

BRYAN SANCHEZ

Frontend Developer

✉ bryan.sanchez1226@gmail.com
📍 Brooklyn, NY
🌐 www.linkedin.com/in/BryanSanchez1226
📄 github.com/bryansan1226

EDUCATION

B.S.
Computer Science
CUNY Brooklyn College
📅 August 2019 - June 2022
📍 Brooklyn, NY
🎓 GPA: 3.27

A.S.
Computer Science
CUNY Kingsborough
Community College
📅 March 2018 - May 2019
📍 Brooklyn, NY

SKILLS

- Javascript (ReactJS)
- Python
- SQL (MySQL)
- HTML5/CSS
- Unix, Git

WORK EXPERIENCE

Intern

Multiplied by One

📅 February 2022 - May 2022 📍 New York, NY

- Using React and Material UI, created and worked on features of the Headmate Meeting Space page of the Multiplied by One web app. The page would allow somebody with dissociative identity disorder to communicate with their alternate identities in the form of "meetings" where the user can write messages to their other identities and store these conversations for later viewing.
- Collaborated with other developers to ensure that features would work well with the rest of the application.
- Attended weekly meeting with supervisor to discuss progress and receive feedback on existing progress
- Used a mock database to simulate a backend for testing and quality assurance purposes.

Team Leader

Total Homes Improvement Services

📅 July 2019 - current 📍 New York, NY

- Led a team of 10 contractors working at the Central Park Tower, one of New York City's largest construction projects.
- Coordinated with general contractor and real estate developers to ensure tasks were performed done correctly and exceeded expectations.
- Worked in high pressure environments where teamwork was essential to completing the job safely.

PROJECTS

Solar Escape

- Using the Phaser game framework, created a single level 2d platform game.
- The game had features such as a title screen, pause menu, and a lives/score counter.

RELEVANT COURSEWORK

- Data Structures
- Design & Implementation of Web Applications
- Introduction to Multimedia Programming
- Introduction to Database Systems