



XIANDA (BRYCE) XU

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Education

Carnegie Mellon University | School of Computer Science

Pittsburgh, PA

Master of Science in Artificial Intelligence and Innovation

May 2023

University of Toronto

Toronto, Canada

Master of Engineering in Computer Engineering (remote, 2 semesters), GPA: 4.0/4.0

Jan. 2021 - Aug. 2021

University of Electronic Science and Technology of China

Chengdu, China

Bachelor of Engineering in Computer Science, GPA: 3.99/4.0

May 2020

Skills

Programming Languages: Python, Java, SQL, C/C++, Objective-C, HTML, CSS, JavaScript, MATLAB, Shell

Frameworks: PyTorch, Tensorflow, Scikit-Learn, AWS, Django, Flask, NodeJS, Bootstrap, Vue

Databases: MySQL, Oracle, PostgreSQL, Redis

Work Experience

Ericsson

Oct. 2020 – May 2021

Machine Learning Engineer Intern

Nanjing, China

- Collaborated with a team of 5 to develop a smart trouble-shooting system that could offer repair recommendations for the radio products with an accuracy of **75%** and was estimated to save over **\$10 million** per year for the company.
- Trained a **YOLO-v4** model using **Tensorflow** to detect missing components or defects in the PCBs and created an **AdaBoost** framework to learn from global repairing data stored in the **Oracle** database.
- Built an interactive website based on **Django** and **Vue** that facilitated receiving feedback from onsite operators to continuously revise the system; received group recognition for its interface design.

Mitacs Globalink

May 2019 – Sep. 2019

Research Assistant Intern

Montreal, Canada

- Studied binarized neural networks without pooling or fixed filter size by combining techniques of multiple resolutions and differentiable architecture search, improving more than **3%** on CIFAR-10 compared with manual architecture design.
- Devised a computing kernel for network binarization using **C++** and **CUDA** that supported fast Xnor-Bitcount operations and could be wrapped to be deployed on PyTorch; accelerated inference of the binarized model by about **3 times** on GPU and about **4.5 times** on CPU.

Selected Projects

Cloud Computing (Python, HTML, JavaScript, SQL) | *University of Toronto*

Spring 2021

- Completed an interactive website that supported online face mask detection; utilized **Flask** as the back-end and **Bootstrap** as the front-end; deployed the website on **AWS EC2** with data stored in **AWS S3**.
- Designed a social media using **Django** and **Vue** where people can post cartoon blogs and socialize; deployed it on **AWS Lambda**; leveraged **AWS DynamoDB** to store user information; created a model to predict the long-term cost.

Fundamental Computer System Designs (C) | *Carnegie Mellon University*

Summer 2020

- Implemented a **cache simulator** following LRU replacement policy and write-back & write-allocate regulation.
- Completed a **dynamic memory allocator** (malloc, free, realloc, calloc) and enhanced its performance in both time and space by applying a segregated free list and a better fit algorithm.
- Finished a **tiny linux shell** that could deal with process control, I/O redirection and signal handling.
- Built a **proxy simulator** that supported web caching and handling of multiple concurrent requests.

Website Development (Java, JavaScript, SQL) | *University of Electronic Science and Technology of China*

Spring 2019

- Designed a social media called IdeaShare using **Java** based on the framework with Spring, SpringMVC and MyBatis.
- Utilized **Bootstrap** as the front-end and **MySQL** as the database; deployed the website on the Ali server.

Mobile Development (Objective-C, C) | *University of Electronic Science and Technology of China*

Spring 2018

- Led a team of 4 to devise a smart controller that helped people control their favorite functions throughout their homes; won Excellent Award in National Innovation Competition for college students.
- Designed a user-interactive iOS application utilizing **Objective-C** and configured communication between the **BLE** device and the software in the Peripheral & Central modes.