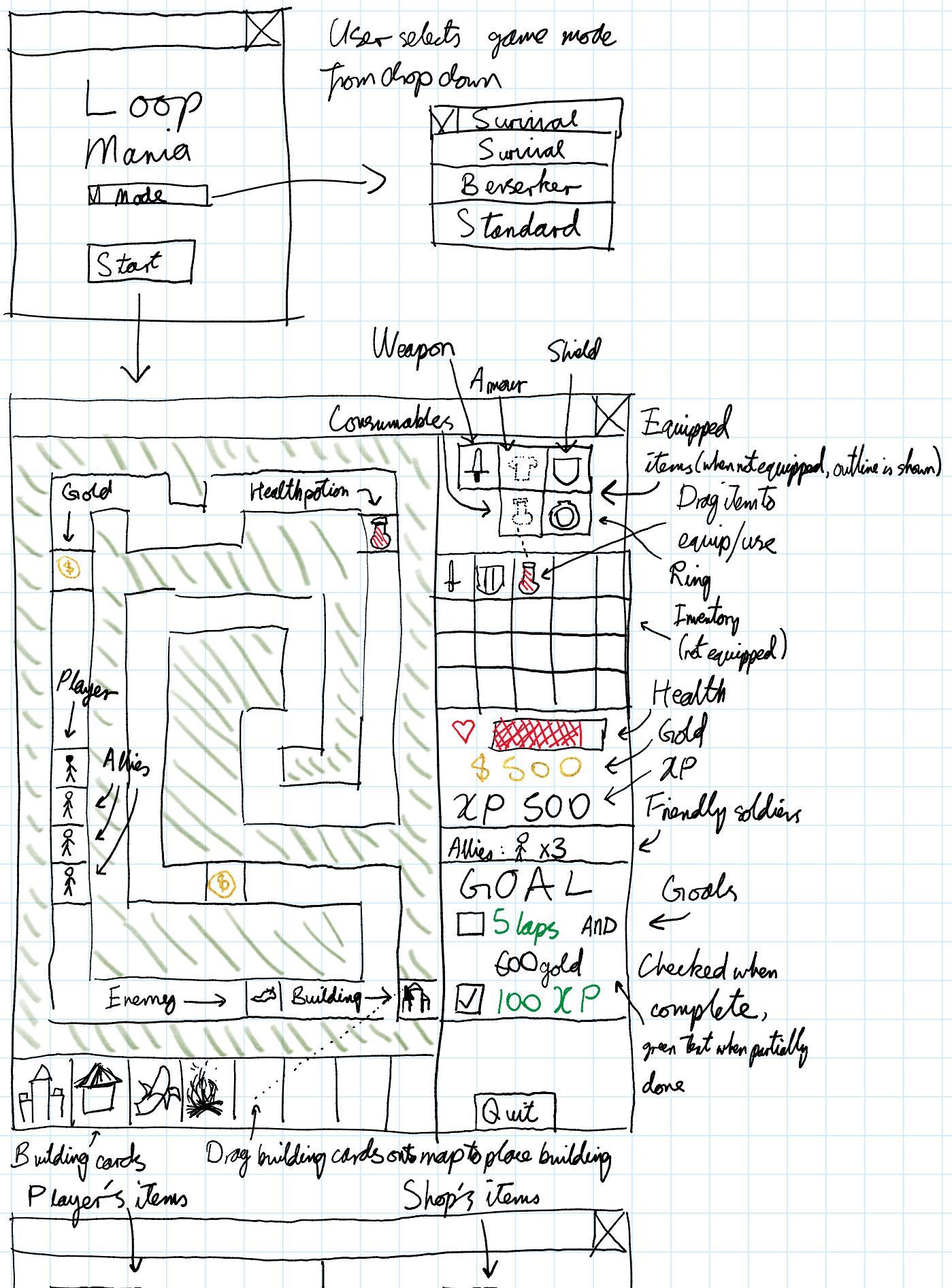
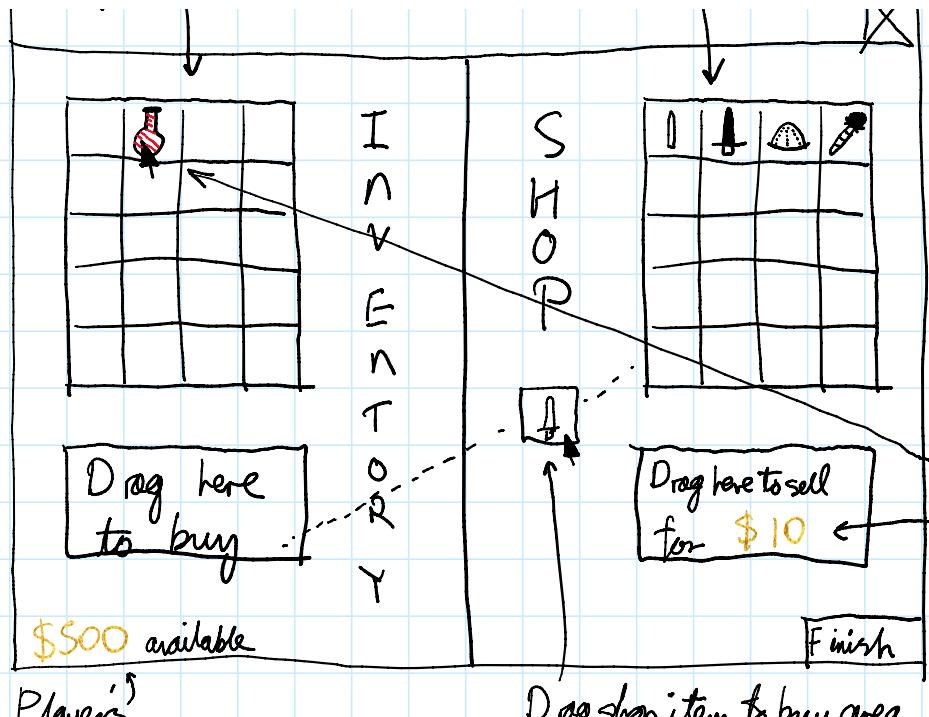


