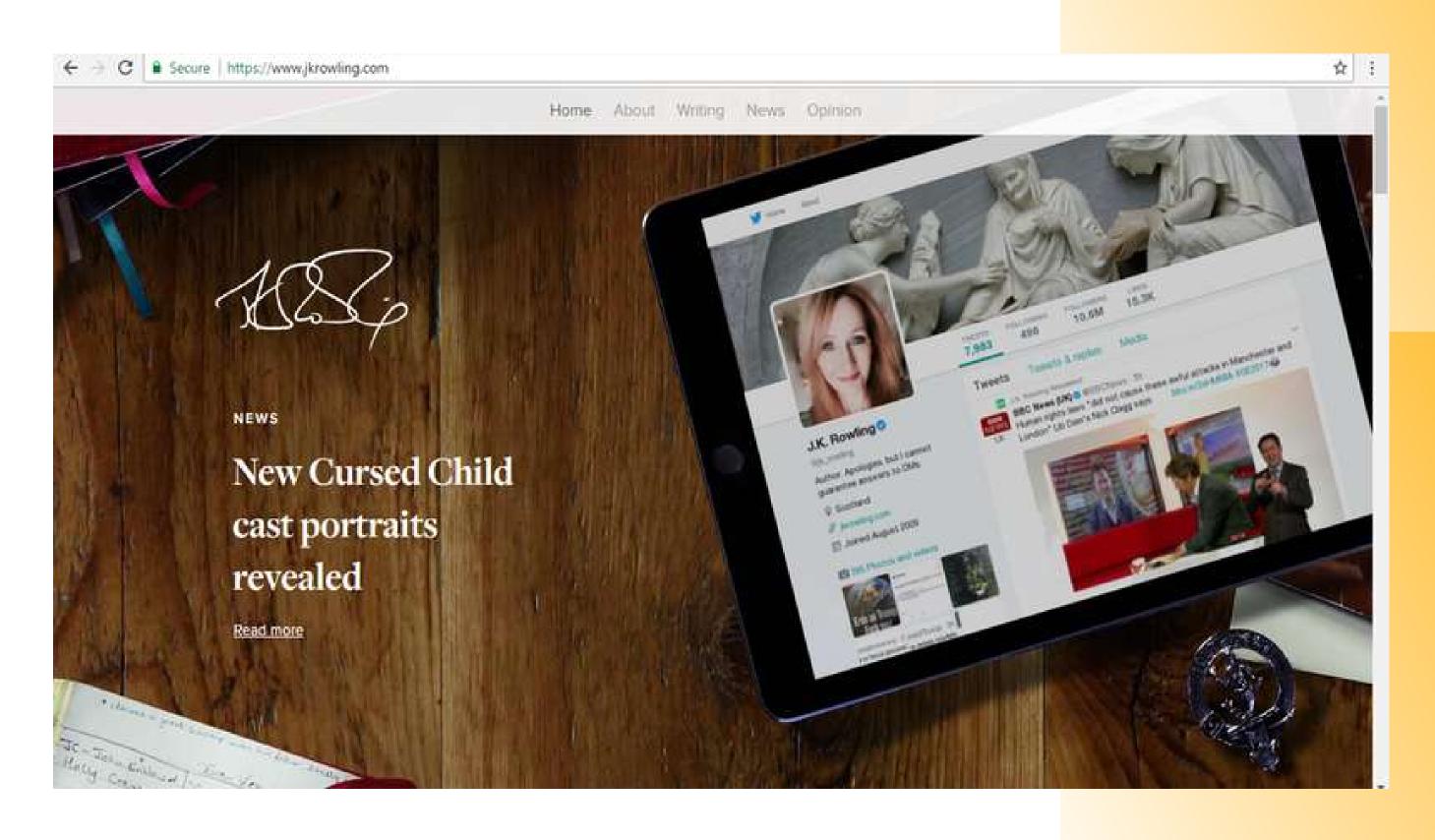








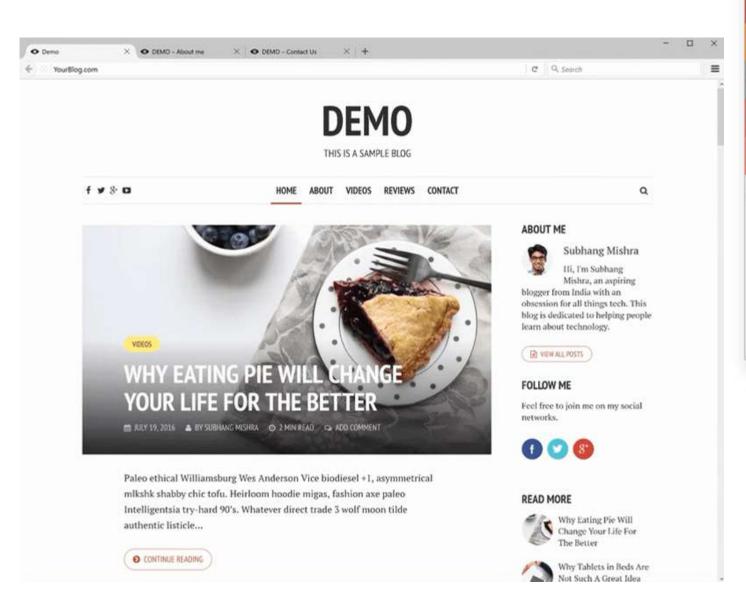
WRITERS OR AUTHORS WEBSITES



COMMUNITY BUILDING WEBSITES



BLOGGING WEBSITES



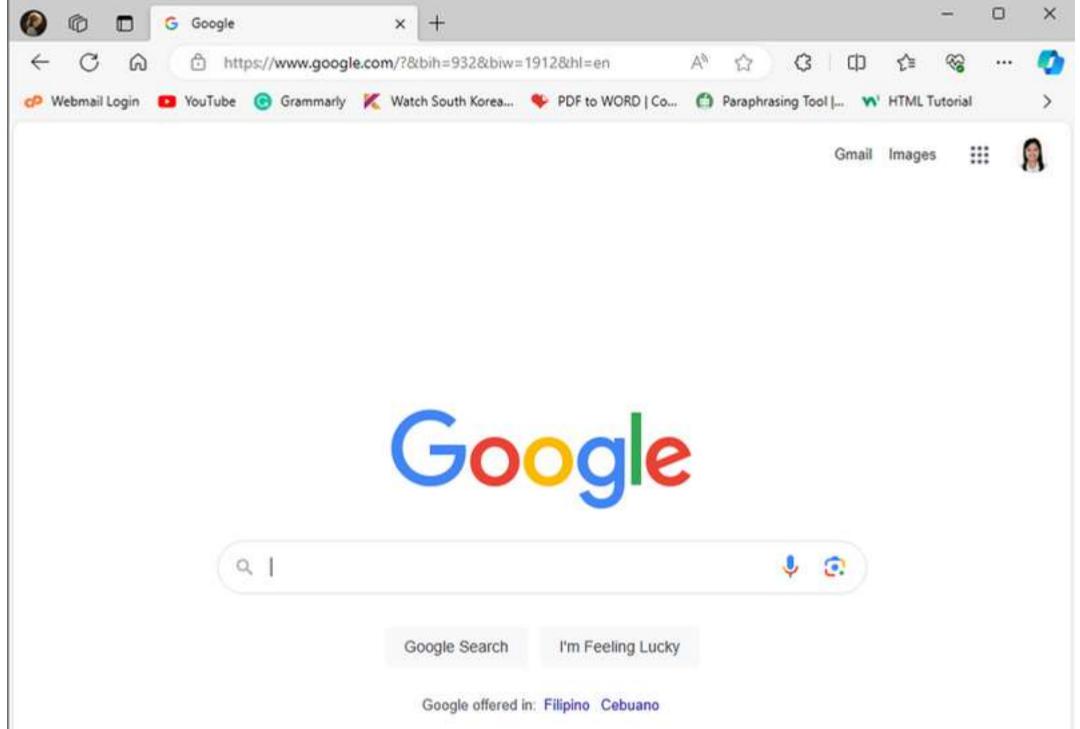


