Brynn Shepherd

BRYNNSHEPHERD.COM

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EXPERIENCE

FREELANCE DESIGN & FRONT-END DEVELOPMENT 2004—present

Designed, coded, and maintained functional, interactive, and visually polished websites and applications using HTML/CSS, PHP/MySQL, Python/Django, and Javascript.

POSTLIGHT · New York, NY · October 2015—July 2016

Product Manager

Worked on projects for clients such as Beatport, Time Inc., and Goldman Sachs, where my responsibilities included conducting user research, developing product specifications, managing client relationships, and front-end prototyping.

BEATPORT · New York, NY · April 2015—October 2015

Product Manager

Redesigned and contributed to the front-end development of the CMS used to power beatport.com's streaming platform.

FACEBOOK · Palo Alto & Menlo Park, CA · June 2009—April 2012

Product Designer (July 2010–April 2012), Product Design Intern (June—August 2009)

Worked on the commerce and developer tools teams, where my responsibilities included making design mock-ups, contributing to front-end implementation, and user testing of new products.

As an intern, redesigned the form used to create and edit events on Facebook.

GOOGLE · New York, NY · May 2008—August 2008

User Experience Design Intern

Designed and prototyped a new feature for Google AdWords.

Collaborated with engineers, product managers, and usability researchers in order to drive my designs from concept to implementation.

EDUCATION

SCHOOL OF VISUAL ARTS · New York, NY · 2012—2014

MFA in Interaction Design

UNIVERSITY OF PENNSYLVANIA · Philadelphia, PA · 2006—2010

Dual Degree Program for Liberal Studies & Technology

BSE in Digital Media Design · BA in Fine Arts (Concentration: Graphic Design)

SKILLS & TOOLS

Design

User research
Storyboarding
Wireframing & prototyping
Usability testing
Adobe Creative Suite:
Photoshop, Illustrator, Indesign

Build

Front-end development
Responsive design
HTML5 & CSS3
PHP & MySQL
jQuery & Bootstrap
Javascript (novice)
Python & Django
Processing & Arduino

Final Cut Pro (novice)