### lifely

# GraphQL performance and security.

**06 november 2019** 





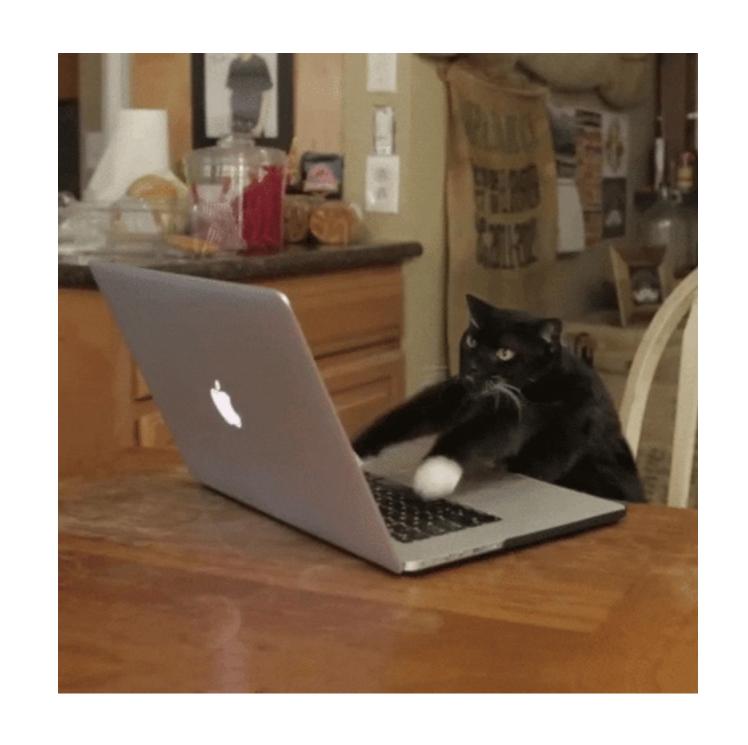
#### Bryan te Beek Lead Backend / Ops

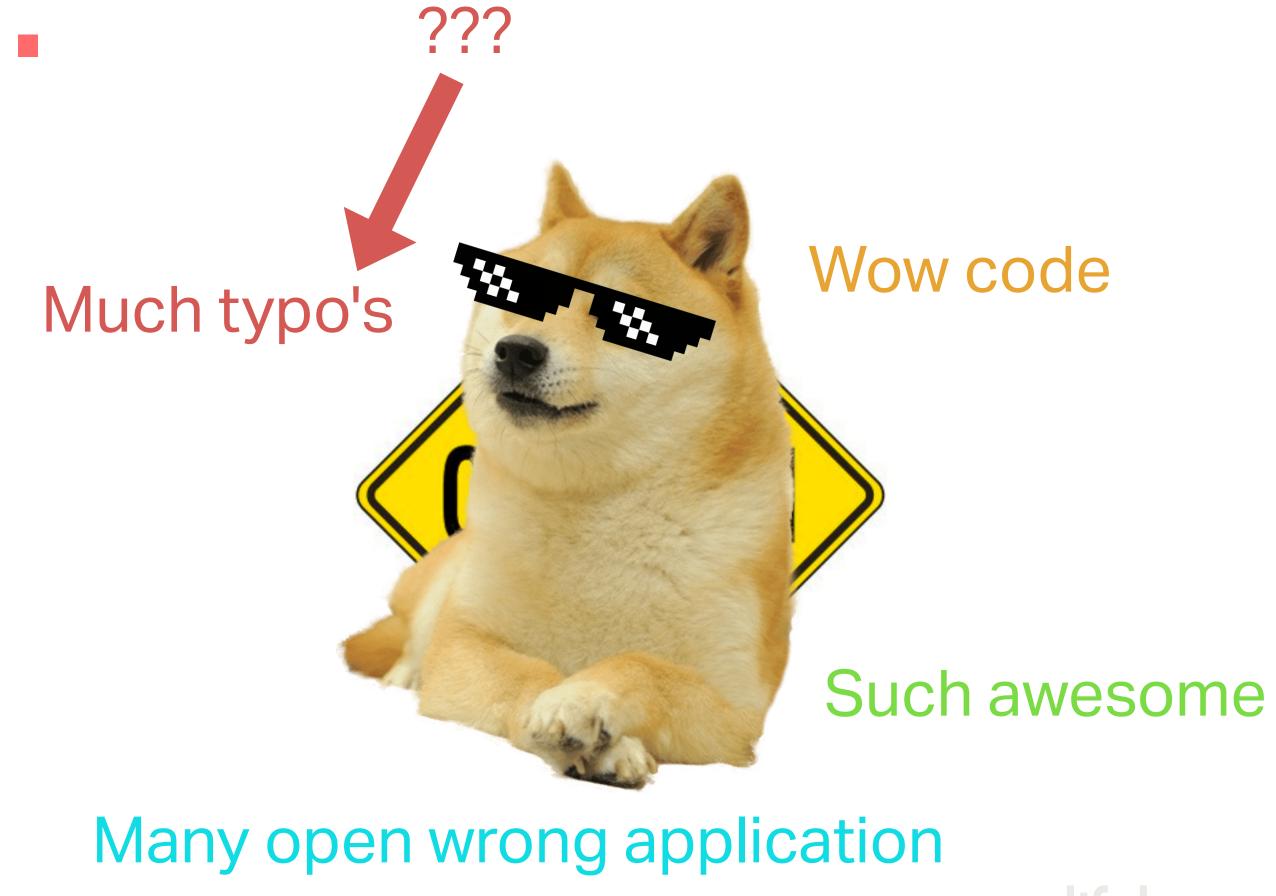
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## GraphQL Performance and Security.

