# iPhone App Dev

Lesson 8

## Source Codes

https://db.tt/MsWybB95

## Contact

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# Final Project Resource

Drop box : <a href="https://db.tt/Sq4ytc2V">https://db.tt/Sq4ytc2V</a>

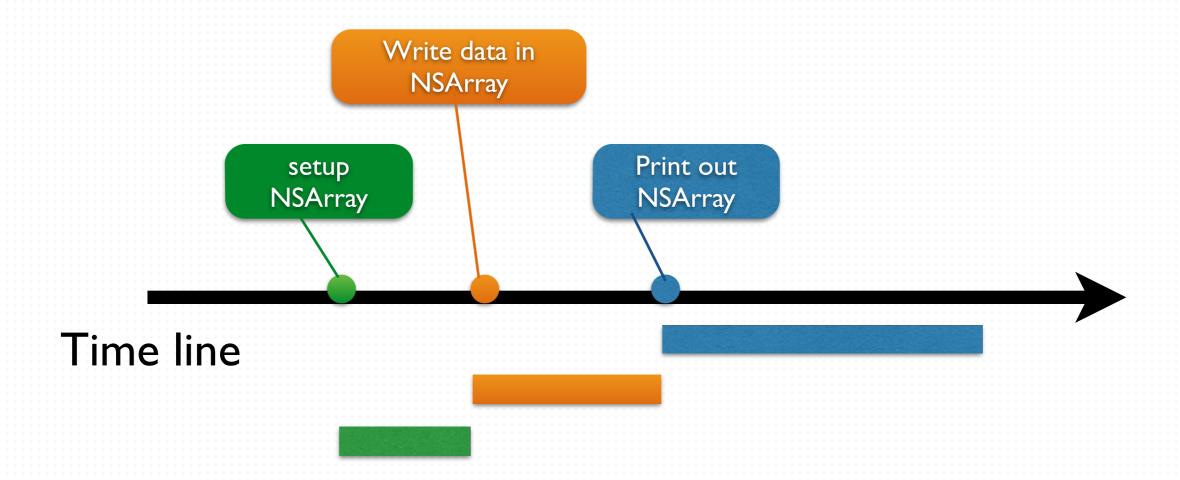
# Summary

- Concurrency Programming
- Library Resource SQLite

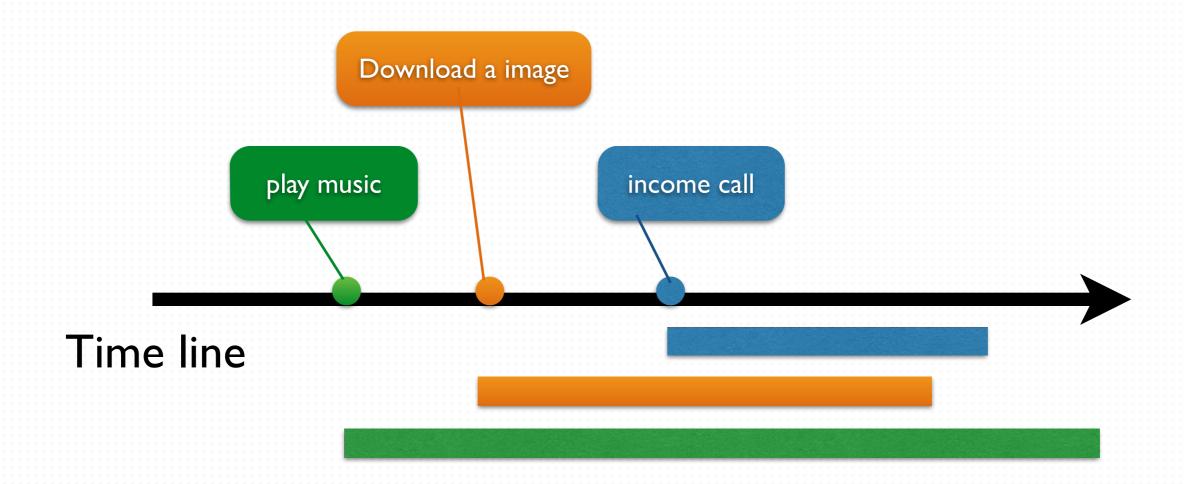
## Web view

• Question?

