

* Shared-mem Programming with Pthreads

- issues: critical section, thread synchronization
- static vs. dynamic threads
- each thread has its own stack/heap (private space)
- matrix-vector multiplication, matrix multiplication, pi computation in Pthreads
- critical section and mutex in Pthreads
- producer-consumer synchronization and semaphore in Pthreads
- barrier synchronization and condition var in Pthreads
- read-write locks in Pthreads
- cache access pattern, cache coherence, and false sharing

* Shared-mem Programming in OpenMP

- pragma omp parallel block and team
- trapezoid computation (integral) in OpenMP
 - versions: ref para, return type slave func, reduction in main(), par-for in main()
- parallel-for directive and loop-carried dependence – pi computation
- scope of vars
- loops in OpenMP – parallel sorting algorithms
- scheduling loops: static/dynamic/guided scheduling
- producer-consumer synchronization in OpenMP: enqueue(), dequeue()
- nested critical and deadlock

* Interconnection Networks

- shared-mem IN: bus, X-bar
- distributed-mem IN: static (direct), dynamic (indirect)
- terminology: node degree, network diameter, bisection width
- static (direct) IN and routing schemes:
 - completely connected
 - linear array: E-W routing
 - ring: tag $\pm 1 \text{ MOD } N$
 - 2D mesh: E/W and X/Y routing
 - 3D mesh: E/W, X/Y, in/out routing
 - 2D/3D torus: mesh + ring
 - hypercubes (1-4D)
 - cube-connected-cycle (CCC)
 - tree (binary, m-ary)
 - star
- dynamic (indirect) IN and routing scheme:
 - bus, crossbar, MIN
 - MIN: shuffle, inverse-shuffle
 - Omega network: # of stages/switches, dest_id routing
 - Benes network: # of stages/switches, routing mechanism, total # of paths