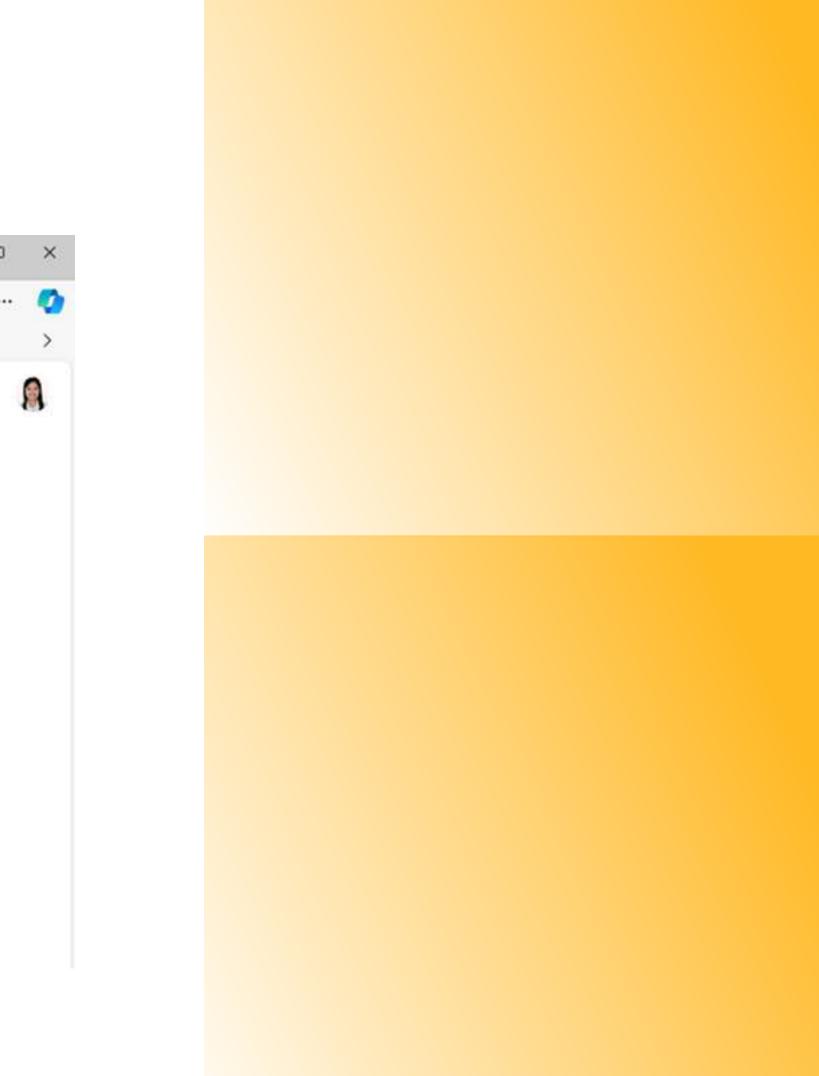
INFORMATIONAL WEBSITES



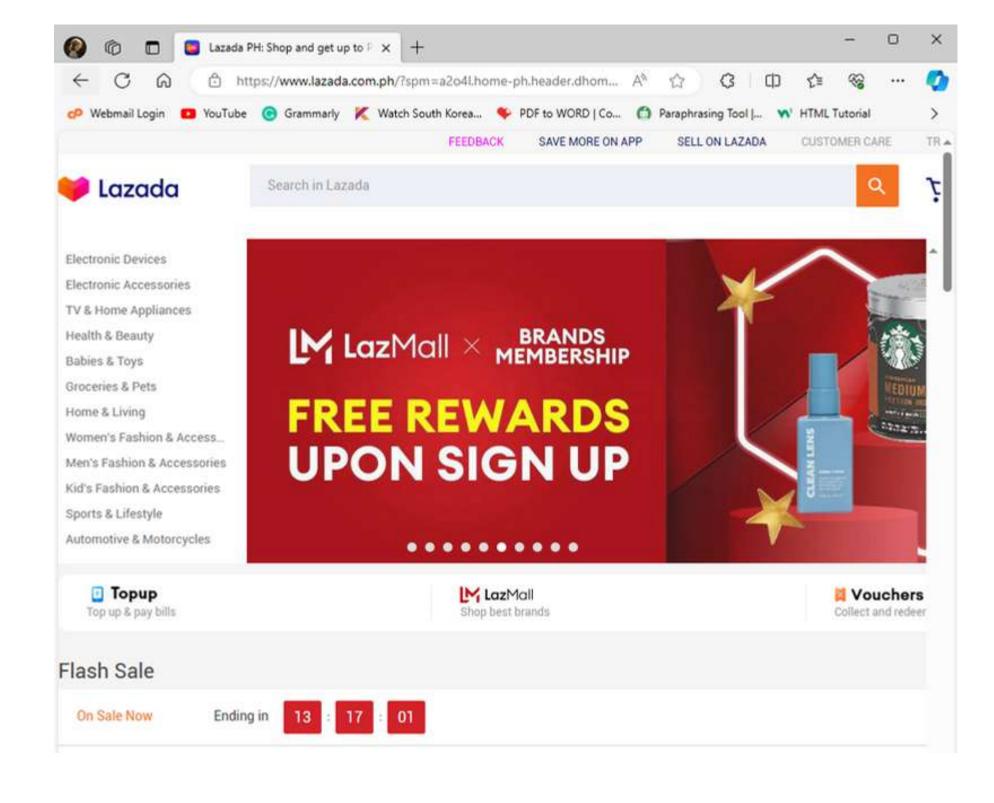


DIRECTORY WEBSITES





E-COMMERCE WEBSITES

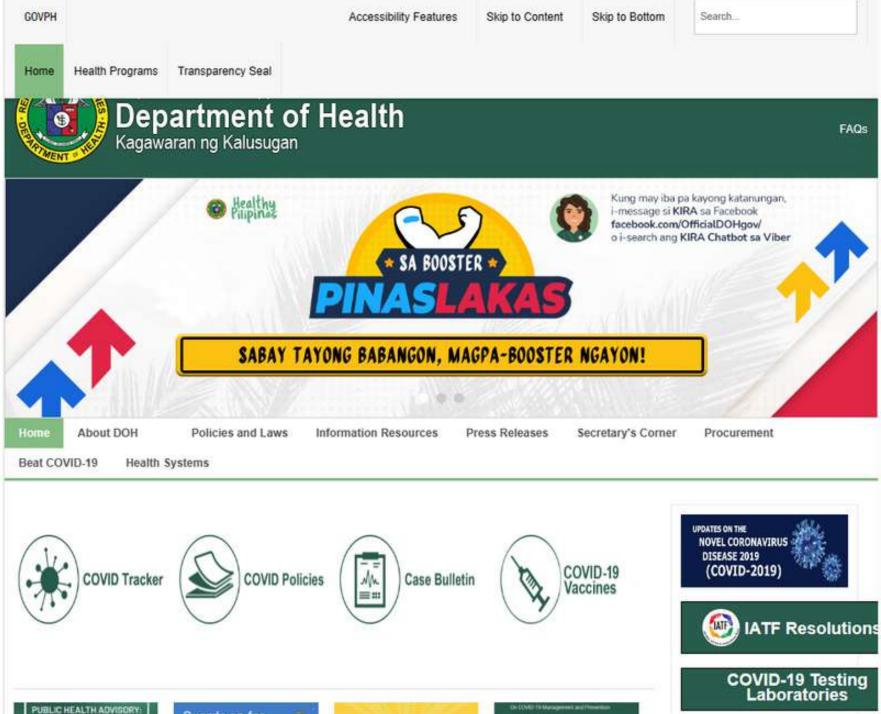




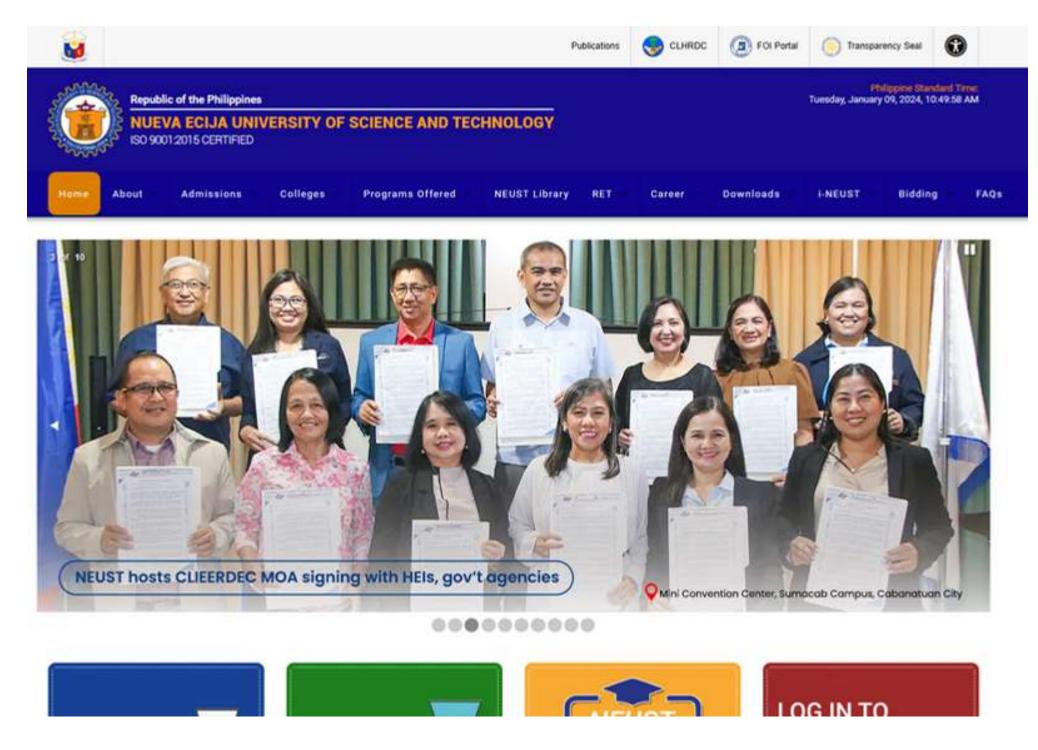
ZALORA

