

# Announcements

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- Log into iClicker. To enroll, go to EdStem post #4
- Added CS10 recently? Read this EdStem post
- Project 1 due tonight
- Come to the front after class to meet each other to partner up



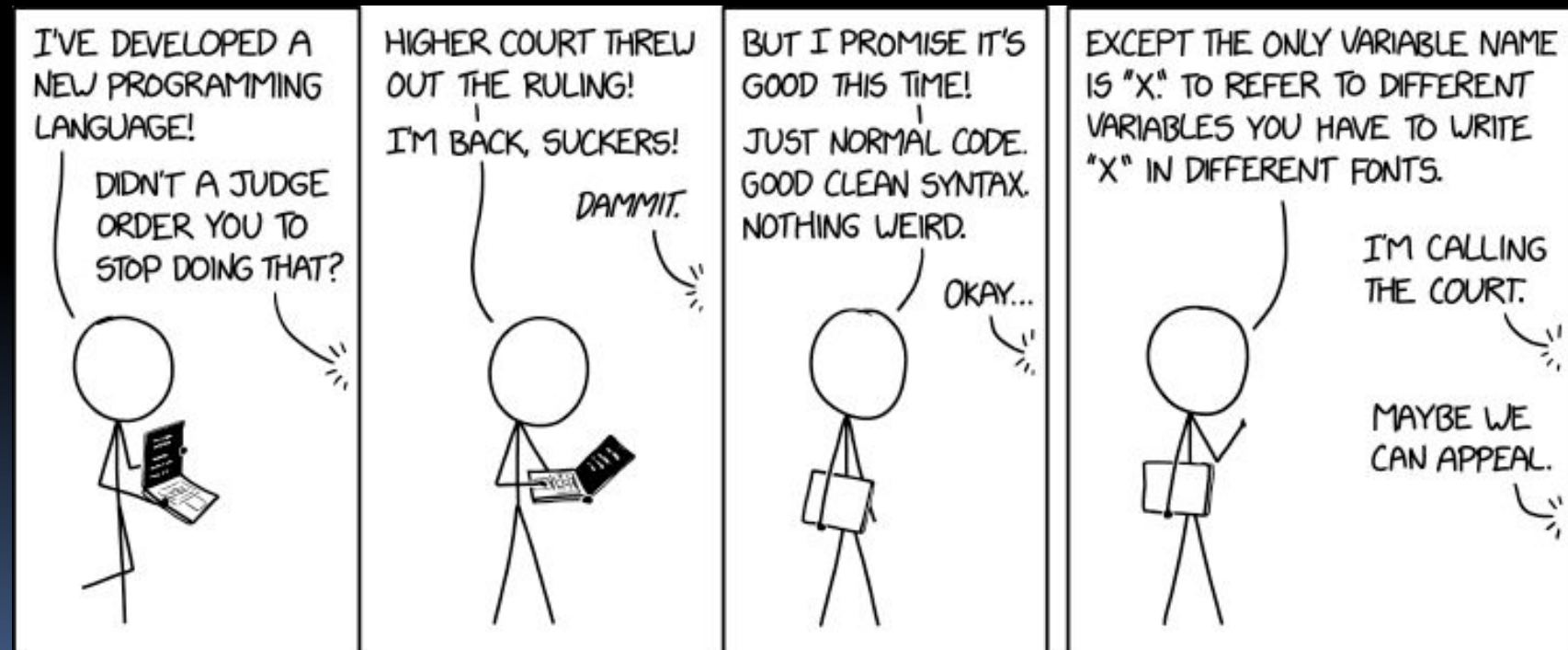
UC Berkeley  
Teaching Professor  
Dan Garcia

# The Beauty and Joy of Computing

## Variables, Scope, Lists, and HOFs




[xkcd.com/2309](http://xkcd.com/2309)



# Variables

# Review: Types & Domain/Range

- **Type**: The classification of our data
  - E.g., 42 is a *number*
  - E.g., Hello World! is a *sentence*
  - E.g.,  is a **Boolean**
- **Domain**: The type(s) of input of a procedure
- **Range**: The type of output a function reports

length of  

# What is a variable?

- A variable is a storage location for data values. The set block **binds** names to values.

- Names (aka Identifiers)

- Values

- E.g.,



- The variable name is what we use to reference the stored value.
- This allows us to use the name independently of what it actually represents.
- This is one form of **abstraction**!

# Variables and Types (1/2)

- The **types** of the variables used as input must be within the **domain** of the procedures.
  - E.g., What's the domain of the procedure  $+$ ?

**x**

**x** + 5

15

must have type **number**

is **x** a number ?

true

# Variables and Types (2/2)

- What happens if the **domain** is not satisfied?  
I.e., what if the variable's **type** isn't in the function's domain?

□ E.g.,



- The functions will yield undefined behavior.
  - But it's not the function's fault!
  - The call violated the spec!

# Scope



# Variable Scope

- The **scope** of a variable is the part(s) of code where that variable name binding is valid.
  - I.e. where it exists...



- We can run the above code successfully

**phrase**

is **in scope** when the **say** block

asks for its value.



