# **Undergraduate Education Profile**

## University of California, Irvine

Bachelor of Science (BS) In Computer Science Undergraduate, Class of 2017, 3.993 GPA

#### Honors

- o Chancellor's Award of Distinction
- Dean's Honors List (12x)
- Honors in ICS
- o Summa Cum Laude
- o UROP Fellowship Award

## **Nominations**

- Assembled Invitee
- o Golden Key International Honor Society Nominee
- o Honor Society Membership Nominee
- National Society of Collegiate Scholars Nominee
- National Society of Leadership and Success Selectee
- o Phi Beta Kappa Nominee

## Clubs/Organizations

#### **ICS Honors Program**

The ICS Honors Program (ICSHP) provides an opportunity for students in any of the Bren School's majors to carry out a research project under the direction of a Bren School faculty member.

## Circle K International

Circle K International (CKI) is an international collegiate service organization that is a sponsored leadership program of Kiwanis International. It promotes service, leadership, and fellowship.

## Video Game Development Club

The Video Game Development Club (VGDC) gives students the opportunity to break into the industry by challenging what is expected of college developers.

## **Test Scores**

GRE Verbal	GRE Quantitative	GRE Analytical
Reasoning	Reasoning	Writing
162	164	5.0

## Coursework

See the UCI General Catalogue for detailed course information.

#### **Programming**

- Introduction to Programming (ICS 31)
  - Programming with Software Libraries (ICS 32)
- Intermediate Programming (ICS 33)
- O Programming in C/C++ (ICS 45C)
- O Programming in Java (ICS 45J)

#### **Computational Mathematics**

- Boolean Algebra and Logic (ICS 6B)
- Discrete Mathematics for Computer Science (ICS 6D)
- Computational Linear Algebra (ICS 6N)
- Introduction to Probability and Statistics for Computer Science (STATS 67)
- Applications of Probability in Computer Science (CS 177)

#### **Computer Architecture**

- O Introductory Computer Organization (ICS 51)
- O Principles in System Design (ICS 53)
- O Principles in System Design Library (ICS 53L)
- Principles of Operating Systems (CS 143A)

## **Specialization: Information**

- Information Retrieval (CS 121)
- Introduction to Data Management (CS 122A)
- O Project in Databases and Web Applications (CS 122B)
- O Machine Learning and Data-Mining (CS 178)
- Information Visualization (IN4MATX 143)

## **Specialization: Algorithms**

- Data Structure Implementation and Analysis (ICS 46)
- o Design and Analysis of Algorithms (CS 161)
- Formal Languages and Automata (CS 162)
- o Graph Algorithms (CS 163)
- Introduction to Optimization (CS 169)
- o Introduction to Artificial Intelligence (CS 171)

#### Other

- Computer Games and Society (ICS 60)
- Introduction to Software Engineering (IN4MATX 43)
- Human Computer Interaction (IN4MATX 131)
- New Media and Digital Technologies (FMS 85C)
- Critical Writing on Information Technology (ICS 139W)