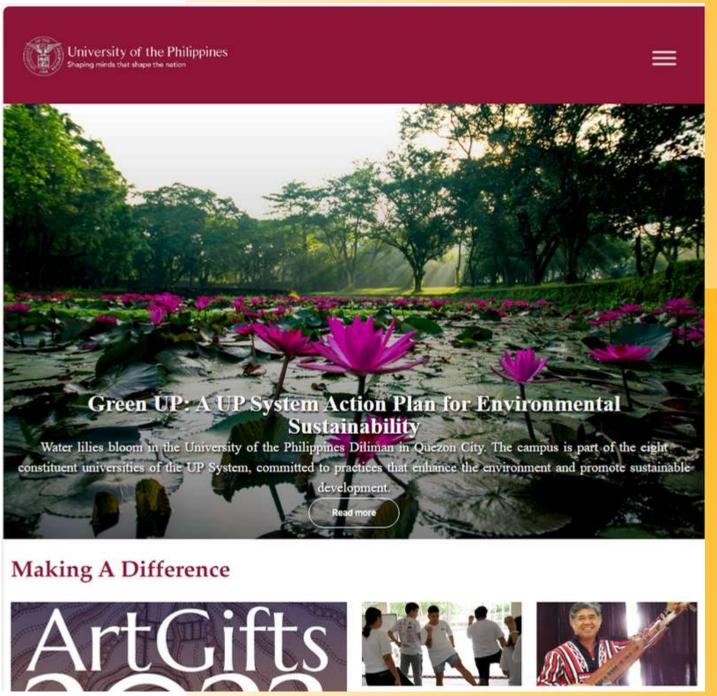
GOVERNMENT WEBSITES



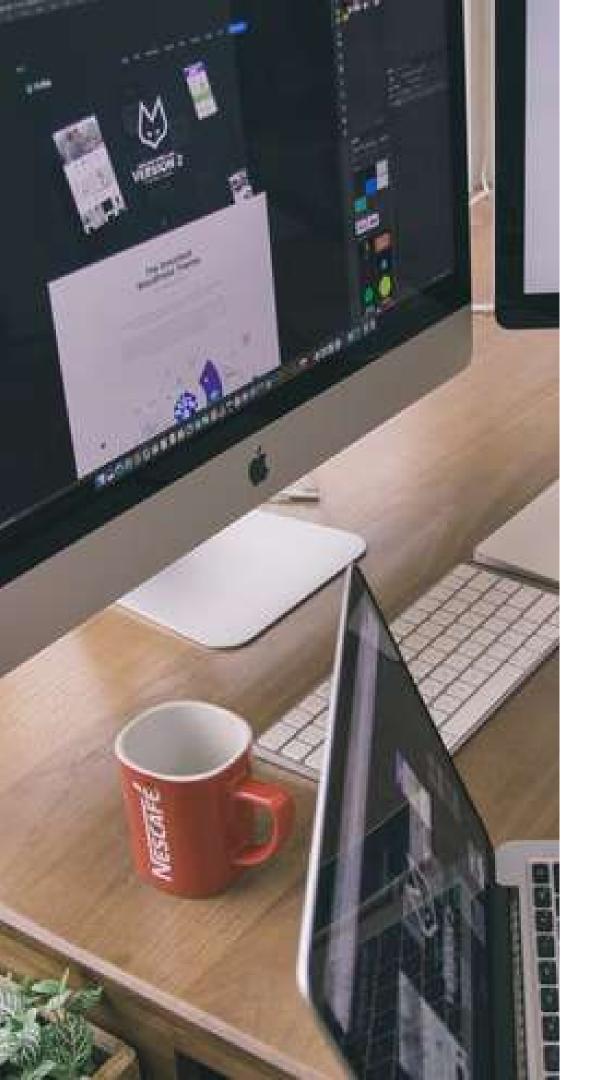


SCHOOL OR UNIVERSITY WEBSITES



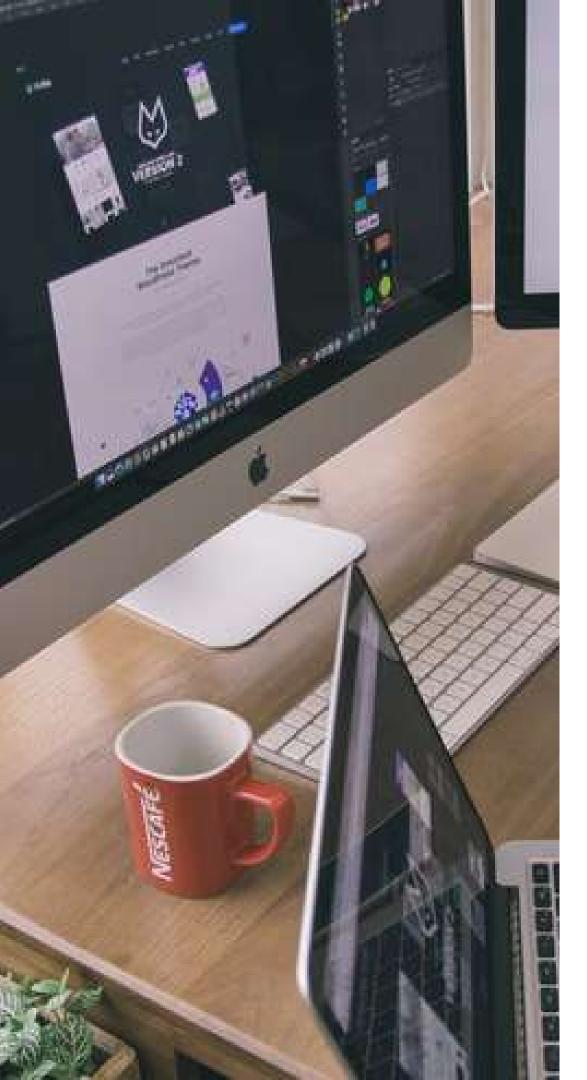


The Internet and the World Wide Web (www)