# Global Variables

- A variable that is declared globally is accessible **anywhere** in the code
- **Global variables** have **global scope**
- In Snap!, we create global variables by clicking the “Make a variable” button in the “Variables” tab



# Local (Script) Variables (1/2)

- A local variable is only accessible in the program's current scope, which in Snap! is the current **script**
  - I.e., the current set of connected commands
- **Local variables** have **local scope**

 We create local variables with the block in the “Variables” tab

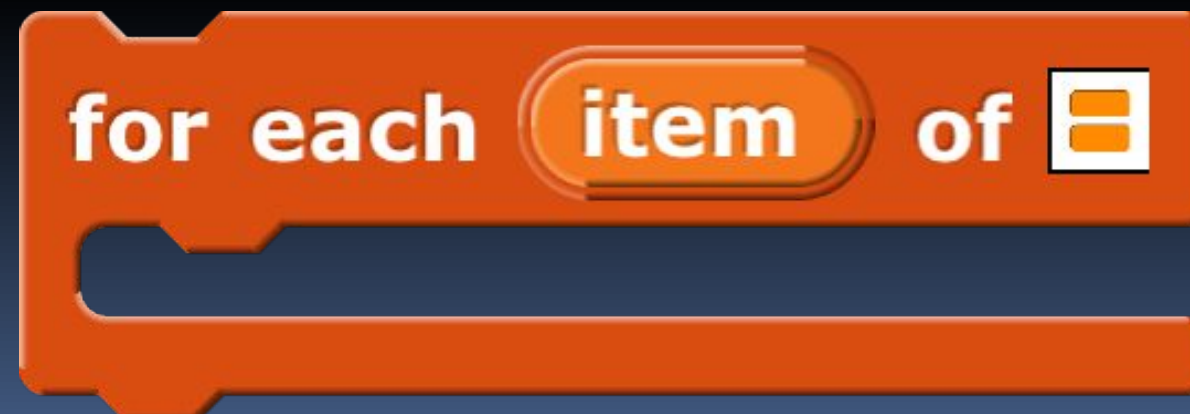
- When variables are **out of scope**, we get this:



Error  
a variable of name 'a'  
does not exist in this context

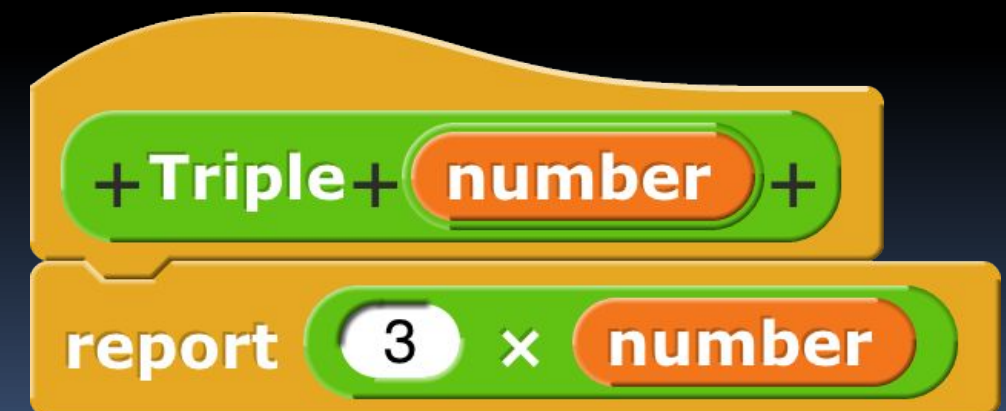
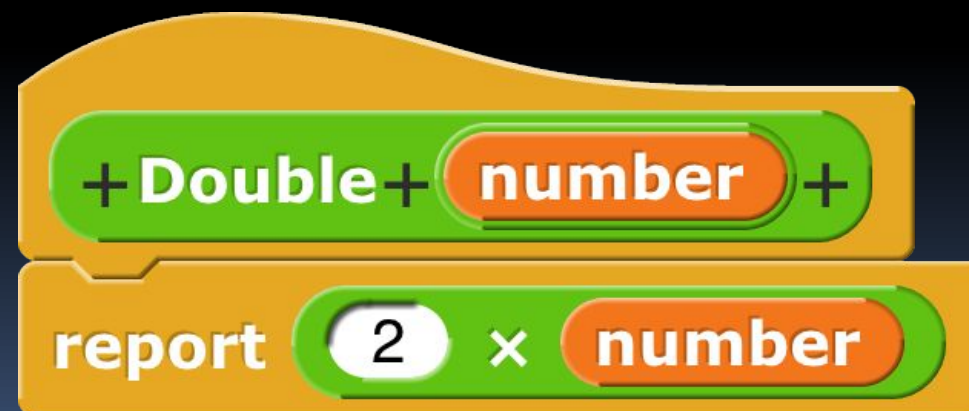
# Local (Script) Variables (2/2)

- Other ways to create **local variables**
  - The scope is inside the slot AND the rest of the script



# Variable Scope in Functions

- Procedures definitions (i.e., commands and reporters) create a new scope
- Inputs are **variables** that only exist within the procedure in which they are defined
  - This allows procedures to have the same input names as others with no conflicts, yay!



# What happens on a procedure call?

- The **value** of the variable is sent in, and the formal parameter is **bound** to that value



What is said by the purple **say** block?

- A) 18
- B) 19
- C) 20
- D) Error, age not bound in this scope/context
- E) Error, my age not bound in this scope/context



When poll is active, respond at [pollev.com/ddg](https://pollev.com/ddg)

Text **DDG** to **22333** once to join

## L04 What is said by the purple "say" block?

script variables **my age**

set **my age** to 19

Have Birthday **my age**

say **my age**

+ Have + Birthday + **age** +

set **age** to **age** + 1

18

19

20

Error, age not bound in  
this scope/context

Error, my age is not bound  
in this scope/context

# Variables, Scope, Lists, HOFs Demos