UI

Tuesday, 29 June 2021 12:59 AM

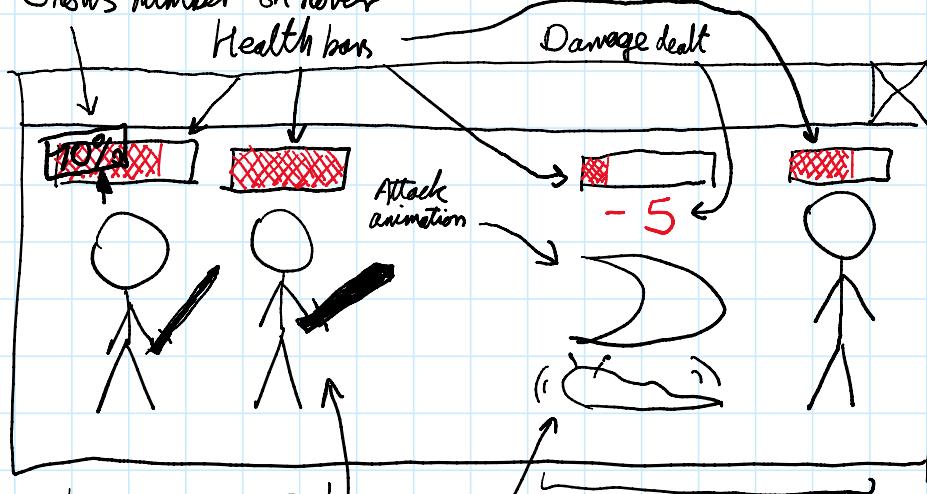




Shows number on hover

Health bars

Damage dealt



Need space for more allies

Attacker lunges forward

Need enough space for more enemies

Attacked entity shakes

| X | |
|---------------------|-----------------------------------|
| You won the battle! | Alternative battle results screen |
| You fought: | 1 slug, 1 vampire |
| You dealt: | 150 damage |
| You received: | 20 damage |
| Your health: | 70 |
| Ally 1's health: | 90 |

my health.

| | |
|------------------|----|
| Ally 1's health: | 90 |
| Ally 2's health: | 0 |