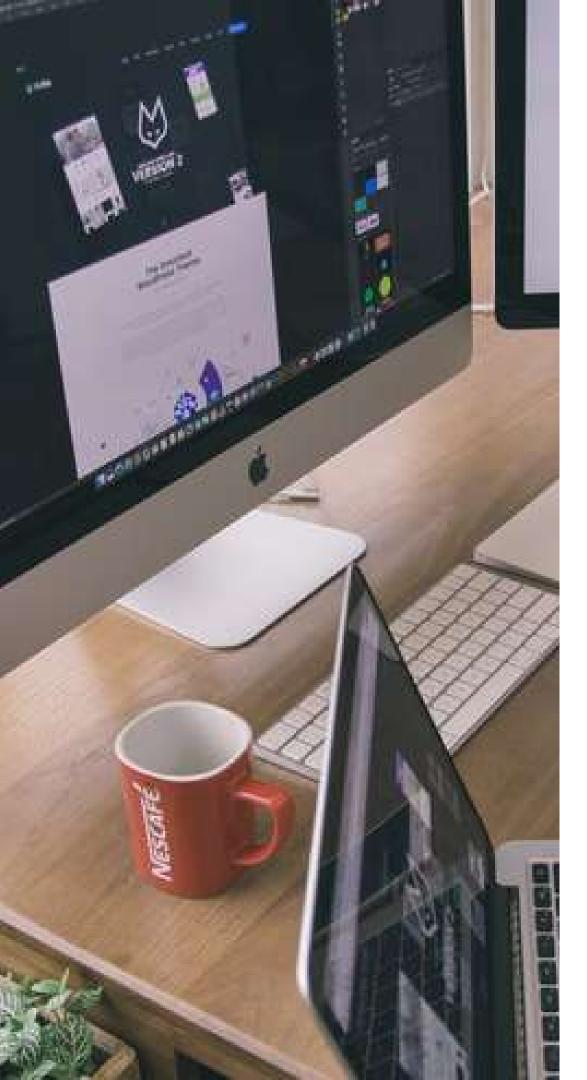
INTERNET AND WORLD WIDE WEB

Many people use the terms **Internet** and **World Wide Web** interchangeably, but in fact, the two terms are not synonymous. **The Internet and the Web are two separated but related things.**



WHAT IS THE INTERNET?

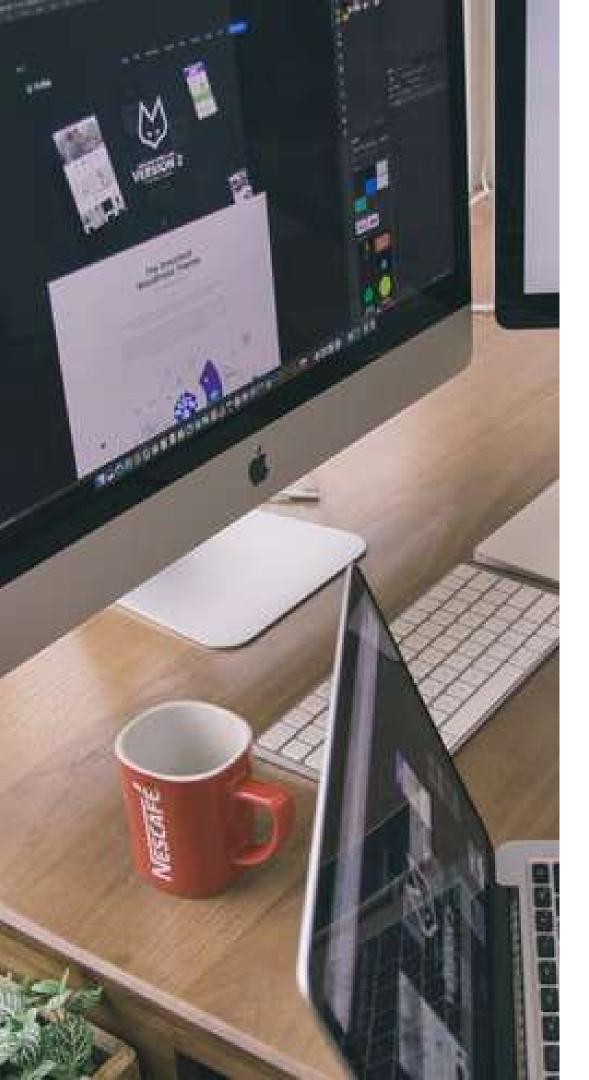
The **Internet** is a massive network of networks, a networking infrastructure. It connects millions of computers together globally, forming a network in which any computer can communicate with other computers as long as they are both connected to the Internet. Information can travel via the internet via a variety of languages called **Protocols**.



WHAT IS THE WORLD WIDE WEB?

The **World Wide Web** or simply **Web**, is a way of accessing information over the medium of the internet. It is an information-sharing model that is built on top of the internet. The Web uses the **HTTP protocol**, only one of the languages spoken over the internet, to transmit data.

Web services, which use HTTP allow applications to communicate in order to exchange business logic and use the web to share information.



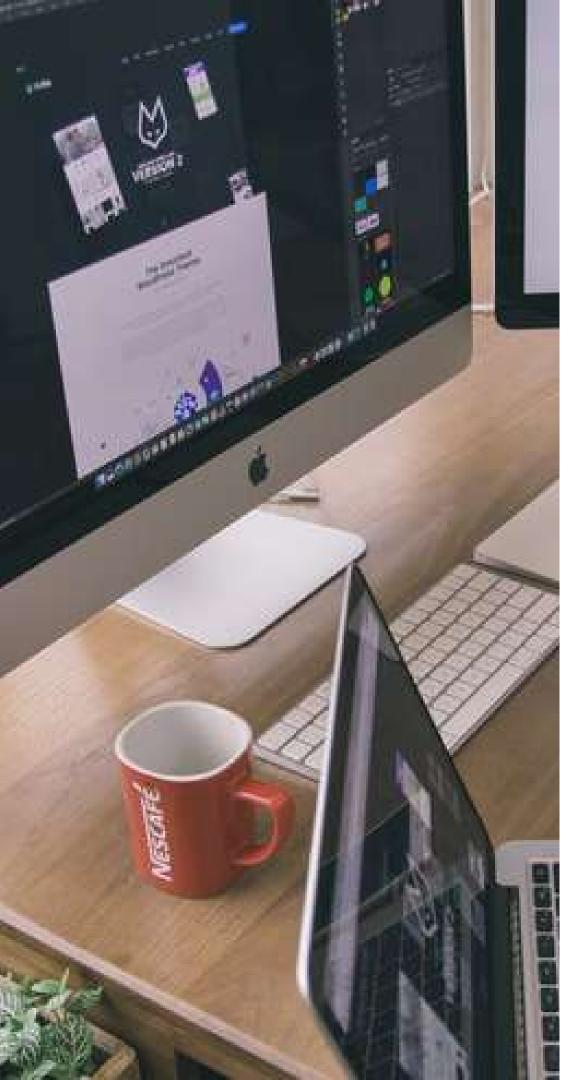
WEB BROWSERS

- A Web Browser or simply Browser is a software application used to locate, retrieve and display content on the World Wide Web, including web pages, images, videos, and other files.
- As a client/server model, the browser is the client that runs on a computer and contacts the web server to request for information. The web server sends the information back to the browser which displays the results on the computer or other internet enabled device that supports a browser.