How we finish task in coding

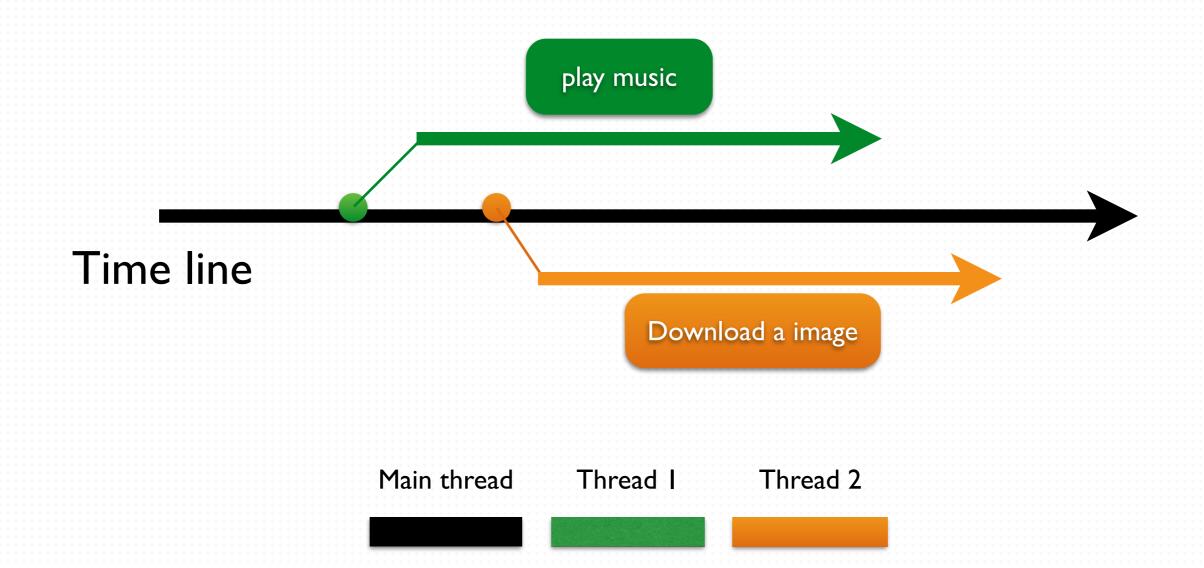


Working on difference task at the same time



- Use thread
- Use Grand Central Dispatch (GCD)

Spawn a thread



- Use NSThread
- Use NSThread class method

[NSThread detachNewThreadSelector:@selector(myThreadMainMethod:) toTarget:self withObject:nil];

- Create a NSThread

```
NSThread* myThread = [[NSThread alloc] initWithTarget:self selector:@selector(myThreadMainMethod:) object:nil];
[myThread start]; // Actually create the thread
```

Dispatch queue



Dispatch queue

- Three type of dispatch queue
  - **√** Serial
  - **√** Concurrent
  - √ Main dispatch queue

#### Serial

- Private dispatch queues
- Execute one task at a time
- •In the order

#### Concurrent

- Global dispatch queue
- Execute one or more tasks concurrently
- •In the order

#### Main dispatch queue

- Globally available serial queue
- Execute on main thread

#### Use Serial queue

```
dispatch_queue_t processQueue = dispatch_queue_create("PROCESS_QUEUE", NULL);
dispatch_async(processQueue, ^{
    //Do something
}
```

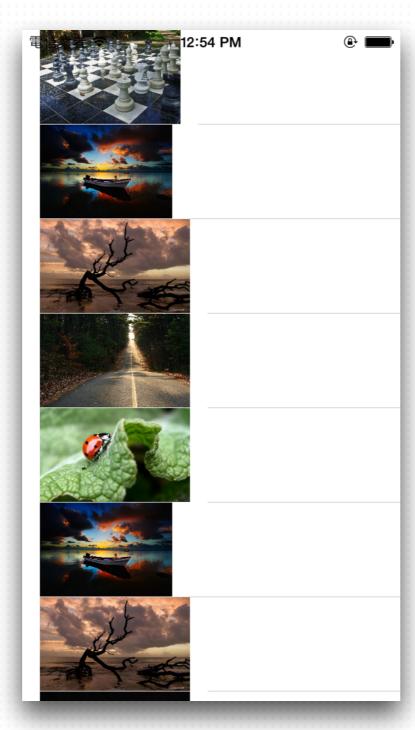
#### Use concurrent queue

```
dispatch_queue_t processQueue =
dispatch_get_global_queue(DISPATCH_QUEUE_PRIORITY_DEFAULT, 0);
dispatch_async(processQueue, ^{
    //Do something
}
```

Use Main dispatch queue

```
dispatch_queue_t processQueue = dispatch_get_main_queue();
dispatch_async(processQueue, ^{
    //Do something
}
```

