

Bryan Stevens

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Dynamic Software Developer with 9+ years of experience in delivering high-quality software solutions. Specializes in technologies such as React, React Native, JavaScript & TypeScript. Proven ability to translate complex requirements into user-friendly solutions and ensure software quality through comprehensive QA analysis.

Experience

VuSpex Virtual Inspections - Software Engineer

May 2020 – Present

- Developed a browser-based FaceTime client that significantly contributed to the company's revenue stream, and remains the most profitable product offering.
- Successfully transitioned the company's native iOS and Android apps to React Native, resulting in a significant decrease in customer support cases and marked improvement in user satisfaction.
- **Technologies: React, React Native, Javascript, Typescript, Swift/ Objective-C, Java/ Kotlin, PHP, Linux**

StreamGuys - Junior Software Developer

September 2019 – May 2020

- Designed and implemented a social media sharing feature, amplifying user engagement and boosting content visibility across multiple platforms.
- Revamped user interface by creating a dynamic card-based table layout, enriching user experience through interactive animations.
- **Technologies: React, Javascript, Redis, PHP, Laravel, Linux**

Freelance - Full Stack Software Developer

December 2013 – Present

- Refactored clients' code, enhancing code maintainability and performance, ultimately leading to improved customer satisfaction and system longevity.
- Conducted thorough QA analysis on client projects, successfully identifying and resolving critical issues, which improved overall software quality and reliability.
- **Technologies: React, React Native, Javascript, Typescript, Swift/ Objective-C, Java/ Kotlin**

Education

Fullstack Academy of Code

- Mastered skills such as object-oriented design, asynchronous programming, and agile principles, resulting in highly efficient and effective software development processes.
- Boosted teamwork and communication capabilities through rigorous pair-programming exercises, leading to improved collaborative project outcomes and more efficient knowledge transfer.

Cuesta College

- **CIS 201: Introduction to Computer Science** - Gained foundational knowledge of computer science principles, algorithms, data structures, and problem-solving strategies.
- **CIS 203 & 204: iOS Development 1 & 2** - Acquired practical skills in developing applications for iOS devices using Swift and Objective-C, including user interface design, data management, and networking.

Technical Skills

Advanced: React, Javascript, Typescript, React Native, Express, Postgres, NextJS
Knowledgeable: AWS, SwiftUI, GraphQL, Angular, Jest, C#, .NET, Linux, Python

Projects

(2023) Storiz: React Native - Redux - In-App-Purchases - apps.apple.com/us/app/storiz/id1593400637

- Brought on to maintain the app where I integrated features such as In-App-Purchases and 'Sign In With Apple' as well as optimized the app's performance and user experience.

(2023) TL;DR: React - Redux - Chrome Extension

- Rebuilt TL;DR to be a Chat-GPT powered Chrome Extension using React and Redux, enabling users to summarize web page contents and interactively ask questions about it.

(2023) Food Genie+: - React Native - Redux - apps.apple.com/us/app/food-genie/id1672482056

- Chat-GPT powered meal recommendations based on user preferences and dietary restrictions.

(2023) Portfolio: React - Bootstrap - React-Router-Dom - github.com/bryanstevens314/portfolio

- Designed and developed a dynamic, user-friendly personal portfolio website to showcase my work and experience.

(2021) VuSpex GO: React Native - OpenTok - GPS - apps.apple.com/us/app/vuspex-go/id1556156809

- Developed a cross-platform solution that effectively replaced 2 existing mobile apps, simplifying processes for users.

(2020) ELevel+: React Native - Redux - React Native Bluetooth LE

- Played a crucial role in a team of three developing an app that integrated with AccuAir's Bluetooth module, enhancing user experience.

(2019) Stack Chat: React - Socket IO

- Pair programming exercise alongside a fellow Fullstack Alumni enabling users to create accounts, establish rooms and message in real time

(2019) Coin Crusade: Unity - C# - Mapbox - Google Cardboard

- VR experience, player 1 hosts a server that other players join, once in the world players run around Time Square collecting coins.

(2016) Bitcoin Faucet: Objective-C

- Designed an app that incentivized usage by rewarding users with Bitcoin for viewing ads, resulting in over 4.2K total downloads and over 230,000 user sessions.

(2013) The Love Story Project: Objective-C - AVFoundation - Youtube SDK

- An iPad app leveraging the front-facing camera to record and share couples' love stories via YouTube,