POPULAR WEB BROWSERS

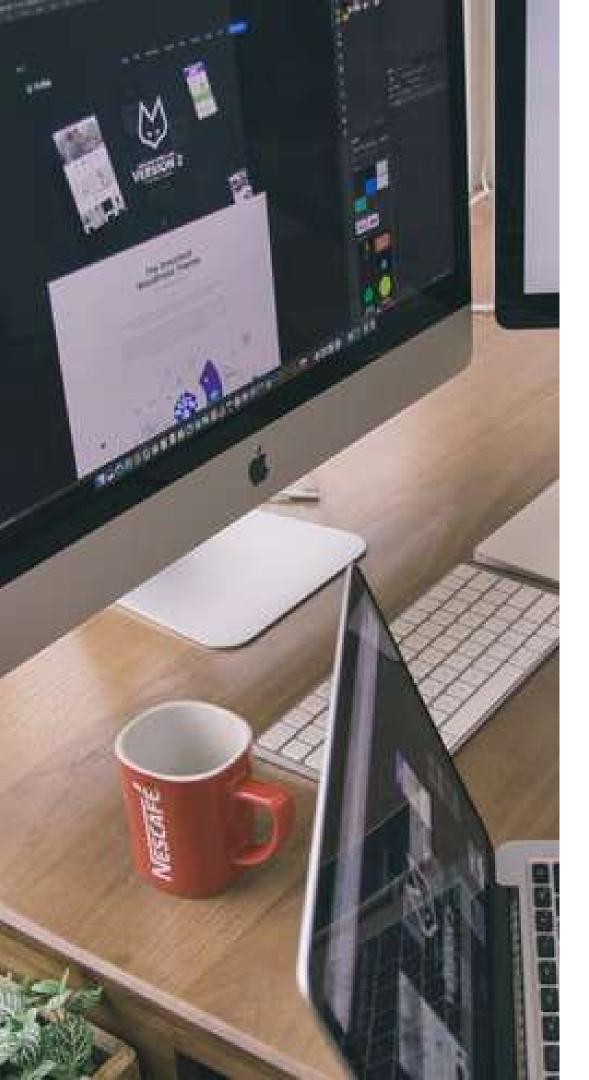
- Mozilla Firefox
- Google Chrome
- Opera Browser
- Microsoft Edge
- Safari Browser
- Maxthon Browser





UNIFORM RESOURCE LOCATOR

- A Uniform Resource Locator (URL) sometimes termed a Web Address, is a reference to a web resource that specifies its location on a computer network or the internet.
- These URLs or URIs (Uniform Resource Identifiers) are transferred to web servers for requests to specific web documents or HTML pages.



DOMAIN EXTENSIONS

.com - Commercial Site

.gov - Government Site

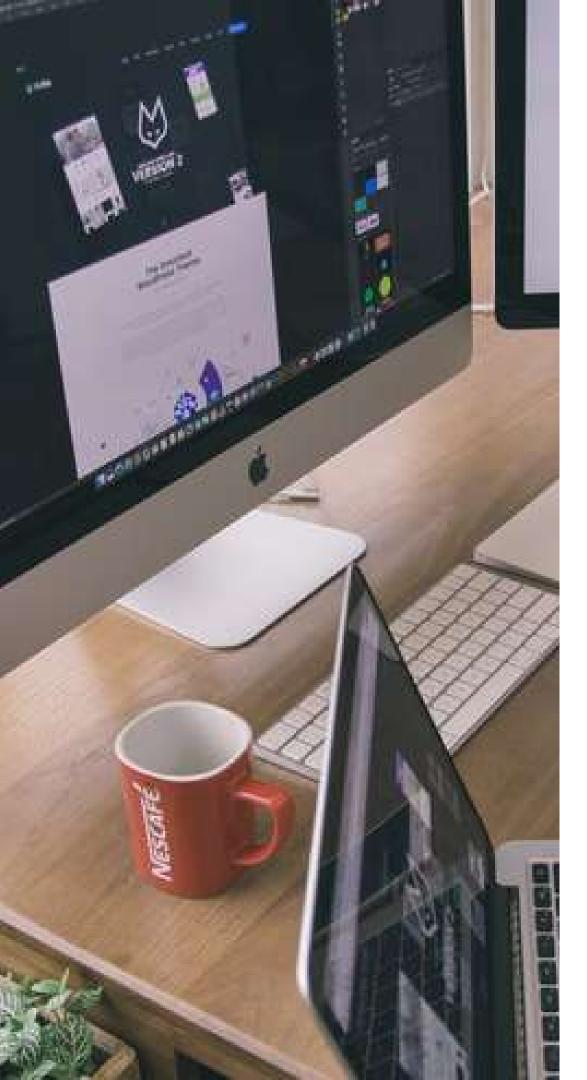
.edu - Educational Institution Site

.net - Network Site

.org - Organizational Site

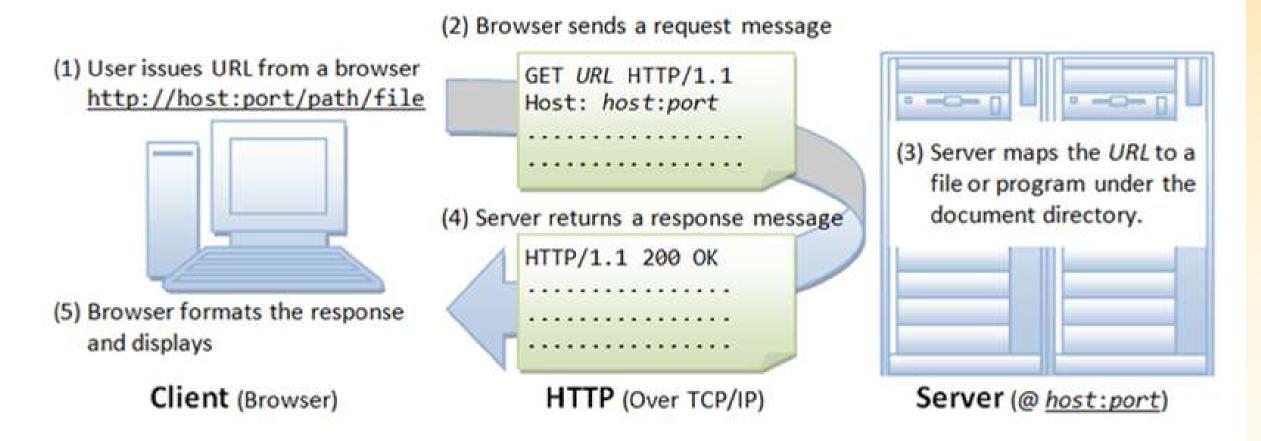
.biz - Business Site

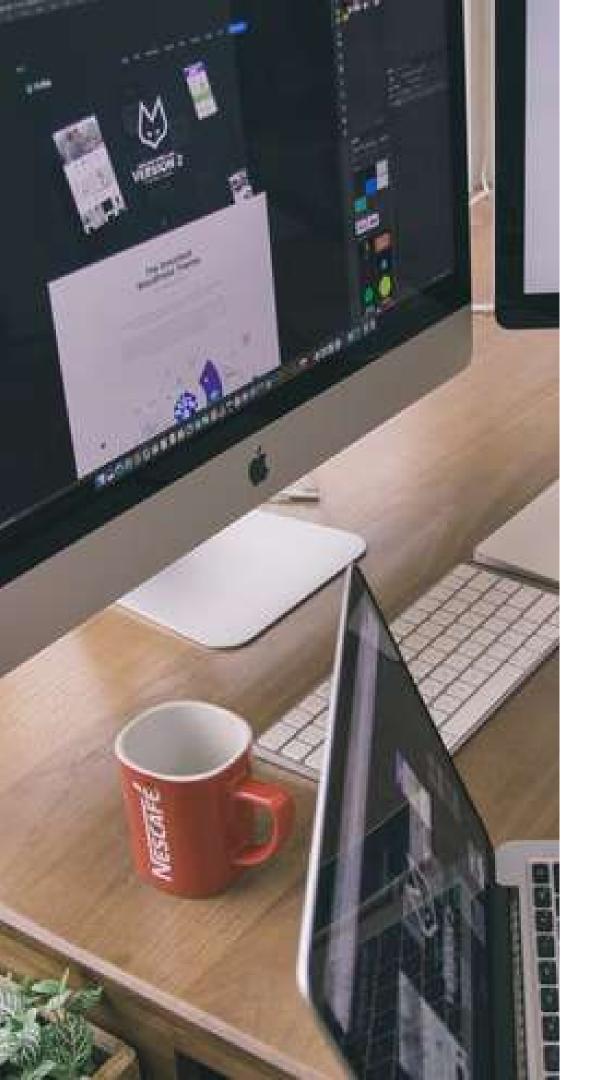
.mil - Military Site



WEB SERVERS

Web Servers are computers that delivers (serves up)
web pages. Every web server has an IP address and
possibly a domain name. Any computer can be turned
into a web server by installing server software and
connecting the machine to the internet.