A fair warning...

#### Alot of demo's.





#### Performance in GraphQL.

- The N+1 problem
- Persisted queries

#### N+1 problem.

```
# Select all the people (1)
SELECT * FROM People

# Iterate over each person and get his friends
SELECT * FROM Friendship WHERE personId = :personId
```

- One select for all people
- For each person we run a query to get their friendships
- Really easy to hit this problem when using GraphQL
- ORM's make this really easy to do wrong



#### Demo 1: The N+1 problem.

#### N+1 problem.

- Easily solved using DataLoaders
- Create DataLoaders on context so they are per request! Otherwise your cache leaks to other user sessions.
- https://github.com/graphql/dataloader

#### Demo 2: DataLoaders.

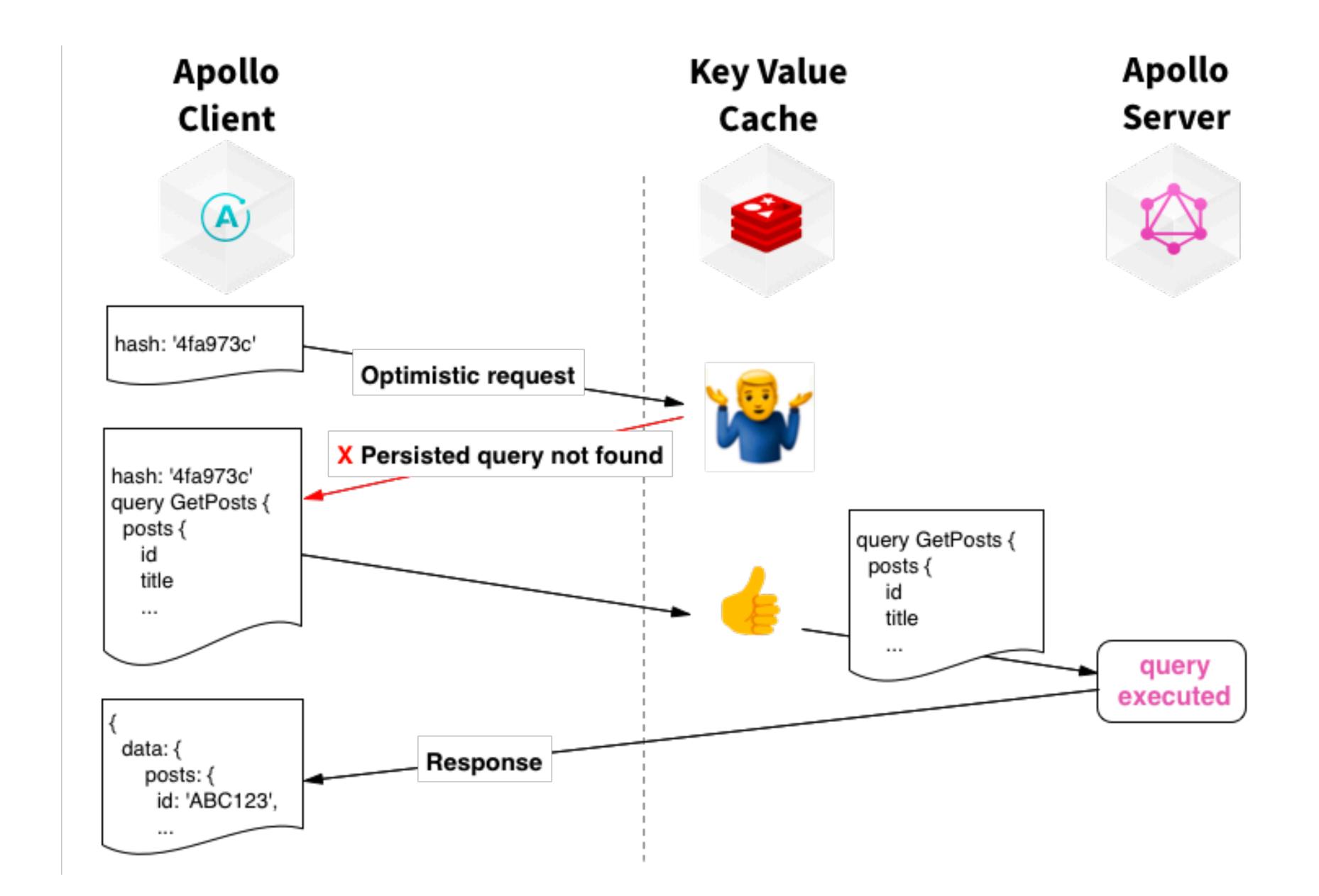
#### N+1 problem.

