SYSTEM LEVEL TESTING – The program from a user perspective.

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Test Script Name: | | Crazy Sentence System testing | | | | |  |
| Scenario/Purpose: | | Verify error-free user experience | | | | |  |
| Prerequisites: | | None | | | | |  |
| Name of Tester: | |  | | Date: | | |  |
|  | |  | | Time: | | |  |
| Step | Description | | Expected Results | Pass | Fail | N/A | Defect/Comments |
| 1 | Click on the start button | | “Game menu” view | Y | N |  |  |
| 2 | Select “Random”, then record the sentence below. | | Random sentence displayed | Y | N |  |  |
| 3 | Click “done” | | “Play again” view | Y | N |  |  |
| 4 | Select “Yes” | | “Choose game” view | Y | N |  | Values options are not reloaded here. |
| 5 | Select “Custom” | | “Custom Choices” view | Y | N |  |  |
| 6 | Scroll to the bottom and select “Go”, then record the sentence below. | | Custom sentence with default values | Y | N |  | Sentence is still displayed. |
| 7 | Repeat steps 4 and 5. | | “Custom Choices” view again | Y | N |  | Return to custom game. |
| 8 | Move sliders all the way to the right for each selection and click “Go”, then record the sentence below. | | Sentence displayed | Y | N |  | Max values shown for each option. |
| 9 | If desired, repeat steps 4 and 5 to return to the game to enter different values. | | Play with user’s choices. | Y | N |  | A sentence is displayed. |
| 10 | Select “No” | | Return to the starting view | Y | N |  | Game data will reprocess if played again. |
|  | | | | | | | |
|  | Record the sentences below | | | | | | |
| 1 |  | | | | | | |
| 2 |  | | | | | | |
| 3 |  | | | | | | |
| 4 |  | | | | | | |
| 5 |  | | | | | | |