INTERNET SERVICE PROVIDERS

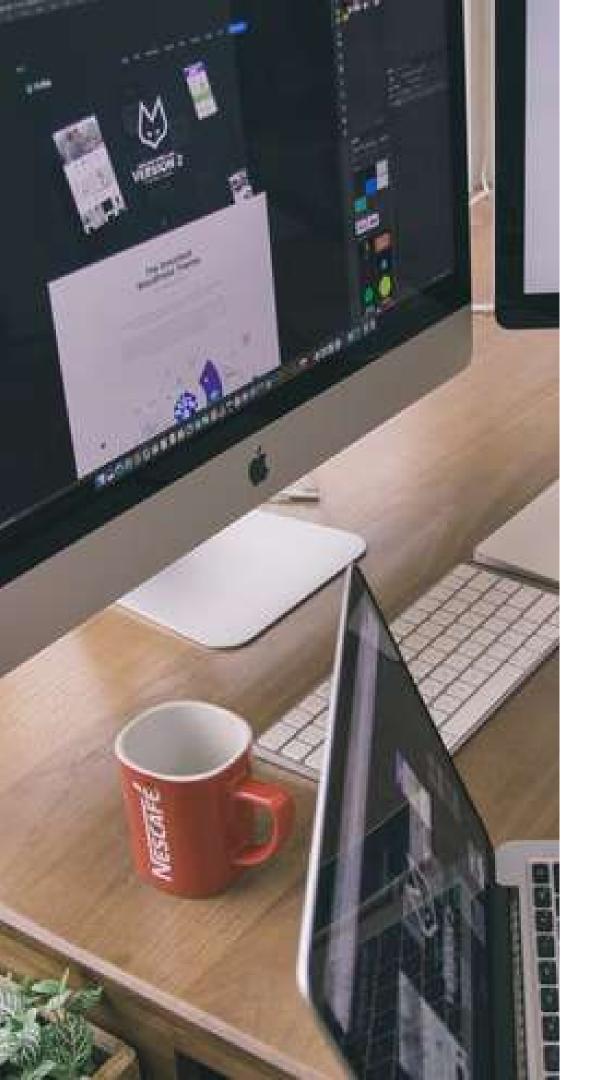
• An Internet Service Provider (ISP) is a company that provides customers with internet access. Data maybe transmitted using several technologies like DSL, cable modem, wireless, fiber optics or other dedicated high speed interconnects.

Web Development Life Cycle



WEB DEVELOPMENT LIFE CYCLE

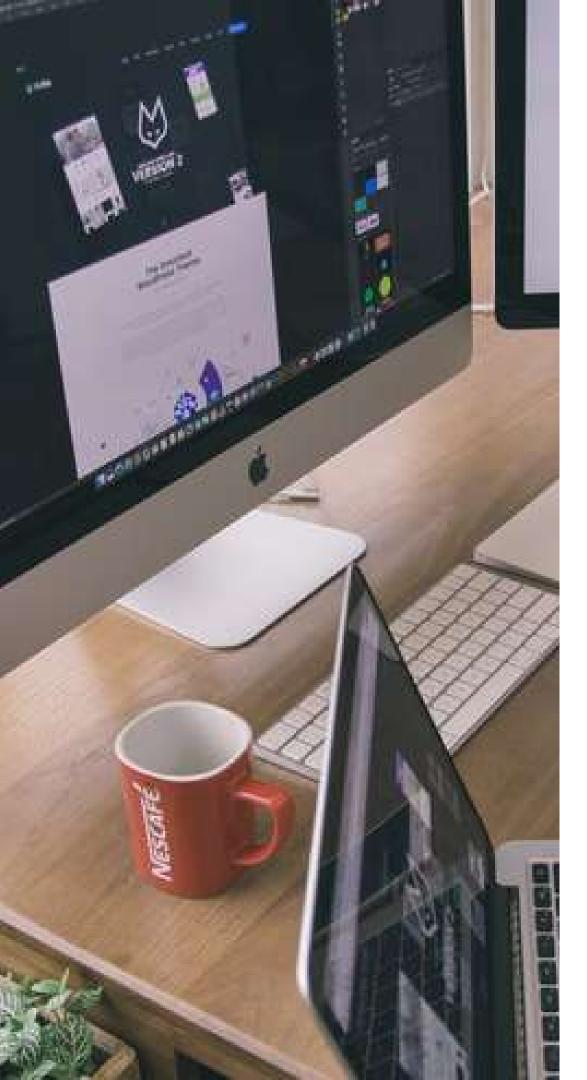
- The **Web Development Life Cycle** is a systematic process that web developers follow to create a website or web application. It consists of several phases, each with its own set of activities and goals.
- The phases are as follows: Planning, Analysis, Design, Development, Testing, Implementation and Maintenance.



PLANNING

Objective: Define the purpose, goals, and scope of the project.

- Identify project stakeholders and their requirements.
- Define project timelines and milestones.
- Develop a budget and allocate resources.
- Conduct a feasibility study.



ANALYSIS

Objective: Understand and document the detailed requirements of the project.

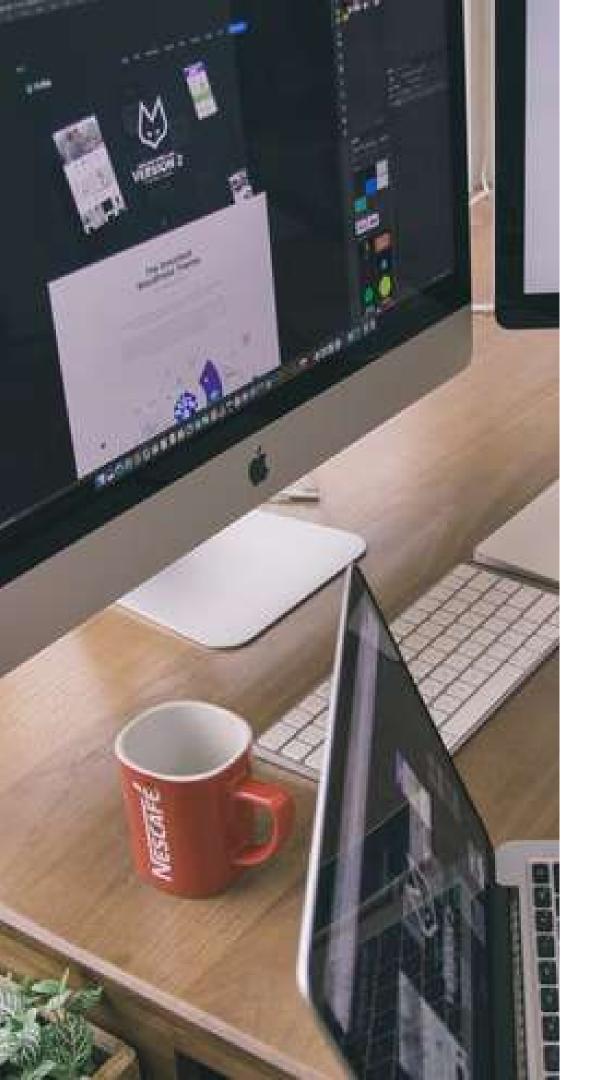
- Gather information about user needs and expectations.
- Create user personas and use cases.
- Analyze the existing systems (if any) and determine the necessary features and functionalities for the new system.



DESIGN

Objective: Create a blueprint for the web application based on the gathered requirements.