- Over-fetching of the Person when no fields are requested
- Object-centric vs field-centric data loading
- https://github.com/nick-keller/graphql-proxy

### Demo 3: DataLoaders (field-centric).

#### Persisted queries.

- Allows caching of GET requests, just like in REST
- Easy way to allow query whitelisting (hash all frontend queries)
- https://www.apollographql.com/docs/apollo-



```
"errors": [
            "message": "PersistedQueryNotFound",
            "extensions": {
                "code": "PERSISTED_QUERY_NOT_FOUND",
                "exception": {
                    "stacktrace": [
                        "PersistedQueryNotFoundError: PersistedQueryNotFound",
                             at Object.<anonymous>
(/Users/bryantebeek/Lifely/Presentations/20191103-graphql-in-production/node_modules/apollo-
server/node_modules/apollo-server-core/src/requestPipeline.ts:164:15)",
                             at Generator.next (<anonymous>)",
                             at fulfilled (/Users/bryantebeek/Lifely/Presentations/20191103-
graphql-in-production/node_modules/apollo-server/node_modules/apollo-server-
core/dist/requestPipeline.js:5:58)",
                             at process._tickCallback (internal/process/next_tick.js:68:7)"
```

```
// http://localhost:4000/graphql?
extensions=%7B%0A%20%20%20%20%22persistedQuery%22%3A%20%7B%0A%20%20%20%20%20%20%20%20%22versi
on%22%3A1,%0A%20%20%20%20%20%20%20%20%22sha256Hash%22%3A%2245ec52f8be059c86962446872ae55974c5
a27944d9e530358a79ae19e828f549%22%0A%20%20%20%20%7D%0A%7D&query=query%20%7B%0A%20%20%20%20peo
ple%20%7B%0A%20%20%20%20%20%20%20%20id%0A%20%20%20%20%20%20%20%20name%0A%20%20%20%20%7D%0A%7D
   extensions=
    "persistedQuery": {
        "version":1,
        "sha256Hash": "45ec52f8be059c86962446872ae55974c5a27944d9e530358a79ae19e828f549"
// query=
query {
   people {
        id
        name
```

#### Demo 4: Persisted queries.

- Limiting your queries
- Disabling the introspection query
- Masking your errors
- Enforcing pagination
- Rate-limiting

#### Limiting your queries.

- Limiting on query depth
- Limiting on query complexity
- Persisted queries (whitelisting) (no demo)

### Demo 5.1+5.2: Limiting your queries.

## Disabling the introspection query.

- Very useful in development
- Provides autocompletion for GraphiQL, Insomnia, etc.
- Disable for production environments
- Apollo server disables it by default if

process.env.NODE\_ENV === 'production'



## Demo 5.3: Disable the introspection query.

### Masking errors.

- Exposes all errors to the client by default
  - Including stack traces (disabled on production)
- Whitelist which errors are allowed
  - e.g. Input validation errors

#### Demo 5.4: Masking errors.

#### Enforcing pagination.

- Make sure you paginate all your object types
- Always set a ceiling on the amount a user can retrieve

# Demo 5.5: Enforcing pagination.

- Prevent DoS attacks
- https://github.com/nfriedly/express-rate-limit (express)
- https://github.com/teamplanes/graphql-rate-limit (graphql)

### Demo 5.6: Rate limiting.

#### Graph traversal "attack".

- Becomes harder to prevent the larger the graph becomes
- Authorization not only at object level, but also at field level

#### Demo 6: Graph traversal.





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