# Bryan Stevens

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I've had a love for everything tech for as long as I can remember, I realized early though that the only way to succeed in such a demanding field is by standing on the shoulders of giants and learning from the best. With that has come a simple philosophy that has pulled me through life, that if you touch something you do it to the best of your ability, period. No excuses, no run around; you do the research, you put in the hours and you deliver the best product possible.

### **Technical Skills**

Proficient: HTML, CSS, JavaScript, Git, React, React Native, Express, ORMs

Knowledgeable: Angular, Typescript, C#, PHP, SQL, Swift, Objective-C, Redux, Jasmine, Mocha, Chai

# **Projects**

- (2020) <u>ELevel+: React Native React N React Native Bluetooth LE:</u> Developed by myself and 2 others as part of a contract; the app connects and communicates with AccuAir's bluetooth module to receive, display and update real time height and position indicators as well as a handful of diagnostic feedback. Core to the app is this ability to update the 4 pieces of AccuAir's firmware stack through a chunked OTA update process.
- (2019) <u>PetGo: .Net Entity Framework Angular Docker:</u> Developed by myself and 2 other computer science majors; Angular/ Typescript along with Bootstrap were used to build the front end, this then communicates with our REST API built using ASP.NET. This is then packaged into a Docker container for seamless deployment to Heroku.

https://github.com/petgp/PetGo

- (2019) Coin Crusade: C# Mapbox API Google Cardboard: A VR experience built my myself and a team of 3 others using Unity with the ability to deploy cross platform to iOS and Android as well as others. Users are able to create and join matches with each other and run around Time Square collecting coins. <a href="https://coincrusade.herokuapp.com">https://coincrusade.herokuapp.com</a>
- (2018) <u>Stack Chat: NodeJS SocketIO React:</u> Application was built as a pair programming exercise alongside a fellow Fullstack Alumni enabling users to create accounts, establish rooms and message in real time. <a href="https://stack-chatter.herokuapp.com">https://stack-chatter.herokuapp.com</a>
- **(2016)** <u>Bitcoin Faucet: Objective-C:</u> The app utilized multiple ad networks to mediate advertisements; that coupled with persistent timestamps, small amounts of a Bitcoin were dished out to users for viewing ads. The app was live for several months with over 4.2K total downloads and over 230,000 sessions.
- (2015) <u>Love Story Project: Objective-C AVFoundation GoogleAPI:</u> Developed for a client; the application recorded video using an iPad's front facing camera, collected user information then uploaded videos to YouTube using Google's API

## Education

#### **Fullstack Academy of Code**

October 2018 – February 2019

- Nationally-ranked software engineering bootcamp with a 9% acceptance rate
- Studied Object-Oriented Design, asynchronous programming and software design
- Extensively practiced pair-programming pairing with all other 28 students individually
- Primary Study: Express, Sequelize, React, Data Structures and other related technologies

Cuesta College August 2011- June 2015

• Studied Mechanical Engineering with minor study in Computer Science