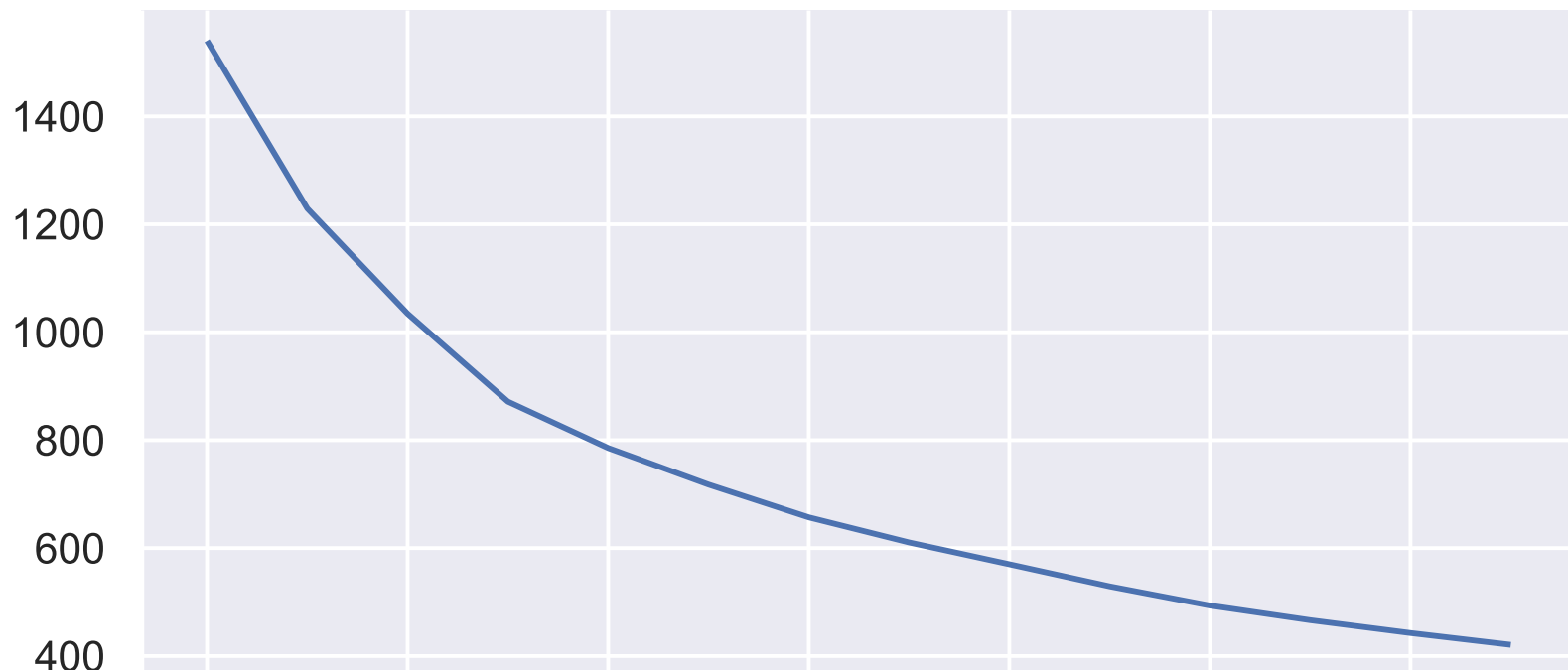


Metric = Inertia



Metric = Silhouette score

