

Katana

-isSheathed: boolean
-name: String
-bladeLength: int
-sharpness: int
-bladeLength: int

+sheathe(): void
+setName(String): void
+getName(): String
+getBladeLength(): int
+sharpenBlade(): void
+getSharpness(): int
+getHardness(): int
+slice(String, int): void
+restoreKatana(): void
+decide(String): boolean