Writing and Running Unit Tests



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Module Outline



Implement your first test method

- Fake dependencies with Moq
- Initialize tests
- Assert Exceptions
- Customize Test Explorer

Target .NET Core and .NET Framework

Create and use playlists

Run tests with

- Test Explorer
- Shortcuts
- CodeLens





Implement your first test method

Debug the test method





Fake dependencies with Moq





Write another test method Initialize tests





Check if the stock of coffee cups was exceeded





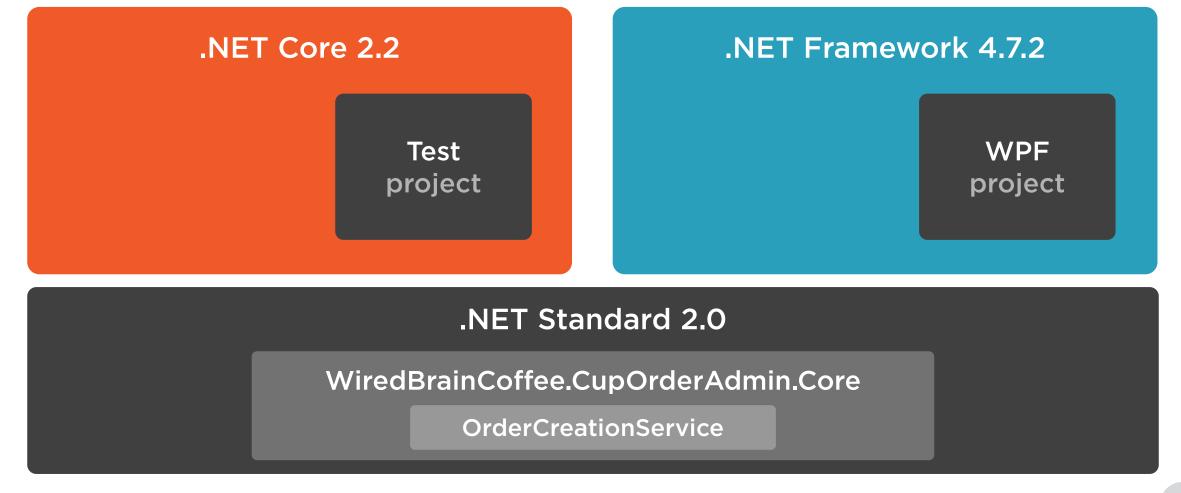
Assert Exceptions





Start the Coffee Cup Order Admin tool

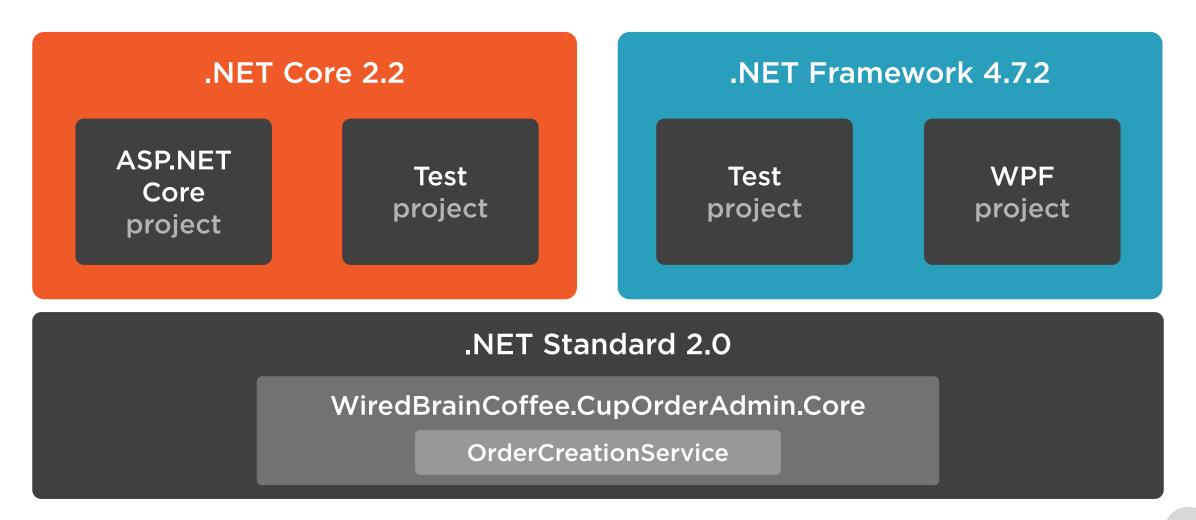




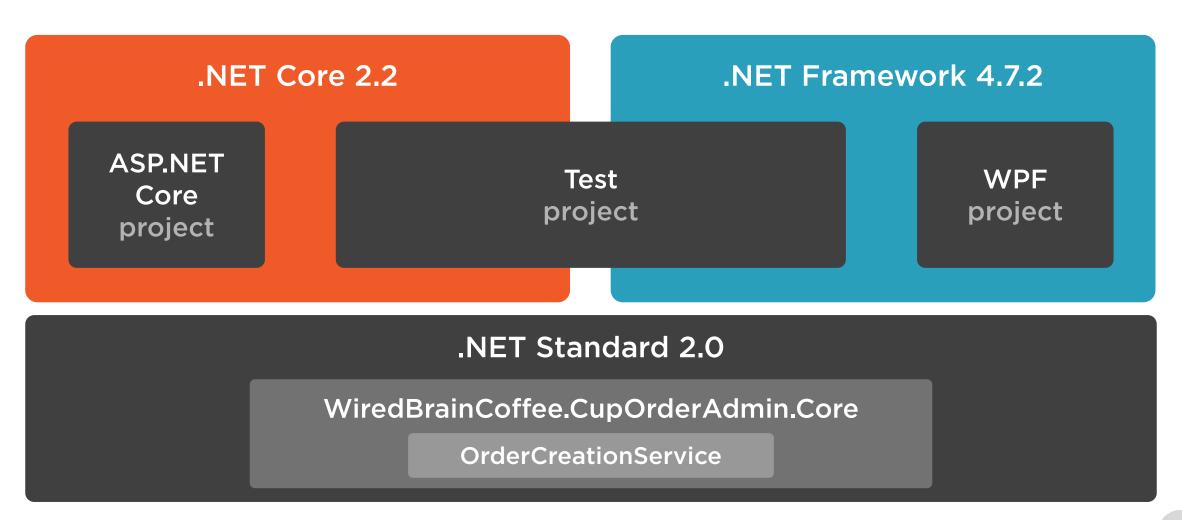


