■ TEST CASE: Testing wins and losses counter functionality

in list TO DO

Description Edit

This test will verify that when we win a duel, the counter adds +1 to the wins category.

Steps

- 1. Navigate to Duel Duo Game, load home page.
- 2. Click 'Draw' button.
- 3. Choose two bots to create duel duo.
- 4. Click 'Duel!' button.
- 5. Check to see if the text below the wins and losses counter reads 'You won!'.
- 6. If text reads 'You lost!', click the 'Play again!' button, and repeat steps 2 through 6 until text reads 'You won!'.
- 7. Once text reads 'You won!', check the counter to see if 1 was added to wins.

Test Postconditions

- --Each time the text reads 'You won!', +1 should be added only to the 'Wins:' category on the counter, while the 'Losses:' category remains unchanged.
- --Each time the text reads 'You lost!', +1 should be added only to the 'Losses:' category on the counter, while the 'Wins:' category remains unchanged.

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	6. If text reads 'You lost!', click the 'Play again!' button, and repeat steps 2-6 until text reads 'You won!'.	
	7. Once text reads 'You won!', check the counter to see if 1 was added to wins.	
	Add an item	

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