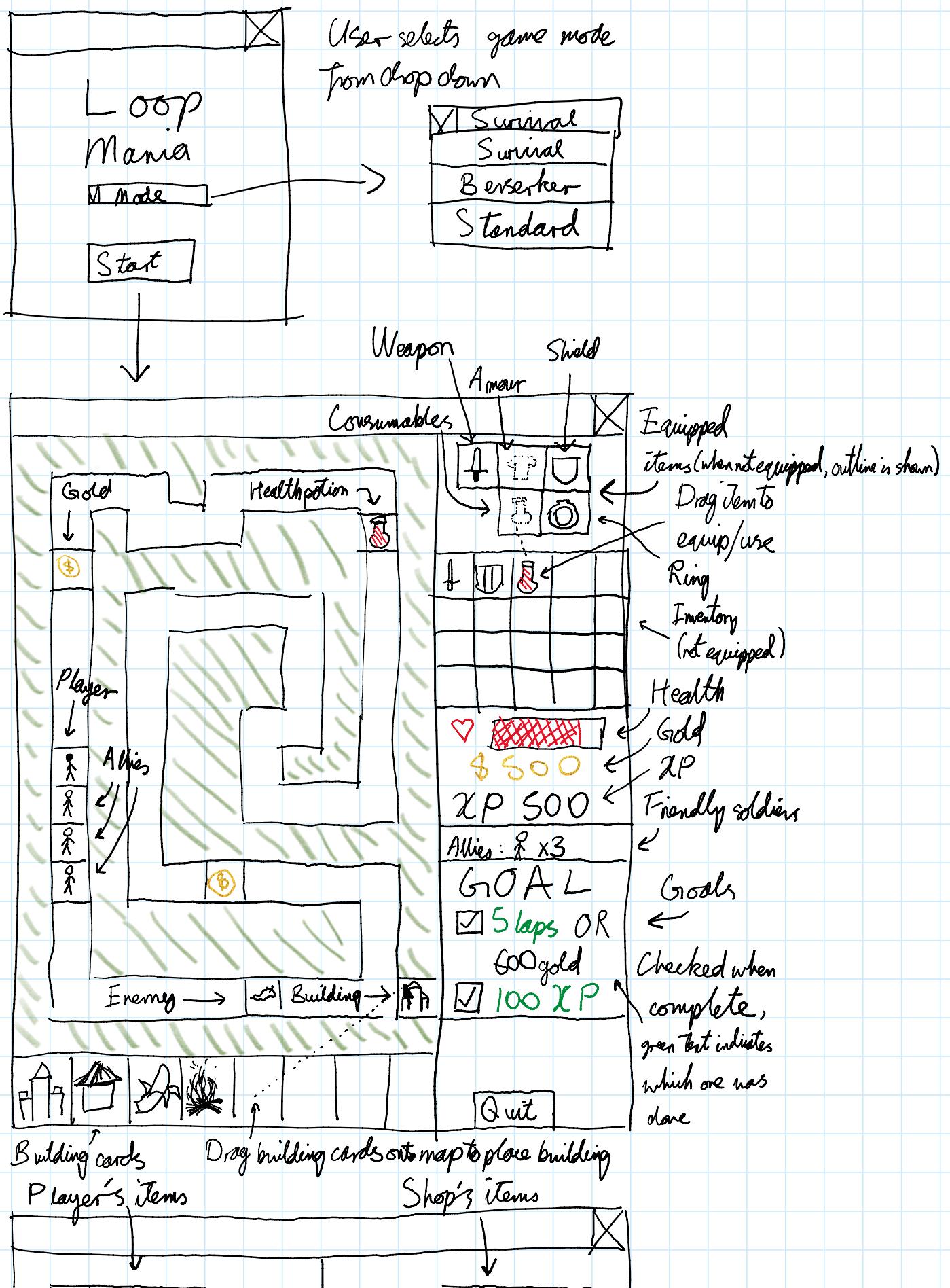
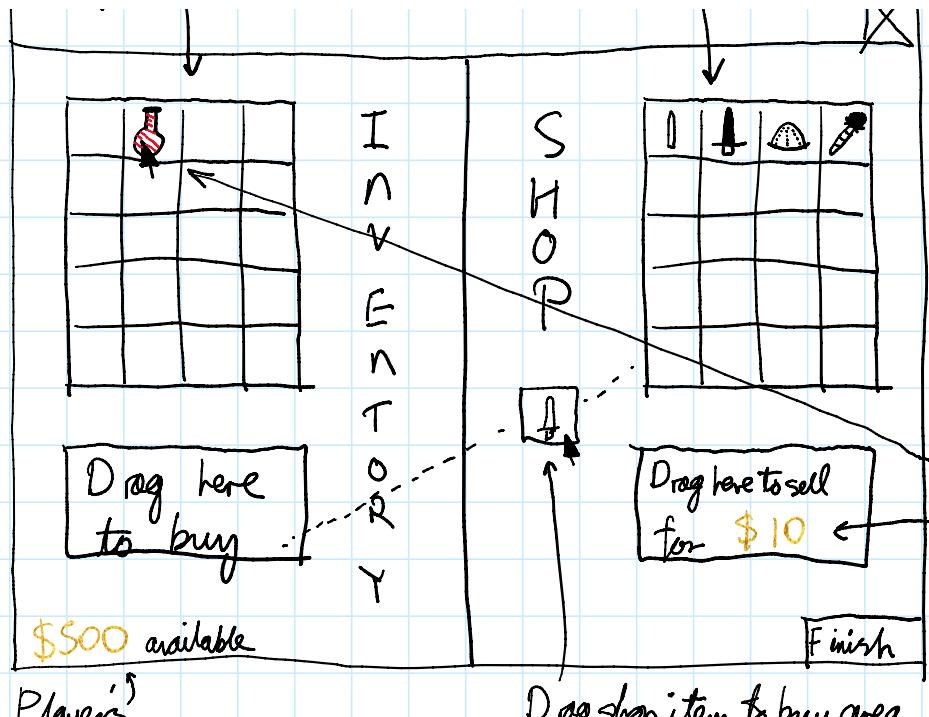


