Bryant Chacón Campos

Technical Artist

bryantchaconcontact @gmail.com

9621483477

Chiapa

Education

Game Dev. Jun 2018- Feb 2022
Platzi Online

UnityDev. | Jun 2018 Sep 2021

Platzi Online

Degreen Administration Jan 2012- Dec 2015

Universidad Autónoma de Chiapas, Tapachula

Software

■ ShaderLab CG/HLSL

■ Sphere Tracing

■ Particle System

■ VFXGraph

■ Git

■ Photoshop

Blender

■ Substance 3D Painter

■ Compute Shader

■ C#

■ Shader Graph

Unity

■ GitHub

Mava

■ ZBrush

■ Substance 3D Designer

Courses

PlatzProfile

platzi.com/p/bryantchacon

Certificates

VideoGamesSchool

Video game design and interactive content.

https://n9.cl/124tz

UnitWideoGames Development

Video Game Programming.

https://n9.cl/ehbl7

Sep 2021

Apr 2022 - Sep 2023

Feb 2022

Extracurricularactivities

VideoGames CommunityAmbassador

Platzi, Online

Video games community ambassador and moderator at Platzi

Personal details

Place of birth México

Website

bryantchacon.com

LinkedIn

linkedin.com/in/bryantchacon

Skills

Programming

Math

Shaders

VFX

Materials

3D Modeling

UV Mapping

Texturing

Optimization

Languages

Spanish

English