.NET Framework 4.7.2 .NET Core 2.2 **ASP.NET** WPF Test Core project project project .NET Standard 2.0 WiredBrainCoffee.CupOrderAdmin.Core OrderCreationService











Specific .NET platforms could throw a PlatformNotSupportedException



.NET Core Does Not Support AppDomains

.NET Core 2.2

PlatformNotSupportedException

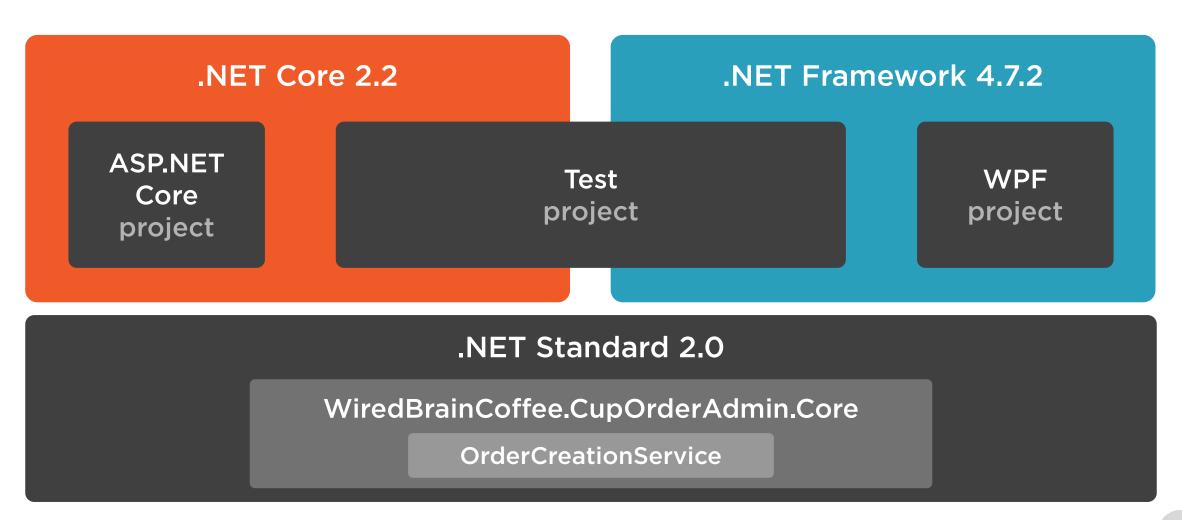
.NET Framework 4.7.2

Everything's alright! ©

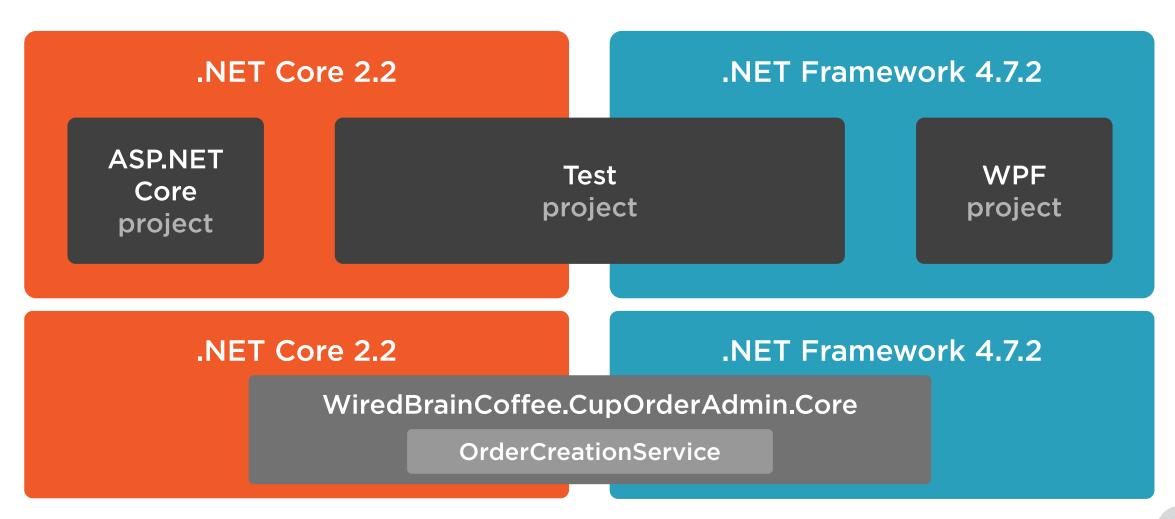
.NET Standard 2.0

var appDomain = AppDomain.CreateDomain("MyDomain");

















Create and use playlists





Run tests with shortcuts and CodeLens



Summary



Implement test methods

- Fake dependencies with Moq
- Initialize tests
- Assert Exceptions
- Target .NET Core and .NET Framework

Test Explorer

- Group tests
- Filter tests
- Use playlists

Run tests with

- Shortcuts
- CodeLens