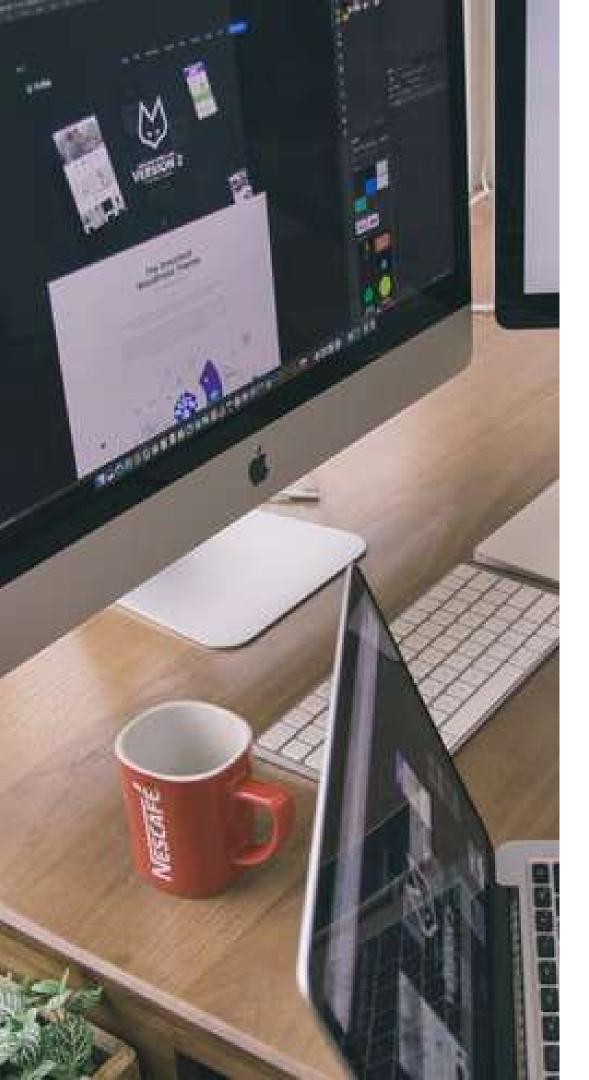
- Design the user interface (UI) and user experience (UX).
- Create wireframes and prototypes.
- Define the system architecture and database structure.
- Plan for security measures.



DEVELOPMENT

Objective: Transform the design into actual code and build a functional web application.

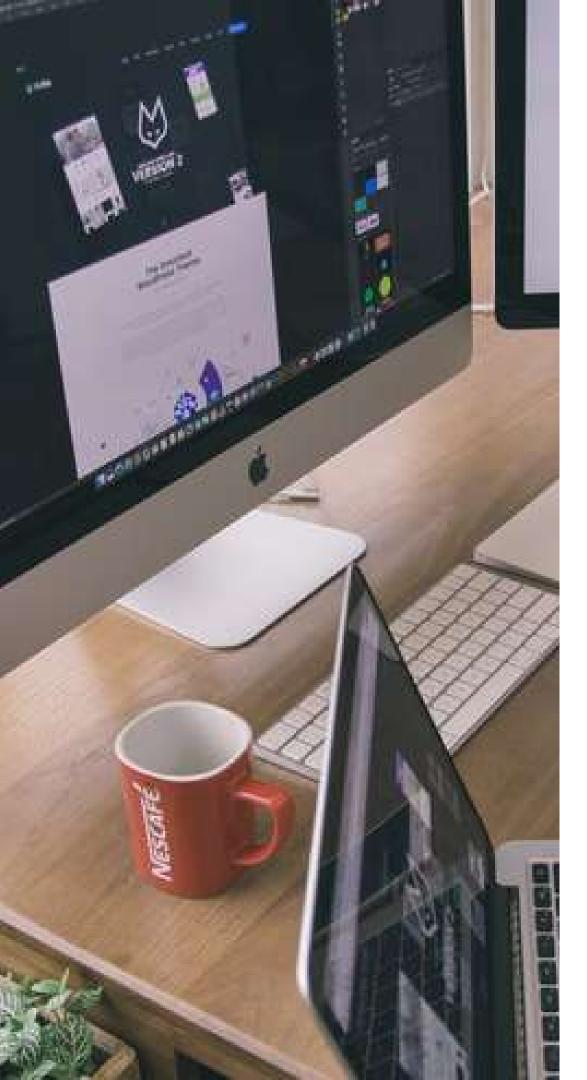
- Write code using programming languages and frameworks.
- Develop the database and integrate it with the application.
- Implement the designed UI/UX.



TESTING

Objective: Ensure the quality and functionality

- Perform unit testing to check individual components.
- Conduct integration testing to verify interactions between components.
- Carry out system testing to evaluate the entire application.
- Perform user acceptance testing (UAT) with stakeholders.



IMPLEMENTATION

Objective: Deploy the web application to the production environment

- Set up hosting and configure servers.
- Transfer the codebase and database to the production environment.
- Monitor and address any issues during the deployment process.

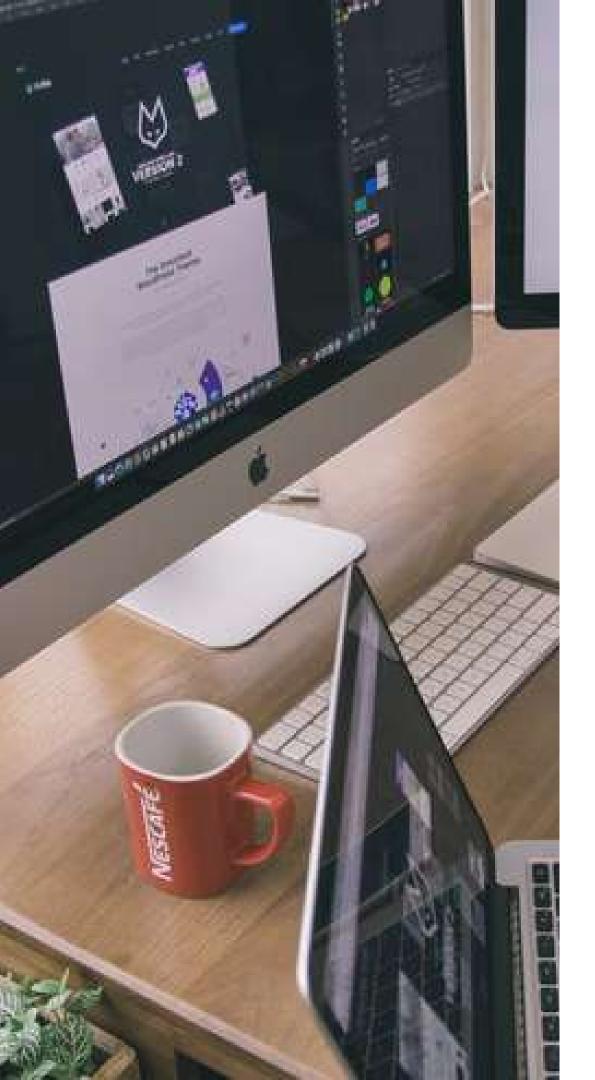


MAINTENANCE

Objective: Sustain and improve the web application over time.

- Provide ongoing support and troubleshooting.
- Make updates and enhancements based on user feedback.
- Monitor performance and security.
- Address bugs and apply patches as needed.

Web Development Languages



HYPERTEXT MARKUP LANGUAGE

Hypertext Markup Language (HTML) is the standard markup language for creating web pages and web applications.





CASCADING STYLE SHEET

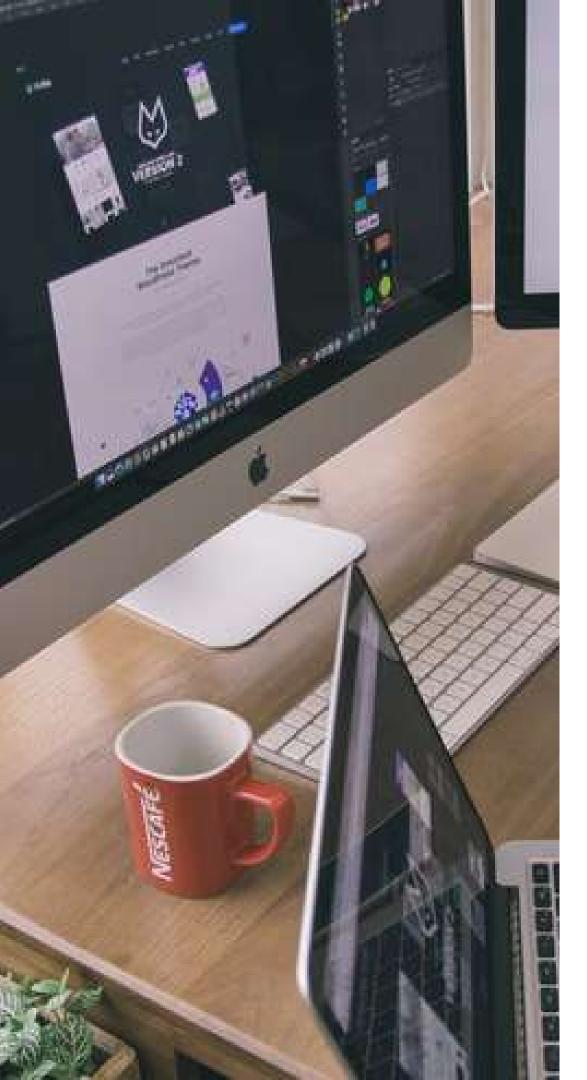
Cascading Style Sheets (CSS) is a style sheet language used for describing the presentation of a document written in a markup language like HTML.