UI

Tuesday, 29 June 2021 12:59 AM

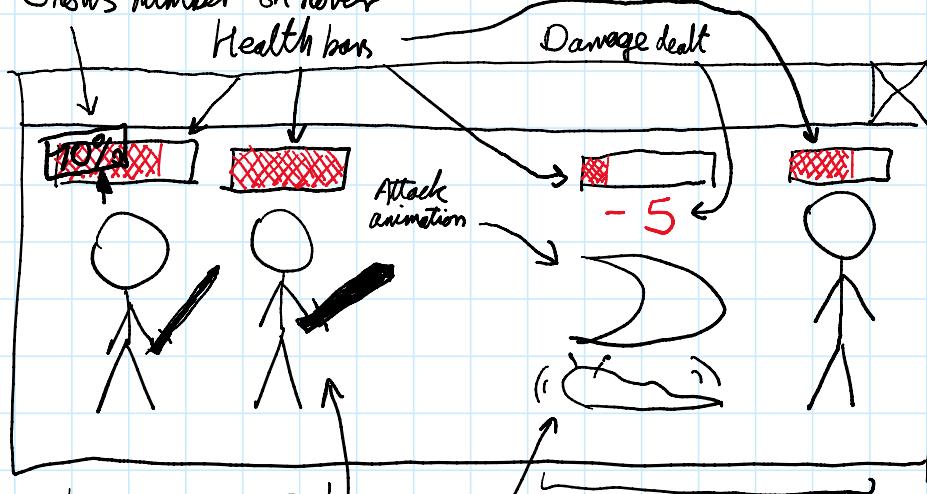




Shows number on hover

Health bars

Damage dealt



Need space for more allies

Attacker lunges forward

Need enough space for more enemies

Attacked entity shakes

X	
You won the battle!	Alternative battle results screen
You fought:	1 slug, 1 vampire
You dealt:	150 damage
You received:	20 damage
Your health:	70
Ally 1's health:	90

my health.

Ally 1's health:	90
Ally 2's health:	0