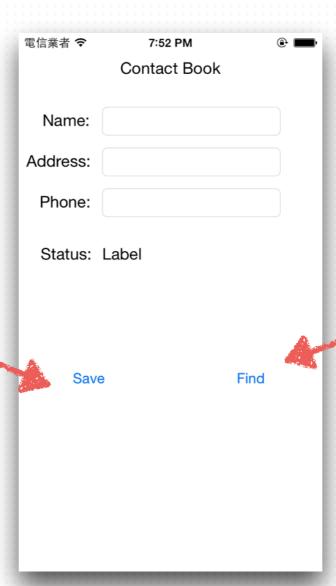
# Load images on tableview



- Library Resource
  - √libsqlite
  - √libxml
  - **√**libform

- Example: libsqlite
  - √Create a sqlite database file
  - √ Create a table in database
  - √ Create a new row data in table
  - √Make a Query for data request

Demo: Contact book



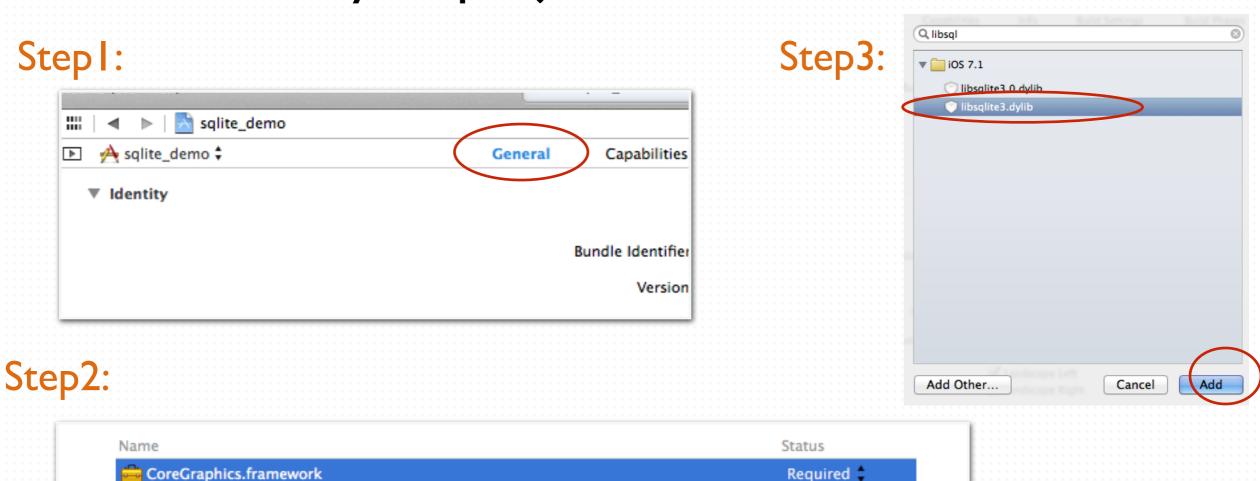
Find contact information from DB

Save contact information to DB

Add library to project

🚔 UIKit.framework

Foundation.framework



Required \$

Required \$

Create a database in "NSDocumentDirectory"

Place at "root/Documents/"

You can define a db name by yourself

Open and close a database

```
sqlite3_open(dbpath, address_DBObject)

Reture SQLITE_OK : open success
Reture SQLITE_FAIL : open fail
```

```
sqlite3_close(DB0jbect);
```

• Execute a query: To create a table

```
const char *sql_stmt =
    "CREATE TABLE IF NOT EXISTS CONTACTS (ID INTEGER PRIMARY KEY
AUTOINCREMENT, NAME TEXT, ADDRESS TEXT, PHONE TEXT)";

if (sqlite3_exec(DB0bject, sql_stmt, NULL, NULL, &errMsg) != SQLITE_OK)
{
    //Do something
}
```

Execute a query : Add a new row data

```
sqlite3_stmt *statement;

NSString *insertSQL = [NSString stringWithFormat: @"INSERT INTO CONTACTS
(name, address, phone) VALUES (\"%@\", \"%@\", \"%@\")", _name.text,
_address.text, _phone.text];

const char *insert_stmt = [insertSQL UTF8String];

sqlite3_prepare_v2(DB0bject, insert_stmt, -1, &statement, NULL);

if (sqlite3_step(statement) == SQLITE_DONE)
{
    //do something
}

sqlite3_finalize(statement);
sqlite3_close(DB0jbect);
```

• Execute a query: Extract data from table