HOW CAN WE APPLY CSS TO A WEB PAGE?

- Inline CSS
- Internal CSS
- External CSS
- CSS Frameworks





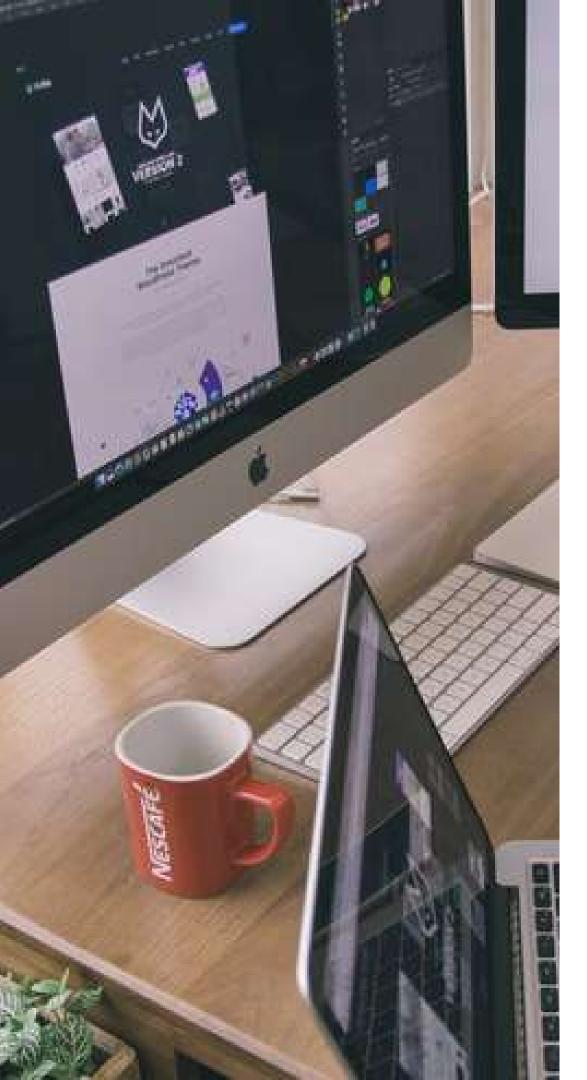
INLINE CSS

- **Inline CSS** is used for applying style to a particular HTML Tag.
- The **style** attribute is used to style a particular HTML Tag.
- Least recommended styling method because of the difficulty it brings in managing larger websites.
- Useful for testing and previewing changes



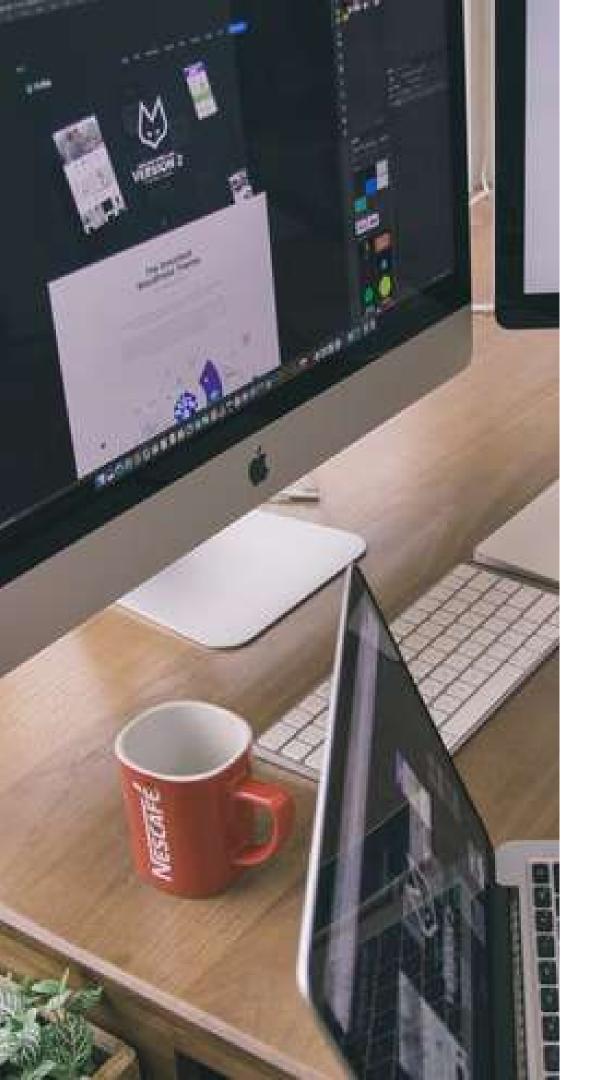
INTERNAL CSS

- **Internal CSS** code is put in the <head> section of a particular web page.
- Classes and IDs can be used to refer to the CSS code
- Style will be effective for the whole web page.
- Internal CSS is put in between <style> </style> tags.



EXTERNAL CSS

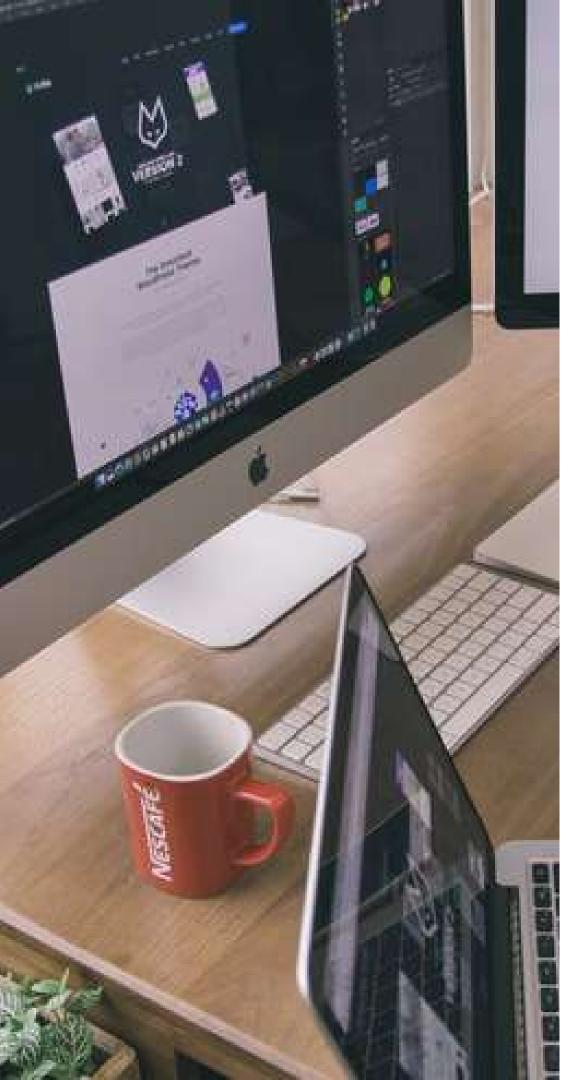
- **External CSS** is the most convenient way to add CSS to a website.
- Only a single CSS file will be edited and all web pages will be updated.
- Provides smaller web page sizes and cleaner structure



CSS FRAMEWORKS

• A CSS Framework is a pre-prepared software framework that is meant to allow for easier, more standards-compliant web design using the Cascading Style Sheets Language.

Tools Needed for Creating Web Pages



TEXT/SOURCE CODE EDITOR

- A **Text Editor** is a type of computer program that edits plain text. **Microsoft Notepad** is readily available in all devices running Windows Operating Systems.
- A **Source Code Editor** is a text editor program designed specifically for editing source code of computer programs by programmers. **Sublime Text** and **Notepad++** are some of the top source code editors available for web development.

